

## Multi-way selection structure

If a multi-way selection structure has 5 conditions and NO else block what is the minimum number of statements blocks that can execute in any given execution of the structure?

Select one:

- ☒ a. 0 all conditions can be false
- ☐ b. 1
- ☐ c. 4
- ☐ d. 5
- ☐ e. If you think not enough information has been given to answer the question, select this option

```
if ( )  
else if ( )  
else if ( )  
else if ( )  
else if ( )
```



If a multi-way selection structure has 5 conditions and an else block what is the minimum number of statements blocks that can execute in any given execution of the structure?

Select one:

- ☐ a. 0
- ☒ b. 1 if all conditions are false, else block will execute
- ☐ c. 4
- ☐ d. 5
- ☐ e. If you think not enough information has been given to answer the question, select this option



If two conditions in a multi-way selection structure are NOT mutually exclusive which of their statement blocks will execute if the conditions are both true on a given execution of the structure?

Select one:

- ☐ a. Neither because it's a compile error
- ☒ b. Only the first in textual order
- ☐ c. Only the last in textual order
- ☐ d. Both statement blocks will execute
- ☐ e. If you think not enough information has been given to answer the question, select this option

```
int i=5;  
int j=0;  
int k=0;  
if (i<6){  
    j=1;  
}  
else if (i<10){  
    k=2;  
}  
System.out.println("j: "+j+" k: "+k)
```

output: j: 1 k: 0



If a multi-way selection structure has 5 conditions how many levels of nesting does it have?

Note: one control structure nested inside another counts as one level of nesting.

Select one:

- ☐ a. 0
- ☐ b. 1
- ☒ c. 4
- ☐ d. 5
- ☐ e. If you think it depends on whether there is a final else block or not, select this option

```
if ( )  
else.  
    if ( )  
    else  
        if ( )  
        else  
            if ( )  
            else  
                if ( )  
                else
```

nest4

nest3

nest2

nest1



## If trap

Consider the following code:

```
if (x <= 5)
    y=10;
    if (x >= 1)
        x = 0;
```

Which of the following is true?

Select one:

- ☐ a. The code does not compile
- ☒ b. It cannot be recoded as a single if trap
- ☐ c. It can be recoded as a single if trap using the condition  $(x \geq 1 \ \&\& \ x \leq 5)$
- ☐ d. It can be recoded as a single if trap using the condition  $(x \geq 1 \ || \ x \leq 5)$
- ☐ e. There is no value of  $x$  that will result in the statement  $x = 0$  executing

single if trap:  
if (condition){  
}  
}

```
int x=3;
int y=0;
if (x<=5)
    y=10;
    if (x>=1)
        x=0;
```

output: x:0 y:10

when  $1 \leq x \leq 5$



A conveyor belt carries potatoes past a worker. The worker removes any that are too small or too large. Which of the following selection structure most closely emulates the worker?

Select one:

- ☒ a. if trap
- ☐ b. if ... else ...
- ☐ c. multi-way



## If trap semi-colon

Consider the following **if trap**:

```
if (x < 5){  
    x = 0;  
}
```

Which of the following will cause a **logic** error if a semi-colon (;) is inserted at the specified position?

logic error: a bug in a program that causes it to operate incorrectly but not to terminate abnormally

Select one:

- ☐ a. Immediately after the **if** keyword
- ☒ b. Immediately after )
- ☐ c. Immediately after {
- ☐ d. Immediately after }
- ☐ e. If you think more than one of the above will cause a logic error, select this option

```
int a=9;  
int b=0;  
if (a>10){  
    b=2;  
}  
System.out.println(b);  
output: 2
```



Consider the following **if trap**:

```
if (x < 5){  
    x = 0;  
}
```

Which of the following will cause a **compile** error if a semi-colon (;) is inserted at the specified position?

Select one or more:

- ☒ a. Immediately after the **if** keyword    Java: '(' expected
- ☐ b. Immediately after )
- ☐ c. Immediately after {    normal
- ☐ d. Immediately after }    normal
- ☒ e. between parentheses ( )    Java: ')' expected
- ☐ f. If you think none of the above will cause a compile error, select this option



## If...else... selection control structure

Which of the following is NOT true about an **if ... else ...** selection control structure?

Select one:

- ☐ a. It delineates 2 statement blocks
- ☒ b. On any given execution of the structure either one or both of its statement blocks can execute
- ☐ c. If the structure's condition is **c** then the implied else block's condition is **!c**
- ☐ d. If the structure's condition is **c** then it could be re-coded as 2 sequential if traps with conditions **c** and **!c** given the following condition:  
The order of the if traps would not matter but the statements in the first if trap cannot change the value of **c**.
- ☐ e. If you think all of the above are true, select this option

```
int a=5;
int b=0;
if (a>10){
    b=1;
}
else{
    b=2;
}
```

```
int a=5;
int b=0;
if (a<=10){
    b=2;
}
if (a>10){
    b=1;
}
```



## Control structure (condition)

Which of the following conditions will cause a compile error?

You can assume the following declarations and initialisations:

```
int a = 1, b = 2;
boolean myBoolean = false;
String myString = "123.4";
```

Select one:

- ☐ a. (a < b)
- ☒ b. (a == 5)
- ☐ c. (a % b == 0)
- ☐ d. (myBoolean)
- ☐ e. (myString == "done")
- ☐ f. If you think none of the above will cause a compile error, select this option

