Programming Assignment 2: Algorithmic Warm-up

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Introduction

Welcome to your second programming assignment of the Algorithmic Toolbox at Coursera! It consists of eight programming challenges. Three of them require you just to implement carefully the algorithms covered in the lectures. The remaining challenges will require you to first design an algorithm and then to implement it. For all the challenges, we provide starter solutions in C++, lava, and Python3. These solutions implement these solutions is charged in the crassification of the grader. This will usually give you a "time limit exceeded" message for Python stater files and either "time limit exceeded" or "wrong answer heing an integer overflow issue). Your goal is to replace a naive algorithm with an efficient one, in particular, you may want to use the naive implementation for wrong answer heing an integer overflow issue). Your goal is to replace a naive algorithm with an efficient one, in particular, you may want to use the naive implementation for stress testing your efficient implementation.

In this programming assignment, the grader will show you the input data if your solution fails on any of the teets. This is done to help you to get used to the algorithmic problems in general and get some experience debugging your programs while knowing exactly on which tests they fail. However, for all the following programming assignments, the grader will show the input data only in case your solution fails on one of the first few tests.

Learning Outcomes

Upon completing this programming assignment you will be able to:

- I. See the huge difference between a slow algorithm and a fast one.
- 2. Play with examples where knowing something interesting about a problem helps to design an algorithm that is much faster than a naive one.
- ${\tt 3.\ Imble ment\ colutions\ that\ more\ faster\ than\ straightforward\ solutions\ for\ the\ following\ properties.}$
- (a) compute a small Fibonacci number;
- (b) compute the last digit of a large Fibonacci number;
- (c) compute a huge Fibonacci number modulo m;
- (d) compute the last digit of a sum of Fibonacci numbers;
- (e) compute the last digit of a partial sum of Fibonacci numbers;
- compute the greatest common divisor of two integers;
- (g) compute the least common multiple of two integers.
- 4. Implement the algorithms covered in the lectures, design new algorithms.
- 5. Practice implementing, testing, and debugging your solution. In particular, you will find out how in practice, when you implement an algorithm, you bump into unexpected questions and problems not covered by the general description of the algorithm. You will also check your understanding of the algorithm itself and most probably gee that there are some aspects you did not think of before you had to setually implement it. You will overcome all those complexities, implement the algorithms, test them, debug, and submit to the system.

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Passing Criteria: 4 out of 8

Passing this programming assignment requires passing at least 4 out of 8 programming challenges from this assignment. In turn, passing a programming challenge requires implementing a solution that passes all the tests for this problem in the grader and does so under the time and memory limits specified in the problem statement.

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1 Fibonacci Number

Problem Introduction

Java, and Python3: the following naive recursive algorithm for computing Fibonacci numbers in C++, Fibonacci numbers. The starter files for this problem contain an implementation of $i \geq 2$. Your goal in this problem is to implement an efficient algorithm for computing Recall the definition of Fibonacci sequence: $F_0 = 0$, $F_1 = 1$, and $F_i = F_{i-1} + F_{i-2}$ for

```
return Fibonacci(n-1) + Fibonacci(n-2)
                               : 1 \ge n li
                          FIBONACCI(n):
```

computing, say, F40 already takes noticeable time. Try compiling and running a starter solution on your machine. You will see that

This of course has almost no influence on the running time.) uses a slightly different definition of Fibonacci numbers: $F_0 = 1$ instead of $F_0 = 0$. "Fibonacci Table". This will compute F₂₀ very quickly. (Note that the visualization Forward" to stop the current algorithm and call the iterative algorithm by pressing cursive" button. You will see an endless number of recursive calls. Now, press "Skip puting F20 by a recursive algorithm by entering "20" and pressing the "Fibonacci Re-Galles: http://www.cs.usfca.edu/~galles/visualization/DPFib.html. Try comrithm and a polynomial time algorithm is to use the following visualization by David Another way to appreciate the dramatic difference between an exponential time algo-

Problem Description

Task. Given an integer n, find the nth Fibonacci number F_n .

Input Format. The input consists of a single integer n.

Constraints. $0 \le n \le 45$.

