$\begin{array}{lll} termvar,\,x,\,f & \text{term variable} \\ typevar,\,\alpha,\,\beta & \text{type variable} \\ capvar,\,\delta & \text{capability variable} \\ integer,\,i & \text{integer} \\ s & \text{string} \\ b & \text{boolean} \\ j,\,k & \text{index} \end{array}$ 

const, K ::= constants

noopno-opwaitwait

selfdestruct self destruct

movemoveturnturngrabgrabplaceplacegivegiveinstallinstallmakemake

has inventory test count inventory count

drilldrillbuildbuildsalvagesalvagereprogramreprogram

saysayloglogviewviewappearappearcreatecreate

whereami location query blocked front query

scan scan upload ishere cell query

run run if

inl left injection
inr right injection
case case analysis
pair pair formation
fst first projection
snd second projection

forceforcereturnreturntrytry

raise exception

 $\mathbf{not}$ not negate neg  $\mathbf{e}\mathbf{q}$ equal to neqnot equal to less than lt $\mathbf{gt}$ greater than leq less-or-equal greater-or-equal  $\mathbf{geq}$ 

add addition

		sub mul div exp		subtraction multiplication division exponentiation
d	::=	left right back forward north south east west down		direction
$term,\ t$		() $K$ $d$ $i$ $s$ $b$ $x$ $\lambda x.t$ $t_1 t_2$ $\mathbf{let} \ x = t_1 \mathbf{in} \ t_2$ $\mathbf{def} \ x = t \mathbf{end}$ $x \leftarrow t_1 \ \mathring{\circ} \ t_2$ $\{t\}$ $(t)$	bind $x$ in $t$ bind $x$ in $t_2$ bind $x$ in $t_2$	term unit value constant direction literal integer literal string literal boolean literal variable function abstraction function application let definition bind delay
$basety,\ B$	::=	() int string dir bool		base type unit integers strings directions booleans
$type, \  au$	::=	$\alpha B$ $\mathbf{cmd}^{\Delta} \tau$ $\{\tau\}^{\Delta}$ $\tau_{1} + \tau_{2}$ $\tau_{1} \times \tau_{2}$ $\tau_{1} \xrightarrow{\Delta} \tau_{2}$ $\tau_{1} \to \tau_{2}$ $(\tau)$	S	monotype variable base type command type delay type sum type product type function type function type with empty capability set

```
polytype, \sigma
                                                     polytype
                                                       monotype
                          \forall \alpha_1 \dots \alpha_j \, \delta_1 \dots \delta_k . \tau
                                                        quantified type
                                                     capability
 capability, \kappa
                           GOD
                          SELFDESTRUCT
                          MOVE
                          TURN
                           GRAB
                          PLACE
                          GIVE
                          INSTALL
                          MAKE
                           COUNT
                           BUILD
                          SALVAGE
                          DRILL
                          SENSELOC
                          SENSEFRONT
                          SENSEHERE
                          SCAN
                          RANDOM
                          APPEAR
                          CREATE
                          LOG
                          FLOAT
                          COND
                           COMPARE
                          ARITH
                          ENV
                          LAMBDA
                          RECURSION
                           REPROGRAM
                           WHOAMI
 capset, \Delta
                                                     capability set
                                                        empty
                                                        variable
                                                        singleton
                          \kappa
                           \Delta, \kappa
                                                        \operatorname{snoc}
                                                 S
Γ
                                                     type context
                                                        empty context
                          \Gamma, x : \tau
\vdash_c K : \sigma
              Constant K has type \sigma
