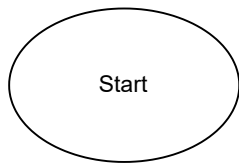


DECLARE goToOffice(), goNear(), BookTwo()



, BookOne(char \*playerName), loadingAnimation(), getWish(), end(), game(), BookThree(), BookThreePartTwo(), BookThreeFinale());

DECLARE int getRandom(), playerGotBook = 0, points = 0, char name;

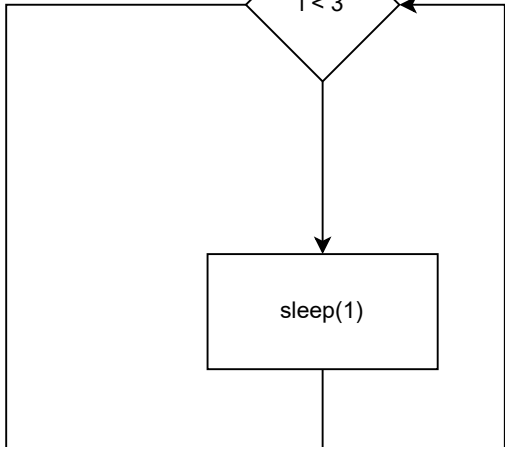
DECLARE  
playerName

READ playerName

i = 0

i < 3

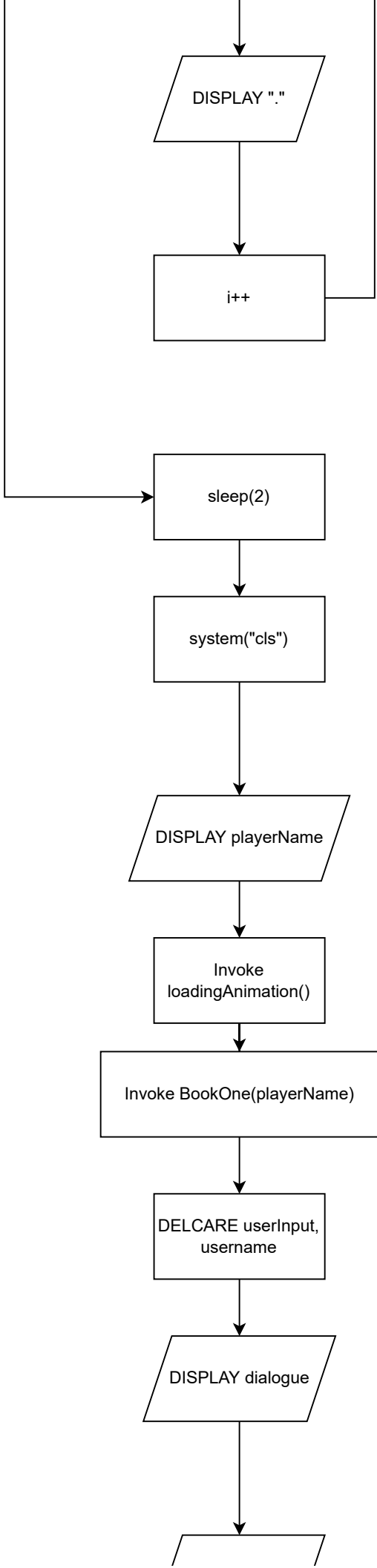
sleep(1)









