

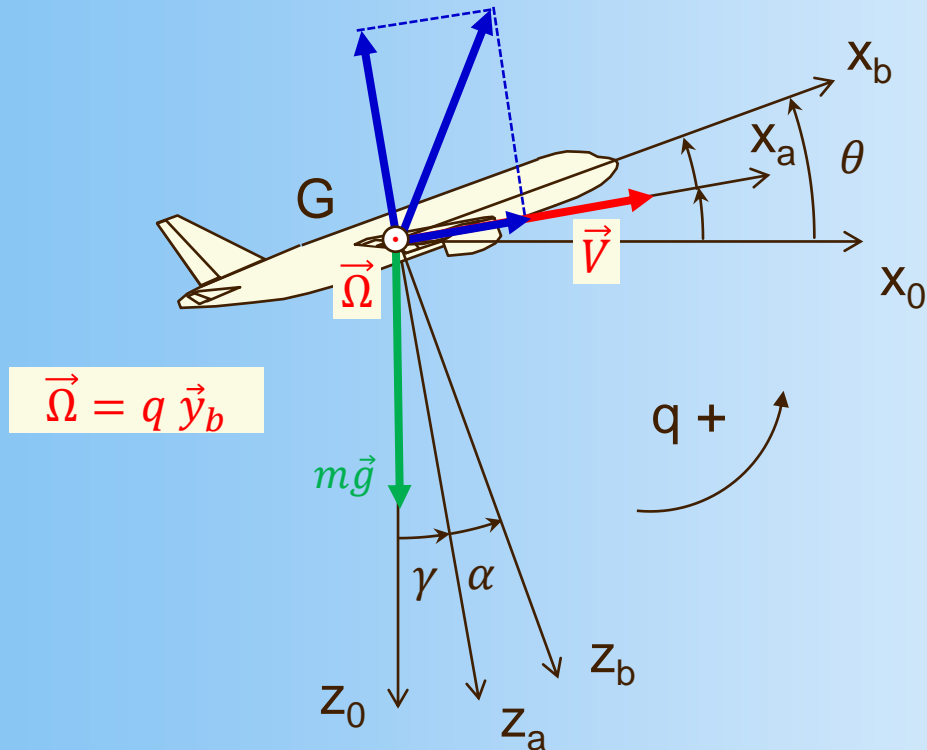
Pure Longitudinal Flight Mechanics equations

Solar Impulse

Pure Longitudinal Flight



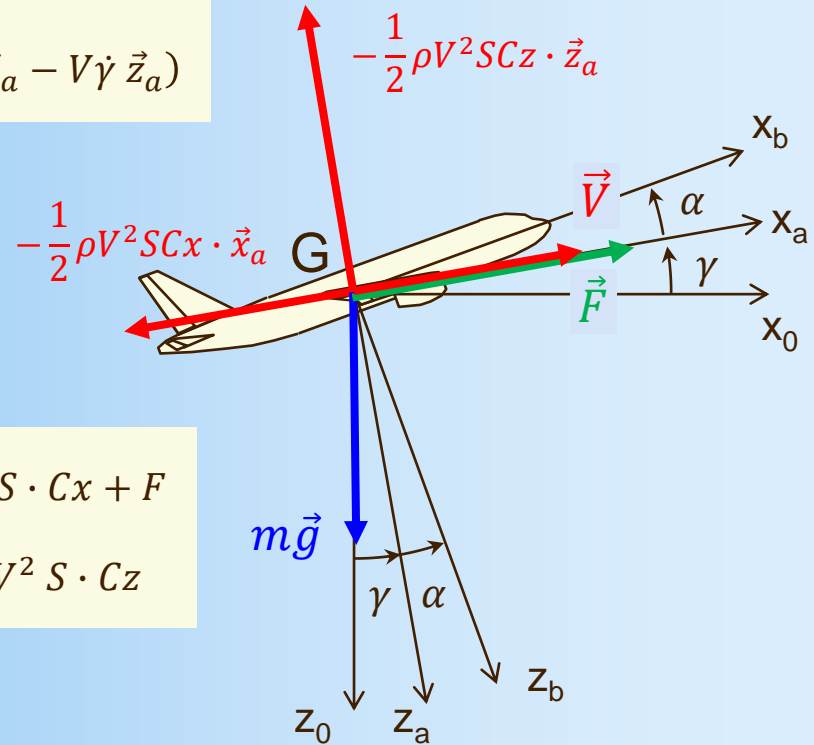
$$\frac{d\vec{V}}{dt} = \dot{V} \vec{x}_a - V\dot{\gamma} \vec{z}_a$$



$$\vec{\Omega} = q \vec{y}_b$$

$$\begin{cases} \theta = \alpha + \gamma \\ \dot{\theta} = q \end{cases}$$

$$m\vec{g} + \vec{F}_a + \vec{F} = m \cdot \frac{d\vec{V}}{dt} = m \cdot (\dot{V} \vec{x}_a - V\dot{\gamma} \vec{z}_a)$$



$$x_a \rightarrow m \cdot \dot{V} = -mg \cdot \sin \gamma - \frac{1}{2}\rho V^2 S \cdot C_x + F$$

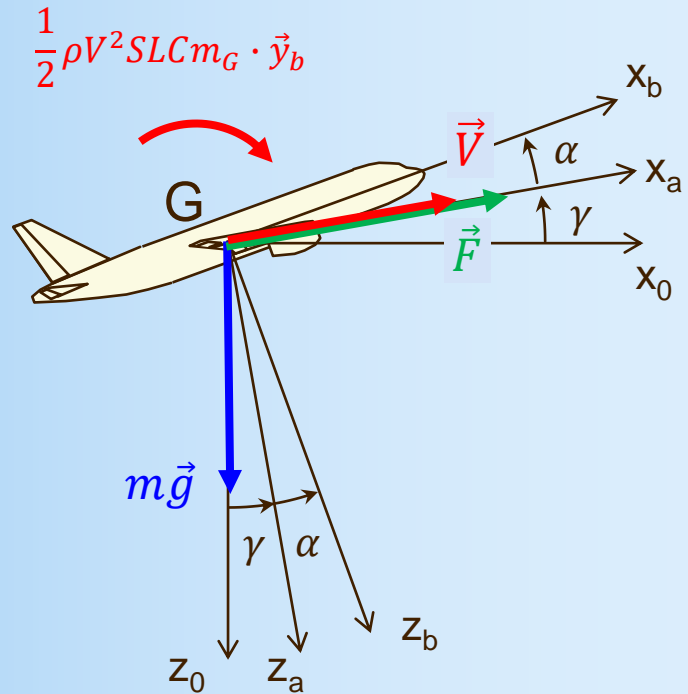
$$z_a \rightarrow -mV \cdot \dot{\gamma} = mg \cdot \cos \gamma - \frac{1}{2}\rho V^2 S \cdot C_z$$

Moment equation



$$\vec{M}_G^a = [I_G] \cdot \frac{d\vec{\Omega}}{dt} = B \cdot \dot{q} \vec{y}_b$$

$$y_b \rightarrow B \cdot \dot{q} = \frac{1}{2} \rho V^2 SL \cdot C m_G$$



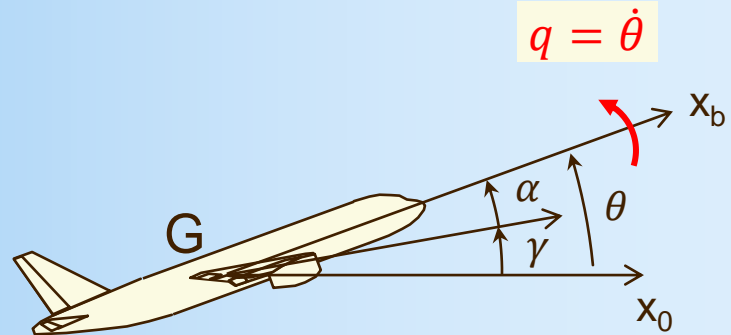
Kinematic equations



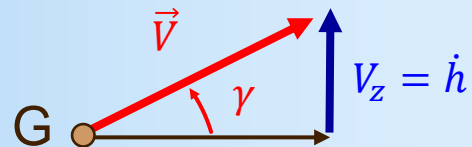
$$\theta = \alpha + \gamma$$

$$q = \dot{\theta} = \dot{\alpha} + \dot{\gamma}$$

$$\rightarrow \dot{\alpha} = q - \dot{\gamma}$$



$$\rightarrow V_z = \dot{h} = V \cdot \sin \gamma$$



$$\left\{ \begin{array}{l} m \cdot \dot{V} = -mg \cdot \sin \gamma - \frac{1}{2} \rho V^2 S \cdot C_x + F \\ -mV \cdot \dot{\gamma} = mg \cdot \cos \gamma - \frac{1}{2} \rho V^2 S \cdot C_z \\ B \cdot \dot{q} = \frac{1}{2} \rho V^2 SL \cdot C_{m_G} \\ \dot{\alpha} = q - \dot{\gamma} \\ \dot{h} = V \cdot \sin \gamma \end{array} \right.$$

