

SDL / IREC - Spectroscopy Protein EXperiment Through Reaction Observation (SPEXTRO)

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Abstract—This project definition document describes RIT Space Exploration Participation in the SDL Payload Challenge at the Spaceport America Cup by the RIT Space Exploration Team in 2019. A 3U cubesat-like payload featuring a protein spectroscopy experiment will be launched and recovered.

I. INTRODUCTION

The Space Dynamics Laboratory (SDL) payload challenge 2019 is held at the Intercollegiate rocket engineering competition (IREC) in Las Cruces, New Mexico. The SDL payload challenge is a sub competition at IREC designed to "Encourage participants to create payloads that accomplish a relevant function and provide useful learning opportunities". Throughout the competition, team will be judged on:

- Scientific or Technical Objective(s)
- Payload Construction and Overall Professionalism
- Readiness / Turnkey Operation and Execution of Objective(s) [?]

Following this judging criteria, teams will be slotted into first, second and third place with selected others receiving honorable mentions.

Currently a launch provider has not been selected. We plan on partnering with another University in order to compete in IREC 2019 and this is not seen as a problem for the following reasons. Our payload is based around a 3U CubeSat form factor which is a common form factor for teams competing in IREC to design for. According to the Spaceport America Cup official rules and requirements document revision A, section 2.2.5.1.

Any launch vehicle carrying strictly non-functional, 'boiler-plate' mass as it's payload shall do so in the form of one or more CubeSats, which equal no less than 3U when stacked together.[?]

Since our payload does not depend on altitude, we would be a desirable option for team whose rockets are designed for a target altitude of either of the two IREC categories, 10,000ft or 30,000ft.[?] It should not be a problem to expect our launch provider to be able to deploy our play load at apogee, the maximum altitude the rocket achieves.

II. PRIMARY OBJECTIVE

This payload will test how micro gravity affects the folding of proteins. While this topic has been explore at a much

larger scale and with a much greater budget, such as NASA preforming crystal specogtaphy of proteins folded in micro gravity on the ISS, this type of experiment has never been done at this scale. The goal of this project is to explore if protein folding in micro gravity can be done as a payload for the SDL Payload Challenge at IREC 2019.

To accomplish this, the team will construct a micro fluid spectroscopy experiment that fits within the payload restrictions of the competition. The payload itself must be safe to fly within the competition launch vehicle, provided by our chosen launch provider, and should be capable of operating successfully in the desert environment of Las Cruces, as well as safely returning to Earth intact as specified by SDL competition rules.

III. SECONDARY OBJECTIVE

This project builds upon the experience and work done for IREC 2018. The IREC 2018 Technical Report identifies several key areas for improvement that should be pursued. Testing methodology and execution should be emphasized. Several system defects were only discovered during final system integration. Component and subsystem test plans should be formulated and executed well before the deadline to hand-off the payload to the launch team.

Ease of use in manufacturing, assembly, and operation should be considered paramount. For most payload types, mass margins are sufficient enough to trade mass saving designs and machining work for quicker production times. Experience from IREC 2018 clearly identifies the need to have physical access to the internals of the payload frequently over the course of the launch campaign. Consideration should be spent on ease of access and speed of final assembly and disassembly. Finally, due to the nature of the IREC competition, payloads can spend extended periods of time loaded in rockets prior to a launch opportunity (> 2 hours). The system should allow for inert stowage in the launch vehicle, until the rocket is on the launch pad.

Two-way Command and Data Handling (C&DH) should be included and improvements to transmit/receive throughput should be considered. Signal interrupts and the overhead of task switching between radio modes led to less than expected data throughput. Data received by the ground station was crit-

ical in understanding payload performance, since the physical data was lost due to external recovery complications.

Recovery operations are a critical requirement for all IREC and SDL competitors. Due to external factors, the IREC 2018 team was unable to recover the payload, although they believe it landed softly after launch. Known concerns with the payload recovery hardware should be investigated and solutions implemented. Specifically, GPS tracking during the competition was unreliable and the root cause is not known. Also the deployment mechanism for the parachute proved to be unreliable during pre-flight integration. This is a relatively common issue experienced by many teams at IREC 2018. The parachute system should be modified to improve reliability, reduce the chance of accidental deployment, and increase confidence in mission success.