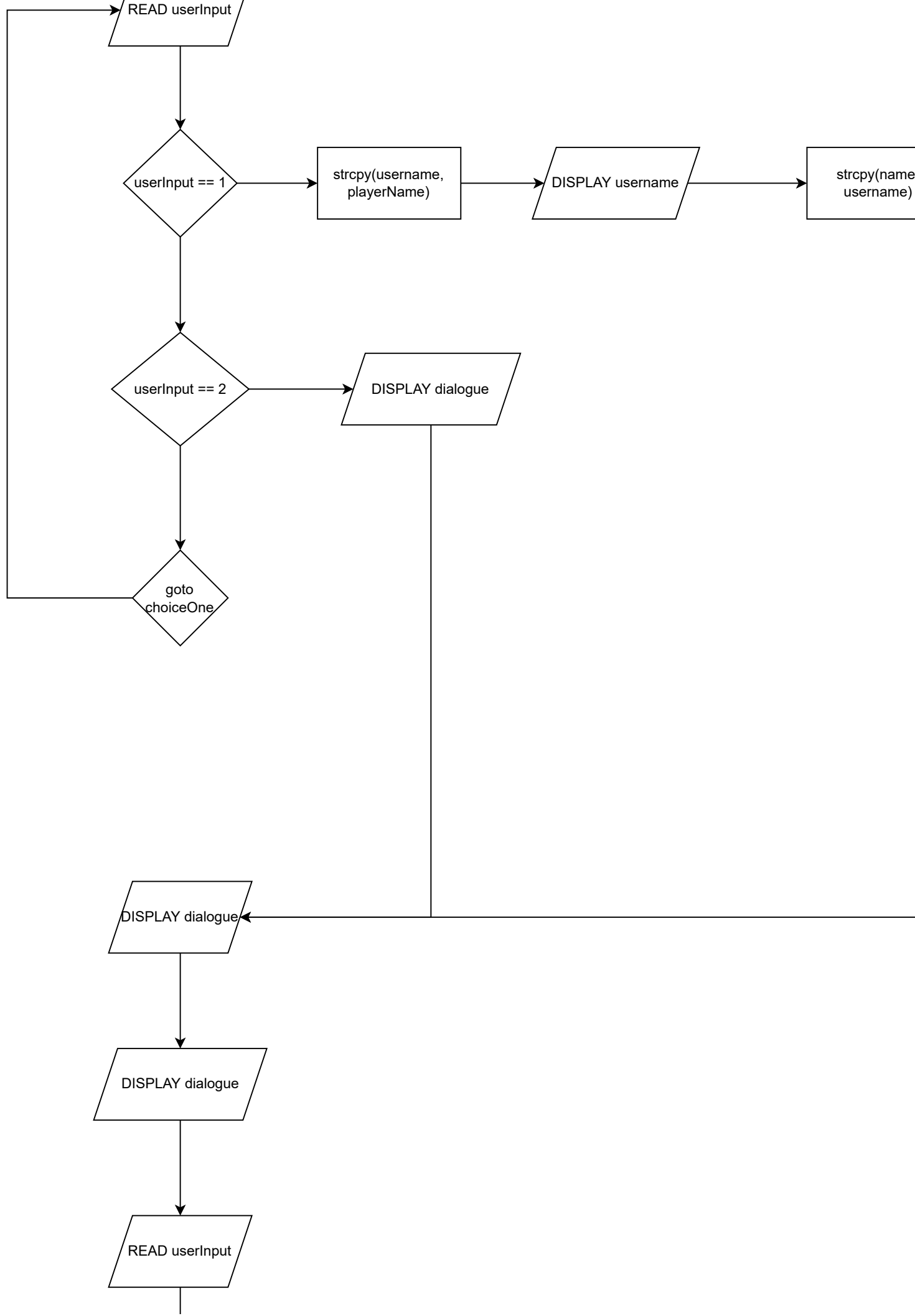


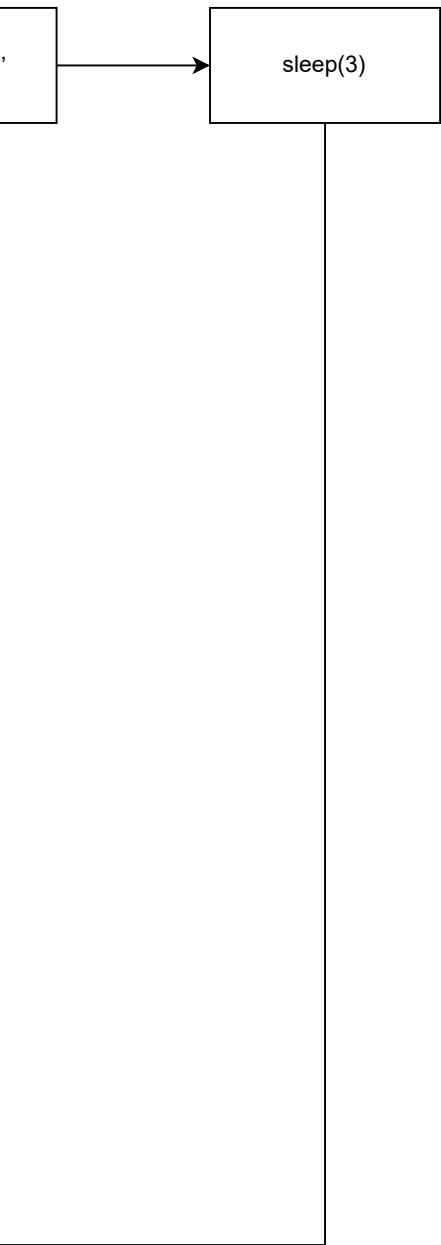