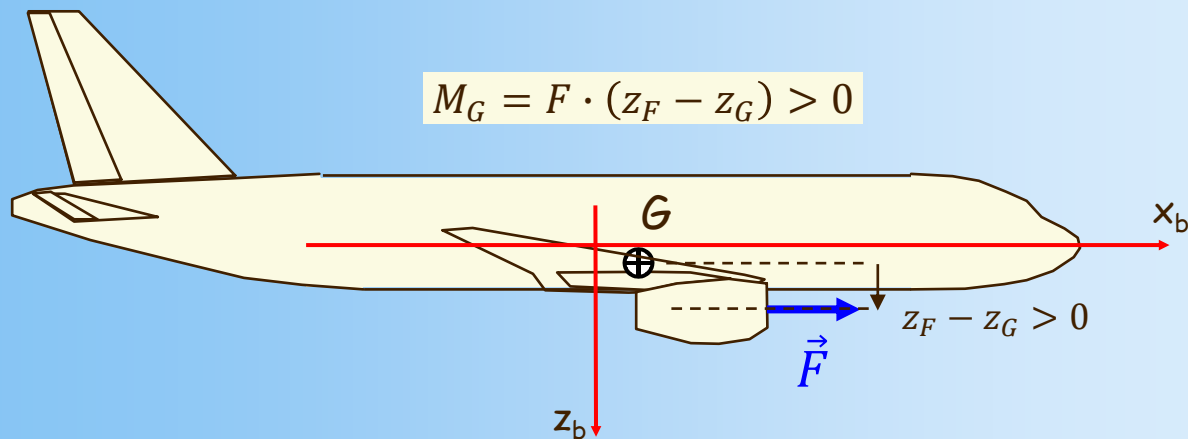
5 differential equations for 5 state variables (V, γ, q, α, h)

An important remark



The previous equations are obtained, following the assumptions :

- The thrust \vec{F} is aligned with the velocity \vec{V}
 - This is a fair assumption as far as the engine misalignment with the fuselage is small
- The thrust \vec{F} is applied at the centre of gravity G
 - This is a discutable assumption : commercial aircraft have engines located below the centre of gravity ; any thrust action will create a pitch moment around G



Pure Longitudinal Statics



Aerospatiale / British Aerospace Concorde

$$\dot{X} = f(X, \delta U)$$

The vector X is called the state vector : the derivative of the X vector is perfectly defined and the state of the System is completely defined with respect to time

The derivative vector \dot{X} is also function of the command vector δU which is at the disposal of the pilot or the aircraft computer (command law generation).

The steady state of the system is given by :

$$f(X, \delta U) = 0$$

→ At steady state, a same command δU will generate a same state X

The initial response of the system is given by :

$$\dot{X}_{t=0} = f(X_{t=0}, \delta U_{t=0})$$

Response to Steady Step Command



$$\dot{x} = f(x, \delta u)$$

State variable : x

transient phase

initial response

$$\dot{x}_{t=0} = f(x_1, \delta u_1 + \Delta \delta u)$$

steady state : x_2

$$f(x_2, \delta u_1 + \Delta \delta u) = 0$$

steady state : x_1

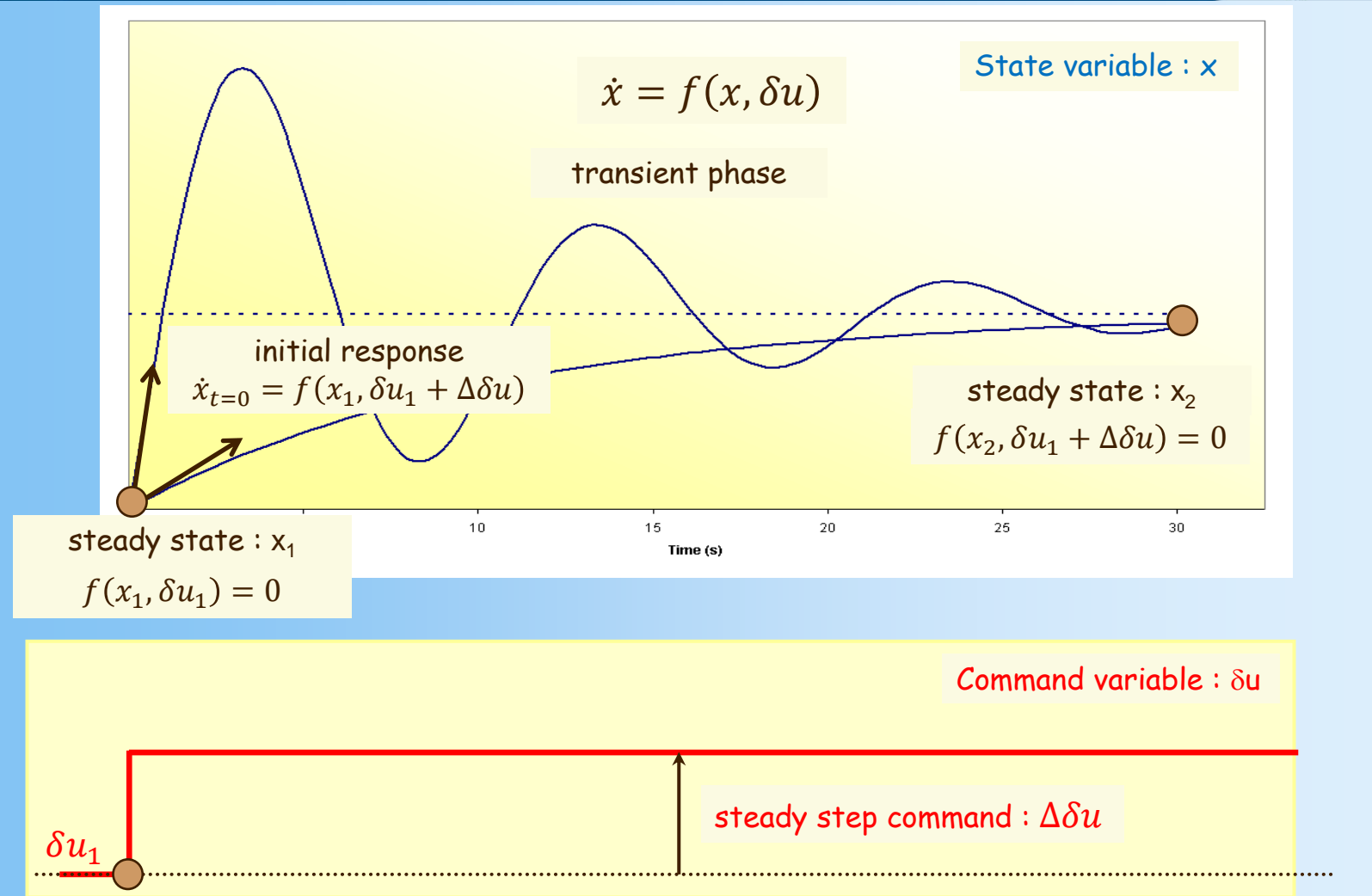
$$f(x_1, \delta u_1) = 0$$

Time (s)

Command variable : δu

steady step command : $\Delta \delta u$

δu_1



$$\left\{ \begin{array}{l} m\dot{V} = -\frac{1}{2}\rho V^2 S \cdot Cx + F(\rho, V, \delta x) - mg \cdot \gamma \\ \text{neglecting } Cz_q \text{ \& } Cz_{\delta m} \\ -mV\dot{\gamma} = -\frac{1}{2}\rho V^2 S \cdot Cz_{\alpha}(\alpha - \alpha_0) + mg \\ B\dot{q} = \frac{1}{2}\rho V^2 SL \cdot \left[Cm_0 + Cm_{\alpha, G}(\alpha - \alpha_0) + Cm_q \frac{qL}{V} + Cm_{\delta m} \cdot \delta m \right] \\ \dot{\alpha} = q - \dot{\gamma} \end{array} \right.$$

Steady State : $\dot{\alpha} = \dot{V} = \dot{q} = \dot{\gamma} = 0$

$$\left\{ \begin{array}{l} -\frac{1}{2}\rho V^2 S \cdot Cx + F(\rho, V, \delta x) - mg \cdot \gamma = 0 \\ -\frac{1}{2}\rho V^2 S \cdot Cz_{\alpha}(\alpha - \alpha_0) + mg = 0 \\ Cm_0 + Cm_{\alpha, G}(\alpha - \alpha_0) + Cm_{\delta m} \cdot \delta m = 0 \\ q = 0 \end{array} \right.$$

5 unknowns ($\alpha, V, \gamma, \delta x, \delta m$) and 3 equations

In the previous set, we have omitted the equation describing the altitude evolution $\dot{h} = V \cdot \gamma$

In another term :

- we assume that the altitude h variations are small
- which means that the density ρ can be assumed constant

$$\dot{h} = 0 \rightarrow \rho = Cte$$

Starting from an initial flight trim situation,

- If you produce a perturbation by modifying the command state,
 - If you maintain this command state,
 - If the aircraft is stable,
 - The aircraft will go to another flight trim situation after a transient phase which can last a certain time ...
-
- This transient phase depends on the dynamic properties of the aircraft
 - The new flight trim situation only depends on the new command state : it doesn't depend on the transient phase

The resolution of the Longitudinal Equations at Steady State leads to :

- 3 equations ($\dot{V} = 0$, $\dot{\gamma} = 0$, $\dot{q} = 0$)
 - 5 unknowns ($V / \alpha / \gamma / \delta x / \delta m$) , assuming $\rho = Cte$
-
- The knowledge of the 2 Command variables ($\delta x / \delta m$) leads to the system resolution



The Throttle

$$F(\rho, V, \delta x) = F_0(\rho, V) \cdot \delta x$$

- F_0 is the maximum available thrust
- δx can vary from 0 (idle) to 1 (TOGA)



The Elevator

$$Cm_{\delta m} \cdot \delta m$$

- produces an important pitch moment
- δm can vary from -30° to 30°

Thrust variation : Initial Response



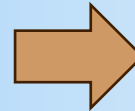
Situation at t=0 : Trim n°1

$$\Delta\delta x > 0, \text{ fixed} / \Delta\delta m = 0^\circ$$

$$\begin{cases} -\frac{1}{2}\rho V_1^2 SCx + F_0(\rho, V_1) \cdot \delta x_1 - mg \cdot \gamma_1 = 0 \\ -\frac{1}{2}\rho V_1^2 SCz_\alpha(\alpha_1 - \alpha_0) + mg = 0 \\ Cm_0 + Cm_{\alpha,G}(\alpha_1 - \alpha_0) + Cm_{\delta m}\delta m_1 = 0 \\ q_1 = 0 \end{cases}$$

