

Welcome.

This document will let you create modifications to Pixel Zone.
([www.karoltomaszewskimu.wixsite.com/mastergames /](http://www.karoltomaszewskimu.wixsite.com/mastergames/))

1. Choose the version you want to create the modification. Either a new project or a modification of the source code of the game (look at it at [www.github.com/MasterPolska123/](https://github.com/MasterPolska123/))
2. You must download Godot Engine - with its help you will create and test fashion
(www.godotengine.org)
3. Load the game code and start creating the mod. Remember that the scene modified GUI.tscn (from which the player begins his adventure with modification) must be in 'res: //' and be called 'mod.tscn' (in total 'res: //mod.tscn').
4. After testing the modifications, go <https://karoltomaszewskimu.wixsite.com/mastergames/file-share> to and upload it there
5. Evaluation criteria:
 - 5a. Elements forbidden in modifications:
 1. All content intended for adults
 2. Blood
 3. Violence
 - 5b. Elements allowed in modifications:
 1. Everything that was NOT mentioned in point 5a.