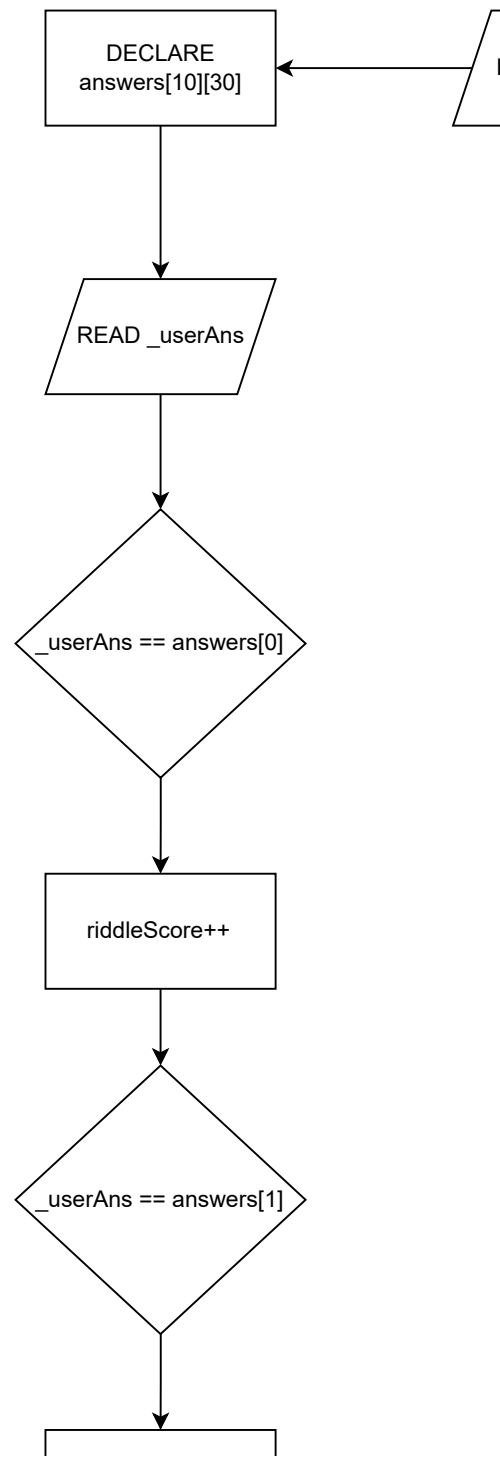


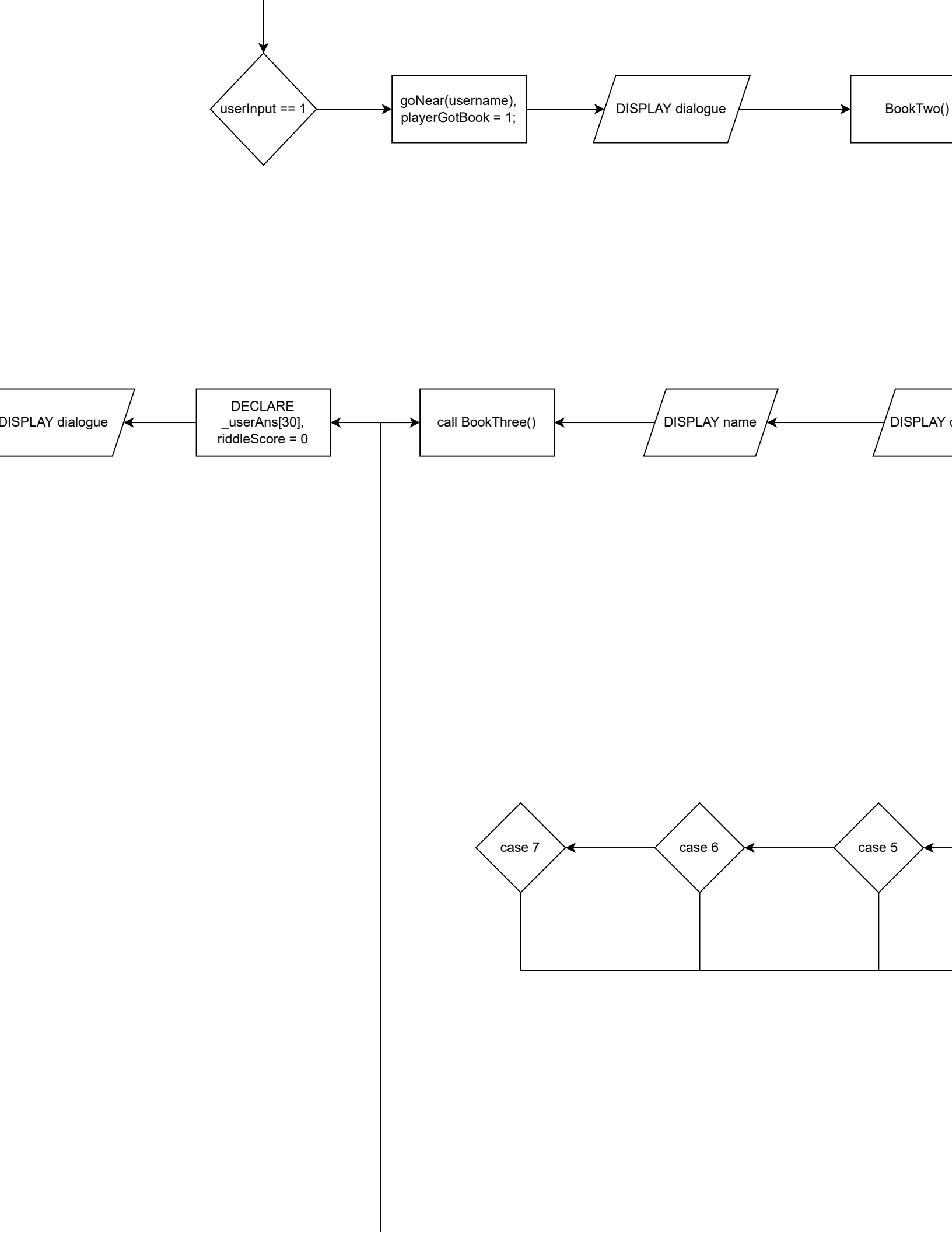


