Calibrator

1.2.1

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Contents

Chapter 1

MPCOTool

The Multi-Purposes Calibration and Optimization Tool. A software to perform calibrations or optimizations of empirical parameters.

VERSIONS

- 1.2.1: Stable and recommended version.
- 1.3.7: Developing version to do new features.

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TOOLS AND LIBRARIES REQUIRED TO BUILD THE EXECUTABLE

- gcc or clang (to compile the source code)
- make (to build the executable file)
- autoconf (to generate the Makefile in different operative systems)
- automake (to check the operative system)
- pkg-config (to find the libraries to compile)
- gsl (to generate random numbers)
- libxml (to deal with XML files)
- glib (extended utilities of C to work with data, lists, mapped files, regular expressions, using multicores in shared memory machines, ...)
- genetic (genetic algorithm)

OPTIONAL TOOLS AND LIBRARIES

- gettext (to work with different locales)
- gtk+ (to create the interactive GUI tool)
- openmpi or mpich (to run in parallelized tasks on multiple computers)

- `doxygen` (standard comments format to generate documentation)
- `latex` (to build the PDF manuals)

FILES

The source code has to have the following files:

- 1.2.1/configure.ac: configure generator.
- 1.2.1/Makefile.in: Makefile generator.
- 1.2.1/config.h.in: config header generator.
- 1.2.1/mpcotool.c: main source code.
- 1.2.1/mpcotool.h: main header code.
- 1.2.1/interface.h: interface header code.
- 1.2.1/build: script to build all.
- 1.2.1/logo.png: logo figure.
- 1.2.1/Doxyfile: configuration file to generate doxygen documentation.
- TODO: tasks to do.
- README.md: this file.
- tests/testX/∗: several tests to check the program working.
- locales/∗/LC_MESSAGES/mpcotool.po: translation files.
- manuals/∗.eps: manual figures in EPS format.
- manuals/∗.png: manual figures in PNG format.
- manuals/∗.tex: documentation source files.
- applications/∗/∗: several practical application cases.
- check_errors/∗.xml: several mistaken files to check error handling.

BUILDING INSTRUCTIONS

This software has been built and tested in the following operative systems. Probably, it can be built in other systems, distributions, or versions but it has not been tested.

Debian 8 (Linux, kFreeBSD or Hurd)

DragonFly BSD 4.2

Dyson Illumos

FreeBSD 10.2

Linux Mint DE 2

NetBSD 7.0

OpenSUSE Linux 13

Ubuntu Linux 12, 14, and 15

1. Download the latest `genetic` doing on a terminal:

$ git clone https://github.com/jburguete/genetic.git

2. Download this repository:

   $ git clone https://github.com/jburguete/mpcotool.git

3. Link the latest genetic version to genetic:

   $ cd mpcotool/1.2.1
   $ ln -s ../../genetic/0.6.1 genetic

4. Build doing on a terminal:

   $ ./build

OpenBSD 5.8

1. Select adequate versions:

   $ export AUTOCONF_VERSION=2.69 AUTOMAKE_VERSION=1.15

2. Then, in a terminal, follow steps 1 to 4 of the previous Debian 8 section.

Microsoft Windows 7 (with MSYS2)

Microsoft Windows 8.1 (with MSYS2)

1. Install MSYS2 and the required libraries and utilities. You can follow detailed instructions in install-unix
2. Then, in a MSYS2 terminal, follow steps 1 to 4 of the previous Debian 8 section.
3. Optional Windows binary package can be built doing in the terminal:

   $ make windist

Fedora Linux 23

1. In order to use OpenMPI compilation do in a terminal (in 64 bits version):

   $ export PATH=$PATH:/usr/lib64/openmpi/bin

2. Then, follow steps 1 to 4 of the previous Debian 8 section.

MAKING MANUALS INSTRUCTIONS

On UNIX type systems you need texlive installed. On Windows systems you need MiKTeX. In order to compile the manuals you can type on a terminal:

$ make manuals

MAKING TESTS INSTRUCTIONS

In order to build the tests follow the next instructions:

1. Link some tests that needs genetic library doing in a terminal (assuming that you are in the directory mpcotool/1.2.1):

```
$ cd ../tests/test2
$ ln -s ../../../genetic/0.6.1 genetic
$ cd ../test3
$ ln -s ../../../genetic/0.6.1 genetic
$ cd ../test4
$ ln -s ../../../genetic/0.6.1 genetic
```

2. Build all tests doing in the same terminal:

```
$ cd ../../1.2.1
$ make tests
```

USER INSTRUCTIONS

- Command line in sequential mode:

```
$ ./mpcotoolbin [-nthreads X] input_file.xml
```

- Command line in parallelized mode (where X is the number of threads to open in every node):

```
$ mpirun [MPI options] ./mpcotoolbin [-nthreads X] input_file.xml
```

- The syntax of the simulator has to be:

```
$ ./simulator_name input_file_1 [input_file_2] [input_file_3] [input_file_4] output_file
```

- The syntax of the program to evaluate the objetive function has to be (where the first data in the results file has to be the objective function value):

```
$ ./evaluator_name simulated_file data_file results_file
```

- On UNIX type systems the GUI application can be open doing on a terminal:

```
$ ./mpcotool
```

INPUT FILE FORMAT

The format of the main input file is as:

“‘xml <?xml version="1.0"?> <calibrate simulator="simulator_name" evaluator="evaluator_name" algorithm="algorithm↩
_type" nsimulations="simulations_number" niterations="iterations_number" tolerance="tolerance_value" nbest="best↩
_number" npopulation="population_number" ngenerations="generations_number" mutation="mutation_↩
ratio" reproduction="reproduction_ratio" adaptation="adaptation_ratio" gradient_type="gradient_method_type"
nsteps="steps_number" relaxation="relaxation_paramter" nestimates="estimates_number" seed="random_↩
seed" result="result_file" variables="variables_file"> <experiment name="data_file_1" template1="template_1_1"
template2="template_1_2" ... weight="weight_1"/> ... <experiment name="data_file_N" template1="template↩
_N_1" template2="template_N_2" ... weight="weight_N"/> <variable name="variable_1" minimum="min_value"
maximum="max_value" precision="precision_digits" sweeps="sweeps_number" nbits="bits_number" step="step↩
_size"> ... <variable name="variable_M" minimum="min_value" maximum="max_value" precision="precision_↩
digits" sweeps="sweeps_number" nbits="bits_number" step="step_size"> </calibrate> “‘

with:

- **simulator**: simulator executable file name.
- **evaluator**: Optional. When needed is the evaluator executable file name.
- **seed**: Optional. Seed of the pseudo-random numbers generator (default value is 7007).
- **result**: Optional. It is the name of the optime result file (default name is "result").
- **variables**: Optional. It is the name of all simulated variables file (default name is "variables").

- **precision**: Optional, defined for each variable. Number of precision digits to evaluate the variable. 0 apply for integer numbers (default value is 14).
- **weight** Optional, defined for each experiment. Multiplies the objective value obtained for each experiment in the final objective function value (default value is 1).

Implemented algorithms are:

- **sweep**: Sweep brute force algorithm. It requires for each variable:
  - *sweeps*: number of sweeps to generate for each variable in every experiment.
    The total number of simulations to run is:
    (number of experiments) x (variable 1 number of sweeps) x ... x (variable n number of sweeps) x (number of iterations)
- **Monte-Carlo**: Monte-Carlo brute force algorithm. It requires on calibrate:
  - *nsimulations*: number of simulations to run in every experiment.
    The total number of simulations to run is:
    (number of experiments) x (number of simulations) x (number of iterations)
- Both brute force algorithms can be iterated to improve convergence by using the following parameters:
  - *nbest*: number of best simulations to calculate convergence interval on next iteration (default 1).
  - *tolerance*: tolerance parameter to increase convergence interval (default 0).
  - *niterations*: number of iterations (default 1).
    It multiplies the total number of simulations:
    x (number of iterations)
- Moreover, both brute force algorithms can be coupled with a gradient based method by using:
  - *gradient_type*: method to estimate the gradient. Two options are currently available:
    * coordinates: coordinates descent method.
      It increases the total number of simulations by:
      (number of experiments) x (number of iterations) x (number of steps) x 2 x (number of variables)
    * random: random method. It requires:
    * nestimates: number of random checks to estimate the gradient.
      It increases the total number of simulations by:
      (number of experiments) x (number of iterations) x (number of steps) x (number of estimates)

  Both methods require also:
  - nsteps: number of steps to perform the gradient based method,
  - relaxation: relaxation parameter,

  and for each variable:
  - step: initial step size for the gradient based method.
- **genetic**: Genetic algorithm. It requires the following parameters:
  - *npopulation*: number of population.
  - *ngenerations*: number of generations.
  - *mutation*: mutation ratio.
  - *reproduction*: reproduction ratio.
  - *adaptation*: adaptation ratio.

and for each variable:

- *nbits*: number of bits to encode each variable.

The total number of simulations to run is:

(number of experiments) x (npopulation) x [1 + (ngenerations - 1) x (mutation + reproduction + adaptation)]

SOME EXAMPLES OF INPUT FILES

Example 1

- The simulator program name is: *pivot*
- The syntax is:

  $ ./pivot input_file output_file

- The program to evaluate the objective function is: *compare*
- The syntax is:

  $ ./compare simulated_file data_file result_file

- The calibration is performed with a *sweep brute force algorithm*.
- The experimental data files are:

  27-48.txt
  42.txt
  52.txt
  100.txt

- Templates to get input files to simulator for each experiment are:

  template1.js
  template2.js
  template3.js
  template4.js

- The variables to calibrate, ranges, precision and sweeps number to perform are:

  alpha1, [179.70, 180.20], 2, 5
  alpha2, [179.30, 179.60], 2, 5
  random, [0.00, 0.20], 2, 5
  boot-time, [0.0, 3.0], 1, 5

- Then, the number of simulations to run is: 4x5x5x5x5=2500.
- The input file is:

“‘xml <?xml version="1.0"?> <calibrate simulator="pivot" evaluator="compare" algorithm="sweep"> <experiment name="27-48.txt" template1="template1.js"> <experiment name="42.txt" template1="template2.js"> <experiment name="52.txt" template1="template3.js"> <experiment name="100.txt" template1="template4.js"> <variable name="alpha1" minimum="179.70" maximum="180.20" precision="2" nsweeps="5"> <variable name="alpha2" minimum="179.30" maximum="179.60" precision="2" nsweeps="5"> <variable name="random" minimum="0.↩ 00" maximum="0.20" precision="2" nsweeps="5"> <variable name="boot-time" minimum="0.0" maximum="3.0" precision="1" nsweeps="5"> </calibrate> “‘

- A template file as *template1.js*:

“‘ { "towers" : [{ "length" : 50.11, "velocity" : 0.02738, "@variable1@" : @, "@variable2@" : @, "@variable3@" : @, "@variable4@" : @ }, { "length" : 50.11, "velocity" : 0.02824, "@variable1@" : @, "@variable2@" : @, "@variable3@" : @, "@variable4@" : @ }, { "length" : 50.11, "velocity" : 0.03008, "@variable1@" : @, "@variable2@" : @, "@variable3@" : @, "@variable4@" : @ }, { "length" : 50.11, "velocity" : 0.03753, "@variable1@" : @, "@variable2@" : @, "@variable3@" : @, "@variable4@" : @ }], "cycle-time" : 71.0, "plot-time" : 1.0, "comp-time-step": 0.1, "active-percent" : 27.48 } “‘

- produces simulator input files to reproduce the experimental data file *27-48.txt* as:

“‘json { "towers" : [{ "length" : 50.11, "velocity" : 0.02738, "alpha1" : 179.95, "alpha2" : 179.45, "random" : 0.10, "boot-time" : 1.5 }, { "length" : 50.11, "velocity" : 0.02824, "alpha1" : 179.95, "alpha2" : 179.45, "random" : 0.10, "boot-time" : 1.5 }, { "length" : 50.11, "velocity" : 0.03008, "alpha1" : 179.95, "alpha2" : 179.45, "random" : 0.10, "boot-time" : 1.5 }, { "length" : 50.11, "velocity" : 0.03753, "alpha1" : 179.95, "alpha2" : 179.45, "random" : 0.10, "boot-time" : 1.5 }], "cycle-time" : 71.0, "plot-time" : 1.0, "comp-time-step": 0.1, "active-percent" : 27.48 } “‘

Chapter 2

Data Structure Index

2.1 Data Structures

Here are the data structures with brief descriptions:

Chapter 3

File Index

3.1 File List

Here is a list of all documented files with brief descriptions:

Chapter 4

Data Structure Documentation

4.1 Calibrate Struct Reference

Struct to define the calibration data.

`#include <mpcotool.h>`

Data Fields

- GMappedFile ** file [MAX_NINPUTS]
  Matrix of input template files.
- char ** template [MAX_NINPUTS]
  Matrix of template names of input files.
- char ** experiment
  Array of experimental data file names.
- char ** label
  Array of variable names.
- gsl_rng * rng
  GSL random number generator.
- GeneticVariable * genetic_variable
  Array of variables for the genetic algorithm.
- FILE * file_result
  Result file.
- FILE * file_variables
  Variables file.
- char * result
  Name of the result file.
- char * variables
  Name of the variables file.
- char * simulator
  Name of the simulator program.
- char * evaluator
  Name of the program to evaluate the objective function.
- double * value
  Array of variable values.
- double * rangemin
  Array of minimum variable values.
- double * rangemax

Array of maximum variable values.

- double * rangeminabs

  Array of absolute minimum variable values.
- double * rangemaxabs

  Array of absolute maximum variable values.
- double * error_best

  Array of the best minimum errors.
- double * weight

  Array of the experiment weights.
- double * step

  Array of gradient based method step sizes.
- double * gradient

  Vector of gradient estimation.
- double * value_old

  Array of the best variable values on the previous step.
- double * error_old

  Array of the best minimum errors on the previous step.
- unsigned int * precision

  Array of variable precisions.
- unsigned int * nsweeps

  Array of sweeps of the sweep algorithm.
- unsigned int * thread

  Array of simulation numbers to calculate on the thread.
- unsigned int * thread_gradient
- unsigned int * simulation_best

  Array of best simulation numbers.
- double tolerance

  Algorithm tolerance.
- double mutation_ratio

  Mutation probability.
- double reproduction_ratio

  Reproduction probability.
- double adaptation_ratio

  Adaptation probability.
- double relaxation

  Relaxation parameter.
- double calculation_time

  Calculation time.
- unsigned long int seed

  Seed of the pseudo-random numbers generator.
- unsigned int nvariables

  Variables number.
- unsigned int nexperiments

  Experiments number.
- unsigned int ninputs

  Number of input files to the simulator.
- unsigned int nsimulations

  Simulations number per experiment.
- unsigned int gradient_method

  Method to estimate the gradient.
- unsigned int nsteps

Number of steps for the gradient based method.

- unsigned int nestimates

  Number of simulations to estimate the gradient.
- unsigned int algorithm

  Algorithm type.
- unsigned int nstart

  Beginning simulation number of the task.
- unsigned int nend

  Ending simulation number of the task.
- unsigned int nstart_gradient

  Beginning simulation number of the task for the gradient based method.
- unsigned int nend_gradient

  Ending simulation number of the task for the gradient based method.
- unsigned int niterations

  Number of algorithm iterations.
- unsigned int nbest

  Number of best simulations.
- unsigned int nsaveds

  Number of saved simulations.
- int mpi_rank

  Number of MPI task.

4.1.1 Detailed Description

Struct to define the calibration data.

Definition at line 111 of file mpcotool.h.

4.1.2 Field Documentation

4.1.2.1 unsigned int* Calibrate::thread_gradient

Array of simulation numbers to calculate on the thread for the gradient based method.

Definition at line 144 of file mpcotool.h.

The documentation for this struct was generated from the following file:

- mpcotool.h

4.2 Experiment Struct Reference

Struct to define experiment data.

`#include <interface.h>`

Data Fields

- char * template [MAX_NINPUTS]

  Array of input template names.
- char * name

  File name.
- double weight

  Weight to calculate the objective function value.

4.2.1 Detailed Description

Struct to define experiment data.

Definition at line 46 of file interface.h.

The documentation for this struct was generated from the following file:

- interface.h

4.3 Input Struct Reference

Struct to define the calibration input file.

`#include <mpcotool.h>`

Data Fields

- char ** template [MAX_NINPUTS]
  Matrix of template names of input files.
- char ** experiment
  Array of experimental data file names.
- char ** label
  Array of variable names.
- char * result
  Name of the result file.
- char * variables
  Name of the variables file.
- char * simulator
  Name of the simulator program.
- char * evaluator
  Name of the program to evaluate the objective function.
- char * directory
  Working directory.
- char * name
  Input data file name.
- double * rangemin
  Array of minimum variable values.
- double * rangemax
  Array of maximum variable values.
- double * rangeminabs
  Array of absolute minimum variable values.
- double * rangemaxabs
  Array of absolute maximum variable values.
- double * weight
  Array of the experiment weights.
- double * step
  Array of gradient based method step sizes.
- unsigned int * precision
  Array of variable precisions.
- unsigned int * nsweeps
  Array of sweeps of the sweep algorithm.

- unsigned int * nbits

  Array of bits numbers of the genetic algorithm.
- double tolerance

  Algorithm tolerance.
- double mutation_ratio

  Mutation probability.
- double reproduction_ratio

  Reproduction probability.
- double adaptation_ratio

  Adaptation probability.
- double relaxation

  Relaxation parameter.
- unsigned long int seed

  Seed of the pseudo-random numbers generator.
- unsigned int nvariables

  Variables number.
- unsigned int nexperiments

  Experiments number.
- unsigned int ninputs

  Number of input files to the simulator.
- unsigned int nsimulations

  Simulations number per experiment.
- unsigned int algorithm

  Algorithm type.
- unsigned int nsteps

  Number of steps to do the gradient based method.
- unsigned int gradient_method

  Method to estimate the gradient.
- unsigned int nestimates

  Number of simulations to estimate the gradient.
- unsigned int niterations

  Number of algorithm iterations.
- unsigned int nbest

  Number of best simulations.

4.3.1 Detailed Description

Struct to define the calibration input file.

Definition at line 64 of file mpcotool.h.

The documentation for this struct was generated from the following file:

- mpcotool.h

4.4 Options Struct Reference

Struct to define the options dialog.

`#include <interface.h>`

Data Fields

- GtkDialog * dialog

  Main GtkDialog.
- GtkGrid * grid

  Main GtkGrid.
- GtkLabel * label_seed

  Pseudo-random numbers generator seed GtkLabel.
- GtkSpinButton * spin_seed

  Pseudo-random numbers generator seed GtkSpinButton.
- GtkLabel * label_threads

  Threads number GtkLabel.
- GtkSpinButton * spin_threads

  Threads number GtkSpinButton.
- GtkLabel * label_gradient

  Gradient threads number GtkLabel.
- GtkSpinButton * spin_gradient

  Gradient threads number GtkSpinButton.

4.4.1 Detailed Description

Struct to define the options dialog.

Definition at line 74 of file interface.h.

The documentation for this struct was generated from the following file:

- interface.h

4.5 ParallelData Struct Reference

Struct to pass to the GThreads parallelized function.

`#include <mpcotool.h>`

Data Fields

- unsigned int thread

  Thread number.

4.5.1 Detailed Description

Struct to pass to the GThreads parallelized function.

Definition at line 184 of file mpcotool.h.

The documentation for this struct was generated from the following file:

- mpcotool.h

4.6 Running Struct Reference

Struct to define the running dialog.

`#include <interface.h>`

Data Fields

- GtkDialog * dialog

  Main GtkDialog.
- GtkLabel * label

  Label GtkLabel.

4.6.1 Detailed Description

Struct to define the running dialog.

Definition at line 92 of file interface.h.

The documentation for this struct was generated from the following file:

- interface.h

4.7 Variable Struct Reference

Struct to define variable data.

`#include <interface.h>`

Data Fields

- char * label

  Variable label.
- double rangemin

  Minimum value.
- double rangemax

  Maximum value.
- double rangeminabs

  Minimum allowed value.
- double rangemaxabs

  Maximum allowed value.
- unsigned int precision

  Precision digits.
- unsigned int nsweeps

  Sweeps number of the sweep algorithm.
- unsigned int nbits

  Bits number of the genetic algorithm.

4.7.1 Detailed Description

Struct to define variable data.

Definition at line 58 of file interface.h.

The documentation for this struct was generated from the following file:

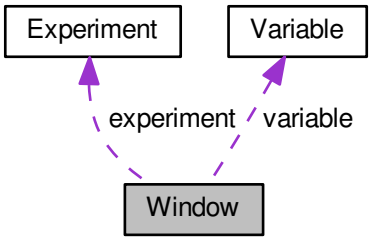
- interface.h

4.8 Window Struct Reference

Struct to define the main window.

`#include <interface.h>`

Collaboration diagram for Window:



Data Fields

- GtkWindow * window
  Main GtkWindow.
- GtkGrid * grid
  Main GtkGrid.
- GtkToolbar * bar_buttons
  GtkToolbar to store the main buttons.
- GtkToolButton * button_open
  Open GtkToolButton.
- GtkToolButton * button_save
  Save GtkToolButton.
- GtkToolButton * button_run
  Run GtkToolButton.
- GtkToolButton * button_options
  Options GtkToolButton.
- GtkToolButton * button_help
  Help GtkToolButton.
- GtkToolButton * button_about
  Help GtkToolButton.
- GtkToolButton * button_exit

Exit GtkToolButton.

- GtkGrid * grid_files

  Files GtkGrid.
- GtkLabel * label_simulator

  Simulator program GtkLabel.
- GtkFileChooserButton * button_simulator

  Simulator program GtkFileChooserButton.
- GtkCheckButton * check_evaluator

  Evaluator program GtkCheckButton.
- GtkFileChooserButton * button_evaluator

  Evaluator program GtkFileChooserButton.
- GtkLabel * label_result

  Result file GtkLabel.
- GtkEntry * entry_result

  Result file GtkEntry.
- GtkLabel * label_variables

  Variables file GtkLabel.
- GtkEntry * entry_variables

  Variables file GtkEntry.
- GtkFrame * frame_algorithm

  GtkFrame to set the algorithm.
- GtkGrid * grid_algorithm

  GtkGrid to set the algorithm.
- GtkRadioButton * button_algorithm [NALGORITHMS]

  Array of GtkButtons to set the algorithm.
- GtkLabel * label_simulations

  GtkLabel to set the simulations number.
- GtkSpinButton * spin_simulations

  GtkSpinButton to set the simulations number.
- GtkLabel * label_iterations

  GtkLabel to set the iterations number.
- GtkSpinButton * spin_iterations

  GtkSpinButton to set the iterations number.
- GtkLabel * label_tolerance

  GtkLabel to set the tolerance.
- GtkSpinButton * spin_tolerance

  GtkSpinButton to set the tolerance.
- GtkLabel * label_bests

  GtkLabel to set the best number.
- GtkSpinButton * spin_bests

  GtkSpinButton to set the best number.
- GtkLabel * label_population

  GtkLabel to set the population number.
- GtkSpinButton * spin_population

  GtkSpinButton to set the population number.
- GtkLabel * label_generations

  GtkLabel to set the generations number.
- GtkSpinButton * spin_generations

  GtkSpinButton to set the generations number.
- GtkLabel * label_mutation

  GtkLabel to set the mutation ratio.

- GtkSpinButton * spin_mutation

  GtkSpinButton to set the mutation ratio.
- GtkLabel * label_reproduction

  GtkLabel to set the reproduction ratio.
- GtkSpinButton * spin_reproduction

  GtkSpinButton to set the reproduction ratio.
- GtkLabel * label_adaptation

  GtkLabel to set the adaptation ratio.
- GtkSpinButton * spin_adaptation

  GtkSpinButton to set the adaptation ratio.
- GtkCheckButton * check_gradient

  GtkCheckButton to check running the gradient based method.
- GtkGrid * grid_gradient

  GtkGrid to pack the gradient based method widgets.
- GtkRadioButton * button_gradient [NGRADIENTS]

  GtkRadioButtons array to set the gradient estimate method.
- GtkLabel * label_steps

  GtkLabel to set the steps number.
- GtkSpinButton * spin_steps

  GtkSpinButton to set the steps number.
- GtkLabel * label_estimates

  GtkLabel to set the estimates number.
- GtkSpinButton * spin_estimates

  GtkSpinButton to set the estimates number.
- GtkLabel * label_relaxation

  GtkLabel to set the relaxation parameter.
- GtkSpinButton * spin_relaxation

  GtkSpinButton to set the relaxation parameter.
- GtkFrame * frame_variable

  Variable GtkFrame.
- GtkGrid * grid_variable

  Variable GtkGrid.
- GtkComboBoxText * combo_variable

  GtkComboBoxEntry to select a variable.
- GtkButton * button_add_variable

  GtkButton to add a variable.
- GtkButton * button_remove_variable

  GtkButton to remove a variable.
- GtkLabel * label_variable

  Variable GtkLabel.
- GtkEntry * entry_variable

  GtkEntry to set the variable name.
- GtkLabel * label_min

  Minimum GtkLabel.
- GtkSpinButton * spin_min

  Minimum GtkSpinButton.
- GtkScrolledWindow * scrolled_min

  Minimum GtkScrolledWindow.
- GtkLabel * label_max

  Maximum GtkLabel.
- GtkSpinButton * spin_max

Maximum GtkSpinButton.

- GtkScrolledWindow * scrolled_max

  Maximum GtkScrolledWindow.
- GtkCheckButton * check_minabs

  Absolute minimum GtkCheckButton.
- GtkSpinButton * spin_minabs

  Absolute minimum GtkSpinButton.
- GtkScrolledWindow * scrolled_minabs

  Absolute minimum GtkScrolledWindow.
- GtkCheckButton * check_maxabs

  Absolute maximum GtkCheckButton.
- GtkSpinButton * spin_maxabs

  Absolute maximum GtkSpinButton.
- GtkScrolledWindow * scrolled_maxabs

  Absolute maximum GtkScrolledWindow.
- GtkLabel * label_precision

  Precision GtkLabel.
- GtkSpinButton * spin_precision

  Precision digits GtkSpinButton.
- GtkLabel * label_sweeps

  Sweeps number GtkLabel.
- GtkSpinButton * spin_sweeps

  Sweeps number GtkSpinButton.
- GtkLabel * label_bits

  Bits number GtkLabel.
- GtkSpinButton * spin_bits

  Bits number GtkSpinButton.
- GtkFrame * frame_experiment

  Experiment GtkFrame.
- GtkGrid * grid_experiment

  Experiment GtkGrid.
- GtkComboBoxText * combo_experiment

  Experiment GtkComboBoxEntry.
- GtkButton * button_add_experiment

  GtkButton to add a experiment.
- GtkButton * button_remove_experiment

  GtkButton to remove a experiment.
- GtkLabel * label_experiment

  Experiment GtkLabel.
- GtkFileChooserButton * button_experiment

  GtkFileChooserButton to set the experimental data file.
- GtkLabel * label_weight

  Weight GtkLabel.
- GtkSpinButton * spin_weight

  Weight GtkSpinButton.
- GtkCheckButton * check_template [MAX_NINPUTS]

  Array of GtkCheckButtons to set the input templates.
- GtkFileChooserButton * button_template [MAX_NINPUTS]

  Array of GtkFileChooserButtons to set the input templates.
- GdkPixbuf * logo

  Logo GdkPixbuf.

- Experiment * experiment

  Array of experiments data.
- Variable * variable

  Array of variables data.
- char * application_directory

  Application directory.
- gulong id_experiment

  Identifier of the combo_experiment signal.
- gulong id_experiment_name

  Identifier of the button_experiment signal.
- gulong id_variable

  Identifier of the combo_variable signal.
- gulong id_variable_label

  Identifier of the entry_variable signal.
- gulong id_template [MAX_NINPUTS]

  Array of identifiers of the check_template signal.
- gulong id_input [MAX_NINPUTS]

  Array of identifiers of the button_template signal.
- unsigned int nexperiments

  Number of experiments.
- unsigned int nvariables

  Number of variables.

4.8.1 Detailed Description

Struct to define the main window.

Definition at line 102 of file interface.h.

The documentation for this struct was generated from the following file:

- interface.h

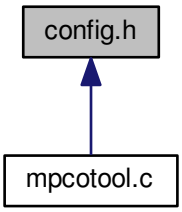
Chapter 5

File Documentation

5.1 config.h File Reference

Configuration header file.

This graph shows which files directly or indirectly include this file:



Macros

- #define MAX_NINPUTS 8

  Maximum number of input files in the simulator program.
- #define NALGORITHMS 3

  Number of stochastic algorithms.
- #define NGRADIENTS 2

  Number of gradient estimate methods.
- #define NPRECISIONS 15

  Number of precisions.
- #define DEFAULT_PRECISION (NPRECISIONS - 1)

  Default precision digits.
- #define DEFAULT_RANDOM_SEED 7007

  Default pseudo-random numbers seed.
- #define DEFAULT_RELAXATION 1.

  Default relaxation parameter.
- #define LOCALE_DIR "locales"

  Locales directory.

- #define PROGRAM_INTERFACE "mpcotool"

  Name of the interface program.
- #define XML_ABSOLUTE_MINIMUM (const xmlChar*)"absolute_minimum"

  absolute minimum XML label.
- #define XML_ABSOLUTE_MAXIMUM (const xmlChar*)"absolute_maximum"

  absolute maximum XML label.
- #define XML_ADAPTATION (const xmlChar*)"adaptation"

  adaption XML label.
- #define XML_ALGORITHM (const xmlChar*)"algorithm"

  algoritm XML label.
- #define XML_CALIBRATE (const xmlChar*)"calibrate"

  calibrate XML label.
- #define XML_COORDINATES (const xmlChar*)"coordinates"

  coordinates XML label.
- #define XML_EVALUATOR (const xmlChar*)"evaluator"

  evaluator XML label.
- #define XML_EXPERIMENT (const xmlChar*)"experiment"

  experiment XML label.
- #define XML_GENETIC (const xmlChar*)"genetic"

  genetic XML label.
- #define XML_GRADIENT_METHOD (const xmlChar*)"gradient_method"

  gradient_method XML label.
- #define XML_MINIMUM (const xmlChar*)"minimum"

  minimum XML label.
- #define XML_MAXIMUM (const xmlChar*)"maximum"

  maximum XML label.
- #define XML_MONTE_CARLO (const xmlChar*)"Monte-Carlo"

  Monte-Carlo XML label.
- #define XML_MUTATION (const xmlChar*)"mutation"

  mutation XML label.
- #define XML_NAME (const xmlChar*)"name"

  name XML label.
- #define XML_NBEST (const xmlChar*)"nbest"

  nbest XML label.
- #define XML_NBITS (const xmlChar*)"nbits"

  nbits XML label.
- #define XML_NESTIMATES (const xmlChar*)"nestimates"

  nestimates XML label.
- #define XML_NGENERATIONS (const xmlChar*)"ngenerations"

  ngenerations XML label.
- #define XML_NITERATIONS (const xmlChar*)"niterations"

  niterations XML label.
- #define XML_NPOPULATION (const xmlChar*)"npopulation"

  npopulation XML label.
- #define XML_NSIMULATIONS (const xmlChar*)"nsimulations"

  nsimulations XML label.
- #define XML_NSTEPS (const xmlChar*)"nsteps"

  nsteps XML label.
- #define XML_NSWEEPS (const xmlChar*)"nsweeps"

  nsweeps XML label.
- #define XML_PRECISION (const xmlChar*)"precision"

precision XML label.

- #define XML_RANDOM (const xmlChar*)"random"
  random XML label.
- #define XML_RELAXATION (const xmlChar*)"relaxation"
  relaxation XML label.
- #define XML_REPRODUCTION (const xmlChar*)"reproduction"
  reproduction XML label.
- #define XML_RESULT (const xmlChar*)"result"
  result XML label.
- #define XML_SIMULATOR (const xmlChar*)"simulator"
  simulator XML label.
- #define XML_SEED (const xmlChar*)"seed"
  seed XML label.
- #define XML_STEP (const xmlChar*)"step"
  step XML label.
- #define XML_SWEEP (const xmlChar*)"sweep"
  sweep XML label.
- #define XML_TEMPLATE1 (const xmlChar*)"template1"
  template1 XML label.
- #define XML_TEMPLATE2 (const xmlChar*)"template2"
  template2 XML label.
- #define XML_TEMPLATE3 (const xmlChar*)"template3"
  template3 XML label.
- #define XML_TEMPLATE4 (const xmlChar*)"template4"
  template4 XML label.
- #define XML_TEMPLATE5 (const xmlChar*)"template5"
  template5 XML label.
- #define XML_TEMPLATE6 (const xmlChar*)"template6"
  template6 XML label.
- #define XML_TEMPLATE7 (const xmlChar*)"template7"
  template7 XML label.
- #define XML_TEMPLATE8 (const xmlChar*)"template8"
  template8 XML label.
- #define XML_TOLERANCE (const xmlChar*)"tolerance"
  tolerance XML label.
- #define XML_VARIABLE (const xmlChar*)"variable"
  variable XML label.
- #define XML_VARIABLES (const xmlChar*)"variables"
  variables XML label.
- #define XML_WEIGHT (const xmlChar*)"weight"
  weight XML label.

5.1.1 Detailed Description

Configuration header file.

Authors

Javier Burguete and Borja Latorre.

Copyright

Definition in file config.h.

5.2 config.h

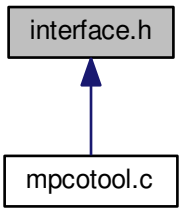
```
00001 /* config.h.  Generated from config.h.in by configure.  */
00002 /*
00003 MPCOTool: a software to make calibrations of empirical parameters.
00004
00005 AUTHORS: Javier Burguete and Borja Latorre.
00006
00007 Copyright 2012-2014, AUTHORS.
00008
00009 Redistribution and use in source and binary forms, with or without modification,
00010 are permitted provided that the following conditions are met:
00011
00012     1. Redistributions of source code must retain the above copyright notice,
00013        this list of conditions and the following disclaimer.
00014
00015     2. Redistributions in binary form must reproduce the above copyright notice,
00016        this list of conditions and the following disclaimer in the
00017        documentation and/or other materials provided with the distribution.
00018
00019 THIS SOFTWARE IS PROVIDED BY AUTHORS ``AS IS'' AND ANY EXPRESS OR IMPLIED
00020 WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF
00021 MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT
00022 SHALL AUTHORS OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL,
00023 SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO,
00024 PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR
00025 BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN
00026 CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING
00027 IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY
00028 OF SUCH DAMAGE.
00029 */
00030
00037 #ifndef CONFIG__H
00038 #define CONFIG__H 1
00039
00040 // Array sizes
00041
00042 #define MAX_NINPUTS 8
00043 #define NALGORITHMS 3
00045 #define NGRADIENTS 2
00046 #define NPRECISIONS 15
00047
00048 // Default choices
00049
00050 #define DEFAULT_PRECISION (NPRECISIONS - 1)
00051 #define DEFAULT_RANDOM_SEED 7007
00052 #define DEFAULT_RELAXATION 1.
00053
00054 // Interface labels
00055
00056 #define LOCALE_DIR "locales"
00057 #define PROGRAM_INTERFACE "mpcotool"
00058
00059 // XML labels
00060
00061 #define XML_ABSOLUTE_MINIMUM (const xmlChar*)"absolute_minimum"
00062 #define XML_ABSOLUTE_MAXIMUM (const xmlChar*)"absolute_maximum"
00064 #define XML_ADAPTATION (const xmlChar*)"adaptation"
00066 #define XML_ALGORITHM (const xmlChar*)"algorithm"
00068 #define XML_CALIBRATE (const xmlChar*)"calibrate"
00070 #define XML_COORDINATES (const xmlChar*)"coordinates"
00072 #define XML_EVALUATOR (const xmlChar*)"evaluator"
00074 #define XML_EXPERIMENT (const xmlChar*)"experiment"
00076 #define XML_GENETIC (const xmlChar*)"genetic"
00078 #define XML_GRADIENT_METHOD (const xmlChar*)"gradient_method"
00079 #define XML_MINIMUM (const xmlChar*)"minimum"
00081 #define XML_MAXIMUM (const xmlChar*)"maximum"
00082 #define XML_MONTE_CARLO (const xmlChar*)"Monte-Carlo"
00083 #define XML_MUTATION (const xmlChar*)"mutation"
00085 #define XML_NAME (const xmlChar*)"name"
00086 #define XML_NBEST (const xmlChar*)"nbest"
00087 #define XML_NBITS (const xmlChar*)"nbits"
00088 #define XML_NESTIMATES (const xmlChar*)"nestimates"
00089 #define XML_NGENERATIONS (const xmlChar*)"ngenerations"
00091 #define XML_NITERATIONS (const xmlChar*)"niterations"
00093 #define XML_NPOPULATION (const xmlChar*)"npopulation"
00095 #define XML_NSIMULATIONS (const xmlChar*)"nsimulations"
00097 #define XML_NSTEPS (const xmlChar*)"nsteps"
00099 #define XML_NSWEEPS (const xmlChar*)"nsweeps"
00100 #define XML_PRECISION (const xmlChar*)"precision"
00101 #define XML_RANDOM (const xmlChar*)"random"
00103 #define XML_RELAXATION (const xmlChar*)"relaxation"
00104 #define XML_REPRODUCTION (const xmlChar*)"reproduction"
00106 #define XML_RESULT (const xmlChar*)"result"
00108 #define XML_SIMULATOR (const xmlChar*)"simulator"
00109 #define XML_SEED (const xmlChar*)"seed"
```

```
00111 #define XML_STEP (const xmlChar*)"step"
00112 #define XML_SWEEP (const xmlChar*)"sweep"
00113 #define XML_TEMPLATE1 (const xmlChar*)"template1"
00114 #define XML_TEMPLATE2 (const xmlChar*)"template2"
00116 #define XML_TEMPLATE3 (const xmlChar*)"template3"
00118 #define XML_TEMPLATE4 (const xmlChar*)"template4"
00120 #define XML_TEMPLATE5 (const xmlChar*)"template5"
00122 #define XML_TEMPLATE6 (const xmlChar*)"template6"
00124 #define XML_TEMPLATE7 (const xmlChar*)"template7"
00126 #define XML_TEMPLATE8 (const xmlChar*)"template8"
00128 #define XML_TOLERANCE (const xmlChar*)"tolerance"
00130 #define XML_VARIABLE (const xmlChar*)"variable"
00132 #define XML_VARIABLES (const xmlChar*)"variables"
00133 #define XML_WEIGHT (const xmlChar*)"weight"
00135
00136 #endif
```

5.3 interface.h File Reference

Header file of the interface.

This graph shows which files directly or indirectly include this file:



Data Structures

- struct Experiment

  Struct to define experiment data.
- struct Variable

  Struct to define variable data.
- struct Options

  Struct to define the options dialog.
- struct Running

  Struct to define the running dialog.
- struct Window

  Struct to define the main window.

Macros

- #define MAX_LENGTH (DEFAULT_PRECISION + 8)

  Max length of texts allowed in GtkSpinButtons.

Functions

- void input_save (char *filename)

  Function to save the input file.
- void options_new ()

  Function to open the options dialog.
- void running_new ()

  Function to open the running dialog.
- int window_get_algorithm ()

  Function to get the stochastic algorithm number.
- int window_get_gradient ()

  Function to get the gradient base method number.
- void window_save_gradient ()

  Function to save the gradient based method data in the input file.
- int window_save ()

  Function to save the input file.
- void window_run ()

  Function to run a calibration.
- void window_help ()

  Function to show a help dialog.
- void window_update_gradient ()

  Function to update gradient based method widgets view in the main window.
- void window_update ()

  Function to update the main window view.
- void window_set_algorithm ()

  Function to avoid memory errors changing the algorithm.
- void window_set_experiment ()

  Function to set the experiment data in the main window.
- void window_remove_experiment ()

  Function to remove an experiment in the main window.
- void window_add_experiment ()

  Function to add an experiment in the main window.
- void window_name_experiment ()

  Function to set the experiment name in the main window.
- void window_weight_experiment ()

  Function to update the experiment weight in the main window.
- void window_inputs_experiment ()

  Function to update the experiment input templates number in the main window.
- void window_template_experiment (void *data)

  Function to update the experiment i-th input template in the main window.
- void window_set_variable ()

  Function to set the variable data in the main window.
- void window_remove_variable ()

  Function to remove a variable in the main window.
- void window_add_variable ()

  Function to add a variable in the main window.
- void window_label_variable ()

  Function to set the variable label in the main window.
- void window_precision_variable ()

  Function to update the variable precision in the main window.
- void window_rangemin_variable ()

Function to update the variable rangemin in the main window.

- void window_rangemax_variable ()

  Function to update the variable rangemax in the main window.
- void window_rangeminabs_variable ()

  Function to update the variable rangeminabs in the main window.
- void window_rangemaxabs_variable ()

  Function to update the variable rangemaxabs in the main window.
- void window_update_variable ()

  Function to update the variable data in the main window.
- int window_read (char *filename)

  Function to read the input data of a file.
- void window_open ()

  Function to open the input data.
- void window_new ()

  Function to open the main window.
- int cores_number ()

  Function to obtain the cores number.

5.3.1 Detailed Description

Header file of the interface.

Authors

Javier Burguete.

Copyright

Definition in file interface.h.

5.3.2 Function Documentation

5.3.2.1 int cores_number ( )

Function to obtain the cores number.

Returns

Cores number.

Definition at line 4707 of file mpcotool.c.

```
04708 {
04709 #ifdef G_OS_WIN32
04710   SYSTEM_INFO sysinfo;
04711   GetSystemInfo (&sysinfo);
04712   return sysinfo.dwNumberOfProcessors;
04713 #else
04714   return (int) sysconf (_SC_NPROCESSORS_ONLN);
04715 #endif
04716 }
```

5.3.2.2 void input_save (char * *filename*)

Function to save the input file.

Parameters

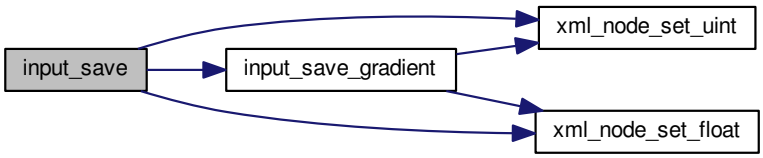
filename	Input file name.

Definition at line 2670 of file mpcotool.c.

```
02671 {
02672   unsigned int i, j;
02673   char *buffer;
02674   xmlDoc *doc;
02675   xmlNode *node, *child;
02676   GFile *file, *file2;
02677
02678   // Getting the input file directory
02679   input->name = g_path_get_basename (filename);
02680   input->directory = g_path_get_dirname (filename);
02681   file = g_file_new_for_path (input->directory);
02682
02683   // Opening the input file
02684   doc = xmlNewDoc ((const xmlChar *) "1.0");
02685
02686   // Setting root XML node
02687   node = xmlNewDocNode (doc, 0, XML_CALIBRATE, 0);
02688   xmlDocSetRootElement (doc, node);
02689
02690   // Adding properties to the root XML node
02691   if (xmlStrcmp ((const xmlChar *) input->result, result_name))
02692     xmlSetProp (node, XML_RESULT, (xmlChar *) input->result);
02693   if (xmlStrcmp ((const xmlChar *) input->variables,
      variables_name))
02694     xmlSetProp (node, XML_VARIABLES, (xmlChar *) input->
      variables);
02695   file2 = g_file_new_for_path (input->simulator);
02696   buffer = g_file_get_relative_path (file, file2);
02697   g_object_unref (file2);
02698   xmlSetProp (node, XML_SIMULATOR, (xmlChar *) buffer);
02699   g_free (buffer);
02700   if (input->evaluator)
02701     {
02702       file2 = g_file_new_for_path (input->evaluator);
02703       buffer = g_file_get_relative_path (file, file2);
02704       g_object_unref (file2);
02705       if (xmlStrlen ((xmlChar *) buffer))
02706         xmlSetProp (node, XML_EVALUATOR, (xmlChar *) buffer);
02707       g_free (buffer);
02708     }
02709   if (input->seed != DEFAULT_RANDOM_SEED)
02710     xml_node_set_uint (node, XML_SEED, input->seed);
02711
02712   // Setting the algorithm
02713   buffer = (char *) g_malloc (64);
02714   switch (input->algorithm)
02715     {
02716     case ALGORITHM_MONTE_CARLO:
02717       xmlSetProp (node, XML_ALGORITHM, XML_MONTE_CARLO);
02718       snprintf (buffer, 64, "%u", input->nsimulations);
02719       xmlSetProp (node, XML_NSIMULATIONS, (xmlChar *) buffer);
02720       snprintf (buffer, 64, "%u", input->niterations);
02721       xmlSetProp (node, XML_NITERATIONS, (xmlChar *) buffer);
02722       snprintf (buffer, 64, "%.3lg", input->tolerance);
02723       xmlSetProp (node, XML_TOLERANCE, (xmlChar *) buffer);
02724       snprintf (buffer, 64, "%u", input->nbest);
02725       xmlSetProp (node, XML_NBEST, (xmlChar *) buffer);
02726       input_save_gradient (node);
02727       break;
02728     case ALGORITHM_SWEEP:
02729       xmlSetProp (node, XML_ALGORITHM, XML_SWEEP);
02730       snprintf (buffer, 64, "%u", input->niterations);
02731       xmlSetProp (node, XML_NITERATIONS, (xmlChar *) buffer);
02732       snprintf (buffer, 64, "%.3lg", input->tolerance);
02733       xmlSetProp (node, XML_TOLERANCE, (xmlChar *) buffer);
02734       snprintf (buffer, 64, "%u", input->nbest);
02735       xmlSetProp (node, XML_NBEST, (xmlChar *) buffer);
02736       input_save_gradient (node);
02737       break;
02738     default:
02739       xmlSetProp (node, XML_ALGORITHM, XML_GENETIC);
02740       snprintf (buffer, 64, "%u", input->nsimulations);
02741       xmlSetProp (node, XML_NPOPULATION, (xmlChar *) buffer);
02742       snprintf (buffer, 64, "%u", input->niterations);
02743       xmlSetProp (node, XML_NGENERATIONS, (xmlChar *) buffer);
02744       snprintf (buffer, 64, "%.3lg", input->mutation_ratio);
02745       xmlSetProp (node, XML_MUTATION, (xmlChar *) buffer);
02746       snprintf (buffer, 64, "%.3lg", input->reproduction_ratio);
02747       xmlSetProp (node, XML_REPRODUCTION, (xmlChar *) buffer);
02748       snprintf (buffer, 64, "%.3lg", input->adaptation_ratio);
```

```
02749       xmlSetProp (node, XML_ADAPTATION, (xmlChar *) buffer);
02750       break;
02751     }
02752   g_free (buffer);
02753
02754   // Setting the experimental data
02755   for (i = 0; i < input->nexperiments; ++i)
02756     {
02757       child = xmlNewChild (node, 0, XML_EXPERIMENT, 0);
02758       xmlSetProp (child, XML_NAME, (xmlChar *) input->experiment[i]);
02759       if (input->weight[i] != 1.)
02760         xml_node_set_float (child, XML_WEIGHT, input->
      weight[i]);
02761       for (j = 0; j < input->ninputs; ++j)
02762         xmlSetProp (child, template[j], (xmlChar *) input->template[j][i]);
02763     }
02764
02765   // Setting the variables data
02766   for (i = 0; i < input->nvariables; ++i)
02767     {
02768       child = xmlNewChild (node, 0, XML_VARIABLE, 0);
02769       xmlSetProp (child, XML_NAME, (xmlChar *) input->label[i]);
02770       xml_node_set_float (child, XML_MINIMUM, input->
      rangemin[i]);
02771       if (input->rangeminabs[i] != -G_MAXDOUBLE)
02772         xml_node_set_float (child, XML_ABSOLUTE_MINIMUM,
      input->rangeminabs[i]);
02773       xml_node_set_float (child, XML_MAXIMUM, input->
      rangemax[i]);
02774       if (input->rangemaxabs[i] != G_MAXDOUBLE)
02775         xml_node_set_float (child, XML_ABSOLUTE_MAXIMUM,
      input->rangemaxabs[i]);
02776       if (input->precision[i] != DEFAULT_PRECISION)
02777         xml_node_set_uint (child, XML_PRECISION,
      input->precision[i]);
02778       if (input->algorithm == ALGORITHM_SWEEP)
02779         xml_node_set_uint (child, XML_NSWEEPS, input->
      nsweeps[i]);
02780       else if (input->algorithm == ALGORITHM_GENETIC)
02781         xml_node_set_uint (child, XML_NBITS, input->
      nbits[i]);
02782     }
02783
02784   // Saving the XML file
02785   xmlSaveFormatFile (filename, doc, 1);
02786
02787   // Freeing memory
02788   xmlFreeDoc (doc);
02789 }
```

Here is the call graph for this function:



5.3.2.3 int window_get_algorithm ( )

Function to get the stochastic algorithm number.

Returns

Stochastic algorithm number.

Definition at line 2887 of file mpcotool.c.

```
02888 {
02889   unsigned int i;
02890   for (i = 0; i < NALGORITHMS; ++i)
02891     if (gtk_toggle_button_get_active
02892         (GTK_TOGGLE_BUTTON (window->button_algorithm[i])))
02893       break;
02894   return i;
02895 }
```

5.3.2.4 int window_get_gradient ( )

Function to get the gradient base method number.

Returns

Gradient base method number.

Definition at line 2903 of file mpcotool.c.

```
02904 {
02905   unsigned int i;
02906   for (i = 0; i < NGRADIENTS; ++i)
02907     if (gtk_toggle_button_get_active
02908         (GTK_TOGGLE_BUTTON (window->button_gradient[i])))
02909       break;
02910   return i;
02911 }
```

5.3.2.5 int window_read (char * *filename*)

Function to read the input data of a file.

Parameters

filename	File name.

Returns

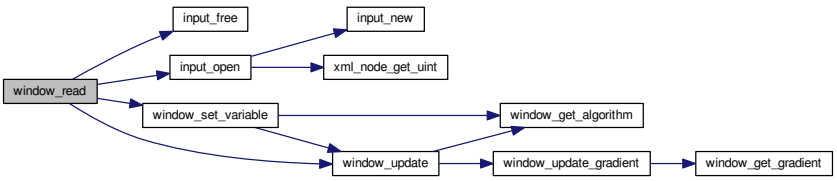
1 on succes, 0 on error.