Output Format. Output F_n.

Sample 1.

:anduj

:4nd4nO

 $F_{10} = 55.$

Need Help?

Ask a question or see the questions asked by other learners at this forum thread.



May I Post My Solution at the Forum?

else (except to the extent an assignment explicitly permits sharing solutions)." "I will not make solutions to homework, quizzes, exams, projects, and other assignments available to anyone tests (as in this case you are still revealing parts of a correct solution). Our students follow the Honor Code: Please do not post any solutions at the forum or anywhere on the web, even if a solution does not pass the

Do I Learn by Trying to Fix My Solution?

from solving this problem. I am just stuck. to fix my code and will learn how to avoid making mistakes. Otherwise, I do not feel that I learn anything be better if you gave me a solution to this problem or at least the test cases that you use? I will then be able My implementation always fails in the grader, though I already tested and stress tested it a lot. Would not it

First of all, learning from your mistakes is one of the best ways to learn.

program and in the general algorithm you're studying much more. enlightening. Thinking about properties of your program makes you understand what happens inside your The process of trying to invent new test cases that might fail your program is difficult but is often

class as a way of practicing this important skill. that your program fails or a reference solution. We encourage you to use programming assignments in this learn how to find a bug in your implementation yourself, without a magic oracle giving you either a test case operations that led to a crash. Moreover, there will be no reference application. Hence, it is important to an annoyed user reports that it crashed. Most probably, the user will not tell you the exact sequence of without having a reference solution, just like in real life. Assume that you designed an application and Also, it is important to be able to find a bug in your implementation without knowing a test case and

asking other learners to give you more ideas for tests cases. happen that by writing such a post you will realize that you missed some corner cases!), and only afterwards encourage you to do this by first explaining what kind of corner cases you have already considered (it may test cases, applied stress testing, etc, but your program still fails, try to ask for help on the forum. We If you have already tested your program on all corner cases you can imagine, constructed a set of manual



2 Last Digit of a Large Fibonacci Number

Problem Introduction

Your goal in this problem is to find the last digit of *n*-th Fibonacci number. Recall that Fibonacci numbers grow exponentially fast. For example,

 $F_{200} = 280\,571\,172\,992\,510\,140\,037\,611\,932\,413\,038\,677\,189\,525$

Therefore, a solution like

```
F[0] \leftarrow 0
F[1] \leftarrow 1
for i from 2 to n:
F[i] \leftarrow F[i-1] + F[i-2]
print (F[n] \mod 10)
```

will turn out to be too slow, because as i grows the ith iteration of the loop computes the sum of longer and longer numbers. Also, for example, F_{1000} does not fit into the standard C++ int type. To overcome this difficulty, you may want to store in F[i] not the ith Fibonacci number itself, but just its last digit (that is, $F_i \mod 10$). Computing the last digit of F_i is easy: it is just the last digit of the sum of the last digits of F_{i-1} and F_{i-2} :

```
F[i] \leftarrow (F[i-1] + F[i-2]) \mod 10
```

This way, all F[i]'s are just digits, so they fit perfectly into any standard integer type, and computing a sum of F[i-1] and F[i-2] is performed very quickly.

Problem Description

Task. Given an integer n, find the last digit of the nth Fibonacci number F_n (that is, $F_n \mod 10$).

Input Format. The input consists of a single integer n.

Constraints. $0 \le n \le 10^7$.

Output Format. Output the last digit of F_n .

Sample 1.

```
pre 1. Input:
3 Output:
2 F_3 = 2.
```

Sample 2.

```
ple 2.
Input:
331
Output:
9
```

 $F_{331} = 668\,996\,615\,388\,005\,031\,531\,000\,081\,241\,745\,415\,306\,766\,517\,246\,774\,551\,964\,595\,292\,186\,469$

9.2 Frequently Asked Questions

Why My Submission Is Not Graded?

You need to create a submission and upload the *source file* (rather than the executable file) of your solution. Make sure that after uploading the file with your solution you press the blue "Submit" button at the bottom. After that, the grading starts, and the submission being graded is enclosed in an orange rectangle. After the testing is finished, the rectangle disappears, and the results of the testing of all problems are shown.