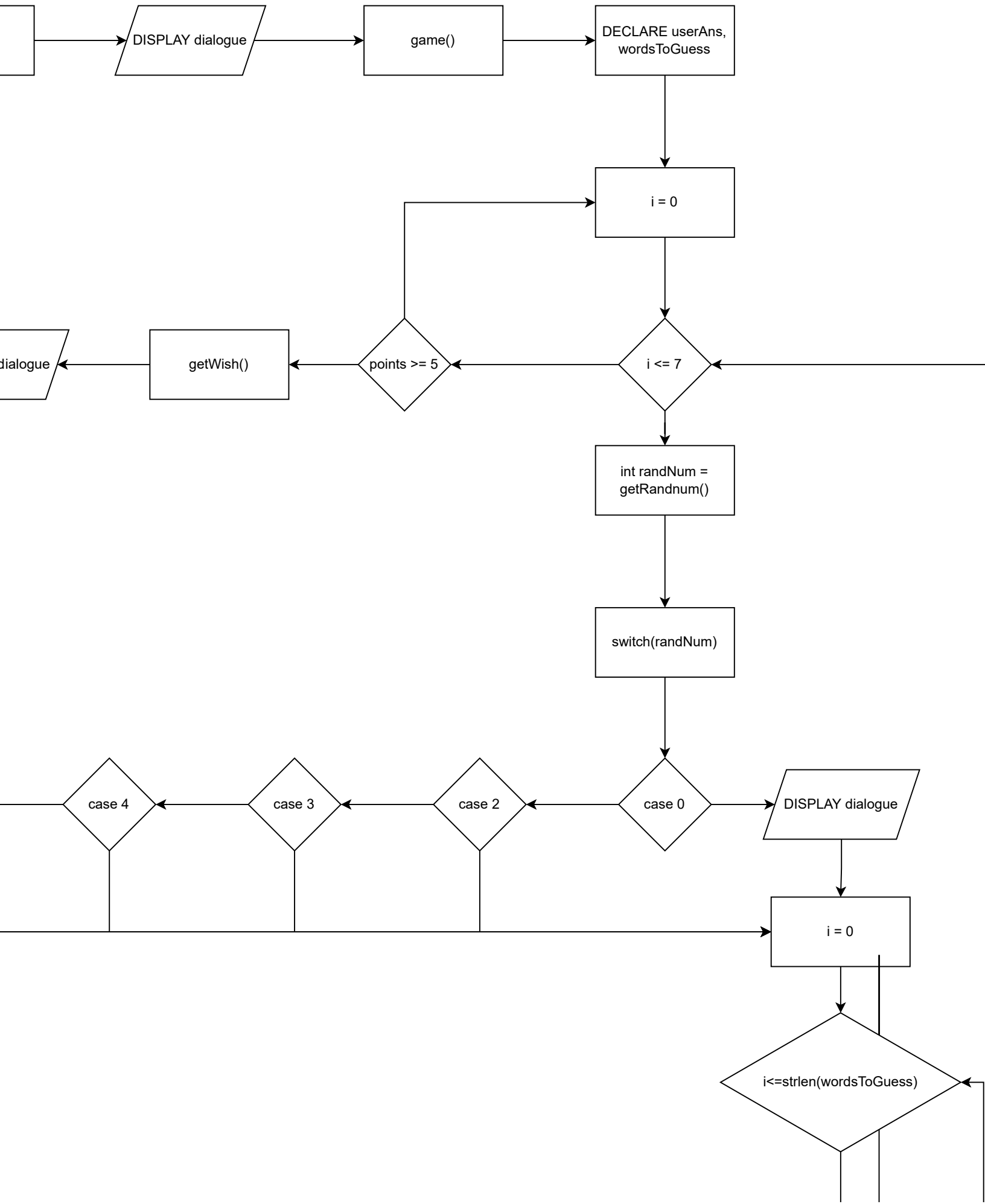






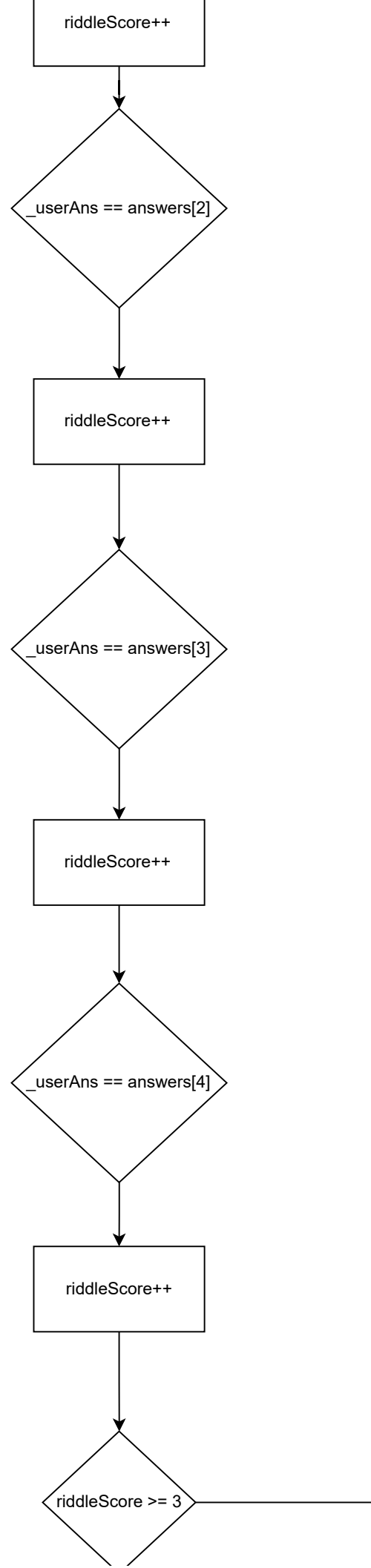