Definition at line 3908 of file mpcotool.c.

```
03909 {
03910   unsigned int i;
03911   char *buffer;
03912 #if DEBUG
03913   fprintf (stderr, "window_read: start\n");
03914 #endif
03915
03916   // Reading new input file
03917   input_free ();
03918   if (!input_open (filename))
03919     return 0;
03920
03921   // Setting GTK+ widgets data
03922   gtk_entry_set_text (window->entry_result, input->result);
03923   gtk_entry_set_text (window->entry_variables, input->
      variables);
03924   buffer = g_build_filename (input->directory, input->
      simulator, NULL);
03925   gtk_file_chooser_set_filename (GTK_FILE_CHOOSER
03926                                  (window->button_simulator), buffer);
03927   g_free (buffer);
03928   gtk_toggle_button_set_active (GTK_TOGGLE_BUTTON (window->check_evaluator),
03929                                 (size_t) input->evaluator);
03930   if (input->evaluator)
03931     {
03932       buffer = g_build_filename (input->directory, input->
      evaluator, NULL);
03933       gtk_file_chooser_set_filename (GTK_FILE_CHOOSER
```

```
03934                                     (window->button_evaluator), buffer);
03935       g_free (buffer);
03936     }
03937   gtk_toggle_button_set_active
03938     (GTK_TOGGLE_BUTTON (window->button_algorithm[input->
      algorithm]), TRUE);
03939   switch (input->algorithm)
03940     {
03941     case ALGORITHM_MONTE_CARLO:
03942       gtk_spin_button_set_value (window->spin_simulations,
03943                                  (gdouble) input->nsimulations);
03944     case ALGORITHM_SWEEP:
03945       gtk_spin_button_set_value (window->spin_iterations,
03946                                  (gdouble) input->niterations);
03947       gtk_spin_button_set_value (window->spin_bests, (gdouble)
      input->nbest);
03948       gtk_spin_button_set_value (window->spin_tolerance,
      input->tolerance);
03949       gtk_toggle_button_set_active (GTK_TOGGLE_BUTTON (window->
      check_gradient),
03950                                     input->nsteps);
03951       if (input->nsteps)
03952         {
03953           gtk_toggle_button_set_active
03954             (GTK_TOGGLE_BUTTON (window->button_gradient
03955                                 [input->gradient_method]), TRUE);
03956           gtk_spin_button_set_value (window->spin_steps,
03957                                      (gdouble) input->nsteps);
03958           gtk_spin_button_set_value (window->spin_relaxation,
03959                                      (gdouble) input->relaxation);
03960           switch (input->gradient_method)
03961             {
03962             case GRADIENT_METHOD_RANDOM:
03963               gtk_spin_button_set_value (window->spin_estimates,
03964                                          (gdouble) input->nestimates);
03965             }
03966         }
03967       break;
03968     default:
03969       gtk_spin_button_set_value (window->spin_population,
03970                                  (gdouble) input->nsimulations);
03971       gtk_spin_button_set_value (window->spin_generations,
03972                                  (gdouble) input->niterations);
03973       gtk_spin_button_set_value (window->spin_mutation, input->
      mutation_ratio);
03974       gtk_spin_button_set_value (window->spin_reproduction,
03975                                  input->reproduction_ratio);
03976       gtk_spin_button_set_value (window->spin_adaptation,
03977                                  input->adaptation_ratio);
03978     }
03979   g_signal_handler_block (window->combo_experiment, window->
      id_experiment);
03980   g_signal_handler_block (window->button_experiment,
03981                           window->id_experiment_name);
03982   gtk_combo_box_text_remove_all (window->combo_experiment);
03983   for (i = 0; i < input->nexperiments; ++i)
03984     gtk_combo_box_text_append_text (window->combo_experiment,
03985                                     input->experiment[i]);
03986   g_signal_handler_unblock
03987     (window->button_experiment, window->
      id_experiment_name);
03988   g_signal_handler_unblock (window->combo_experiment,
      window->id_experiment);
03989   gtk_combo_box_set_active (GTK_COMBO_BOX (window->combo_experiment), 0);
03990   g_signal_handler_block (window->combo_variable, window->
      id_variable);
03991   g_signal_handler_block (window->entry_variable, window->
      id_variable_label);
03992   gtk_combo_box_text_remove_all (window->combo_variable);
03993   for (i = 0; i < input->nvariables; ++i)
03994     gtk_combo_box_text_append_text (window->combo_variable,
      input->label[i]);
03995   g_signal_handler_unblock (window->entry_variable, window->
      id_variable_label);
03996   g_signal_handler_unblock (window->combo_variable, window->
      id_variable);
03997   gtk_combo_box_set_active (GTK_COMBO_BOX (window->combo_variable), 0);
03998   window_set_variable ();
03999   window_update ();
04000
04001 #if DEBUG
04002   fprintf (stderr, "window_read: end\n");
04003 #endif
04004   return 1;
04005 }
```

Here is the call graph for this function:



5.3.2.6 int window_save ( )

Function to save the input file.

Returns

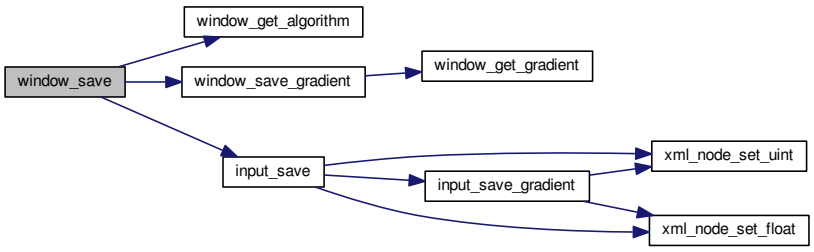
1 on OK, 0 on Cancel.

Definition at line 2951 of file mpcotool.c.

```
02952 {
02953   char *buffer;
02954   GtkFileChooserDialog *dlg;
02955
02956 #if DEBUG
02957   fprintf (stderr, "window_save: start\n");
02958 #endif
02959
02960   // Opening the saving dialog
02961   dlg = (GtkFileChooserDialog *)
02962     gtk_file_chooser_dialog_new (gettext ("Save file"),
02963                                  window->window,
02964                                  GTK_FILE_CHOOSER_ACTION_SAVE,
02965                                  gettext ("_Cancel"),
02966                                  GTK_RESPONSE_CANCEL,
02967                                  gettext ("_OK"), GTK_RESPONSE_OK, NULL);
02968   gtk_file_chooser_set_do_overwrite_confirmation (GTK_FILE_CHOOSER (dlg), TRUE);
02969   buffer = g_build_filename (input->directory, input->name, NULL);
02970   gtk_file_chooser_set_filename (GTK_FILE_CHOOSER (dlg), buffer);
02971   g_free (buffer);
02972
02973   // If OK response then saving
02974   if (gtk_dialog_run (GTK_DIALOG (dlg)) == GTK_RESPONSE_OK)
02975     {
02976
02977       // Adding properties to the root XML node
02978       input->simulator = gtk_file_chooser_get_filename
02979         (GTK_FILE_CHOOSER (window->button_simulator));
02980       if (gtk_toggle_button_get_active
02981           (GTK_TOGGLE_BUTTON (window->check_evaluator)))
02982         input->evaluator = gtk_file_chooser_get_filename
02983           (GTK_FILE_CHOOSER (window->button_evaluator));
02984       else
02985         input->evaluator = NULL;
02986       input->result
02987         = (char *) xmlStrdup ((const xmlChar *)
02988                               gtk_entry_get_text (window->entry_result));
02989       input->variables
02990         = (char *) xmlStrdup ((const xmlChar *)
02991                               gtk_entry_get_text (window->entry_variables));
02992
02993       // Setting the algorithm
02994       switch (window_get_algorithm ())
02995         {
02996         case ALGORITHM_MONTE_CARLO:
02997           input->algorithm = ALGORITHM_MONTE_CARLO;
02998           input->nsimulations
02999             = gtk_spin_button_get_value_as_int (window->spin_simulations);
03000           input->niterations
03001             = gtk_spin_button_get_value_as_int (window->spin_iterations);
03002           input->tolerance = gtk_spin_button_get_value (window->
```

```
      spin_tolerance);
03003           input->nbest = gtk_spin_button_get_value_as_int (window->
      spin_bests);
03004           window_save_gradient ();
03005           break;
03006         case ALGORITHM_SWEEP:
03007           input->algorithm = ALGORITHM_SWEEP;
03008           input->niterations
03009             = gtk_spin_button_get_value_as_int (window->spin_iterations);
03010           input->tolerance = gtk_spin_button_get_value (window->
      spin_tolerance);
03011           input->nbest = gtk_spin_button_get_value_as_int (window->
      spin_bests);
03012           window_save_gradient ();
03013           break;
03014         default:
03015           input->algorithm = ALGORITHM_GENETIC;
03016           input->nsimulations
03017             = gtk_spin_button_get_value_as_int (window->spin_population);
03018           input->niterations
03019             = gtk_spin_button_get_value_as_int (window->spin_generations);
03020           input->mutation_ratio
03021             = gtk_spin_button_get_value (window->spin_mutation);
03022           input->reproduction_ratio
03023             = gtk_spin_button_get_value (window->spin_reproduction);
03024           input->adaptation_ratio
03025             = gtk_spin_button_get_value (window->spin_adaptation);
03026           break;
03027         }
03028
03029       // Saving the XML file
03030       buffer = gtk_file_chooser_get_filename (GTK_FILE_CHOOSER (dlg));
03031       input_save (buffer);
03032
03033       // Closing and freeing memory
03034       g_free (buffer);
03035       gtk_widget_destroy (GTK_WIDGET (dlg));
03036 #if DEBUG
03037       fprintf (stderr, "window_save: end\n");
03038 #endif
03039       return 1;
03040     }
03041
03042   // Closing and freeing memory
03043   gtk_widget_destroy (GTK_WIDGET (dlg));
03044 #if DEBUG
03045   fprintf (stderr, "window_save: end\n");
03046 #endif
03047   return 0;
03048 }
```

Here is the call graph for this function:



5.3.2.7 void window_template_experiment (void * *data*)

Function to update the experiment i-th input template in the main window.

Parameters

data	Callback data (i-th input template).

Definition at line 3544 of file mpcotool.c.

```
03545 {
03546   unsigned int i, j;
03547   char *buffer;
03548   GFile *file1, *file2;
03549 #if DEBUG
03550   fprintf (stderr, "window_template_experiment: start\n");
03551 #endif
03552   i = (size_t) data;
03553   j = gtk_combo_box_get_active (GTK_COMBO_BOX (window->combo_experiment));
03554   file1
03555     = gtk_file_chooser_get_file (GTK_FILE_CHOOSER (window->button_template[i]));
03556   file2 = g_file_new_for_path (input->directory);
03557   buffer = g_file_get_relative_path (file2, file1);
03558   input->template[i][j] = (char *) xmlStrdup ((xmlChar *) buffer);
03559   g_free (buffer);
03560   g_object_unref (file2);
03561   g_object_unref (file1);
03562 #if DEBUG
03563   fprintf (stderr, "window_template_experiment: end\n");
03564 #endif
03565 }
```

5.4 interface.h

```
00001 /*
00002 MPCOTool: a software to make calibrations of empirical parameters.
00003
00004 AUTHORS: Javier Burguete and Borja Latorre.
00005
00006 Copyright 2012-2015, AUTHORS.
00007
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00011     1. Redistributions of source code must retain the above copyright notice,
00012        this list of conditions and the following disclaimer.
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00020 MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT
00021 SHALL AUTHORS OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL,
00022 SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO,
00023 PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR
00024 BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN
00025 CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING
00026 IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY
00027 OF SUCH DAMAGE.
00028 */
00029
00036 #ifndef INTERFACE__H
00037 #define INTERFACE__H 1
00038
00039 #define MAX_LENGTH (DEFAULT_PRECISION + 8)
00040
00046 typedef struct
00047 {
00048   char *template[MAX_NINPUTS];
00049   char *name;
00050   double weight;
00052 } Experiment;
00053
00058 typedef struct
00059 {
00060   char *label;
00061   double rangemin;
00062   double rangemax;
00063   double rangeminabs;
00064   double rangemaxabs;
00065   unsigned int precision;
00066   unsigned int nsweeps;
00067   unsigned int nbits;
00068 } Variable;
```

```
00069
00074 typedef struct
00075 {
00076   GtkDialog *dialog;
00077   GtkGrid *grid;
00078   GtkLabel *label_seed;
00080   GtkSpinButton *spin_seed;
00082   GtkLabel *label_threads;
00083   GtkSpinButton *spin_threads;
00084   GtkLabel *label_gradient;
00085   GtkSpinButton *spin_gradient;
00086 } Options;
00087
00092 typedef struct
00093 {
00094   GtkDialog *dialog;
00095   GtkLabel *label;
00096 } Running;
00097
00102 typedef struct
00103 {
00104   GtkWindow *window;
00105   GtkGrid *grid;
00106   GtkToolbar *bar_buttons;
00107   GtkToolButton *button_open;
00108   GtkToolButton *button_save;
00109   GtkToolButton *button_run;
00110   GtkToolButton *button_options;
00111   GtkToolButton *button_help;
00112   GtkToolButton *button_about;
00113   GtkToolButton *button_exit;
00114   GtkGrid *grid_files;
00115   GtkLabel *label_simulator;
00116   GtkFileChooserButton *button_simulator;
00118   GtkCheckButton *check_evaluator;
00119   GtkFileChooserButton *button_evaluator;
00121   GtkLabel *label_result;
00122   GtkEntry *entry_result;
00123   GtkLabel *label_variables;
00124   GtkEntry *entry_variables;
00125   GtkFrame *frame_algorithm;
00126   GtkGrid *grid_algorithm;
00127   GtkRadioButton *button_algorithm[NALGORITHMS];
00129   GtkLabel *label_simulations;
00130   GtkSpinButton *spin_simulations;
00132   GtkLabel *label_iterations;
00133   GtkSpinButton *spin_iterations;
00135   GtkLabel *label_tolerance;
00136   GtkSpinButton *spin_tolerance;
00137   GtkLabel *label_bests;
00138   GtkSpinButton *spin_bests;
00139   GtkLabel *label_population;
00140   GtkSpinButton *spin_population;
00142   GtkLabel *label_generations;
00143   GtkSpinButton *spin_generations;
00145   GtkLabel *label_mutation;
00146   GtkSpinButton *spin_mutation;
00147   GtkLabel *label_reproduction;
00148   GtkSpinButton *spin_reproduction;
00150   GtkLabel *label_adaptation;
00151   GtkSpinButton *spin_adaptation;
00153   GtkCheckButton *check_gradient;
00155   GtkGrid *grid_gradient;
00157   GtkRadioButton *button_gradient[NGRADIENTS];
00159   GtkLabel *label_steps;
00160   GtkSpinButton *spin_steps;
00161   GtkLabel *label_estimates;
00162   GtkSpinButton *spin_estimates;
00164   GtkLabel *label_relaxation;
00166   GtkSpinButton *spin_relaxation;
00168   GtkFrame *frame_variable;
00169   GtkGrid *grid_variable;
00170   GtkComboBoxText *combo_variable;
00172   GtkButton *button_add_variable;
00173   GtkButton *button_remove_variable;
00174   GtkLabel *label_variable;
00175   GtkEntry *entry_variable;
00176   GtkLabel *label_min;
00177   GtkSpinButton *spin_min;
00178   GtkScrolledWindow *scrolled_min;
00179   GtkLabel *label_max;
00180   GtkSpinButton *spin_max;
00181   GtkScrolledWindow *scrolled_max;
00182   GtkCheckButton *check_minabs;
00183   GtkSpinButton *spin_minabs;
00184   GtkScrolledWindow *scrolled_minabs;
00185   GtkCheckButton *check_maxabs;
```

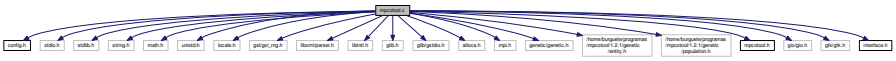
```
00186   GtkSpinButton *spin_maxabs;
00187   GtkScrolledWindow *scrolled_maxabs;
00188   GtkLabel *label_precision;
00189   GtkSpinButton *spin_precision;
00190   GtkLabel *label_sweeps;
00191   GtkSpinButton *spin_sweeps;
00192   GtkLabel *label_bits;
00193   GtkSpinButton *spin_bits;
00194   GtkFrame *frame_experiment;
00195   GtkGrid *grid_experiment;
00196   GtkComboBoxText *combo_experiment;
00197   GtkButton *button_add_experiment;
00198   GtkButton *button_remove_experiment;
00199   GtkLabel *label_experiment;
00200   GtkFileChooserButton *button_experiment;
00202   GtkLabel *label_weight;
00203   GtkSpinButton *spin_weight;
00204   GtkCheckButton *check_template[MAX_NINPUTS];
00206   GtkFileChooserButton *button_template[MAX_NINPUTS];
00208   GdkPixbuf *logo;
00209   Experiment *experiment;
00210   Variable *variable;
00211   char *application_directory;
00212   gulong id_experiment;
00213   gulong id_experiment_name;
00214   gulong id_variable;
00215   gulong id_variable_label;
00216   gulong id_template[MAX_NINPUTS];
00218   gulong id_input[MAX_NINPUTS];
00220   unsigned int nexperiments;
00221   unsigned int nvariables;
00222 } Window;
00223
00224 // Public functions
00225 void input_save (char *filename);
00226 void options_new ();
00227 void running_new ();
00228 int window_get_algorithm ();
00229 int window_get_gradient ();
00230 void window_save_gradient ();
00231 int window_save ();
00232 void window_run ();
00233 void window_help ();
00234 void window_update_gradient ();
00235 void window_update ();
00236 void window_set_algorithm ();
00237 void window_set_experiment ();
00238 void window_remove_experiment ();
00239 void window_add_experiment ();
00240 void window_name_experiment ();
00241 void window_weight_experiment ();
00242 void window_inputs_experiment ();
00243 void window_template_experiment (void *data);
00244 void window_set_variable ();
00245 void window_remove_variable ();
00246 void window_add_variable ();
00247 void window_label_variable ();
00248 void window_precision_variable ();
00249 void window_rangemin_variable ();
00250 void window_rangemax_variable ();
00251 void window_rangeminabs_variable ();
00252 void window_rangemaxabs_variable ();
00253 void window_update_variable ();
00254 int window_read (char *filename);
00255 void window_open ();
00256 void window_new ();
00257 int cores_number ();
00258
00259 #endif
```

5.5 mpcotool.c File Reference

Source file of the mpcotool.

```
#include "config.h"
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <math.h>
#include <unistd.h>
#include <locale.h>
#include <gsl/gsl_rng.h>
#include <libxml/parser.h>
#include <libintl.h>
#include <glib.h>
#include <glib/gstdio.h>
#include <alloca.h>
#include <mpi.h>
#include "genetic/genetic.h"
#include "mpcotool.h"
#include <gio/gio.h>
#include <gtk/gtk.h>
#include "interface.h"
```

Include dependency graph for mpcotool.c:



Macros

- #define **_GNU_SOURCE**
- #define DEBUG 0

  Macro to debug.
- #define ERROR_TYPE GTK_MESSAGE_ERROR

  Macro to define the error message type.
- #define INFO_TYPE GTK_MESSAGE_INFO

  Macro to define the information message type.
- #define INPUT_FILE "test-ga.xml"

  Macro to define the initial input file.
- #define RM "rm"

  Macro to define the shell remove command.

Functions

- void show_message (char *title, char *msg, int type)

  Function to show a dialog with a message.
- void show_error (char *msg)

  Function to show a dialog with an error message.
- int xml_node_get_int (xmlNode *node, const xmlChar *prop, int *error_code)

  Function to get an integer number of a XML node property.
- unsigned int xml_node_get_uint (xmlNode *node, const xmlChar *prop, int *error_code)

  Function to get an unsigned integer number of a XML node property.
- double xml_node_get_float (xmlNode *node, const xmlChar *prop, int *error_code)

  Function to get a floating point number of a XML node property.
- void xml_node_set_int (xmlNode *node, const xmlChar *prop, int value)

Function to set an integer number in a XML node property.

- void xml_node_set_uint (xmlNode *node, const xmlChar *prop, unsigned int value)

  Function to set an unsigned integer number in a XML node property.
- void xml_node_set_float (xmlNode *node, const xmlChar *prop, double value)

  Function to set a floating point number in a XML node property.
- void input_new ()

  Function to create a new Input struct.
- void input_free ()

  Function to free the memory of the input file data.
- int input_open (char *filename)

  Function to open the input file.
- void calibrate_input (unsigned int simulation, char *input, GMappedFile *template)

  Function to write the simulation input file.
- double calibrate_parse (unsigned int simulation, unsigned int experiment)

  Function to parse input files, simulating and calculating the \ objective function.
- void calibrate_print ()

  Function to print the results.
- void calibrate_save_variables (unsigned int simulation, double error)

  Function to save in a file the variables and the error.
- void calibrate_best (unsigned int simulation, double value)

  Function to save the best simulations.
- void calibrate_sequential ()

  Function to calibrate sequentially.
- void * calibrate_thread (ParallelData *data)

  Function to calibrate on a thread.
- void calibrate_merge (unsigned int nsaveds, unsigned int *simulation_best, double *error_best)

  Function to merge the 2 calibration results.
- void calibrate_synchronise ()

  Function to synchronise the calibration results of MPI tasks.
- void calibrate_sweep ()

  Function to calibrate with the sweep algorithm.
- void calibrate_MonteCarlo ()

  Function to calibrate with the Monte-Carlo algorithm.
- void calibrate_best_gradient (unsigned int simulation, double value)

  Function to save the best simulation in a gradient based method.
- void calibrate_gradient_sequential (unsigned int simulation)

  Function to estimate the gradient sequentially.
- void * calibrate_gradient_thread (ParallelData *data)

  Function to estimate the gradient on a thread.
- double calibrate_estimate_gradient_random (unsigned int variable, unsigned int estimate)

  Function to estimate a component of the gradient vector.
- double calibrate_estimate_gradient_coordinates (unsigned int variable, unsigned int estimate)

  Function to estimate a component of the gradient vector.
- void calibrate_step_gradient (unsigned int simulation)

  Function to do a step of the gradient based method.
- void calibrate_gradient ()

  Function to calibrate with a gradient based method.
- double calibrate_genetic_objective (Entity *entity)

  Function to calculate the objective function of an entity.
- void calibrate_genetic ()

  Function to calibrate with the genetic algorithm.

- void calibrate_save_old ()

  Function to save the best results on iterative methods.
- void calibrate_merge_old ()

  Function to merge the best results with the previous step best results on iterative methods.
- void calibrate_refine ()

  Function to refine the search ranges of the variables in iterative algorithms.
- void calibrate_step ()

  Function to do a step of the iterative algorithm.
- void calibrate_iterate ()

  Function to iterate the algorithm.
- void calibrate_free ()

  Function to free the memory used by Calibrate struct.
- void calibrate_open ()

  Function to open and perform a calibration.
- void input_save_gradient (xmlNode *node)

  Function to save the gradient based method data in a XML node.
- void input_save (char *filename)

  Function to save the input file.
- void options_new ()

  Function to open the options dialog.
- void running_new ()

  Function to open the running dialog.
- int window_get_algorithm ()

  Function to get the stochastic algorithm number.
- int window_get_gradient ()

  Function to get the gradient base method number.
- void window_save_gradient ()

  Function to save the gradient based method data in the input file.
- int window_save ()

  Function to save the input file.
- void window_run ()

  Function to run a calibration.
- void window_help ()

  Function to show a help dialog.
- void window_about ()

  Function to show an about dialog.
- void window_update_gradient ()

  Function to update gradient based method widgets view in the main window.
- void window_update ()

  Function to update the main window view.
- void window_set_algorithm ()

  Function to avoid memory errors changing the algorithm.
- void window_set_experiment ()

  Function to set the experiment data in the main window.
- void window_remove_experiment ()

  Function to remove an experiment in the main window.
- void window_add_experiment ()

  Function to add an experiment in the main window.
- void window_name_experiment ()

  Function to set the experiment name in the main window.
- void window_weight_experiment ()

Function to update the experiment weight in the main window.

- void window_inputs_experiment ()

  Function to update the experiment input templates number in the main window.
- void window_template_experiment (void *data)

  Function to update the experiment i-th input template in the main window.
- void window_set_variable ()

  Function to set the variable data in the main window.
- void window_remove_variable ()

  Function to remove a variable in the main window.
- void window_add_variable ()

  Function to add a variable in the main window.
- void window_label_variable ()

  Function to set the variable label in the main window.
- void window_precision_variable ()

  Function to update the variable precision in the main window.
- void window_rangemin_variable ()

  Function to update the variable rangemin in the main window.
- void window_rangemax_variable ()

  Function to update the variable rangemax in the main window.
- void window_rangeminabs_variable ()

  Function to update the variable rangeminabs in the main window.
- void window_rangemaxabs_variable ()

  Function to update the variable rangemaxabs in the main window.
- void window_update_variable ()

  Function to update the variable data in the main window.
- int window_read (char *filename)

  Function to read the input data of a file.
- void window_open ()

  Function to open the input data.
- void window_new ()

  Function to open the main window.
- int cores_number ()

  Function to obtain the cores number.
- int main (int argn, char **argc)

  Main function.

Variables

- int ntasks

  Number of tasks.
- unsigned int nthreads

  Number of threads.
- unsigned int nthreads_gradient

  Number of threads for the gradient based method.
- GMutex mutex [1]

  Mutex struct.
- void(* calibrate_algorithm)()

  Pointer to the function to perform a calibration algorithm step.
- double(* calibrate_estimate_gradient)(unsigned int variable, unsigned int estimate)

  Pointer to the function to estimate the gradient.

- Input input [1]

  Input struct to define the input file to mpcotool.
- Calibrate calibrate [1]

  Calibration data.
- const xmlChar * result_name = (xmlChar *) "result"

  Name of the result file.
- const xmlChar * variables_name = (xmlChar *) "variables"

  Name of the variables file.
- const xmlChar * template [MAX_NINPUTS]

  Array of xmlChar strings with template labels.
- const char * format [NPRECISIONS]

  Array of C-strings with variable formats.
- const double precision [NPRECISIONS]

  Array of variable precisions.
- const char * logo [ ]

  Logo pixmap.
- Options options [1]

  Options struct to define the options dialog.
- Running running [1]

  Running struct to define the running dialog.
- Window window [1]

  Window struct to define the main interface window.

5.5.1 Detailed Description

Source file of the mpcotool.

Authors

Javier Burguete and Borja Latorre.

Copyright

Definition in file mpcotool.c.

5.5.2 Function Documentation

5.5.2.1 void calibrate_best (unsigned int *simulation*, double *value*)

Function to save the best simulations.

Parameters

simulation	Simulation number.
value	Objective function value.

Definition at line 1420 of file mpcotool.c.

```
01421 {
01422   unsigned int i, j;
01423   double e;
01424 #if DEBUG
01425   fprintf (stderr, "calibrate_best: start\n");
01426   fprintf (stderr, "calibrate_best: nsaveds=%u nbest=%u\n",
```

```
01427           calibrate->nsaveds, calibrate->nbest);
01428 #endif
01429   if (calibrate->nsaveds < calibrate->nbest
01430       || value < calibrate->error_best[calibrate->nsaveds - 1])
01431     {
01432       if (calibrate->nsaveds < calibrate->nbest)
01433         ++calibrate->nsaveds;
01434       calibrate->error_best[calibrate->nsaveds - 1] = value;
01435       calibrate->simulation_best[calibrate->
      nsaveds - 1] = simulation;
01436       for (i = calibrate->nsaveds; --i;)
01437         {
01438           if (calibrate->error_best[i] < calibrate->
      error_best[i - 1])
01439             {
01440               j = calibrate->simulation_best[i];
01441               e = calibrate->error_best[i];
01442               calibrate->simulation_best[i] = calibrate->
      simulation_best[i - 1];
01443               calibrate->error_best[i] = calibrate->
      error_best[i - 1];
01444               calibrate->simulation_best[i - 1] = j;
01445               calibrate->error_best[i - 1] = e;
01446             }
01447           else
01448             break;
01449         }
01450     }
01451 #if DEBUG
01452   fprintf (stderr, "calibrate_best: end\n");
01453 #endif
01454 }
```

5.5.2.2 void calibrate_best_gradient (unsigned int *simulation*, double *value*)

Function to save the best simulation in a gradient based method.

Parameters

simulation	Simulation number.
value	Objective function value.

Definition at line 1733 of file mpcotool.c.

```
01734 {
01735 #if DEBUG
01736   fprintf (stderr, "calibrate_best_gradient: start\n");
01737   fprintf (stderr,
01738            "calibrate_best_gradient: simulation=%u value=%.14le best=%.14le\n",
01739            simulation, value, calibrate->error_best[0]);
01740 #endif
01741   if (value < calibrate->error_best[0])
01742     {
01743       calibrate->error_best[0] = value;
01744       calibrate->simulation_best[0] = simulation;
01745 #if DEBUG
01746       fprintf (stderr,
01747                "calibrate_best_gradient: BEST simulation=%u value=%.14le\n",
01748                simulation, value);
01749 #endif
01750     }
01751 #if DEBUG
01752   fprintf (stderr, "calibrate_best_gradient: end\n");
01753 #endif
01754 }
```

5.5.2.3 double calibrate_estimate_gradient_coordinates (unsigned int *variable*, unsigned int *estimate*)

Function to estimate a component of the gradient vector.

Parameters

variable	Variable number.
estimate	Estimate number.

Definition at line 1870 of file mpcotool.c.

```
01872 {
01873   double x;
01874 #if DEBUG
01875   fprintf (stderr, "calibrate_estimate_gradient_coordinates: start\n");
01876 #endif
01877   x = calibrate->gradient[variable];
01878   if (estimate >= (2 * variable) && estimate < (2 * variable + 2))
01879     {
01880       if (estimate & 1)
01881         x += calibrate->step[variable];
01882       else
01883         x -= calibrate->step[variable];
01884     }
01885 #if DEBUG
01886   fprintf (stderr, "calibrate_estimate_gradient_coordinates: gradient%u=%lg\n",
01887            variable, x);
01888   fprintf (stderr, "calibrate_estimate_gradient_coordinates: end\n");
01889 #endif
01890   return x;
01891 }
```

5.5.2.4 double calibrate_estimate_gradient_random (unsigned int *variable*, unsigned int *estimate*)

Function to estimate a component of the gradient vector.

Parameters

variable	Variable number.
estimate	Estimate number.

Definition at line 1843 of file mpcotool.c.

```
01845 {
01846   double x;
01847 #if DEBUG
01848   fprintf (stderr, "calibrate_estimate_gradient_random: start\n");
01849 #endif
01850   x = calibrate->gradient[variable]
01851     + (1. - 2. * gsl_rng_uniform (calibrate->rng)) * calibrate->
      step[variable];
01852 #if DEBUG
01853   fprintf (stderr, "calibrate_estimate_gradient_random: gradient%u=%lg\n",
01854            variable, x);
01855   fprintf (stderr, "calibrate_estimate_gradient_random: end\n");
01856 #endif
01857   return x;
01858 }
```

5.5.2.5 double calibrate_genetic_objective (Entity * *entity*)

Function to calculate the objective function of an entity.

Parameters

entity	entity data.

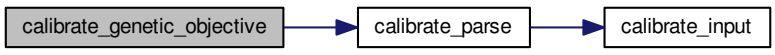
Returns

objective function value.

Definition at line 2036 of file mpcotool.c.

```
02037 {
02038   unsigned int j;
02039   double objective;
02040   char buffer[64];
02041 #if DEBUG
02042   fprintf (stderr, "calibrate_genetic_objective: start\n");
02043 #endif
02044   for (j = 0; j < calibrate->nvariables; ++j)
02045     {
02046       calibrate->value[entity->id * calibrate->nvariables + j]
02047         = genetic_get_variable (entity, calibrate->genetic_variable + j);
02048     }
02049   for (j = 0, objective = 0.; j < calibrate->nexperiments; ++j)
02050     objective += calibrate_parse (entity->id, j);
02051   g_mutex_lock (mutex);
02052   for (j = 0; j < calibrate->nvariables; ++j)
02053     {
02054       snprintf (buffer, 64, "%s ", format[calibrate->precision[j]]);
02055       fprintf (calibrate->file_variables, buffer,
02056                genetic_get_variable (entity, calibrate->
      genetic_variable + j));
02057     }
02058   fprintf (calibrate->file_variables, "%.14le\n", objective);
02059   g_mutex_unlock (mutex);
02060 #if DEBUG
02061   fprintf (stderr, "calibrate_genetic_objective: end\n");
02062 #endif
02063   return objective;
02064 }
```

Here is the call graph for this function:



5.5.2.6 void calibrate_gradient_sequential (unsigned int *simulation*)

Function to estimate the gradient sequentially.

Parameters

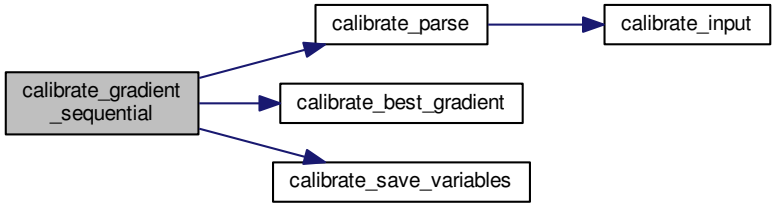
simulation	Simulation number.

Definition at line 1763 of file mpcotool.c.

```
01764 {
01765   unsigned int i, j, k;
01766   double e;
01767 #if DEBUG
01768   fprintf (stderr, "calibrate_gradient_sequential: start\n");
01769   fprintf (stderr, "calibrate_gradient_sequential: nstart_gradient=%u "
01770            "nend_gradient=%u\n",
01771            calibrate->nstart_gradient, calibrate->
      nend_gradient);
01772 #endif
01773   for (i = calibrate->nstart_gradient; i < calibrate->nend_gradient; ++i)
01774     {
01775       k = simulation + i;
01776       e = 0.;
01777       for (j = 0; j < calibrate->nexperiments; ++j)
01778         e += calibrate_parse (k, j);
01779       calibrate_best_gradient (k, e);
01780       calibrate_save_variables (k, e);
01781 #if DEBUG
01782       fprintf (stderr, "calibrate_gradient_sequential: i=%u e=%lg\n", i, e);
01783 #endif
01784     }
01785 #if DEBUG
01786   fprintf (stderr, "calibrate_gradient_sequential: end\n");
```

```
01787 #endif
01788 }
```

Here is the call graph for this function:



5.5.2.7 void * calibrate_gradient_thread (ParallelData * *data*)

Function to estimate the gradient on a thread.

Parameters

data	Function data.

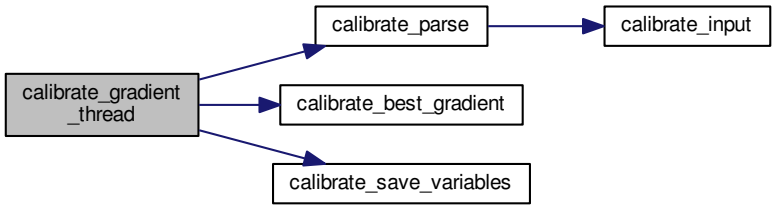
Returns

NULL

Definition at line 1798 of file mpcotool.c.

```
01799 {
01800   unsigned int i, j, thread;
01801   double e;
01802 #if DEBUG
01803   fprintf (stderr, "calibrate_gradient_thread: start\n");
01804 #endif
01805   thread = data->thread;
01806 #if DEBUG
01807   fprintf (stderr, "calibrate_gradient_thread: thread=%u start=%u end=%u\n",
01808            thread,
01809            calibrate->thread_gradient[thread],
01810            calibrate->thread_gradient[thread + 1]);
01811 #endif
01812   for (i = calibrate->thread_gradient[thread];
01813        i < calibrate->thread_gradient[thread + 1]; ++i)
01814     {
01815       e = 0.;
01816       for (j = 0; j < calibrate->nexperiments; ++j)
01817         e += calibrate_parse (i, j);
01818       g_mutex_lock (mutex);
01819       calibrate_best_gradient (i, e);
01820       calibrate_save_variables (i, e);
01821       g_mutex_unlock (mutex);
01822 #if DEBUG
01823       fprintf (stderr, "calibrate_gradient_thread: i=%u e=%lg\n", i, e);
01824 #endif
01825     }
01826 #if DEBUG
01827   fprintf (stderr, "calibrate_gradient_thread: end\n");
01828 #endif
01829   g_thread_exit (NULL);
01830   return NULL;
01831 }
```

Here is the call graph for this function:



5.5.2.8 void calibrate_input (unsigned int *simulation*, char * *input*, GMappedFile * *template*)

Function to write the simulation input file.

Parameters

simulation	Simulation number.
input	Input file name.
template	Template of the input file name.

Definition at line 1173 of file mpcotool.c.

```
01174 {
01175   unsigned int i;
01176   char buffer[32], value[32], *buffer2, *buffer3, *content;
01177   FILE *file;
01178   gsize length;
01179   GRegex *regex;
01180
01181 #if DEBUG
01182   fprintf (stderr, "calibrate_input: start\n");
01183 #endif
01184
01185   // Checking the file
01186   if (!template)
01187     goto calibrate_input_end;
01188
01189   // Opening template
01190   content = g_mapped_file_get_contents (template);
01191   length = g_mapped_file_get_length (template);
01192 #if DEBUG
01193   fprintf (stderr, "calibrate_input: length=%lu\ncontent:\n%s", length,
01194            content);
01195 #endif
01196   file = g_fopen (input, "w");
01197
01198   // Parsing template
01199   for (i = 0; i < calibrate->nvariables; ++i)
01200     {
01201 #if DEBUG
01202       fprintf (stderr, "calibrate_input: variable=%u\n", i);
01203 #endif
01204       snprintf (buffer, 32, "@variable%u@", i + 1);
01205       regex = g_regex_new (buffer, 0, 0, NULL);
01206       if (i == 0)
01207         {
01208           buffer2 = g_regex_replace_literal (regex, content, length, 0,
01209                                              calibrate->label[i], 0, NULL);
01210 #if DEBUG
01211           fprintf (stderr, "calibrate_input: buffer2\n%s", buffer2);
01212 #endif
01213         }
01214       else
01215         {
01216           length = strlen (buffer3);
01217           buffer2 = g_regex_replace_literal (regex, buffer3, length, 0,
01218                                              calibrate->label[i], 0, NULL);
```

```
01219           g_free (buffer3);
01220         }
01221       g_regex_unref (regex);
01222       length = strlen (buffer2);
01223       snprintf (buffer, 32, "@value%u@", i + 1);
01224       regex = g_regex_new (buffer, 0, 0, NULL);
01225       snprintf (value, 32, format[calibrate->precision[i]],
01226                 calibrate->value[simulation * calibrate->
      nvariables + i]);
01227 
01228 #if DEBUG
01229       fprintf (stderr, "calibrate_input: value=%s\n", value);
01230 #endif
01231       buffer3 = g_regex_replace_literal (regex, buffer2, length, 0, value,
01232                                          0, NULL);
01233       g_free (buffer2);
01234       g_regex_unref (regex);
01235     }
01236 
01237   // Saving input file
01238   fwrite (buffer3, strlen (buffer3), sizeof (char), file);
01239   g_free (buffer3);
01240   fclose (file);
01241 
01242 calibrate_input_end:
01243 #if DEBUG
01244   fprintf (stderr, "calibrate_input: end\n");
01245 #endif
01246   return;
01247 }
```

5.5.2.9 void calibrate_merge (unsigned int *nsaveds*, unsigned int * *simulation_best*, double * *error_best*)

Function to merge the 2 calibration results.

Parameters

nsaveds	Number of saved results.
simulation_best	Array of best simulation numbers.
error_best	Array of best objective function values.

Definition at line 1538 of file mpcotool.c.

```
01540 {
01541   unsigned int i, j, k, s[calibrate->nbest];
01542   double e[calibrate->nbest];
01543 #if DEBUG
01544   fprintf (stderr, "calibrate_merge: start\n");
01545 #endif
01546   i = j = k = 0;
01547   do
01548     {
01549       if (i == calibrate->nsaveds)
01550         {
01551           s[k] = simulation_best[j];
01552           e[k] = error_best[j];
01553           ++j;
01554           ++k;
01555           if (j == nsaveds)
01556             break;
01557         }
01558       else if (j == nsaveds)
01559         {
01560           s[k] = calibrate->simulation_best[i];
01561           e[k] = calibrate->error_best[i];
01562           ++i;
01563           ++k;
01564           if (i == calibrate->nsaveds)
01565             break;
01566         }
01567       else if (calibrate->error_best[i] > error_best[j])
01568         {
01569           s[k] = simulation_best[j];
01570           e[k] = error_best[j];
01571           ++j;
01572           ++k;
01573         }
01574       else
01575         {
01576           s[k] = calibrate->simulation_best[i];
```

```
01577           e[k] = calibrate->error_best[i];
01578           ++i;
01579           ++k;
01580         }
01581     }
01582   while (k < calibrate->nbest);
01583   calibrate->nsaveds = k;
01584   memcpy (calibrate->simulation_best, s, k * sizeof (unsigned int));
01585   memcpy (calibrate->error_best, e, k * sizeof (double));
01586 #if DEBUG
01587   fprintf (stderr, "calibrate_merge: end\n");
01588 #endif
01589 }
```

5.5.2.10 double calibrate_parse (unsigned int *simulation*, unsigned int *experiment*)

Function to parse input files, simulating and calculating the \ objective function.

Parameters

simulation	Simulation number.
experiment	Experiment number.

Returns

Objective function value.

Definition at line 1260 of file mpcotool.c.

```
01261 {
01262   unsigned int i;
01263   double e;
01264   char buffer[512], input[MAX_NINPUTS][32], output[32], result[32], *buffer2,
01265     *buffer3, *buffer4;
01266   FILE *file_result;
01267
01268 #if DEBUG
01269   fprintf (stderr, "calibrate_parse: start\n");
01270   fprintf (stderr, "calibrate_parse: simulation=%u experiment=%u\n", simulation,
01271            experiment);
01272 #endif
01273
01274   // Opening input files
01275   for (i = 0; i < calibrate->ninputs; ++i)
01276     {
01277       snprintf (&input[i][0], 32, "input-%u-%u-%u", i, simulation, experiment);
01278 #if DEBUG
01279       fprintf (stderr, "calibrate_parse: i=%u input=%s\n", i, &input[i][0]);
01280 #endif
01281       calibrate_input (simulation, &input[i][0],
01282                        calibrate->file[i][experiment]);
01283     }
01284   for (; i < MAX_NINPUTS; ++i)
01285     strcpy (&input[i][0], "");
01286 #if DEBUG
01287   fprintf (stderr, "calibrate_parse: parsing end\n");
01288 #endif
01289
01290   // Performing the simulation
01291   snprintf (output, 32, "output-%u-%u", simulation, experiment);
01292   buffer2 = g_path_get_dirname (calibrate->simulator);
01293   buffer3 = g_path_get_basename (calibrate->simulator);
01294   buffer4 = g_build_filename (buffer2, buffer3, NULL);
01295   snprintf (buffer, 512, "\"%s\" %s %s %s %s %s %s %s %s %s",
01296             buffer4, input[0], input[1], input[2], input[3], input[4], input[5],
01297             input[6], input[7], output);
01298   g_free (buffer4);
01299   g_free (buffer3);
01300   g_free (buffer2);
01301 #if DEBUG
01302   fprintf (stderr, "calibrate_parse: %s\n", buffer);
01303 #endif
01304   system (buffer);
01305
01306   // Checking the objective value function
01307   if (calibrate->evaluator)
01308     {
01309       snprintf (result, 32, "result-%u-%u", simulation, experiment);
```

```
01310       buffer2 = g_path_get_dirname (calibrate->evaluator);
01311       buffer3 = g_path_get_basename (calibrate->evaluator);
01312       buffer4 = g_build_filename (buffer2, buffer3, NULL);
01313       snprintf (buffer, 512, "\"%s\" %s %s %s",
01314                 buffer4, output, calibrate->experiment[experiment], result);
01315       g_free (buffer4);
01316       g_free (buffer3);
01317       g_free (buffer2);
01318 #if DEBUG
01319       fprintf (stderr, "calibrate_parse: %s\n", buffer);
01320 #endif
01321       system (buffer);
01322       file_result = g_fopen (result, "r");
01323       e = atof (fgets (buffer, 512, file_result));
01324       fclose (file_result);
01325     }
01326   else
01327     {
01328       strcpy (result, "");
01329       file_result = g_fopen (output, "r");
01330       e = atof (fgets (buffer, 512, file_result));
01331       fclose (file_result);
01332     }
01333
01334   // Removing files
01335 #if !DEBUG
01336   for (i = 0; i < calibrate->ninputs; ++i)
01337     {
01338       if (calibrate->file[i][0])
01339         {
01340           snprintf (buffer, 512, RM " %s", &input[i][0]);
01341           system (buffer);
01342         }
01343     }
01344   snprintf (buffer, 512, RM " %s %s", output, result);
01345   system (buffer);
01346 #endif
01347
01348 #if DEBUG
01349   fprintf (stderr, "calibrate_parse: end\n");
01350 #endif
01351
01352   // Returning the objective function
01353   return e * calibrate->weight[experiment];
01354 }
```

Here is the call graph for this function:

5.5.2.11 void calibrate_save_variables (unsigned int *simulation*, double *error*)

Function to save in a file the variables and the error.

Parameters

simulation	Simulation number.
error	Error value.

Definition at line 1392 of file mpcotool.c.

```
01393 {
01394   unsigned int i;
01395   char buffer[64];
01396 #if DEBUG
```

```
01397   fprintf (stderr, "calibrate_save_variables: start\n");
01398 #endif
01399   for (i = 0; i < calibrate->nvariables; ++i)
01400     {
01401       snprintf (buffer, 64, "%s ", format[calibrate->precision[i]]);
01402       fprintf (calibrate->file_variables, buffer,
01403                calibrate->value[simulation * calibrate->
      nvariables + i]);
01404     }
01405   fprintf (calibrate->file_variables, "%.14le\n", error);
01406 #if DEBUG
01407   fprintf (stderr, "calibrate_save_variables: end\n");
01408 #endif
01409 }
```

5.5.2.12 void calibrate_step_gradient (unsigned int *simulation*)

Function to do a step of the gradient based method.

Parameters

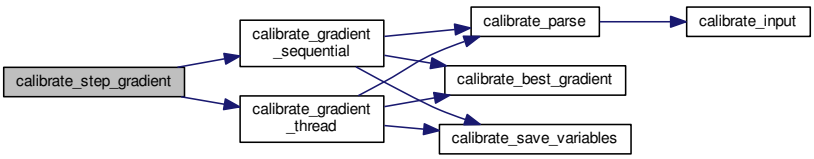
simulation	Simulation number.

Definition at line 1900 of file mpcotool.c.

```
01901 {
01902   GThread *thread[nthreads_gradient];
01903   ParallelData data[nthreads_gradient];
01904   unsigned int i, j, k, b;
01905 #if DEBUG
01906   fprintf (stderr, "calibrate_step_gradient: start\n");
01907 #endif
01908   for (i = 0; i < calibrate->nestimates; ++i)
01909     {
01910       k = (simulation + i) * calibrate->nvariables;
01911       b = calibrate->simulation_best[0] * calibrate->
      nvariables;
01912 #if DEBUG
01913       fprintf (stderr, "calibrate_step_gradient: simulation=%u best=%u\n",
01914                simulation + i, calibrate->simulation_best[0]);
01915 #endif
01916       for (j = 0; j < calibrate->nvariables; ++j, ++k, ++b)
01917         {
01918 #if DEBUG
01919           fprintf (stderr,
01920                    "calibrate_step_gradient: estimate=%u best%u=%.14le\n",
01921                    i, j, calibrate->value[b]);
01922 #endif
01923           calibrate->value[k]
01924             = calibrate->value[b] + calibrate_estimate_gradient (j
      , i);
01925           calibrate->value[k] = fmin (fmax (calibrate->
      value[k],
01926                                             calibrate->rangeminabs[j]),
01927                                       calibrate->rangemaxabs[j]);
01928 #if DEBUG
01929           fprintf (stderr,
01930                    "calibrate_step_gradient: estimate=%u variable%u=%.14le\n",
01931                    i, j, calibrate->value[k]);
01932 #endif
01933         }
01934     }
01935   if (nthreads_gradient == 1)
01936     calibrate_gradient_sequential (simulation);
01937   else
01938     {
01939       for (i = 0; i <= nthreads_gradient; ++i)
01940         {
01941           calibrate->thread_gradient[i]
01942             = simulation + calibrate->nstart_gradient
01943             + i * (calibrate->nend_gradient - calibrate->
      nstart_gradient)
01944             / nthreads_gradient;
01945 #if DEBUG
01946           fprintf (stderr,
01947                    "calibrate_step_gradient: i=%u thread_gradient=%u\n",
01948                    i, calibrate->thread_gradient[i]);
01949 #endif
01950         }
01951       for (i = 0; i < nthreads_gradient; ++i)
01952         {
```

```
01953           data[i].thread = i;
01954           thread[i] = g_thread_new
01955             (NULL, (void (*)) calibrate_gradient_thread, &data[i]);
01956         }
01957       for (i = 0; i < nthreads_gradient; ++i)
01958         g_thread_join (thread[i]);
01959     }
01960 #if DEBUG
01961   fprintf (stderr, "calibrate_step_gradient: end\n");
01962 #endif
01963 }
```

Here is the call graph for this function:



5.5.2.13 void * calibrate_thread (ParallelData * *data*)

Function to calibrate on a thread.

Parameters

data	Function data.

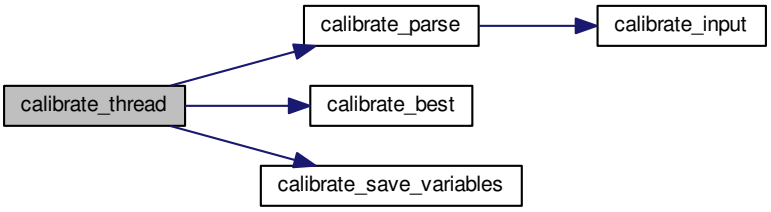
Returns

NULL

Definition at line 1494 of file mpcotool.c.

```
01495 {
01496   unsigned int i, j, thread;
01497   double e;
01498 #if DEBUG
01499   fprintf (stderr, "calibrate_thread: start\n");
01500 #endif
01501   thread = data->thread;
01502 #if DEBUG
01503   fprintf (stderr, "calibrate_thread: thread=%u start=%u end=%u\n", thread,
01504            calibrate->thread[thread], calibrate->thread[thread + 1]);
01505 #endif
01506   for (i = calibrate->thread[thread]; i < calibrate->thread[thread + 1]; ++i)
01507     {
01508       e = 0.;
01509       for (j = 0; j < calibrate->nexperiments; ++j)
01510         e += calibrate_parse (i, j);
01511       g_mutex_lock (mutex);
01512       calibrate_best (i, e);
01513       calibrate_save_variables (i, e);
01514       g_mutex_unlock (mutex);
01515 #if DEBUG
01516       fprintf (stderr, "calibrate_thread: i=%u e=%lg\n", i, e);
01517 #endif
01518     }
01519 #if DEBUG
01520   fprintf (stderr, "calibrate_thread: end\n");
01521 #endif
01522   g_thread_exit (NULL);
01523   return NULL;
01524 }
```

Here is the call graph for this function:



5.5.2.14 int cores_number ( )

Function to obtain the cores number.

Returns

Cores number.

Definition at line 4707 of file mpcotool.c.

```
04708 {
04709 #ifdef G_OS_WIN32
04710   SYSTEM_INFO sysinfo;
04711   GetSystemInfo (&sysinfo);
04712   return sysinfo.dwNumberOfProcessors;
04713 #else
04714   return (int) sysconf (_SC_NPROCESSORS_ONLN);
04715 #endif
04716 }
```

5.5.2.15 int input_open (char * *filename*)

Function to open the input file.

Parameters

filename	Input data file name.

Returns

1 on success, 0 on error.