                                                           CTYPE_NOOP
                                   \vdash_c \mathbf{noop} : \mathbf{cmd}^{\bullet} ()
```

```
\overline{\vdash_c \mathbf{wait} : \mathbf{int} \to \mathbf{cmd}^{\bullet} ()}
                                                                                                                      CTYPE_SELFDESTRUCT
                          \overline{\vdash_{c} \mathbf{selfdestruct} : \mathbf{cmd}^{\mathsf{SELFDESTRUCT}}\left(\right)}
                                                      \overline{\vdash_c \mathbf{move} : \mathbf{cmd}^{\mathsf{MOVE}}} CTYPE_MOVE
                                                \overline{\vdash_{c} \mathbf{turn} : \mathbf{dir} \to \mathbf{cmd}^{\mathsf{TURN}} \left(\right)} \quad \text{CTYPE\_TURN}
                                                  \overline{\vdash_c \mathbf{grab} : \mathbf{cmd}^{\mathsf{GRAB}} \mathbf{string}} CTYPE_GRAB
                                         \overline{\vdash_{c} \mathbf{place} : \mathbf{string} \to \mathbf{cmd}^{\mathsf{PLACE}}} \ ()
                                   \overline{\vdash_{c} \mathbf{give} : \mathbf{string} \rightarrow \mathbf{string} \rightarrow \mathbf{cmd}^{\mathsf{GIVE}}} \ )
                          \overline{\vdash_{c} \mathbf{install} : \mathbf{string} \rightarrow \mathbf{string} \rightarrow \mathbf{cmd}^{\mathsf{INSTALL}}} \ ()
                                           \overline{\vdash_{c} \mathbf{make} : \mathbf{string} \to \mathbf{cmd}^{\mathsf{MAKE}}} \ ()
                                                 \overline{\vdash_c \mathbf{has} : \mathbf{string} \to \mathbf{cmd}^{\bullet} \mathbf{bool}} \quad \text{CTYPE\_HAS}
                                      \overline{\vdash_c \mathbf{count} : \mathbf{string} \to \mathbf{cmd}^{\mathsf{COUNT}} \mathbf{int}} CTYPE_COUNT
                                                \overline{\vdash_{c} \mathbf{drill} : \mathbf{dir} \to \mathbf{cmd}^{\mathsf{DRILL}}} \quad \text{CTYPE\_DRILL}
         \vdash_{c} \mathbf{build} : \forall \alpha \, \delta_{1} \, \delta_{2}.\mathbf{string} \rightarrow \{\mathbf{cmd}^{\delta_{1}} \, \alpha\}^{\delta_{2}} \rightarrow \mathbf{cmd}^{\mathsf{BUILD}} \, \mathbf{string}  CTYPE_BUILD
                                              \overline{\vdash_{c} \mathbf{salvage} : \mathbf{cmd}^{\mathsf{SALVAGE}}} \ ()
\vdash_{c} \mathbf{reprogram} : \forall \alpha \, \delta_{1} \, \delta_{2}.\mathbf{string} \rightarrow \{\mathbf{cmd}^{\delta_{1}} \, \alpha\}^{\delta_{2}} \rightarrow \mathbf{cmd}^{\mathsf{BUILD}} \, ()
                                                     \overline{\vdash_{c} \mathbf{say} : \mathbf{string} \to \mathbf{cmd}^{\bullet} \ ()}
                                                  \overline{\vdash_{c} \mathbf{log} : \mathbf{string} \rightarrow \mathbf{cmd}^{\mathsf{LOG}} \; ()} \quad ^{\mathsf{CTYPE\_LOG}}
                                                 \overline{\vdash_{c} \mathbf{view} : \mathbf{string} \to \mathbf{cmd}^{\bullet} ()} \quad \text{CTYPE\_VIEW}
                                    \overline{\vdash_{c} \mathbf{appear} : \mathbf{string} \to \mathbf{cmd}^{\mathsf{APPEAR}} \; ()} \quad \text{CTYPE\_APPEAR}
                                        \overline{\vdash_c \mathbf{create} : \mathbf{string} 	o \mathbf{cmd}^{\mathsf{GOD}}} ()
                                     \overline{\vdash_c \mathbf{blocked} : \mathbf{cmd}^{\mathsf{SENSEFRONT}} \mathbf{bool}} \quad \text{CTYPE\_BLOCKED}
                                     \overline{\vdash_{c} \mathbf{scan} : \mathbf{dir} \to \mathbf{cmd}^{\mathsf{SCAN}}\left(() + \mathbf{string}\right)}
                                       \overline{\vdash_{c} \mathbf{upload} : \mathbf{string} \to \mathbf{cmd}^{\mathsf{SCAN}} ()} \quad \text{CTYPE\_UPLOAD}
                               \overline{\vdash_c \mathbf{ishere} : \mathbf{string} \to \mathbf{cmd}^{\mathsf{SENSEHERE}} \mathbf{\ bool}} \quad \text{CTYPE\_ISHERE}
                             \overline{\vdash_c \mathbf{whereami} : \mathbf{cmd}^{\mathsf{SENSELOC}} (\mathbf{int} \times \mathbf{int})}
```

