YAOGUAI CREATURE 11

UNCOMMON CE HUGE BEAST

Perception +22; darkvision

Skills Athletics +27, Stealth +20

Str +8, Dex +4, Con +7, Int -3, Wis +3, Cha +0

AC 21; Fort +25, Ref +23, Will +20

HP 200 (fast healing 20); **Immunities** sickened, polymorph (see polymorph immunity); **Resistances** physical 5

Polymorph Vulnerability A yaoguai is immune to all polymorph effects, but the attempt to change its shape causes it great pain. It must attempt the saving throw as it would against the triggering effect and if it fails its save or the effect does not allow for a saving throw, the yaoguai is slowed 1 and loses its resistance to physical damage as well as its fast healing for 1 round (2 rounds on a critical failure).

Speed 40 feet

Melee ◆ jaw +24, Damage 2d12+15 piercing

Melee ◆ claw +24 (agile), Damage 2d10+12 slashing

Melee ❖ tentacle +24 (agile, finesse, reach 15 ft), Damage 2d8+10 bludgeoning plus Improved Grab

Greater Constrict ◆ 3d6+12 bludgeoning, DC 31

Trample >>> Large or smaller, jaw, DC 31