Definition at line 488 of file mpcotool.c.

```
00489 {
00490   char buffer2[64];
00491   char *buffert[MAX_NINPUTS] =
00492     { NULL, NULL, NULL, NULL, NULL, NULL, NULL, NULL };
00493   xmlDoc *doc;
00494   xmlNode *node, *child;
00495   xmlChar *buffer;
00496   char *msg;
00497   int error_code;
00498   unsigned int i;
00499
00500 #if DEBUG
00501   fprintf (stderr, "input_open: start\n");
00502 #endif
```

```
00503
00504   // Resetting input data
00505   buffer = NULL;
00506   input_new ();
00507
00508   // Parsing the input file
00509 #if DEBUG
00510   fprintf (stderr, "input_open: parsing the input file %s\n", filename);
00511 #endif
00512   doc = xmlParseFile (filename);
00513   if (!doc)
00514     {
00515       msg = gettext ("Unable to parse the input file");
00516       goto exit_on_error;
00517     }
00518
00519   // Getting the root node
00520 #if DEBUG
00521   fprintf (stderr, "input_open: getting the root node\n");
00522 #endif
00523   node = xmlDocGetRootElement (doc);
00524   if (xmlStrcmp (node->name, XML_CALIBRATE))
00525     {
00526       msg = gettext ("Bad root XML node");
00527       goto exit_on_error;
00528     }
00529
00530   // Getting results file names
00531   input->result = (char *) xmlGetProp (node, XML_RESULT);
00532   if (!input->result)
00533     input->result = (char *) xmlStrdup (result_name);
00534   input->variables = (char *) xmlGetProp (node, XML_VARIABLES);
00535   if (!input->variables)
00536     input->variables = (char *) xmlStrdup (variables_name);
00537
00538   // Opening simulator program name
00539   input->simulator = (char *) xmlGetProp (node, XML_SIMULATOR);
00540   if (!input->simulator)
00541     {
00542       msg = gettext ("Bad simulator program");
00543       goto exit_on_error;
00544     }
00545
00546   // Opening evaluator program name
00547   input->evaluator = (char *) xmlGetProp (node, XML_EVALUATOR);
00548
00549   // Obtaining pseudo-random numbers generator seed
00550   if (!xmlHasProp (node, XML_SEED))
00551     input->seed = DEFAULT_RANDOM_SEED;
00552   else
00553     {
00554       input->seed = xml_node_get_uint (node, XML_SEED, &error_code);
00555       if (error_code)
00556         {
00557           msg = gettext ("Bad pseudo-random numbers generator seed");
00558           goto exit_on_error;
00559         }
00560     }
00561
00562   // Opening algorithm
00563   buffer = xmlGetProp (node, XML_ALGORITHM);
00564   if (!xmlStrcmp (buffer, XML_MONTE_CARLO))
00565     {
00566       input->algorithm = ALGORITHM_MONTE_CARLO;
00567
00568       // Obtaining simulations number
00569       input->nsimulations
00570         = xml_node_get_int (node, XML_NSIMULATIONS, &error_code);
00571       if (error_code)
00572         {
00573           msg = gettext ("Bad simulations number");
00574           goto exit_on_error;
00575         }
00576     }
00577   else if (!xmlStrcmp (buffer, XML_SWEEP))
00578     input->algorithm = ALGORITHM_SWEEP;
00579   else if (!xmlStrcmp (buffer, XML_GENETIC))
00580     {
00581       input->algorithm = ALGORITHM_GENETIC;
00582
00583       // Obtaining population
00584       if (xmlHasProp (node, XML_NPOPULATION))
00585         {
00586           input->nsimulations
00587             = xml_node_get_uint (node, XML_NPOPULATION, &error_code);
00588           if (error_code || input->nsimulations < 3)
00589             {
```

```
00590               msg = gettext ("Invalid population number");
00591               goto exit_on_error;
00592             }
00593         }
00594       else
00595         {
00596           msg = gettext ("No population number");
00597           goto exit_on_error;
00598         }
00599
00600       // Obtaining generations
00601       if (xmlHasProp (node, XML_NGENERATIONS))
00602         {
00603           input->niterations
00604             = xml_node_get_uint (node, XML_NGENERATIONS, &error_code);
00605           if (error_code || !input->niterations)
00606             {
00607               msg = gettext ("Invalid generations number");
00608               goto exit_on_error;
00609             }
00610         }
00611       else
00612         {
00613           msg = gettext ("No generations number");
00614           goto exit_on_error;
00615         }
00616
00617       // Obtaining mutation probability
00618       if (xmlHasProp (node, XML_MUTATION))
00619         {
00620           input->mutation_ratio
00621             = xml_node_get_float (node, XML_MUTATION, &error_code);
00622           if (error_code || input->mutation_ratio < 0.
00623               || input->mutation_ratio >= 1.)
00624             {
00625               msg = gettext ("Invalid mutation probability");
00626               goto exit_on_error;
00627             }
00628         }
00629       else
00630         {
00631           msg = gettext ("No mutation probability");
00632           goto exit_on_error;
00633         }
00634
00635       // Obtaining reproduction probability
00636       if (xmlHasProp (node, XML_REPRODUCTION))
00637         {
00638           input->reproduction_ratio
00639             = xml_node_get_float (node, XML_REPRODUCTION, &error_code);
00640           if (error_code || input->reproduction_ratio < 0.
00641               || input->reproduction_ratio >= 1.0)
00642             {
00643               msg = gettext ("Invalid reproduction probability");
00644               goto exit_on_error;
00645             }
00646         }
00647       else
00648         {
00649           msg = gettext ("No reproduction probability");
00650           goto exit_on_error;
00651         }
00652
00653       // Obtaining adaptation probability
00654       if (xmlHasProp (node, XML_ADAPTATION))
00655         {
00656           input->adaptation_ratio
00657             = xml_node_get_float (node, XML_ADAPTATION, &error_code);
00658           if (error_code || input->adaptation_ratio < 0.
00659               || input->adaptation_ratio >= 1.)
00660             {
00661               msg = gettext ("Invalid adaptation probability");
00662               goto exit_on_error;
00663             }
00664         }
00665       else
00666         {
00667           msg = gettext ("No adaptation probability");
00668           goto exit_on_error;
00669         }
00670
00671       // Checking survivals
00672       i = input->mutation_ratio * input->nsimulations;
00673       i += input->reproduction_ratio * input->
      nsimulations;
00674       i += input->adaptation_ratio * input->
      nsimulations;
```

```
00675       if (i > input->nsimulations - 2)
00676         {
00677           msg = gettext
00678             ("No enough survival entities to reproduce the population");
00679           goto exit_on_error;
00680         }
00681     }
00682   else
00683     {
00684       msg = gettext ("Unknown algorithm");
00685       goto exit_on_error;
00686     }
00687   xmlFree (buffer);
00688   buffer = NULL;
00689
00690   if (input->algorithm == ALGORITHM_MONTE_CARLO
00691       || input->algorithm == ALGORITHM_SWEEP)
00692     {
00693
00694       // Obtaining iterations number
00695       input->niterations
00696         = xml_node_get_uint (node, XML_NITERATIONS, &error_code);
00697       if (error_code == 1)
00698         input->niterations = 1;
00699       else if (error_code)
00700         {
00701           msg = gettext ("Bad iterations number");
00702           goto exit_on_error;
00703         }
00704
00705       // Obtaining best number
00706       if (xmlHasProp (node, XML_NBEST))
00707         {
00708           input->nbest = xml_node_get_uint (node,
      XML_NBEST, &error_code);
00709           if (error_code || !input->nbest)
00710             {
00711               msg = gettext ("Invalid best number");
00712               goto exit_on_error;
00713             }
00714         }
00715       else
00716         input->nbest = 1;
00717
00718       // Obtaining tolerance
00719       if (xmlHasProp (node, XML_TOLERANCE))
00720         {
00721           input->tolerance
00722             = xml_node_get_float (node, XML_TOLERANCE, &error_code);
00723           if (error_code || input->tolerance < 0.)
00724             {
00725               msg = gettext ("Invalid tolerance");
00726               goto exit_on_error;
00727             }
00728         }
00729       else
00730         input->tolerance = 0.;
00731
00732       // Getting gradient method parameters
00733       if (xmlHasProp (node, XML_NSTEPS))
00734         {
00735           input->nsteps = xml_node_get_uint (node,
      XML_NSTEPS, &error_code);
00736           if (error_code || !input->nsteps)
00737             {
00738               msg = gettext ("Invalid steps number");
00739               goto exit_on_error;
00740             }
00741           buffer = xmlGetProp (node, XML_GRADIENT_METHOD);
00742           if (!xmlStrcmp (buffer, XML_COORDINATES))
00743             input->gradient_method =
      GRADIENT_METHOD_COORDINATES;
00744           else if (!xmlStrcmp (buffer, XML_RANDOM))
00745             {
00746               input->gradient_method =
      GRADIENT_METHOD_RANDOM;
00747               input->nestimates
00748                 = xml_node_get_uint (node, XML_NESTIMATES, &error_code);
00749               if (error_code || !input->nestimates)
00750                 {
00751                   msg = gettext ("Invalid estimates number");
00752                   goto exit_on_error;
00753                 }
00754             }
00755           else
00756             {
00757               msg = gettext ("Unknown method to estimate the gradient");
```

```
00758               goto exit_on_error;
00759             }
00760           xmlFree (buffer);
00761           buffer = NULL;
00762           if (xmlHasProp (node, XML_RELAXATION))
00763             {
00764               input->relaxation
00765                 = xml_node_get_float (node, XML_RELAXATION, &error_code);
00766               if (error_code || input->relaxation < 0.
00767                   || input->relaxation > 2.)
00768                 {
00769                   msg = gettext ("Invalid relaxation parameter");
00770                   goto exit_on_error;
00771                 }
00772             }
00773           else
00774             input->relaxation = DEFAULT_RELAXATION;
00775         }
00776       else
00777         input->nsteps = 0;
00778     }
00779
00780   // Reading the experimental data
00781   for (child = node->children; child; child = child->next)
00782     {
00783       if (xmlStrcmp (child->name, XML_EXPERIMENT))
00784         break;
00785 #if DEBUG
00786       fprintf (stderr, "input_open: nexperiments=%u\n", input->nexperiments);
00787 #endif
00788       if (xmlHasProp (child, XML_NAME))
00789         buffer = xmlGetProp (child, XML_NAME);
00790       else
00791         {
00792           snprintf (buffer2, 64, "%s %u: %s",
00793                     gettext ("Experiment"),
00794                     input->nexperiments + 1, gettext ("no data file name"));
00795           msg = buffer2;
00796           goto exit_on_error;
00797         }
00798 #if DEBUG
00799       fprintf (stderr, "input_open: experiment=%s\n", buffer);
00800 #endif
00801       input->weight = g_realloc (input->weight,
00802                                  (1 + input->nexperiments) * sizeof (double));
00803       if (xmlHasProp (child, XML_WEIGHT))
00804         {
00805           input->weight[input->nexperiments]
00806             = xml_node_get_float (child, XML_WEIGHT, &error_code);
00807           if (error_code)
00808             {
00809               snprintf (buffer2, 64, "%s %s: %s",
00810                         gettext ("Experiment"), buffer, gettext ("bad weight"));
00811               msg = buffer2;
00812               goto exit_on_error;
00813             }
00814         }
00815       else
00816         input->weight[input->nexperiments] = 1.;
00817 #if DEBUG
00818       fprintf (stderr, "input_open: weight=%lg\n",
00819                input->weight[input->nexperiments]);
00820 #endif
00821       if (!input->nexperiments)
00822         input->ninputs = 0;
00823 #if DEBUG
00824       fprintf (stderr, "input_open: template[0]\n");
00825 #endif
00826       if (xmlHasProp (child, XML_TEMPLATE1))
00827         {
00828           input->template[0]
00829             = (char **) g_realloc (input->template[0],
00830                                    (1 + input->nexperiments) * sizeof (char *));
00831           buffert[0] = (char *) xmlGetProp (child, template[0]);
00832 #if DEBUG
00833           fprintf (stderr, "input_open: experiment=%u template1=%s\n",
00834                    input->nexperiments, buffert[0]);
00835 #endif
00836           if (!input->nexperiments)
00837             ++input->ninputs;
00838 #if DEBUG
00839           fprintf (stderr, "input_open: ninputs=%u\n", input->ninputs);
00840 #endif
00841         }
00842       else
00843         {
00844           snprintf (buffer2, 64, "%s %s: %s",
```

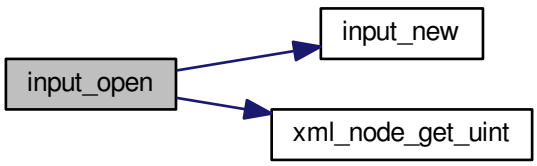
```
00845                     gettext ("Experiment"), buffer, gettext ("no template"));
00846           msg = buffer2;
00847           goto exit_on_error;
00848         }
00849       for (i = 1; i < MAX_NINPUTS; ++i)
00850         {
00851 #if DEBUG
00852           fprintf (stderr, "input_open: template%u\n", i + 1);
00853 #endif
00854           if (xmlHasProp (child, template[i]))
00855             {
00856               if (input->nexperiments && input->ninputs <= i)
00857                 {
00858                   snprintf (buffer2, 64, "%s %s: %s",
00859                             gettext ("Experiment"),
00860                             buffer, gettext ("bad templates number"));
00861                   msg = buffer2;
00862                   while (i-- > 0)
00863                     xmlFree (buffert[i]);
00864                   goto exit_on_error;
00865                 }
00866               input->template[i] = (char **)
00867                 g_realloc (input->template[i],
00868                            (1 + input->nexperiments) * sizeof (char *));
00869               buffert[i] = (char *) xmlGetProp (child, template[i]);
00870 #if DEBUG
00871               fprintf (stderr, "input_open: experiment=%u template%u=%s\n",
00872                        input->nexperiments, i + 1,
00873                        input->template[i][input->nexperiments]);
00874 #endif
00875               if (!input->nexperiments)
00876                 ++input->ninputs;
00877 #if DEBUG
00878               fprintf (stderr, "input_open: ninputs=%u\n", input->ninputs);
00879 #endif
00880             }
00881           else if (input->nexperiments && input->ninputs >= i)
00882             {
00883               snprintf (buffer2, 64, "%s %s: %s%u",
00884                         gettext ("Experiment"),
00885                         buffer, gettext ("no template"), i + 1);
00886               msg = buffer2;
00887               while (i-- > 0)
00888                 xmlFree (buffert[i]);
00889               goto exit_on_error;
00890             }
00891           else
00892             break;
00893         }
00894       input->experiment
00895         = g_realloc (input->experiment,
00896                      (1 + input->nexperiments) * sizeof (char *));
00897       input->experiment[input->nexperiments] = (char *) buffer;
00898       for (i = 0; i < input->ninputs; ++i)
00899         input->template[i][input->nexperiments] = buffert[i];
00900       ++input->nexperiments;
00901 #if DEBUG
00902       fprintf (stderr, "input_open: nexperiments=%u\n", input->nexperiments);
00903 #endif
00904     }
00905   if (!input->nexperiments)
00906     {
00907       msg = gettext ("No calibration experiments");
00908       goto exit_on_error;
00909     }
00910   buffer = NULL;
00911
00912   // Reading the variables data
00913   for (; child; child = child->next)
00914     {
00915       if (xmlStrcmp (child->name, XML_VARIABLE))
00916         {
00917           snprintf (buffer2, 64, "%s %u: %s",
00918                     gettext ("Variable"),
00919                     input->nvariables + 1, gettext ("bad XML node"));
00920           msg = buffer2;
00921           goto exit_on_error;
00922         }
00923       if (xmlHasProp (child, XML_NAME))
00924         buffer = xmlGetProp (child, XML_NAME);
00925       else
00926         {
00927           snprintf (buffer2, 64, "%s %u: %s",
00928                     gettext ("Variable"),
00929                     input->nvariables + 1, gettext ("no name"));
00930           msg = buffer2;
00931           goto exit_on_error;
```

```
00932         }
00933       if (xmlHasProp (child, XML_MINIMUM))
00934         {
00935           input->rangemin = g_realloc
00936             (input->rangemin, (1 + input->nvariables) * sizeof (double));
00937           input->rangeminabs = g_realloc
00938             (input->rangeminabs, (1 + input->nvariables) * sizeof (double));
00939           input->rangemin[input->nvariables]
00940             = xml_node_get_float (child, XML_MINIMUM, &error_code);
00941           if (error_code)
00942             {
00943               snprintf (buffer2, 64, "%s %s: %s",
00944                         gettext ("Variable"), buffer, gettext ("bad minimum"));
00945               msg = buffer2;
00946               goto exit_on_error;
00947             }
00948           if (xmlHasProp (child, XML_ABSOLUTE_MINIMUM))
00949             {
00950               input->rangeminabs[input->nvariables]
00951                 = xml_node_get_float (child,
      XML_ABSOLUTE_MINIMUM, &error_code);
00952               if (error_code)
00953                 {
00954                   snprintf (buffer2, 64, "%s %s: %s",
00955                             gettext ("Variable"),
00956                             buffer, gettext ("bad absolute minimum"));
00957                   msg = buffer2;
00958                   goto exit_on_error;
00959                 }
00960             }
00961           else
00962             input->rangeminabs[input->nvariables] = -G_MAXDOUBLE;
00963           if (input->rangemin[input->nvariables]
00964               < input->rangeminabs[input->nvariables])
00965             {
00966               snprintf (buffer2, 64, "%s %s: %s",
00967                         gettext ("Variable"),
00968                         buffer, gettext ("minimum range not allowed"));
00969               msg = buffer2;
00970               goto exit_on_error;
00971             }
00972         }
00973       else
00974         {
00975           snprintf (buffer2, 64, "%s %s: %s",
00976                     gettext ("Variable"), buffer, gettext ("no minimum range"));
00977           msg = buffer2;
00978           goto exit_on_error;
00979         }
00980       if (xmlHasProp (child, XML_MAXIMUM))
00981         {
00982           input->rangemax = g_realloc
00983             (input->rangemax, (1 + input->nvariables) * sizeof (double));
00984           input->rangemaxabs = g_realloc
00985             (input->rangemaxabs, (1 + input->nvariables) * sizeof (double));
00986           input->rangemax[input->nvariables]
00987             = xml_node_get_float (child, XML_MAXIMUM, &error_code);
00988           if (error_code)
00989             {
00990               snprintf (buffer2, 64, "%s %s: %s",
00991                         gettext ("Variable"), buffer, gettext ("bad maximum"));
00992               msg = buffer2;
00993               goto exit_on_error;
00994             }
00995           if (xmlHasProp (child, XML_ABSOLUTE_MAXIMUM))
00996             {
00997               input->rangemaxabs[input->nvariables]
00998                 = xml_node_get_float (child,
      XML_ABSOLUTE_MAXIMUM, &error_code);
00999               if (error_code)
01000                 {
01001                   snprintf (buffer2, 64, "%s %s: %s",
01002                             gettext ("Variable"),
01003                             buffer, gettext ("bad absolute maximum"));
01004                   msg = buffer2;
01005                   goto exit_on_error;
01006                 }
01007             }
01008           else
01009             input->rangemaxabs[input->nvariables] = G_MAXDOUBLE;
01010           if (input->rangemax[input->nvariables]
01011               > input->rangemaxabs[input->nvariables])
01012             {
01013               snprintf (buffer2, 64, "%s %s: %s",
01014                         gettext ("Variable"),
01015                         buffer, gettext ("maximum range not allowed"));
01016               msg = buffer2;
```

```
01017               goto exit_on_error;
01018             }
01019         }
01020       else
01021         {
01022           snprintf (buffer2, 64, "%s %s: %s",
01023                     gettext ("Variable"), buffer, gettext ("no maximum range"));
01024           msg = buffer2;
01025           goto exit_on_error;
01026         }
01027       if (input->rangemax[input->nvariables]
01028           < input->rangemin[input->nvariables])
01029         {
01030           snprintf (buffer2, 64, "%s %s: %s",
01031                     gettext ("Variable"), buffer, gettext ("bad range"));
01032           msg = buffer2;
01033           goto exit_on_error;
01034         }
01035       input->precision = g_realloc
01036         (input->precision, (1 + input->nvariables) * sizeof (unsigned int));
01037       if (xmlHasProp (child, XML_PRECISION))
01038         {
01039           input->precision[input->nvariables]
01040             = xml_node_get_uint (child, XML_PRECISION, &error_code);
01041           if (error_code || input->precision[input->
    nvariables] >= NPRECISIONS)
01042             {
01043               snprintf (buffer2, 64, "%s %s: %s",
01044                         gettext ("Variable"),
01045                         buffer, gettext ("bad precision"));
01046               msg = buffer2;
01047               goto exit_on_error;
01048             }
01049         }
01050       else
01051         input->precision[input->nvariables] =
    DEFAULT_PRECISION;
01052       if (input->algorithm == ALGORITHM_SWEEP)
01053         {
01054           if (xmlHasProp (child, XML_NSWEEPS))
01055             {
01056               input->nsweeps = (unsigned int *)
01057                 g_realloc (input->nsweeps,
01058                            (1 + input->nvariables) * sizeof (unsigned int));
01059               input->nsweeps[input->nvariables]
01060                 = xml_node_get_uint (child, XML_NSWEEPS, &error_code);
01061               if (error_code || !input->nsweeps[input->
    nvariables])
01062                 {
01063                   snprintf (buffer2, 64, "%s %s: %s",
01064                             gettext ("Variable"),
01065                             buffer, gettext ("bad sweeps"));
01066                   msg = buffer2;
01067                   goto exit_on_error;
01068                 }
01069             }
01070           else
01071             {
01072               snprintf (buffer2, 64, "%s %s: %s",
01073                         gettext ("Variable"),
01074                         buffer, gettext ("no sweeps number"));
01075               msg = buffer2;
01076               goto exit_on_error;
01077             }
01078 #if DEBUG
01079           fprintf (stderr, "input_open: nsweeps=%u nsimulations=%u\n",
01080                    input->nsweeps[input->nvariables],
    input->nsimulations);
01081 #endif
01082         }
01083       if (input->algorithm == ALGORITHM_GENETIC)
01084         {
01085           // Obtaining bits representing each variable
01086           if (xmlHasProp (child, XML_NBITS))
01087             {
01088               input->nbits = (unsigned int *)
01089                 g_realloc (input->nbits,
01090                            (1 + input->nvariables) * sizeof (unsigned int));
01091               i = xml_node_get_uint (child, XML_NBITS, &error_code);
01092               if (error_code || !i)
01093                 {
01094                   snprintf (buffer2, 64, "%s %s: %s",
01095                             gettext ("Variable"),
01096                             buffer, gettext ("invalid bits number"));
01097                   msg = buffer2;
01098                   goto exit_on_error;
01099                 }
```

```
01100               input->nbits[input->nvariables] = i;
01101             }
01102           else
01103             {
01104               snprintf (buffer2, 64, "%s %s: %s",
01105                         gettext ("Variable"),
01106                         buffer, gettext ("no bits number"));
01107               msg = buffer2;
01108               goto exit_on_error;
01109             }
01110         }
01111       else if (input->nsteps)
01112         {
01113           input->step = (double *)
01114             g_realloc (input->step, (1 + input->nvariables) * sizeof (double));
01115           input->step[input->nvariables]
01116             = xml_node_get_float (child, XML_STEP, &error_code);
01117           if (error_code || input->step[input->nvariables] < 0.)
01118             {
01119               snprintf (buffer2, 64, "%s %s: %s",
01120                         gettext ("Variable"),
01121                         buffer, gettext ("bad step size"));
01122               msg = buffer2;
01123               goto exit_on_error;
01124             }
01125         }
01126       input->label = g_realloc
01127         (input->label, (1 + input->nvariables) * sizeof (char *));
01128       input->label[input->nvariables] = (char *) buffer;
01129       ++input->nvariables;
01130     }
01131   if (!input->nvariables)
01132     {
01133       msg = gettext ("No calibration variables");
01134       goto exit_on_error;
01135     }
01136   buffer = NULL;
01137
01138   // Getting the working directory
01139   input->directory = g_path_get_dirname (filename);
01140   input->name = g_path_get_basename (filename);
01141
01142   // Closing the XML document
01143   xmlFreeDoc (doc);
01144
01145 #if DEBUG
01146   fprintf (stderr, "input_open: end\n");
01147 #endif
01148   return 1;
01149
01150 exit_on_error:
01151   xmlFree (buffer);
01152   xmlFreeDoc (doc);
01153   show_error (msg);
01154   input_free ();
01155 #if DEBUG
01156   fprintf (stderr, "input_open: end\n");
01157 #endif
01158   return 0;
01159 }
```

Here is the call graph for this function:



5.5.2.16 void input_save (char * *filename*)

Function to save the input file.

Parameters

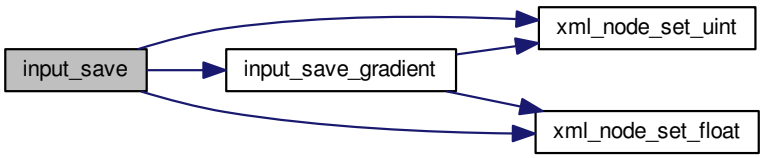
filename	Input file name.

Definition at line 2670 of file mpcotool.c.

```
02671 {
02672   unsigned int i, j;
02673   char *buffer;
02674   xmlDoc *doc;
02675   xmlNode *node, *child;
02676   GFile *file, *file2;
02677
02678   // Getting the input file directory
02679   input->name = g_path_get_basename (filename);
02680   input->directory = g_path_get_dirname (filename);
02681   file = g_file_new_for_path (input->directory);
02682
02683   // Opening the input file
02684   doc = xmlNewDoc ((const xmlChar *) "1.0");
02685
02686   // Setting root XML node
02687   node = xmlNewDocNode (doc, 0, XML_CALIBRATE, 0);
02688   xmlDocSetRootElement (doc, node);
02689
02690   // Adding properties to the root XML node
02691   if (xmlStrcmp ((const xmlChar *) input->result, result_name))
02692     xmlSetProp (node, XML_RESULT, (xmlChar *) input->result);
02693   if (xmlStrcmp ((const xmlChar *) input->variables,
      variables_name))
02694     xmlSetProp (node, XML_VARIABLES, (xmlChar *) input->
      variables);
02695   file2 = g_file_new_for_path (input->simulator);
02696   buffer = g_file_get_relative_path (file, file2);
02697   g_object_unref (file2);
02698   xmlSetProp (node, XML_SIMULATOR, (xmlChar *) buffer);
02699   g_free (buffer);
02700   if (input->evaluator)
02701     {
02702       file2 = g_file_new_for_path (input->evaluator);
02703       buffer = g_file_get_relative_path (file, file2);
02704       g_object_unref (file2);
02705       if (xmlStrlen ((xmlChar *) buffer))
02706         xmlSetProp (node, XML_EVALUATOR, (xmlChar *) buffer);
02707       g_free (buffer);
02708     }
02709   if (input->seed != DEFAULT_RANDOM_SEED)
02710     xml_node_set_uint (node, XML_SEED, input->seed);
02711
02712   // Setting the algorithm
02713   buffer = (char *) g_malloc (64);
02714   switch (input->algorithm)
02715     {
02716     case ALGORITHM_MONTE_CARLO:
02717       xmlSetProp (node, XML_ALGORITHM, XML_MONTE_CARLO);
02718       snprintf (buffer, 64, "%u", input->nsimulations);
02719       xmlSetProp (node, XML_NSIMULATIONS, (xmlChar *) buffer);
02720       snprintf (buffer, 64, "%u", input->niterations);
02721       xmlSetProp (node, XML_NITERATIONS, (xmlChar *) buffer);
02722       snprintf (buffer, 64, "%.3lg", input->tolerance);
02723       xmlSetProp (node, XML_TOLERANCE, (xmlChar *) buffer);
02724       snprintf (buffer, 64, "%u", input->nbest);
02725       xmlSetProp (node, XML_NBEST, (xmlChar *) buffer);
02726       input_save_gradient (node);
02727       break;
02728     case ALGORITHM_SWEEP:
02729       xmlSetProp (node, XML_ALGORITHM, XML_SWEEP);
02730       snprintf (buffer, 64, "%u", input->niterations);
02731       xmlSetProp (node, XML_NITERATIONS, (xmlChar *) buffer);
02732       snprintf (buffer, 64, "%.3lg", input->tolerance);
02733       xmlSetProp (node, XML_TOLERANCE, (xmlChar *) buffer);
02734       snprintf (buffer, 64, "%u", input->nbest);
02735       xmlSetProp (node, XML_NBEST, (xmlChar *) buffer);
02736       input_save_gradient (node);
02737       break;
02738     default:
02739       xmlSetProp (node, XML_ALGORITHM, XML_GENETIC);
02740       snprintf (buffer, 64, "%u", input->nsimulations);
02741       xmlSetProp (node, XML_NPOPULATION, (xmlChar *) buffer);
02742       snprintf (buffer, 64, "%u", input->niterations);
02743       xmlSetProp (node, XML_NGENERATIONS, (xmlChar *) buffer);
02744       snprintf (buffer, 64, "%.3lg", input->mutation_ratio);
02745       xmlSetProp (node, XML_MUTATION, (xmlChar *) buffer);
02746       snprintf (buffer, 64, "%.3lg", input->reproduction_ratio);
02747       xmlSetProp (node, XML_REPRODUCTION, (xmlChar *) buffer);
02748       snprintf (buffer, 64, "%.3lg", input->adaptation_ratio);
```

```
02749       xmlSetProp (node, XML_ADAPTATION, (xmlChar *) buffer);
02750       break;
02751     }
02752   g_free (buffer);
02753
02754   // Setting the experimental data
02755   for (i = 0; i < input->nexperiments; ++i)
02756     {
02757       child = xmlNewChild (node, 0, XML_EXPERIMENT, 0);
02758       xmlSetProp (child, XML_NAME, (xmlChar *) input->experiment[i]);
02759       if (input->weight[i] != 1.)
02760         xml_node_set_float (child, XML_WEIGHT, input->
      weight[i]);
02761       for (j = 0; j < input->ninputs; ++j)
02762         xmlSetProp (child, template[j], (xmlChar *) input->template[j][i]);
02763     }
02764
02765   // Setting the variables data
02766   for (i = 0; i < input->nvariables; ++i)
02767     {
02768       child = xmlNewChild (node, 0, XML_VARIABLE, 0);
02769       xmlSetProp (child, XML_NAME, (xmlChar *) input->label[i]);
02770       xml_node_set_float (child, XML_MINIMUM, input->
      rangemin[i]);
02771       if (input->rangeminabs[i] != -G_MAXDOUBLE)
02772         xml_node_set_float (child, XML_ABSOLUTE_MINIMUM,
      input->rangeminabs[i]);
02773       xml_node_set_float (child, XML_MAXIMUM, input->
      rangemax[i]);
02774       if (input->rangemaxabs[i] != G_MAXDOUBLE)
02775         xml_node_set_float (child, XML_ABSOLUTE_MAXIMUM,
      input->rangemaxabs[i]);
02776       if (input->precision[i] != DEFAULT_PRECISION)
02777         xml_node_set_uint (child, XML_PRECISION,
      input->precision[i]);
02778       if (input->algorithm == ALGORITHM_SWEEP)
02779         xml_node_set_uint (child, XML_NSWEEPS, input->
      nsweeps[i]);
02780       else if (input->algorithm == ALGORITHM_GENETIC)
02781         xml_node_set_uint (child, XML_NBITS, input->
      nbits[i]);
02782     }
02783
02784   // Saving the XML file
02785   xmlSaveFormatFile (filename, doc, 1);
02786
02787   // Freeing memory
02788   xmlFreeDoc (doc);
02789 }
```

Here is the call graph for this function:



5.5.2.17 void input_save_gradient (xmlNode * *node*)

Function to save the gradient based method data in a XML node.

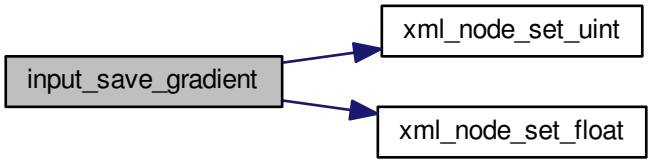
Parameters

node	XML node.

Definition at line 2644 of file mpcotool.c.

```
02645 {
02646   if (input->nsteps)
02647     {
02648       xml_node_set_uint (node, XML_NSTEPS, input->
      nsteps);
02649       if (input->relaxation != DEFAULT_RELAXATION)
02650         xml_node_set_float (node, XML_RELAXATION,
      input->relaxation);
02651       switch (input->gradient_method)
02652         {
02653         case GRADIENT_METHOD_COORDINATES:
02654           xmlSetProp (node, XML_GRADIENT_METHOD,
      XML_COORDINATES);
02655           break;
02656         default:
02657           xmlSetProp (node, XML_GRADIENT_METHOD, XML_RANDOM);
02658           xml_node_set_uint (node, XML_NESTIMATES,
      input->nestimates);
02659         }
02660     }
02661 }
```

Here is the call graph for this function:



5.5.2.18 int main (int *argn*, char ** *argc*)

Main function.

Parameters

argn	Arguments number.
argc	Arguments pointer.

Returns

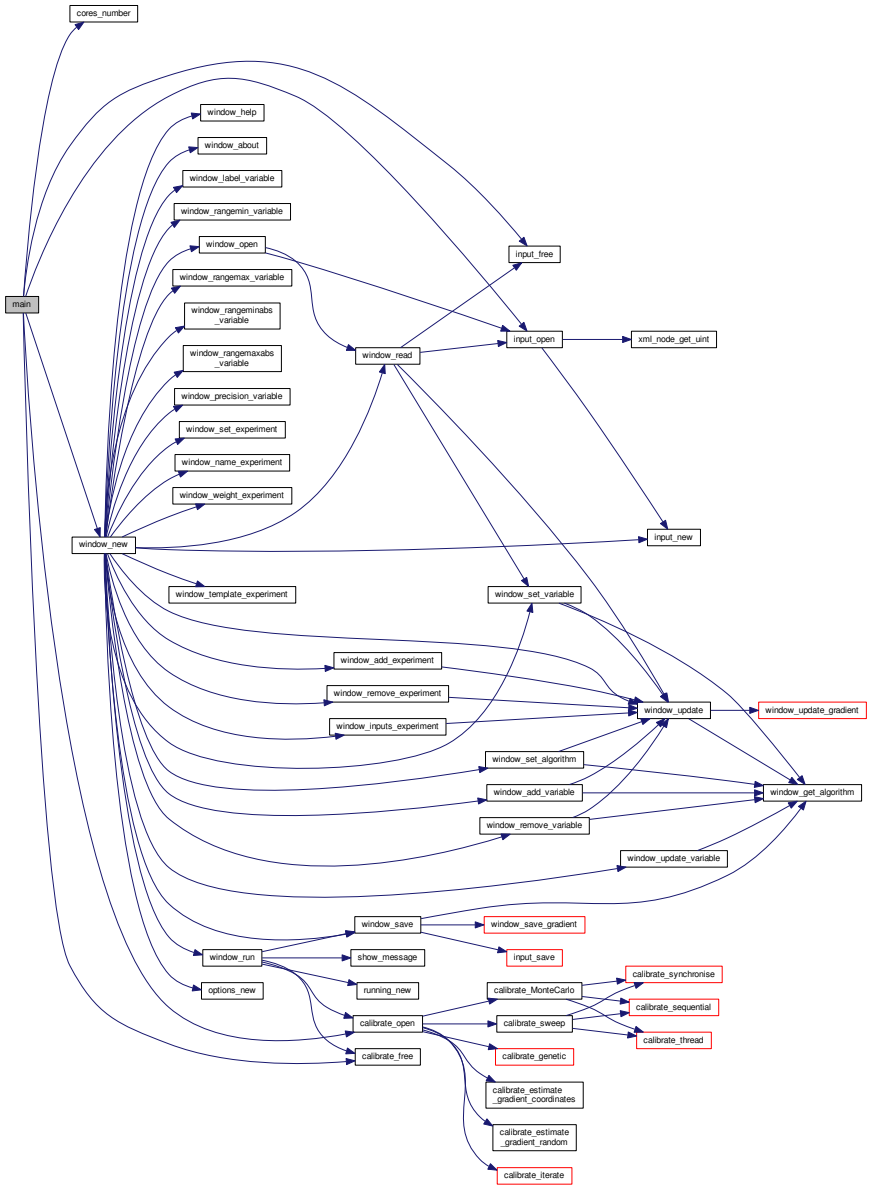
0 on success, >0 on error.

Definition at line 4728 of file mpcotool.c.

```
04729 {
04730 #if HAVE_GTK
04731   char *buffer;
04732 #endif
04733
04734   // Starting pseudo-random numbers generator
04735   calibrate->rng = gsl_rng_alloc (gsl_rng_taus2);
04736   calibrate->seed = DEFAULT_RANDOM_SEED;
04737
```

```
04738   // Allowing spaces in the XML data file
04739   xmlKeepBlanksDefault (0);
04740
04741   // Starting MPI
04742 #if HAVE_MPI
04743   MPI_Init (&argn, &argc);
04744   MPI_Comm_size (MPI_COMM_WORLD, &ntasks);
04745   MPI_Comm_rank (MPI_COMM_WORLD, &calibrate->mpi_rank);
04746   printf ("rank=%d tasks=%d\n", calibrate->mpi_rank, ntasks);
04747 #else
04748   ntasks = 1;
04749 #endif
04750
04751 #if HAVE_GTK
04752
04753   // Getting threads number
04754   nthreads_gradient = nthreads = cores_number ();
04755
04756   // Setting local language and international floating point numbers notation
04757   setlocale (LC_ALL, "");
04758   setlocale (LC_NUMERIC, "C");
04759   window->application_directory = g_get_current_dir ();
04760   buffer = g_build_filename (window->application_directory,
      LOCALE_DIR, NULL);
04761   bindtextdomain (PROGRAM_INTERFACE, buffer);
04762   bind_textdomain_codeset (PROGRAM_INTERFACE, "UTF-8");
04763   textdomain (PROGRAM_INTERFACE);
04764
04765   // Initing GTK+
04766   gtk_disable_setlocale ();
04767   gtk_init (&argn, &argc);
04768
04769   // Opening the main window
04770   window_new ();
04771   gtk_main ();
04772
04773   // Freeing memory
04774   input_free ();
04775   g_free (buffer);
04776   gtk_widget_destroy (GTK_WIDGET (window->window));
04777   g_free (window->application_directory);
04778
04779 #else
04780
04781   // Checking syntax
04782   if (!(argn == 2 || (argn == 4 && !strcmp (argc[1], "-nthreads"))))
04783     {
04784       printf ("The syntax is:\nmpcotoolbin [-nthreads x] data_file\n");
04785       return 1;
04786     }
04787
04788   // Getting threads number
04789   if (argn == 2)
04790     nthreads_gradient = nthreads = cores_number ();
04791   else
04792     {
04793       nthreads_gradient = nthreads = atoi (argc[2]);
04794       if (!nthreads)
04795         {
04796           printf ("Bad threads number\n");
04797           return 2;
04798         }
04799     }
04800   printf ("nthreads=%u\n", nthreads);
04801
04802   // Making calibration
04803   if (input_open (argc[argn - 1]))
04804     calibrate_open ();
04805
04806   // Freeing memory
04807   calibrate_free ();
04808
04809 #endif
04810
04811   // Closing MPI
04812 #if HAVE_MPI
04813   MPI_Finalize ();
04814 #endif
04815
04816   // Freeing memory
04817   gsl_rng_free (calibrate->rng);
04818
04819   // Closing
04820   return 0;
04821 }
```

Here is the call graph for this function:



5.5.2.19 void show_error (char * *msg*)

Function to show a dialog with an error message.

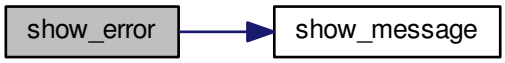
Parameters

msg	Error message.

Definition at line 256 of file mpcotool.c.

```
00257 {
00258   show_message (gettext ("ERROR!"), msg, ERROR_TYPE);
00259 }
```

Here is the call graph for this function:



5.5.2.20 void show_message (char * *title*, char * *msg*, int *type*)

Function to show a dialog with a message.

Parameters

title	Title.
msg	Message.
type	Message type.

Definition at line 226 of file mpcotool.c.

```
00227 {
00228 #if HAVE_GTK
00229   GtkMessageDialog *dlg;
00230
00231   // Creating the dialog
00232   dlg = (GtkMessageDialog *) gtk_message_dialog_new
00233     (window->window, GTK_DIALOG_MODAL, type, GTK_BUTTONS_OK, "%s", msg);
00234
00235   // Setting the dialog title
00236   gtk_window_set_title (GTK_WINDOW (dlg), title);
00237
00238   // Showing the dialog and waiting response
00239   gtk_dialog_run (GTK_DIALOG (dlg));
00240
00241   // Closing and freeing memory
00242   gtk_widget_destroy (GTK_WIDGET (dlg));
00243
00244 #else
00245   printf ("%s: %s\n", title, msg);
00246 #endif
00247 }
```

5.5.2.21 int window_get_algorithm ( )

Function to get the stochastic algorithm number.

Returns

Stochastic algorithm number.

Definition at line 2887 of file mpcotool.c.

```
02888 {
02889   unsigned int i;
02890   for (i = 0; i < NALGORITHMS; ++i)
02891     if (gtk_toggle_button_get_active
02892         (GTK_TOGGLE_BUTTON (window->button_algorithm[i])))
02893       break;
02894   return i;
02895 }
```

5.5.2.22 int window_get_gradient ( )

Function to get the gradient base method number.

Returns

Gradient base method number.

Definition at line 2903 of file mpcotool.c.

```
02904 {
02905   unsigned int i;
02906   for (i = 0; i < NGRADIENTS; ++i)
02907     if (gtk_toggle_button_get_active
02908         (GTK_TOGGLE_BUTTON (window->button_gradient[i])))
02909       break;
02910   return i;
02911 }
```

5.5.2.23 int window_read (char * *filename*)

Function to read the input data of a file.

Parameters

filename	File name.

Returns

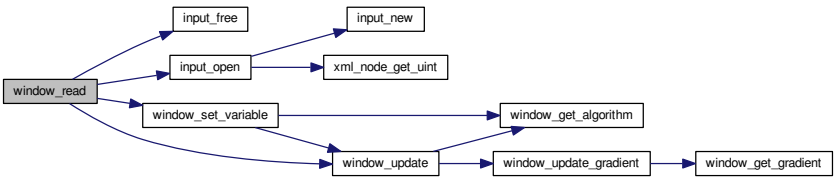
1 on succes, 0 on error.

Definition at line 3908 of file mpcotool.c.

```
03909 {
03910   unsigned int i;
03911   char *buffer;
03912 #if DEBUG
03913   fprintf (stderr, "window_read: start\n");
03914 #endif
03915
03916   // Reading new input file
03917   input_free ();
03918   if (!input_open (filename))
03919     return 0;
03920
03921   // Setting GTK+ widgets data
03922   gtk_entry_set_text (window->entry_result, input->result);
03923   gtk_entry_set_text (window->entry_variables, input->
      variables);
03924   buffer = g_build_filename (input->directory, input->
      simulator, NULL);
03925   gtk_file_chooser_set_filename (GTK_FILE_CHOOSER
03926                                  (window->button_simulator), buffer);
03927   g_free (buffer);
03928   gtk_toggle_button_set_active (GTK_TOGGLE_BUTTON (window->check_evaluator),
03929                                 (size_t) input->evaluator);
03930   if (input->evaluator)
03931     {
03932       buffer = g_build_filename (input->directory, input->
      evaluator, NULL);
03933       gtk_file_chooser_set_filename (GTK_FILE_CHOOSER
03934                                      (window->button_evaluator), buffer);
03935       g_free (buffer);
03936     }
03937   gtk_toggle_button_set_active
03938     (GTK_TOGGLE_BUTTON (window->button_algorithm[input->
      algorithm]), TRUE);
03939   switch (input->algorithm)
03940     {
03941     case ALGORITHM_MONTE_CARLO:
03942       gtk_spin_button_set_value (window->spin_simulations,
03943                                  (gdouble) input->nsimulations);
03944     case ALGORITHM_SWEEP:
```

```
03945       gtk_spin_button_set_value (window->spin_iterations,
03946                                  (gdouble) input->niterations);
03947       gtk_spin_button_set_value (window->spin_bests, (gdouble)
      input->nbest);
03948       gtk_spin_button_set_value (window->spin_tolerance,
      input->tolerance);
03949       gtk_toggle_button_set_active (GTK_TOGGLE_BUTTON (window->
      check_gradient),
03950                                     input->nsteps);
03951       if (input->nsteps)
03952         {
03953           gtk_toggle_button_set_active
03954             (GTK_TOGGLE_BUTTON (window->button_gradient
03955                                 [input->gradient_method]), TRUE);
03956           gtk_spin_button_set_value (window->spin_steps,
03957                                      (gdouble) input->nsteps);
03958           gtk_spin_button_set_value (window->spin_relaxation,
03959                                      (gdouble) input->relaxation);
03960           switch (input->gradient_method)
03961             {
03962             case GRADIENT_METHOD_RANDOM:
03963               gtk_spin_button_set_value (window->spin_estimates,
03964                                          (gdouble) input->nestimates);
03965             }
03966         }
03967       break;
03968     default:
03969       gtk_spin_button_set_value (window->spin_population,
03970                                  (gdouble) input->nsimulations);
03971       gtk_spin_button_set_value (window->spin_generations,
03972                                  (gdouble) input->niterations);
03973       gtk_spin_button_set_value (window->spin_mutation, input->
      mutation_ratio);
03974       gtk_spin_button_set_value (window->spin_reproduction,
03975                                  input->reproduction_ratio);
03976       gtk_spin_button_set_value (window->spin_adaptation,
03977                                  input->adaptation_ratio);
03978     }
03979   g_signal_handler_block (window->combo_experiment, window->
      id_experiment);
03980   g_signal_handler_block (window->button_experiment,
03981                           window->id_experiment_name);
03982   gtk_combo_box_text_remove_all (window->combo_experiment);
03983   for (i = 0; i < input->nexperiments; ++i)
03984     gtk_combo_box_text_append_text (window->combo_experiment,
03985                                     input->experiment[i]);
03986   g_signal_handler_unblock
03987     (window->button_experiment, window->
      id_experiment_name);
03988   g_signal_handler_unblock (window->combo_experiment,
      window->id_experiment);
03989   gtk_combo_box_set_active (GTK_COMBO_BOX (window->combo_experiment), 0);
03990   g_signal_handler_block (window->combo_variable, window->
      id_variable);
03991   g_signal_handler_block (window->entry_variable, window->
      id_variable_label);
03992   gtk_combo_box_text_remove_all (window->combo_variable);
03993   for (i = 0; i < input->nvariables; ++i)
03994     gtk_combo_box_text_append_text (window->combo_variable,
      input->label[i]);
03995   g_signal_handler_unblock (window->entry_variable, window->
      id_variable_label);
03996   g_signal_handler_unblock (window->combo_variable, window->
      id_variable);
03997   gtk_combo_box_set_active (GTK_COMBO_BOX (window->combo_variable), 0);
03998   window_set_variable ();
03999   window_update ();
04000
04001 #if DEBUG
04002   fprintf (stderr, "window_read: end\n");
04003 #endif
04004   return 1;
04005 }
```

Here is the call graph for this function:



5.5.2.24 int window_save ( )

Function to save the input file.

Returns

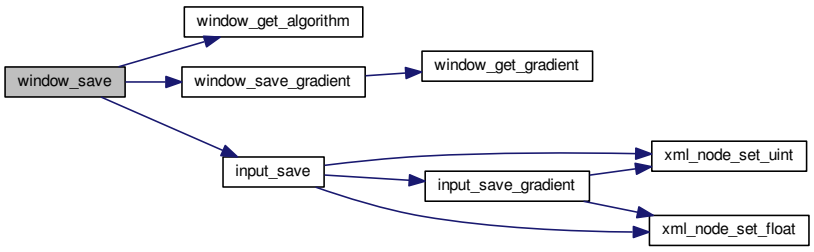
1 on OK, 0 on Cancel.

Definition at line 2951 of file mpcotool.c.

```
02952 {
02953   char *buffer;
02954   GtkFileChooserDialog *dlg;
02955
02956 #if DEBUG
02957   fprintf (stderr, "window_save: start\n");
02958 #endif
02959
02960   // Opening the saving dialog
02961   dlg = (GtkFileChooserDialog *)
02962     gtk_file_chooser_dialog_new (gettext ("Save file"),
02963                                  window->window,
02964                                  GTK_FILE_CHOOSER_ACTION_SAVE,
02965                                  gettext ("_Cancel"),
02966                                  GTK_RESPONSE_CANCEL,
02967                                  gettext ("_OK"), GTK_RESPONSE_OK, NULL);
02968   gtk_file_chooser_set_do_overwrite_confirmation (GTK_FILE_CHOOSER (dlg), TRUE);
02969   buffer = g_build_filename (input->directory, input->name, NULL);
02970   gtk_file_chooser_set_filename (GTK_FILE_CHOOSER (dlg), buffer);
02971   g_free (buffer);
02972
02973   // If OK response then saving
02974   if (gtk_dialog_run (GTK_DIALOG (dlg)) == GTK_RESPONSE_OK)
02975     {
02976
02977       // Adding properties to the root XML node
02978       input->simulator = gtk_file_chooser_get_filename
02979         (GTK_FILE_CHOOSER (window->button_simulator));
02980       if (gtk_toggle_button_get_active
02981           (GTK_TOGGLE_BUTTON (window->check_evaluator)))
02982         input->evaluator = gtk_file_chooser_get_filename
02983           (GTK_FILE_CHOOSER (window->button_evaluator));
02984       else
02985         input->evaluator = NULL;
02986       input->result
02987         = (char *) xmlStrdup ((const xmlChar *)
02988                               gtk_entry_get_text (window->entry_result));
02989       input->variables
02990         = (char *) xmlStrdup ((const xmlChar *)
02991                               gtk_entry_get_text (window->entry_variables));
02992
02993       // Setting the algorithm
02994       switch (window_get_algorithm ())
02995         {
02996         case ALGORITHM_MONTE_CARLO:
02997           input->algorithm = ALGORITHM_MONTE_CARLO;
02998           input->nsimulations
02999             = gtk_spin_button_get_value_as_int (window->spin_simulations);
03000           input->niterations
03001             = gtk_spin_button_get_value_as_int (window->spin_iterations);
03002           input->tolerance = gtk_spin_button_get_value (window->
```

```
      spin_tolerance);
03003           input->nbest = gtk_spin_button_get_value_as_int (window->
      spin_bests);
03004           window_save_gradient ();
03005           break;
03006         case ALGORITHM_SWEEP:
03007           input->algorithm = ALGORITHM_SWEEP;
03008           input->niterations
03009             = gtk_spin_button_get_value_as_int (window->spin_iterations);
03010           input->tolerance = gtk_spin_button_get_value (window->
      spin_tolerance);
03011           input->nbest = gtk_spin_button_get_value_as_int (window->
      spin_bests);
03012           window_save_gradient ();
03013           break;
03014         default:
03015           input->algorithm = ALGORITHM_GENETIC;
03016           input->nsimulations
03017             = gtk_spin_button_get_value_as_int (window->spin_population);
03018           input->niterations
03019             = gtk_spin_button_get_value_as_int (window->spin_generations);
03020           input->mutation_ratio
03021             = gtk_spin_button_get_value (window->spin_mutation);
03022           input->reproduction_ratio
03023             = gtk_spin_button_get_value (window->spin_reproduction);
03024           input->adaptation_ratio
03025             = gtk_spin_button_get_value (window->spin_adaptation);
03026           break;
03027         }
03028
03029       // Saving the XML file
03030       buffer = gtk_file_chooser_get_filename (GTK_FILE_CHOOSER (dlg));
03031       input_save (buffer);
03032
03033       // Closing and freeing memory
03034       g_free (buffer);
03035       gtk_widget_destroy (GTK_WIDGET (dlg));
03036 #if DEBUG
03037       fprintf (stderr, "window_save: end\n");
03038 #endif
03039       return 1;
03040     }
03041
03042   // Closing and freeing memory
03043   gtk_widget_destroy (GTK_WIDGET (dlg));
03044 #if DEBUG
03045   fprintf (stderr, "window_save: end\n");
03046 #endif
03047   return 0;
03048 }
```

Here is the call graph for this function:



5.5.2.25 void window_template_experiment (void * *data*)

Function to update the experiment i-th input template in the main window.

