



VIRTUAL INTELLIGENCE SERVICE

VICTORIA PER INTELLECTUM

INTSUM VIS IADS

OPAR D+2

DISCLAIMER:

This is for multiplayer online gaming using the Digital Combat Systems simulation software published by Eagle Dynamics. The information is not in any way suitable for real world use or operations.

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Victoria Per Intellectum

BDA LAST PERIOD

IADS West

BDA:

Snow Drifter radar splashed



SUMMARY OF ENEMY SITUATION

So far we have good BDA just on search radars for a single SA6 and a single SA11 site.

More launchers were engaged but they always had the ability to detect our launch and turn off their emitters.

Therefore we have to assume that the engaged sites are not destroyed, and further intel is required.



ASSESSMENT OF ENEMY SITUATION

The overall situation has not changed.

The IADS system seem to be operating at their fullest ability.

The network of search radars is able to keep track of our planes, and let the enemy SAM sites to be active when they are about to fire, impairing this way our ability to search and destroy.

Mig25 intercepts were observed lat mission, to confirm the ability of the IADS network to talk with air squadrons.





INTELLIGENCE GAPS

Unclear intel for SA2 and SA3 sites around high value target. Such sites are overall immobile, and if we could get a precise location, a standoff precise attack can be performed.

Unable to confirm the destruction of SA11 site for the West Sector south of Hatay Airport

Unable to confirm the destruction of SA11 site for the South Sector, south west of Damasco Intl Airport

East IADS sector is still untouched by intel.

