

Campaign start														CURRENT AS OF:			D1.1
WEAPON	USED BY:	D0	D1.1	D1.2	D2.1	D2.2	D3.1	D3.2	D4.1	D4.2	D5.1	D5.2	D6.1	D6.2	D7.1	D7.2	Current inventory
AGM-84D (Harpoon)	F/A-18	50	0														50
AGM-84E (SLAM)	F/A-18	10	0														10
AGM-84H (SLAM ER)	F/A-18	6	0														6
AGM-154A	F/A-18, F-16	15	0														15
AGM-154C	F/A-18	6	0														6
GBU-31(V) 3/B	F/A-18, F-16, A-10	10	0														10
GBU-31	F/A-18, F-16, A-10	20	0														20
GBU-32	F/A-18	15	0														15
GBU-38	F/A-18, F-16, A-10	50	16														34
GBU-54: 20	A-10	20	0														20
GBU-10	F/A-18, F-16, F-14, A-10	15	0														15
GBU-12	F/A-18, F-16,F-14, A-10	50	6														44
GBU-16	F/A-18, F-14	0	0														0
GBU-24	F/A-18, F-14	15	0														15

NOTES:

All other ordnance is unlimited.
Request for specific ordnance can be forwarded to CJTF HQ (Mission designer). Depending on the situation, expect between 1-6 events from ordnance is requested until it is available.