What Are the Possible Grading Outcomes?

There are only two outcomes: "pass" or "no pass." To pass, your program must return a correct answer on all the test cases we prepared for you, and do so under the time and memory constraints specified in the problem statement. If your solution passes, you get the corresponding feedback "Good job!" and get a point for the problem. Your solution fails if it either crashes, returns an incorrect answer, works for too long, or uses too much memory for some test case. The feedback will contain the index of the first test case on which your solution failed and the total number of test cases in the system. The tests for the problem are numbered from 1 to the total number of test cases for the problem, and the program is always tested on all the tests in the order from the first test to the test with the largest number.

Here are the possible outcomes:

- Good job! Hurrah! Your solution passed, and you get a point!
- Wrong answer. Your solution outputs incorrect answer for some test case. Check that you consider
 all the cases correctly, avoid integer overflow, output the required white spaces, output the floating
 point numbers with the required precision, don't output anything in addition to what you are asked
 to output in the output specification of the problem statement.
- Time limit exceeded. Your solution worked longer than the allowed time limit for some test case. Check again the running time of your implementation. Test your program locally on the test of maximum size specified in the problem statement and check how long it works. Check that your program doesn't wait for some input from the user which makes it to wait forever.
- Memory limit exceeded. Your solution used more than the allowed memory limit for some test case. Estimate the amount of memory that your program is going to use in the worst case and check that it does not exceed the memory limit. Check that your data structures fit into the memory limit. Check that you don't create large arrays or lists or vectors consisting of empty arrays or empty strings, since those in some cases still eat up memory. Test your program locally on the tests of maximum size specified in the problem statement and look at its memory consumption in the system.
- Cannot check answer. Perhaps the output format is wrong. This happens when you output something different than expected. For example, when you are required to output either "Yes" or "No", but instead output 1 or 0. Or your program has empty output. Or your program outputs not only the correct answer, but also some additional information (please follow the exact output format specified in the problem statement). Maybe your program doesn't output anything, because it crashes.
- Unknown signal 6 (or 7, or 8, or 11, or some other). This happens when your program crashes. It can be because of a division by zero, accessing memory outside of the array bounds, using uninitialized variables, overly deep recursion that triggers a stack overflow, sorting with a contradictory comparator, removing elements from an empty data structure, trying to allocate too much memory, and many other reasons. Look at your code and think about all those possibilities. Make sure that you use the same compiler and the same compiler flags as we do.
- Internal error: exception... Most probably, you submitted a compiled program instead of a source code

:4nduI Sample 3.

327305

:tuqtuO

 F_{327305} does not fit into one line of this pdf, but its last digit is equal to 5.

Need Help?

Ask a question or see the questions asked by other learners at this forum thread.

xibnəqqA 6

9.1 Compiler Flags

C (gcc 7.4.0). File extensions: .c. Flags:

gcc -pipe -O2 -std=c11 <filename> -lm

C++ (g++ 7.4.0). File extensions: .cc, .cpp. Flags:

mL- <9msn9ij> ++14 <1ij0- 9ij0- ++3

and MacOS, you most probably have the required compiler. On Windows, you may use your favorite or compiling without this flag at all (all starter solutions can be compiled without it). On Linux If your C/C++ compiler does not recognize -std=c++14 flag, try replacing it with -std=c++0x flag

compiler or install, e.g., cygwin.

C# (mono 4.6.2). File extensions: .cs. Flags:

Go (golang 1.13.4). File extensions: .go. Flags

Haskell (ghc 8.0.2). File extensions: .hs. Flags:

8ус -05

javac -encoding UTF-8 Java (OpenJDK 1.8.0_233). File extensions: . java. Flags:

m4≤01xmX- svsį

JavaScript (NodeJS 12.14.0). File extensions: .js. No flags:

sįəpou

Kotlin (Kotlin 1.3.50). File extensions: .kt. Flags:

java -Xmx1024m kotlinc

 \mathbf{Python} (CPython 3.6.9). File extensions: .py. No flags:

python3

Ruby (Ruby 2.5.1p57). File extensions: .rb.