Variation at t=0 (initial response)

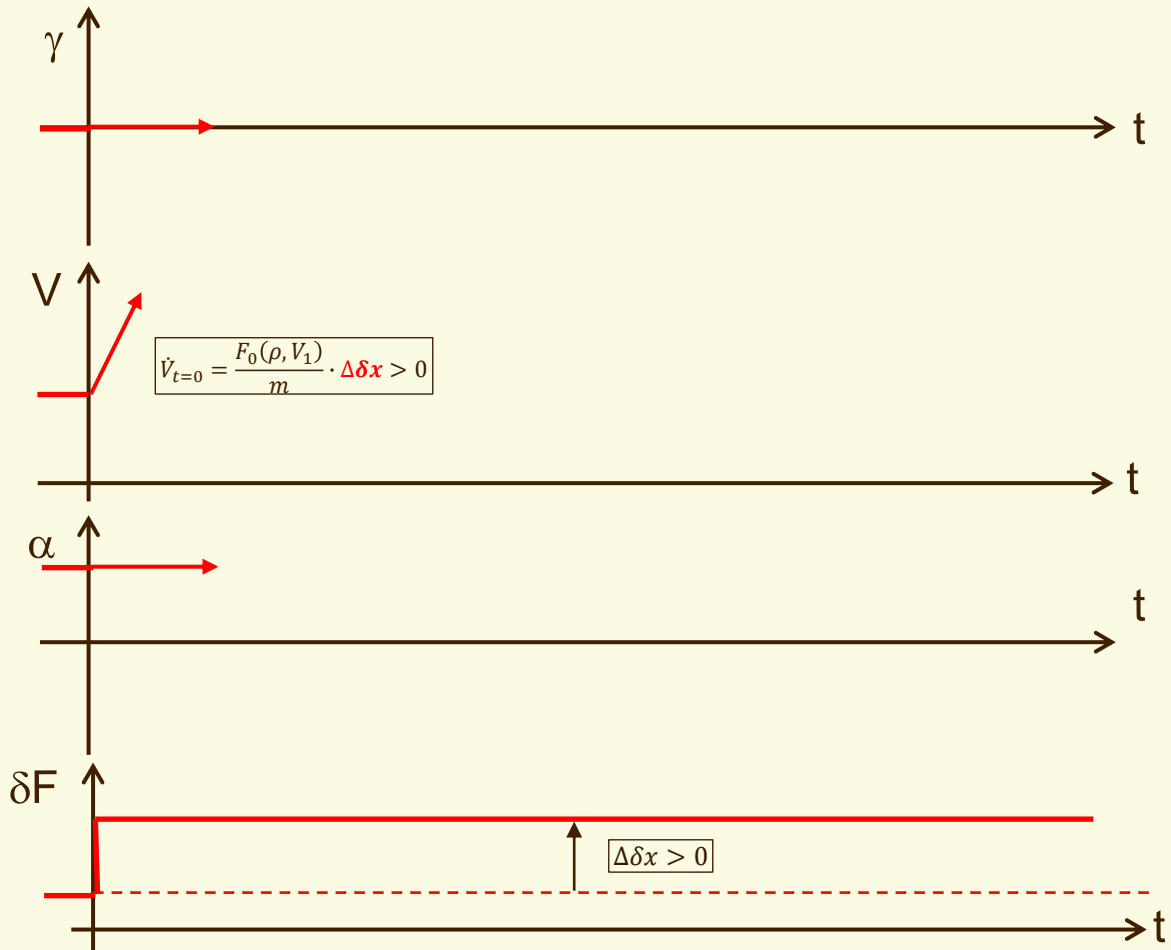
$$\begin{cases} \dot{V}_{t=0} = \frac{F_0(\rho, V_1)}{m} \cdot \Delta\delta x \\ \dot{\gamma}_{t=0} = 0 \\ \dot{q}_{t=0} = 0 \\ \dot{\alpha}_{t=0} = 0 \end{cases}$$



Situation at t=0 + ε

$$\begin{cases} m\dot{V}_{t=0} = -\frac{1}{2}\rho V_1^2 SCx + F_0(\rho, V_1) \cdot (\delta x_1 + \Delta\delta x) - mg \cdot \gamma_1 \\ -mV_1\dot{\gamma}_{t=0} = -\frac{1}{2}\rho V_1^2 SCz_\alpha(\alpha_1 - \alpha_0) + mg \\ B\dot{q}_{t=0} = \frac{1}{2}\rho V_1^2 SL[Cm_0 + Cm_{\alpha,G}(\alpha_1 - \alpha_0) + Cm_{\delta m}\delta m_1] \\ \dot{\alpha}_{t=0} = q_1 - \dot{\gamma}_{t=0} \end{cases}$$

General Response from a $\Delta\delta x$ variation

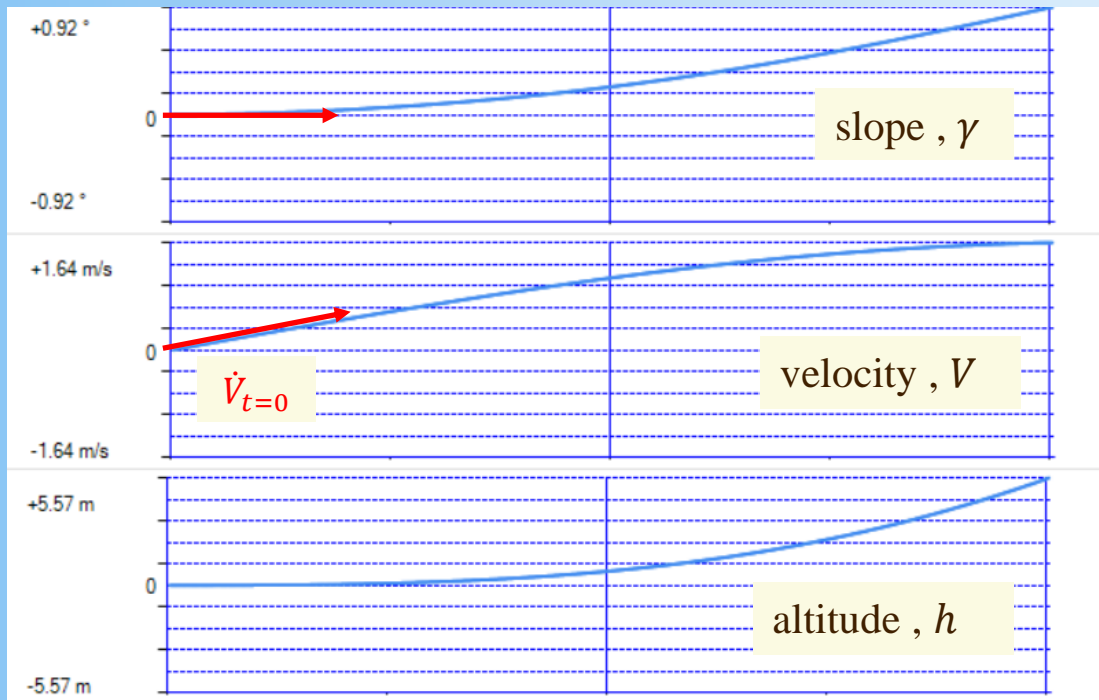


Initial effect from a $\Delta\delta x$ variation



Time simulation 10s

Concorde / 5000 ft / 100 m/s / 5% thrust step



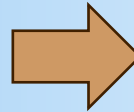
Thrust variation : Final Trim



Situation at t=0 : Trim n°1

$$\begin{cases} -\frac{1}{2}\rho V_1^2 SCx + F_0(\rho, V_1) \cdot \delta x_1 - mg \cdot \gamma_1 = 0 \\ -\frac{1}{2}\rho V_1^2 SCz_\alpha(\alpha_1 - \alpha_0) + mg = 0 \\ Cm_0 + Cm_{\alpha,G}(\alpha_1 - \alpha_0) + Cm_{\delta m}\delta m_1 = 0 \\ q_1 = 0 \end{cases}$$