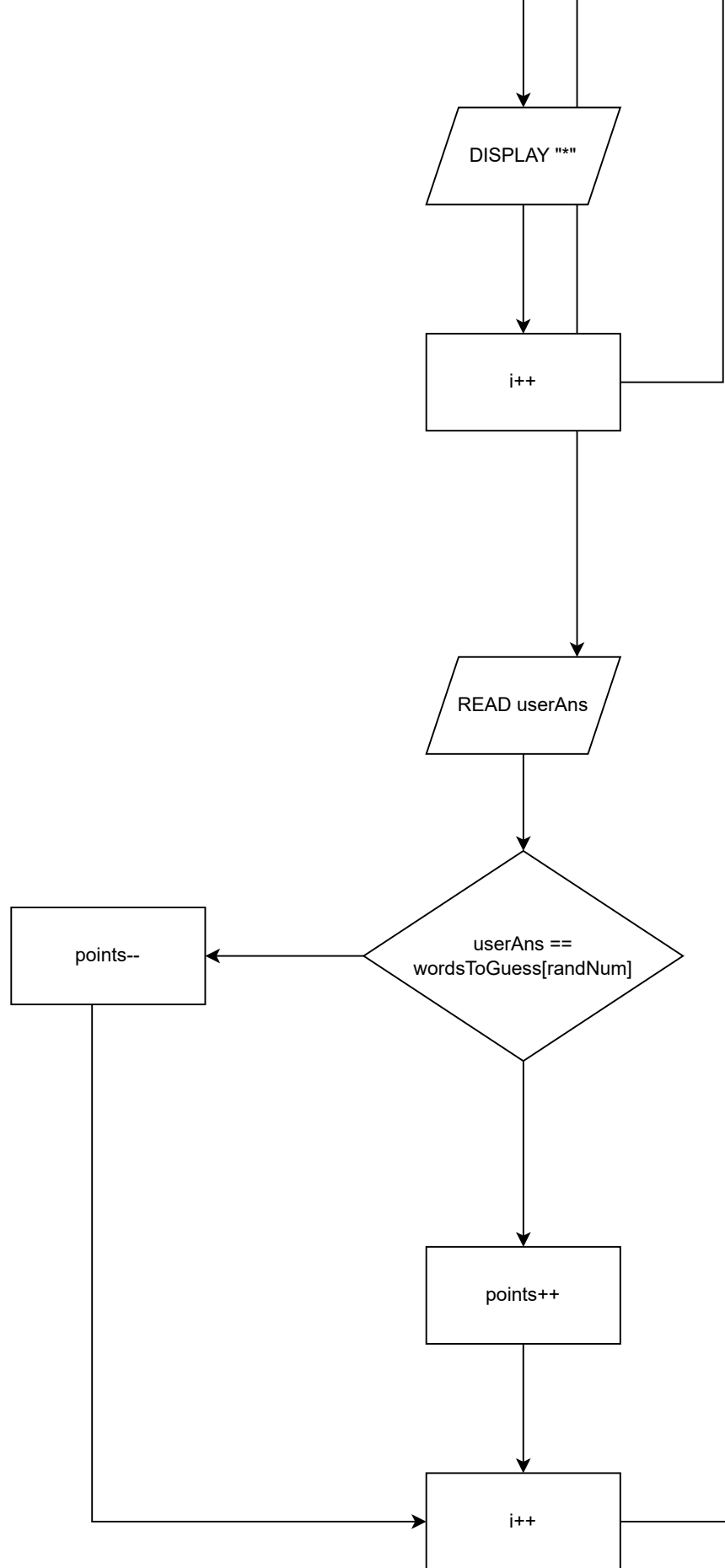




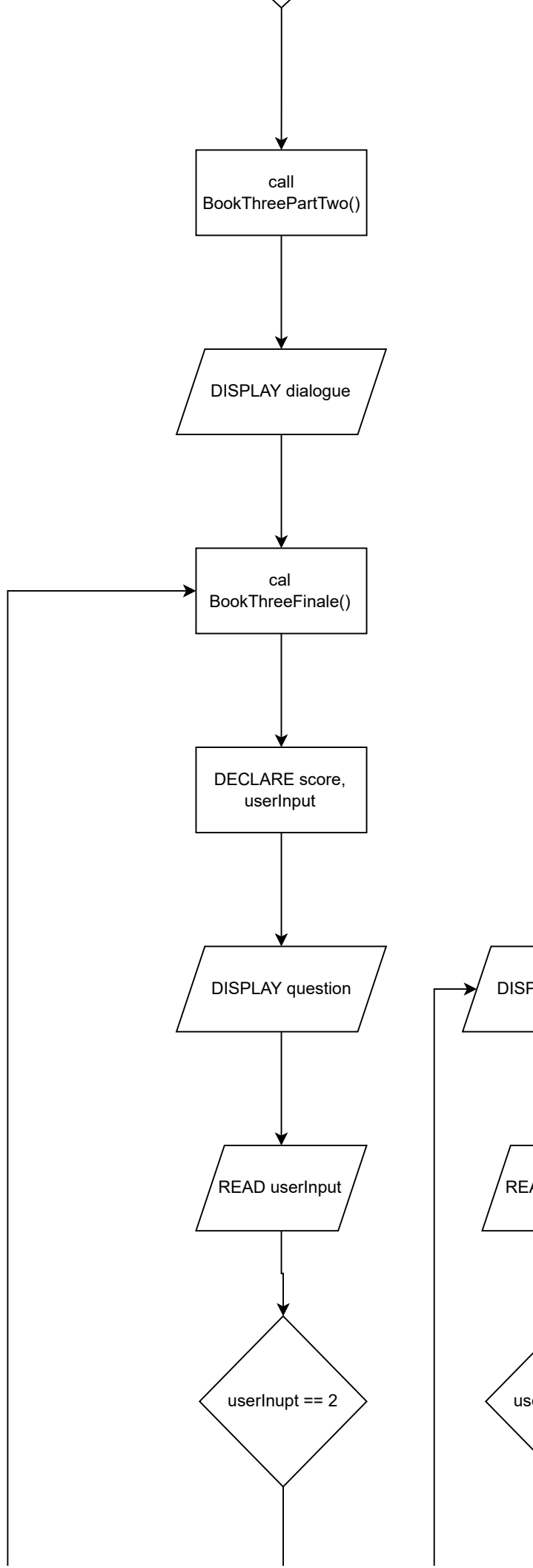