Rust (Rust 1.37.0). File extensions: .rs.

sassas

Scala (Scala 2.12.10). File extensions: .scala.

acgjac

3 Greatest Common Divisor

Problem Introduction

The greatest common divisor $\mathrm{GCD}(a,b)$ of two non-negative integers a and b (which are not both equal to 0) is the greatest integer d that divides both a and b. Your goal in this problem is to implement the Euclidean algorithm for computing the greatest common divisor.

Efficient algorithm for computing the greatest common divisor is an important basic primitive of commonly used cryptographic algorithms like RSA.

```
\begin{aligned} & GCD(1344, 217) \\ &= GCD(217, 42) \\ &= GCD(42, 7) \\ &= GCD(7, 0) \\ &= 7 \end{aligned}
```

Problem Description

Task. Given two integers a and b, find their greatest common divisor.

Input Format. The two integers a, b are given in the same line separated by space.

Constraints. $1 \le a, b \le 2 \cdot 10^9$.

Output Format. Output GCD(a, b).

Sample 1.

Input: 18 35

1

Output:

18 and 35 do not have common non-trivial divisors

Sample 2.

Input:

28851538 1183019

Output:

17657

 $28851538 = 17657 \cdot 1634, 1183019 = 17657 \cdot 67.$

Need Help?

Ask a question or see the questions asked by other learners at this forum thread.

8 Last Digit of the Sum of Squares of Fibonacci Numbers

Problem Description

Task. Compute the last digit of $F_0^2 + F_1^2 + \cdots + F_n^2$.

Input Format. Integer n.

Constraints. $0 \le n \le 10^{14}$.

Output Format. The last digit of $F_0^2 + F_1^2 + \cdots + F_n^2$.

Sample 1.

Input:

Output:

3

$$F_0^2 + F_1^2 + \dots + F_7^2 = 0 + 1 + 1 + 4 + 9 + 25 + 64 + 169 = 273.$$

Sample 2.

Input:

73

Output:

1

$$F_0^2 + \cdots + F_{73}^2 = 1052478208141359608061842155201.$$

Sample 3.

Input:

1234567890

Output:

0

What To Do

Since the brute force search algorithm for this problem is too slow (n may be as large as 10^{18}), we need to come up with a simple formula for $F_0^2 + F_1^2 + \cdots + F_n^2$. The figure below represents the sum $F_1^2 + F_2^2 + F_3^2 + F_4^2 + F_5^2$ as the area of a rectangle with vertical side $F_5 = 5$ and horizontal side $F_5 + F_4 = 3 + 5 = F_6$.



Need Help?

Ask a question or see the questions asked by other learners at this forum thread.

4 Least Common Multiple



integer m that is divisible by both a and b. The least common multiple of two positive integers a and b is the least positive

Problem Description

Problem Introduction

Task. Given two integers a and b, find their least common multiple.

Input Format. The two integers a and b are given in the same line separated by space.

Constraints. $1 \le a, b \le 10^7$.

Output Format. Output the least common multiple of a and b.

:4nduI Sample 1.

8 9

:tuqtuO

Among all the positive integers that are divisible by both 6 and 8 (e.g., 48, 480, 24), 24 is the smallest

2

Sample 2.

:andu1

761457 614573

:tuqtuO

198216076794

Need Help?

Ask a question or see the questions asked by other learners at this forum thread.

7 Last Digit of the Sum of Fibonacci Numbers Again

Problem Introduction

Now, we would like to find the last digit of a partial sum of Fibonacci numbers: $F_m + F_{m+1} + \cdots + F_n$.

Problem Description

Task. Given two non-negative integers m and n, where $m \le n$, find the last digit of the sum $F_m + F_{m+1} + \dots + F_{m+1}$

Input Format. The input consists of two non-negative integers m and n separated by a space.

Constraints. $0 \le m \le n \le 10^{14}$.

Output Format. Output the last digit of $F_m + F_{m+1} + \cdots + F_n$.

3 2 :4nduI

Sample 1.