Situation after a certain time: Trim n°2



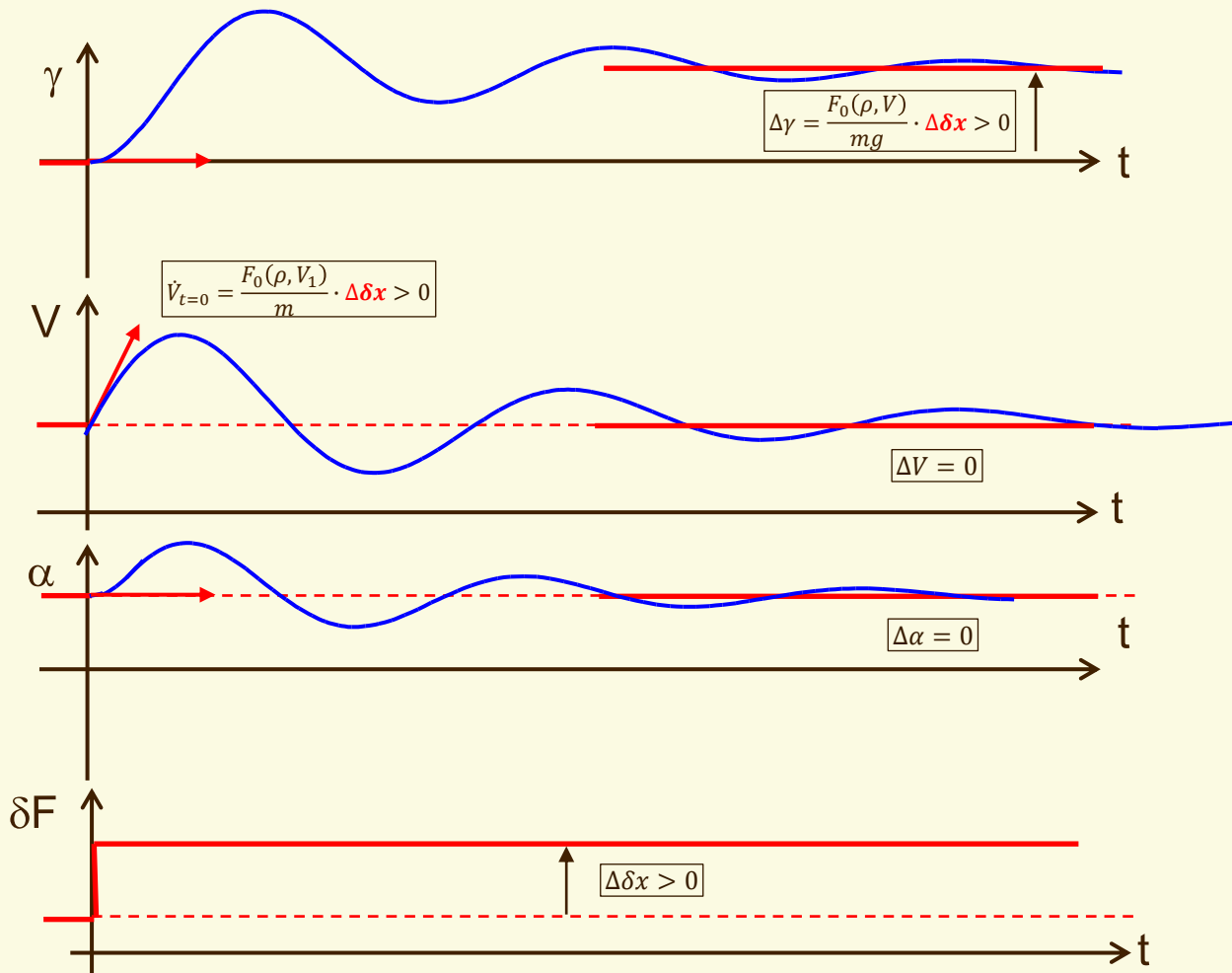
$$\begin{cases} -\frac{1}{2}\rho V_2^2 SCx + F_0(\rho, V_2) \cdot (\delta x_1 + \Delta\delta x) - mg \cdot \gamma_2 = 0 \\ -\frac{1}{2}\rho V_2^2 SCz_\alpha(\alpha_2 - \alpha_0) + mg = 0 \\ Cm_0 + Cm_{\alpha,G}(\alpha_2 - \alpha_0) + Cm_{\delta m}\delta m_1 = 0 \\ q_2 = 0 \end{cases}$$

$$\Delta\delta x > 0, \text{ fixed} / \Delta\delta m = 0^\circ$$

Variation between the 2 successive trims

$$\begin{cases} \Delta\gamma = \gamma_2 - \gamma_1 = \frac{F_0(\rho, V)}{mg} \cdot \Delta\delta x \\ V_2 = V_1 \\ \alpha_2 = \alpha_1 \\ q_2 = q_1 = 0 \end{cases}$$

General Response from a $\Delta\delta x$ variation



Starting from an initial flight trim situation,

- You perform a thrust increase manoeuvre and you maintain it
- What happens ?

There is an immediate initial effect (short term),

- The velocity increases (the kinematic energy increases)

There is final effect (long term),

- The slope increases (you gain altitude and the potential energy increases) but keeping the same initial speed

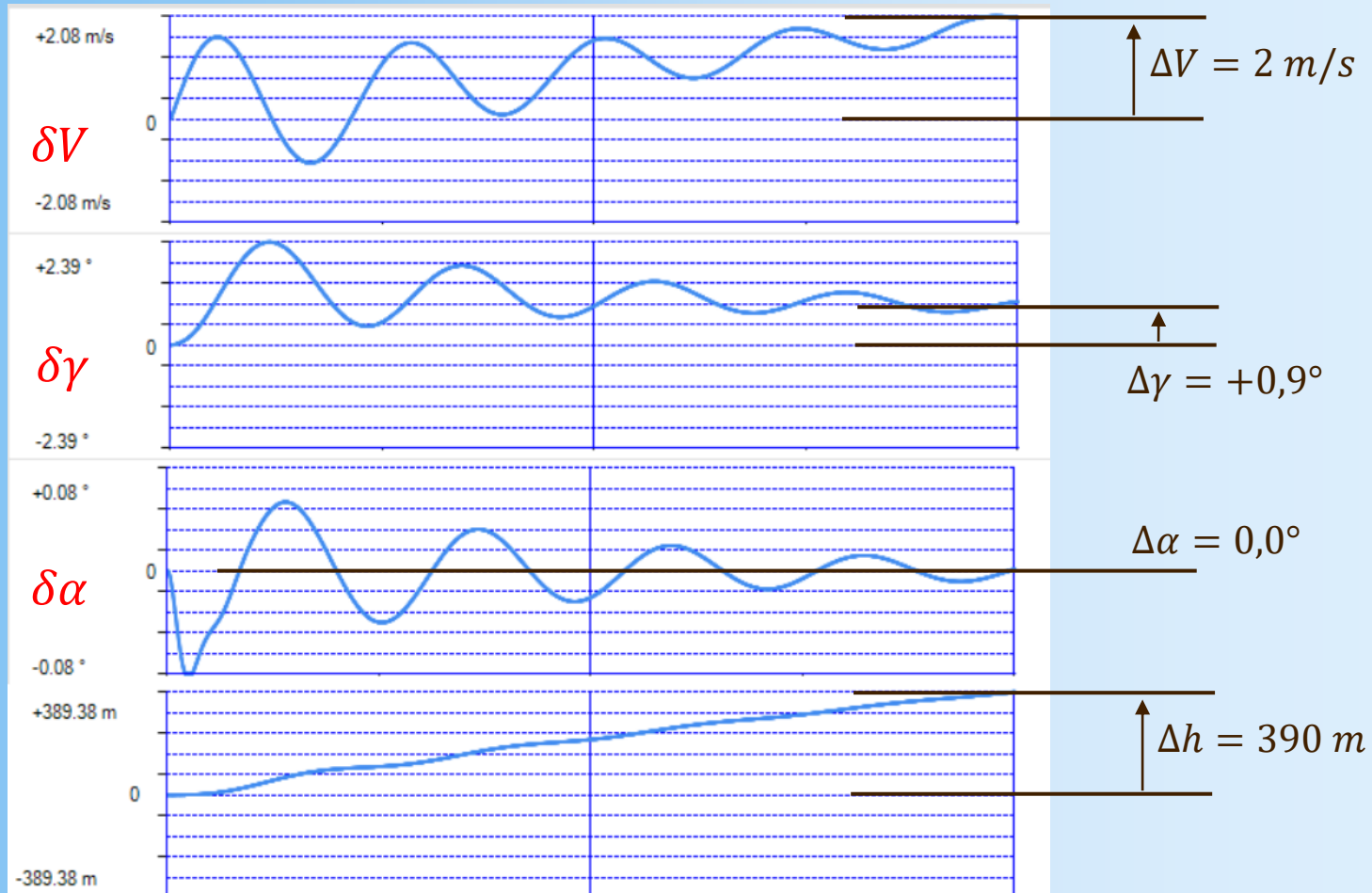
Between these 2 states, there is a transient phase characterized by long period, low damped oscillations called the phugoïde

Remark : we obtain these simplified results assuming that there is no thrust term within the pitch equation (we assume that the engine thrust axis is passing through the CG).

General Response from a $\Delta\delta x$ variation



Time simulation 200 s Concorde / 5000 ft / 100 m/s / 5% thrust step



The flight simulation confirms the results obtained with the 2 successive trim approach except for the variation of V at the final trim.

The variation of V at the final trim is linked to the lift equation

$$mg = \frac{1}{2} \rho V^2 S \cdot C_z$$

Between both trims, there is no variation of α , so no variation of C_z ,

so no variation of the dynamic pressure

$$\frac{1}{2} \rho V^2 = Cte$$

As the flight simulation computes the altitude evolution

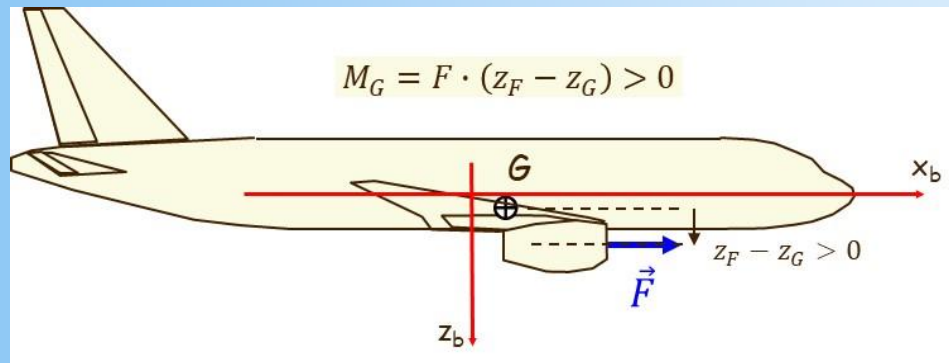
Between both trims, the altitude h is increasing, so the density ρ is decreasing