IV. BENEFIT TO SPEX

Competing in the Spaceport America Cup provides extensive benefits to SPEX. Firstly, the competition is internationally recognized, with many prestigious engineering schools competing with extensive funding and faculty involvement. Competing at this level shows RIT faculty and staff, potential corporate sponsors and recruiters, and potential members that SPEX is serious about engaging in multidisciplinary engineering projects. A successful payload will require challenging engineering, but also discipline, organization, and creativity; all valuable skills. Spaceport America Cup provides a fantastic learning opportunity for the members who are able to go and many lessons that can be brought back and shared. Hundreds of passionate engineering teams like SPEX are congregated in one place, sharing tips, tricks, advice, and stories of adversity that allow SPEX to learn and evolve to be more effective in the future.

Also, this project will integrate with other SPEX activities, such as HAB, SPEX-sponsored MSD projects, and other potential test equipment and developed technologies like HABnet. This provides opportunities for members not directly involved with the project to get excited and inspired by the work being done.

Historically, SPEX membership has mainly been dominated by physical engineering disciplines. A project this diverse holds opportunities for involvement from members with fields of study in biological or chemical engineering. This allows SPEX to be more accessible to a wider range of disciplines that further diversify membership opportunities.

V. BENEFIT TO THE GREATER SCIENTIFIC COMMUNITY

Protein spectroscopy has not been preformed at this scale before. While the topic of the effects on protein folding in micro gravity has already been explored on a larger scale, this payload is a tech demo to show that protein spectroscopy can be performed in a 3U cubesat aboard an IREC rocket.

VI. IMPLEMENTATION

The payload will iterate and expand on RIT Multidisciplinary Senior Design Project P16104: Microfluidic Spectroscopy for Proteins within CubeSats [?] conducted during

the 2015-2016 school year by SPEX members. The experiment measures the emission spectra generated by proteins after exposure to light. The concept of operations is defined below.

A. Science Overview

Protein folding is the process of amino acid chains folding into a three dimensional structure creating a protein that can perform a specific biological function. Proteins can fold into many different structures which can be influenced by environmental factors such as microgravity or radiation. When proteins fold incorrectly they are unable to perform their desired biological functions, and in some cases may even perform an unwanted function. Proteins are critical to the function of nearly all of life's biological processes. For example, the protein rhodopsin found in rod cells of the human eye converts light into electrical signals which allows for sight. Astronauts tend to have worse vision over prolonged periods of time in space which could be due to proteins that are improperly folded.

Many proteins have a property of intrinsic fluorescence which means that electrons that make up the amino acids within a protein can be excited to a higher energy state by a certain wavelength of light and in turn emit light at a longer wavelength of light. Tryptophan is one such amino acid which will emit 350nm light when excited by 280nm light. This property can be measured to determine if the protein folded naturally while experiencing certain environmental conditions.

B. Concept of Operations - Science

A sample of lyophilized (freeze-dried) Bovine Serum Albumin (BSA) protein is mixed with a phosphate buffer saline (PBS) to reconstitute the protein. The PBS and BSA are located in two separate Polydimethylsiloxane (PDMS) chambers connected by a single channel. A solenoid contacting the container containing PBS is energized pushing the PBS liquid into the chamber containing the BSA. Another solenoid contacting the container containing BSA is then energized in order to ensure that the two substances are properly mixed. Once mixing is completed a 280nm LED is turned on to provide an input to the sample. If the sample has folded correctly then the tryptophan will be excited by the 280nm LED and emit light at approximately 350nm. A photodiode with a filter to only allow 350nm light is used to measure intensity of the emitted wavelength. If the sample has folded incorrectly then the emission spectrum will look different than our ground-based control. By comparing the results of ground control tests and the results of the mission we will be able to see if the proteins have folded correctly.

Estimates put an upper bound of the time it will take for the proteins to fold at approximately twenty seconds. This is within the budget we can allow our payload to freefall fall.

C. Deliverables

The project team will produce a qualifying entry into the SDL Payload Challenge 2019.

D. Payload Module

The payload module is a maximum 3U (10x10x30cm) module that includes the experiment hardware, telemetry collection and transmission system, and power system for the whole payload.

E. System Software

The system software is at the heart of the payload, it controls everything from mission critical events to pulling sensors. It may be the trickiest part of the payload and is the most important to get right. This being said, much of the flight proven system software which handled mission critical events can be migrated from IREC 2018 to SPEXTRO. However, any other pieces of system software from IREC 2018 will have to be re-implemented. The system software built for IREC 2018 used a custom RTOS to handle execution of routines within the system. This piece of software may be reused if necessary. However, an improved successor has been developed independently of the project. The system software should be developed using coding guidelines for safety critical systems. Using safety critical guidelines will help reduce risk of failure within the payload and sync up programming style across developers. For clarity it is recommended to follow the Joint Strike Fighter C++ Safety Critical Coding Guidelines.

