

DL, vertexlist:

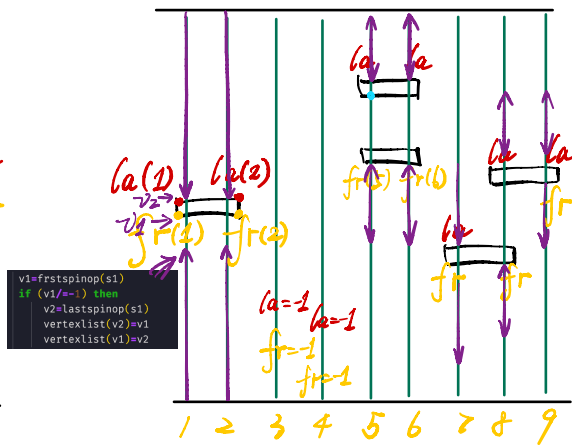
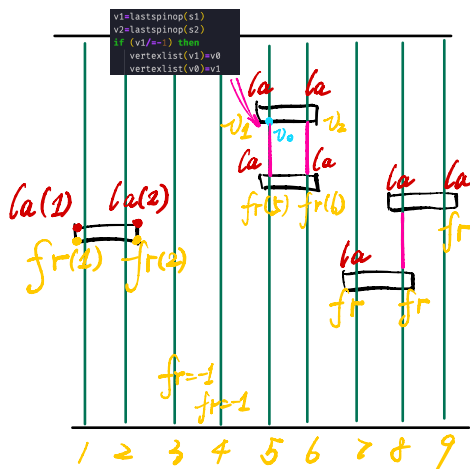
```
frstspinop(:)=-1
lastspinop(:)=-1
```

index = L - index

(p index)

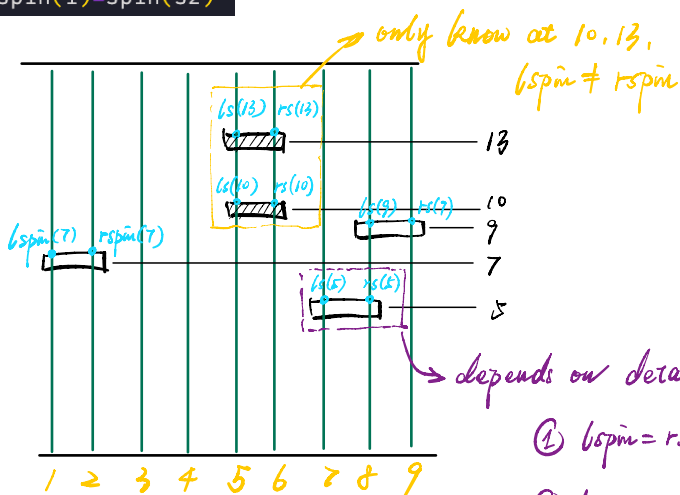
L (L index)

Boundary



index = p index

```
lspin(i)=spin(s1)
rspin(i)=spin(s2)
```



- ① $bspin = rspin \Rightarrow$ must diag operator
- ② $bspin \neq rspin \Rightarrow$ don't know