And the velocity V shall increase for keeping the dynamic pressure constant

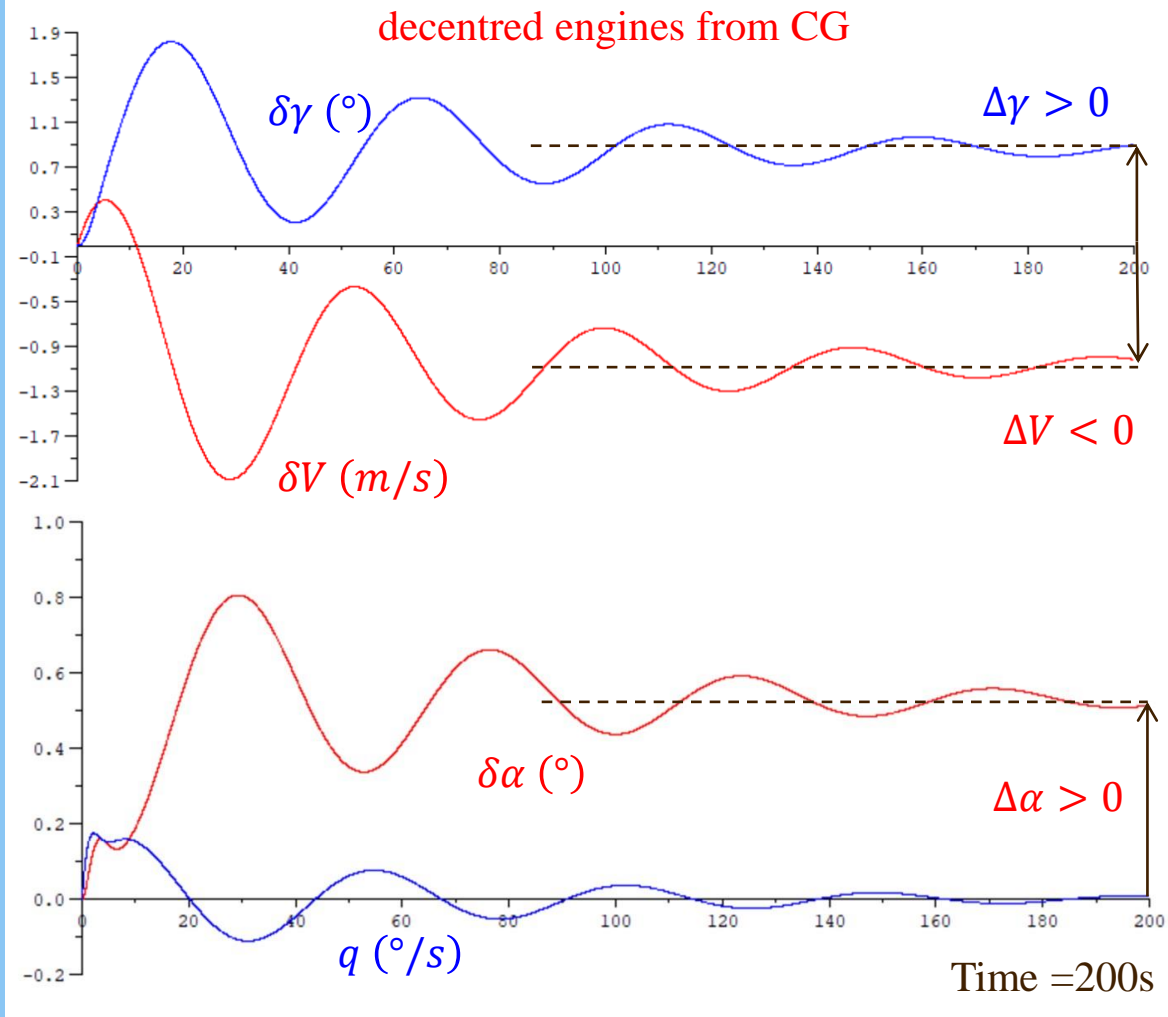
decentred engines from CG

When the engine is decentred (as commercial aircraft), the thrust increase creates a pitch-up motion which modifies the angle of attack, as initial response. The steady solution for the decentred engine case requires the notion of Speed neutral point F_V (see annex 5); a simulation on next slide is presented for a nominal situation.

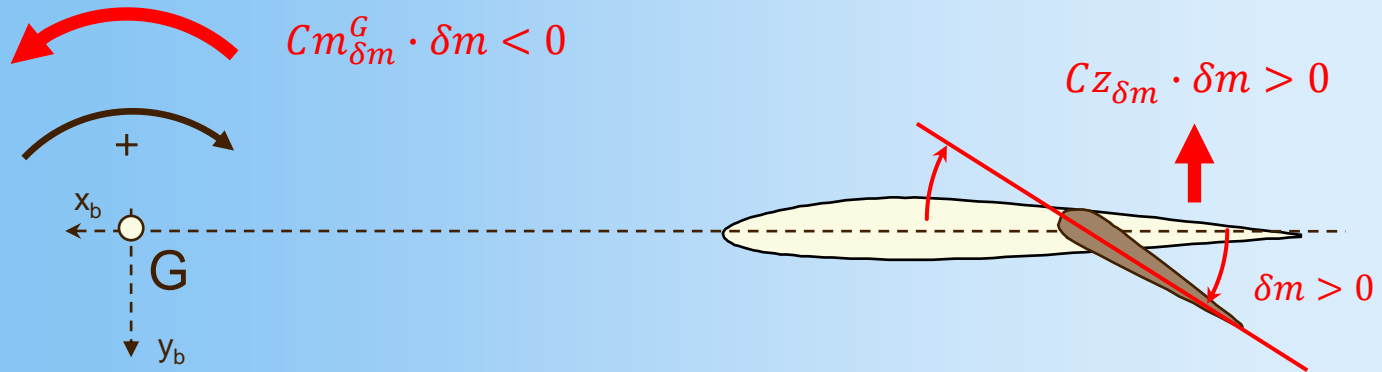
$$\begin{cases} -\frac{1}{2}\rho V^2 S C_x + F - mg \cdot \gamma = 0 \\ -\frac{1}{2}\rho V^2 S C_{z_\alpha}(\alpha - \alpha_0) + mg = 0 \\ C m_0 + C m_{\alpha, G}(\alpha - \alpha_0) + C m_{\delta m} \delta m + \frac{2F}{\rho V^2 S} \cdot \frac{z_F - z_G}{L} = 0 \end{cases}$$



General Response from a $\Delta\delta x > 0$ variation



Elevator deflection Step



δm positive variation : elevator down motion / $C z_{\delta m} \delta m$ neglected

We do assume that the pitch response is instantaneous (correct assumption / Short Period mode)

We achieve immediately the final variation for the angle of attack, α

$$\begin{cases} C m_0 + C m_{\alpha, G} (\alpha_1 - \alpha_0) + C m_{\delta m} \delta m_1 = 0 \\ C m_0 + C m_{\alpha, G} (\alpha_2 - \alpha_0) + C m_{\delta m} (\delta m_1 + \Delta \delta m) = 0 \end{cases} \quad \Rightarrow \quad \alpha_2 - \alpha_1 = - \frac{C m_{\delta m}}{C m_{\alpha, G}} \cdot \Delta \delta m < 0$$

Elevator deflection : Initial Response

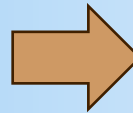


Situation at $t=0$: Trim $n^{\circ}1$

$$\begin{cases} -\frac{1}{2}\rho V_1^2 SCx + F_0(\rho, V_1) \cdot \delta x_1 - mg \cdot \gamma_1 = 0 \\ -\frac{1}{2}\rho V_1^2 SCz_\alpha(\alpha_1 - \alpha_0) + mg = 0 \\ Cm_0 + Cm_{\alpha,G}(\alpha_1 - \alpha_0) + Cm_{\delta m}\delta m_1 = 0 \\ q_1 = 0 \end{cases}$$

Situation at $t=0 + \varepsilon$

$$\begin{cases} m\dot{V}_{t=0} = -\frac{1}{2}\rho V_1^2 SCx + F_0(\rho, V_1) \cdot \delta x_1 - mg \cdot \gamma_1 \\ -mV_1\dot{\gamma}_{t=0} = -\frac{1}{2}\rho V_1^2 SCz_\alpha(\alpha_2 - \alpha_0) + mg \\ Cm_0 + Cm_{\alpha,G}(\alpha_2 - \alpha_0) + Cm_{\delta m}(\delta m_1 + \Delta\delta m) = 0 \\ q_2 = 0 \end{cases}$$