Parameters

data	Callback data (i-th input template).

Definition at line 3544 of file mpcotool.c.

```
03545 {
03546   unsigned int i, j;
03547   char *buffer;
03548   GFile *file1, *file2;
03549 #if DEBUG
03550   fprintf (stderr, "window_template_experiment: start\n");
03551 #endif
03552   i = (size_t) data;
03553   j = gtk_combo_box_get_active (GTK_COMBO_BOX (window->combo_experiment));
03554   file1
03555     = gtk_file_chooser_get_file (GTK_FILE_CHOOSER (window->button_template[i]));
03556   file2 = g_file_new_for_path (input->directory);
03557   buffer = g_file_get_relative_path (file2, file1);
03558   input->template[i][j] = (char *) xmlStrdup ((xmlChar *) buffer);
03559   g_free (buffer);
03560   g_object_unref (file2);
03561   g_object_unref (file1);
03562 #if DEBUG
03563   fprintf (stderr, "window_template_experiment: end\n");
03564 #endif
03565 }
```

5.5.2.26 double xml_node_get_float (xmlNode * *node*, const xmlChar * *prop*, int * *error_code*)

Function to get a floating point number of a XML node property.

Parameters

node	XML node.
prop	XML property.
error_code	Error code.

Returns

Floating point number value.

Definition at line 336 of file mpcotool.c.

```
00337 {
00338   double x = 0.;
00339   xmlChar *buffer;
00340   buffer = xmlGetProp (node, prop);
00341   if (!buffer)
00342     *error_code = 1;
00343   else
00344     {
00345       if (sscanf ((char *) buffer, "%lf", &x) != 1)
00346         *error_code = 2;
00347       else
00348         *error_code = 0;
00349       xmlFree (buffer);
00350     }
00351   return x;
00352 }
```

5.5.2.27 int xml_node_get_int (xmlNode * *node*, const xmlChar * *prop*, int * *error_code*)

Function to get an integer number of a XML node property.

Parameters

node	XML node.
prop	XML property.
error_code	Error code.

Returns

Integer number value.

Definition at line 274 of file mpcotool.c.

```
00275 {
00276   int i = 0;
00277   xmlChar *buffer;
00278   buffer = xmlGetProp (node, prop);
00279   if (!buffer)
00280     *error_code = 1;
00281   else
00282     {
00283       if (sscanf ((char *) buffer, "%d", &i) != 1)
00284         *error_code = 2;
00285       else
00286         *error_code = 0;
00287       xmlFree (buffer);
00288     }
00289   return i;
00290 }
```

5.5.2.28 int xml_node_get_uint (xmlNode * *node*, const xmlChar * *prop*, int * *error_code*)

Function to get an unsigned integer number of a XML node property.

Parameters

node	XML node.
prop	XML property.
error_code	Error code.

Returns

Unsigned integer number value.

Definition at line 305 of file mpcotool.c.

```
00306 {
00307   unsigned int i = 0;
00308   xmlChar *buffer;
00309   buffer = xmlGetProp (node, prop);
00310   if (!buffer)
00311     *error_code = 1;
00312   else
00313     {
00314       if (sscanf ((char *) buffer, "%u", &i) != 1)
00315         *error_code = 2;
00316       else
00317         *error_code = 0;
00318       xmlFree (buffer);
00319     }
00320   return i;
00321 }
```

5.5.2.29 void xml_node_set_float (xmlNode * *node*, const xmlChar * *prop*, double *value*)

Function to set a floating point number in a XML node property.

Parameters

node	XML node.
prop	XML property.
value	Floating point number value.

Definition at line 403 of file mpcotool.c.

```
00404 {
00405   xmlChar buffer[64];
00406   snprintf ((char *) buffer, 64, "%.14lg", value);
00407   xmlSetProp (node, prop, buffer);
00408 }
```

5.5.2.30 void xml_node_set_int (xmlNode * *node*, const xmlChar * *prop*, int *value*)

Function to set an integer number in a XML node property.

Parameters

node	XML node.
prop	XML property.
value	Integer number value.

Definition at line 365 of file mpcotool.c.

```
00366 {
00367   xmlChar buffer[64];
00368   snprintf ((char *) buffer, 64, "%d", value);
00369   xmlSetProp (node, prop, buffer);
00370 }
```

5.5.2.31 void xml_node_set_uint (xmlNode * *node*, const xmlChar * *prop*, unsigned int *value*)

Function to set an unsigned integer number in a XML node property.

Parameters

node	XML node.
prop	XML property.
value	Unsigned integer number value.

Definition at line 384 of file mpcotool.c.

```
00385 {
00386   xmlChar buffer[64];
00387   snprintf ((char *) buffer, 64, "%u", value);
00388   xmlSetProp (node, prop, buffer);
00389 }
```

5.5.3 Variable Documentation

5.5.3.1 const char* format[NPRECISIONS]

Initial value:

```
= {
  "%.1lg", "%.2lg", "%.3lg", "%.4lg", "%.5lg", "%.6lg", "%.7lg", "%.8lg",
  "%.9lg", "%.10lg", "%.11lg", "%.12lg", "%.13lg", "%.14lg", "%.15lg"
}
```

Array of C-strings with variable formats.

Definition at line 117 of file mpcotool.c.

5.5.3.2 const double precision[NPRECISIONS]

Initial value:

```
= {
  1., 0.1, 0.01, 1e-3, 1e-4, 1e-5, 1e-6, 1e-7, 1e-8, 1e-9, 1e-10, 1e-11, 1e-12,
  1e-13, 1e-14
}
```

Array of variable precisions.

Definition at line 122 of file mpcotool.c.

5.5.3.3 const xmlChar* template[MAX_NINPUTS]

Initial value:

```
= {
  XML_TEMPLATE1, XML_TEMPLATE2, XML_TEMPLATE3,
      XML_TEMPLATE4,
  XML_TEMPLATE5, XML_TEMPLATE6, XML_TEMPLATE7,
      XML_TEMPLATE8
}
```

Array of xmlChar strings with template labels.

Definition at line 110 of file mpcotool.c.