In context  $\Gamma$ , t has type  $\sigma$ , and its evaluation requires capabilites  $\Delta$  $\Gamma \vdash t : \sigma; \Delta$ 

$$\overline{\Gamma \vdash () : (); \bullet} \qquad \text{TYPE\_UNIT}$$

$$\overline{\Gamma \vdash d : \text{dir}; \bullet} \qquad \text{TYPE\_INT}$$

$$\overline{\Gamma \vdash i : \text{int}; \bullet} \qquad \text{TYPE\_INT}$$

$$\overline{\Gamma \vdash b : \text{bool}; \bullet} \qquad \text{TYPE\_STRING}$$

$$\overline{\Gamma \vdash b : \text{bool}; \bullet} \qquad \text{TYPE\_BOOL}$$

$$\frac{\vdash_c K : \tau}{\Gamma \vdash K : \tau; \bullet} \qquad \text{TYPE\_CONST}$$

$$\frac{x : \tau \in \Gamma}{\Gamma \vdash x : \tau; \bullet} \qquad \text{TYPE\_VAR}$$

$$\frac{\Gamma, x : \tau_1 \vdash t : \tau_2; \Delta}{\Gamma \vdash \lambda_x . t : \tau_1 \xrightarrow{\Delta} \tau_2; \bullet} \qquad \text{TYPE\_LAM}$$

$$\frac{\Gamma \vdash t_1 : \tau_1 \xrightarrow{\Delta_1} \tau_2; \Delta_2 \quad \Gamma \vdash t_2 : \tau_1; \Delta_3}{\Gamma \vdash t_1 t_2 : \tau_2; \Delta_1 \cup \Delta_2 \cup \Delta_3} \qquad \text{TYPE\_APP}$$

$$\frac{\Gamma \vdash t_1 : \tau_1; \Delta_1 \quad \Gamma, x : \tau_1 \vdash t_2 : \tau_2; \Delta_2}{\Gamma \vdash \text{let } x = t_1 \text{ in } t_2 : \tau_2; \Delta_1 \cup \Delta_2} \qquad \text{TYPE\_LET}$$

$$\frac{\Gamma \vdash t : \tau; \Delta}{\Gamma \vdash \{t\} : \{\tau\}^{\Delta}; \bullet} \qquad \text{TYPE\_DELAY}$$

$$\frac{\Gamma \vdash t : \{\tau\}^{\Delta_1}; \Delta_2}{\Gamma \vdash \text{force } t : \tau; \Delta_1 \cup \Delta_2} \qquad \text{TYPE\_FORCE}$$

$$\frac{\Gamma \vdash t_1 : \text{cmd}^{\Delta_{11}} \tau_1; \Delta_{12} \quad \Gamma, x : \tau_1 \vdash t_2 : \text{cmd}^{\Delta_{21}} \tau_2; \Delta_{22}}{\Gamma \vdash \text{tother}} \qquad \text{TYPE\_BIND}$$

Definition rules: 45 good 1 bad Definition rule clauses: 53 good 1 bad