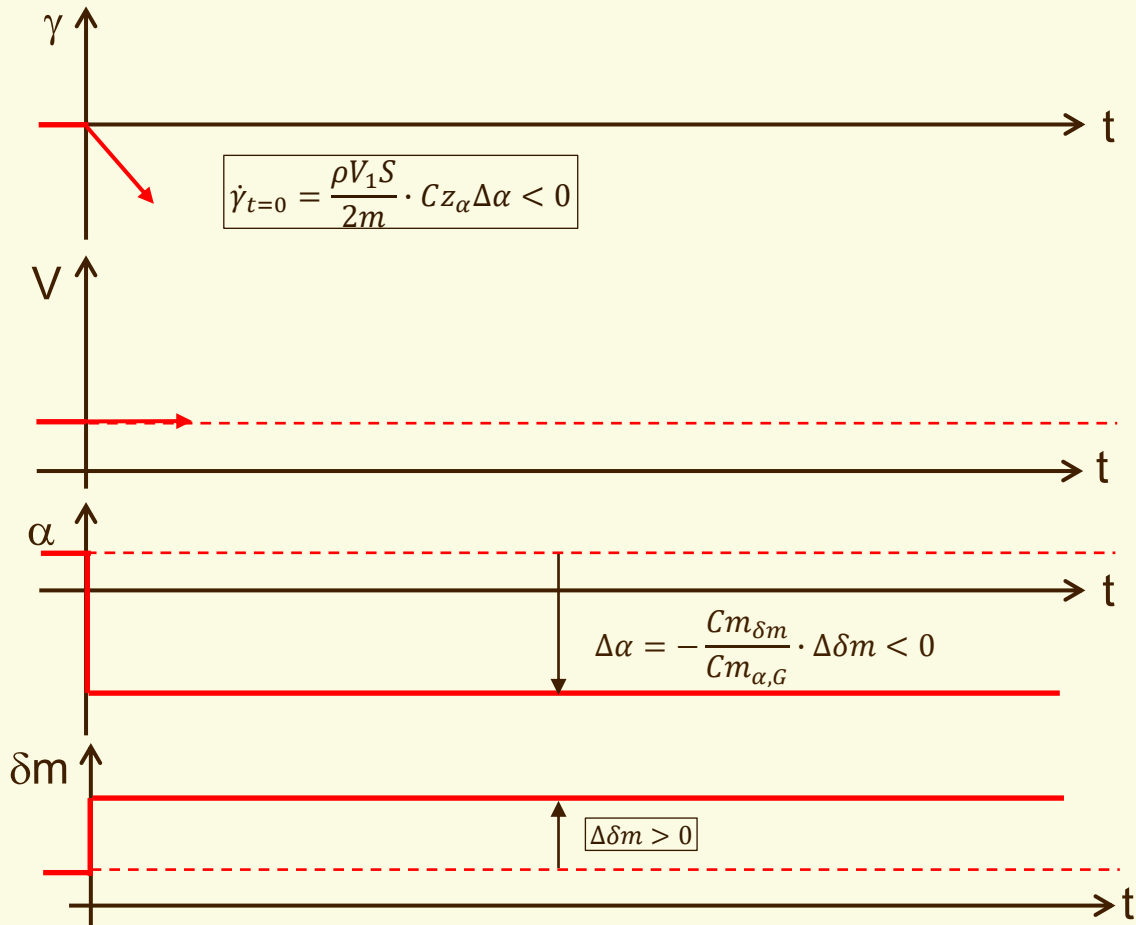


$$\Delta\delta m > 0^\circ, \text{ fixed} / \Delta\delta x = 0$$

Variation at $t=0$ (initial response)

$$\begin{cases} \dot{V}_{t=0} = 0 \\ \dot{\gamma}_{t=0} = \frac{\rho V_1 S}{2m} C_{Z_\alpha} \cdot \Delta\alpha < 0 \\ \Delta\alpha = -\frac{Cm_{\delta m}}{Cm_{\alpha,G}} \cdot \Delta\delta m < 0 \end{cases}$$

General Response from a $\Delta\delta m$ variation



Initial effect from a $\Delta\delta m$ variation

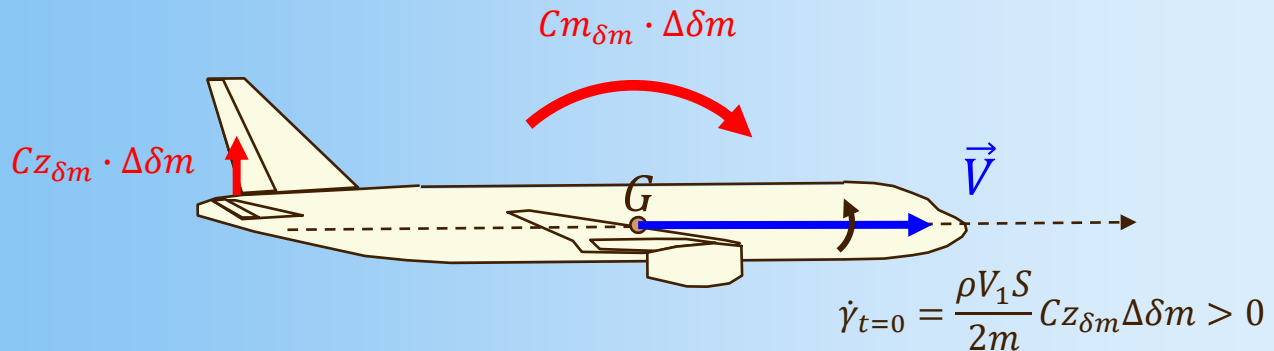


Starting from an initial flight trim situation,

- You perform a pitch down elevator manoeuvre ($\Delta\delta m > 0$) and you maintain it
- What happens ?

There is an immediate initial effect (short term),

- The lift up force produced by the elevator makes rotate up the velocity \vec{V} , the slope increases as initial effect (but it is a very small effect ...)
- The same lift up force produced a big pitch moment around G



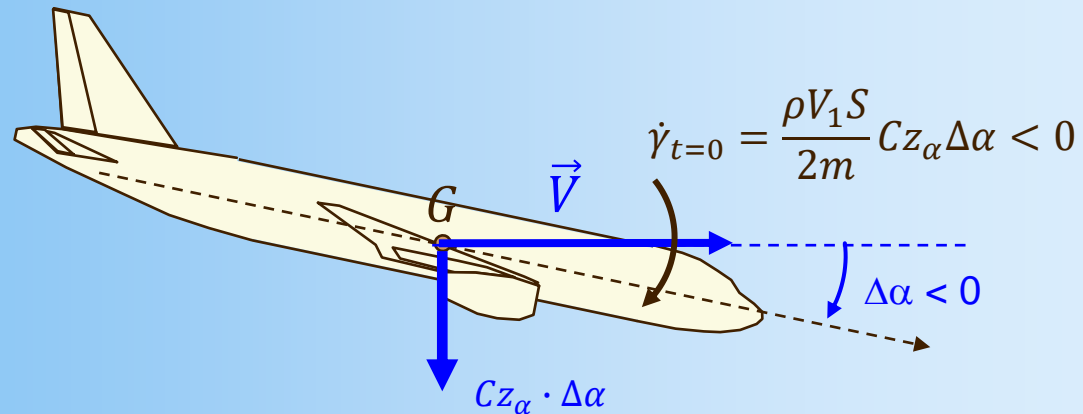
Initial effect from a $\Delta\delta m$ variation



The aircraft is immediately rotating down due to the pitch down moment produced by the elevator move $\rightarrow \alpha$ are decreasing

As a result, an important down lift is produced, which makes rotate down the velocity : the slope is decreasing strongly

It can be seen also as the main initial effect

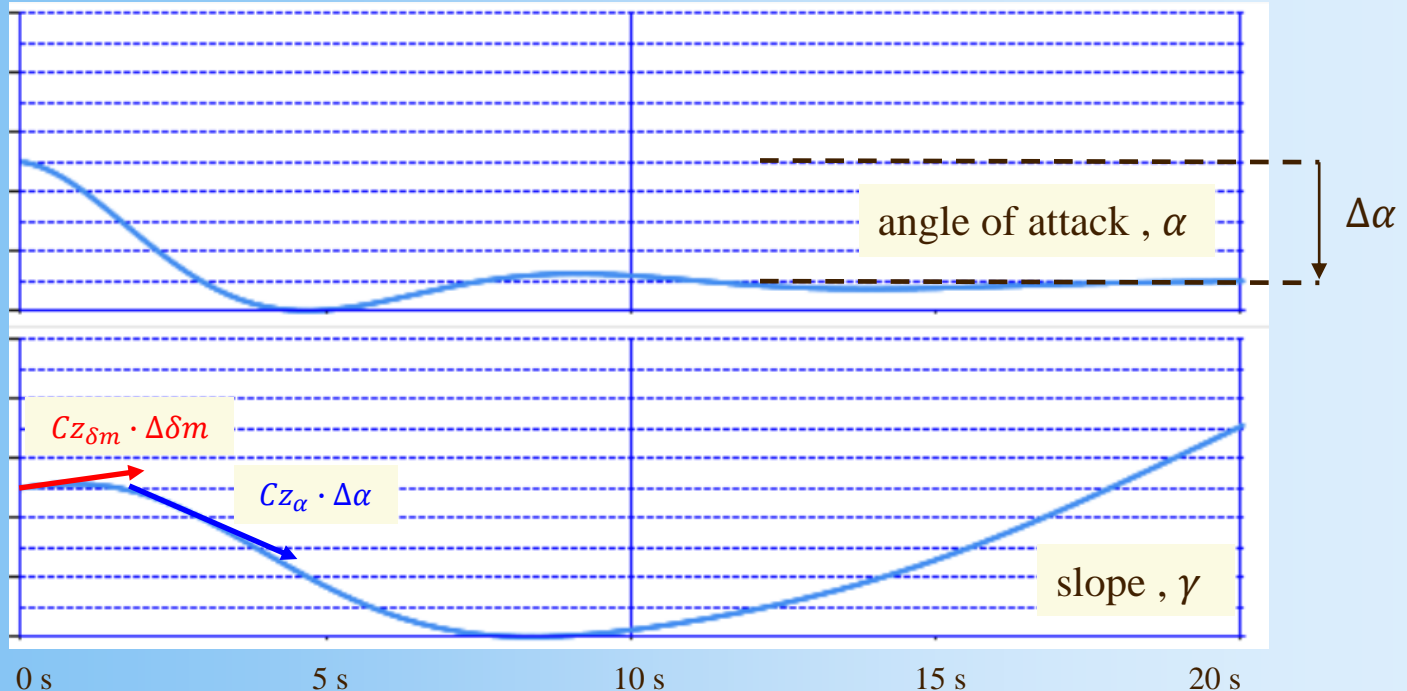


Initial effect from a $\Delta\delta m$ variation



Time simulation 20s

Concorde / 5000 ft / 100 m/s / 5° elevator step



Note the quick convergence of the angle of attack, typical of the Short Period mode
The slope γ starts its long term oscillation, typical of the Phugoid