5.6 mpcotool.c

```
00001 /*
00002 MPCOTool: a software to make calibrations of empirical parameters.
00003
00004 AUTHORS: Javier Burguete and Borja Latorre.
00005
00006 Copyright 2012-2015, AUTHORS.
00007
00008 Redistribution and use in source and binary forms, with or without modification,
00009 are permitted provided that the following conditions are met:
00010
00011     1. Redistributions of source code must retain the above copyright notice,
00012         this list of conditions and the following disclaimer.
00013
00014     2. Redistributions in binary form must reproduce the above copyright notice,
00015         this list of conditions and the following disclaimer in the
00016         documentation and/or other materials provided with the distribution.
00017
00018 THIS SOFTWARE IS PROVIDED BY AUTHORS ``AS IS'' AND ANY EXPRESS OR IMPLIED
00019 WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF
00020 MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT
00021 SHALL AUTHORS OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL,
00022 SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO,
00023 PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR
00024 BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN
00025 CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING
00026 IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY
00027 OF SUCH DAMAGE.
00028 */
00029
00036 #define _GNU_SOURCE
00037 #include "config.h"
00038 #include <stdio.h>
00039 #include <stdlib.h>
00040 #include <string.h>
00041 #include <math.h>
00042 #include <unistd.h>
00043 #include <locale.h>
00044 #include <gsl/gsl_rng.h>
00045 #include <libxml/parser.h>
00046 #include <libintl.h>
00047 #include <glib.h>
00048 #include <glib/gstdio.h>
00049 #ifdef G_OS_WIN32
00050 #include <windows.h>
```

```
00051 #elif (!__BSD_VISIBLE)
00052 #include <alloca.h>
00053 #endif
00054 #if HAVE_MPI
00055 #include <mpi.h>
00056 #endif
00057 #include "genetic/genetic.h"
00058 #include "mpcotool.h"
00059 #if HAVE_GTK
00060 #include <gio/gio.h>
00061 #include <gtk/gtk.h>
00062 #include "interface.h"
00063 #endif
00064
00065 #define DEBUG 0
00066
00076 #if HAVE_GTK
00077 #define ERROR_TYPE GTK_MESSAGE_ERROR
00078 #define INFO_TYPE GTK_MESSAGE_INFO
00079 #else
00080 #define ERROR_TYPE 0
00081 #define INFO_TYPE 0
00082 #endif
00083 #ifdef G_OS_WIN32
00084 #define INPUT_FILE "test-ga-win.xml"
00085 #define RM "del"
00086 #else
00087 #define INPUT_FILE "test-ga.xml"
00088 #define RM "rm"
00089 #endif
00090
00091 int ntasks;
00092 unsigned int nthreads;
00093 unsigned int nthreads_gradient;
00095 GMutex mutex[1];
00096 void (*calibrate_algorithm) ();
00098 double (*calibrate_estimate_gradient) (unsigned int variable,
00099                                        unsigned int estimate);
00101 Input input[1];
00103 Calibrate calibrate[1];
00104
00105 const xmlChar *result_name = (xmlChar *) "result";
00107 const xmlChar *variables_name = (xmlChar *) "variables";
00109
00110 const xmlChar *template[MAX_NINPUTS] = {
00111   XML_TEMPLATE1, XML_TEMPLATE2, XML_TEMPLATE3,
      XML_TEMPLATE4,
00112   XML_TEMPLATE5, XML_TEMPLATE6, XML_TEMPLATE7,
      XML_TEMPLATE8
00113 };
00114
00116
00117 const char *format[NPRECISIONS] = {
00118   "%.1lg", "%.2lg", "%.3lg", "%.4lg", "%.5lg", "%.6lg", "%.7lg", "%.8lg",
00119   "%.9lg", "%.10lg", "%.11lg", "%.12lg", "%.13lg", "%.14lg", "%.15lg"
00120 };
00121
00122 const double precision[NPRECISIONS] = {
00123   1., 0.1, 0.01, 1e-3, 1e-4, 1e-5, 1e-6, 1e-7, 1e-8, 1e-9, 1e-10, 1e-11, 1e-12,
00124   1e-13, 1e-14
00125 };
00126
00127 const char *logo[] = {
00128   "32 32 3 1",
00129   "      c None",
00130   ".     c #0000FF",
00131   "+     c #FF0000",
00132   "                                ",
00133   "                                ",
00134   "                                ",
00135   "     .      .      .      .     ",
00136   "     .      .      .      .     ",
00137   "     .      .      .      .     ",
00138   "     .      .      .      .     ",
00139   "     .      .     +++     .     ",
00140   "     .      .    +++++    .     ",
00141   "     .      .    +++++    .     ",
00142   "     .      .    +++++    .     ",
00143   "    +++     .     +++    +++    ",
00144   "   +++++    .      .    +++++   ",
00145   "   +++++    .      .    +++++   ",
00146   "   +++++    .      .    +++++   ",
00147   "    +++     .      .     +++    ",
00148   "     .      .      .      .     ",
00149   "     .     +++     .      .     ",
00150   "     .    +++++    .      .     ",
00151   "     .    +++++    .      .     ",
```

```
00152   "     .    +++++    .       .     ",
00153   "     .     +++     .       .     ",
00154   "     .      .      .       .     ",
00155   "     .      .      .       .     ",
00156   "     .      .      .       .     ",
00157   "     .      .      .       .     ",
00158   "     .      .      .       .     ",
00159   "     .      .      .       .     ",
00160   "     .      .      .       .     ",
00161   "                                 ",
00162   "                                 ",
00163   "                                 "
00164 };
00165
00166 /*
00167 const char * logo[] = {
00168 "32 32 3 1",
00169 "     c #FFFFFFFFFFFF",
00170 ".    c #00000000FFFF",
00171 "X    c #FFFF00000000",
00172 "                                 ",
00173 "                                 ",
00174 "                                 ",
00175 "     .      .      .      .     ",
00176 "     .      .      .      .     ",
00177 "     .      .      .      .     ",
00178 "     .      .      .      .     ",
00179 "     .      .     XXX     .     ",
00180 "     .      .    XXXXX    .     ",
00181 "     .      .    XXXXX    .     ",
00182 "     .      .    XXXXX    .     ",
00183 "    XXX     .     XXX    XXX    ",
00184 "   XXXXX    .      .    XXXXX   ",
00185 "   XXXXX    .      .    XXXXX   ",
00186 "   XXXXX    .      .    XXXXX   ",
00187 "    XXX     .      .     XXX    ",
00188 "     .      .      .      .     ",
00189 "     .     XXX     .      .     ",
00190 "     .    XXXXX    .      .     ",
00191 "     .    XXXXX    .      .     ",
00192 "     .    XXXXX    .      .     ",
00193 "     .     XXX     .      .     ",
00194 "     .      .      .      .     ",
00195 "     .      .      .      .     ",
00196 "     .      .      .      .     ",
00197 "     .      .      .      .     ",
00198 "     .      .      .      .     ",
00199 "     .      .      .      .     ",
00200 "     .      .      .      .     ",
00201 "                                 ",
00202 "                                 ",
00203 "                                 "};
00204 */
00205
00206 #if HAVE_GTK
00207 Options options[1];
00209 Running running[1];
00211 Window window[1];
00213 #endif
00214
00225 void
00226 show_message (char *title, char *msg, int type)
00227 {
00228 #if HAVE_GTK
00229   GtkMessageDialog *dlg;
00230
00231   // Creating the dialog
00232   dlg = (GtkMessageDialog *) gtk_message_dialog_new
00233     (window->window, GTK_DIALOG_MODAL, type, GTK_BUTTONS_OK, "%s", msg);
00234
00235   // Setting the dialog title
00236   gtk_window_set_title (GTK_WINDOW (dlg), title);
00237
00238   // Showing the dialog and waiting response
00239   gtk_dialog_run (GTK_DIALOG (dlg));
00240
00241   // Closing and freeing memory
00242   gtk_widget_destroy (GTK_WIDGET (dlg));
00243
00244 #else
00245   printf ("%s: %s\n", title, msg);
00246 #endif
00247 }
00248
00255 void
00256 show_error (char *msg)
00257 {
```

```
00258   show_message (gettext ("ERROR!"), msg, ERROR_TYPE);
00259 }
00260
00273 int
00274 xml_node_get_int (xmlNode * node, const xmlChar * prop, int *error_code)
00275 {
00276   int i = 0;
00277   xmlChar *buffer;
00278   buffer = xmlGetProp (node, prop);
00279   if (!buffer)
00280     *error_code = 1;
00281   else
00282     {
00283       if (sscanf ((char *) buffer, "%d", &i) != 1)
00284         *error_code = 2;
00285       else
00286         *error_code = 0;
00287       xmlFree (buffer);
00288     }
00289   return i;
00290 }
00291
00304 unsigned int
00305 xml_node_get_uint (xmlNode * node, const xmlChar * prop, int *error_code)
00306 {
00307   unsigned int i = 0;
00308   xmlChar *buffer;
00309   buffer = xmlGetProp (node, prop);
00310   if (!buffer)
00311     *error_code = 1;
00312   else
00313     {
00314       if (sscanf ((char *) buffer, "%u", &i) != 1)
00315         *error_code = 2;
00316       else
00317         *error_code = 0;
00318       xmlFree (buffer);
00319     }
00320   return i;
00321 }
00322
00335 double
00336 xml_node_get_float (xmlNode * node, const xmlChar * prop, int *error_code)
00337 {
00338   double x = 0.;
00339   xmlChar *buffer;
00340   buffer = xmlGetProp (node, prop);
00341   if (!buffer)
00342     *error_code = 1;
00343   else
00344     {
00345       if (sscanf ((char *) buffer, "%lf", &x) != 1)
00346         *error_code = 2;
00347       else
00348         *error_code = 0;
00349       xmlFree (buffer);
00350     }
00351   return x;
00352 }
00353
00364 void
00365 xml_node_set_int (xmlNode * node, const xmlChar * prop, int value)
00366 {
00367   xmlChar buffer[64];
00368   snprintf ((char *) buffer, 64, "%d", value);
00369   xmlSetProp (node, prop, buffer);
00370 }
00371
00383 void
00384 xml_node_set_uint (xmlNode * node, const xmlChar * prop, unsigned int value)
00385 {
00386   xmlChar buffer[64];
00387   snprintf ((char *) buffer, 64, "%u", value);
00388   xmlSetProp (node, prop, buffer);
00389 }
00390
00402 void
00403 xml_node_set_float (xmlNode * node, const xmlChar * prop, double value)
00404 {
00405   xmlChar buffer[64];
00406   snprintf ((char *) buffer, 64, "%.14lg", value);
00407   xmlSetProp (node, prop, buffer);
00408 }
00409
00414 void
00415 input_new ()
00416 {
```

```
00417   unsigned int i;
00418 #if DEBUG
00419   fprintf (stderr, "input_new: start\n");
00420 #endif
00421   input->nvariables = input->nexperiments = input->ninputs = input->
      nsteps = 0;
00422   input->simulator = input->evaluator = input->directory = input->
      name
00423     = input->result = input->variables = NULL;
00424   input->experiment = input->label = NULL;
00425   input->precision = input->nsweeps = input->nbits = NULL;
00426   input->rangemin = input->rangemax = input->rangeminabs = input->
      rangemaxabs
00427     = input->weight = input->step = NULL;
00428   for (i = 0; i < MAX_NINPUTS; ++i)
00429     input->template[i] = NULL;
00430 #if DEBUG
00431   fprintf (stderr, "input_new: end\n");
00432 #endif
00433 }
00434
00439 void
00440 input_free ()
00441 {
00442   unsigned int i, j;
00443 #if DEBUG
00444   fprintf (stderr, "input_free: start\n");
00445 #endif
00446   g_free (input->name);
00447   g_free (input->directory);
00448   for (i = 0; i < input->nexperiments; ++i)
00449     {
00450       xmlFree (input->experiment[i]);
00451       for (j = 0; j < input->ninputs; ++j)
00452         xmlFree (input->template[j][i]);
00453       g_free (input->template[j]);
00454     }
00455   g_free (input->experiment);
00456   for (i = 0; i < input->ninputs; ++i)
00457     g_free (input->template[i]);
00458   for (i = 0; i < input->nvariables; ++i)
00459     xmlFree (input->label[i]);
00460   g_free (input->label);
00461   g_free (input->precision);
00462   g_free (input->rangemin);
00463   g_free (input->rangemax);
00464   g_free (input->rangeminabs);
00465   g_free (input->rangemaxabs);
00466   g_free (input->weight);
00467   g_free (input->step);
00468   g_free (input->nsweeps);
00469   g_free (input->nbits);
00470   xmlFree (input->evaluator);
00471   xmlFree (input->simulator);
00472   xmlFree (input->result);
00473   xmlFree (input->variables);
00474   input->nexperiments = input->ninputs = input->nvariables = input->
      nsteps = 0;
00475 #if DEBUG
00476   fprintf (stderr, "input_free: end\n");
00477 #endif
00478 }
00479
00487 int
00488 input_open (char *filename)
00489 {
00490   char buffer2[64];
00491   char *buffert[MAX_NINPUTS] =
00492     { NULL, NULL, NULL, NULL, NULL, NULL, NULL, NULL };
00493   xmlDoc *doc;
00494   xmlNode *node, *child;
00495   xmlChar *buffer;
00496   char *msg;
00497   int error_code;
00498   unsigned int i;
00499
00500 #if DEBUG
00501   fprintf (stderr, "input_open: start\n");
00502 #endif
00503
00504   // Resetting input data
00505   buffer = NULL;
00506   input_new ();
00507
00508   // Parsing the input file
00509 #if DEBUG
00510   fprintf (stderr, "input_open: parsing the input file %s\n", filename);
```

```
00511 #endif
00512   doc = xmlParseFile (filename);
00513   if (!doc)
00514     {
00515       msg = gettext ("Unable to parse the input file");
00516       goto exit_on_error;
00517     }
00518
00519   // Getting the root node
00520 #if DEBUG
00521   fprintf (stderr, "input_open: getting the root node\n");
00522 #endif
00523   node = xmlDocGetRootElement (doc);
00524   if (xmlStrcmp (node->name, XML_CALIBRATE))
00525     {
00526       msg = gettext ("Bad root XML node");
00527       goto exit_on_error;
00528     }
00529
00530   // Getting results file names
00531   input->result = (char *) xmlGetProp (node, XML_RESULT);
00532   if (!input->result)
00533     input->result = (char *) xmlStrdup (result_name);
00534   input->variables = (char *) xmlGetProp (node, XML_VARIABLES);
00535   if (!input->variables)
00536     input->variables = (char *) xmlStrdup (variables_name);
00537
00538   // Opening simulator program name
00539   input->simulator = (char *) xmlGetProp (node, XML_SIMULATOR);
00540   if (!input->simulator)
00541     {
00542       msg = gettext ("Bad simulator program");
00543       goto exit_on_error;
00544     }
00545
00546   // Opening evaluator program name
00547   input->evaluator = (char *) xmlGetProp (node, XML_EVALUATOR);
00548
00549   // Obtaining pseudo-random numbers generator seed
00550   if (!xmlHasProp (node, XML_SEED))
00551     input->seed = DEFAULT_RANDOM_SEED;
00552   else
00553     {
00554       input->seed = xml_node_get_uint (node, XML_SEED, &error_code);
00555       if (error_code)
00556         {
00557           msg = gettext ("Bad pseudo-random numbers generator seed");
00558           goto exit_on_error;
00559         }
00560     }
00561
00562   // Opening algorithm
00563   buffer = xmlGetProp (node, XML_ALGORITHM);
00564   if (!xmlStrcmp (buffer, XML_MONTE_CARLO))
00565     {
00566       input->algorithm = ALGORITHM_MONTE_CARLO;
00567
00568       // Obtaining simulations number
00569       input->nsimulations
00570         = xml_node_get_int (node, XML_NSIMULATIONS, &error_code);
00571       if (error_code)
00572         {
00573           msg = gettext ("Bad simulations number");
00574           goto exit_on_error;
00575         }
00576     }
00577   else if (!xmlStrcmp (buffer, XML_SWEEP))
00578     input->algorithm = ALGORITHM_SWEEP;
00579   else if (!xmlStrcmp (buffer, XML_GENETIC))
00580     {
00581       input->algorithm = ALGORITHM_GENETIC;
00582
00583       // Obtaining population
00584       if (xmlHasProp (node, XML_NPOPULATION))
00585         {
00586           input->nsimulations
00587             = xml_node_get_uint (node, XML_NPOPULATION, &error_code);
00588           if (error_code || input->nsimulations < 3)
00589             {
00590               msg = gettext ("Invalid population number");
00591               goto exit_on_error;
00592             }
00593         }
00594       else
00595         {
00596           msg = gettext ("No population number");
00597           goto exit_on_error;
```

```
00598         }
00599
00600       // Obtaining generations
00601       if (xmlHasProp (node, XML_NGENERATIONS))
00602         {
00603           input->niterations
00604             = xml_node_get_uint (node, XML_NGENERATIONS, &error_code);
00605           if (error_code || !input->niterations)
00606             {
00607               msg = gettext ("Invalid generations number");
00608               goto exit_on_error;
00609             }
00610         }
00611       else
00612         {
00613           msg = gettext ("No generations number");
00614           goto exit_on_error;
00615         }
00616
00617       // Obtaining mutation probability
00618       if (xmlHasProp (node, XML_MUTATION))
00619         {
00620           input->mutation_ratio
00621             = xml_node_get_float (node, XML_MUTATION, &error_code);
00622           if (error_code || input->mutation_ratio < 0.
00623               || input->mutation_ratio >= 1.)
00624             {
00625               msg = gettext ("Invalid mutation probability");
00626               goto exit_on_error;
00627             }
00628         }
00629       else
00630         {
00631           msg = gettext ("No mutation probability");
00632           goto exit_on_error;
00633         }
00634
00635       // Obtaining reproduction probability
00636       if (xmlHasProp (node, XML_REPRODUCTION))
00637         {
00638           input->reproduction_ratio
00639             = xml_node_get_float (node, XML_REPRODUCTION, &error_code);
00640           if (error_code || input->reproduction_ratio < 0.
00641               || input->reproduction_ratio >= 1.0)
00642             {
00643               msg = gettext ("Invalid reproduction probability");
00644               goto exit_on_error;
00645             }
00646         }
00647       else
00648         {
00649           msg = gettext ("No reproduction probability");
00650           goto exit_on_error;
00651         }
00652
00653       // Obtaining adaptation probability
00654       if (xmlHasProp (node, XML_ADAPTATION))
00655         {
00656           input->adaptation_ratio
00657             = xml_node_get_float (node, XML_ADAPTATION, &error_code);
00658           if (error_code || input->adaptation_ratio < 0.
00659               || input->adaptation_ratio >= 1.)
00660             {
00661               msg = gettext ("Invalid adaptation probability");
00662               goto exit_on_error;
00663             }
00664         }
00665       else
00666         {
00667           msg = gettext ("No adaptation probability");
00668           goto exit_on_error;
00669         }
00670
00671       // Checking survivals
00672       i = input->mutation_ratio * input->nsimulations;
00673       i += input->reproduction_ratio * input->nsimulations;
00674       i += input->adaptation_ratio * input->nsimulations;
00675       if (i > input->nsimulations - 2)
00676         {
00677           msg = gettext
00678             ("No enough survival entities to reproduce the population");
00679           goto exit_on_error;
00680         }
00681     }
00682   else
00683     {
00684       msg = gettext ("Unknown algorithm");
```

```
00685       goto exit_on_error;
00686     }
00687   xmlFree (buffer);
00688   buffer = NULL;
00689
00690   if (input->algorithm == ALGORITHM_MONTE_CARLO
00691       || input->algorithm == ALGORITHM_SWEEP)
00692     {
00693
00694       // Obtaining iterations number
00695       input->niterations
00696         = xml_node_get_uint (node, XML_NITERATIONS, &error_code);
00697       if (error_code == 1)
00698         input->niterations = 1;
00699       else if (error_code)
00700         {
00701           msg = gettext ("Bad iterations number");
00702           goto exit_on_error;
00703         }
00704
00705       // Obtaining best number
00706       if (xmlHasProp (node, XML_NBEST))
00707         {
00708           input->nbest = xml_node_get_uint (node,
    XML_NBEST, &error_code);
00709           if (error_code || !input->nbest)
00710             {
00711               msg = gettext ("Invalid best number");
00712               goto exit_on_error;
00713             }
00714         }
00715       else
00716         input->nbest = 1;
00717
00718       // Obtaining tolerance
00719       if (xmlHasProp (node, XML_TOLERANCE))
00720         {
00721           input->tolerance
00722             = xml_node_get_float (node, XML_TOLERANCE, &error_code);
00723           if (error_code || input->tolerance < 0.)
00724             {
00725               msg = gettext ("Invalid tolerance");
00726               goto exit_on_error;
00727             }
00728         }
00729       else
00730         input->tolerance = 0.;
00731
00732       // Getting gradient method parameters
00733       if (xmlHasProp (node, XML_NSTEPS))
00734         {
00735           input->nsteps = xml_node_get_uint (node,
    XML_NSTEPS, &error_code);
00736           if (error_code || !input->nsteps)
00737             {
00738               msg = gettext ("Invalid steps number");
00739               goto exit_on_error;
00740             }
00741           buffer = xmlGetProp (node, XML_GRADIENT_METHOD);
00742           if (!xmlStrcmp (buffer, XML_COORDINATES))
00743             input->gradient_method = GRADIENT_METHOD_COORDINATES;
00744           else if (!xmlStrcmp (buffer, XML_RANDOM))
00745             {
00746               input->gradient_method = GRADIENT_METHOD_RANDOM;
00747               input->nestimates
00748                 = xml_node_get_uint (node, XML_NESTIMATES, &error_code);
00749               if (error_code || !input->nestimates)
00750                 {
00751                   msg = gettext ("Invalid estimates number");
00752                   goto exit_on_error;
00753                 }
00754             }
00755           else
00756             {
00757               msg = gettext ("Unknown method to estimate the gradient");
00758               goto exit_on_error;
00759             }
00760           xmlFree (buffer);
00761           buffer = NULL;
00762           if (xmlHasProp (node, XML_RELAXATION))
00763             {
00764               input->relaxation
00765                 = xml_node_get_float (node, XML_RELAXATION, &error_code);
00766               if (error_code || input->relaxation < 0.
00767                   || input->relaxation > 2.)
00768                 {
00769                   msg = gettext ("Invalid relaxation parameter");
```

```
00770                   goto exit_on_error;
00771                 }
00772             }
00773           else
00774             input->relaxation = DEFAULT_RELAXATION;
00775         }
00776       else
00777         input->nsteps = 0;
00778     }
00779
00780   // Reading the experimental data
00781   for (child = node->children; child; child = child->next)
00782     {
00783       if (xmlStrcmp (child->name, XML_EXPERIMENT))
00784         break;
00785 #if DEBUG
00786       fprintf (stderr, "input_open: nexperiments=%u\n", input->nexperiments);
00787 #endif
00788       if (xmlHasProp (child, XML_NAME))
00789         buffer = xmlGetProp (child, XML_NAME);
00790       else
00791         {
00792           snprintf (buffer2, 64, "%s %u: %s",
00793                     gettext ("Experiment"),
00794                     input->nexperiments + 1, gettext ("no data file name"));
00795           msg = buffer2;
00796           goto exit_on_error;
00797         }
00798 #if DEBUG
00799       fprintf (stderr, "input_open: experiment=%s\n", buffer);
00800 #endif
00801       input->weight = g_realloc (input->weight,
00802                                  (1 + input->nexperiments) * sizeof (double));
00803       if (xmlHasProp (child, XML_WEIGHT))
00804         {
00805           input->weight[input->nexperiments]
00806             = xml_node_get_float (child, XML_WEIGHT, &error_code);
00807           if (error_code)
00808             {
00809               snprintf (buffer2, 64, "%s %s: %s",
00810                         gettext ("Experiment"), buffer, gettext ("bad weight"));
00811               msg = buffer2;
00812               goto exit_on_error;
00813             }
00814         }
00815       else
00816         input->weight[input->nexperiments] = 1.;
00817 #if DEBUG
00818       fprintf (stderr, "input_open: weight=%lg\n",
00819                input->weight[input->nexperiments]);
00820 #endif
00821       if (!input->nexperiments)
00822         input->ninputs = 0;
00823 #if DEBUG
00824       fprintf (stderr, "input_open: template[0]\n");
00825 #endif
00826       if (xmlHasProp (child, XML_TEMPLATE1))
00827         {
00828           input->template[0]
00829             = (char **) g_realloc (input->template[0],
00830                                    (1 + input->nexperiments) * sizeof (char *));
00831           buffert[0] = (char *) xmlGetProp (child, template[0]);
00832 #if DEBUG
00833           fprintf (stderr, "input_open: experiment=%u template1=%s\n",
00834                    input->nexperiments, buffert[0]);
00835 #endif
00836           if (!input->nexperiments)
00837             ++input->ninputs;
00838 #if DEBUG
00839           fprintf (stderr, "input_open: ninputs=%u\n", input->ninputs);
00840 #endif
00841         }
00842       else
00843         {
00844           snprintf (buffer2, 64, "%s %s: %s",
00845                     gettext ("Experiment"), buffer, gettext ("no template"));
00846           msg = buffer2;
00847           goto exit_on_error;
00848         }
00849       for (i = 1; i < MAX_NINPUTS; ++i)
00850         {
00851 #if DEBUG
00852           fprintf (stderr, "input_open: template%u\n", i + 1);
00853 #endif
00854           if (xmlHasProp (child, template[i]))
00855             {
00856               if (input->nexperiments && input->ninputs <= i)
```

```
00857                 {
00858                   snprintf (buffer2, 64, "%s %s: %s",
00859                             gettext ("Experiment"),
00860                             buffer, gettext ("bad templates number"));
00861                   msg = buffer2;
00862                   while (i-- > 0)
00863                     xmlFree (buffert[i]);
00864                   goto exit_on_error;
00865                 }
00866               input->template[i] = (char **)
00867                 g_realloc (input->template[i],
00868                            (1 + input->nexperiments) * sizeof (char *));
00869               buffert[i] = (char *) xmlGetProp (child, template[i]);
00870 #if DEBUG
00871               fprintf (stderr, "input_open: experiment=%u template%u=%s\n",
00872                        input->nexperiments, i + 1,
00873                        input->template[i][input->nexperiments]);
00874 #endif
00875               if (!input->nexperiments)
00876                 ++input->ninputs;
00877 #if DEBUG
00878               fprintf (stderr, "input_open: ninputs=%u\n", input->ninputs);
00879 #endif
00880             }
00881           else if (input->nexperiments && input->ninputs >= i)
00882             {
00883               snprintf (buffer2, 64, "%s %s: %s%u",
00884                         gettext ("Experiment"),
00885                         buffer, gettext ("no template"), i + 1);
00886               msg = buffer2;
00887               while (i-- > 0)
00888                 xmlFree (buffert[i]);
00889               goto exit_on_error;
00890             }
00891           else
00892             break;
00893         }
00894       input->experiment
00895         = g_realloc (input->experiment,
00896                      (1 + input->nexperiments) * sizeof (char *));
00897       input->experiment[input->nexperiments] = (char *) buffer;
00898       for (i = 0; i < input->ninputs; ++i)
00899         input->template[i][input->nexperiments] = buffert[i];
00900       ++input->nexperiments;
00901 #if DEBUG
00902       fprintf (stderr, "input_open: nexperiments=%u\n", input->nexperiments);
00903 #endif
00904     }
00905   if (!input->nexperiments)
00906     {
00907       msg = gettext ("No calibration experiments");
00908       goto exit_on_error;
00909     }
00910   buffer = NULL;
00911
00912   // Reading the variables data
00913   for (; child; child = child->next)
00914     {
00915       if (xmlStrcmp (child->name, XML_VARIABLE))
00916         {
00917           snprintf (buffer2, 64, "%s %u: %s",
00918                     gettext ("Variable"),
00919                     input->nvariables + 1, gettext ("bad XML node"));
00920           msg = buffer2;
00921           goto exit_on_error;
00922         }
00923       if (xmlHasProp (child, XML_NAME))
00924         buffer = xmlGetProp (child, XML_NAME);
00925       else
00926         {
00927           snprintf (buffer2, 64, "%s %u: %s",
00928                     gettext ("Variable"),
00929                     input->nvariables + 1, gettext ("no name"));
00930           msg = buffer2;
00931           goto exit_on_error;
00932         }
00933       if (xmlHasProp (child, XML_MINIMUM))
00934         {
00935           input->rangemin = g_realloc
00936             (input->rangemin, (1 + input->nvariables) * sizeof (double));
00937           input->rangeminabs = g_realloc
00938             (input->rangeminabs, (1 + input->nvariables) * sizeof (double));
00939           input->rangemin[input->nvariables]
00940             = xml_node_get_float (child, XML_MINIMUM, &error_code);
00941           if (error_code)
00942             {
00943               snprintf (buffer2, 64, "%s %s: %s",
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00944                         gettext ("Variable"), buffer, gettext ("bad minimum"));
00945               msg = buffer2;
00946               goto exit_on_error;
00947             }
00948           if (xmlHasProp (child, XML_ABSOLUTE_MINIMUM))
00949             {
00950               input->rangeminabs[input->nvariables]
00951                 = xml_node_get_float (child,
      XML_ABSOLUTE_MINIMUM, &error_code);
00952               if (error_code)
00953                 {
00954                   snprintf (buffer2, 64, "%s %s: %s",
00955                             gettext ("Variable"),
00956                             buffer, gettext ("bad absolute minimum"));
00957                   msg = buffer2;
00958                   goto exit_on_error;
00959                 }
00960             }
00961           else
00962             input->rangeminabs[input->nvariables] = -G_MAXDOUBLE;
00963           if (input->rangemin[input->nvariables]
00964               < input->rangeminabs[input->nvariables])
00965             {
00966               snprintf (buffer2, 64, "%s %s: %s",
00967                         gettext ("Variable"),
00968                         buffer, gettext ("minimum range not allowed"));
00969               msg = buffer2;
00970               goto exit_on_error;
00971             }
00972         }
00973       else
00974         {
00975           snprintf (buffer2, 64, "%s %s: %s",
00976                     gettext ("Variable"), buffer, gettext ("no minimum range"));
00977           msg = buffer2;
00978           goto exit_on_error;
00979         }
00980       if (xmlHasProp (child, XML_MAXIMUM))
00981         {
00982           input->rangemax = g_realloc
00983             (input->rangemax, (1 + input->nvariables) * sizeof (double));
00984           input->rangemaxabs = g_realloc
00985             (input->rangemaxabs, (1 + input->nvariables) * sizeof (double));
00986           input->rangemax[input->nvariables]
00987             = xml_node_get_float (child, XML_MAXIMUM, &error_code);
00988           if (error_code)
00989             {
00990               snprintf (buffer2, 64, "%s %s: %s",
00991                         gettext ("Variable"), buffer, gettext ("bad maximum"));
00992               msg = buffer2;
00993               goto exit_on_error;
00994             }
00995           if (xmlHasProp (child, XML_ABSOLUTE_MAXIMUM))
00996             {
00997               input->rangemaxabs[input->nvariables]
00998                 = xml_node_get_float (child,
      XML_ABSOLUTE_MAXIMUM, &error_code);
00999               if (error_code)
01000                 {
01001                   snprintf (buffer2, 64, "%s %s: %s",
01002                             gettext ("Variable"),
01003                             buffer, gettext ("bad absolute maximum"));
01004                   msg = buffer2;
01005                   goto exit_on_error;
01006                 }
01007             }
01008           else
01009             input->rangemaxabs[input->nvariables] = G_MAXDOUBLE;
01010           if (input->rangemax[input->nvariables]
01011               > input->rangemaxabs[input->nvariables])
01012             {
01013               snprintf (buffer2, 64, "%s %s: %s",
01014                         gettext ("Variable"),
01015                         buffer, gettext ("maximum range not allowed"));
01016               msg = buffer2;
01017               goto exit_on_error;
01018             }
01019         }
01020       else
01021         {
01022           snprintf (buffer2, 64, "%s %s: %s",
01023                     gettext ("Variable"), buffer, gettext ("no maximum range"));
01024           msg = buffer2;
01025           goto exit_on_error;
01026         }
01027       if (input->rangemax[input->nvariables]
01028           < input->rangemin[input->nvariables])
```

```
01029         {
01030           snprintf (buffer2, 64, "%s %s: %s",
01031                     gettext ("Variable"), buffer, gettext ("bad range"));
01032           msg = buffer2;
01033           goto exit_on_error;
01034         }
01035       input->precision = g_realloc
01036         (input->precision, (1 + input->nvariables) * sizeof (unsigned int));
01037       if (xmlHasProp (child, XML_PRECISION))
01038         {
01039           input->precision[input->nvariables]
01040             = xml_node_get_uint (child, XML_PRECISION, &error_code);
01041           if (error_code || input->precision[input->nvariables] >=
      NPRECISIONS)
01042             {
01043               snprintf (buffer2, 64, "%s %s: %s",
01044                         gettext ("Variable"),
01045                         buffer, gettext ("bad precision"));
01046               msg = buffer2;
01047               goto exit_on_error;
01048             }
01049         }
01050       else
01051         input->precision[input->nvariables] =
      DEFAULT_PRECISION;
01052       if (input->algorithm == ALGORITHM_SWEEP)
01053         {
01054           if (xmlHasProp (child, XML_NSWEEPS))
01055             {
01056               input->nsweeps = (unsigned int *)
01057                 g_realloc (input->nsweeps,
01058                            (1 + input->nvariables) * sizeof (unsigned int));
01059               input->nsweeps[input->nvariables]
01060                 = xml_node_get_uint (child, XML_NSWEEPS, &error_code);
01061               if (error_code || !input->nsweeps[input->nvariables])
01062                 {
01063                   snprintf (buffer2, 64, "%s %s: %s",
01064                             gettext ("Variable"),
01065                             buffer, gettext ("bad sweeps"));
01066                   msg = buffer2;
01067                   goto exit_on_error;
01068                 }
01069             }
01070           else
01071             {
01072               snprintf (buffer2, 64, "%s %s: %s",
01073                         gettext ("Variable"),
01074                         buffer, gettext ("no sweeps number"));
01075               msg = buffer2;
01076               goto exit_on_error;
01077             }
01078 #if DEBUG
01079           fprintf (stderr, "input_open: nsweeps=%u nsimulations=%u\n",
01080                    input->nsweeps[input->nvariables], input->
      nsimulations);
01081 #endif
01082         }
01083       if (input->algorithm == ALGORITHM_GENETIC)
01084         {
01085           // Obtaining bits representing each variable
01086           if (xmlHasProp (child, XML_NBITS))
01087             {
01088               input->nbits = (unsigned int *)
01089                 g_realloc (input->nbits,
01090                            (1 + input->nvariables) * sizeof (unsigned int));
01091               i = xml_node_get_uint (child, XML_NBITS, &error_code);
01092               if (error_code || !i)
01093                 {
01094                   snprintf (buffer2, 64, "%s %s: %s",
01095                             gettext ("Variable"),
01096                             buffer, gettext ("invalid bits number"));
01097                   msg = buffer2;
01098                   goto exit_on_error;
01099                 }
01100               input->nbits[input->nvariables] = i;
01101             }
01102           else
01103             {
01104               snprintf (buffer2, 64, "%s %s: %s",
01105                         gettext ("Variable"),
01106                         buffer, gettext ("no bits number"));
01107               msg = buffer2;
01108               goto exit_on_error;
01109             }
01110         }
01111       else if (input->nsteps)
01112         {
```

```
01113           input->step = (double *)
01114             g_realloc (input->step, (1 + input->nvariables) * sizeof (double));
01115           input->step[input->nvariables]
01116             = xml_node_get_float (child, XML_STEP, &error_code);
01117           if (error_code || input->step[input->nvariables] < 0.)
01118             {
01119               snprintf (buffer2, 64, "%s %s: %s",
01120                         gettext ("Variable"),
01121                         buffer, gettext ("bad step size"));
01122               msg = buffer2;
01123               goto exit_on_error;
01124             }
01125         }
01126       input->label = g_realloc
01127         (input->label, (1 + input->nvariables) * sizeof (char *));
01128       input->label[input->nvariables] = (char *) buffer;
01129       ++input->nvariables;
01130     }
01131   if (!input->nvariables)
01132     {
01133       msg = gettext ("No calibration variables");
01134       goto exit_on_error;
01135     }
01136   buffer = NULL;
01137
01138   // Getting the working directory
01139   input->directory = g_path_get_dirname (filename);
01140   input->name = g_path_get_basename (filename);
01141
01142   // Closing the XML document
01143   xmlFreeDoc (doc);
01144
01145 #if DEBUG
01146   fprintf (stderr, "input_open: end\n");
01147 #endif
01148   return 1;
01149
01150 exit_on_error:
01151   xmlFree (buffer);
01152   xmlFreeDoc (doc);
01153   show_error (msg);
01154   input_free ();
01155 #if DEBUG
01156   fprintf (stderr, "input_open: end\n");
01157 #endif
01158   return 0;
01159 }
01160
01172 void
01173 calibrate_input (unsigned int simulation, char *input, GMappedFile * template)
01174 {
01175   unsigned int i;
01176   char buffer[32], value[32], *buffer2, *buffer3, *content;
01177   FILE *file;
01178   gsize length;
01179   GRegex *regex;
01180
01181 #if DEBUG
01182   fprintf (stderr, "calibrate_input: start\n");
01183 #endif
01184
01185   // Checking the file
01186   if (!template)
01187     goto calibrate_input_end;
01188
01189   // Opening template
01190   content = g_mapped_file_get_contents (template);
01191   length = g_mapped_file_get_length (template);
01192 #if DEBUG
01193   fprintf (stderr, "calibrate_input: length=%lu\ncontent:\n%s", length,
01194            content);
01195 #endif
01196   file = g_fopen (input, "w");
01197
01198   // Parsing template
01199   for (i = 0; i < calibrate->nvariables; ++i)
01200     {
01201 #if DEBUG
01202       fprintf (stderr, "calibrate_input: variable=%u\n", i);
01203 #endif
01204       snprintf (buffer, 32, "@variable%u@", i + 1);
01205       regex = g_regex_new (buffer, 0, 0, NULL);
01206       if (i == 0)
01207         {
01208           buffer2 = g_regex_replace_literal (regex, content, length, 0,
01209                                              calibrate->label[i], 0, NULL);
01210 #if DEBUG
```

```
01211           fprintf (stderr, "calibrate_input: buffer2\n%s", buffer2);
01212 #endif
01213         }
01214       else
01215         {
01216           length = strlen (buffer3);
01217           buffer2 = g_regex_replace_literal (regex, buffer3, length, 0,
01218                                              calibrate->label[i], 0, NULL);
01219           g_free (buffer3);
01220         }
01221       g_regex_unref (regex);
01222       length = strlen (buffer2);
01223       snprintf (buffer, 32, "@value%u@", i + 1);
01224       regex = g_regex_new (buffer, 0, 0, NULL);
01225       snprintf (value, 32, format[calibrate->precision[i]],
01226                 calibrate->value[simulation * calibrate->nvariables + i]);
01227
01228 #if DEBUG
01229       fprintf (stderr, "calibrate_input: value=%s\n", value);
01230 #endif
01231       buffer3 = g_regex_replace_literal (regex, buffer2, length, 0, value,
01232                                          0, NULL);
01233       g_free (buffer2);
01234       g_regex_unref (regex);
01235     }
01236
01237   // Saving input file
01238   fwrite (buffer3, strlen (buffer3), sizeof (char), file);
01239   g_free (buffer3);
01240   fclose (file);
01241
01242 calibrate_input_end:
01243 #if DEBUG
01244   fprintf (stderr, "calibrate_input: end\n");
01245 #endif
01246   return;
01247 }
01248
01259 double
01260 calibrate_parse (unsigned int simulation, unsigned int experiment)
01261 {
01262   unsigned int i;
01263   double e;
01264   char buffer[512], input[MAX_NINPUTS][32], output[32], result[32], *buffer2,
01265     *buffer3, *buffer4;
01266   FILE *file_result;
01267
01268 #if DEBUG
01269   fprintf (stderr, "calibrate_parse: start\n");
01270   fprintf (stderr, "calibrate_parse: simulation=%u experiment=%u\n", simulation,
01271            experiment);
01272 #endif
01273
01274   // Opening input files
01275   for (i = 0; i < calibrate->ninputs; ++i)
01276     {
01277       snprintf (&input[i][0], 32, "input-%u-%u-%u", i, simulation, experiment);
01278 #if DEBUG
01279       fprintf (stderr, "calibrate_parse: i=%u input=%s\n", i, &input[i][0]);
01280 #endif
01281       calibrate_input (simulation, &input[i][0],
01282                        calibrate->file[i][experiment]);
01283     }
01284   for (; i < MAX_NINPUTS; ++i)
01285     strcpy (&input[i][0], "");
01286 #if DEBUG
01287   fprintf (stderr, "calibrate_parse: parsing end\n");
01288 #endif
01289
01290   // Performing the simulation
01291   snprintf (output, 32, "output-%u-%u", simulation, experiment);
01292   buffer2 = g_path_get_dirname (calibrate->simulator);
01293   buffer3 = g_path_get_basename (calibrate->simulator);
01294   buffer4 = g_build_filename (buffer2, buffer3, NULL);
01295   snprintf (buffer, 512, "\"%s\" %s %s %s %s %s %s %s %s %s",
01296             buffer4, input[0], input[1], input[2], input[3], input[4], input[5],
01297             input[6], input[7], output);
01298   g_free (buffer4);
01299   g_free (buffer3);
01300   g_free (buffer2);
01301 #if DEBUG
01302   fprintf (stderr, "calibrate_parse: %s\n", buffer);
01303 #endif
01304   system (buffer);
01305
01306   // Checking the objective value function
01307   if (calibrate->evaluator)
```

```
01308     {
01309       snprintf (result, 32, "result-%u-%u", simulation, experiment);
01310       buffer2 = g_path_get_dirname (calibrate->evaluator);
01311       buffer3 = g_path_get_basename (calibrate->evaluator);
01312       buffer4 = g_build_filename (buffer2, buffer3, NULL);
01313       snprintf (buffer, 512, "\"%s\" %s %s %s",
01314                 buffer4, output, calibrate->experiment[experiment], result);
01315       g_free (buffer4);
01316       g_free (buffer3);
01317       g_free (buffer2);
01318 #if DEBUG
01319       fprintf (stderr, "calibrate_parse: %s\n", buffer);
01320 #endif
01321       system (buffer);
01322       file_result = g_fopen (result, "r");
01323       e = atof (fgets (buffer, 512, file_result));
01324       fclose (file_result);
01325     }
01326   else
01327     {
01328       strcpy (result, "");
01329       file_result = g_fopen (output, "r");
01330       e = atof (fgets (buffer, 512, file_result));
01331       fclose (file_result);
01332     }
01333
01334   // Removing files
01335 #if !DEBUG
01336   for (i = 0; i < calibrate->ninputs; ++i)
01337     {
01338       if (calibrate->file[i][0])
01339         {
01340           snprintf (buffer, 512, RM " %s", &input[i][0]);
01341           system (buffer);
01342         }
01343     }
01344   snprintf (buffer, 512, RM " %s %s", output, result);
01345   system (buffer);
01346 #endif
01347
01348 #if DEBUG
01349   fprintf (stderr, "calibrate_parse: end\n");
01350 #endif
01351
01352   // Returning the objective function
01353   return e * calibrate->weight[experiment];
01354 }
01355
01360 void
01361 calibrate_print ()
01362 {
01363   unsigned int i;
01364   char buffer[512];
01365 #if HAVE_MPI
01366   if (calibrate->mpi_rank)
01367     return;
01368 #endif
01369   printf ("%s\n", gettext ("Best result"));
01370   fprintf (calibrate->file_result, "%s\n", gettext ("Best result"));
01371   printf ("error = %.15le\n", calibrate->error_old[0]);
01372   fprintf (calibrate->file_result, "error = %.15le\n", calibrate->
      error_old[0]);
01373   for (i = 0; i < calibrate->nvariables; ++i)
01374     {
01375       snprintf (buffer, 512, "%s = %s\n",
01376                 calibrate->label[i], format[calibrate->precision[i]]);
01377       printf (buffer, calibrate->value_old[i]);
01378       fprintf (calibrate->file_result, buffer, calibrate->value_old[i]);
01379     }
01380   fflush (calibrate->file_result);
01381 }
01382
01391 void
01392 calibrate_save_variables (unsigned int simulation, double error)
01393 {
01394   unsigned int i;
01395   char buffer[64];
01396 #if DEBUG
01397   fprintf (stderr, "calibrate_save_variables: start\n");
01398 #endif
01399   for (i = 0; i < calibrate->nvariables; ++i)
01400     {
01401       snprintf (buffer, 64, "%s ", format[calibrate->precision[i]]);
01402       fprintf (calibrate->file_variables, buffer,
01403                calibrate->value[simulation * calibrate->nvariables + i]);
01404     }
01405   fprintf (calibrate->file_variables, "%.14le\n", error);
```

```
01406 #if DEBUG
01407   fprintf (stderr, "calibrate_save_variables: end\n");
01408 #endif
01409 }
01410
01419 void
01420 calibrate_best (unsigned int simulation, double value)
01421 {
01422   unsigned int i, j;
01423   double e;
01424 #if DEBUG
01425   fprintf (stderr, "calibrate_best: start\n");
01426   fprintf (stderr, "calibrate_best: nsaveds=%u nbest=%u\n",
01427            calibrate->nsaveds, calibrate->nbest);
01428 #endif
01429   if (calibrate->nsaveds < calibrate->nbest
01430       || value < calibrate->error_best[calibrate->nsaveds - 1])
01431     {
01432       if (calibrate->nsaveds < calibrate->nbest)
01433         ++calibrate->nsaveds;
01434       calibrate->error_best[calibrate->nsaveds - 1] = value;
01435       calibrate->simulation_best[calibrate->nsaveds - 1] = simulation;
01436       for (i = calibrate->nsaveds; --i;)
01437         {
01438           if (calibrate->error_best[i] < calibrate->error_best[i - 1])
01439             {
01440               j = calibrate->simulation_best[i];
01441               e = calibrate->error_best[i];
01442               calibrate->simulation_best[i] = calibrate->
    simulation_best[i - 1];
01443               calibrate->error_best[i] = calibrate->error_best[i - 1];
01444               calibrate->simulation_best[i - 1] = j;
01445               calibrate->error_best[i - 1] = e;
01446             }
01447           else
01448             break;
01449         }
01450     }
01451 #if DEBUG
01452   fprintf (stderr, "calibrate_best: end\n");
01453 #endif
01454 }
01455
01460 void
01461 calibrate_sequential ()
01462 {
01463   unsigned int i, j;
01464   double e;
01465 #if DEBUG
01466   fprintf (stderr, "calibrate_sequential: start\n");
01467   fprintf (stderr, "calibrate_sequential: nstart=%u nend=%u\n",
01468            calibrate->nstart, calibrate->nend);
01469 #endif
01470   for (i = calibrate->nstart; i < calibrate->nend; ++i)
01471     {
01472       e = 0.;
01473       for (j = 0; j < calibrate->nexperiments; ++j)
01474         e += calibrate_parse (i, j);
01475       calibrate_best (i, e);
01476       calibrate_save_variables (i, e);
01477 #if DEBUG
01478       fprintf (stderr, "calibrate_sequential: i=%u e=%lg\n", i, e);
01479 #endif
01480     }
01481 #if DEBUG
01482   fprintf (stderr, "calibrate_sequential: end\n");
01483 #endif
01484 }
01485
01493 void *
01494 calibrate_thread (ParallelData * data)
01495 {
01496   unsigned int i, j, thread;
01497   double e;
01498 #if DEBUG
01499   fprintf (stderr, "calibrate_thread: start\n");
01500 #endif
01501   thread = data->thread;
01502 #if DEBUG
01503   fprintf (stderr, "calibrate_thread: thread=%u start=%u end=%u\n", thread,
01504            calibrate->thread[thread], calibrate->thread[thread + 1]);
01505 #endif
01506   for (i = calibrate->thread[thread]; i < calibrate->thread[thread + 1]; ++i)
01507     {
01508       e = 0.;
01509       for (j = 0; j < calibrate->nexperiments; ++j)
01510         e += calibrate_parse (i, j);
```

```
01511       g_mutex_lock (mutex);
01512       calibrate_best (i, e);
01513       calibrate_save_variables (i, e);
01514       g_mutex_unlock (mutex);
01515 #if DEBUG
01516       fprintf (stderr, "calibrate_thread: i=%u e=%lg\n", i, e);
01517 #endif
01518     }
01519 #if DEBUG
01520   fprintf (stderr, "calibrate_thread: end\n");
01521 #endif
01522   g_thread_exit (NULL);
01523   return NULL;
01524 }
01525
01537 void
01538 calibrate_merge (unsigned int nsaveds, unsigned int *simulation_best,
01539                  double *error_best)
01540 {
01541   unsigned int i, j, k, s[calibrate->nbest];
01542   double e[calibrate->nbest];
01543 #if DEBUG
01544   fprintf (stderr, "calibrate_merge: start\n");
01545 #endif
01546   i = j = k = 0;
01547   do
01548     {
01549       if (i == calibrate->nsaveds)
01550         {
01551           s[k] = simulation_best[j];
01552           e[k] = error_best[j];
01553           ++j;
01554           ++k;
01555           if (j == nsaveds)
01556             break;
01557         }
01558       else if (j == nsaveds)
01559         {
01560           s[k] = calibrate->simulation_best[i];
01561           e[k] = calibrate->error_best[i];
01562           ++i;
01563           ++k;
01564           if (i == calibrate->nsaveds)
01565             break;
01566         }
01567       else if (calibrate->error_best[i] > error_best[j])
01568         {
01569           s[k] = simulation_best[j];
01570           e[k] = error_best[j];
01571           ++j;
01572           ++k;
01573         }
01574       else
01575         {
01576           s[k] = calibrate->simulation_best[i];
01577           e[k] = calibrate->error_best[i];
01578           ++i;
01579           ++k;
01580         }
01581     }
01582   while (k < calibrate->nbest);
01583   calibrate->nsaveds = k;
01584   memcpy (calibrate->simulation_best, s, k * sizeof (unsigned int));
01585   memcpy (calibrate->error_best, e, k * sizeof (double));
01586 #if DEBUG
01587   fprintf (stderr, "calibrate_merge: end\n");
01588 #endif
01589 }
01590
01595 #if HAVE_MPI
01596 void
01597 calibrate_synchronise ()
01598 {
01599   unsigned int i, nsaveds, simulation_best[calibrate->nbest];
01600   double error_best[calibrate->nbest];
01601   MPI_Status mpi_stat;
01602 #if DEBUG
01603   fprintf (stderr, "calibrate_synchronise: start\n");
01604 #endif
01605   if (calibrate->mpi_rank == 0)
01606     {
01607       for (i = 1; i < ntasks; ++i)
01608         {
01609           MPI_Recv (&nsaveds, 1, MPI_INT, i, 1, MPI_COMM_WORLD, &mpi_stat);
01610           MPI_Recv (simulation_best, nsaveds, MPI_INT, i, 1,
01611                     MPI_COMM_WORLD, &mpi_stat);
01612           MPI_Recv (error_best, nsaveds, MPI_DOUBLE, i, 1,
```

```
01613                     MPI_COMM_WORLD, &mpi_stat);
01614           calibrate_merge (nsaveds, simulation_best, error_best);
01615         }
01616     }
01617   else
01618     {
01619       MPI_Send (&calibrate->nsaveds, 1, MPI_INT, 0, 1, MPI_COMM_WORLD);
01620       MPI_Send (calibrate->simulation_best, calibrate->nsaveds, MPI_INT, 0, 1,
01621                 MPI_COMM_WORLD);
01622       MPI_Send (calibrate->error_best, calibrate->nsaveds, MPI_DOUBLE, 0, 1,
01623                 MPI_COMM_WORLD);
01624     }
01625 #if DEBUG
01626   fprintf (stderr, "calibrate_synchronise: end\n");
01627 #endif
01628 }
01629 #endif
01630
01635 void
01636 calibrate_sweep ()
01637 {
01638   unsigned int i, j, k, l;
01639   double e;
01640   GThread *thread[nthreads];
01641   ParallelData data[nthreads];
01642 #if DEBUG
01643   fprintf (stderr, "calibrate_sweep: start\n");
01644 #endif
01645   for (i = 0; i < calibrate->nsimulations; ++i)
01646     {
01647       k = i;
01648       for (j = 0; j < calibrate->nvariables; ++j)
01649         {
01650           l = k % calibrate->nsweeps[j];
01651           k /= calibrate->nsweeps[j];
01652           e = calibrate->rangemin[j];
01653           if (calibrate->nsweeps[j] > 1)
01654             e += l * (calibrate->rangemax[j] - calibrate->rangemin[j])
01655               / (calibrate->nsweeps[j] - 1);
01656           calibrate->value[i * calibrate->nvariables + j] = e;
01657         }
01658     }
01659   calibrate->nsaveds = 0;
01660   if (nthreads <= 1)
01661     calibrate_sequential ();
01662   else
01663     {
01664       for (i = 0; i < nthreads; ++i)
01665         {
01666           data[i].thread = i;
01667           thread[i]
01668             = g_thread_new (NULL, (void (*)) calibrate_thread, &data[i]);
01669         }
01670       for (i = 0; i < nthreads; ++i)
01671         g_thread_join (thread[i]);
01672     }
01673 #if HAVE_MPI
01674   // Communicating tasks results
01675   calibrate_synchronise ();
01676 #endif
01677 #if DEBUG
01678   fprintf (stderr, "calibrate_sweep: end\n");
01679 #endif
01680 }
01681
01686 void
01687 calibrate_MonteCarlo ()
01688 {
01689   unsigned int i, j;
01690   GThread *thread[nthreads];
01691   ParallelData data[nthreads];
01692 #if DEBUG
01693   fprintf (stderr, "calibrate_MonteCarlo: start\n");
01694 #endif
01695   for (i = 0; i < calibrate->nsimulations; ++i)
01696     for (j = 0; j < calibrate->nvariables; ++j)
01697       calibrate->value[i * calibrate->nvariables + j]
01698         = calibrate->rangemin[j] + gsl_rng_uniform (calibrate->rng)
01699         * (calibrate->rangemax[j] - calibrate->rangemin[j]);
01700   calibrate->nsaveds = 0;
01701   if (nthreads <= 1)
01702     calibrate_sequential ();
01703   else
01704     {
01705       for (i = 0; i < nthreads; ++i)
01706         {
01707           data[i].thread = i;
```

```
01708           thread[i]
01709             = g_thread_new (NULL, (void (*)) calibrate_thread, &data[i]);
01710         }
01711       for (i = 0; i < nthreads; ++i)
01712         g_thread_join (thread[i]);
01713     }
01714 #if HAVE_MPI
01715   // Communicating tasks results
01716   calibrate_synchronise ();
01717 #endif
01718 #if DEBUG
01719   fprintf (stderr, "calibrate_MonteCarlo: end\n");
01720 #endif
01721 }
01722
01732 void
01733 calibrate_best_gradient (unsigned int simulation, double value)
01734 {
01735 #if DEBUG
01736   fprintf (stderr, "calibrate_best_gradient: start\n");
01737   fprintf (stderr,
01738            "calibrate_best_gradient: simulation=%u value=%.14le best=%.14le\n",
01739            simulation, value, calibrate->error_best[0]);
01740 #endif
01741   if (value < calibrate->error_best[0])
01742     {
01743       calibrate->error_best[0] = value;
01744       calibrate->simulation_best[0] = simulation;
01745 #if DEBUG
01746       fprintf (stderr,
01747                "calibrate_best_gradient: BEST simulation=%u value=%.14le\n",
01748                simulation, value);
01749 #endif
01750     }
01751 #if DEBUG
01752   fprintf (stderr, "calibrate_best_gradient: end\n");
01753 #endif
01754 }
01755
01762 void
01763 calibrate_gradient_sequential (unsigned int simulation)
01764 {
01765   unsigned int i, j, k;
01766   double e;
01767 #if DEBUG
01768   fprintf (stderr, "calibrate_gradient_sequential: start\n");
01769   fprintf (stderr, "calibrate_gradient_sequential: nstart_gradient=%u "
01770            "nend_gradient=%u\n",
01771            calibrate->nstart_gradient, calibrate->nend_gradient);
01772 #endif
01773   for (i = calibrate->nstart_gradient; i < calibrate->nend_gradient; ++i)
01774     {
01775       k = simulation + i;
01776       e = 0.;
01777       for (j = 0; j < calibrate->nexperiments; ++j)
01778         e += calibrate_parse (k, j);
01779       calibrate_best_gradient (k, e);
01780       calibrate_save_variables (k, e);
01781 #if DEBUG
01782       fprintf (stderr, "calibrate_gradient_sequential: i=%u e=%lg\n", i, e);
01783 #endif
01784     }
01785 #if DEBUG
01786   fprintf (stderr, "calibrate_gradient_sequential: end\n");
01787 #endif
01788 }
01789
01797 void *
01798 calibrate_gradient_thread (ParallelData * data)
01799 {
01800   unsigned int i, j, thread;
01801   double e;
01802 #if DEBUG
01803   fprintf (stderr, "calibrate_gradient_thread: start\n");
01804 #endif
01805   thread = data->thread;
01806 #if DEBUG
01807   fprintf (stderr, "calibrate_gradient_thread: thread=%u start=%u end=%u\n",
01808            thread,
01809            calibrate->thread_gradient[thread],
01810            calibrate->thread_gradient[thread + 1]);
01811 #endif
01812   for (i = calibrate->thread_gradient[thread];
01813        i < calibrate->thread_gradient[thread + 1]; ++i)
01814     {
01815       e = 0.;
01816       for (j = 0; j < calibrate->nexperiments; ++j)
```

```
01817         e += calibrate_parse (i, j);
01818       g_mutex_lock (mutex);
01819       calibrate_best_gradient (i, e);
01820       calibrate_save_variables (i, e);
01821       g_mutex_unlock (mutex);
01822 #if DEBUG
01823       fprintf (stderr, "calibrate_gradient_thread: i=%u e=%lg\n", i, e);
01824 #endif
01825     }
01826 #if DEBUG
01827   fprintf (stderr, "calibrate_gradient_thread: end\n");
01828 #endif
01829   g_thread_exit (NULL);
01830   return NULL;
01831 }
01832
01842 double
01843 calibrate_estimate_gradient_random (unsigned int variable,
01844                                     unsigned int estimate)
01845 {
01846   double x;
01847 #if DEBUG
01848   fprintf (stderr, "calibrate_estimate_gradient_random: start\n");
01849 #endif
01850   x = calibrate->gradient[variable]
01851     + (1. - 2. * gsl_rng_uniform (calibrate->rng)) * calibrate->step[variable];
01852 #if DEBUG
01853   fprintf (stderr, "calibrate_estimate_gradient_random: gradient%u=%lg\n",
01854            variable, x);
01855   fprintf (stderr, "calibrate_estimate_gradient_random: end\n");
01856 #endif
01857   return x;
01858 }
01859
01869 double
01870 calibrate_estimate_gradient_coordinates (unsigned int variable,
01871                                          unsigned int estimate)
01872 {
01873   double x;
01874 #if DEBUG
01875   fprintf (stderr, "calibrate_estimate_gradient_coordinates: start\n");
01876 #endif
01877   x = calibrate->gradient[variable];
01878   if (estimate >= (2 * variable) && estimate < (2 * variable + 2))
01879     {
01880       if (estimate & 1)
01881         x += calibrate->step[variable];
01882       else
01883         x -= calibrate->step[variable];
01884     }
01885 #if DEBUG
01886   fprintf (stderr, "calibrate_estimate_gradient_coordinates: gradient%u=%lg\n",
01887            variable, x);
01888   fprintf (stderr, "calibrate_estimate_gradient_coordinates: end\n");
01889 #endif
01890   return x;
01891 }
01892
01899 void
01900 calibrate_step_gradient (unsigned int simulation)
01901 {
01902   GThread *thread[nthreads_gradient];
01903   ParallelData data[nthreads_gradient];
01904   unsigned int i, j, k, b;
01905 #if DEBUG
01906   fprintf (stderr, "calibrate_step_gradient: start\n");
01907 #endif
01908   for (i = 0; i < calibrate->nestimates; ++i)
01909     {
01910       k = (simulation + i) * calibrate->nvariables;
01911       b = calibrate->simulation_best[0] * calibrate->nvariables;
01912 #if DEBUG
01913       fprintf (stderr, "calibrate_step_gradient: simulation=%u best=%u\n",
01914                simulation + i, calibrate->simulation_best[0]);
01915 #endif
01916       for (j = 0; j < calibrate->nvariables; ++j, ++k, ++b)
01917         {
01918 #if DEBUG
01919           fprintf (stderr,
01920                    "calibrate_step_gradient: estimate=%u best%u=%.14le\n",
01921                    i, j, calibrate->value[b]);
01922 #endif
01923           calibrate->value[k]
01924             = calibrate->value[b] + calibrate_estimate_gradient (j, i);
01925           calibrate->value[k] = fmin (fmax (calibrate->value[k],
01926                                             calibrate->rangeminabs[j]),
01927                                       calibrate->rangemaxabs[j]);
```

```
01928 #if DEBUG
01929           fprintf (stderr,
01930                    "calibrate_step_gradient: estimate=%u variable%u=%.14le\n",
01931                    i, j, calibrate->value[k]);
01932 #endif
01933         }
01934     }
01935   if (nthreads_gradient == 1)
01936     calibrate_gradient_sequential (simulation);
01937   else
01938     {
01939       for (i = 0; i <= nthreads_gradient; ++i)
01940         {
01941           calibrate->thread_gradient[i]
01942             = simulation + calibrate->nstart_gradient
01943             + i * (calibrate->nend_gradient - calibrate->
      nstart_gradient)
01944             / nthreads_gradient;
01945 #if DEBUG
01946           fprintf (stderr,
01947                    "calibrate_step_gradient: i=%u thread_gradient=%u\n",
01948                    i, calibrate->thread_gradient[i]);
01949 #endif
01950         }
01951       for (i = 0; i < nthreads_gradient; ++i)
01952         {
01953           data[i].thread = i;
01954           thread[i] = g_thread_new
01955             (NULL, (void (*)) calibrate_gradient_thread, &data[i]);
01956         }
01957       for (i = 0; i < nthreads_gradient; ++i)
01958         g_thread_join (thread[i]);
01959     }
01960 #if DEBUG
01961   fprintf (stderr, "calibrate_step_gradient: end\n");
01962 #endif
01963 }
01964
01969 void
01970 calibrate_gradient ()
01971 {
01972   unsigned int i, j, k, b, s, adjust;
01973 #if DEBUG
01974   fprintf (stderr, "calibrate_gradient: start\n");
01975 #endif
01976   for (i = 0; i < calibrate->nvariables; ++i)
01977     calibrate->gradient[i] = 0.;
01978   b = calibrate->simulation_best[0] * calibrate->nvariables;
01979   s = calibrate->nsimulations;
01980   adjust = 1;
01981   for (i = 0; i < calibrate->nsteps; ++i, s += calibrate->nestimates, b = k)
01982     {
01983 #if DEBUG
01984       fprintf (stderr, "calibrate_gradient: step=%u old_best=%u\n",
01985                i, calibrate->simulation_best[0]);
01986 #endif
01987       calibrate_step_gradient (s);
01988       k = calibrate->simulation_best[0] * calibrate->nvariables;
01989 #if DEBUG
01990       fprintf (stderr, "calibrate_gradient: step=%u best=%u\n",
01991                i, calibrate->simulation_best[0]);
01992 #endif
01993       if (k == b)
01994         {
01995           if (adjust)
01996             for (j = 0; j < calibrate->nvariables; ++j)
01997               calibrate->step[j] *= 0.5;
01998           for (j = 0; j < calibrate->nvariables; ++j)
01999             calibrate->gradient[j] = 0.;
02000           adjust = 1;
02001         }
02002       else
02003         {
02004           for (j = 0; j < calibrate->nvariables; ++j)
02005             {
02006 #if DEBUG
02007               fprintf (stderr,
02008                        "calibrate_gradient: best%u=%.14le old%u=%.14le\n",
02009                        j, calibrate->value[k + j], j, calibrate->value[b + j]);
02010 #endif
02011               calibrate->gradient[j]
02012                 = (1. - calibrate->relaxation) * calibrate->gradient[j]
02013                 + calibrate->relaxation
02014                 * (calibrate->value[k + j] - calibrate->value[b + j]);
02015 #if DEBUG
02016               fprintf (stderr, "calibrate_gradient: gradient%u=%.14le\n",
02017                        j, calibrate->gradient[j]);
```

```
02018 #endif
02019             }
02020           adjust = 0;
02021         }
02022     }
02023 #if DEBUG
02024   fprintf (stderr, "calibrate_gradient: end\n");
02025 #endif
02026 }
02027
02035 double
02036 calibrate_genetic_objective (Entity * entity)
02037 {
02038   unsigned int j;
02039   double objective;
02040   char buffer[64];
02041 #if DEBUG
02042   fprintf (stderr, "calibrate_genetic_objective: start\n");
02043 #endif
02044   for (j = 0; j < calibrate->nvariables; ++j)
02045     {
02046       calibrate->value[entity->id * calibrate->nvariables + j]
02047         = genetic_get_variable (entity, calibrate->genetic_variable + j);
02048     }
02049   for (j = 0, objective = 0.; j < calibrate->nexperiments; ++j)
02050     objective += calibrate_parse (entity->id, j);
02051   g_mutex_lock (mutex);
02052   for (j = 0; j < calibrate->nvariables; ++j)
02053     {
02054       snprintf (buffer, 64, "%s ", format[calibrate->precision[j]]);
02055       fprintf (calibrate->file_variables, buffer,
02056                genetic_get_variable (entity, calibrate->genetic_variable + j));
02057     }
02058   fprintf (calibrate->file_variables, "%.14le\n", objective);
02059   g_mutex_unlock (mutex);
02060 #if DEBUG
02061   fprintf (stderr, "calibrate_genetic_objective: end\n");
02062 #endif
02063   return objective;
02064 }
02065
02070 void
02071 calibrate_genetic ()
02072 {
02073   char *best_genome;
02074   double best_objective, *best_variable;
02075 #if DEBUG
02076   fprintf (stderr, "calibrate_genetic: start\n");
02077   fprintf (stderr, "calibrate_genetic: ntasks=%u nthreads=%u\n", ntasks,
02078            nthreads);
02079   fprintf (stderr,
02080            "calibrate_genetic: nvariables=%u population=%u generations=%u\n",
02081            calibrate->nvariables, calibrate->nsimulations,
02082            calibrate->niterations);
02083   fprintf (stderr,
02084            "calibrate_genetic: mutation=%lg reproduction=%lg adaptation=%lg\n",
02085            calibrate->mutation_ratio, calibrate->
      reproduction_ratio,
02086            calibrate->adaptation_ratio);
02087 #endif
02088   genetic_algorithm_default (calibrate->nvariables,
02089                              calibrate->genetic_variable,
02090                              calibrate->nsimulations,
02091                              calibrate->niterations,
02092                              calibrate->mutation_ratio,
02093                              calibrate->reproduction_ratio,
02094                              calibrate->adaptation_ratio,
02095                              &calibrate_genetic_objective,
02096                              &best_genome, &best_variable, &best_objective);
02097 #if DEBUG
02098   fprintf (stderr, "calibrate_genetic: the best\n");
02099 #endif
02100   calibrate->error_old = (double *) g_malloc (sizeof (double));
02101   calibrate->value_old
02102     = (double *) g_malloc (calibrate->nvariables * sizeof (double));
02103   calibrate->error_old[0] = best_objective;
02104   memcpy (calibrate->value_old, best_variable,
02105           calibrate->nvariables * sizeof (double));
02106   g_free (best_genome);
02107   g_free (best_variable);
02108   calibrate_print ();
02109 #if DEBUG
02110   fprintf (stderr, "calibrate_genetic: end\n");
02111 #endif
02112 }
02113
02118 void
```

```
02119 calibrate_save_old ()
02120 {
02121   unsigned int i, j;
02122 #if DEBUG
02123   fprintf (stderr, "calibrate_save_old: start\n");
02124   fprintf (stderr, "calibrate_save_old: nsaveds=%u\n", calibrate->nsaveds);
02125 #endif
02126   memcpy (calibrate->error_old, calibrate->error_best,
02127           calibrate->nbest * sizeof (double));
02128   for (i = 0; i < calibrate->nbest; ++i)
02129     {
02130       j = calibrate->simulation_best[i];
02131 #if DEBUG
02132       fprintf (stderr, "calibrate_save_old: i=%u j=%u\n", i, j);
02133 #endif
02134       memcpy (calibrate->value_old + i * calibrate->nvariables,
02135               calibrate->value + j * calibrate->nvariables,
02136               calibrate->nvariables * sizeof (double));
02137     }
02138 #if DEBUG
02139   for (i = 0; i < calibrate->nvariables; ++i)
02140     fprintf (stderr, "calibrate_save_old: best variable %u=%lg\n",
02141              i, calibrate->value_old[i]);
02142   fprintf (stderr, "calibrate_save_old: end\n");
02143 #endif
02144 }
02145
02151 void
02152 calibrate_merge_old ()
02153 {
02154   unsigned int i, j, k;
02155   double v[calibrate->nbest * calibrate->nvariables], e[calibrate->
      nbest],
02156     *enew, *eold;
02157 #if DEBUG
02158   fprintf (stderr, "calibrate_merge_old: start\n");
02159 #endif
02160   enew = calibrate->error_best;
02161   eold = calibrate->error_old;
02162   i = j = k = 0;
02163   do
02164     {
02165       if (*enew < *eold)
02166         {
02167           memcpy (v + k * calibrate->nvariables,
02168                   calibrate->value
02169                   + calibrate->simulation_best[i] * calibrate->
      nvariables,
02170                   calibrate->nvariables * sizeof (double));
02171           e[k] = *enew;
02172           ++k;
02173           ++enew;
02174           ++i;
02175         }
02176       else
02177         {
02178           memcpy (v + k * calibrate->nvariables,
02179                   calibrate->value_old + j * calibrate->nvariables,
02180                   calibrate->nvariables * sizeof (double));
02181           e[k] = *eold;
02182           ++k;
02183           ++eold;
02184           ++j;
02185         }
02186     }
02187   while (k < calibrate->nbest);
02188   memcpy (calibrate->value_old, v, k * calibrate->nvariables * sizeof (double));
02189   memcpy (calibrate->error_old, e, k * sizeof (double));
02190 #if DEBUG
02191   fprintf (stderr, "calibrate_merge_old: end\n");
02192 #endif
02193 }
02194
02200 void
02201 calibrate_refine ()
02202 {
02203   unsigned int i, j;
02204   double d;
02205 #if HAVE_MPI
02206   MPI_Status mpi_stat;
02207 #endif
02208 #if DEBUG
02209   fprintf (stderr, "calibrate_refine: start\n");
02210 #endif
02211 #if HAVE_MPI
02212   if (!calibrate->mpi_rank)
02213     {
```

```
02214 #endif
02215       for (j = 0; j < calibrate->nvariables; ++j)
02216         {
02217           calibrate->rangemin[j] = calibrate->rangemax[j]
02218             = calibrate->value_old[j];
02219         }
02220       for (i = 0; ++i < calibrate->nbest;)
02221         {
02222           for (j = 0; j < calibrate->nvariables; ++j)
02223             {
02224               calibrate->rangemin[j]
02225                 = fmin (calibrate->rangemin[j],
02226                         calibrate->value_old[i * calibrate->nvariables + j]);
02227               calibrate->rangemax[j]
02228                 = fmax (calibrate->rangemax[j],
02229                         calibrate->value_old[i * calibrate->nvariables + j]);
02230             }
02231         }
02232       for (j = 0; j < calibrate->nvariables; ++j)
02233         {
02234           d = calibrate->tolerance
02235             * (calibrate->rangemax[j] - calibrate->rangemin[j]);
02236           switch (calibrate->algorithm)
02237             {
02238             case ALGORITHM_MONTE_CARLO:
02239               d *= 0.5;
02240               break;
02241             default:
02242               if (calibrate->nsweeps[j] > 1)
02243                 d /= calibrate->nsweeps[j] - 1;
02244               else
02245                 d = 0.;
02246             }
02247           calibrate->rangemin[j] -= d;
02248           calibrate->rangemin[j]
02249             = fmax (calibrate->rangemin[j], calibrate->rangeminabs[j]);
02250           calibrate->rangemax[j] += d;
02251           calibrate->rangemax[j]
02252             = fmin (calibrate->rangemax[j], calibrate->rangemaxabs[j]);
02253           printf ("%s min=%lg max=%lg\n", calibrate->label[j],
02254                   calibrate->rangemin[j], calibrate->rangemax[j]);
02255           fprintf (calibrate->file_result, "%s min=%lg max=%lg\n",
02256                    calibrate->label[j], calibrate->rangemin[j],
02257                    calibrate->rangemax[j]);
02258         }
02259 #if HAVE_MPI
02260       for (i = 1; i < ntasks; ++i)
02261         {
02262           MPI_Send (calibrate->rangemin, calibrate->nvariables, MPI_DOUBLE, i,
02263                     1, MPI_COMM_WORLD);
02264           MPI_Send (calibrate->rangemax, calibrate->nvariables, MPI_DOUBLE, i,
02265                     1, MPI_COMM_WORLD);
02266         }
02267     }
02268   else
02269     {
02270       MPI_Recv (calibrate->rangemin, calibrate->nvariables, MPI_DOUBLE, 0, 1,
02271                 MPI_COMM_WORLD, &mpi_stat);
02272       MPI_Recv (calibrate->rangemax, calibrate->nvariables, MPI_DOUBLE, 0, 1,
02273                 MPI_COMM_WORLD, &mpi_stat);
02274     }
02275 #endif
02276 #if DEBUG
02277   fprintf (stderr, "calibrate_refine: end\n");
02278 #endif
02279 }
02280
02285 void
02286 calibrate_step ()
02287 {
02288 #if DEBUG
02289   fprintf (stderr, "calibrate_step: start\n");
02290 #endif
02291   calibrate_algorithm ();
02292   if (calibrate->nsteps)
02293     calibrate_gradient ();
02294 #if DEBUG
02295   fprintf (stderr, "calibrate_step: end\n");
02296 #endif
02297 }
02298
02303 void
02304 calibrate_iterate ()
02305 {
02306   unsigned int i;
02307 #if DEBUG
02308   fprintf (stderr, "calibrate_iterate: start\n");
```

```
02309 #endif
02310   calibrate->error_old
02311     = (double *) g_malloc (calibrate->nbest * sizeof (double));
02312   calibrate->value_old = (double *)
02313     g_malloc (calibrate->nbest * calibrate->nvariables * sizeof (double));
02314   calibrate_step ();
02315   calibrate_save_old ();
02316   calibrate_refine ();
02317   calibrate_print ();
02318   for (i = 1; i < calibrate->niterations; ++i)
02319     {
02320       calibrate_step ();
02321       calibrate_merge_old ();
02322       calibrate_refine ();
02323       calibrate_print ();
02324     }
02325 #if DEBUG
02326   fprintf (stderr, "calibrate_iterate: end\n");
02327 #endif
02328 }
02329
02334 void
02335 calibrate_free ()
02336 {
02337   unsigned int i, j;
02338 #if DEBUG
02339   fprintf (stderr, "calibrate_free: start\n");
02340 #endif
02341   for (j = 0; j < calibrate->ninputs; ++j)
02342     {
02343       for (i = 0; i < calibrate->nexperiments; ++i)
02344         g_mapped_file_unref (calibrate->file[j][i]);
02345       g_free (calibrate->file[j]);
02346     }
02347   g_free (calibrate->error_old);
02348   g_free (calibrate->value_old);
02349   g_free (calibrate->value);
02350   g_free (calibrate->genetic_variable);
02351   g_free (calibrate->rangemax);
02352   g_free (calibrate->rangemin);
02353 #if DEBUG
02354   fprintf (stderr, "calibrate_free: end\n");
02355 #endif
02356 }
02357
02362 void
02363 calibrate_open ()
02364 {
02365   GTimeZone *tz;
02366   GDateTime *t0, *t;
02367   unsigned int i, j, *nbits;
02368
02369 #if DEBUG
02370   char *buffer;
02371   fprintf (stderr, "calibrate_open: start\n");
02372 #endif
02373
02374   // Getting initial time
02375 #if DEBUG
02376   fprintf (stderr, "calibrate_open: getting initial time\n");
02377 #endif
02378   tz = g_time_zone_new_utc ();
02379   t0 = g_date_time_new_now (tz);
02380
02381   // Obtaining and initing the pseudo-random numbers generator seed
02382 #if DEBUG
02383   fprintf (stderr, "calibrate_open: getting initial seed\n");
02384 #endif
02385   calibrate->seed = input->seed;
02386   gsl_rng_set (calibrate->rng, calibrate->seed);
02387
02388   // Replacing the working directory
02389 #if DEBUG
02390   fprintf (stderr, "calibrate_open: replacing the working directory\n");
02391 #endif
02392   g_chdir (input->directory);
02393
02394   // Getting results file names
02395   calibrate->result = input->result;
02396   calibrate->variables = input->variables;
02397
02398   // Obtaining the simulator file
02399   calibrate->simulator = input->simulator;
02400
02401   // Obtaining the evaluator file
02402   calibrate->evaluator = input->evaluator;
02403
```

```
02404   // Reading the algorithm
02405   calibrate->algorithm = input->algorithm;
02406   switch (calibrate->algorithm)
02407     {
02408     case ALGORITHM_MONTE_CARLO:
02409       calibrate_algorithm = calibrate_MonteCarlo;
02410       break;
02411     case ALGORITHM_SWEEP:
02412       calibrate_algorithm = calibrate_sweep;
02413       break;
02414     default:
02415       calibrate_algorithm = calibrate_genetic;
02416       calibrate->mutation_ratio = input->mutation_ratio;
02417       calibrate->reproduction_ratio = input->
      reproduction_ratio;
02418       calibrate->adaptation_ratio = input->adaptation_ratio;
02419     }
02420   calibrate->nvariables = input->nvariables;
02421   calibrate->nsimulations = input->nsimulations;
02422   calibrate->niterations = input->niterations;
02423   calibrate->nbest = input->nbest;
02424   calibrate->tolerance = input->tolerance;
02425   calibrate->nsteps = input->nsteps;
02426   calibrate->nestimates = 0;
02427   if (input->nsteps)
02428     {
02429       calibrate->gradient_method = input->gradient_method;
02430       calibrate->relaxation = input->relaxation;
02431       switch (input->gradient_method)
02432         {
02433         case GRADIENT_METHOD_COORDINATES:
02434           calibrate->nestimates = 2 * calibrate->nvariables;
02435           calibrate_estimate_gradient =
      calibrate_estimate_gradient_coordinates;
02436           break;
02437         default:
02438           calibrate->nestimates = input->nestimates;
02439           calibrate_estimate_gradient =
      calibrate_estimate_gradient_random;
02440         }
02441     }
02442
02443 #if DEBUG
02444   fprintf (stderr, "calibrate_open: nbest=%u\n", calibrate->nbest);
02445 #endif
02446   calibrate->simulation_best
02447     = (unsigned int *) alloca (calibrate->nbest * sizeof (unsigned int));
02448   calibrate->error_best
02449     = (double *) alloca (calibrate->nbest * sizeof (double));
02450
02451   // Reading the experimental data
02452 #if DEBUG
02453   buffer = g_get_current_dir ();
02454   fprintf (stderr, "calibrate_open: current directory=%s\n", buffer);
02455   g_free (buffer);
02456 #endif
02457   calibrate->nexperiments = input->nexperiments;
02458   calibrate->ninputs = input->ninputs;
02459   calibrate->experiment = input->experiment;
02460   calibrate->weight = input->weight;
02461   for (i = 0; i < input->ninputs; ++i)
02462     {
02463       calibrate->template[i] = input->template[i];
02464       calibrate->file[i]
02465         = g_malloc (input->nexperiments * sizeof (GMappedFile *));
02466     }
02467   for (i = 0; i < input->nexperiments; ++i)
02468     {
02469 #if DEBUG
02470       fprintf (stderr, "calibrate_open: i=%u\n", i);
02471       fprintf (stderr, "calibrate_open: experiment=%s\n",
02472                calibrate->experiment[i]);
02473       fprintf (stderr, "calibrate_open: weight=%lg\n", calibrate->weight[i]);
02474 #endif
02475       for (j = 0; j < input->ninputs; ++j)
02476         {
02477 #if DEBUG
02478           fprintf (stderr, "calibrate_open: template%u\n", j + 1);
02479           fprintf (stderr, "calibrate_open: experiment=%u template%u=%s\n",
02480                    i, j + 1, calibrate->template[j][i]);
02481 #endif
02482           calibrate->file[j][i]
02483             = g_mapped_file_new (input->template[j][i], 0, NULL);
02484         }
02485     }
02486
02487   // Reading the variables data
```

```
02488 #if DEBUG
02489   fprintf (stderr, "calibrate_open: reading variables\n");
02490 #endif
02491   calibrate->label = input->label;
02492   j = input->nvariables * sizeof (double);
02493   calibrate->rangemin = (double *) g_malloc (j);
02494   calibrate->rangemax = (double *) g_malloc (j);
02495   memcpy (calibrate->rangemin, input->rangemin, j);
02496   memcpy (calibrate->rangemax, input->rangemax, j);
02497   calibrate->rangeminabs = input->rangeminabs;
02498   calibrate->rangemaxabs = input->rangemaxabs;
02499   calibrate->precision = input->precision;
02500   calibrate->nsweeps = input->nsweeps;
02501   calibrate->step = input->step;
02502   nbits = input->nbits;
02503   if (input->algorithm == ALGORITHM_SWEEP)
02504     {
02505       calibrate->nsimulations = 1;
02506       for (i = 0; i < input->nvariables; ++i)
02507         {
02508           if (input->algorithm == ALGORITHM_SWEEP)
02509             {
02510               calibrate->nsimulations *= input->nsweeps[i];
02511 #if DEBUG
02512               fprintf (stderr, "calibrate_open: nsweeps=%u nsimulations=%u\n",
02513                        calibrate->nsweeps[i], calibrate->nsimulations);
02514 #endif
02515             }
02516         }
02517     }
02518   if (calibrate->nsteps)
02519     calibrate->gradient
02520       = (double *) alloca (calibrate->nvariables * sizeof (double));
02521
02522   // Allocating values
02523 #if DEBUG
02524   fprintf (stderr, "calibrate_open: allocating variables\n");
02525   fprintf (stderr, "calibrate_open: nvariables=%u\n", calibrate->nvariables);
02526 #endif
02527   calibrate->genetic_variable = NULL;
02528   if (calibrate->algorithm == ALGORITHM_GENETIC)
02529     {
02530       calibrate->genetic_variable = (GeneticVariable *)
02531         g_malloc (calibrate->nvariables * sizeof (GeneticVariable));
02532       for (i = 0; i < calibrate->nvariables; ++i)
02533         {
02534 #if DEBUG
02535           fprintf (stderr, "calibrate_open: i=%u min=%lg max=%lg nbits=%u\n",
02536                    i, calibrate->rangemin[i], calibrate->rangemax[i], nbits[i]);
02537 #endif
02538           calibrate->genetic_variable[i].minimum = calibrate->
      rangemin[i];
02539           calibrate->genetic_variable[i].maximum = calibrate->
      rangemax[i];
02540           calibrate->genetic_variable[i].nbits = nbits[i];
02541         }
02542     }
02543 #if DEBUG
02544   fprintf (stderr, "calibrate_open: nvariables=%u nsimulations=%u\n",
02545            calibrate->nvariables, calibrate->nsimulations);
02546 #endif
02547   calibrate->value = (double *)
02548     g_malloc ((calibrate->nsimulations
02549                + calibrate->nestimates * calibrate->nsteps)
02550               * calibrate->nvariables * sizeof (double));
02551
02552   // Calculating simulations to perform on each task
02553 #if HAVE_MPI
02554 #if DEBUG
02555   fprintf (stderr, "calibrate_open: rank=%u ntasks=%u\n",
02556            calibrate->mpi_rank, ntasks);
02557 #endif
02558   calibrate->nstart = calibrate->mpi_rank * calibrate->
      nsimulations / ntasks;
02559   calibrate->nend
02560     = (1 + calibrate->mpi_rank) * calibrate->nsimulations /
      ntasks;
02561   if (calibrate->nsteps)
02562     {
02563       calibrate->nstart_gradient
02564         = calibrate->mpi_rank * calibrate->nestimates / ntasks;
02565       calibrate->nend_gradient
02566         = (1 + calibrate->mpi_rank) * calibrate->nestimates /
      ntasks;
02567     }
02568 #else
02569   calibrate->nstart = 0;
```

```
02570   calibrate->nend = calibrate->nsimulations;
02571   if (calibrate->nsteps)
02572     {
02573       calibrate->nstart_gradient = 0;
02574       calibrate->nend_gradient = calibrate->nestimates;
02575     }
02576 #endif
02577 #if DEBUG
02578   fprintf (stderr, "calibrate_open: nstart=%u nend=%u\n", calibrate->nstart,
02579            calibrate->nend);
02580 #endif
02581
02582   // Calculating simulations to perform for each thread
02583   calibrate->thread
02584     = (unsigned int *) alloca ((1 + nthreads) * sizeof (unsigned int));
02585   for (i = 0; i <= nthreads; ++i)
02586     {
02587       calibrate->thread[i] = calibrate->nstart
02588         + i * (calibrate->nend - calibrate->nstart) / nthreads;
02589 #if DEBUG
02590       fprintf (stderr, "calibrate_open: i=%u thread=%u\n", i,
02591                calibrate->thread[i]);
02592 #endif
02593     }
02594   if (calibrate->nsteps)
02595     calibrate->thread_gradient = (unsigned int *)
02596       alloca ((1 + nthreads_gradient) * sizeof (unsigned int));
02597
02598   // Opening result files
02599   calibrate->file_result = g_fopen (calibrate->result, "w");
02600   calibrate->file_variables = g_fopen (calibrate->variables, "w");
02601
02602   // Performing the algorithm
02603   switch (calibrate->algorithm)
02604     {
02605       // Genetic algorithm
02606     case ALGORITHM_GENETIC:
02607       calibrate_genetic ();
02608       break;
02609
02610       // Iterative algorithm
02611     default:
02612       calibrate_iterate ();
02613     }
02614
02615   // Getting calculation time
02616   t = g_date_time_new_now (tz);
02617   calibrate->calculation_time = 0.000001 * g_date_time_difference (t, t0);
02618   g_date_time_unref (t);
02619   g_date_time_unref (t0);
02620   g_time_zone_unref (tz);
02621   printf ("%s = %.6lg s\n",
02622           gettext ("Calculation time"), calibrate->calculation_time);
02623   fprintf (calibrate->file_result, "%s = %.6lg s\n",
02624            gettext ("Calculation time"), calibrate->calculation_time);
02625
02626   // Closing result files
02627   fclose (calibrate->file_variables);
02628   fclose (calibrate->file_result);
02629
02630 #if DEBUG
02631   fprintf (stderr, "calibrate_open: end\n");
02632 #endif
02633 }
02634
02635 #if HAVE_GTK
02636
02643 void
02644 input_save_gradient (xmlNode * node)
02645 {
02646   if (input->nsteps)
02647     {
02648       xml_node_set_uint (node, XML_NSTEPS, input->
     nsteps);
02649       if (input->relaxation != DEFAULT_RELAXATION)
02650         xml_node_set_float (node, XML_RELAXATION, input->
     relaxation);
02651       switch (input->gradient_method)
02652         {
02653         case GRADIENT_METHOD_COORDINATES:
02654           xmlSetProp (node, XML_GRADIENT_METHOD,
     XML_COORDINATES);
02655           break;
02656         default:
02657           xmlSetProp (node, XML_GRADIENT_METHOD, XML_RANDOM);
02658           xml_node_set_uint (node, XML_NESTIMATES, input->
     nestimates);
```

```
02659         }
02660     }
02661 }
02662
02669 void
02670 input_save (char *filename)
02671 {
02672   unsigned int i, j;
02673   char *buffer;
02674   xmlDoc *doc;
02675   xmlNode *node, *child;
02676   GFile *file, *file2;
02677
02678   // Getting the input file directory
02679   input->name = g_path_get_basename (filename);
02680   input->directory = g_path_get_dirname (filename);
02681   file = g_file_new_for_path (input->directory);
02682
02683   // Opening the input file
02684   doc = xmlNewDoc ((const xmlChar *) "1.0");
02685
02686   // Setting root XML node
02687   node = xmlNewDocNode (doc, 0, XML_CALIBRATE, 0);
02688   xmlDocSetRootElement (doc, node);
02689
02690   // Adding properties to the root XML node
02691   if (xmlStrcmp ((const xmlChar *) input->result, result_name))
02692     xmlSetProp (node, XML_RESULT, (xmlChar *) input->result);
02693   if (xmlStrcmp ((const xmlChar *) input->variables, variables_name))
02694     xmlSetProp (node, XML_VARIABLES, (xmlChar *) input->variables);
02695   file2 = g_file_new_for_path (input->simulator);
02696   buffer = g_file_get_relative_path (file, file2);
02697   g_object_unref (file2);
02698   xmlSetProp (node, XML_SIMULATOR, (xmlChar *) buffer);
02699   g_free (buffer);
02700   if (input->evaluator)
02701     {
02702       file2 = g_file_new_for_path (input->evaluator);
02703       buffer = g_file_get_relative_path (file, file2);
02704       g_object_unref (file2);
02705       if (xmlStrlen ((xmlChar *) buffer))
02706         xmlSetProp (node, XML_EVALUATOR, (xmlChar *) buffer);
02707       g_free (buffer);
02708     }
02709   if (input->seed != DEFAULT_RANDOM_SEED)
02710     xml_node_set_uint (node, XML_SEED, input->seed);
02711
02712   // Setting the algorithm
02713   buffer = (char *) g_malloc (64);
02714   switch (input->algorithm)
02715     {
02716     case ALGORITHM_MONTE_CARLO:
02717       xmlSetProp (node, XML_ALGORITHM, XML_MONTE_CARLO);
02718       snprintf (buffer, 64, "%u", input->nsimulations);
02719       xmlSetProp (node, XML_NSIMULATIONS, (xmlChar *) buffer);
02720       snprintf (buffer, 64, "%u", input->niterations);
02721       xmlSetProp (node, XML_NITERATIONS, (xmlChar *) buffer);
02722       snprintf (buffer, 64, "%.3lg", input->tolerance);
02723       xmlSetProp (node, XML_TOLERANCE, (xmlChar *) buffer);
02724       snprintf (buffer, 64, "%u", input->nbest);
02725       xmlSetProp (node, XML_NBEST, (xmlChar *) buffer);
02726       input_save_gradient (node);
02727       break;
02728     case ALGORITHM_SWEEP:
02729       xmlSetProp (node, XML_ALGORITHM, XML_SWEEP);
02730       snprintf (buffer, 64, "%u", input->niterations);
02731       xmlSetProp (node, XML_NITERATIONS, (xmlChar *) buffer);
02732       snprintf (buffer, 64, "%.3lg", input->tolerance);
02733       xmlSetProp (node, XML_TOLERANCE, (xmlChar *) buffer);
02734       snprintf (buffer, 64, "%u", input->nbest);
02735       xmlSetProp (node, XML_NBEST, (xmlChar *) buffer);
02736       input_save_gradient (node);
02737       break;
02738     default:
02739       xmlSetProp (node, XML_ALGORITHM, XML_GENETIC);
02740       snprintf (buffer, 64, "%u", input->nsimulations);
02741       xmlSetProp (node, XML_NPOPULATION, (xmlChar *) buffer);
02742       snprintf (buffer, 64, "%u", input->niterations);
02743       xmlSetProp (node, XML_NGENERATIONS, (xmlChar *) buffer);
02744       snprintf (buffer, 64, "%.3lg", input->mutation_ratio);
02745       xmlSetProp (node, XML_MUTATION, (xmlChar *) buffer);
02746       snprintf (buffer, 64, "%.3lg", input->reproduction_ratio);
02747       xmlSetProp (node, XML_REPRODUCTION, (xmlChar *) buffer);
02748       snprintf (buffer, 64, "%.3lg", input->adaptation_ratio);
02749       xmlSetProp (node, XML_ADAPTATION, (xmlChar *) buffer);
02750       break;
02751     }
```

```
02752   g_free (buffer);
02753
02754   // Setting the experimental data
02755   for (i = 0; i < input->nexperiments; ++i)
02756     {
02757       child = xmlNewChild (node, 0, XML_EXPERIMENT, 0);
02758       xmlSetProp (child, XML_NAME, (xmlChar *) input->experiment[i]);
02759       if (input->weight[i] != 1.)
02760         xml_node_set_float (child, XML_WEIGHT, input->
      weight[i]);
02761       for (j = 0; j < input->ninputs; ++j)
02762         xmlSetProp (child, template[j], (xmlChar *) input->template[j][i]);
02763     }
02764
02765   // Setting the variables data
02766   for (i = 0; i < input->nvariables; ++i)
02767     {
02768       child = xmlNewChild (node, 0, XML_VARIABLE, 0);
02769       xmlSetProp (child, XML_NAME, (xmlChar *) input->label[i]);
02770       xml_node_set_float (child, XML_MINIMUM, input->
      rangemin[i]);
02771       if (input->rangeminabs[i] != -G_MAXDOUBLE)
02772         xml_node_set_float (child, XML_ABSOLUTE_MINIMUM, input->
      rangeminabs[i]);
02773       xml_node_set_float (child, XML_MAXIMUM, input->
      rangemax[i]);
02774       if (input->rangemaxabs[i] != G_MAXDOUBLE)
02775         xml_node_set_float (child, XML_ABSOLUTE_MAXIMUM, input->
      rangemaxabs[i]);
02776       if (input->precision[i] != DEFAULT_PRECISION)
02777         xml_node_set_uint (child, XML_PRECISION, input->
      precision[i]);
02778       if (input->algorithm == ALGORITHM_SWEEP)
02779         xml_node_set_uint (child, XML_NSWEEPS, input->
      nsweeps[i]);
02780       else if (input->algorithm == ALGORITHM_GENETIC)
02781         xml_node_set_uint (child, XML_NBITS, input->
      nbits[i]);
02782     }
02783
02784   // Saving the XML file
02785   xmlSaveFormatFile (filename, doc, 1);
02786
02787   // Freeing memory
02788   xmlFreeDoc (doc);
02789 }
02790
02795 void
02796 options_new ()
02797 {
02798   options->label_seed = (GtkLabel *)
02799     gtk_label_new (gettext ("Pseudo-random numbers generator seed"));
02800   options->spin_seed = (GtkSpinButton *)
02801     gtk_spin_button_new_with_range (0., (gdouble) G_MAXULONG, 1.);
02802   gtk_widget_set_tooltip_text
02803     (GTK_WIDGET (options->spin_seed),
02804      gettext ("Seed to init the pseudo-random numbers generator"));
02805   gtk_spin_button_set_value (options->spin_seed, (gdouble) input->seed);
02806   options->label_threads = (GtkLabel *)
02807     gtk_label_new (gettext ("Threads number for the stochastic algorithm"));
02808   options->spin_threads
02809     = (GtkSpinButton *) gtk_spin_button_new_with_range (1., 64., 1.);
02810   gtk_widget_set_tooltip_text
02811     (GTK_WIDGET (options->spin_threads),
02812      gettext ("Number of threads to perform the calibration/optimization for "
02813               "the stochastic algorithm"));
02814   gtk_spin_button_set_value (options->spin_threads, (gdouble)
      nthreads);
02815   options->label_gradient = (GtkLabel *)
02816     gtk_label_new (gettext ("Threads number for the gradient based method"));
02817   options->spin_gradient
02818     = (GtkSpinButton *) gtk_spin_button_new_with_range (1., 64., 1.);
02819   gtk_widget_set_tooltip_text
02820     (GTK_WIDGET (options->spin_gradient),
02821      gettext ("Number of threads to perform the calibration/optimization for "
02822               "the gradient based method"));
02823   gtk_spin_button_set_value (options->spin_gradient,
02824                              (gdouble) nthreads_gradient);
02825   options->grid = (GtkGrid *) gtk_grid_new ();
02826   gtk_grid_attach (options->grid, GTK_WIDGET (options->label_seed), 0, 0, 1, 1);
02827   gtk_grid_attach (options->grid, GTK_WIDGET (options->spin_seed), 1, 0, 1, 1);
02828   gtk_grid_attach (options->grid, GTK_WIDGET (options->label_threads),
02829                    0, 1, 1, 1);
02830   gtk_grid_attach (options->grid, GTK_WIDGET (options->spin_threads),
02831                    1, 1, 1, 1);
02832   gtk_grid_attach (options->grid, GTK_WIDGET (options->label_gradient),
02833                    0, 2, 1, 1);
```

```
02834   gtk_grid_attach (options->grid, GTK_WIDGET (options->spin_gradient),
02835                    1, 2, 1, 1);
02836   gtk_widget_show_all (GTK_WIDGET (options->grid));
02837   options->dialog = (GtkDialog *)
02838     gtk_dialog_new_with_buttons (gettext ("Options"),
02839                                  window->window,
02840                                  GTK_DIALOG_MODAL,
02841                                  gettext ("_OK"), GTK_RESPONSE_OK,
02842                                  gettext ("_Cancel"), GTK_RESPONSE_CANCEL,
02843                                  NULL);
02844   gtk_container_add
02845     (GTK_CONTAINER (gtk_dialog_get_content_area (options->dialog)),
02846      GTK_WIDGET (options->grid));
02847   if (gtk_dialog_run (options->dialog) == GTK_RESPONSE_OK)
02848     {
02849       input->seed
02850         = (unsigned long int) gtk_spin_button_get_value (options->spin_seed);
02851       nthreads = gtk_spin_button_get_value_as_int (options->spin_threads);
02852       nthreads_gradient
02853         = gtk_spin_button_get_value_as_int (options->spin_gradient);
02854     }
02855   gtk_widget_destroy (GTK_WIDGET (options->dialog));
02856 }
02857
02862 void
02863 running_new ()
02864 {
02865 #if DEBUG
02866   fprintf (stderr, "running_new: start\n");
02867 #endif
02868   running->label = (GtkLabel *) gtk_label_new (gettext ("Calculating ..."));
02869   running->dialog = (GtkDialog *)
02870     gtk_dialog_new_with_buttons (gettext ("Calculating"),
02871                                  window->window, GTK_DIALOG_MODAL, NULL, NULL);
02872   gtk_container_add
02873     (GTK_CONTAINER (gtk_dialog_get_content_area (running->dialog)),
02874      GTK_WIDGET (running->label));
02875   gtk_widget_show_all (GTK_WIDGET (running->dialog));
02876 #if DEBUG
02877   fprintf (stderr, "running_new: end\n");
02878 #endif
02879 }
02880
02886 int
02887 window_get_algorithm ()
02888 {
02889   unsigned int i;
02890   for (i = 0; i < NALGORITHMS; ++i)
02891     if (gtk_toggle_button_get_active
02892         (GTK_TOGGLE_BUTTON (window->button_algorithm[i])))
02893       break;
02894   return i;
02895 }
02896
02902 int
02903 window_get_gradient ()
02904 {
02905   unsigned int i;
02906   for (i = 0; i < NGRADIENTS; ++i)
02907     if (gtk_toggle_button_get_active
02908         (GTK_TOGGLE_BUTTON (window->button_gradient[i])))
02909       break;
02910   return i;
02911 }
02912
02917 void
02918 window_save_gradient ()
02919 {
02920 #if DEBUG
02921   fprintf (stderr, "window_save_gradient: start\n");
02922 #endif
02923   if (gtk_toggle_button_get_active (GTK_TOGGLE_BUTTON (window->check_gradient)))
02924     {
02925       input->nsteps = gtk_spin_button_get_value_as_int (window->spin_steps);
02926       input->relaxation = gtk_spin_button_get_value (window->
    spin_relaxation);
02927       switch (window_get_gradient ())
02928         {
02929         case GRADIENT_METHOD_COORDINATES:
02930           input->gradient_method = GRADIENT_METHOD_COORDINATES;
02931           break;
02932         default:
02933           input->gradient_method = GRADIENT_METHOD_RANDOM;
02934           input->nestimates
02935             = gtk_spin_button_get_value_as_int (window->spin_estimates);
02936         }
02937     }
```

```
02938   else
02939     input->nsteps = 0;
02940 #if DEBUG
02941   fprintf (stderr, "window_save_gradient: end\n");
02942 #endif
02943 }
02944
02950 int
02951 window_save ()
02952 {
02953   char *buffer;
02954   GtkFileChooserDialog *dlg;
02955
02956 #if DEBUG
02957   fprintf (stderr, "window_save: start\n");
02958 #endif
02959
02960   // Opening the saving dialog
02961   dlg = (GtkFileChooserDialog *)
02962     gtk_file_chooser_dialog_new (gettext ("Save file"),
02963                                  window->window,
02964                                  GTK_FILE_CHOOSER_ACTION_SAVE,
02965                                  gettext ("_Cancel"),
02966                                  GTK_RESPONSE_CANCEL,
02967                                  gettext ("_OK"), GTK_RESPONSE_OK, NULL);
02968   gtk_file_chooser_set_do_overwrite_confirmation (GTK_FILE_CHOOSER (dlg), TRUE);
02969   buffer = g_build_filename (input->directory, input->name, NULL);
02970   gtk_file_chooser_set_filename (GTK_FILE_CHOOSER (dlg), buffer);
02971   g_free (buffer);
02972
02973   // If OK response then saving
02974   if (gtk_dialog_run (GTK_DIALOG (dlg)) == GTK_RESPONSE_OK)
02975     {
02976
02977       // Adding properties to the root XML node
02978       input->simulator = gtk_file_chooser_get_filename
02979         (GTK_FILE_CHOOSER (window->button_simulator));
02980       if (gtk_toggle_button_get_active
02981           (GTK_TOGGLE_BUTTON (window->check_evaluator)))
02982         input->evaluator = gtk_file_chooser_get_filename
02983           (GTK_FILE_CHOOSER (window->button_evaluator));
02984       else
02985         input->evaluator = NULL;
02986       input->result
02987         = (char *) xmlStrdup ((const xmlChar *)
02988                               gtk_entry_get_text (window->entry_result));
02989       input->variables
02990         = (char *) xmlStrdup ((const xmlChar *)
02991                               gtk_entry_get_text (window->entry_variables));
02992
02993       // Setting the algorithm
02994       switch (window_get_algorithm ())
02995         {
02996         case ALGORITHM_MONTE_CARLO:
02997           input->algorithm = ALGORITHM_MONTE_CARLO;
02998           input->nsimulations
02999             = gtk_spin_button_get_value_as_int (window->spin_simulations);
03000           input->niterations
03001             = gtk_spin_button_get_value_as_int (window->spin_iterations);
03002           input->tolerance = gtk_spin_button_get_value (window->
      spin_tolerance);
03003           input->nbest = gtk_spin_button_get_value_as_int (window->
      spin_bests);
03004           window_save_gradient ();
03005           break;
03006         case ALGORITHM_SWEEP:
03007           input->algorithm = ALGORITHM_SWEEP;
03008           input->niterations
03009             = gtk_spin_button_get_value_as_int (window->spin_iterations);
03010           input->tolerance = gtk_spin_button_get_value (window->
      spin_tolerance);
03011           input->nbest = gtk_spin_button_get_value_as_int (window->
      spin_bests);
03012           window_save_gradient ();
03013           break;
03014         default:
03015           input->algorithm = ALGORITHM_GENETIC;
03016           input->nsimulations
03017             = gtk_spin_button_get_value_as_int (window->spin_population);
03018           input->niterations
03019             = gtk_spin_button_get_value_as_int (window->spin_generations);
03020           input->mutation_ratio
03021             = gtk_spin_button_get_value (window->spin_mutation);
03022           input->reproduction_ratio
03023             = gtk_spin_button_get_value (window->spin_reproduction);
03024           input->adaptation_ratio
03025             = gtk_spin_button_get_value (window->spin_adaptation);
```

```
03026           break;
03027         }
03028
03029       // Saving the XML file
03030       buffer = gtk_file_chooser_get_filename (GTK_FILE_CHOOSER (dlg));
03031       input_save (buffer);
03032
03033       // Closing and freeing memory
03034       g_free (buffer);
03035       gtk_widget_destroy (GTK_WIDGET (dlg));
03036 #if DEBUG
03037       fprintf (stderr, "window_save: end\n");
03038 #endif
03039       return 1;
03040     }
03041
03042   // Closing and freeing memory
03043   gtk_widget_destroy (GTK_WIDGET (dlg));
03044 #if DEBUG
03045   fprintf (stderr, "window_save: end\n");
03046 #endif
03047   return 0;
03048 }
03049
03054 void
03055 window_run ()
03056 {
03057   unsigned int i;
03058   char *msg, *msg2, buffer[64], buffer2[64];
03059 #if DEBUG
03060   fprintf (stderr, "window_run: start\n");
03061 #endif
03062   if (!window_save ())
03063     {
03064 #if DEBUG
03065       fprintf (stderr, "window_run: end\n");
03066 #endif
03067       return;
03068     }
03069   running_new ();
03070   while (gtk_events_pending ())
03071     gtk_main_iteration ();
03072   calibrate_open ();
03073   gtk_widget_destroy (GTK_WIDGET (running->dialog));
03074   snprintf (buffer, 64, "error = %.15le\n", calibrate->error_old[0]);
03075   msg2 = g_strdup (buffer);
03076   for (i = 0; i < calibrate->nvariables; ++i, msg2 = msg)
03077     {
03078       snprintf (buffer, 64, "%s = %s\n",
03079                 calibrate->label[i], format[calibrate->precision[i]]);
03080       snprintf (buffer2, 64, buffer, calibrate->value_old[i]);
03081       msg = g_strconcat (msg2, buffer2, NULL);
03082       g_free (msg2);
03083     }
03084   snprintf (buffer, 64, "%s = %.6lg s", gettext ("Calculation time"),
03085             calibrate->calculation_time);
03086   msg = g_strconcat (msg2, buffer, NULL);
03087   g_free (msg2);
03088   show_message (gettext ("Best result"), msg, INFO_TYPE);
03089   g_free (msg);
03090   calibrate_free ();
03091 #if DEBUG
03092   fprintf (stderr, "window_run: end\n");
03093 #endif
03094 }
03095
03100 void
03101 window_help ()
03102 {
03103   char *buffer, *buffer2;
03104   buffer2 = g_build_filename (window->application_directory, "..", "manuals",
03105                               gettext ("user-manual.pdf"), NULL);
03106   buffer = g_filename_to_uri (buffer2, NULL, NULL);
03107   g_free (buffer2);
03108   gtk_show_uri (NULL, buffer, GDK_CURRENT_TIME, NULL);
03109   g_free (buffer);
03110 }
03111
03116 void
03117 window_about ()
03118 {
03119   static const gchar *authors[] = {
03120     "Javier Burguete Tolosa <jburguete@eead.csic.es>",
03121     "Borja Latorre Garcés <borja.latorre@csic.es>",
03122     NULL
03123   };
03124   gtk_show_about_dialog
```

```
03125     (window->window,
03126      "program_name", "MPCOTool",
03127      "comments",
03128      gettext ("A software to perform calibrations/optimizations of empirical "
03129               "parameters"),
03130      "authors", authors,
03131      "translator-credits", "Javier Burguete Tolosa <jburguete@eead.csic.es>",
03132      "version", "1.2.1",
03133      "copyright", "Copyright 2012-2015 Javier Burguete Tolosa",
03134      "logo", window->logo,
03135      "website", "https://github.com/jburguete/mpcotool",
03136      "license-type", GTK_LICENSE_BSD, NULL);
03137 }
03138
03144 void
03145 window_update_gradient ()
03146 {
03147   gtk_widget_show (GTK_WIDGET (window->check_gradient));
03148   if (gtk_toggle_button_get_active (GTK_TOGGLE_BUTTON (window->check_gradient)))
03149     gtk_widget_show (GTK_WIDGET (window->grid_gradient));
03150   switch (window_get_gradient ())
03151     {
03152     case GRADIENT_METHOD_COORDINATES:
03153       gtk_widget_hide (GTK_WIDGET (window->label_estimates));
03154       gtk_widget_hide (GTK_WIDGET (window->spin_estimates));
03155       break;
03156     default:
03157       gtk_widget_show (GTK_WIDGET (window->label_estimates));
03158       gtk_widget_show (GTK_WIDGET (window->spin_estimates));
03159     }
03160 }
03161
03166 void
03167 window_update ()
03168 {
03169   unsigned int i;
03170   gtk_widget_set_sensitive
03171     (GTK_WIDGET (window->button_evaluator),
03172      gtk_toggle_button_get_active (GTK_TOGGLE_BUTTON
03173                                    (window->check_evaluator)));
03174   gtk_widget_hide (GTK_WIDGET (window->label_simulations));
03175   gtk_widget_hide (GTK_WIDGET (window->spin_simulations));
03176   gtk_widget_hide (GTK_WIDGET (window->label_iterations));
03177   gtk_widget_hide (GTK_WIDGET (window->spin_iterations));
03178   gtk_widget_hide (GTK_WIDGET (window->label_tolerance));
03179   gtk_widget_hide (GTK_WIDGET (window->spin_tolerance));
03180   gtk_widget_hide (GTK_WIDGET (window->label_bests));
03181   gtk_widget_hide (GTK_WIDGET (window->spin_bests));
03182   gtk_widget_hide (GTK_WIDGET (window->label_population));
03183   gtk_widget_hide (GTK_WIDGET (window->spin_population));
03184   gtk_widget_hide (GTK_WIDGET (window->label_generations));
03185   gtk_widget_hide (GTK_WIDGET (window->spin_generations));
03186   gtk_widget_hide (GTK_WIDGET (window->label_mutation));
03187   gtk_widget_hide (GTK_WIDGET (window->spin_mutation));
03188   gtk_widget_hide (GTK_WIDGET (window->label_reproduction));
03189   gtk_widget_hide (GTK_WIDGET (window->spin_reproduction));
03190   gtk_widget_hide (GTK_WIDGET (window->label_adaptation));
03191   gtk_widget_hide (GTK_WIDGET (window->spin_adaptation));
03192   gtk_widget_hide (GTK_WIDGET (window->label_sweeps));
03193   gtk_widget_hide (GTK_WIDGET (window->spin_sweeps));
03194   gtk_widget_hide (GTK_WIDGET (window->label_bits));
03195   gtk_widget_hide (GTK_WIDGET (window->spin_bits));
03196   gtk_widget_hide (GTK_WIDGET (window->check_gradient));
03197   gtk_widget_hide (GTK_WIDGET (window->grid_gradient));
03198   i = gtk_spin_button_get_value_as_int (window->spin_iterations);
03199   switch (window_get_algorithm ())
03200     {
03201     case ALGORITHM_MONTE_CARLO:
03202       gtk_widget_show (GTK_WIDGET (window->label_simulations));
03203       gtk_widget_show (GTK_WIDGET (window->spin_simulations));
03204       gtk_widget_show (GTK_WIDGET (window->label_iterations));
03205       gtk_widget_show (GTK_WIDGET (window->spin_iterations));
03206       if (i > 1)
03207         {
03208           gtk_widget_show (GTK_WIDGET (window->label_tolerance));
03209           gtk_widget_show (GTK_WIDGET (window->spin_tolerance));
03210           gtk_widget_show (GTK_WIDGET (window->label_bests));
03211           gtk_widget_show (GTK_WIDGET (window->spin_bests));
03212         }
03213       window_update_gradient ();
03214       break;
03215     case ALGORITHM_SWEEP:
03216       gtk_widget_show (GTK_WIDGET (window->label_iterations));
03217       gtk_widget_show (GTK_WIDGET (window->spin_iterations));
03218       if (i > 1)
03219         {
03220           gtk_widget_show (GTK_WIDGET (window->label_tolerance));
```

```
03221           gtk_widget_show (GTK_WIDGET (window->spin_tolerance));
03222           gtk_widget_show (GTK_WIDGET (window->label_bests));
03223           gtk_widget_show (GTK_WIDGET (window->spin_bests));
03224         }
03225       gtk_widget_show (GTK_WIDGET (window->label_sweeps));
03226       gtk_widget_show (GTK_WIDGET (window->spin_sweeps));
03227       gtk_widget_show (GTK_WIDGET (window->check_gradient));
03228       window_update_gradient ();
03229       break;
03230     default:
03231       gtk_widget_show (GTK_WIDGET (window->label_population));
03232       gtk_widget_show (GTK_WIDGET (window->spin_population));
03233       gtk_widget_show (GTK_WIDGET (window->label_generations));
03234       gtk_widget_show (GTK_WIDGET (window->spin_generations));
03235       gtk_widget_show (GTK_WIDGET (window->label_mutation));
03236       gtk_widget_show (GTK_WIDGET (window->spin_mutation));
03237       gtk_widget_show (GTK_WIDGET (window->label_reproduction));
03238       gtk_widget_show (GTK_WIDGET (window->spin_reproduction));
03239       gtk_widget_show (GTK_WIDGET (window->label_adaptation));
03240       gtk_widget_show (GTK_WIDGET (window->spin_adaptation));
03241       gtk_widget_show (GTK_WIDGET (window->label_bits));
03242       gtk_widget_show (GTK_WIDGET (window->spin_bits));
03243     }
03244   gtk_widget_set_sensitive
03245     (GTK_WIDGET (window->button_remove_experiment), input->
    nexperiments > 1);
03246   gtk_widget_set_sensitive
03247     (GTK_WIDGET (window->button_remove_variable), input->
    nvariables > 1);
03248   for (i = 0; i < input->ninputs; ++i)
03249     {
03250       gtk_widget_show (GTK_WIDGET (window->check_template[i]));
03251       gtk_widget_show (GTK_WIDGET (window->button_template[i]));
03252       gtk_widget_set_sensitive (GTK_WIDGET (window->check_template[i]), 0);
03253       gtk_widget_set_sensitive (GTK_WIDGET (window->button_template[i]), 1);
03254       g_signal_handler_block
03255         (window->check_template[i], window->id_template[i]);
03256       g_signal_handler_block (window->button_template[i], window->
    id_input[i]);
03257       gtk_toggle_button_set_active
03258         (GTK_TOGGLE_BUTTON (window->check_template[i]), 1);
03259       g_signal_handler_unblock
03260         (window->button_template[i], window->id_input[i]);
03261       g_signal_handler_unblock
03262         (window->check_template[i], window->id_template[i]);
03263     }
03264   if (i > 0)
03265     {
03266       gtk_widget_set_sensitive (GTK_WIDGET (window->check_template[i - 1]), 1);
03267       gtk_widget_set_sensitive
03268         (GTK_WIDGET (window->button_template[i - 1]),
03269          gtk_toggle_button_get_active
03270          GTK_TOGGLE_BUTTON (window->check_template[i - 1]));
03271     }
03272   if (i < MAX_NINPUTS)
03273     {
03274       gtk_widget_show (GTK_WIDGET (window->check_template[i]));
03275       gtk_widget_show (GTK_WIDGET (window->button_template[i]));
03276       gtk_widget_set_sensitive (GTK_WIDGET (window->check_template[i]), 1);
03277       gtk_widget_set_sensitive
03278         (GTK_WIDGET (window->button_template[i]),
03279          gtk_toggle_button_get_active
03280          GTK_TOGGLE_BUTTON (window->check_template[i]));
03281       g_signal_handler_block
03282         (window->check_template[i], window->id_template[i]);
03283       g_signal_handler_block (window->button_template[i], window->
    id_input[i]);
03284       gtk_toggle_button_set_active
03285         (GTK_TOGGLE_BUTTON (window->check_template[i]), 0);
03286       g_signal_handler_unblock
03287         (window->button_template[i], window->id_input[i]);
03288       g_signal_handler_unblock
03289         (window->check_template[i], window->id_template[i]);
03290     }
03291   while (++i < MAX_NINPUTS)
03292     {
03293       gtk_widget_hide (GTK_WIDGET (window->check_template[i]));
03294       gtk_widget_hide (GTK_WIDGET (window->button_template[i]));
03295     }
03296   gtk_widget_set_sensitive
03297     (GTK_WIDGET (window->spin_minabs),
03298      gtk_toggle_button_get_active (GTK_TOGGLE_BUTTON (window->check_minabs)));
03299   gtk_widget_set_sensitive
03300     (GTK_WIDGET (window->spin_maxabs),
03301      gtk_toggle_button_get_active (GTK_TOGGLE_BUTTON (window->check_maxabs)));
03302 }
03303
```

```
03308 void
03309 window_set_algorithm ()
03310 {
03311   int i;
03312 #if DEBUG
03313   fprintf (stderr, "window_set_algorithm: start\n");
03314 #endif
03315   i = window_get_algorithm ();
03316   switch (i)
03317     {
03318     case ALGORITHM_SWEEP:
03319       input->nsweeps = (unsigned int *) g_realloc
03320         (input->nsweeps, input->nvariables * sizeof (unsigned int));
03321       i = gtk_combo_box_get_active (GTK_COMBO_BOX (window->combo_variable));
03322       if (i < 0)
03323         i = 0;
03324       gtk_spin_button_set_value (window->spin_sweeps,
03325                                  (gdouble) input->nsweeps[i]);
03326       break;
03327     case ALGORITHM_GENETIC:
03328       input->nbits = (unsigned int *) g_realloc
03329         (input->nbits, input->nvariables * sizeof (unsigned int));
03330       i = gtk_combo_box_get_active (GTK_COMBO_BOX (window->combo_variable));
03331       if (i < 0)
03332         i = 0;
03333       gtk_spin_button_set_value (window->spin_bits, (gdouble) input->
      nbits[i]);
03334     }
03335   window_update ();
03336 #if DEBUG
03337   fprintf (stderr, "window_set_algorithm: end\n");
03338 #endif
03339 }
03340
03345 void
03346 window_set_experiment ()
03347 {
03348   unsigned int i, j;
03349   char *buffer1, *buffer2;
03350 #if DEBUG
03351   fprintf (stderr, "window_set_experiment: start\n");
03352 #endif
03353   i = gtk_combo_box_get_active (GTK_COMBO_BOX (window->combo_experiment));
03354   gtk_spin_button_set_value (window->spin_weight, input->weight[i]);
03355   buffer1 = gtk_combo_box_text_get_active_text (window->combo_experiment);
03356   buffer2 = g_build_filename (input->directory, buffer1, NULL);
03357   g_free (buffer1);
03358   g_signal_handler_block
03359     (window->button_experiment, window->id_experiment_name);
03360   gtk_file_chooser_set_filename
03361     (GTK_FILE_CHOOSER (window->button_experiment), buffer2);
03362   g_signal_handler_unblock
03363     (window->button_experiment, window->id_experiment_name);
03364   g_free (buffer2);
03365   for (j = 0; j < input->ninputs; ++j)
03366     {
03367       g_signal_handler_block (window->button_template[j], window->
      id_input[j]);
03368       buffer2
03369         = g_build_filename (input->directory, input->template[j][i], NULL);
03370       gtk_file_chooser_set_filename
03371         (GTK_FILE_CHOOSER (window->button_template[j]), buffer2);
03372       g_free (buffer2);
03373       g_signal_handler_unblock
03374         (window->button_template[j], window->id_input[j]);
03375     }
03376 #if DEBUG
03377   fprintf (stderr, "window_set_experiment: end\n");
03378 #endif
03379 }
03380
03385 void
03386 window_remove_experiment ()
03387 {
03388   unsigned int i, j;
03389   i = gtk_combo_box_get_active (GTK_COMBO_BOX (window->combo_experiment));
03390   g_signal_handler_block (window->combo_experiment, window->
      id_experiment);
03391   gtk_combo_box_text_remove (window->combo_experiment, i);
03392   g_signal_handler_unblock (window->combo_experiment, window->
      id_experiment);
03393   xmlFree (input->experiment[i]);
03394   --input->nexperiments;
03395   for (j = i; j < input->nexperiments; ++j)
03396     {
03397       input->experiment[j] = input->experiment[j + 1];
03398       input->weight[j] = input->weight[j + 1];
```

```
03399     }
03400   j = input->nexperiments - 1;
03401   if (i > j)
03402     i = j;
03403   for (j = 0; j < input->ninputs; ++j)
03404     g_signal_handler_block (window->button_template[j], window->
      id_input[j]);
03405   g_signal_handler_block
03406     (window->button_experiment, window->id_experiment_name);
03407   gtk_combo_box_set_active (GTK_COMBO_BOX (window->combo_experiment), i);
03408   g_signal_handler_unblock
03409     (window->button_experiment, window->id_experiment_name);
03410   for (j = 0; j < input->ninputs; ++j)
03411     g_signal_handler_unblock (window->button_template[j], window->
      id_input[j]);
03412   window_update ();
03413 }
03414
03419 void
03420 window_add_experiment ()
03421 {
03422   unsigned int i, j;
03423   i = gtk_combo_box_get_active (GTK_COMBO_BOX (window->combo_experiment));
03424   g_signal_handler_block (window->combo_experiment, window->
      id_experiment);
03425   gtk_combo_box_text_insert_text
03426     (window->combo_experiment, i, input->experiment[i]);
03427   g_signal_handler_unblock (window->combo_experiment, window->
      id_experiment);
03428   input->experiment = (char **) g_realloc
03429     (input->experiment, (input->nexperiments + 1) * sizeof (char *));
03430   input->weight = (double *) g_realloc
03431     (input->weight, (input->nexperiments + 1) * sizeof (double));
03432   for (j = input->nexperiments - 1; j > i; --j)
03433     {
03434       input->experiment[j + 1] = input->experiment[j];
03435       input->weight[j + 1] = input->weight[j];
03436     }
03437   input->experiment[j + 1]
03438     = (char *) xmlStrdup ((xmlChar *) input->experiment[j]);
03439   input->weight[j + 1] = input->weight[j];
03440   ++input->nexperiments;
03441   for (j = 0; j < input->ninputs; ++j)
03442     g_signal_handler_block (window->button_template[j], window->
      id_input[j]);
03443   g_signal_handler_block
03444     (window->button_experiment, window->id_experiment_name);
03445   gtk_combo_box_set_active (GTK_COMBO_BOX (window->combo_experiment), i + 1);
03446   g_signal_handler_unblock
03447     (window->button_experiment, window->id_experiment_name);
03448   for (j = 0; j < input->ninputs; ++j)
03449     g_signal_handler_unblock (window->button_template[j], window->
      id_input[j]);
03450   window_update ();
03451 }
03452
03457 void
03458 window_name_experiment ()
03459 {
03460   unsigned int i;
03461   char *buffer;
03462   GFile *file1, *file2;
03463 #if DEBUG
03464   fprintf (stderr, "window_name_experiment: start\n");
03465 #endif
03466   i = gtk_combo_box_get_active (GTK_COMBO_BOX (window->combo_experiment));
03467   file1
03468     = gtk_file_chooser_get_file (GTK_FILE_CHOOSER (window->button_experiment));
03469   file2 = g_file_new_for_path (input->directory);
03470   buffer = g_file_get_relative_path (file2, file1);
03471   g_signal_handler_block (window->combo_experiment, window->
      id_experiment);
03472   gtk_combo_box_text_remove (window->combo_experiment, i);
03473   gtk_combo_box_text_insert_text (window->combo_experiment, i, buffer);
03474   gtk_combo_box_set_active (GTK_COMBO_BOX (window->combo_experiment), i);
03475   g_signal_handler_unblock (window->combo_experiment, window->
      id_experiment);
03476   g_free (buffer);
03477   g_object_unref (file2);
03478   g_object_unref (file1);
03479 #if DEBUG
03480   fprintf (stderr, "window_name_experiment: end\n");
03481 #endif
03482 }
03483
03488 void
03489 window_weight_experiment ()
```

```
03490 {
03491   unsigned int i;
03492 #if DEBUG
03493   fprintf (stderr, "window_weight_experiment: start\n");
03494 #endif
03495   i = gtk_combo_box_get_active (GTK_COMBO_BOX (window->combo_experiment));
03496   input->weight[i] = gtk_spin_button_get_value (window->spin_weight);
03497 #if DEBUG
03498   fprintf (stderr, "window_weight_experiment: end\n");
03499 #endif
03500 }
03501
03507 void
03508 window_inputs_experiment ()
03509 {
03510   unsigned int j;
03511 #if DEBUG
03512   fprintf (stderr, "window_inputs_experiment: start\n");
03513 #endif
03514   j = input->ninputs - 1;
03515   if (j
03516       && !gtk_toggle_button_get_active (GTK_TOGGLE_BUTTON
03517                                         (window->check_template[j])))
03518     --input->ninputs;
03519   if (input->ninputs < MAX_NINPUTS
03520       && gtk_toggle_button_get_active (GTK_TOGGLE_BUTTON
03521                                        (window->check_template[j])))
03522     {
03523       ++input->ninputs;
03524       for (j = 0; j < input->ninputs; ++j)
03525         {
03526           input->template[j] = (char **)
03527             g_realloc (input->template[j], input->nvariables * sizeof (char *));
03528         }
03529     }
03530   window_update ();
03531 #if DEBUG
03532   fprintf (stderr, "window_inputs_experiment: end\n");
03533 #endif
03534 }
03535
03543 void
03544 window_template_experiment (void *data)
03545 {
03546   unsigned int i, j;
03547   char *buffer;
03548   GFile *file1, *file2;
03549 #if DEBUG
03550   fprintf (stderr, "window_template_experiment: start\n");
03551 #endif
03552   i = (size_t) data;
03553   j = gtk_combo_box_get_active (GTK_COMBO_BOX (window->combo_experiment));
03554   file1
03555     = gtk_file_chooser_get_file (GTK_FILE_CHOOSER (window->button_template[i]));
03556   file2 = g_file_new_for_path (input->directory);
03557   buffer = g_file_get_relative_path (file2, file1);
03558   input->template[i][j] = (char *) xmlStrdup ((xmlChar *) buffer);
03559   g_free (buffer);
03560   g_object_unref (file2);
03561   g_object_unref (file1);
03562 #if DEBUG
03563   fprintf (stderr, "window_template_experiment: end\n");
03564 #endif
03565 }
03566
03571 void
03572 window_set_variable ()
03573 {
03574   unsigned int i;
03575 #if DEBUG
03576   fprintf (stderr, "window_set_variable: start\n");
03577 #endif
03578   i = gtk_combo_box_get_active (GTK_COMBO_BOX (window->combo_variable));
03579   g_signal_handler_block (window->entry_variable, window->
    id_variable_label);
03580   gtk_entry_set_text (window->entry_variable, input->label[i]);
03581   g_signal_handler_unblock (window->entry_variable, window->
    id_variable_label);
03582   gtk_spin_button_set_value (window->spin_min, input->rangemin[i]);
03583   gtk_spin_button_set_value (window->spin_max, input->rangemax[i]);
03584   if (input->rangeminabs[i] != -G_MAXDOUBLE)
03585     {
03586       gtk_spin_button_set_value (window->spin_minabs, input->
    rangeminabs[i]);
03587       gtk_toggle_button_set_active
03588         (GTK_TOGGLE_BUTTON (window->check_minabs), 1);
03589     }
```

```
03590   else
03591     {
03592       gtk_spin_button_set_value (window->spin_minabs, -G_MAXDOUBLE);
03593       gtk_toggle_button_set_active
03594         (GTK_TOGGLE_BUTTON (window->check_minabs), 0);
03595     }
03596   if (input->rangemaxabs[i] != G_MAXDOUBLE)
03597     {
03598       gtk_spin_button_set_value (window->spin_maxabs, input->
      rangemaxabs[i]);
03599       gtk_toggle_button_set_active
03600         (GTK_TOGGLE_BUTTON (window->check_maxabs), 1);
03601     }
03602   else
03603     {
03604       gtk_spin_button_set_value (window->spin_maxabs, G_MAXDOUBLE);
03605       gtk_toggle_button_set_active
03606         (GTK_TOGGLE_BUTTON (window->check_maxabs), 0);
03607     }
03608   gtk_spin_button_set_value (window->spin_precision, input->
      precision[i]);
03609 #if DEBUG
03610   fprintf (stderr, "window_set_variable: precision[%u]=%u\n", i,
03611            input->precision[i]);
03612 #endif
03613   switch (window_get_algorithm ())
03614     {
03615     case ALGORITHM_SWEEP:
03616       gtk_spin_button_set_value (window->spin_sweeps,
03617                                  (gdouble) input->nsweeps[i]);
03618 #if DEBUG
03619       fprintf (stderr, "window_set_variable: nsweeps[%u]=%u\n", i,
03620                input->nsweeps[i]);
03621 #endif
03622       break;
03623     case ALGORITHM_GENETIC:
03624       gtk_spin_button_set_value (window->spin_bits, (gdouble) input->
      nbits[i]);
03625 #if DEBUG
03626       fprintf (stderr, "window_set_variable: nbits[%u]=%u\n", i,
03627                input->nbits[i]);
03628 #endif
03629       break;
03630     }
03631   window_update ();
03632 #if DEBUG
03633   fprintf (stderr, "window_set_variable: end\n");
03634 #endif
03635 }
03636
03641 void
03642 window_remove_variable ()
03643 {
03644   unsigned int i, j;
03645   i = gtk_combo_box_get_active (GTK_COMBO_BOX (window->combo_variable));
03646   g_signal_handler_block (window->combo_variable, window->
      id_variable);
03647   gtk_combo_box_text_remove (window->combo_variable, i);
03648   g_signal_handler_unblock (window->combo_variable, window->
      id_variable);
03649   xmlFree (input->label[i]);
03650   --input->nvariables;
03651   for (j = i; j < input->nvariables; ++j)
03652     {
03653       input->label[j] = input->label[j + 1];
03654       input->rangemin[j] = input->rangemin[j + 1];
03655       input->rangemax[j] = input->rangemax[j + 1];
03656       input->rangeminabs[j] = input->rangeminabs[j + 1];
03657       input->rangemaxabs[j] = input->rangemaxabs[j + 1];
03658       input->precision[j] = input->precision[j + 1];
03659       switch (window_get_algorithm ())
03660         {
03661         case ALGORITHM_SWEEP:
03662           input->nsweeps[j] = input->nsweeps[j + 1];
03663           break;
03664         case ALGORITHM_GENETIC:
03665           input->nbits[j] = input->nbits[j + 1];
03666         }
03667     }
03668   j = input->nvariables - 1;
03669   if (i > j)
03670     i = j;
03671   g_signal_handler_block (window->entry_variable, window->
      id_variable_label);
03672   gtk_combo_box_set_active (GTK_COMBO_BOX (window->combo_variable), i);
03673   g_signal_handler_unblock (window->entry_variable, window->
      id_variable_label);
```

```
03674   window_update ();
03675 }
03676
03681 void
03682 window_add_variable ()
03683 {
03684   unsigned int i, j;
03685 #if DEBUG
03686   fprintf (stderr, "window_add_variable: start\n");
03687 #endif
03688   i = gtk_combo_box_get_active (GTK_COMBO_BOX (window->combo_variable));
03689   g_signal_handler_block (window->combo_variable, window->
      id_variable);
03690   gtk_combo_box_text_insert_text (window->combo_variable, i, input->
      label[i]);
03691   g_signal_handler_unblock (window->combo_variable, window->
      id_variable);
03692   input->label = (char **) g_realloc
03693     (input->label, (input->nvariables + 1) * sizeof (char *));
03694   input->rangemin = (double *) g_realloc
03695     (input->rangemin, (input->nvariables + 1) * sizeof (double));
03696   input->rangemax = (double *) g_realloc
03697     (input->rangemax, (input->nvariables + 1) * sizeof (double));
03698   input->rangeminabs = (double *) g_realloc
03699     (input->rangeminabs, (input->nvariables + 1) * sizeof (double));
03700   input->rangemaxabs = (double *) g_realloc
03701     (input->rangemaxabs, (input->nvariables + 1) * sizeof (double));
03702   input->precision = (unsigned int *) g_realloc
03703     (input->precision, (input->nvariables + 1) * sizeof (unsigned int));
03704   for (j = input->nvariables - 1; j > i; --j)
03705     {
03706       input->label[j + 1] = input->label[j];
03707       input->rangemin[j + 1] = input->rangemin[j];
03708       input->rangemax[j + 1] = input->rangemax[j];
03709       input->rangeminabs[j + 1] = input->rangeminabs[j];
03710       input->rangemaxabs[j + 1] = input->rangemaxabs[j];
03711       input->precision[j + 1] = input->precision[j];
03712     }
03713   input->label[j + 1] = (char *) xmlStrdup ((xmlChar *) input->label[j]);
03714   input->rangemin[j + 1] = input->rangemin[j];
03715   input->rangemax[j + 1] = input->rangemax[j];
03716   input->rangeminabs[j + 1] = input->rangeminabs[j];
03717   input->rangemaxabs[j + 1] = input->rangemaxabs[j];
03718   input->precision[j + 1] = input->precision[j];
03719   switch (window_get_algorithm ())
03720     {
03721     case ALGORITHM_SWEEP:
03722       input->nsweeps = (unsigned int *) g_realloc
03723         (input->nsweeps, (input->nvariables + 1) * sizeof (unsigned int));
03724       for (j = input->nvariables - 1; j > i; --j)
03725         input->nsweeps[j + 1] = input->nsweeps[j];
03726       input->nsweeps[j + 1] = input->nsweeps[j];
03727       break;
03728     case ALGORITHM_GENETIC:
03729       input->nbits = (unsigned int *) g_realloc
03730         (input->nbits, (input->nvariables + 1) * sizeof (unsigned int));
03731       for (j = input->nvariables - 1; j > i; --j)
03732         input->nbits[j + 1] = input->nbits[j];
03733       input->nbits[j + 1] = input->nbits[j];
03734     }
03735   ++input->nvariables;
03736   g_signal_handler_block (window->entry_variable, window->
      id_variable_label);
03737   gtk_combo_box_set_active (GTK_COMBO_BOX (window->combo_variable), i + 1);
03738   g_signal_handler_unblock (window->entry_variable, window->
      id_variable_label);
03739   window_update ();
03740 #if DEBUG
03741   fprintf (stderr, "window_add_variable: end\n");
03742 #endif
03743 }
03744
03749 void
03750 window_label_variable ()
03751 {
03752   unsigned int i;
03753   const char *buffer;
03754 #if DEBUG
03755   fprintf (stderr, "window_label_variable: start\n");
03756 #endif
03757   i = gtk_combo_box_get_active (GTK_COMBO_BOX (window->combo_variable));
03758   buffer = gtk_entry_get_text (window->entry_variable);
03759   g_signal_handler_block (window->combo_variable, window->
      id_variable);
03760   gtk_combo_box_text_remove (window->combo_variable, i);
03761   gtk_combo_box_text_insert_text (window->combo_variable, i, buffer);
03762   gtk_combo_box_set_active (GTK_COMBO_BOX (window->combo_variable), i);
```

```
03763   g_signal_handler_unblock (window->combo_variable, window->
      id_variable);
03764 #if DEBUG
03765   fprintf (stderr, "window_label_variable: end\n");
03766 #endif
03767 }
03768
03773 void
03774 window_precision_variable ()
03775 {
03776   unsigned int i;
03777 #if DEBUG
03778   fprintf (stderr, "window_precision_variable: start\n");
03779 #endif
03780   i = gtk_combo_box_get_active (GTK_COMBO_BOX (window->combo_variable));
03781   input->precision[i]
03782     = (unsigned int) gtk_spin_button_get_value_as_int (window->spin_precision);
03783   gtk_spin_button_set_digits (window->spin_min, input->precision[i]);
03784   gtk_spin_button_set_digits (window->spin_max, input->precision[i]);
03785   gtk_spin_button_set_digits (window->spin_minabs, input->precision[i]);
03786   gtk_spin_button_set_digits (window->spin_maxabs, input->precision[i]);
03787 #if DEBUG
03788   fprintf (stderr, "window_precision_variable: end\n");
03789 #endif
03790 }
03791
03796 void
03797 window_rangemin_variable ()
03798 {
03799   unsigned int i;
03800 #if DEBUG
03801   fprintf (stderr, "window_rangemin_variable: start\n");
03802 #endif
03803   i = gtk_combo_box_get_active (GTK_COMBO_BOX (window->combo_variable));
03804   input->rangemin[i] = gtk_spin_button_get_value (window->spin_min);
03805 #if DEBUG
03806   fprintf (stderr, "window_rangemin_variable: end\n");
03807 #endif
03808 }
03809
03814 void
03815 window_rangemax_variable ()
03816 {
03817   unsigned int i;
03818 #if DEBUG
03819   fprintf (stderr, "window_rangemax_variable: start\n");
03820 #endif
03821   i = gtk_combo_box_get_active (GTK_COMBO_BOX (window->combo_variable));
03822   input->rangemax[i] = gtk_spin_button_get_value (window->spin_max);
03823 #if DEBUG
03824   fprintf (stderr, "window_rangemax_variable: end\n");
03825 #endif
03826 }
03827
03832 void
03833 window_rangeminabs_variable ()
03834 {
03835   unsigned int i;
03836 #if DEBUG
03837   fprintf (stderr, "window_rangeminabs_variable: start\n");
03838 #endif
03839   i = gtk_combo_box_get_active (GTK_COMBO_BOX (window->combo_variable));
03840   input->rangeminabs[i] = gtk_spin_button_get_value (window->
      spin_minabs);
03841 #if DEBUG
03842   fprintf (stderr, "window_rangeminabs_variable: end\n");
03843 #endif
03844 }
03845
03850 void
03851 window_rangemaxabs_variable ()
03852 {
03853   unsigned int i;
03854 #if DEBUG
03855   fprintf (stderr, "window_rangemaxabs_variable: start\n");
03856 #endif
03857   i = gtk_combo_box_get_active (GTK_COMBO_BOX (window->combo_variable));
03858   input->rangemaxabs[i] = gtk_spin_button_get_value (window->
      spin_maxabs);
03859 #if DEBUG
03860   fprintf (stderr, "window_rangemaxabs_variable: end\n");
03861 #endif
03862 }
03863
03868 void
03869 window_update_variable ()
03870 {
```

```
03871   int i;
03872 #if DEBUG
03873   fprintf (stderr, "window_update_variable: start\n");
03874 #endif
03875   i = gtk_combo_box_get_active (GTK_COMBO_BOX (window->combo_variable));
03876   if (i < 0)
03877     i = 0;
03878   switch (window_get_algorithm ())
03879     {
03880     case ALGORITHM_SWEEP:
03881       input->nsweeps[i]
03882         = gtk_spin_button_get_value_as_int (window->spin_sweeps);
03883 #if DEBUG
03884       fprintf (stderr, "window_update_variable: nsweeps[%d]=%u\n", i,
03885                input->nsweeps[i]);
03886 #endif
03887       break;
03888     case ALGORITHM_GENETIC:
03889       input->nbits[i] = gtk_spin_button_get_value_as_int (window->spin_bits);
03890 #if DEBUG
03891       fprintf (stderr, "window_update_variable: nbits[%d]=%u\n", i,
03892                input->nbits[i]);
03893 #endif
03894     }
03895 #if DEBUG
03896   fprintf (stderr, "window_update_variable: end\n");
03897 #endif
03898 }
03899
03907 int
03908 window_read (char *filename)
03909 {
03910   unsigned int i;
03911   char *buffer;
03912 #if DEBUG
03913   fprintf (stderr, "window_read: start\n");
03914 #endif
03915
03916   // Reading new input file
03917   input_free ();
03918   if (!input_open (filename))
03919     return 0;
03920
03921   // Setting GTK+ widgets data
03922   gtk_entry_set_text (window->entry_result, input->result);
03923   gtk_entry_set_text (window->entry_variables, input->variables);
03924   buffer = g_build_filename (input->directory, input->simulator, NULL);
03925   gtk_file_chooser_set_filename (GTK_FILE_CHOOSER
03926                                  (window->button_simulator), buffer);
03927   g_free (buffer);
03928   gtk_toggle_button_set_active (GTK_TOGGLE_BUTTON (window->check_evaluator),
03929                                 (size_t) input->evaluator);
03930   if (input->evaluator)
03931     {
03932       buffer = g_build_filename (input->directory, input->evaluator, NULL);
03933       gtk_file_chooser_set_filename (GTK_FILE_CHOOSER
03934                                      (window->button_evaluator), buffer);
03935       g_free (buffer);
03936     }
03937   gtk_toggle_button_set_active
03938     (GTK_TOGGLE_BUTTON (window->button_algorithm[input->
      algorithm]), TRUE);
03939   switch (input->algorithm)
03940     {
03941     case ALGORITHM_MONTE_CARLO:
03942       gtk_spin_button_set_value (window->spin_simulations,
03943                                  (gdouble) input->nsimulations);
03944     case ALGORITHM_SWEEP:
03945       gtk_spin_button_set_value (window->spin_iterations,
03946                                  (gdouble) input->niterations);
03947       gtk_spin_button_set_value (window->spin_bests, (gdouble) input->
      nbest);
03948       gtk_spin_button_set_value (window->spin_tolerance, input->
      tolerance);
03949       gtk_toggle_button_set_active (GTK_TOGGLE_BUTTON (window->check_gradient),
03950                                     input->nsteps);
03951       if (input->nsteps)
03952         {
03953           gtk_toggle_button_set_active
03954             (GTK_TOGGLE_BUTTON (window->button_gradient
03955                                 [input->gradient_method]), TRUE);
03956           gtk_spin_button_set_value (window->spin_steps,
03957                                      (gdouble) input->nsteps);
03958           gtk_spin_button_set_value (window->spin_relaxation,
03959                                      (gdouble) input->relaxation);
03960           switch (input->gradient_method)
03961             {
```

```
03962             case GRADIENT_METHOD_RANDOM:
03963               gtk_spin_button_set_value (window->spin_estimates,
03964                                          (gdouble) input->nestimates);
03965             }
03966         }
03967       break;
03968     default:
03969       gtk_spin_button_set_value (window->spin_population,
03970                                  (gdouble) input->nsimulations);
03971       gtk_spin_button_set_value (window->spin_generations,
03972                                  (gdouble) input->niterations);
03973       gtk_spin_button_set_value (window->spin_mutation, input->
      mutation_ratio);
03974       gtk_spin_button_set_value (window->spin_reproduction,
03975                                  input->reproduction_ratio);
03976       gtk_spin_button_set_value (window->spin_adaptation,
03977                                  input->adaptation_ratio);
03978     }
03979   g_signal_handler_block (window->combo_experiment, window->
      id_experiment);
03980   g_signal_handler_block (window->button_experiment,
03981                           window->id_experiment_name);
03982   gtk_combo_box_text_remove_all (window->combo_experiment);
03983   for (i = 0; i < input->nexperiments; ++i)
03984     gtk_combo_box_text_append_text (window->combo_experiment,
03985                                     input->experiment[i]);
03986   g_signal_handler_unblock
03987     (window->button_experiment, window->id_experiment_name);
03988   g_signal_handler_unblock (window->combo_experiment, window->
      id_experiment);
03989   gtk_combo_box_set_active (GTK_COMBO_BOX (window->combo_experiment), 0);
03990   g_signal_handler_block (window->combo_variable, window->
      id_variable);
03991   g_signal_handler_block (window->entry_variable, window->
      id_variable_label);
03992   gtk_combo_box_text_remove_all (window->combo_variable);
03993   for (i = 0; i < input->nvariables; ++i)
03994     gtk_combo_box_text_append_text (window->combo_variable, input->
      label[i]);
03995   g_signal_handler_unblock (window->entry_variable, window->
      id_variable_label);
03996   g_signal_handler_unblock (window->combo_variable, window->
      id_variable);
03997   gtk_combo_box_set_active (GTK_COMBO_BOX (window->combo_variable), 0);
03998   window_set_variable ();
03999   window_update ();
04000
04001 #if DEBUG
04002   fprintf (stderr, "window_read: end\n");
04003 #endif
04004   return 1;
04005 }
04006
04011 void
04012 window_open ()
04013 {
04014   char *buffer, *directory, *name;
04015   GtkFileChooserDialog *dlg;
04016
04017 #if DEBUG
04018   fprintf (stderr, "window_open: start\n");
04019 #endif
04020
04021   // Saving a backup of the current input file
04022   directory = g_strdup (input->directory);
04023   name = g_strdup (input->name);
04024
04025   // Opening dialog
04026   dlg = (GtkFileChooserDialog *)
04027     gtk_file_chooser_dialog_new (gettext ("Open input file"),
04028                                  window->window,
04029                                  GTK_FILE_CHOOSER_ACTION_OPEN,
04030                                  gettext ("_Cancel"), GTK_RESPONSE_CANCEL,
04031                                  gettext ("_OK"), GTK_RESPONSE_OK, NULL);
04032   while (gtk_dialog_run (GTK_DIALOG (dlg)) == GTK_RESPONSE_OK)
04033     {
04034
04035       // Traying to open the input file
04036       buffer = gtk_file_chooser_get_filename (GTK_FILE_CHOOSER (dlg));
04037       if (!window_read (buffer))
04038         {
04039 #if DEBUG
04040           fprintf (stderr, "window_open: error reading input file\n");
04041 #endif
04042           g_free (buffer);
04043
04044           // Reading backup file on error
```

```
04045           buffer = g_build_filename (directory, name, NULL);
04046           if (!input_open (buffer))
04047             {
04048
04049               // Closing on backup file reading error
04050 #if DEBUG
04051               fprintf (stderr, "window_read: error reading backup file\n");
04052 #endif
04053               g_free (buffer);
04054               break;
04055             }
04056           g_free (buffer);
04057         }
04058       else
04059         {
04060           g_free (buffer);
04061           break;
04062         }
04063     }
04064
04065   // Freeing and closing
04066   g_free (name);
04067   g_free (directory);
04068   gtk_widget_destroy (GTK_WIDGET (dlg));
04069 #if DEBUG
04070   fprintf (stderr, "window_open: end\n");
04071 #endif
04072 }
04073
04078 void
04079 window_new ()
04080 {
04081   unsigned int i;
04082   char *buffer, *buffer2, buffer3[64];
04083   GtkViewport *viewport;
04084   char *label_algorithm[NALGORITHMS] = {
04085     "_Monte-Carlo", gettext ("_Sweep"), gettext ("_Genetic")
04086   };
04087   char *tip_algorithm[NALGORITHMS] = {
04088     gettext ("Monte-Carlo brute force algorithm"),
04089     gettext ("Sweep brute force algorithm"),
04090     gettext ("Genetic algorithm")
04091   };
04092   char *label_gradient[NGRADIENTS] = {
04093     gettext ("_Coordinates descent"), gettext ("_Random")
04094   };
04095   char *tip_gradient[NGRADIENTS] = {
04096     gettext ("Coordinates descent gradient estimate method"),
04097     gettext ("Random gradient estimate method")
04098   };
04099
04100   // Creating the window
04101   window->window = (GtkWindow *) gtk_window_new (GTK_WINDOW_TOPLEVEL);
04102
04103   // Finish when closing the window
04104   g_signal_connect (window->window, "delete-event", gtk_main_quit, NULL);
04105
04106   // Setting the window title
04107   gtk_window_set_title (window->window, PROGRAM_INTERFACE);
04108
04109   // Creating the open button
04110   window->button_open = (GtkToolButton *) gtk_tool_button_new
04111     (gtk_image_new_from_icon_name ("document-open",
04112                                    GTK_ICON_SIZE_LARGE_TOOLBAR),
04113      gettext ("Open"));
04114   g_signal_connect (window->button_open, "clicked", window_open, NULL);
04115
04116   // Creating the save button
04117   window->button_save = (GtkToolButton *) gtk_tool_button_new
04118     (gtk_image_new_from_icon_name ("document-save",
04119                                    GTK_ICON_SIZE_LARGE_TOOLBAR),
04120      gettext ("Save"));
04121   g_signal_connect (window->button_save, "clicked", (void (*))
    window_save,
04122                     NULL);
04123
04124   // Creating the run button
04125   window->button_run = (GtkToolButton *) gtk_tool_button_new
04126     (gtk_image_new_from_icon_name ("system-run",
04127                                    GTK_ICON_SIZE_LARGE_TOOLBAR),
04128      gettext ("Run"));
04129   g_signal_connect (window->button_run, "clicked", window_run, NULL);
04130
04131   // Creating the options button
04132   window->button_options = (GtkToolButton *) gtk_tool_button_new
04133     (gtk_image_new_from_icon_name ("preferences-system",
04134                                    GTK_ICON_SIZE_LARGE_TOOLBAR),
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04135     gettext ("Options"));
04136   g_signal_connect (window->button_options, "clicked", options_new, NULL);
04137
04138   // Creating the help button
04139   window->button_help = (GtkToolButton *) gtk_tool_button_new
04140     (gtk_image_new_from_icon_name ("help-browser",
04141                                    GTK_ICON_SIZE_LARGE_TOOLBAR),
04142     gettext ("Help"));
04143   g_signal_connect (window->button_help, "clicked", window_help, NULL);
04144
04145   // Creating the about button
04146   window->button_about = (GtkToolButton *) gtk_tool_button_new
04147     (gtk_image_new_from_icon_name ("help-about",
04148                                    GTK_ICON_SIZE_LARGE_TOOLBAR),
04149     gettext ("About"));
04150   g_signal_connect (window->button_about, "clicked", window_about, NULL);
04151
04152   // Creating the exit button
04153   window->button_exit = (GtkToolButton *) gtk_tool_button_new
04154     (gtk_image_new_from_icon_name ("application-exit",
04155                                    GTK_ICON_SIZE_LARGE_TOOLBAR),
04156     gettext ("Exit"));
04157   g_signal_connect (window->button_exit, "clicked", gtk_main_quit, NULL);
04158
04159   // Creating the buttons bar
04160   window->bar_buttons = (GtkToolbar *) gtk_toolbar_new ();
04161   gtk_toolbar_insert
04162     (window->bar_buttons, GTK_TOOL_ITEM (window->button_open), 0);
04163   gtk_toolbar_insert
04164     (window->bar_buttons, GTK_TOOL_ITEM (window->button_save), 1);
04165   gtk_toolbar_insert
04166     (window->bar_buttons, GTK_TOOL_ITEM (window->button_run), 2);
04167   gtk_toolbar_insert
04168     (window->bar_buttons, GTK_TOOL_ITEM (window->button_options), 3);
04169   gtk_toolbar_insert
04170     (window->bar_buttons, GTK_TOOL_ITEM (window->button_help), 4);
04171   gtk_toolbar_insert
04172     (window->bar_buttons, GTK_TOOL_ITEM (window->button_about), 5);
04173   gtk_toolbar_insert
04174     (window->bar_buttons, GTK_TOOL_ITEM (window->button_exit), 6);
04175   gtk_toolbar_set_style (window->bar_buttons, GTK_TOOLBAR_BOTH);
04176
04177   // Creating the simulator program label and entry
04178   window->label_simulator
04179     = (GtkLabel *) gtk_label_new (gettext ("Simulator program"));
04180   window->button_simulator = (GtkFileChooserButton *)
04181     gtk_file_chooser_button_new (gettext ("Simulator program"),
04182                                  GTK_FILE_CHOOSER_ACTION_OPEN);
04183   gtk_widget_set_tooltip_text (GTK_WIDGET (window->button_simulator),
04184                                gettext ("Simulator program executable file"));
04185
04186   // Creating the evaluator program label and entry
04187   window->check_evaluator = (GtkCheckButton *)
04188     gtk_check_button_new_with_mnemonic (gettext ("_Evaluator program"));
04189   g_signal_connect (window->check_evaluator, "toggled",
      window_update, NULL);
04190   window->button_evaluator = (GtkFileChooserButton *)
04191     gtk_file_chooser_button_new (gettext ("Evaluator program"),
04192                                  GTK_FILE_CHOOSER_ACTION_OPEN);
04193   gtk_widget_set_tooltip_text
04194     (GTK_WIDGET (window->button_evaluator),
04195     gettext ("Optional evaluator program executable file"));
04196
04197   // Creating the results files labels and entries
04198   window->label_result = (GtkLabel *) gtk_label_new (gettext ("Result file"));
04199   window->entry_result = (GtkEntry *) gtk_entry_new ();
04200   gtk_widget_set_tooltip_text
04201     (GTK_WIDGET (window->entry_result), gettext ("Best results file"));
04202   window->label_variables
04203     = (GtkLabel *) gtk_label_new (gettext ("Variables file"));
04204   window->entry_variables = (GtkEntry *) gtk_entry_new ();
04205   gtk_widget_set_tooltip_text
04206     (GTK_WIDGET (window->entry_variables),
04207     gettext ("All simulated results file"));
04208
04209   // Creating the files grid and attaching widgets
04210   window->grid_files = (GtkGrid *) gtk_grid_new ();
04211   gtk_grid_attach (window->grid_files, GTK_WIDGET (window->
      label_simulator),
04212                    0, 0, 1, 1);
04213   gtk_grid_attach (window->grid_files, GTK_WIDGET (window->
      button_simulator),
04214                    1, 0, 1, 1);
04215   gtk_grid_attach (window->grid_files, GTK_WIDGET (window->
      check_evaluator),
04216                    2, 0, 1, 1);
04217   gtk_grid_attach (window->grid_files, GTK_WIDGET (window->
```

