

# Natural Language Processing

## Lecture 4

### N-gram based language modeling

2021

## Language models

What is an LM?

Why are LMs useful?

Continuations

Start and end symbols

LM tree

Text generation

Evaluation

N-gram based  
modeling

Smoothing

# Language models

# What is a language model?

Language models

What is an LM?

Why are LMs useful?

Continuations

Start and end symbols

LM tree

Text generation

Evaluation

N-gram based  
modeling

Smoothing

Recall that in formal language theory a language  $\mathcal{L}$  is simply defined as a subset of  $\Sigma^*$  for some alphabet  $\Sigma$ .

Statistical language models, in contrast, switch to a *probabilistic view* of language production, and assign to any arbitrary  $\langle w_1, \dots, w_n \rangle \in V^*$  sequence of tokens from the vocabulary  $V$  a

$$P(\langle w_1, \dots, w_n \rangle)$$

probability so that

$$\sum_{\mathbf{w} \in V^*} P(\mathbf{w}) = 1.$$

# Vocabularies

Language models

What is an LM?

Why are LMs useful?

Continuations

Start and end symbols

LM tree

Text generation

Evaluation

N-gram based  
modeling

Smoothing

Traditionally, the vocabulary of language models consisted of whole words, e.g.,

$$V = \{the, be, to, of, \dots\}$$

but more recently subword and character based language models have also been widely used, with vocabularies like  $\{\_don', t, \_un, related, \dots\}$  or  $\{a, b, c, d, e, f, \dots\}$ .

This lecture discusses word based language modeling techniques – techniques used for character and subword level modeling will be the subject of lectures 9 and 11.

# Why are language models useful?

Language models

What is an LM?

Why are LMs useful?

Continuations

Start and end symbols

LM tree

Text generation

Evaluation

N-gram based  
modeling

Smoothing

Probabilistic language models are important for a large number of NLP applications, in which the goal is to produce plausible word sequences as output, among them

- spell and grammar checking,
- predictive input,
- speech-to-text,
- chatbots,
- machine translation,
- summarisation.

# Modeling with continuation probabilities

Language models

What is an LM?

Why are LMs useful?

Continuations

Start and end symbols

LM tree

Text generation

Evaluation

N-gram based  
modeling

Smoothing

Using the chain rule, the probability of a token sequence  $\mathbf{w} = \langle w_1, \dots, w_n \rangle$  can be rewritten as

$$P(\mathbf{w}) = P(w_1) \cdot P(w_2|w_1) \cdots P(w_n|w_1, \dots, w_{n-1}),$$

that is, for a full language model it is enough to specify

- (i) for any  $w \in V$  word, the probability  $P(w)$  that it will be the first word in a sequence, and
- (ii) for any  $w \in V$  and  $\langle w_1, \dots, w_n \rangle$  partial sequence, the *continuation probability* for  $w$ , that is,

$$P(w \mid w_1, \dots, w_n).$$

# Start and end symbols

Language models

What is an LM?

Why are LMs useful?