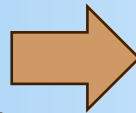
Elevator deflection : Final Trim



Situation at t=0 : Trim n°1

$$\begin{cases} -\frac{1}{2}\rho V_1^2 SCx + F_0(\rho, V_1) \cdot \delta x_1 - mg \cdot \gamma_1 = 0 \\ -\frac{1}{2}\rho V_1^2 SCz_\alpha(\alpha_1 - \alpha_0) + mg = 0 \\ Cm_0 + Cm_{\alpha,G}(\alpha_1 - \alpha_0) + Cm_{\delta m}\delta m_1 = 0 \\ q_1 = 0 \end{cases}$$

Situation after a certain time: Trim n°2



$$\begin{cases} -\frac{1}{2}\rho V_2^2 SCx + F_0(\rho, V_2) \cdot \delta x_1 - mg \cdot \gamma_2 = 0 \\ -\frac{1}{2}\rho V_2^2 SCz_\alpha(\alpha_2 - \alpha_0) + mg = 0 \\ Cm_0 + Cm_{\alpha,G}(\alpha_2 - \alpha_0) + Cm_{\delta m}(\delta m_1 + \Delta\delta m) = 0 \\ q_2 = 0 \end{cases}$$

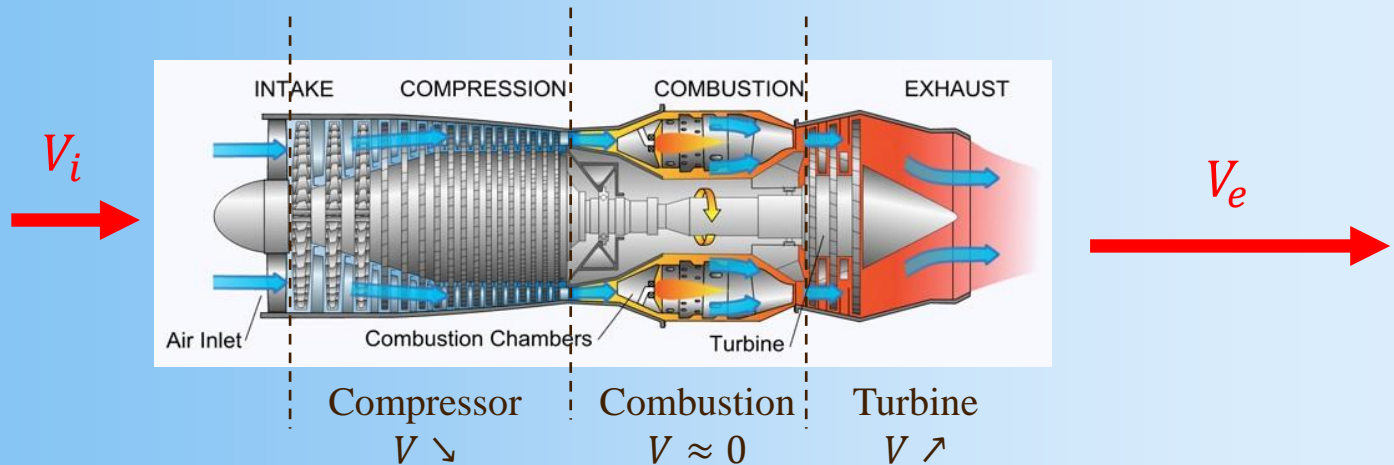
$$\Delta\delta m > 0^\circ, \text{ fixed} / \Delta\delta x = 0$$

Variation between the 2 successive trims

$$\begin{cases} \Delta\gamma = \frac{\Delta\left\{F_0(\rho, V) \cdot \delta x_1 - \frac{1}{2}\rho V^2 SCx\right\}}{mg} = ? \\ \frac{V_2^2}{V_1^2} = \frac{Cz_1}{Cz_2} > 1 \rightarrow V_2 > V_1 \\ \Delta\alpha = \alpha_2 - \alpha_1 = -\frac{Cm_{\delta m}}{Cm_{\alpha,G}} \cdot \Delta\delta m < 0 \\ q_2 = q_1 = 0 \end{cases}$$

The sign of $\Delta\gamma$ stays unknown and needs a graphical resolution (see next chart)

Turbofan (very simple) principle



$$F \sim \dot{m} \cdot (V_e - V_i)$$

- The intake velocity V_i corresponds to the aircraft velocity V
- The exhaust velocity V_e doesn't depend on V , function on the turbines efficiency

$$F \sim \dot{m} \cdot (V_e - V)$$

Cte



$$V \nearrow \Rightarrow F \searrow$$

Thrust and Drag evolution versus V



The sign of the quantity $\Delta\gamma$ can be found graphically :

We assume the Steady state and we plot the Thrust and the Drag versus the Velocity V :

- The thrust is a curve decreasing versus V : $\frac{\partial F}{\partial V} < 0$
- The Drag is a parabola versus V :

$$\frac{1}{2}\rho V^2 S C_x = \frac{1}{2}\rho V^2 S \cdot (C_{x_0} + k_i C_z^2)$$

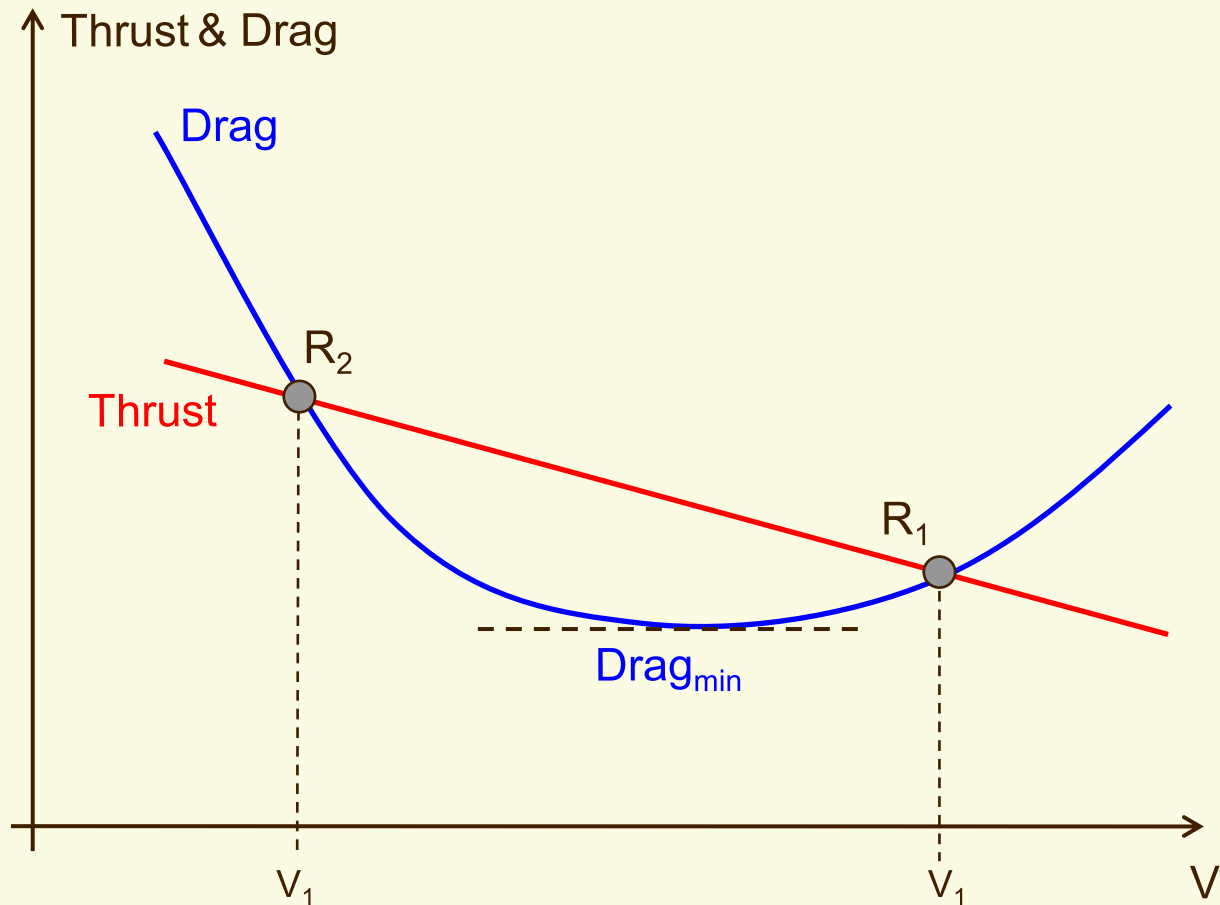


$$\frac{1}{2}\rho V^2 S C_x = \frac{1}{2}\rho V^2 S C_{x_0} + \frac{1}{2}\rho V^2 S \cdot k_i C_z^2 \quad \longleftarrow \quad C_z = \frac{mg}{\frac{1}{2}\rho V^2 S}$$



$$\frac{1}{2}\rho V^2 S C_x = \frac{1}{2}\rho V^2 S C_{x_0} + k_i \cdot \frac{2m^2 g^2}{\rho V^2 S} = a \cdot V^2 + \frac{b}{V^2}$$