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      button_evaluator),
04218                     3, 0, 1, 1);
04219   gtk_grid_attach (window->grid_files, GTK_WIDGET (window->
      label_result),
04220                     0, 1, 1, 1);
04221   gtk_grid_attach (window->grid_files, GTK_WIDGET (window->
      entry_result),
04222                     1, 1, 1, 1);
04223   gtk_grid_attach (window->grid_files, GTK_WIDGET (window->
      label_variables),
04224                     2, 1, 1, 1);
04225   gtk_grid_attach (window->grid_files, GTK_WIDGET (window->
      entry_variables),
04226                     3, 1, 1, 1);
04227
04228   // Creating the algorithm properties
04229   window->label_simulations = (GtkLabel *) gtk_label_new
04230     (gettext ("Simulations number"));
04231   window->spin_simulations
04232     = (GtkSpinButton *) gtk_spin_button_new_with_range (1., 1.e12, 1.);
04233   gtk_widget_set_tooltip_text
04234     (GTK_WIDGET (window->spin_simulations),
04235      gettext ("Number of simulations to perform for each iteration"));
04236   window->label_iterations = (GtkLabel *)
04237     gtk_label_new (gettext ("Iterations number"));
04238   window->spin_iterations
04239     = (GtkSpinButton *) gtk_spin_button_new_with_range (1., 1.e6, 1.);
04240   gtk_widget_set_tooltip_text
04241     (GTK_WIDGET (window->spin_iterations), gettext ("Number of iterations"));
04242   g_signal_connect
04243     (window->spin_iterations, "value-changed", window_update, NULL);
04244   window->label_tolerance = (GtkLabel *) gtk_label_new (gettext ("Tolerance"));
04245   window->spin_tolerance
04246     = (GtkSpinButton *) gtk_spin_button_new_with_range (0., 1., 0.001);
04247   gtk_widget_set_tooltip_text
04248     (GTK_WIDGET (window->spin_tolerance),
04249      gettext ("Tolerance to set the variable interval on the next iteration"));
04250   window->label_bests = (GtkLabel *) gtk_label_new (gettext ("Bests number"));
04251   window->spin_bests
04252     = (GtkSpinButton *) gtk_spin_button_new_with_range (1., 1.e6, 1.);
04253   gtk_widget_set_tooltip_text
04254     (GTK_WIDGET (window->spin_bests),
04255      gettext ("Number of best simulations used to set the variable interval "
04256               "on the next iteration"));
04257   window->label_population
04258     = (GtkLabel *) gtk_label_new (gettext ("Population number"));
04259   window->spin_population
04260     = (GtkSpinButton *) gtk_spin_button_new_with_range (1., 1.e12, 1.);
04261   gtk_widget_set_tooltip_text
04262     (GTK_WIDGET (window->spin_population),
04263      gettext ("Number of population for the genetic algorithm"));
04264   window->label_generations
04265     = (GtkLabel *) gtk_label_new (gettext ("Generations number"));
04266   window->spin_generations
04267     = (GtkSpinButton *) gtk_spin_button_new_with_range (1., 1.e6, 1.);
04268   gtk_widget_set_tooltip_text
04269     (GTK_WIDGET (window->spin_generations),
04270      gettext ("Number of generations for the genetic algorithm"));
04271   window->label_mutation
04272     = (GtkLabel *) gtk_label_new (gettext ("Mutation ratio"));
04273   window->spin_mutation
04274     = (GtkSpinButton *) gtk_spin_button_new_with_range (0., 1., 0.001);
04275   gtk_widget_set_tooltip_text
04276     (GTK_WIDGET (window->spin_mutation),
04277      gettext ("Ratio of mutation for the genetic algorithm"));
04278   window->label_reproduction
04279     = (GtkLabel *) gtk_label_new (gettext ("Reproduction ratio"));
04280   window->spin_reproduction
04281     = (GtkSpinButton *) gtk_spin_button_new_with_range (0., 1., 0.001);
04282   gtk_widget_set_tooltip_text
04283     (GTK_WIDGET (window->spin_reproduction),
04284      gettext ("Ratio of reproduction for the genetic algorithm"));
04285   window->label_adaptation
04286     = (GtkLabel *) gtk_label_new (gettext ("Adaptation ratio"));
04287   window->spin_adaptation
04288     = (GtkSpinButton *) gtk_spin_button_new_with_range (0., 1., 0.001);
04289   gtk_widget_set_tooltip_text
04290     (GTK_WIDGET (window->spin_adaptation),
04291      gettext ("Ratio of adaptation for the genetic algorithm"));
04292
04293   // Creating the gradient based method properties
04294   window->check_gradient = (GtkCheckButton *)
04295     gtk_check_button_new_with_mnemonic (gettext ("_Gradient based method"));
04296   g_signal_connect (window->check_gradient, "clicked",
      window_update, NULL);
04297   window->grid_gradient = (GtkGrid *) gtk_grid_new ();
04298   window->button_gradient[0] = (GtkRadioButton *)
```

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04299     gtk_radio_button_new_with_mnemonic (NULL, label_gradient[0]);
04300   gtk_grid_attach (window->grid_gradient,
04301                    GTK_WIDGET (window->button_gradient[0]), 0, 0, 1, 1);
04302   g_signal_connect (window->button_gradient[0], "clicked",
      window_update, NULL);
04303   for (i = 0; ++i < NGRADIENTS;)
04304     {
04305       window->button_gradient[i] = (GtkRadioButton *)
04306         gtk_radio_button_new_with_mnemonic
04307         (gtk_radio_button_get_group (window->button_gradient[0]),
04308          label_gradient[i]);
04309       gtk_widget_set_tooltip_text (GTK_WIDGET (window->button_gradient[i]),
04310                                    tip_gradient[i]);
04311       gtk_grid_attach (window->grid_gradient,
04312                        GTK_WIDGET (window->button_gradient[i]), 0, i, 1, 1);
04313       g_signal_connect (window->button_gradient[i], "clicked",
04314                         window_update, NULL);
04315     }
04316   window->label_steps = (GtkLabel *) gtk_label_new (gettext ("Steps number"));
04317   window->spin_steps = (GtkSpinButton *)
04318     gtk_spin_button_new_with_range (1., 1.e12, 1.);
04319   window->label_estimates
04320     = (GtkLabel *) gtk_label_new (gettext ("Gradient estimates number"));
04321   window->spin_estimates = (GtkSpinButton *)
04322     gtk_spin_button_new_with_range (1., 1.e3, 1.);
04323   window->label_relaxation
04324     = (GtkLabel *) gtk_label_new (gettext ("Relaxation parameter"));
04325   window->spin_relaxation = (GtkSpinButton *)
04326     gtk_spin_button_new_with_range (0., 2., 0.001);
04327   gtk_grid_attach (window->grid_gradient, GTK_WIDGET (window->
      label_steps),
04328                    0, NGRADIENTS, 1, 1);
04329   gtk_grid_attach (window->grid_gradient, GTK_WIDGET (window->
      spin_steps),
04330                    1, NGRADIENTS, 1, 1);
04331   gtk_grid_attach (window->grid_gradient, GTK_WIDGET (window->
      label_estimates),
04332                    0, NGRADIENTS + 1, 1, 1);
04333   gtk_grid_attach (window->grid_gradient, GTK_WIDGET (window->
      spin_estimates),
04334                    1, NGRADIENTS + 1, 1, 1);
04335   gtk_grid_attach (window->grid_gradient, GTK_WIDGET (window->
      label_relaxation),
04336                    0, NGRADIENTS + 2, 1, 1);
04337   gtk_grid_attach (window->grid_gradient, GTK_WIDGET (window->
      spin_relaxation),
04338                    1, NGRADIENTS + 2, 1, 1);
04339
04340   // Creating the array of algorithms
04341   window->grid_algorithm = (GtkGrid *) gtk_grid_new ();
04342   window->button_algorithm[0] = (GtkRadioButton *)
04343     gtk_radio_button_new_with_mnemonic (NULL, label_algorithm[0]);
04344   gtk_widget_set_tooltip_text (GTK_WIDGET (window->button_algorithm[0]),
04345                                tip_algorithm[0]);
04346   gtk_grid_attach (window->grid_algorithm,
04347                    GTK_WIDGET (window->button_algorithm[0]), 0, 0, 1, 1);
04348   g_signal_connect (window->button_algorithm[0], "clicked",
04349                     window_set_algorithm, NULL);
04350   for (i = 0; ++i < NALGORITHMS;)
04351     {
04352       window->button_algorithm[i] = (GtkRadioButton *)
04353         gtk_radio_button_new_with_mnemonic
04354         (gtk_radio_button_get_group (window->button_algorithm[0]),
04355          label_algorithm[i]);
04356       gtk_widget_set_tooltip_text (GTK_WIDGET (window->button_algorithm[i]),
04357                                    tip_algorithm[i]);
04358       gtk_grid_attach (window->grid_algorithm,
04359                        GTK_WIDGET (window->button_algorithm[i]), 0, i, 1, 1);
04360       g_signal_connect (window->button_algorithm[i], "clicked",
04361                         window_set_algorithm, NULL);
04362     }
04363   gtk_grid_attach (window->grid_algorithm,
04364                    GTK_WIDGET (window->label_simulations), 0,
04365                    NALGORITHMS, 1, 1);
04366   gtk_grid_attach (window->grid_algorithm,
04367                    GTK_WIDGET (window->spin_simulations), 1, NALGORITHMS, 1, 1);
04368   gtk_grid_attach (window->grid_algorithm,
04369                    GTK_WIDGET (window->label_iterations), 0,
04370                    NALGORITHMS + 1, 1, 1);
04371   gtk_grid_attach (window->grid_algorithm,
04372                    GTK_WIDGET (window->spin_iterations), 1,
04373                    NALGORITHMS + 1, 1, 1);
04374   gtk_grid_attach (window->grid_algorithm,
04375                    GTK_WIDGET (window->label_tolerance), 0,
04376                    NALGORITHMS + 2, 1, 1);
04377   gtk_grid_attach (window->grid_algorithm,
04378                    GTK_WIDGET (window->spin_tolerance), 1,
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04379                     NALGORITHMS + 2, 1, 1);
04380   gtk_grid_attach (window->grid_algorithm,
04381                    GTK_WIDGET (window->label_bests), 0, NALGORITHMS + 3, 1, 1);
04382   gtk_grid_attach (window->grid_algorithm,
04383                    GTK_WIDGET (window->spin_bests), 1, NALGORITHMS + 3, 1, 1);
04384   gtk_grid_attach (window->grid_algorithm,
04385                    GTK_WIDGET (window->label_population), 0,
04386                    NALGORITHMS + 4, 1, 1);
04387   gtk_grid_attach (window->grid_algorithm,
04388                    GTK_WIDGET (window->spin_population), 1,
04389                    NALGORITHMS + 4, 1, 1);
04390   gtk_grid_attach (window->grid_algorithm,
04391                    GTK_WIDGET (window->label_generations), 0,
04392                    NALGORITHMS + 5, 1, 1);
04393   gtk_grid_attach (window->grid_algorithm,
04394                    GTK_WIDGET (window->spin_generations), 1,
04395                    NALGORITHMS + 5, 1, 1);
04396   gtk_grid_attach (window->grid_algorithm,
04397                    GTK_WIDGET (window->label_mutation), 0,
04398                    NALGORITHMS + 6, 1, 1);
04399   gtk_grid_attach (window->grid_algorithm,
04400                    GTK_WIDGET (window->spin_mutation), 1,
04401                    NALGORITHMS + 6, 1, 1);
04402   gtk_grid_attach (window->grid_algorithm,
04403                    GTK_WIDGET (window->label_reproduction), 0,
04404                    NALGORITHMS + 7, 1, 1);
04405   gtk_grid_attach (window->grid_algorithm,
04406                    GTK_WIDGET (window->spin_reproduction), 1,
04407                    NALGORITHMS + 7, 1, 1);
04408   gtk_grid_attach (window->grid_algorithm,
04409                    GTK_WIDGET (window->label_adaptation), 0,
04410                    NALGORITHMS + 8, 1, 1);
04411   gtk_grid_attach (window->grid_algorithm,
04412                    GTK_WIDGET (window->spin_adaptation), 1,
04413                    NALGORITHMS + 8, 1, 1);
04414   gtk_grid_attach (window->grid_algorithm,
04415                    GTK_WIDGET (window->check_gradient), 0,
04416                    NALGORITHMS + 9, 2, 1);
04417   gtk_grid_attach (window->grid_algorithm,
04418                    GTK_WIDGET (window->grid_gradient), 0,
04419                    NALGORITHMS + 10, 2, 1);
04420   window->frame_algorithm = (GtkFrame *) gtk_frame_new (gettext ("Algorithm"));
04421   gtk_container_add (GTK_CONTAINER (window->frame_algorithm),
04422                      GTK_WIDGET (window->grid_algorithm));
04423
04424   // Creating the variable widgets
04425   window->combo_variable = (GtkComboBoxText *) gtk_combo_box_text_new ();
04426   gtk_widget_set_tooltip_text
04427     (GTK_WIDGET (window->combo_variable), gettext ("Variables selector"));
04428   window->id_variable = g_signal_connect
04429     (window->combo_variable, "changed", window_set_variable, NULL);
04430   window->button_add_variable
04431     = (GtkButton *) gtk_button_new_from_icon_name ("list-add",
04432                                                    GTK_ICON_SIZE_BUTTON);
04433   g_signal_connect
04434     (window->button_add_variable, "clicked",
     window_add_variable, NULL);
04435   gtk_widget_set_tooltip_text
04436     (GTK_WIDGET (window->button_add_variable), gettext ("Add variable"));
04437   window->button_remove_variable
04438     = (GtkButton *) gtk_button_new_from_icon_name ("list-remove",
04439                                                    GTK_ICON_SIZE_BUTTON);
04440   g_signal_connect
04441     (window->button_remove_variable, "clicked",
     window_remove_variable, NULL);
04442   gtk_widget_set_tooltip_text
04443     (GTK_WIDGET (window->button_remove_variable), gettext ("Remove variable"));
04444   window->label_variable = (GtkLabel *) gtk_label_new (gettext ("Name"));
04445   window->entry_variable = (GtkEntry *) gtk_entry_new ();
04446   gtk_widget_set_tooltip_text
04447     (GTK_WIDGET (window->entry_variable), gettext ("Variable name"));
04448   window->id_variable_label = g_signal_connect
04449     (window->entry_variable, "changed", window_label_variable, NULL);
04450   window->label_min = (GtkLabel *) gtk_label_new (gettext ("Minimum"));
04451   window->spin_min = (GtkSpinButton *) gtk_spin_button_new_with_range
04452     (-G_MAXDOUBLE, G_MAXDOUBLE, precision[DEFAULT_PRECISION]);
04453   gtk_widget_set_tooltip_text
04454     (GTK_WIDGET (window->spin_min),
04455      gettext ("Minimum initial value of the variable"));
04456   viewport = (GtkViewport *) gtk_viewport_new (NULL, NULL);
04457   gtk_container_add (GTK_CONTAINER (viewport), GTK_WIDGET (window->spin_min));
04458   window->scrolled_min
04459     = (GtkScrolledWindow *) gtk_scrolled_window_new (NULL, NULL);
04460   gtk_container_add (GTK_CONTAINER (window->scrolled_min),
04461                      GTK_WIDGET (viewport));
04462   g_signal_connect (window->spin_min, "value-changed",
04463                     window_rangemin_variable, NULL);
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04464   window->label_max = (GtkLabel *) gtk_label_new (gettext ("Maximum"));
04465   window->spin_max = (GtkSpinButton *) gtk_spin_button_new_with_range
04466     (-G_MAXDOUBLE, G_MAXDOUBLE, precision[DEFAULT_PRECISION]);
04467   gtk_widget_set_tooltip_text
04468     (GTK_WIDGET (window->spin_max),
04469      gettext ("Maximum initial value of the variable"));
04470   viewport = (GtkViewport *) gtk_viewport_new (NULL, NULL);
04471   gtk_container_add (GTK_CONTAINER (viewport), GTK_WIDGET (window->spin_max));
04472   window->scrolled_max
04473     = (GtkScrolledWindow *) gtk_scrolled_window_new (NULL, NULL);
04474   gtk_container_add (GTK_CONTAINER (window->scrolled_max),
04475                      GTK_WIDGET (viewport));
04476   g_signal_connect (window->spin_max, "value-changed",
04477                     window_rangemax_variable, NULL);
04478   window->check_minabs = (GtkCheckButton *)
04479     gtk_check_button_new_with_mnemonic (gettext ("_Absolute minimum"));
04480   g_signal_connect (window->check_minabs, "toggled", window_update, NULL);
04481   window->spin_minabs = (GtkSpinButton *) gtk_spin_button_new_with_range
04482     (-G_MAXDOUBLE, G_MAXDOUBLE, precision[DEFAULT_PRECISION]);
04483   gtk_widget_set_tooltip_text
04484     (GTK_WIDGET (window->spin_minabs),
04485      gettext ("Minimum allowed value of the variable"));
04486   viewport = (GtkViewport *) gtk_viewport_new (NULL, NULL);
04487   gtk_container_add (GTK_CONTAINER (viewport),
04488                      GTK_WIDGET (window->spin_minabs));
04489   window->scrolled_minabs
04490     = (GtkScrolledWindow *) gtk_scrolled_window_new (NULL, NULL);
04491   gtk_container_add (GTK_CONTAINER (window->scrolled_minabs),
04492                      GTK_WIDGET (viewport));
04493   g_signal_connect (window->spin_minabs, "value-changed",
04494                     window_rangeminabs_variable, NULL);
04495   window->check_maxabs = (GtkCheckButton *)
04496     gtk_check_button_new_with_mnemonic (gettext ("_Absolute maximum"));
04497   g_signal_connect (window->check_maxabs, "toggled", window_update, NULL);
04498   window->spin_maxabs = (GtkSpinButton *) gtk_spin_button_new_with_range
04499     (-G_MAXDOUBLE, G_MAXDOUBLE, precision[DEFAULT_PRECISION]);
04500   gtk_widget_set_tooltip_text
04501     (GTK_WIDGET (window->spin_maxabs),
04502      gettext ("Maximum allowed value of the variable"));
04503   viewport = (GtkViewport *) gtk_viewport_new (NULL, NULL);
04504   gtk_container_add (GTK_CONTAINER (viewport),
04505                      GTK_WIDGET (window->spin_maxabs));
04506   window->scrolled_maxabs
04507     = (GtkScrolledWindow *) gtk_scrolled_window_new (NULL, NULL);
04508   gtk_container_add (GTK_CONTAINER (window->scrolled_maxabs),
04509                      GTK_WIDGET (viewport));
04510   g_signal_connect (window->spin_maxabs, "value-changed",
04511                     window_rangemaxabs_variable, NULL);
04512   window->label_precision
04513     = (GtkLabel *) gtk_label_new (gettext ("Precision digits"));
04514   window->spin_precision = (GtkSpinButton *)
04515     gtk_spin_button_new_with_range (0., (gdouble) DEFAULT_PRECISION, 1.);
04516   gtk_widget_set_tooltip_text
04517     (GTK_WIDGET (window->spin_precision),
04518      gettext ("Number of precision floating point digits\n"
04519               "0 is for integer numbers"));
04520   g_signal_connect (window->spin_precision, "value-changed",
04521                     window_precision_variable, NULL);
04522   window->label_sweeps = (GtkLabel *) gtk_label_new (gettext ("Sweeps number"));
04523   window->spin_sweeps
04524     = (GtkSpinButton *) gtk_spin_button_new_with_range (1., 1.e12, 1.);
04525   gtk_widget_set_tooltip_text
04526     (GTK_WIDGET (window->spin_sweeps),
04527      gettext ("Number of steps sweeping the variable"));
04528   g_signal_connect
04529     (window->spin_sweeps, "value-changed", window_update_variable, NULL);
04530   window->label_bits = (GtkLabel *) gtk_label_new (gettext ("Bits number"));
04531   window->spin_bits
04532     = (GtkSpinButton *) gtk_spin_button_new_with_range (1., 64., 1.);
04533   gtk_widget_set_tooltip_text
04534     (GTK_WIDGET (window->spin_bits),
04535      gettext ("Number of bits to encode the variable"));
04536   g_signal_connect
04537     (window->spin_bits, "value-changed", window_update_variable, NULL);
04538   window->grid_variable = (GtkGrid *) gtk_grid_new ();
04539   gtk_grid_attach (window->grid_variable,
04540                    GTK_WIDGET (window->combo_variable), 0, 0, 2, 1);
04541   gtk_grid_attach (window->grid_variable,
04542                    GTK_WIDGET (window->button_add_variable), 2, 0, 1, 1);
04543   gtk_grid_attach (window->grid_variable,
04544                    GTK_WIDGET (window->button_remove_variable), 3, 0, 1, 1);
04545   gtk_grid_attach (window->grid_variable,
04546                    GTK_WIDGET (window->label_variable), 0, 1, 1, 1);
04547   gtk_grid_attach (window->grid_variable,
04548                    GTK_WIDGET (window->entry_variable), 1, 1, 3, 1);
04549   gtk_grid_attach (window->grid_variable,
04550                    GTK_WIDGET (window->label_min), 0, 2, 1, 1);
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04551   gtk_grid_attach (window->grid_variable,
04552                    GTK_WIDGET (window->scrolled_min), 1, 2, 3, 1);
04553   gtk_grid_attach (window->grid_variable,
04554                    GTK_WIDGET (window->label_max), 0, 3, 1, 1);
04555   gtk_grid_attach (window->grid_variable,
04556                    GTK_WIDGET (window->scrolled_max), 1, 3, 3, 1);
04557   gtk_grid_attach (window->grid_variable,
04558                    GTK_WIDGET (window->check_minabs), 0, 4, 1, 1);
04559   gtk_grid_attach (window->grid_variable,
04560                    GTK_WIDGET (window->scrolled_minabs), 1, 4, 3, 1);
04561   gtk_grid_attach (window->grid_variable,
04562                    GTK_WIDGET (window->check_maxabs), 0, 5, 1, 1);
04563   gtk_grid_attach (window->grid_variable,
04564                    GTK_WIDGET (window->scrolled_maxabs), 1, 5, 3, 1);
04565   gtk_grid_attach (window->grid_variable,
04566                    GTK_WIDGET (window->label_precision), 0, 6, 1, 1);
04567   gtk_grid_attach (window->grid_variable,
04568                    GTK_WIDGET (window->spin_precision), 1, 6, 3, 1);
04569   gtk_grid_attach (window->grid_variable,
04570                    GTK_WIDGET (window->label_sweeps), 0, 7, 1, 1);
04571   gtk_grid_attach (window->grid_variable,
04572                    GTK_WIDGET (window->spin_sweeps), 1, 7, 3, 1);
04573   gtk_grid_attach (window->grid_variable,
04574                    GTK_WIDGET (window->label_bits), 0, 8, 1, 1);
04575   gtk_grid_attach (window->grid_variable,
04576                    GTK_WIDGET (window->spin_bits), 1, 8, 3, 1);
04577   window->frame_variable = (GtkFrame *) gtk_frame_new (gettext ("Variable"));
04578   gtk_container_add (GTK_CONTAINER (window->frame_variable),
04579                      GTK_WIDGET (window->grid_variable));
04580
04581   // Creating the experiment widgets
04582   window->combo_experiment = (GtkComboBoxText *) gtk_combo_box_text_new ();
04583   gtk_widget_set_tooltip_text (GTK_WIDGET (window->combo_experiment),
04584                                gettext ("Experiment selector"));
04585   window->id_experiment = g_signal_connect
04586     (window->combo_experiment, "changed", window_set_experiment, NULL)
      ;
04587   window->button_add_experiment
04588     = (GtkButton *) gtk_button_new_from_icon_name ("list-add",
04589                                                    GTK_ICON_SIZE_BUTTON);
04590   g_signal_connect
04591     (window->button_add_experiment, "clicked",
      window_add_experiment, NULL);
04592   gtk_widget_set_tooltip_text (GTK_WIDGET (window->button_add_experiment),
04593                                gettext ("Add experiment"));
04594   window->button_remove_experiment
04595     = (GtkButton *) gtk_button_new_from_icon_name ("list-remove",
04596                                                    GTK_ICON_SIZE_BUTTON);
04597   g_signal_connect (window->button_remove_experiment, "clicked",
04598                     window_remove_experiment, NULL);
04599   gtk_widget_set_tooltip_text (GTK_WIDGET (window->button_remove_experiment),
04600                                gettext ("Remove experiment"));
04601   window->label_experiment
04602     = (GtkLabel *) gtk_label_new (gettext ("Experimental data file"));
04603   window->button_experiment = (GtkFileChooserButton *)
04604     gtk_file_chooser_button_new (gettext ("Experimental data file"),
04605                                  GTK_FILE_CHOOSER_ACTION_OPEN);
04606   gtk_widget_set_tooltip_text (GTK_WIDGET (window->button_experiment),
04607                                gettext ("Experimental data file"));
04608   window->id_experiment_name
04609     = g_signal_connect (window->button_experiment, "selection-changed",
04610                         window_name_experiment, NULL);
04611   window->label_weight = (GtkLabel *) gtk_label_new (gettext ("Weight"));
04612   window->spin_weight
04613     = (GtkSpinButton *) gtk_spin_button_new_with_range (0., 1., 0.001);
04614   gtk_widget_set_tooltip_text
04615     (GTK_WIDGET (window->spin_weight),
04616      gettext ("Weight factor to build the objective function"));
04617   g_signal_connect
04618     (window->spin_weight, "value-changed", window_weight_experiment,
      NULL);
04619   window->grid_experiment = (GtkGrid *) gtk_grid_new ();
04620   gtk_grid_attach (window->grid_experiment,
04621                    GTK_WIDGET (window->combo_experiment), 0, 0, 2, 1);
04622   gtk_grid_attach (window->grid_experiment,
04623                    GTK_WIDGET (window->button_add_experiment), 2, 0, 1, 1);
04624   gtk_grid_attach (window->grid_experiment,
04625                    GTK_WIDGET (window->button_remove_experiment), 3, 0, 1, 1);
04626   gtk_grid_attach (window->grid_experiment,
04627                    GTK_WIDGET (window->label_experiment), 0, 1, 1, 1);
04628   gtk_grid_attach (window->grid_experiment,
04629                    GTK_WIDGET (window->button_experiment), 1, 1, 3, 1);
04630   gtk_grid_attach (window->grid_experiment,
04631                    GTK_WIDGET (window->label_weight), 0, 2, 1, 1);
04632   gtk_grid_attach (window->grid_experiment,
04633                    GTK_WIDGET (window->spin_weight), 1, 2, 3, 1);
04634   for (i = 0; i < MAX_NINPUTS; ++i)
```

```
04635     {
04636       snprintf (buffer3, 64, "%s %u", gettext ("Input template"), i + 1);
04637       window->check_template[i] = (GtkCheckButton *)
04638         gtk_check_button_new_with_label (buffer3);
04639       window->id_template[i]
04640         = g_signal_connect (window->check_template[i], "toggled",
04641                             window_inputs_experiment, NULL);
04642       gtk_grid_attach (window->grid_experiment,
04643                        GTK_WIDGET (window->check_template[i]), 0, 3 + i, 1, 1);
04644       window->button_template[i] = (GtkFileChooserButton *)
04645         gtk_file_chooser_button_new (gettext ("Input template"),
04646                                      GTK_FILE_CHOOSER_ACTION_OPEN);
04647       gtk_widget_set_tooltip_text
04648         (GTK_WIDGET (window->button_template[i]),
04649          gettext ("Experimental input template file"));
04650       window->id_input[i]
04651         = g_signal_connect_swapped (window->button_template[i],
04652                                     "selection-changed",
04653                                     (void (*)) window_template_experiment,
04654                                     (void *) (size_t) i);
04655       gtk_grid_attach (window->grid_experiment,
04656                        GTK_WIDGET (window->button_template[i]), 1, 3 + i, 3, 1);
04657     }
04658   window->frame_experiment
04659     = (GtkFrame *) gtk_frame_new (gettext ("Experiment"));
04660   gtk_container_add (GTK_CONTAINER (window->frame_experiment),
04661                      GTK_WIDGET (window->grid_experiment));
04662
04663   // Creating the grid and attaching the widgets to the grid
04664   window->grid = (GtkGrid *) gtk_grid_new ();
04665   gtk_grid_attach (window->grid, GTK_WIDGET (window->bar_buttons), 0, 0, 3, 1);
04666   gtk_grid_attach (window->grid, GTK_WIDGET (window->grid_files), 0, 1, 3, 1);
04667   gtk_grid_attach (window->grid,
04668                    GTK_WIDGET (window->frame_algorithm), 0, 2, 1, 1);
04669   gtk_grid_attach (window->grid,
04670                    GTK_WIDGET (window->frame_variable), 1, 2, 1, 1);
04671   gtk_grid_attach (window->grid,
04672                    GTK_WIDGET (window->frame_experiment), 2, 2, 1, 1);
04673   gtk_container_add (GTK_CONTAINER (window->window), GTK_WIDGET (window->
      grid));
04674
04675   // Setting the window logo
04676   window->logo = gdk_pixbuf_new_from_xpm_data (logo);
04677   gtk_window_set_icon (window->window, window->logo);
04678
04679   // Showing the window
04680   gtk_widget_show_all (GTK_WIDGET (window->window));
04681
04682   // In GTK+ 3.16 and 3.18 the default scrolled size is wrong
04683 #if GTK_MINOR_VERSION >= 16
04684   gtk_widget_set_size_request (GTK_WIDGET (window->scrolled_min), -1, 40);
04685   gtk_widget_set_size_request (GTK_WIDGET (window->scrolled_max), -1, 40);
04686   gtk_widget_set_size_request (GTK_WIDGET (window->scrolled_minabs), -1, 40);
04687   gtk_widget_set_size_request (GTK_WIDGET (window->scrolled_maxabs), -1, 40);
04688 #endif
04689
04690   // Reading initial example
04691   input_new ();
04692   buffer2 = g_get_current_dir ();
04693   buffer = g_build_filename (buffer2, "..", "tests", "test1", INPUT_FILE, NULL);
04694   g_free (buffer2);
04695   window_read (buffer);
04696   g_free (buffer);
04697 }
04698
04699 #endif
04700
04706 int
04707 cores_number ()
04708 {
04709 #ifdef G_OS_WIN32
04710   SYSTEM_INFO sysinfo;
04711   GetSystemInfo (&sysinfo);
04712   return sysinfo.dwNumberOfProcessors;
04713 #else
04714   return (int) sysconf (_SC_NPROCESSORS_ONLN);
04715 #endif
04716 }
04717
04727 int
04728 main (int argn, char **argc)
04729 {
04730 #if HAVE_GTK
04731   char *buffer;
04732 #endif
04733
04734   // Starting pseudo-random numbers generator
```