Continuations

Start and end symbols

LM tree

Text generation

Evaluation

N-gram based  
modeling

Smoothing

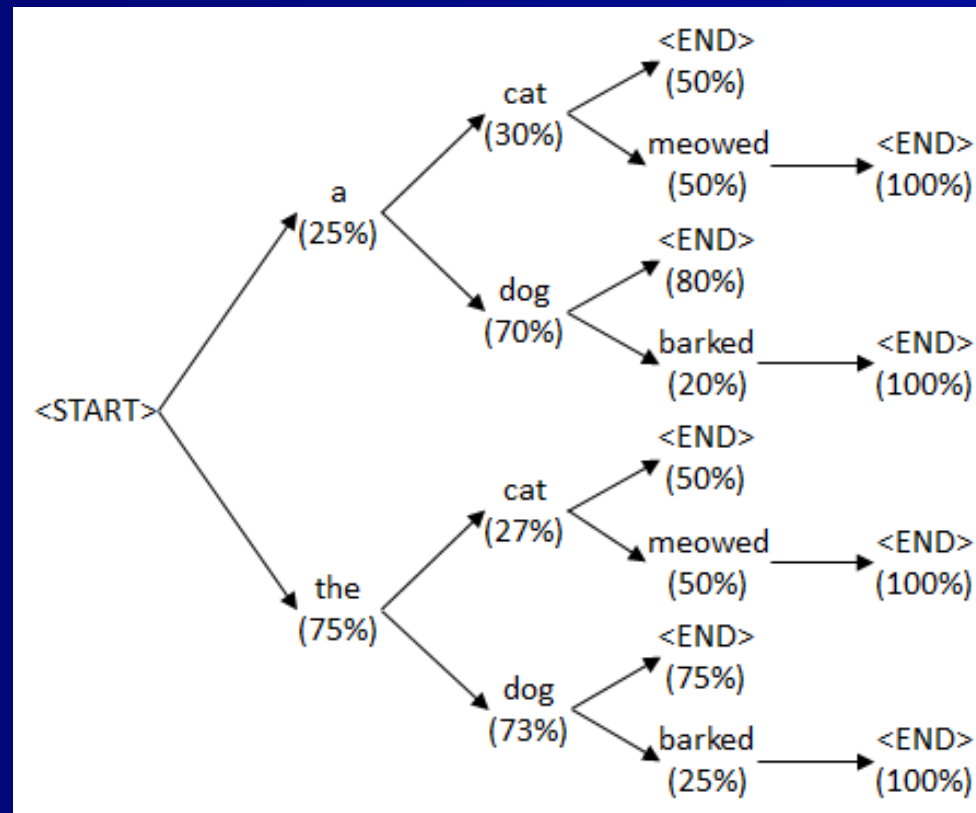
The chain rule based formulation of sequence probabilities

- requires a separate, unconditional clause for the starting probabilities, and
- does not address the probability of *ending* the sequence at a certain point.

Both issues can be solved by adding explicit  $\langle \text{START} \rangle$  and  $\langle \text{END} \rangle$  symbols to the vocabulary, and assuming that all sequences of the language start/end with these. With this trick the starting/ending probabilities can be rewritten in conditional form as  $P(w \mid \langle \text{START} \rangle)$  and  $P(\langle \text{END} \rangle \mid \mathbf{w})$ .

# Language model tree structure

Using start/end symbols the word sequences with their continuation probabilities assigned by an LM can be arranged in a tree structure:



Language models

What is an LM?

Why are LMs useful?

Continuations

Start and end symbols

LM tree

Text generation

Evaluation

N-gram based  
modeling

Smoothing



# Text generation

## Language models

What is an LM?

Why are LMs useful?

Continuations

Start and end symbols

LM tree

Text generation

Evaluation

N-gram based  
modeling

Smoothing

Using a language model, new texts in the language can be generated on the basis of the model's generative probability distribution.

In terms of the tree structure shown on the previous slide, we are looking for branches on which the sum of weights (the log probabilities) are large. Exhaustive search is unfeasible, well-known strategies include

- greedy search,
- beam search, and
- stochastic beam search.

# Evaluation

Language models

What is an LM?

Why are LMs useful?

Continuations

Start and end symbols

LM tree

Text generation

Evaluation

N-gram based  
modeling

Smoothing

Language model evaluation can be

- *extrinsic*: how well does the model do as a component in a spell checker, speech-to-text system etc., or
- *intrinsic*: how well the assigned probabilities correspond to the texts in a test corpus?

The most widely used intrinsic evaluation metric is *perplexity* on a corpus. A language model  $\mathcal{M}$ 's perplexity over the sequence  $\mathbf{w} = \langle w_1, \dots, w_n \rangle$  is

$$\text{PP}_{\mathcal{M}}(\mathbf{w}) = \sqrt[n]{\frac{1}{P_{\mathcal{M}}(\mathbf{w})}}.$$

## Evaluation cont.

Language models

What is an LM?

Why are LMs useful?

Continuations

Start and end symbols

LM tree

Text generation

Evaluation

N-gram based  
modeling

Smoothing

With the chain rule perplexity can be rewritten as

$$\sqrt[n]{\frac{1}{P_{\mathcal{M}}(w_1)} \cdot \frac{1}{P_{\mathcal{M}}(w_2|w_1)} \cdots \frac{1}{P_{\mathcal{M}}(w_n|w_1, \dots, w_{n-1})}}$$

which is exactly the *geometric mean* of the reciprocals of the conditional probabilities of all words in the corpus.

In other words, perplexity measures, “how surprising”, on average, words (continuations) are in the corpus for the language model.

## Evaluation cont.

Language models

What is an LM?

Why are LMs useful?

