

# BOILBORN

## CREATURE 1

**N****TINY****OOZE****MINDLESS**

**Perception** +3; motionsense 30 feet, no vision

**Str** +1, **Dex** -5, **Con** +3, **Int** -5, **Wis** +0, **Cha** -5

**AC** 8; **Fort** +9, **Ref** +1, **Will** +3

**HP** 18; **Immunities** acid, critical hits, mental, precision, unconscious, visual effects

**Death Throes** When killed, a boilborn pops in a 10 foot radius burst that deals 2d6 points of acid damage (DC14 basic Reflex save), and exposes all creatures in the area to Leprosy.

**Speed** 10 feet. climb 10 feet, swim 10 feet

**Melee** ♦ psuedopod +9, **Damage** 1d4+2 bludgeoning plus Leprosy

**Leprosy** (disease, virulent); **Saving Throw** Fortitude DC 12; **Onset** 4 weeks; **Stage 1** The creature takes a -1 penalty to Charisma-based skill checks as their speech is impaired. Any attempts to Cast a Spell with a verbal component are disrupted unless they succeed a DC 5 flat check (1 week); **Stage 2** The creature loses its ability to speak (1 week); **Stage 3** The creature becomes clumsy 1 and cannot speak (1 week); **Stage 4** The creature becomes clumsy 2, takes a -10 penalty to its speeds and cannot speak (1 week)