Ordnance CVN			ADDED D12	ADDED DX		CURRENT AS OF:													D12.1		
WEAPON	USED BY:	D8			D9.1	D9.2	D10.1	D10.2	D11.1	D11.2	D12.1	D12.2	D13.1	D13.2	D14.1	D14.2	D15.1	D15.2	D16.1	D16.2	Current inventory
AGM-84D (Harpoon)	F/A-18	47																			47
AGM-84E (SLAM)	F/A-18	10																			10
AGM-84H (SLAM ER)	F/A-18	6																			6
AGM-154A	F/A-18, F-16	9	5								6										8
AGM-154C	F/A-18	6	10						2												14
GBU-31(V) 3/B	F/A-18, F-16, A-10	6	20						4		10										12
GBU-31	F/A-18, F-16, A-10	20	10		8		8				7										7
GBU-32	F/A-18	3	15							2											16
GBU-38	F/A-18, F-16, A-10	40	60		10		2	11	3	9	33										32
GBU-54	A-10	5	20			2					23										0
GBU-10	F/A-18, F-16, F-14, A-10	3	30								17										16
GBU-12	F/A-18, F-16,F-14, A-10	47	50		1	4	2	1	9	4	46										30
GBU-16	F/A-18, F-14	0	20																		20
GBU-24	F/A-18, F-16, F-14	10	20								15										15
AGM-65 (all types)	F/A-18, F-16, A-10	42	50		8	11		3	9	6	35										20
Fuel tanks (all types)	F/A-18, F-16, F-14	60	50								40										70

NOTES:

All other ordnance is unlimited.

Request for specific ordnance can be forwarded to CJTF HQ (Mission designer). Depending on the situation, expect between 1-6 events from ordnance is requested until it is available.

Note on D12: ordnance was split into ordnance for airbases and ordnance for CVN.