Continuations

Start and end symbols

LM tree

Text generation

Evaluation

N-gram based  
modeling

Smoothing

Taking the logarithm of perplexity, with a few simple steps of algebraic manipulations we can see that the result is

$$-\frac{1}{n} \left( \log P_{\mathcal{M}}(w_1) + \sum_{i=2}^n \log P_{\mathcal{M}}(w_i \mid w_1, \dots, w_{i-1}) \right),$$

which is the average cross-entropy and negative log-likelihood per word. A simple consequence: by minimizing average cross-entropy or maximizing average log-likelihood one also minimizes the model's perplexity on the training data.

Language models

N-gram based  
modeling

Estimating  
probabilities

N-grams

Unigram models

Bigram models

Markov models

Increasing N

Smoothing

# N-gram based modeling

# Estimating probabilities

Language models

N-gram based  
modeling

Estimating  
probabilities

N-grams

Unigram models

Bigram models

Markov models

Increasing N

Smoothing

How can we estimate the required  $P(\mathbf{w})$  probabilities from a corpus of texts? We could try to use occurrence counts to get the maximum likelihood estimate:

$$P(\mathbf{w}) \approx \frac{C(\mathbf{w})}{C(\text{all texts in corpus})}$$

but in any realistic corpus most texts occur only once and a lot of possible texts not at all. One option is switching to continuation probabilities:

$$P(w_i \mid w_1, \dots, w_{i-1})$$

## Estimating probabilities cont.

Language models

N-gram based  
modeling

Estimating  
probabilities

N-grams

Unigram models

Bigram models

Markov models

Increasing N

Smoothing

Using, again, count based estimation we could have

$$P(w_i \mid w_1, \dots, w_{i-1}) \approx \frac{C(\langle w_1, \dots, w_i \rangle)}{C(\langle w_1, \dots, w_{i-1} \rangle)}$$

but with the same data sparsity problem. One way of alleviating it is to use the

$$P(w_i \mid w_1, \dots, w_{i-1}) \approx P(w_i \mid w_{i-k}, \dots, w_{i-1})$$

approximation for a certain  $k$ , using the assumption that the continuation probabilities are (approximately) determined by the previous last  $k$  tokens in the sequence.

# N-gram language models

Language models

N-gram based  
modeling

Estimating  
probabilities

**N-grams**

Unigram models

Bigram models

Markov models

Increasing N

Smoothing

Using this approximation, the probability of a  $\langle w_1, \dots, w_n \rangle$  sequence can be calculated as

$$P(w_1) \prod_{i=2}^k P(w_i \mid w_1, \dots, w_{i-1}) \prod_{i=k+1}^n P(w_i \mid w_{i-k}, \dots, w_{i-1}),$$

and the big advantage is that the

$$P(w_i \mid w_{i-k}, \dots, w_{i-1}) \approx \frac{C(\langle w_{i-k}, \dots, w_i \rangle)}{C(\langle w_{i-k}, \dots, w_{i-1} \rangle)}$$

estimates can be based only on the counts of maximum  $k + 1$  long subsequences in the corpus, so called  $N$ -grams ( $N = 1, 2, 3, \dots$ ).



# Unigram models

Language models

N-gram based  
modeling

Estimating  
probabilities

N-grams

Unigram models

Bigram models

Markov models

Increasing N

Smoothing

The simplest  $N$ -gram language models are *unigram* models, assigning to a sequence  $\langle w_1, \dots, w_n \rangle$  the probability

$$P(w_1) \cdot P(w_2) \cdot \dots \cdot P(w_{n-1}) \cdot P(w_n)$$

where the word probabilities can be estimated simply as

$$P(w) \approx \frac{C(w)}{\sum_{w' \in V} C(w')}.$$

Unigram models disregard the *order* of words and the most probable sequences are simply those entirely composed from the most frequent word(s).

# Bigram models

Language models

N-gram based  
modeling

Estimating  
probabilities

N-grams

Unigram models

Bigram models

Markov models

Increasing N

Smoothing

Naturally,  $N$ -gram models based on longer subsequences are more fine-grained, even so called *bigram* models ( $N = 2$ ) calculating sequence probabilities simply as

$$P(\langle w_1, \dots, w_n \rangle) = P(w_1) \prod_{i=2}^n P(w_i \mid w_{i-1}),$$

with

$$P(w_2 \mid w_1) \approx \frac{C(\langle w_1, w_2 \rangle)}{C(w_1)}.$$

# Markov language models

Language models

N-gram based  
modeling

Estimating  
probabilities

N-grams

Unigram models

Bigram models

Markov models

Increasing N

Smoothing

$N$ -gram models, in effect, model language with probabilistic finite state machines (Markov models), in which the states correspond to  $N - 1$ -grams with positive probability.