F. Recovery System

The recovery system is co-located within the payload module. A parachute system is required to reduce terminal velocity to acceptable levels for a soft landing. Intentional uncontrolled descent is not allowed by competition rules. Multi-stage parachutes may be used to provide control while reducing the potential landing ellipse for the payload. The system should detect ejection from the launch vehicle and safely deploy parachutes to avoid unintended recontact with the launch vehicle. Recovery aids are encouraged to reduce time to recovery, including but not limited to buzzers, lights, reflective coatings, and radio beacons.

G. Ground Station

The ground station includes the receiving radio system, Command and Data Handling (C&DH) software, and any additional visualization and data processing the team needs for mission success. IREC 2018 uses radio hardware with a python data processing script linked to HABnet, a SPEX-developed data visualization system. The IREC 2018 system is most likely suitable for reuse, but new features could be developed if additional CS talent is available. Many IREC teams brought self-contained ground control stations integrating computers, screens, physical buttons, radios, and other peripherals into a single unit. This is beneficial in the minimal desert environment of the competition. Another potential concept is using a computer to generate a wifi access point. Using a wireless LAN, other computers or mobile devices could connect using a client program to monitor the launch. This would enable increased participation during launch activities. The IREC 2018 team used a Commercial Off the Shelf (COTS) antenna but

several teams use hand-made helical antennas. Given enough interest, members could develop various antennas and test their performance during test flights on HAB or LI launches before the competition.

H. Operations and Procedures

A key deliverable is written documentation covering proper assembly and operation of the payload system. IREC requires rocket teams produce procedures for nominal operation of the rocket system as well as contingency procedures in case of failures or anomalies. Not only are extra points awarded for safety procedures and contingencies, these will aid the team during launch week. Having the payload fully assembled and integrated into the rocket quickly aids in securing an early launch spot. Ideally, an individual without in-depth knowledge of the system should be able to use the documentation to operate the payload. Assembly documentation should also be produced to aid future teams assembling IREC payloads or to enable reproduction of the payload system in case the flight unit is damaged before the competition.

For the IREC competition, the team must produce detailed documentation explaining the design and operation of their payload as part of the overall report. This section gets judged along with Conference Day presentations and flight performance.

I. ImagineRIT and Conference Day Presentation

A key aspect of the Spaceport America Cup is Conference Day. For rocket teams, this includes a full teardown and safety inspection. For payload teams, it is the primary point where team members get to present their work to judges. The project team should rigorously prepare since this is a scored event. Team shirts, posters, prototypes, and physical documentation should be produced to aid in the presentation. ImagineRIT provides a great opportunity to practice presentation skills and validate that presentation materials are accurate.

VII. MILESTONES

This project would start at the beginning of the Fall 2018 semester and conclude at the launch events of Spaceport America Cup 2019, predicted to be in June 2019. A key priority for the project team is timeline management, as IREC 2018 experience significant schedule slip. Effort should be made to reduce project risk as soon as possible so that roadblocks can be identified early and workaround or project adjustments can be implemented with suitable time remaining.

A notional timeline is shown in Table I.

VIII. EXTERNALITIES

A. Prerequisite Skills

This project is multidisciplinary, requiring mechanical engineering, electrical engineering, and computer science skills. The structure for the payload and experiment mechanisms will require CAD, machining skills, and FEA. Structural and thermal analysis is required to ensure the payload survives launch and the harsh environment of the launch site.

The scientific payload would greatly benefit from on-site Biomedical engineering expertise. Alumni involved in the prior MSD project can advise, but the processes being observed by the experiment are unfamiliar to most students.

The avionics and scientific electronics will require basic circuit experience. Reusing the flight board design from IREC 2018 is possible if no PCB layout experience is available. The photodiode and LED assembly will require basic wiring/soldering experience to prototype. Changes to the flight PCB or radio subsystem will require more electrical engineering experience.

The flight software will require students with C++ experience and the knowledge or willingness to learn rather advanced programming concepts. Debugging sensor and radio drivers requires students with considerable practical coding experience. Existing ground station software is written in Python and minimal work is required to make it compatible with proposed radio upgrades. Additional feature development including LAN access, additional visualization, or physical/electrical controls will require students with python and JS knowledge. Most concepts are straightforward and can be taught by available mentors, given enough time to get students up to speed.