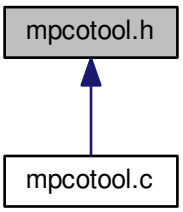
```
04735   calibrate->rng = gsl_rng_alloc (gsl_rng_taus2);
04736   calibrate->seed = DEFAULT_RANDOM_SEED;
04737
04738   // Allowing spaces in the XML data file
04739   xmlKeepBlanksDefault (0);
04740
04741   // Starting MPI
04742 #if HAVE_MPI
04743   MPI_Init (&argn, &argc);
04744   MPI_Comm_size (MPI_COMM_WORLD, &ntasks);
04745   MPI_Comm_rank (MPI_COMM_WORLD, &calibrate->mpi_rank);
04746   printf ("rank=%d tasks=%d\n", calibrate->mpi_rank, ntasks);
04747 #else
04748   ntasks = 1;
04749 #endif
04750
04751 #if HAVE_GTK
04752
04753   // Getting threads number
04754   nthreads_gradient = nthreads = cores_number ();
04755
04756   // Setting local language and international floating point numbers notation
04757   setlocale (LC_ALL, "");
04758   setlocale (LC_NUMERIC, "C");
04759   window->application_directory = g_get_current_dir ();
04760   buffer = g_build_filename (window->application_directory,
      LOCALE_DIR, NULL);
04761   bindtextdomain (PROGRAM_INTERFACE, buffer);
04762   bind_textdomain_codeset (PROGRAM_INTERFACE, "UTF-8");
04763   textdomain (PROGRAM_INTERFACE);
04764
04765   // Initing GTK+
04766   gtk_disable_setlocale ();
04767   gtk_init (&argn, &argc);
04768
04769   // Opening the main window
04770   window_new ();
04771   gtk_main ();
04772
04773   // Freeing memory
04774   input_free ();
04775   g_free (buffer);
04776   gtk_widget_destroy (GTK_WIDGET (window->window));
04777   g_free (window->application_directory);
04778
04779 #else
04780
04781   // Checking syntax
04782   if (!(argn == 2 || (argn == 4 && !strcmp (argc[1], "-nthreads"))))
04783     {
04784       printf ("The syntax is:\nmpcotoolbin [-nthreads x] data_file\n");
04785       return 1;
04786     }
04787
04788   // Getting threads number
04789   if (argn == 2)
04790     nthreads_gradient = nthreads = cores_number ();
04791   else
04792     {
04793       nthreads_gradient = nthreads = atoi (argc[2]);
04794       if (!nthreads)
04795         {
04796           printf ("Bad threads number\n");
04797           return 2;
04798         }
04799     }
04800   printf ("nthreads=%u\n", nthreads);
04801
04802   // Making calibration
04803   if (input_open (argc[argn - 1]))
04804     calibrate_open ();
04805
04806   // Freeing memory
04807   calibrate_free ();
04808
04809 #endif
04810
04811   // Closing MPI
04812 #if HAVE_MPI
04813   MPI_Finalize ();
04814 #endif
04815
04816   // Freeing memory
04817   gsl_rng_free (calibrate->rng);
04818
04819   // Closing
04820   return 0;
```

```
04821 }
```

5.7 mpcotool.h File Reference

Header file of the mpcotool.

This graph shows which files directly or indirectly include this file:



Data Structures

- struct Input

  Struct to define the calibration input file.
- struct Calibrate

  Struct to define the calibration data.
- struct ParallelData

  Struct to pass to the GThreads parallelized function.

Enumerations

- enum Algorithm { ALGORITHM_MONTE_CARLO = 0, ALGORITHM_SWEEP = 1, ALGORITHM_GENETIC = 2 }

  Enum to define the algorithms.
- enum GradientMethod { GRADIENT_METHOD_COORDINATES = 0, GRADIENT_METHOD_RANDOM = 1 }

  Enum to define the methods to estimate the gradient.

Functions

- void show_message (char *title, char *msg, int type)

  Function to show a dialog with a message.
- void show_error (char *msg)

  Function to show a dialog with an error message.
- int xml_node_get_int (xmlNode *node, const xmlChar *prop, int *error_code)

  Function to get an integer number of a XML node property.
- unsigned int xml_node_get_uint (xmlNode *node, const xmlChar *prop, int *error_code)

  Function to get an unsigned integer number of a XML node property.
- double xml_node_get_float (xmlNode *node, const xmlChar *prop, int *error_code)

Function to get a floating point number of a XML node property.

- void xml_node_set_int (xmlNode *node, const xmlChar *prop, int value)

  Function to set an integer number in a XML node property.
- void xml_node_set_uint (xmlNode *node, const xmlChar *prop, unsigned int value)

  Function to set an unsigned integer number in a XML node property.
- void xml_node_set_float (xmlNode *node, const xmlChar *prop, double value)

  Function to set a floating point number in a XML node property.
- void input_new ()

  Function to create a new Input struct.
- void input_free ()

  Function to free the memory of the input file data.
- int input_open (char *filename)

  Function to open the input file.
- void calibrate_input (unsigned int simulation, char *input, GMappedFile *template)

  Function to write the simulation input file.
- double calibrate_parse (unsigned int simulation, unsigned int experiment)

  Function to parse input files, simulating and calculating the \ objective function.
- void calibrate_print ()

  Function to print the results.
- void calibrate_save_variables (unsigned int simulation, double error)

  Function to save in a file the variables and the error.
- void calibrate_best (unsigned int simulation, double value)

  Function to save the best simulations.
- void calibrate_sequential ()

  Function to calibrate sequentially.
- void * calibrate_thread (ParallelData *data)

  Function to calibrate on a thread.
- void calibrate_merge (unsigned int nsaveds, unsigned int *simulation_best, double *error_best)

  Function to merge the 2 calibration results.
- void calibrate_synchronise ()

  Function to synchronise the calibration results of MPI tasks.
- void calibrate_sweep ()

  Function to calibrate with the sweep algorithm.
- void calibrate_MonteCarlo ()

  Function to calibrate with the Monte-Carlo algorithm.
- void calibrate_best_gradient (unsigned int simulation, double value)

  Function to save the best simulation in a gradient based method.
- void **calibrate_gradient_sequential** ()
- void * calibrate_gradient_thread (ParallelData *data)

  Function to estimate the gradient on a thread.
- double **calibrate_variable_step_gradient** (unsigned int variable)
- void calibrate_step_gradient (unsigned int simulation)

  Function to do a step of the gradient based method.
- void calibrate_gradient ()

  Function to calibrate with a gradient based method.
- double calibrate_genetic_objective (Entity *entity)

  Function to calculate the objective function of an entity.
- void calibrate_genetic ()

  Function to calibrate with the genetic algorithm.
- void calibrate_save_old ()

  Function to save the best results on iterative methods.

- void calibrate_merge_old ()

  Function to merge the best results with the previous step best results on iterative methods.
- void calibrate_refine ()

  Function to refine the search ranges of the variables in iterative algorithms.
- void calibrate_step ()

  Function to do a step of the iterative algorithm.
- void calibrate_iterate ()

  Function to iterate the algorithm.
- void calibrate_open ()

  Function to open and perform a calibration.

5.7.1 Detailed Description

Header file of the mpcotool.

Authors

Javier Burguete.

Copyright

Definition in file mpcotool.h.

5.7.2 Enumeration Type Documentation

5.7.2.1 enum Algorithm

Enum to define the algorithms.

Enumerator

ALGORITHM_MONTE_CARLO Monte-Carlo algorithm.
ALGORITHM_SWEEP Sweep algorithm.
ALGORITHM_GENETIC Genetic algorithm.

Definition at line 43 of file mpcotool.h.

```
00044 {
00045   ALGORITHM_MONTE_CARLO = 0,
00046   ALGORITHM_SWEEP = 1,
00047   ALGORITHM_GENETIC = 2
00048 };
```

5.7.2.2 enum GradientMethod

Enum to define the methods to estimate the gradient.

Enumerator

GRADIENT_METHOD_COORDINATES Coordinates descent method.
GRADIENT_METHOD_RANDOM Random method.

Definition at line 54 of file mpcotool.h.

```
00055 {
00056   GRADIENT_METHOD_COORDINATES = 0,
00057   GRADIENT_METHOD_RANDOM = 1,
00058 };
```

5.7.3 Function Documentation

5.7.3.1 void calibrate_best (unsigned int *simulation*, double *value*)

Function to save the best simulations.

Parameters

simulation	Simulation number.
value	Objective function value.

Definition at line 1420 of file mpcotool.c.

```
01421 {
01422   unsigned int i, j;
01423   double e;
01424 #if DEBUG
01425   fprintf (stderr, "calibrate_best: start\n");
01426   fprintf (stderr, "calibrate_best: nsaveds=%u nbest=%u\n",
01427            calibrate->nsaveds, calibrate->nbest);
01428 #endif
01429   if (calibrate->nsaveds < calibrate->nbest
01430       || value < calibrate->error_best[calibrate->nsaveds - 1])
01431     {
01432       if (calibrate->nsaveds < calibrate->nbest)
01433         ++calibrate->nsaveds;
01434       calibrate->error_best[calibrate->nsaveds - 1] = value;
01435       calibrate->simulation_best[calibrate->
      nsaveds - 1] = simulation;
01436       for (i = calibrate->nsaveds; --i;)
01437         {
01438           if (calibrate->error_best[i] < calibrate->
      error_best[i - 1])
01439             {
01440               j = calibrate->simulation_best[i];
01441               e = calibrate->error_best[i];
01442               calibrate->simulation_best[i] = calibrate->
      simulation_best[i - 1];
01443               calibrate->error_best[i] = calibrate->
      error_best[i - 1];
01444               calibrate->simulation_best[i - 1] = j;
01445               calibrate->error_best[i - 1] = e;
01446             }
01447           else
01448             break;
01449         }
01450     }
01451 #if DEBUG
01452   fprintf (stderr, "calibrate_best: end\n");
01453 #endif
01454 }
```

5.7.3.2 void calibrate_best_gradient (unsigned int *simulation*, double *value*)

Function to save the best simulation in a gradient based method.

Parameters

simulation	Simulation number.
value	Objective function value.

Definition at line 1733 of file mpcotool.c.

```
01734 {
01735 #if DEBUG
01736   fprintf (stderr, "calibrate_best_gradient: start\n");
01737   fprintf (stderr,
01738            "calibrate_best_gradient: simulation=%u value=%.14le best=%.14le\n",
01739            simulation, value, calibrate->error_best[0]);
01740 #endif
01741   if (value < calibrate->error_best[0])
01742     {
01743       calibrate->error_best[0] = value;
01744       calibrate->simulation_best[0] = simulation;
01745 #if DEBUG
01746       fprintf (stderr,
```

```
01747                 "calibrate_best_gradient: BEST simulation=%u value=%.14le\n",
01748                 simulation, value);
01749 #endif
01750     }
01751 #if DEBUG
01752   fprintf (stderr, "calibrate_best_gradient: end\n");
01753 #endif
01754 }
```

5.7.3.3 double calibrate_genetic_objective (Entity * *entity*)

Function to calculate the objective function of an entity.

Parameters

entity	entity data.

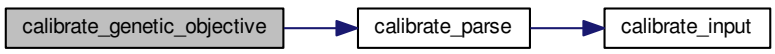
Returns

objective function value.

Definition at line 2036 of file mpcotool.c.

```
02037 {
02038   unsigned int j;
02039   double objective;
02040   char buffer[64];
02041 #if DEBUG
02042   fprintf (stderr, "calibrate_genetic_objective: start\n");
02043 #endif
02044   for (j = 0; j < calibrate->nvariables; ++j)
02045     {
02046       calibrate->value[entity->id * calibrate->nvariables + j]
02047         = genetic_get_variable (entity, calibrate->genetic_variable + j);
02048     }
02049   for (j = 0, objective = 0.; j < calibrate->nexperiments; ++j)
02050     objective += calibrate_parse (entity->id, j);
02051   g_mutex_lock (mutex);
02052   for (j = 0; j < calibrate->nvariables; ++j)
02053     {
02054       snprintf (buffer, 64, "%s ", format[calibrate->precision[j]]);
02055       fprintf (calibrate->file_variables, buffer,
02056                genetic_get_variable (entity, calibrate->
      genetic_variable + j));
02057     }
02058   fprintf (calibrate->file_variables, "%.14le\n", objective);
02059   g_mutex_unlock (mutex);
02060 #if DEBUG
02061   fprintf (stderr, "calibrate_genetic_objective: end\n");
02062 #endif
02063   return objective;
02064 }
```

Here is the call graph for this function:



5.7.3.4 void* calibrate_gradient_thread (ParallelData * *data*)

Function to estimate the gradient on a thread.

Parameters

data	Function data.

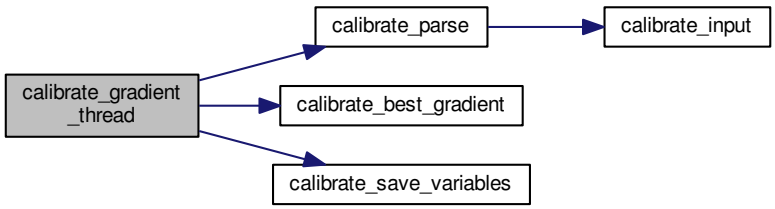
Returns

NULL

Definition at line 1798 of file mpcotool.c.

```
01799 {
01800   unsigned int i, j, thread;
01801   double e;
01802 #if DEBUG
01803   fprintf (stderr, "calibrate_gradient_thread: start\n");
01804 #endif
01805   thread = data->thread;
01806 #if DEBUG
01807   fprintf (stderr, "calibrate_gradient_thread: thread=%u start=%u end=%u\n",
01808            thread,
01809            calibrate->thread_gradient[thread],
01810            calibrate->thread_gradient[thread + 1]);
01811 #endif
01812   for (i = calibrate->thread_gradient[thread];
01813        i < calibrate->thread_gradient[thread + 1]; ++i)
01814     {
01815       e = 0.;
01816       for (j = 0; j < calibrate->nexperiments; ++j)
01817         e += calibrate_parse (i, j);
01818       g_mutex_lock (mutex);
01819       calibrate_best_gradient (i, e);
01820       calibrate_save_variables (i, e);
01821       g_mutex_unlock (mutex);
01822 #if DEBUG
01823       fprintf (stderr, "calibrate_gradient_thread: i=%u e=%lg\n", i, e);
01824 #endif
01825     }
01826 #if DEBUG
01827   fprintf (stderr, "calibrate_gradient_thread: end\n");
01828 #endif
01829   g_thread_exit (NULL);
01830   return NULL;
01831 }
```

Here is the call graph for this function:



5.7.3.5 void calibrate_input (unsigned int *simulation*, char * *input*, GMappedFile * *template*)

Function to write the simulation input file.