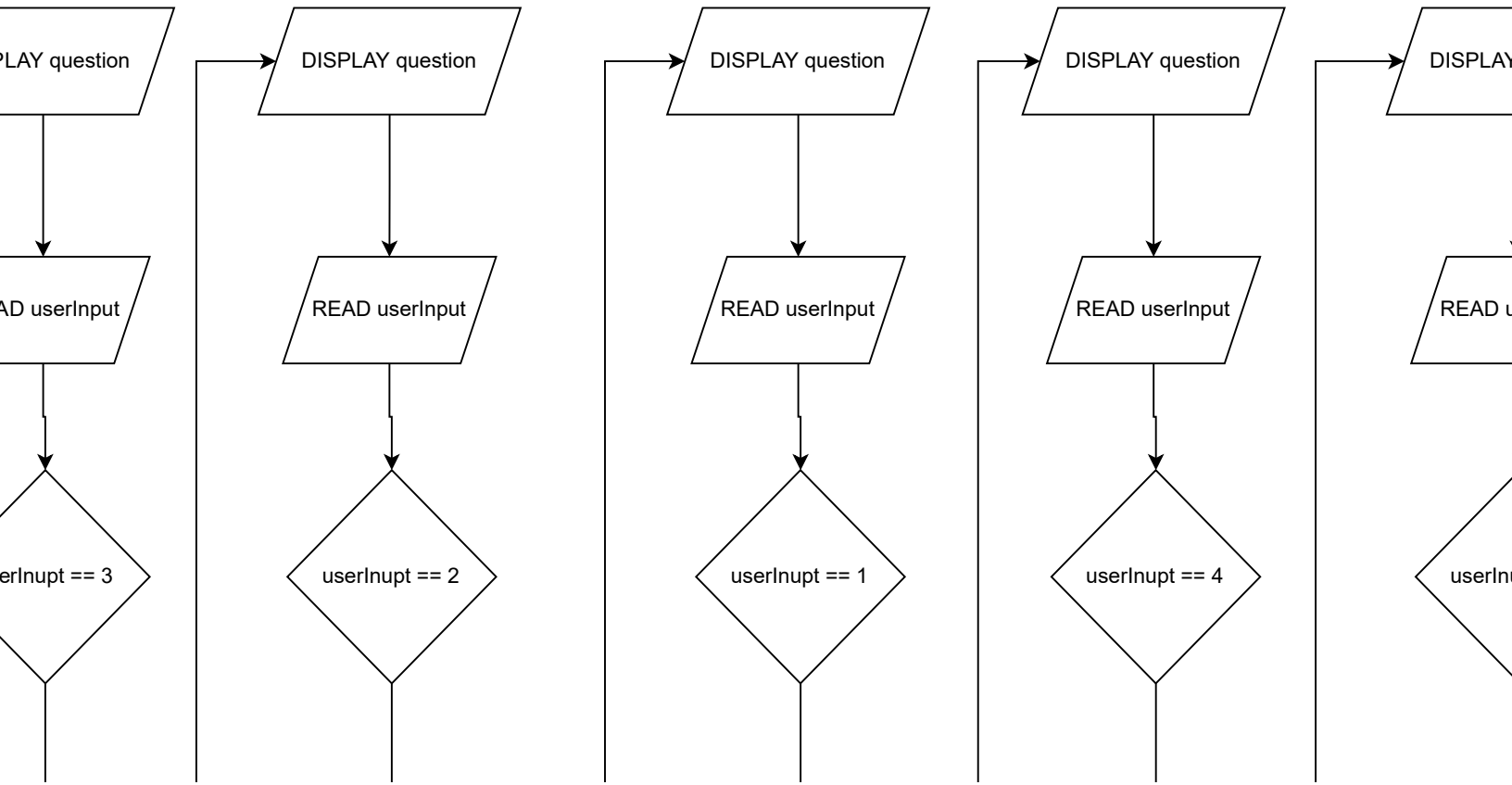


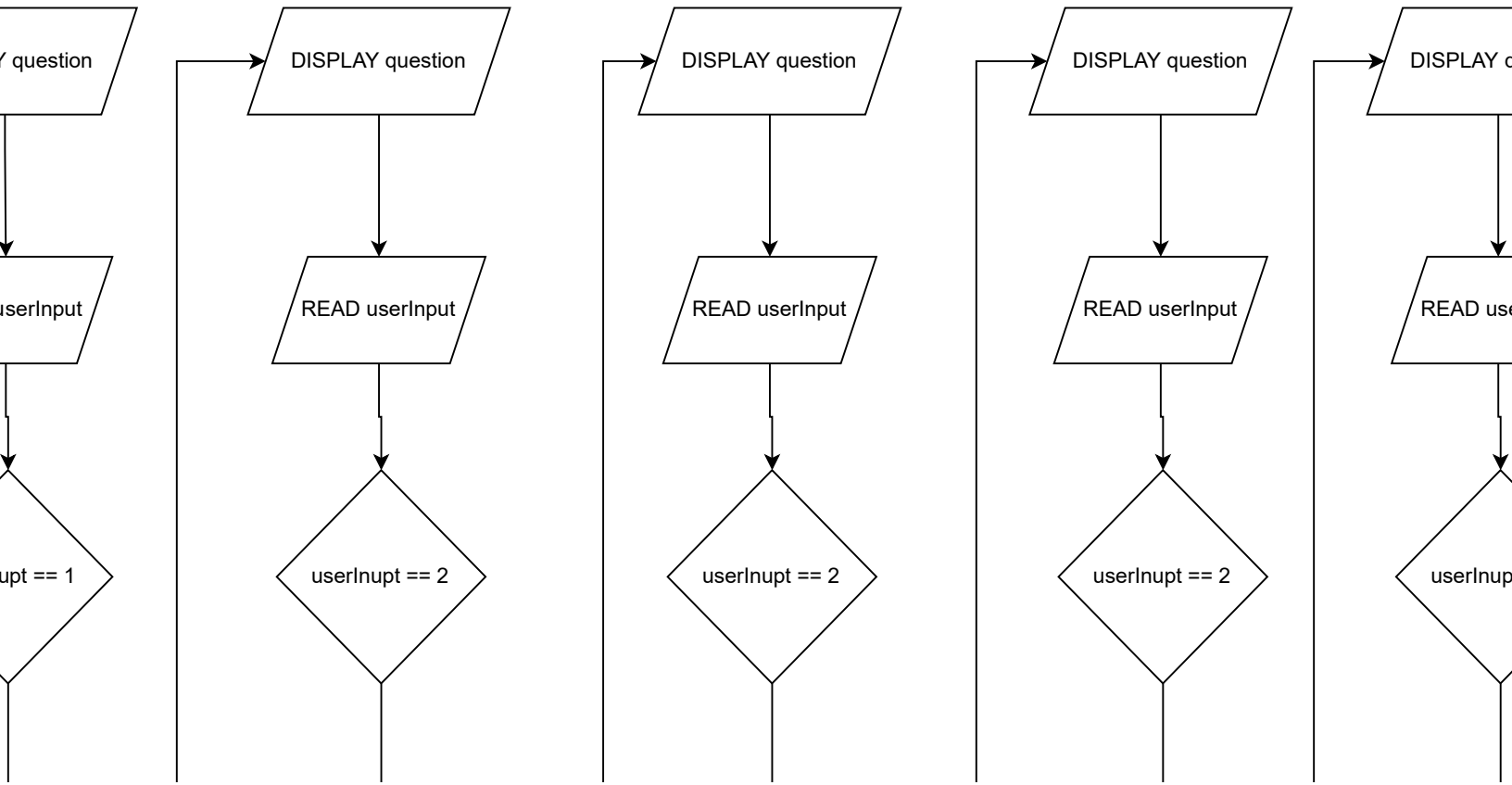










