

# YAOGUAI

## CREATURE 11

UNCOMMON

CE

HUGE

BEAST

**Perception** +22; darkvision

**Skills** Athletics +27, Stealth +20

**Str** +8, **Dex** +4, **Con** +7, **Int** -3, **Wis** +3, **Cha** +0

**AC** 31; **Fort** +25, **Ref** +23, **Will** +20

**HP** 200 (fast healing 20); **Immunities** sickened, polymorph (see polymorph susceptibility);

**Resistances** physical 10

**Polymorph Susceptibility** A yaoguai is immune to all polymorph effects, but the attempt to change its shape causes it great pain. It must attempt the saving throw as it would against the triggering effect and if it fails its save or the effect does not allow for a saving throw, the yaoguai is slowed 1 and loses its resistance to physical damage as well as its fast healing for 1 round (2 rounds on a critical failure).

**Speed** 40 feet

**Melee** ♦ jaw +24, **Damage** 2d12+15 piercing

**Melee** ♦ claw +24 (agile), **Damage** 2d10+12 slashing

**Melee** ♦ tentacle +24 (agile, finesse, reach 15 ft), **Damage** 2d8+10 bludgeoning plus Improved Grab

**Greater Constrict** ♦ 3d6+12 bludgeoning, DC 31

**Trample** ♦♦♦ Large or smaller, jaw, DC 31