:tuqtuO

 $F_3 + F_4 + F_5 + F_6 + F_7 = 2 + 3 + 5 + 8 + 13 = 31.$

Sample 2.

10 10 :4nduI

:tuqtuO

 $E_{10} = 55$.

Sample 3.

:4nduI

10 200

:tuqtuO

 $E_{10} + E_{11} + \dots + E_{200} = 734\,544\,867\,157\,818\,093\,234\,908\,902\,110\,449\,296\,423\,262$

10

Need Help?

Ask a question or see the questions asked by other learners at this forum thread.

5 Fibonacci Number Again

Problem Introduction

In this problem, your goal is to compute F_n modulo m, where n may be really huge: up to 10^{14} . For such values of n, an algorithm looping for n iterations will not fit into one second for sure. Therefore we need to avoid such a loop.

To get an idea how to solve this problem without going through all F_i for i from 0 to n, let's see what happens when m is small — say, m = 2 or m = 3.

i	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
F_i	0	1	1	2	3	5	8	13	21	34	55	89	144	233	377	610
$F_i \mod 2$	0	1	1	0	1	1	0	1	1	0	1	1	0	1	1	0
$F_i \mod 3$	0	1	1	2	0	2	2	1	0	1	1	2	0	2	2	1

Take a detailed look at this table. Do you see? Both these sequences are periodic! For m=2, the period is 011 and has length 3, while for m=3 the period is 01120221 and has length 8. Therefore, to compute, say, F_{2015} mod 3 we just need to find the remainder of 2015 when divided by 8. Since $2015=251\cdot 8+7$, we conclude that F_{2015} mod $3=F_7$ mod 3=1.

This is true in general: for any integer $m \ge 2$, the sequence $F_n \mod m$ is periodic. The period always starts with 01 and is known as Pisano period.

Problem Description

Task. Given two integers n and m, output $F_n \mod m$ (that is, the remainder of F_n when divided by m).

Input Format. The input consists of two integers n and m given on the same line (separated by a space).

Constraints. $1 \le n \le 10^{14}, 2 \le m \le 10^3$.

Output Format. Output $F_n \mod m$.

Sample 1.

Input: 239 1000

Output:

 $F_{239} \bmod 1\,000 = 39\,679\,027\,332\,006\,820\,581\,608\,740\,953\,902\,289\,877\,834\,488\,152\,161 \pmod{1\,000} = 161.$

Sample 2.

Input:

2816213588 239

Output:

151

 $F_{2\,816\,213\,588}$ does not fit into one page of this file, but $F_{2\,816\,213\,588}$ mod 239 = 151.

Need Help?

Ask a question or see the questions asked by other learners at this forum thread.

6 Last Digit of the Sum of Fibonacci Numbers

Problem Introduction

The goal in this problem is to find the last digit of a sum of the first n Fibonacci numbers.

Problem Description

Task. Given an integer n, find the last digit of the sum $F_0 + F_1 + \cdots + F_n$.

Input Format. The input consists of a single integer n.

Constraints. $0 \le n \le 10^{14}$.

Output Format. Output the last digit of $F_0 + F_1 + \cdots + F_n$.

Sample 1.

Input:

3

Output:

$$F_0 + F_1 + F_2 + F_3 = 0 + 1 + 1 + 2 = 4$$

Sample 2.

Input:

100

Output:

5

The sum is equal to 927 372 692 193 078 999 175, the last digit is 5.

What To Do

Instead of computing this sum in a loop, try to come up with a formula for $F_0 + F_1 + F_2 + \cdots + F_n$. For this, play with small values of n. Then, use a solution for the previous problem.

Need Help?

Ask a question or see the questions asked by other learners at this forum thread.

Solution

A detailed solution (with Python code) for this challenge is covered in the companion MOOCBook. We strongly encourage you to do your best to solve the challenge yourself before looking into the book! There are at least three good reasons for this.

- By solving this challenge, you practice solving algorithmic problems similar to those given at technical interviews
- The satisfaction and self confidence that you get when passing the grader is priceless =)
- Even if you fail to pass the grader yourself, the time will not be lost as you will better understand the solution from the book and better appreciate the beauty of the underlying ideas.