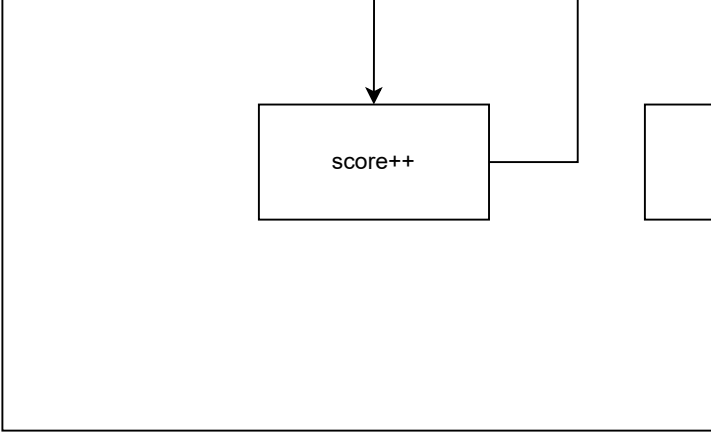


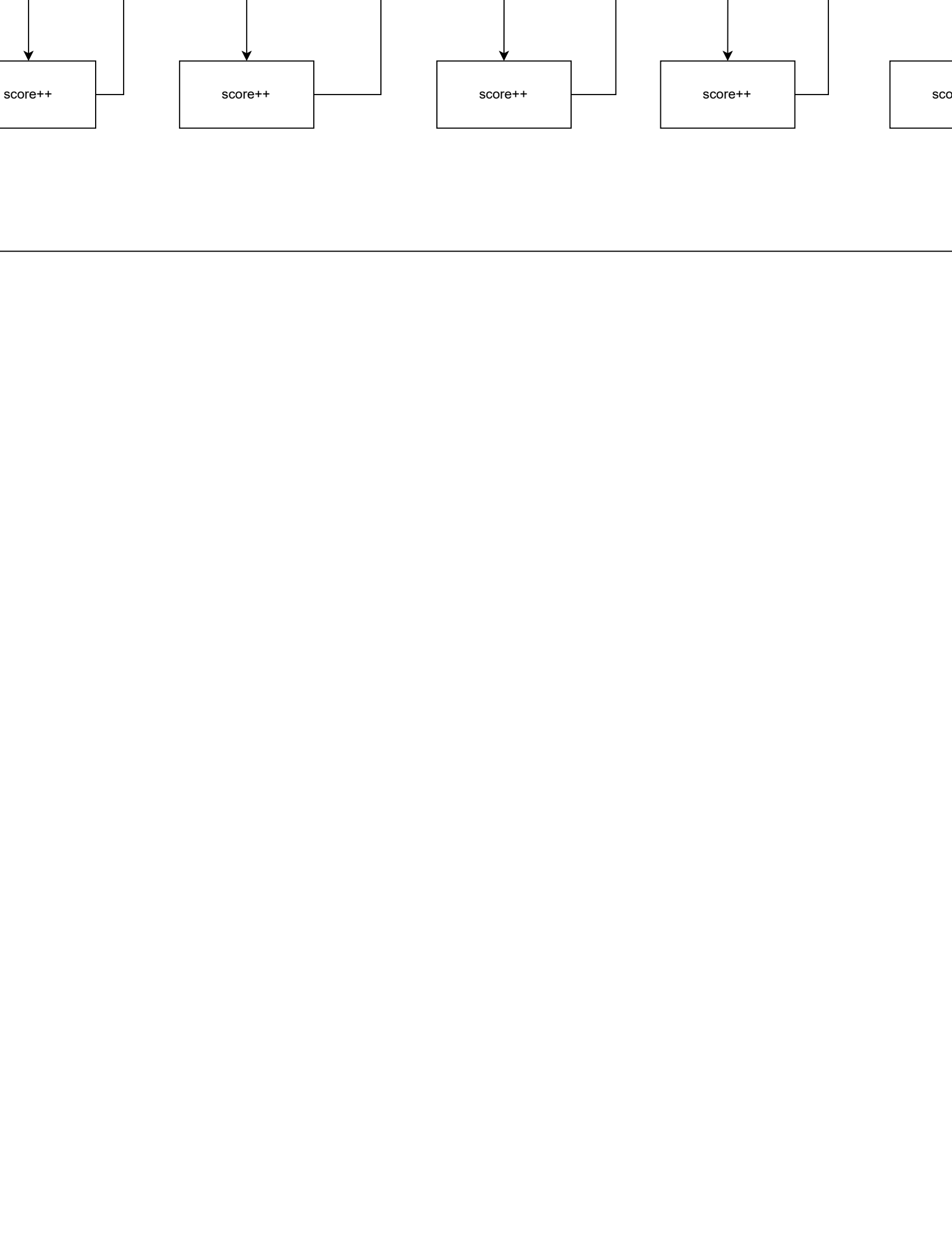
question

