FURKAS XOUD CREATURE 13

UNIQUE NE MEDIUM SPIRIT GHOST INCORPOREAL UNDEAD

Perception +22; darkvision

Languages Aklo, Androffan, Auran, Common, Draconic, Dwarven, Hallit, Ignan, Orcish **Skills** Arcana +29, Crafting +29, Society +24, Stealth +22, Thievery +25, Engineering Lore +31 **Str** -5, **Dex** +4, **Con** +0, **Int** +8, **Wis** +5, **Cha** +8

Tower Bound Furkas Xoud is tightly bound to his tower. He is able to move from the Choking Tower to its dungeons and back, but may not venture out into the woods.

Items rod of gripping smoke[^], brooch of shielding

AC 31; Fort +20, Ref +23, Will +26

HP 170 (negative healing, rejuvenation); **Immunities** death effects, disease, paralyzed, poison, precision, unconscious; **Resistances** all damage 10 (except force, ghost touch, or positive; double resistance vs. non-magical)

Spectral Miasma (aura, necromancy) 20 feet. After Xoud casts a spell with the air, poison or water traits, fog continues to emanate from his body for 1 round. Any creature that ends its turn in this miasma takes 2d6 negative damage - including Xoud, who has negative healing (DC 35 basic Fortitude save). Any creature in the miasma is concealed and treats other creatures as concealed, but Xoud can see through this concealment.

Rejuvenation (divine, necromancy) When Xoud is destroyed, he re-forms after 2d4 days within the location he's bound to, fully healed. He can only be permanently put to rest if someone destroys him and during the time he is rejuvenating, meet two of the following conditions:

- The smoke furnace must be deactivated or destroyed.
- His eversmoking bottle must be removed from his tower or destroyed
- The thought harvester robot and the two robot apprentices must be destroyed.

Puff of Smoke (teleportation); Frequency once per hour; Trigger Furkas Xoud is dealt damage; Effect Furkas Xoud disappears in a puff of smoke and reappears in Lab Zero: Mnemotechnic Recovery (Area G9). Xoud typically uses this after two rounds of combat or after taking a critical hit.

Speed fly 25 feet

Melee ◆ ghostly hand +25 (agile, finesse, magical), Damage 3d8+14 negative

Arcane Prepared Spells DC 35, attack +25; 7th force cage, irradiate[^]; 6th disintegrate, chromatic image, wall of force; 5th cloudkill, see invisibility, sound burst; 4th dimension door, solid fog, web; 3rd fireball, mind reading, stinking cloud; 2nd dispel magic, mirror image, obscuring mist;
1st magic missile, mage armor, technomancy[^]; cantrips (7th) light, mage hand, prestidigitation, shield

Wizard School Spells 2 Focus Points, DC 35, attack +25; 1st hand of the apprentice;

Drain Bonded Item ♦ (arcane); **Frequency** once per day; **Requirements** Furkas Xoud hasn't acted yet on this turn; **Effect** Xoud expends the power stored in his brooch of shielding. This gives him the ability to cast one prepared spell they prepared today and already cast, without spending a spell slot.