E.g., in the case of an  $\mathcal{M}$  bigram model, the states correspond to the vocabulary plus a start and end state, and the transition probabilities between states  $w_1$  and  $w_2$  are simply the  $P(w_2 \mid w_1)$  continuation probabilities.

It is easy to see that the  $P_{\mathcal{M}}(\mathbf{w})$  probability of a token sequence  $\mathbf{w} = \langle w_1, \dots, w_n \rangle$  is exactly the probability of the Markov model going through the states  $\langle \text{START} \rangle, w_1, \dots, w_n, \langle \text{END} \rangle$ .

# Markov language models cont.

## Language models

N-gram based  
modeling

Estimating  
probabilities

N-grams

Unigram models

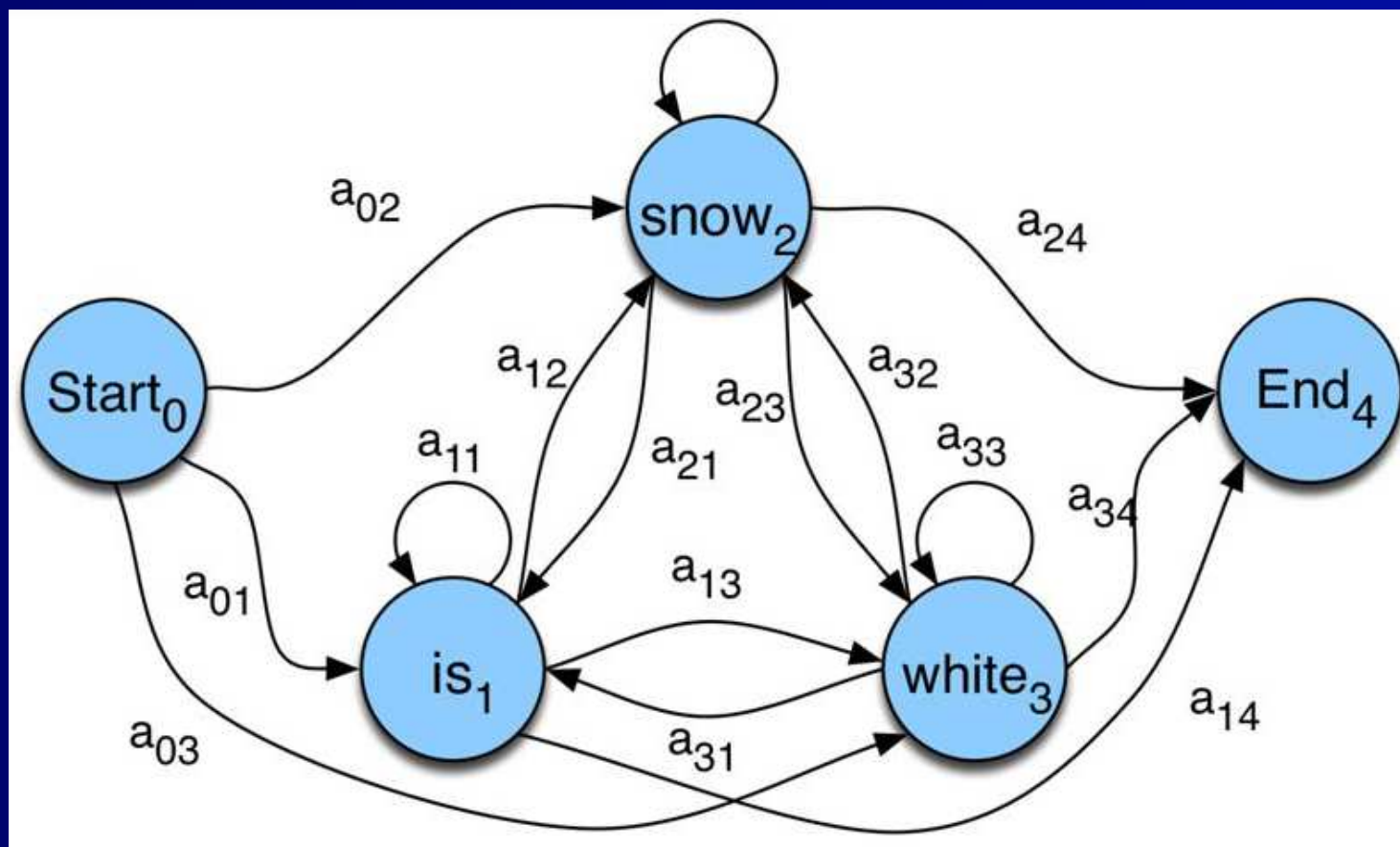
Bigram models

Markov models

Increasing N

Smoothing

A very simple Markov language model:



(Figure from D. Jurafsky's [HMM slides](#))

# Increasing N

Language models

N-gram based  
modeling

Estimating  
probabilities

N-grams

Unigram models

Bigram models

Markov models

Increasing N

Smoothing

Since in reality human languages are way too complex to satisfy a low-order Markov assumption,  $N$ -gram models with higher  $N$ s (with  $N = 3, 4$  or even  $5$ ) typically have better intrinsic and extrinsic performance. Unfortunately, the number of linguistically possible  $N$ -grams grows dramatically with  $N$ . E.g., in the 1,024,908,267,229 token  $N$ -gram corpus of Google the  $N$ -gram counts are:

- unigrams: 13,588,391
- bigrams: 314,843,401
- trigrams: 977,069,902
- fourgrams: 1,313,818,354
- fivegram: 1,176,470,663.

## Increasing N cont.

Language models

N-gram based  
modeling

Estimating  
probabilities

N-grams

Unigram models

Bigram models

Markov models

Increasing N

Smoothing

The extremely high number of linguistically possible  $N$ -grams for higher  $N$  values poses two important problems:

- *data sparsity*: a lot of possible combinations will not occur even in large text corpora, or occur only very rarely, so it's difficult to estimate their probability;