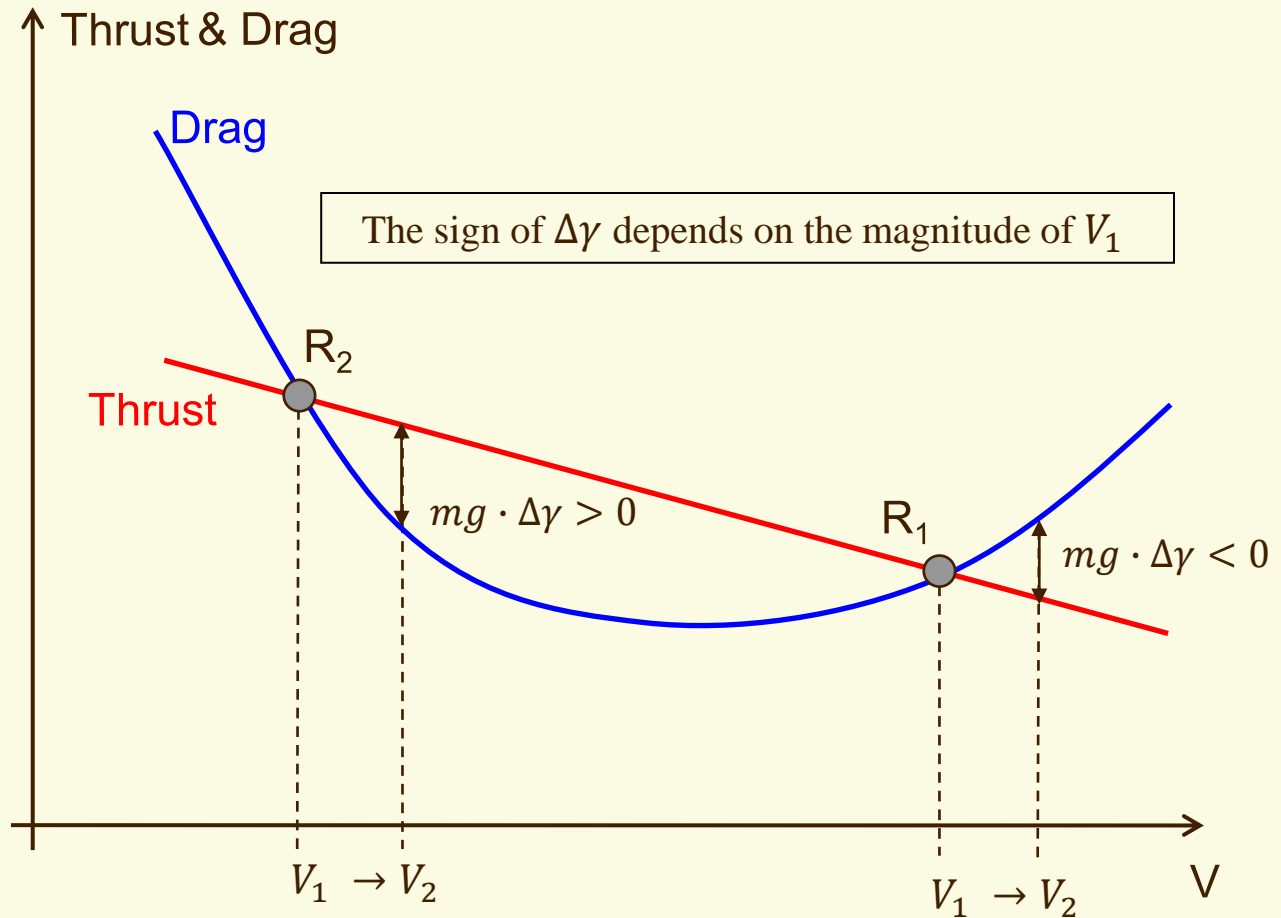
Thrust and Drag evolution versus V



The Drag evolution versus V is a parabola curve :

- The longitudinal flight at $\gamma = 0^\circ$ is possible when : $\text{Thrust} > \text{Drag}_{\min}$
- There are 2 possible solutions for the initial trim at $\gamma = 0^\circ$ (when $\text{Thrust} = \text{Drag}$)
 - The first One at high velocity : the 1st regime
 - The second One at low velocity : the 2nd regime

Graphical Resolution for $\Delta\gamma$



You are trimmed at a first equilibrium with V_1
Then, you perform the pitch down elevator manoeuvre,
the velocity reaches a new trimmed value V_2 such as $\Delta V = V_2 - V_1 > 0$

Case n°1

you start from the point R_1 (first regime), the final $\Delta V > 0$ leads to Drag > Thrust

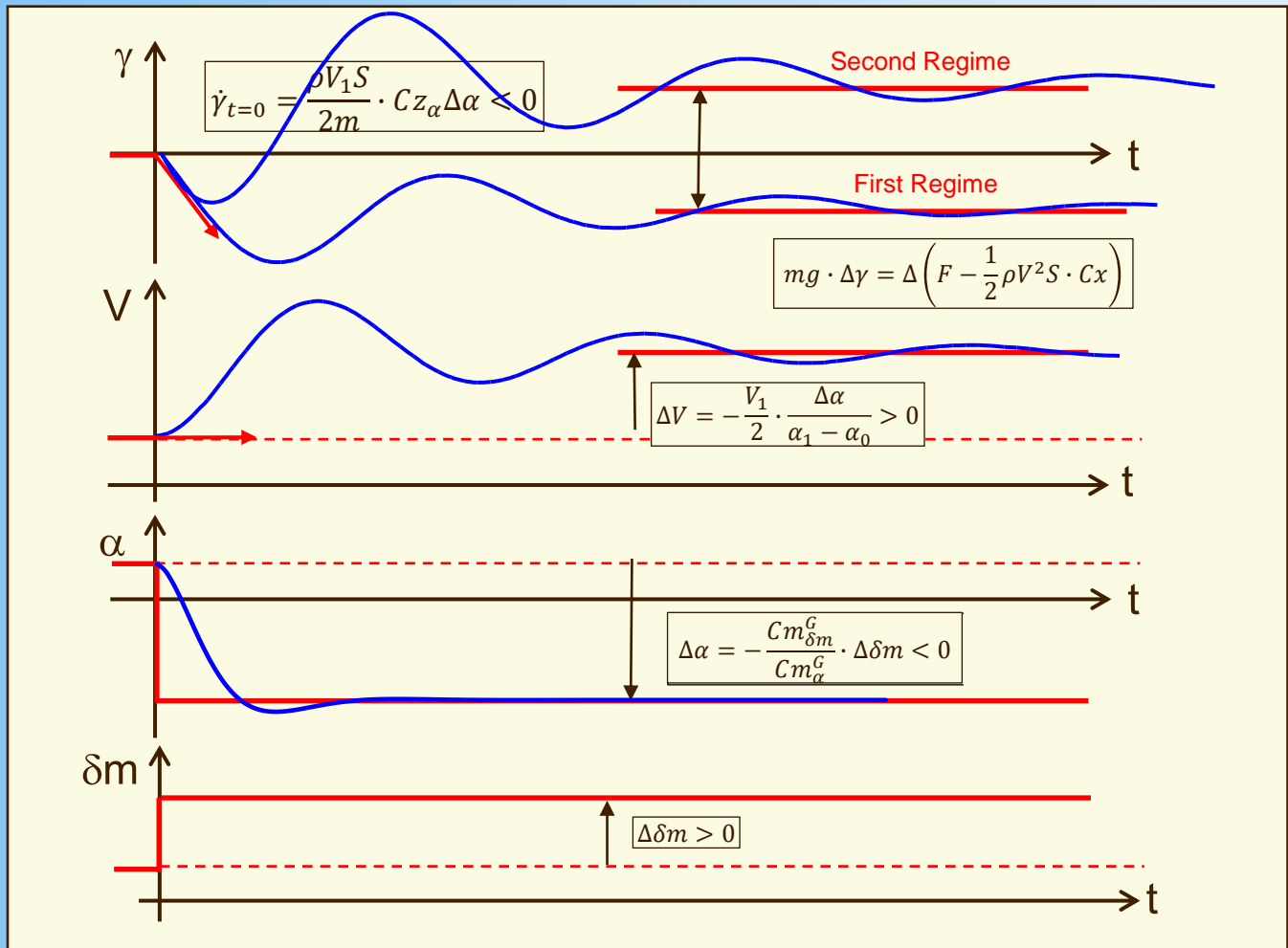
- your slope decreases and you loose altitude
- it is the first regime : the usual one

Case n°2

you start from the point R_2 (second), the final $\Delta V > 0$ leads to Thrust > Drag

- your slope increases and you gain altitude
- it is the second regime : the unusual one

General Response from a $\Delta\delta m$ variation



Starting from an initial flight trim situation, you perform a pitch down elevator manoeuvre ($\Delta\delta m > 0$) and you maintain it. What happens at Long Term ?

At Long term,

- The angle of attack decreases : $\Delta\alpha = -\frac{Cm_{\delta m}}{Cm_{\alpha,G}} \cdot \Delta\delta m < 0$ (Pitch Equation)
- The velocity increases consequently : $\frac{V_2^2}{V_1^2} = \frac{Cz_1}{Cz_2} > 1$ (Lift Equation)
- The Final variation of the slope depends on the Initial velocity value
 - If the Initial velocity is low (second regime), the slope will increase : you gain altitude
 - If the Initial velocity is high (first regime), the slope will decrease : you loose altitude

Remark : the first regime is the “usual” one. You make a pitch down elevator command, your aircraft rotates down, your angle of attack decreases, your velocity increases and you loose altitude.

As for the thrust variation command, between these 2 states, there is a transient phase characterized by long period, low damped oscillations of the velocity called the phugoïde

General Response from a $\Delta\delta m$ variation



Time simulation 200s **Concorde / 5000 ft / 100 m/s / 5° elevator step**