Parameters

simulation	Simulation number.
input	Input file name.
template	Template of the input file name.

Definition at line 1173 of file mpcotool.c.

```
01174 {
01175   unsigned int i;
01176   char buffer[32], value[32], *buffer2, *buffer3, *content;
01177   FILE *file;
01178   gsize length;
01179   GRegex *regex;
01180
01181 #if DEBUG
01182   fprintf (stderr, "calibrate_input: start\n");
01183 #endif
01184
01185   // Checking the file
01186   if (!template)
01187     goto calibrate_input_end;
01188
01189   // Opening template
01190   content = g_mapped_file_get_contents (template);
01191   length = g_mapped_file_get_length (template);
01192 #if DEBUG
01193   fprintf (stderr, "calibrate_input: length=%lu\ncontent:\n%s", length,
01194            content);
01195 #endif
01196   file = g_fopen (input, "w");
01197
01198   // Parsing template
01199   for (i = 0; i < calibrate->nvariables; ++i)
01200     {
01201 #if DEBUG
01202       fprintf (stderr, "calibrate_input: variable=%u\n", i);
01203 #endif
01204       snprintf (buffer, 32, "@variable%u@", i + 1);
01205       regex = g_regex_new (buffer, 0, 0, NULL);
01206       if (i == 0)
01207         {
01208           buffer2 = g_regex_replace_literal (regex, content, length, 0,
01209                                              calibrate->label[i], 0, NULL);
01210 #if DEBUG
01211           fprintf (stderr, "calibrate_input: buffer2\n%s", buffer2);
01212 #endif
01213         }
01214       else
01215         {
01216           length = strlen (buffer3);
01217           buffer2 = g_regex_replace_literal (regex, buffer3, length, 0,
01218                                              calibrate->label[i], 0, NULL);
01219           g_free (buffer3);
01220         }
01221       g_regex_unref (regex);
01222       length = strlen (buffer2);
01223       snprintf (buffer, 32, "@value%u@", i + 1);
01224       regex = g_regex_new (buffer, 0, 0, NULL);
01225       snprintf (value, 32, format[calibrate->precision[i]],
01226                 calibrate->value[simulation * calibrate->
      nvariables + i]);
01227
01228 #if DEBUG
01229       fprintf (stderr, "calibrate_input: value=%s\n", value);
01230 #endif
01231       buffer3 = g_regex_replace_literal (regex, buffer2, length, 0, value,
01232                                          0, NULL);
01233       g_free (buffer2);
01234       g_regex_unref (regex);
01235     }
01236
01237   // Saving input file
01238   fwrite (buffer3, strlen (buffer3), sizeof (char), file);
01239   g_free (buffer3);
01240   fclose (file);
01241
01242 calibrate_input_end:
01243 #if DEBUG
01244   fprintf (stderr, "calibrate_input: end\n");
01245 #endif
01246   return;
01247 }
```

5.7.3.6 void calibrate_merge (unsigned int *nsaveds*, unsigned int * *simulation_best*, double * *error_best*)

Function to merge the 2 calibration results.

Parameters

nsaveds	Number of saved results.
simulation_best	Array of best simulation numbers.
error_best	Array of best objective function values.

Definition at line 1538 of file mpcotool.c.

```
01540 {
01541   unsigned int i, j, k, s[calibrate->nbest];
01542   double e[calibrate->nbest];
01543 #if DEBUG
01544   fprintf (stderr, "calibrate_merge: start\n");
01545 #endif
01546   i = j = k = 0;
01547   do
01548     {
01549       if (i == calibrate->nsaveds)
01550         {
01551           s[k] = simulation_best[j];
01552           e[k] = error_best[j];
01553           ++j;
01554           ++k;
01555           if (j == nsaveds)
01556             break;
01557         }
01558       else if (j == nsaveds)
01559         {
01560           s[k] = calibrate->simulation_best[i];
01561           e[k] = calibrate->error_best[i];
01562           ++i;
01563           ++k;
01564           if (i == calibrate->nsaveds)
01565             break;
01566         }
01567       else if (calibrate->error_best[i] > error_best[j])
01568         {
01569           s[k] = simulation_best[j];
01570           e[k] = error_best[j];
01571           ++j;
01572           ++k;
01573         }
01574       else
01575         {
01576           s[k] = calibrate->simulation_best[i];
01577           e[k] = calibrate->error_best[i];
01578           ++i;
01579           ++k;
01580         }
01581     }
01582   while (k < calibrate->nbest);
01583   calibrate->nsaveds = k;
01584   memcpy (calibrate->simulation_best, s, k * sizeof (unsigned int));
01585   memcpy (calibrate->error_best, e, k * sizeof (double));
01586 #if DEBUG
01587   fprintf (stderr, "calibrate_merge: end\n");
01588 #endif
01589 }
```

5.7.3.7 double calibrate_parse (unsigned int *simulation*, unsigned int *experiment*)

Function to parse input files, simulating and calculating the \ objective function.

Parameters

simulation	Simulation number.
experiment	Experiment number.

Returns

Objective function value.

Definition at line 1260 of file mpcotool.c.

```
01261 {
01262   unsigned int i;
01263   double e;
01264   char buffer[512], input[MAX_NINPUTS][32], output[32], result[32], *buffer2,
01265     *buffer3, *buffer4;
01266   FILE *file_result;
01267
01268 #if DEBUG
01269   fprintf (stderr, "calibrate_parse: start\n");
01270   fprintf (stderr, "calibrate_parse: simulation=%u experiment=%u\n", simulation,
01271            experiment);
01272 #endif
01273
01274   // Opening input files
01275   for (i = 0; i < calibrate->ninputs; ++i)
01276     {
01277       snprintf (&input[i][0], 32, "input-%u-%u-%u", i, simulation, experiment);
01278 #if DEBUG
01279       fprintf (stderr, "calibrate_parse: i=%u input=%s\n", i, &input[i][0]);
01280 #endif
01281       calibrate_input (simulation, &input[i][0],
01282                        calibrate->file[i][experiment]);
01283     }
01284   for (; i < MAX_NINPUTS; ++i)
01285     strcpy (&input[i][0], "");
01286 #if DEBUG
01287   fprintf (stderr, "calibrate_parse: parsing end\n");
01288 #endif
01289
01290   // Performing the simulation
01291   snprintf (output, 32, "output-%u-%u", simulation, experiment);
01292   buffer2 = g_path_get_dirname (calibrate->simulator);
01293   buffer3 = g_path_get_basename (calibrate->simulator);
01294   buffer4 = g_build_filename (buffer2, buffer3, NULL);
01295   snprintf (buffer, 512, "\"%s\" %s %s %s %s %s %s %s %s %s",
01296             buffer4, input[0], input[1], input[2], input[3], input[4], input[5],
01297             input[6], input[7], output);
01298   g_free (buffer4);
01299   g_free (buffer3);
01300   g_free (buffer2);
01301 #if DEBUG
01302   fprintf (stderr, "calibrate_parse: %s\n", buffer);
01303 #endif
01304   system (buffer);
01305
01306   // Checking the objective value function
01307   if (calibrate->evaluator)
01308     {
01309       snprintf (result, 32, "result-%u-%u", simulation, experiment);
01310       buffer2 = g_path_get_dirname (calibrate->evaluator);
01311       buffer3 = g_path_get_basename (calibrate->evaluator);
01312       buffer4 = g_build_filename (buffer2, buffer3, NULL);
01313       snprintf (buffer, 512, "\"%s\" %s %s %s",
01314                 buffer4, output, calibrate->experiment[experiment], result);
01315       g_free (buffer4);
01316       g_free (buffer3);
01317       g_free (buffer2);
01318 #if DEBUG
01319       fprintf (stderr, "calibrate_parse: %s\n", buffer);
01320 #endif
01321       system (buffer);
01322       file_result = g_fopen (result, "r");
01323       e = atof (fgets (buffer, 512, file_result));
01324       fclose (file_result);
01325     }
01326   else
01327     {
01328       strcpy (result, "");
01329       file_result = g_fopen (output, "r");
01330       e = atof (fgets (buffer, 512, file_result));
01331       fclose (file_result);
01332     }
01333
01334   // Removing files
01335 #if !DEBUG
01336   for (i = 0; i < calibrate->ninputs; ++i)
01337     {
01338       if (calibrate->file[i][0])
01339         {
```

```
01340           snprintf (buffer, 512, RM " %s", &input[i][0]);
01341           system (buffer);
01342         }
01343     }
01344   snprintf (buffer, 512, RM " %s %s", output, result);
01345   system (buffer);
01346 #endif
01347
01348 #if DEBUG
01349   fprintf (stderr, "calibrate_parse: end\n");
01350 #endif
01351
01352   // Returning the objective function
01353   return e * calibrate->weight[experiment];
01354 }
```

Here is the call graph for this function:

5.7.3.8 void calibrate_save_variables (unsigned int *simulation*, double *error*)

Function to save in a file the variables and the error.

Parameters

simulation	Simulation number.
error	Error value.

Definition at line 1392 of file mpcotool.c.

```
01393 {
01394   unsigned int i;
01395   char buffer[64];
01396 #if DEBUG
01397   fprintf (stderr, "calibrate_save_variables: start\n");
01398 #endif
01399   for (i = 0; i < calibrate->nvariables; ++i)
01400     {
01401       snprintf (buffer, 64, "%s ", format[calibrate->precision[i]]);
01402       fprintf (calibrate->file_variables, buffer,
01403                calibrate->value[simulation * calibrate->
      nvariables + i]);
01404     }
01405   fprintf (calibrate->file_variables, "%.14le\n", error);
01406 #if DEBUG
01407   fprintf (stderr, "calibrate_save_variables: end\n");
01408 #endif
01409 }
```

5.7.3.9 void calibrate_step_gradient (unsigned int *simulation*)

Function to do a step of the gradient based method.

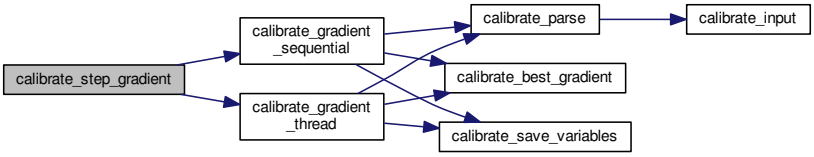
Parameters

simulation	Simulation number.

Definition at line 1900 of file mpcotool.c.

```
01901 {
01902   GThread *thread[nthreads_gradient];
01903   ParallelData data[nthreads_gradient];
01904   unsigned int i, j, k, b;
01905 #if DEBUG
01906   fprintf (stderr, "calibrate_step_gradient: start\n");
01907 #endif
01908   for (i = 0; i < calibrate->nestimates; ++i)
01909     {
01910       k = (simulation + i) * calibrate->nvariables;
01911       b = calibrate->simulation_best[0] * calibrate->
      nvariables;
01912 #if DEBUG
01913       fprintf (stderr, "calibrate_step_gradient: simulation=%u best=%u\n",
01914                simulation + i, calibrate->simulation_best[0]);
01915 #endif
01916       for (j = 0; j < calibrate->nvariables; ++j, ++k, ++b)
01917         {
01918 #if DEBUG
01919           fprintf (stderr,
01920                    "calibrate_step_gradient: estimate=%u best%u=%.14le\n",
01921                    i, j, calibrate->value[b]);
01922 #endif
01923           calibrate->value[k]
01924             = calibrate->value[b] + calibrate_estimate_gradient (j
      , i);
01925           calibrate->value[k] = fmin (fmax (calibrate->
      value[k],
01926                                             calibrate->rangeminabs[j]),
01927                                       calibrate->rangemaxabs[j]);
01928 #if DEBUG
01929           fprintf (stderr,
01930                    "calibrate_step_gradient: estimate=%u variable%u=%.14le\n",
01931                    i, j, calibrate->value[k]);
01932 #endif
01933         }
01934     }
01935   if (nthreads_gradient == 1)
01936     calibrate_gradient_sequential (simulation);
01937   else
01938     {
01939       for (i = 0; i <= nthreads_gradient; ++i)
01940         {
01941           calibrate->thread_gradient[i]
01942             = simulation + calibrate->nstart_gradient
01943             + i * (calibrate->nend_gradient - calibrate->
      nstart_gradient)
01944               / nthreads_gradient;
01945 #if DEBUG
01946           fprintf (stderr,
01947                    "calibrate_step_gradient: i=%u thread_gradient=%u\n",
01948                    i, calibrate->thread_gradient[i]);
01949 #endif
01950         }
01951       for (i = 0; i < nthreads_gradient; ++i)
01952         {
01953           data[i].thread = i;
01954           thread[i] = g_thread_new
01955             (NULL, (void (*)) calibrate_gradient_thread, &data[i]);
01956         }
01957       for (i = 0; i < nthreads_gradient; ++i)
01958         g_thread_join (thread[i]);
01959     }
01960 #if DEBUG
01961   fprintf (stderr, "calibrate_step_gradient: end\n");
01962 #endif
01963 }
```

Here is the call graph for this function:



5.7.3.10 void* calibrate_thread (ParallelData * *data*)

Function to calibrate on a thread.

Parameters

data	Function data.

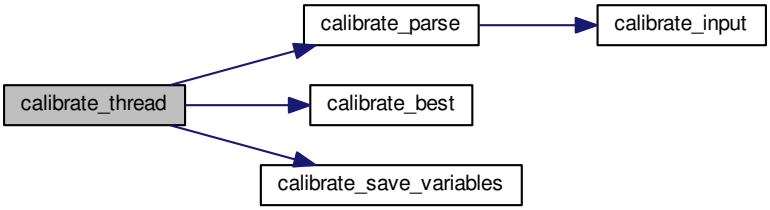
Returns

NULL

Definition at line 1494 of file mpcotool.c.

```
01495 {
01496   unsigned int i, j, thread;
01497   double e;
01498 #if DEBUG
01499   fprintf (stderr, "calibrate_thread: start\n");
01500 #endif
01501   thread = data->thread;
01502 #if DEBUG
01503   fprintf (stderr, "calibrate_thread: thread=%u start=%u end=%u\n", thread,
01504            calibrate->thread[thread], calibrate->thread[thread + 1]);
01505 #endif
01506   for (i = calibrate->thread[thread]; i < calibrate->thread[thread + 1]; ++i)
01507     {
01508       e = 0.;
01509       for (j = 0; j < calibrate->nexperiments; ++j)
01510         e += calibrate_parse (i, j);
01511       g_mutex_lock (mutex);
01512       calibrate_best (i, e);
01513       calibrate_save_variables (i, e);
01514       g_mutex_unlock (mutex);
01515 #if DEBUG
01516       fprintf (stderr, "calibrate_thread: i=%u e=%lg\n", i, e);
01517 #endif
01518     }
01519 #if DEBUG
01520   fprintf (stderr, "calibrate_thread: end\n");
01521 #endif
01522   g_thread_exit (NULL);
01523   return NULL;
01524 }
```

Here is the call graph for this function:



5.7.3.11 int input_open (char * *filename*)

Function to open the input file.

Parameters

filename	Input data file name.

Returns

1 on success, 0 on error.

Definition at line 488 of file mpcotool.c.

```
00489 {
00490   char buffer2[64];
00491   char *buffert[MAX_NINPUTS] =
00492     { NULL, NULL, NULL, NULL, NULL, NULL, NULL, NULL };
00493   xmlDoc *doc;
00494   xmlNode *node, *child;
00495   xmlChar *buffer;
00496   char *msg;
00497   int error_code;
00498   unsigned int i;
00499
00500 #if DEBUG
00501   fprintf (stderr, "input_open: start\n");
00502 #endif
00503
00504   // Resetting input data
00505   buffer = NULL;
00506   input_new ();
00507
00508   // Parsing the input file
00509 #if DEBUG
00510   fprintf (stderr, "input_open: parsing the input file %s\n", filename);
00511 #endif
00512   doc = xmlParseFile (filename);
00513   if (!doc)
00514     {
00515       msg = gettext ("Unable to parse the input file");
00516       goto exit_on_error;
00517     }
00518
00519   // Getting the root node
00520 #if DEBUG
00521   fprintf (stderr, "input_open: getting the root node\n");
00522 #endif
00523   node = xmlDocGetRootElement (doc);
00524   if (xmlStrcmp (node->name, XML_CALIBRATE))
00525     {
00526       msg = gettext ("Bad root XML node");
00527       goto exit_on_error;
00528     }
00529
```

```
00530   // Getting results file names
00531   input->result = (char *) xmlGetProp (node, XML_RESULT);
00532   if (!input->result)
00533     input->result = (char *) xmlStrdup (result_name);
00534   input->variables = (char *) xmlGetProp (node, XML_VARIABLES);
00535   if (!input->variables)
00536     input->variables = (char *) xmlStrdup (variables_name);
00537
00538   // Opening simulator program name
00539   input->simulator = (char *) xmlGetProp (node, XML_SIMULATOR);
00540   if (!input->simulator)
00541     {
00542       msg = gettext ("Bad simulator program");
00543       goto exit_on_error;
00544     }
00545
00546   // Opening evaluator program name
00547   input->evaluator = (char *) xmlGetProp (node, XML_EVALUATOR);
00548
00549   // Obtaining pseudo-random numbers generator seed
00550   if (!xmlHasProp (node, XML_SEED))
00551     input->seed = DEFAULT_RANDOM_SEED;
00552   else
00553     {
00554       input->seed = xml_node_get_uint (node, XML_SEED, &error_code);
00555       if (error_code)
00556         {
00557           msg = gettext ("Bad pseudo-random numbers generator seed");
00558           goto exit_on_error;
00559         }
00560     }
00561
00562   // Opening algorithm
00563   buffer = xmlGetProp (node, XML_ALGORITHM);
00564   if (!xmlStrcmp (buffer, XML_MONTE_CARLO))
00565     {
00566       input->algorithm = ALGORITHM_MONTE_CARLO;
00567
00568       // Obtaining simulations number
00569       input->nsimulations
00570         = xml_node_get_int (node, XML_NSIMULATIONS, &error_code);
00571       if (error_code)
00572         {
00573           msg = gettext ("Bad simulations number");
00574           goto exit_on_error;
00575         }
00576     }
00577   else if (!xmlStrcmp (buffer, XML_SWEEP))
00578     input->algorithm = ALGORITHM_SWEEP;
00579   else if (!xmlStrcmp (buffer, XML_GENETIC))
00580     {
00581       input->algorithm = ALGORITHM_GENETIC;
00582
00583       // Obtaining population
00584       if (xmlHasProp (node, XML_NPOPULATION))
00585         {
00586           input->nsimulations
00587             = xml_node_get_uint (node, XML_NPOPULATION, &error_code);
00588           if (error_code || input->nsimulations < 3)
00589             {
00590               msg = gettext ("Invalid population number");
00591               goto exit_on_error;
00592             }
00593         }
00594       else
00595         {
00596           msg = gettext ("No population number");
00597           goto exit_on_error;
00598         }
00599
00600       // Obtaining generations
00601       if (xmlHasProp (node, XML_NGENERATIONS))
00602         {
00603           input->niterations
00604             = xml_node_get_uint (node, XML_NGENERATIONS, &error_code);
00605           if (error_code || !input->niterations)
00606             {
00607               msg = gettext ("Invalid generations number");
00608               goto exit_on_error;
00609             }
00610         }
00611       else
00612         {
00613           msg = gettext ("No generations number");
00614           goto exit_on_error;
00615         }
00616
```

```
00617       // Obtaining mutation probability
00618       if (xmlHasProp (node, XML_MUTATION))
00619         {
00620           input->mutation_ratio
00621             = xml_node_get_float (node, XML_MUTATION, &error_code);
00622           if (error_code || input->mutation_ratio < 0.
00623               || input->mutation_ratio >= 1.)
00624             {
00625               msg = gettext ("Invalid mutation probability");
00626               goto exit_on_error;
00627             }
00628         }
00629       else
00630         {
00631           msg = gettext ("No mutation probability");
00632           goto exit_on_error;
00633         }
00634
00635       // Obtaining reproduction probability
00636       if (xmlHasProp (node, XML_REPRODUCTION))
00637         {
00638           input->reproduction_ratio
00639             = xml_node_get_float (node, XML_REPRODUCTION, &error_code);
00640           if (error_code || input->reproduction_ratio < 0.
00641               || input->reproduction_ratio >= 1.0)
00642             {
00643               msg = gettext ("Invalid reproduction probability");
00644               goto exit_on_error;
00645             }
00646         }
00647       else
00648         {
00649           msg = gettext ("No reproduction probability");
00650           goto exit_on_error;
00651         }
00652
00653       // Obtaining adaptation probability
00654       if (xmlHasProp (node, XML_ADAPTATION))
00655         {
00656           input->adaptation_ratio
00657             = xml_node_get_float (node, XML_ADAPTATION, &error_code);
00658           if (error_code || input->adaptation_ratio < 0.
00659               || input->adaptation_ratio >= 1.)
00660             {
00661               msg = gettext ("Invalid adaptation probability");
00662               goto exit_on_error;
00663             }
00664         }
00665       else
00666         {
00667           msg = gettext ("No adaptation probability");
00668           goto exit_on_error;
00669         }
00670
00671       // Checking survivals
00672       i = input->mutation_ratio * input->nsimulations;
00673       i += input->reproduction_ratio * input->
     nsimulations;
00674       i += input->adaptation_ratio * input->
     nsimulations;
00675       if (i > input->nsimulations - 2)
00676         {
00677           msg = gettext
00678             ("No enough survival entities to reproduce the population");
00679           goto exit_on_error;
00680         }
00681     }
00682   else
00683     {
00684       msg = gettext ("Unknown algorithm");
00685       goto exit_on_error;
00686     }
00687   xmlFree (buffer);
00688   buffer = NULL;
00689
00690   if (input->algorithm == ALGORITHM_MONTE_CARLO
00691       || input->algorithm == ALGORITHM_SWEEP)
00692     {
00693
00694       // Obtaining iterations number
00695       input->niterations
00696         = xml_node_get_uint (node, XML_NITERATIONS, &error_code);
00697       if (error_code == 1)
00698         input->niterations = 1;
00699       else if (error_code)
00700         {
00701           msg = gettext ("Bad iterations number");
```

```
00702           goto exit_on_error;
00703         }
00704
00705       // Obtaining best number
00706       if (xmlHasProp (node, XML_NBEST))
00707         {
00708           input->nbest = xml_node_get_uint (node,
      XML_NBEST, &error_code);
00709           if (error_code || !input->nbest)
00710             {
00711               msg = gettext ("Invalid best number");
00712               goto exit_on_error;
00713             }
00714         }
00715       else
00716         input->nbest = 1;
00717
00718       // Obtaining tolerance
00719       if (xmlHasProp (node, XML_TOLERANCE))
00720         {
00721           input->tolerance
00722             = xml_node_get_float (node, XML_TOLERANCE, &error_code);
00723           if (error_code || input->tolerance < 0.)
00724             {
00725               msg = gettext ("Invalid tolerance");
00726               goto exit_on_error;
00727             }
00728         }
00729       else
00730         input->tolerance = 0.;
00731
00732       // Getting gradient method parameters
00733       if (xmlHasProp (node, XML_NSTEPS))
00734         {
00735           input->nsteps = xml_node_get_uint (node,
      XML_NSTEPS, &error_code);
00736           if (error_code || !input->nsteps)
00737             {
00738               msg = gettext ("Invalid steps number");
00739               goto exit_on_error;
00740             }
00741           buffer = xmlGetProp (node, XML_GRADIENT_METHOD);
00742           if (!xmlStrcmp (buffer, XML_COORDINATES))
00743             input->gradient_method =
      GRADIENT_METHOD_COORDINATES;
00744           else if (!xmlStrcmp (buffer, XML_RANDOM))
00745             {
00746               input->gradient_method =
      GRADIENT_METHOD_RANDOM;
00747               input->nestimates
00748                 = xml_node_get_uint (node, XML_NESTIMATES, &error_code);
00749               if (error_code || !input->nestimates)
00750                 {
00751                   msg = gettext ("Invalid estimates number");
00752                   goto exit_on_error;
00753                 }
00754             }
00755           else
00756             {
00757               msg = gettext ("Unknown method to estimate the gradient");
00758               goto exit_on_error;
00759             }
00760           xmlFree (buffer);
00761           buffer = NULL;
00762           if (xmlHasProp (node, XML_RELAXATION))
00763             {
00764               input->relaxation
00765                 = xml_node_get_float (node, XML_RELAXATION, &error_code);
00766               if (error_code || input->relaxation < 0.
00767                   || input->relaxation > 2.)
00768                 {
00769                   msg = gettext ("Invalid relaxation parameter");
00770                   goto exit_on_error;
00771                 }
00772             }
00773           else
00774             input->relaxation = DEFAULT_RELAXATION;
00775         }
00776       else
00777         input->nsteps = 0;
00778     }
00779
00780   // Reading the experimental data
00781   for (child = node->children; child; child = child->next)
00782     {
00783       if (xmlStrcmp (child->name, XML_EXPERIMENT))
00784         break;
```

```
00785 #if DEBUG
00786       fprintf (stderr, "input_open: nexperiments=%u\n", input->nexperiments);
00787 #endif
00788       if (xmlHasProp (child, XML_NAME))
00789         buffer = xmlGetProp (child, XML_NAME);
00790       else
00791         {
00792           snprintf (buffer2, 64, "%s %u: %s",
00793                     gettext ("Experiment"),
00794                     input->nexperiments + 1, gettext ("no data file name"));
00795           msg = buffer2;
00796           goto exit_on_error;
00797         }
00798 #if DEBUG
00799       fprintf (stderr, "input_open: experiment=%s\n", buffer);
00800 #endif
00801       input->weight = g_realloc (input->weight,
00802                                  (1 + input->nexperiments) * sizeof (double));
00803       if (xmlHasProp (child, XML_WEIGHT))
00804         {
00805           input->weight[input->nexperiments]
00806             = xml_node_get_float (child, XML_WEIGHT, &error_code);
00807           if (error_code)
00808             {
00809               snprintf (buffer2, 64, "%s %s: %s",
00810                         gettext ("Experiment"), buffer, gettext ("bad weight"));
00811               msg = buffer2;
00812               goto exit_on_error;
00813             }
00814         }
00815       else
00816         input->weight[input->nexperiments] = 1.;
00817 #if DEBUG
00818       fprintf (stderr, "input_open: weight=%lg\n",
00819                input->weight[input->nexperiments]);
00820 #endif
00821       if (!input->nexperiments)
00822         input->ninputs = 0;
00823 #if DEBUG
00824       fprintf (stderr, "input_open: template[0]\n");
00825 #endif
00826       if (xmlHasProp (child, XML_TEMPLATE1))
00827         {
00828           input->template[0]
00829             = (char **) g_realloc (input->template[0],
00830                                    (1 + input->nexperiments) * sizeof (char *));
00831           buffert[0] = (char *) xmlGetProp (child, template[0]);
00832 #if DEBUG
00833           fprintf (stderr, "input_open: experiment=%u template1=%s\n",
00834                    input->nexperiments, buffert[0]);
00835 #endif
00836           if (!input->nexperiments)
00837             ++input->ninputs;
00838 #if DEBUG
00839           fprintf (stderr, "input_open: ninputs=%u\n", input->ninputs);
00840 #endif
00841         }
00842       else
00843         {
00844           snprintf (buffer2, 64, "%s %s: %s",
00845                     gettext ("Experiment"), buffer, gettext ("no template"));
00846           msg = buffer2;
00847           goto exit_on_error;
00848         }
00849       for (i = 1; i < MAX_NINPUTS; ++i)
00850         {
00851 #if DEBUG
00852           fprintf (stderr, "input_open: template%u\n", i + 1);
00853 #endif
00854           if (xmlHasProp (child, template[i]))
00855             {
00856               if (input->nexperiments && input->ninputs <= i)
00857                 {
00858                   snprintf (buffer2, 64, "%s %s: %s",
00859                             gettext ("Experiment"),
00860                             buffer, gettext ("bad templates number"));
00861                   msg = buffer2;
00862                   while (i-- > 0)
00863                     xmlFree (buffert[i]);
00864                   goto exit_on_error;
00865                 }
00866               input->template[i] = (char **)
00867                 g_realloc (input->template[i],
00868                            (1 + input->nexperiments) * sizeof (char *));
00869               buffert[i] = (char *) xmlGetProp (child, template[i]);
00870 #if DEBUG
00871               fprintf (stderr, "input_open: experiment=%u template%u=%s\n",
```

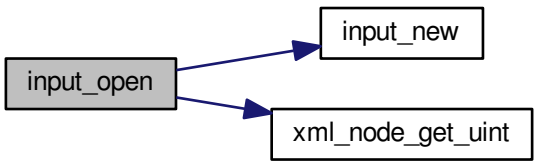
```
00872                       input->nexperiments, i + 1,
00873                       input->template[i][input->nexperiments]);
00874 #endif
00875               if (!input->nexperiments)
00876                 ++input->ninputs;
00877 #if DEBUG
00878               fprintf (stderr, "input_open: ninputs=%u\n", input->ninputs);
00879 #endif
00880             }
00881           else if (input->nexperiments && input->ninputs >= i)
00882             {
00883               snprintf (buffer2, 64, "%s %s: %s%u",
00884                         gettext ("Experiment"),
00885                         buffer, gettext ("no template"), i + 1);
00886               msg = buffer2;
00887               while (i-- > 0)
00888                 xmlFree (buffert[i]);
00889               goto exit_on_error;
00890             }
00891           else
00892             break;
00893         }
00894       input->experiment
00895         = g_realloc (input->experiment,
00896                      (1 + input->nexperiments) * sizeof (char *));
00897       input->experiment[input->nexperiments] = (char *) buffer;
00898       for (i = 0; i < input->ninputs; ++i)
00899         input->template[i][input->nexperiments] = buffert[i];
00900       ++input->nexperiments;
00901 #if DEBUG
00902       fprintf (stderr, "input_open: nexperiments=%u\n", input->nexperiments);
00903 #endif
00904     }
00905   if (!input->nexperiments)
00906     {
00907       msg = gettext ("No calibration experiments");
00908       goto exit_on_error;
00909     }
00910   buffer = NULL;
00911
00912   // Reading the variables data
00913   for (; child; child = child->next)
00914     {
00915       if (xmlStrcmp (child->name, XML_VARIABLE))
00916         {
00917           snprintf (buffer2, 64, "%s %u: %s",
00918                     gettext ("Variable"),
00919                     input->nvariables + 1, gettext ("bad XML node"));
00920           msg = buffer2;
00921           goto exit_on_error;
00922         }
00923       if (xmlHasProp (child, XML_NAME))
00924         buffer = xmlGetProp (child, XML_NAME);
00925       else
00926         {
00927           snprintf (buffer2, 64, "%s %u: %s",
00928                     gettext ("Variable"),
00929                     input->nvariables + 1, gettext ("no name"));
00930           msg = buffer2;
00931           goto exit_on_error;
00932         }
00933       if (xmlHasProp (child, XML_MINIMUM))
00934         {
00935           input->rangemin = g_realloc
00936             (input->rangemin, (1 + input->nvariables) * sizeof (double));
00937           input->rangeminabs = g_realloc
00938             (input->rangeminabs, (1 + input->nvariables) * sizeof (double));
00939           input->rangemin[input->nvariables]
00940             = xml_node_get_float (child, XML_MINIMUM, &error_code);
00941           if (error_code)
00942             {
00943               snprintf (buffer2, 64, "%s %s: %s",
00944                         gettext ("Variable"), buffer, gettext ("bad minimum"));
00945               msg = buffer2;
00946               goto exit_on_error;
00947             }
00948           if (xmlHasProp (child, XML_ABSOLUTE_MINIMUM))
00949             {
00950               input->rangeminabs[input->nvariables]
00951                 = xml_node_get_float (child,
      XML_ABSOLUTE_MINIMUM, &error_code);
00952               if (error_code)
00953                 {
00954                   snprintf (buffer2, 64, "%s %s: %s",
00955                             gettext ("Variable"),
00956                             buffer, gettext ("bad absolute minimum"));
00957                   msg = buffer2;
```

```
00958                   goto exit_on_error;
00959                 }
00960             }
00961           else
00962             input->rangeminabs[input->nvariables] = -G_MAXDOUBLE;
00963           if (input->rangemin[input->nvariables]
00964               < input->rangeminabs[input->nvariables])
00965             {
00966               snprintf (buffer2, 64, "%s %s: %s",
00967                         gettext ("Variable"),
00968                         buffer, gettext ("minimum range not allowed"));
00969               msg = buffer2;
00970               goto exit_on_error;
00971             }
00972         }
00973       else
00974         {
00975           snprintf (buffer2, 64, "%s %s: %s",
00976                     gettext ("Variable"), buffer, gettext ("no minimum range"));
00977           msg = buffer2;
00978           goto exit_on_error;
00979         }
00980       if (xmlHasProp (child, XML_MAXIMUM))
00981         {
00982           input->rangemax = g_realloc
00983             (input->rangemax, (1 + input->nvariables) * sizeof (double));
00984           input->rangemaxabs = g_realloc
00985             (input->rangemaxabs, (1 + input->nvariables) * sizeof (double));
00986           input->rangemax[input->nvariables]
00987             = xml_node_get_float (child, XML_MAXIMUM, &error_code);
00988           if (error_code)
00989             {
00990               snprintf (buffer2, 64, "%s %s: %s",
00991                         gettext ("Variable"), buffer, gettext ("bad maximum"));
00992               msg = buffer2;
00993               goto exit_on_error;
00994             }
00995           if (xmlHasProp (child, XML_ABSOLUTE_MAXIMUM))
00996             {
00997               input->rangemaxabs[input->nvariables]
00998                 = xml_node_get_float (child,
      XML_ABSOLUTE_MAXIMUM, &error_code);
00999               if (error_code)
01000                 {
01001                   snprintf (buffer2, 64, "%s %s: %s",
01002                             gettext ("Variable"),
01003                             buffer, gettext ("bad absolute maximum"));
01004                   msg = buffer2;
01005                   goto exit_on_error;
01006                 }
01007             }
01008           else
01009             input->rangemaxabs[input->nvariables] = G_MAXDOUBLE;
01010           if (input->rangemax[input->nvariables]
01011               > input->rangemaxabs[input->nvariables])
01012             {
01013               snprintf (buffer2, 64, "%s %s: %s",
01014                         gettext ("Variable"),
01015                         buffer, gettext ("maximum range not allowed"));
01016               msg = buffer2;
01017               goto exit_on_error;
01018             }
01019         }
01020       else
01021         {
01022           snprintf (buffer2, 64, "%s %s: %s",
01023                     gettext ("Variable"), buffer, gettext ("no maximum range"));
01024           msg = buffer2;
01025           goto exit_on_error;
01026         }
01027       if (input->rangemax[input->nvariables]
01028           < input->rangemin[input->nvariables])
01029         {
01030           snprintf (buffer2, 64, "%s %s: %s",
01031                     gettext ("Variable"), buffer, gettext ("bad range"));
01032           msg = buffer2;
01033           goto exit_on_error;
01034         }
01035       input->precision = g_realloc
01036         (input->precision, (1 + input->nvariables) * sizeof (unsigned int));
01037       if (xmlHasProp (child, XML_PRECISION))
01038         {
01039           input->precision[input->nvariables]
01040             = xml_node_get_uint (child, XML_PRECISION, &error_code);
01041           if (error_code || input->precision[input->
      nvariables] >= NPRECISIONS)
01042             {
```

```
01043               snprintf (buffer2, 64, "%s %s: %s",
01044                         gettext ("Variable"),
01045                         buffer, gettext ("bad precision"));
01046               msg = buffer2;
01047               goto exit_on_error;
01048             }
01049         }
01050       else
01051         input->precision[input->nvariables] =
      DEFAULT_PRECISION;
01052       if (input->algorithm == ALGORITHM_SWEEP)
01053         {
01054           if (xmlHasProp (child, XML_NSWEEPS))
01055             {
01056               input->nsweeps = (unsigned int *)
01057                 g_realloc (input->nsweeps,
01058                            (1 + input->nvariables) * sizeof (unsigned int));
01059               input->nsweeps[input->nvariables]
01060                 = xml_node_get_uint (child, XML_NSWEEPS, &error_code);
01061               if (error_code || !input->nsweeps[input->
      nvariables])
01062                 {
01063                   snprintf (buffer2, 64, "%s %s: %s",
01064                             gettext ("Variable"),
01065                             buffer, gettext ("bad sweeps"));
01066                   msg = buffer2;
01067                   goto exit_on_error;
01068                 }
01069             }
01070           else
01071             {
01072               snprintf (buffer2, 64, "%s %s: %s",
01073                         gettext ("Variable"),
01074                         buffer, gettext ("no sweeps number"));
01075               msg = buffer2;
01076               goto exit_on_error;
01077             }
01078 #if DEBUG
01079           fprintf (stderr, "input_open: nsweeps=%u nsimulations=%u\n",
01080                    input->nsweeps[input->nvariables],
      input->nsimulations);
01081 #endif
01082         }
01083       if (input->algorithm == ALGORITHM_GENETIC)
01084         {
01085           // Obtaining bits representing each variable
01086           if (xmlHasProp (child, XML_NBITS))
01087             {
01088               input->nbits = (unsigned int *)
01089                 g_realloc (input->nbits,
01090                            (1 + input->nvariables) * sizeof (unsigned int));
01091               i = xml_node_get_uint (child, XML_NBITS, &error_code);
01092               if (error_code || !i)
01093                 {
01094                   snprintf (buffer2, 64, "%s %s: %s",
01095                             gettext ("Variable"),
01096                             buffer, gettext ("invalid bits number"));
01097                   msg = buffer2;
01098                   goto exit_on_error;
01099                 }
01100               input->nbits[input->nvariables] = i;
01101             }
01102           else
01103             {
01104               snprintf (buffer2, 64, "%s %s: %s",
01105                         gettext ("Variable"),
01106                         buffer, gettext ("no bits number"));
01107               msg = buffer2;
01108               goto exit_on_error;
01109             }
01110         }
01111       else if (input->nsteps)
01112         {
01113           input->step = (double *)
01114             g_realloc (input->step, (1 + input->nvariables) * sizeof (double));
01115           input->step[input->nvariables]
01116             = xml_node_get_float (child, XML_STEP, &error_code);
01117           if (error_code || input->step[input->nvariables] < 0.)
01118             {
01119               snprintf (buffer2, 64, "%s %s: %s",
01120                         gettext ("Variable"),
01121                         buffer, gettext ("bad step size"));
01122               msg = buffer2;
01123               goto exit_on_error;
01124             }
01125         }
01126       input->label = g_realloc
```

```
01127         (input->label, (1 + input->nvariables) * sizeof (char *));
01128       input->label[input->nvariables] = (char *) buffer;
01129       ++input->nvariables;
01130     }
01131   if (!input->nvariables)
01132     {
01133       msg = gettext ("No calibration variables");
01134       goto exit_on_error;
01135     }
01136   buffer = NULL;
01137
01138   // Getting the working directory
01139   input->directory = g_path_get_dirname (filename);
01140   input->name = g_path_get_basename (filename);
01141
01142   // Closing the XML document
01143   xmlFreeDoc (doc);
01144
01145 #if DEBUG
01146   fprintf (stderr, "input_open: end\n");
01147 #endif
01148   return 1;
01149
01150 exit_on_error:
01151   xmlFree (buffer);
01152   xmlFreeDoc (doc);
01153   show_error (msg);
01154   input_free ();
01155 #if DEBUG
01156   fprintf (stderr, "input_open: end\n");
01157 #endif
01158   return 0;
01159 }
```

Here is the call graph for this function:



5.7.3.12 void show_error (char * *msg*)

Function to show a dialog with an error message.

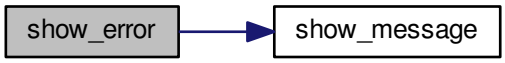
Parameters

msg	Error message.

Definition at line 256 of file mpcotool.c.

```
00257 {
00258   show_message (gettext ("ERROR!"), msg, ERROR_TYPE);
00259 }
```

Here is the call graph for this function:



5.7.3.13 void show_message (char * *title*, char * *msg*, int *type*)

Function to show a dialog with a message.

Parameters

title	Title.
msg	Message.
type	Message type.

Definition at line 226 of file mpcotool.c.

```
00227 {
00228 #if HAVE_GTK
00229   GtkMessageDialog *dlg;
00230
00231   // Creating the dialog
00232   dlg = (GtkMessageDialog *) gtk_message_dialog_new
00233     (window->window, GTK_DIALOG_MODAL, type, GTK_BUTTONS_OK, "%s", msg);
00234
00235   // Setting the dialog title
00236   gtk_window_set_title (GTK_WINDOW (dlg), title);
00237
00238   // Showing the dialog and waiting response
00239   gtk_dialog_run (GTK_DIALOG (dlg));
00240
00241   // Closing and freeing memory
00242   gtk_widget_destroy (GTK_WIDGET (dlg));
00243
00244 #else
00245   printf ("%s: %s\n", title, msg);
00246 #endif
00247 }
```

5.7.3.14 double xml_node_get_float (xmlNode * *node*, const xmlChar * *prop*, int * *error_code*)

Function to get a floating point number of a XML node property.

Parameters

node	XML node.
prop	XML property.
error_code	Error code.

Returns

Floating point number value.

Definition at line 336 of file mpcotool.c.

```
00337 {
```

```
00338   double x = 0.;
00339   xmlChar *buffer;
00340   buffer = xmlGetProp (node, prop);
00341   if (!buffer)
00342     *error_code = 1;
00343   else
00344     {
00345       if (sscanf ((char *) buffer, "%lf", &x) != 1)
00346         *error_code = 2;
00347       else
00348         *error_code = 0;
00349       xmlFree (buffer);
00350     }
00351   return x;
00352 }
```

5.7.3.15 int xml_node_get_int (xmlNode * *node*, const xmlChar * *prop*, int * *error_code*)

Function to get an integer number of a XML node property.

Parameters

node	XML node.
prop	XML property.
error_code	Error code.

Returns

Integer number value.

Definition at line 274 of file mpcotool.c.

```
00275 {
00276   int i = 0;
00277   xmlChar *buffer;
00278   buffer = xmlGetProp (node, prop);
00279   if (!buffer)
00280     *error_code = 1;
00281   else
00282     {
00283       if (sscanf ((char *) buffer, "%d", &i) != 1)
00284         *error_code = 2;
00285       else
00286         *error_code = 0;
00287       xmlFree (buffer);
00288     }
00289   return i;
00290 }
```

5.7.3.16 unsigned int xml_node_get_uint (xmlNode * *node*, const xmlChar * *prop*, int * *error_code*)

Function to get an unsigned integer number of a XML node property.

Parameters

node	XML node.
prop	XML property.
error_code	Error code.

Returns

Unsigned integer number value.

Definition at line 305 of file mpcotool.c.

```
00306 {
00307   unsigned int i = 0;
00308   xmlChar *buffer;
00309   buffer = xmlGetProp (node, prop);
00310   if (!buffer)
00311     *error_code = 1;
00312   else
00313     {
00314       if (sscanf ((char *) buffer, "%u", &i) != 1)
00315         *error_code = 2;
00316       else
00317         *error_code = 0;
00318       xmlFree (buffer);
00319     }
00320   return i;
00321 }
```

5.7.3.17 void xml_node_set_float (xmlNode * *node*, const xmlChar * *prop*, double *value*)

Function to set a floating point number in a XML node property.

Parameters

node	XML node.
prop	XML property.
value	Floating point number value.

Definition at line 403 of file mpcotool.c.

```
00404 {
00405   xmlChar buffer[64];
00406   snprintf ((char *) buffer, 64, "%.14lg", value);
00407   xmlSetProp (node, prop, buffer);
00408 }
```

5.7.3.18 void xml_node_set_int (xmlNode * *node*, const xmlChar * *prop*, int *value*)

Function to set an integer number in a XML node property.

Parameters

node	XML node.
prop	XML property.
value	Integer number value.

Definition at line 365 of file mpcotool.c.

```
00366 {
00367   xmlChar buffer[64];
00368   snprintf ((char *) buffer, 64, "%d", value);
00369   xmlSetProp (node, prop, buffer);
00370 }
```

5.7.3.19 void xml_node_set_uint (xmlNode * *node*, const xmlChar * *prop*, unsigned int *value*)

Function to set an unsigned integer number in a XML node property.

Parameters

node	XML node.

prop	XML property.
value	Unsigned integer number value.

Definition at line 384 of file mpcotool.c.

```
00385 {
00386   xmlChar buffer[64];
00387   snprintf ((char *) buffer, 64, "%u", value);
00388   xmlSetProp (node, prop, buffer);
00389 }
```

5.8 mpcotool.h

```
00001 /*
00002 MPCOTool: a software to make calibrations of empirical parameters.
00003
00004 AUTHORS: Javier Burguete and Borja Latorre.
00005
00006 Copyright 2012-2015, AUTHORS.
00007
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00020 MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT
00021 SHALL AUTHORS OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL,
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00023 PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR
00024 BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN
00025 CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING
00026 IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY
00027 OF SUCH DAMAGE.
00028 */
00029
00036 #ifndef CALIBRATOR__H
00037 #define CALIBRATOR__H 1
00038
00043 enum Algorithm
00044 {
00045   ALGORITHM_MONTE_CARLO = 0,
00046   ALGORITHM_SWEEP = 1,
00047   ALGORITHM_GENETIC = 2
00048 };
00049
00054 enum GradientMethod
00055 {
00056   GRADIENT_METHOD_COORDINATES = 0,
00057   GRADIENT_METHOD_RANDOM = 1,
00058 };
00059
00064 typedef struct
00065 {
00066   char **template[MAX_NINPUTS];
00067   char **experiment;
00068   char **label;
00069   char *result;
00070   char *variables;
00071   char *simulator;
00072   char *evaluator;
00074   char *directory;
00075   char *name;
00076   double *rangemin;
00077   double *rangemax;
00078   double *rangeminabs;
00079   double *rangemaxabs;
00080   double *weight;
00081   double *step;
00082   unsigned int *precision;
00083   unsigned int *nsweeps;
00084   unsigned int *nbits;
00086   double tolerance;
00087   double mutation_ratio;
00088   double reproduction_ratio;
```

```
00089   double adaptation_ratio;
00090   double relaxation;
00091   unsigned long int seed;
00093   unsigned int nvariables;
00094   unsigned int nexperiments;
00095   unsigned int ninputs;
00096   unsigned int nsimulations;
00097   unsigned int algorithm;
00098   unsigned int nsteps;
00100   unsigned int gradient_method;
00101   unsigned int nestimates;
00103   unsigned int niterations;
00104   unsigned int nbest;
00105 } Input;
00106
00111 typedef struct
00112 {
00113   GMappedFile **file[MAX_NINPUTS];
00114   char **template[MAX_NINPUTS];
00115   char **experiment;
00116   char **label;
00117   gsl_rng *rng;
00118   GeneticVariable *genetic_variable;
00120   FILE *file_result;
00121   FILE *file_variables;
00122   char *result;
00123   char *variables;
00124   char *simulator;
00125   char *evaluator;
00127   double *value;
00128   double *rangemin;
00129   double *rangemax;
00130   double *rangeminabs;
00131   double *rangemaxabs;
00132   double *error_best;
00133   double *weight;
00134   double *step;
00135   double *gradient;
00136   double *value_old;
00138   double *error_old;
00140   unsigned int *precision;
00141   unsigned int *nsweeps;
00142   unsigned int *thread;
00144   unsigned int *thread_gradient;
00147   unsigned int *simulation_best;
00148   double tolerance;
00149   double mutation_ratio;
00150   double reproduction_ratio;
00151   double adaptation_ratio;
00152   double relaxation;
00153   double calculation_time;
00154   unsigned long int seed;
00156   unsigned int nvariables;
00157   unsigned int nexperiments;
00158   unsigned int ninputs;
00159   unsigned int nsimulations;
00160   unsigned int gradient_method;
00161   unsigned int nsteps;
00163   unsigned int nestimates;
00165   unsigned int algorithm;
00166   unsigned int nstart;
00167   unsigned int nend;
00168   unsigned int nstart_gradient;
00170   unsigned int nend_gradient;
00172   unsigned int niterations;
00173   unsigned int nbest;
00174   unsigned int nsaveds;
00175 #if HAVE_MPI
00176   int mpi_rank;
00177 #endif
00178 } Calibrate;
00179
00184 typedef struct
00185 {
00186   unsigned int thread;
00187 } ParallelData;
00188
00189 // Public functions
00190 void show_message (char *title, char *msg, int type);
00191 void show_error (char *msg);
00192 int xml_node_get_int (xmlNode * node, const xmlChar * prop, int *error_code);
00193 unsigned int xml_node_get_uint (xmlNode * node, const xmlChar * prop,
00194                                 int *error_code);
00195 double xml_node_get_float (xmlNode * node, const xmlChar * prop,
00196                            int *error_code);
00197 void xml_node_set_int (xmlNode * node, const xmlChar * prop, int value);
00198 void xml_node_set_uint (xmlNode * node, const xmlChar * prop,
```

```
00199                           unsigned int value);
00200 void xml_node_set_float (xmlNode * node, const xmlChar * prop, double value);
00201 void input_new ();
00202 void input_free ();
00203 int input_open (char *filename);
00204 void calibrate_input (unsigned int simulation, char *input,
00205                       GMappedFile * template);
00206 double calibrate_parse (unsigned int simulation, unsigned int experiment);
00207 void calibrate_print ();
00208 void calibrate_save_variables (unsigned int simulation, double error);
00209 void calibrate_best (unsigned int simulation, double value);
00210 void calibrate_sequential ();
00211 void *calibrate_thread (ParallelData * data);
00212 void calibrate_merge (unsigned int nsaveds, unsigned int *simulation_best,
00213                       double *error_best);
00214 #if HAVE_MPI
00215 void calibrate_synchronise ();
00216 #endif
00217 void calibrate_sweep ();
00218 void calibrate_MonteCarlo ();
00219 void calibrate_best_gradient (unsigned int simulation, double value);
00220 void calibrate_gradient_sequential ();
00221 void *calibrate_gradient_thread (ParallelData * data);
00222 double calibrate_variable_step_gradient (unsigned int variable);
00223 void calibrate_step_gradient (unsigned int simulation);
00224 void calibrate_gradient ();
00225 double calibrate_genetic_objective (Entity * entity);
00226 void calibrate_genetic ();
00227 void calibrate_save_old ();
00228 void calibrate_merge_old ();
00229 void calibrate_refine ();
00230 void calibrate_step ();
00231 void calibrate_iterate ();
00232 void calibrate_open ();
00233
00234 #endif
```

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