- *model size*: even if estimates are correct, the model size will be enormous.

Language models

N-gram based  
modeling

Smoothing

Additive smoothing

Interpolation

# Smoothing

# Additive smoothing

Language models

N-gram based  
modeling

Smoothing

Additive smoothing

Interpolation

How can we solve the problem of  $N$ -grams that never or very rarely occur in the corpus? A simple solution is to *overcount* every  $N$ -gram by a certain number and use

$$P(w_i \mid w_{i-k}, \dots, w_{i-1}) \approx \frac{C(\langle w_{i-k}, \dots, w_i \rangle) + \delta}{C(\langle w_{i-k}, \dots, w_{i-1} \rangle) + \delta|V|}.$$

The  $|V|$  multiplier comes from the fact that for every  $N - 1$ -gram there are exactly  $|V|$   $N$ -grams that are its continuations.

A widespread choice for  $\delta$  is 1.



## Additive smoothing cont.

Language models

N-gram based  
modeling

Smoothing

Additive smoothing

Interpolation

An important problem with this solution:

If both  $C(\langle w_1, w_2 \rangle) = 0$  and  $C(\langle w_1, w_3 \rangle) = 0$ , then under additive smoothing we have

$$p(w_1, w_2) = p(w_1, w_3).$$

Suppose now that  $w_2$  is much more common than  $w_3$ . Then, intuitively, we should have

$$p(w_1, w_2) > p(w_1, w_3)$$

instead of the above equality, so the result from additive smoothing seems wrong – we should somehow *interpolate* between unigram and bigram counts.

# Interpolation

Language models

N-gram based  
modeling

Smoothing

Additive smoothing

Interpolation

In case of bigrams, we add – with a certain weight – the probabilities coming from the unigram frequencies:

$$P(w_2 | w_1) \approx \lambda_1 \frac{C(\langle w_1, w_2 \rangle)}{C(w_1)} + (1 - \lambda_1) \frac{C(w_2)}{\sum_{w \in V} C(w)}$$

Recursive solution for arbitrary  $k$ :

$$P(w_{k+1} | w_1, \dots, w_k) \approx \lambda_k \frac{c(\langle w_1, \dots, w_{k+1} \rangle)}{c(\langle w_1, \dots, w_k \rangle)} + (1 - \lambda_k) P(\langle w_2, \dots, w_{k+1} \rangle)$$

$\lambda_k$  is empirically set on the basis of the corpus, typically using Expectation Maximization.