The minimum number of people required for project success is roughly 5-6 people. This is partially based on the MSD project team, and on practical experience with IREC 2018. These would need to be dedicated individuals available for the whole project cycle and with enough bandwidth outside of classes. This would include 2 mechanical engineers experienced in design and manufacturing, 1 payload specialist/biomedical engineer with experience with electronics, 2 software engineers for flight avionics and ground station improvements, and 1 electrical engineer/electrically capable engineer that could handle PCB manufacturing, power system assembly, and radio system testing.

The maximum cap on this project is flexible but must be constrained to 25. This cap is intended to restrict dynamic scope creep. Each subsystem has capacity to grow in complexity, up to a point, where development risk exceeds potential benefit. Since the payload is a tightly integrated system, a delay in a subsystem due to feature creep has compounding effects on the system.

B. Funding Requirements

The IREC 2018 project spent roughly \$1700 including prototyping, concept validation, and final flight hardware. The MSD project had a budget of \$1500 and spent \$1100. The actual payload described here is fundamentally more complex than the MSD demonstration, but concept validation activities are included in both numbers. A first order scope-based number is \$1000. Additional refinement in the number is possible by evaluating the PCB BoM, as well as a detailed analysis of the cost of just the science demonstrator. It is likely within an order of magnitude.

IREC 2018 was graciously sponsored by SEDS USA with a \$1000 project grant. This is a potential source of funding,

but is not guaranteed. Alumni funds were also used by IREC 2018 and could possibly be secured. Additional corporate in-kind sponsorship, like PCB printing by Bay Area Circuits is possible, and pure financial donations could be considered. Funding should be considered a primary risk for this project.

C. Faculty Support

This project is somewhat unique in that it stems from a prior MSD project at RIT. The two faculty advisors for that project, Mr. Harold Paschal and Dr. Lea Michel, should be contacted, at a minimum to learn more about the MSD project's approach and challenges. Also MSD project members are SPEX alumni, and should be contacted as early as possible. A basic rundown of the project is definitely likely and long term mentorship is possible.

D. Long-Term Vision

This project continues the collaboration with RIT Launch Initiative established with the IREC 2018 project. The MSD project was originally envisioned as a potential cubesat payload, and this project would increase the technology readiness level of that experiment. Extensive testing with rocket launch conditions and miniaturization are on the critical path for this experiment to fly into space.

ACKNOWLEDGEMENTS

The author would like to thank Dr. Bill Destler and Rebecca Johnson for being exemplary humans, Anthony Hennig for founding RIT Space Exploration, and all the SPEX members that continue to invest their time and energy into the pursuit of space exploration.

TABLE I
NOTIONAL TIMELINE OF PROJECT MILESTONES.

Category	Activity	In-depth Description	Time Estimate	Deliverable/Milestone
Scientific	Initial Requirement Generation	The team should research the prior work of IREC 2018, the MSD team, and other similar experiments to understand the challenge of the scientific payload. Mission and System requirements should be formalized beyond the scope of this document, and technical requirements should be generated for each major subsystem.	4 weeks	Requirements Review by Admin Team
Scientific Recovery	Prototyping	Small-scale prototypes of components or subsystems should be developed to validate assumptions and provide contextual experience	4 weeks	Prototype Demo at Critical Design Review
Scientific Recovery Ground	Design	Design work on flight subsystems that meets the technical requirements	4 weeks	Critical Design Review
Scientific Recover Ground	Engineering Design Unit Fabrication	Approved designs begin fabrication and software development begins. This period covers winter break, which enables long component lead times. BoMs should be generated, approved, and ordered before the end of the semester	8 weeks	BoM order, Manufacturing Milestone review
Scientific Ground	Component/Subsystem Testing	Components and subsystems begin testing to ensure they meet technical requirements. Examples include LED and photodiode circuit operation, structural test fits, and mechanical switch testing	4 weeks	Test plan milestones/data collection
Scientific Recovery	System Integration	Subsystems are integrated into the full system for the first time. Integration procedures are validated and any deviations are noted and revalidated	2 weeks	First Flight Test with LI, ImagineRIT Presentation
Scientific Recovery Ground	Flight Test iterations and procedure development	After a full system test on a demo flight, either on a HAB flight, data should be analyzed and changes should be made to the system to ensure performance matches or exceeds requirements	6 weeks	Final Pre-competition Review
Scientific Recovery Ground	Spaceport America Cup	Launch week and final checks and verifications.	1 week	Flight during SDL Payload Challenge.