

# MALFUNCTIONING REPAIR DRONE

## CREATURE 0

UNCOMMON

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MEDIUM

CONSTRUCT

ROBOT

TECH

**Perception** +3; darkvision

**Languages** Androffan

**Skills** Athletics +6, Thievery +5, Engineering Lore +3

**Str** +3, **Dex** +0, **Con** +2, **Int** +0, **Wis** +0, **Cha** -5

**AC** 15 (construct armor); **Fort** +1, **Ref** +3, **Will** +1

**HP** 15 (Hardness 2); **Immunities** bleed, death effects, diseased, doomed, drained, fatigued, healing, necromancy, nonlethal attacks, paralyzed, poison, sickened, unconscious;

**Weaknesses** electricity 5

**Construct Armor** Like normal objects, this robot has Hardness. This Hardness reduces any damage it takes by an amount equal to the Hardness. Once this robot is reduced to less than half its Hit Points, or immediately upon being damaged by a critical hit, its construct armor breaks and its Armor Class is reduced to 13.

**Speed** 25 feet

**Melee** ♦ slam +4, **Damage** 1d4+1 bludgeoning