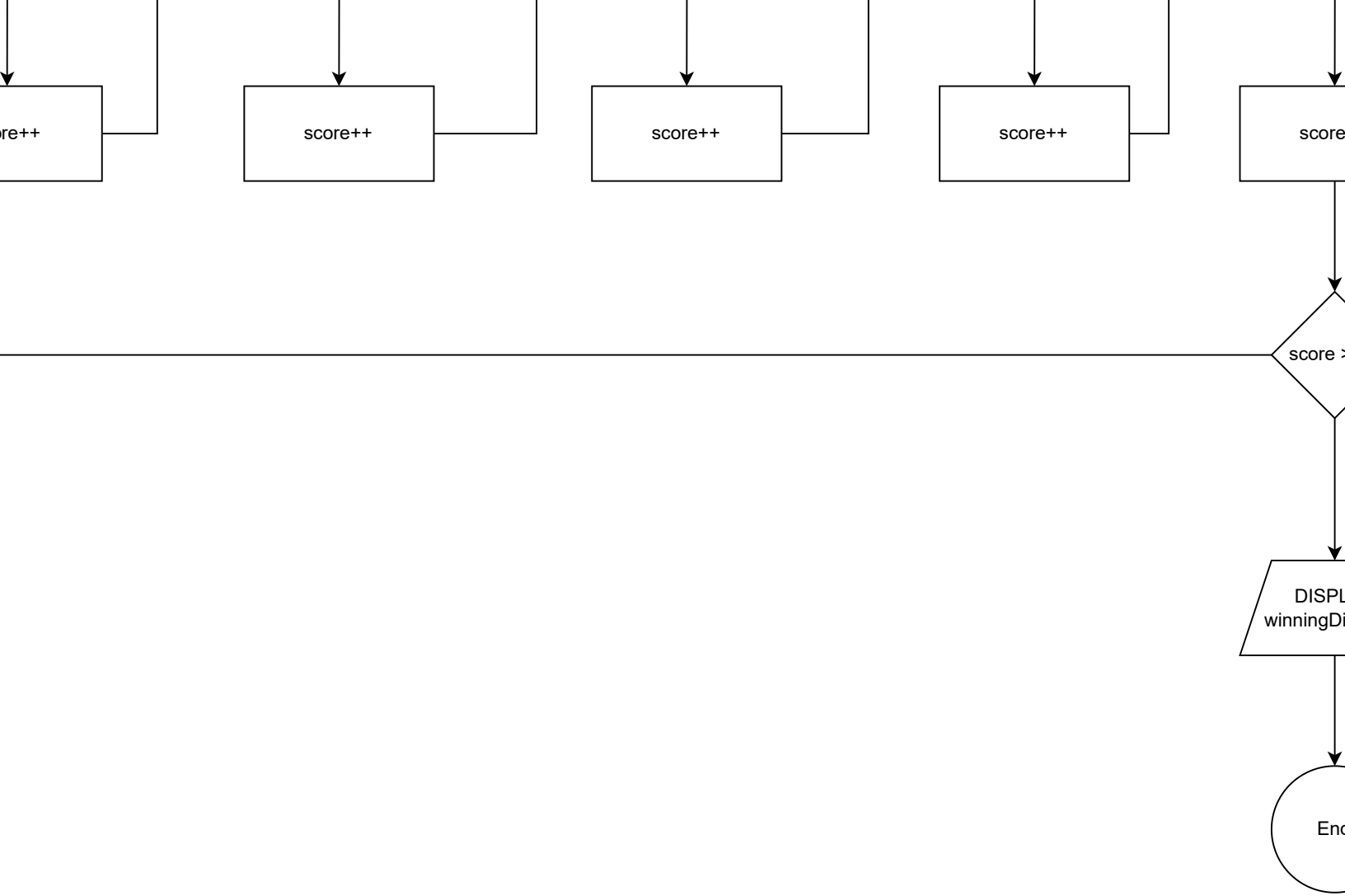
erInput

t == 3









++

>= 8

AY  
alogue

d