

KULGARA

CREATURE 9

UNIQUE

CE

MEDIUM

HUMANOID

ORC

Perception +14; darkvision

Languages Common, Orcish

Skills Athletics +19, Intimidation +15

Str +6, **Dex** +2, **Con** +4, **Int** +1, **Wis** +1, **Cha** +3

Items +1 breastplate, +1 striking chainsaw^, inferno grenade^, plasma grenade^, zero grenade^, composite shortbow with 20 arrows, green access keycard, silverdisk (10)

AC 27; **Fort** +19, **Ref** +14, **Will** +14

HP 195; **Resistances** physical weapons 7 (while raging)

Deny Advantage Kulgara isn't flat-footed to creatures of 9th level or lower that are hidden, undetected, flanking, or using surprise attack.

Ferocity 🔄

Speed 25 feet

Melee ⚔️ +1 striking chainsaw +19 (powered^, technology^), **Damage** 2d10+9 slashing

Ranged ⚔️ composite shortbow +15 (deadly d10, propulsive), **Damage** 1d6+3 piercing

Rage ⚔️ as the barbarian class ability; AC 26, +13 HP, +6 melee damage.

Power Attack ⚔️⚔️ as the fighter feat

No Escape 🔄 (rage) as the barbarian feat

Renewed Vigor ⚔️ (concentrate, rage) as the barbarian feat