

0123456

Two Over One: Game Forcing ☐ Game Forcing Except When Suit Rebid ☐
VERY LIGHT: Openings ☐ 3rd Hand ☐ Overcalls ☐ Preempts ☐
FORCING OPENING: 1 ♣ ☐ 1 ♠ ☐ 2 ♣ ☐ Natural 2 Bids ☐ Other ☐

2NT _____ to _____
 Puppet Stayman ☐
 Transfer Responses:
 Jacoby ☐ Texas ☐
 3♠ _____

3NT _____ to _____
 Gambling _____

1NT
13 to 15
 to
 5-card Major Common ☐
 System on over
 2♣ Stayman ☐ Puppet ☐
 2♦ Transfer to ♥ ☐
 Forcing Stayman ☐
 2♥ Transfer to ♠ ☐
 2♠ Minor-suit Stayman
 2NT 10-11, invite

3♣ _____
 3♦ _____
 3♥ _____
 3♠ _____

4♦, 4♥ Transfer ☐
 Smolen ☐
 Lebensohl ☐ (Fast denies)
 Neg. Double ☐ : _____
 Other: _____

MINOR OPENING

Expected Min. Length	4	5
1st/2nd	<input type="checkbox"/>	<input checked="" type="checkbox"/>
3rd/4th	<input type="checkbox"/>	<input checked="" type="checkbox"/>

RESPONSES

Double Raise: Force ☐ Inv. ☐ Weak ☒
 After Overall: Force ☐ Inv. ☐ Weak ☐
 Conv. Raise: 2NT ☐ 3NT ☐ Splinter ☐
 Other: Bergen

1NT: Forcing ☒ Semi-forcing ☐
 2NT: Forcing ☒ Inv. ☐ 13+ to _____
 3NT: 14 to 15

Drury ☐: Reverse ☐ 2-Way ☐ Fit ☐
 Other:

Raise: Force ☐ Inv. ☐

Double Raise: Force ☐ Inv. ☐ Weak ☒

After Overcall: Force ☐ Inv. ☐ Weak ☐

Forcing Raise: \heartsuit S in other minor ☐

Single raise ☒ Other: _____

Frequently bypass 4+ \heartsuit ☐

1NT/1 \clubsuit 8 to 13

2NT: Forcing ☒ Inv. ☐ 15+ to _____

3NT: _____ to _____

Other: _____

DEFENSIVE CARDING

Standard: ☐ vs SUITS ☐ vs NT ☐

Except ☐

Upside-Down:

count	<input type="checkbox"/>	<input type="checkbox"/>
attitude	<input type="checkbox"/>	<input type="checkbox"/>

2♣ 11 to 15 HCP
Strong ☐ Other ☐
2♦ Resp: Neg ☐ Waiting ☐

Lavinthal	<input type="checkbox"/>	<input type="checkbox"/>
Odd/Even	<input type="checkbox"/>	<input type="checkbox"/>
	<input type="checkbox"/>	<input type="checkbox"/>

OTHER CARDING

Smith Echo	<input type="checkbox"/>	<input type="checkbox"/>
Trump Suit Pref.	<input type="checkbox"/>	
Foster Echo	<input type="checkbox"/>	<input type="checkbox"/>

		DESCRIBE	RESPONSES/REBIDS
2♣	11 to 15 HCP Strong <input type="checkbox"/> Other <input type="checkbox"/>	6+ card or 5-card w/ major	2♣ conventional
2♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/>			
2♦	11 to 15 HCP	3-suiter	
Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input checked="" type="checkbox"/>			2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2♥	8 to 10 HCP	6-card	
Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>			2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2♠	8 to 10 HCP	6-card	
Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>			2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>

OTHER CONV. CALLS: New Minor Forcing: ☒ _____ 2-Way NMF ☐ _____
Weak Jump Shifts not in Comp. ☐ _____ 4th Suit Forcing: 1 Round ☒ Game ☐ _____