

## General Expression for $d\vec{V}/dt$ & $d\vec{\Omega}/dt$



## The state of the s

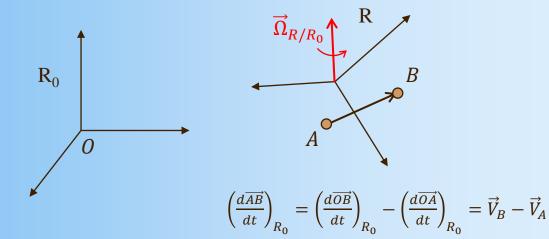
## Relation between d/dt and $\overrightarrow{\Omega}$



We consider a referential,  $R_0$ We consider another referential R animated with a rotation  $\overrightarrow{\Omega}_{R/R_0}$ A and B are 2 fix points of the Referential R,

$$\vec{V}_B = \vec{V}_A + \vec{\Omega}_{R/R_0} \wedge \overrightarrow{AB} \rightarrow \left(\frac{d\overrightarrow{AB}}{dt}\right)_{R_0} = \vec{\Omega}_{R/R_0} \wedge \overrightarrow{AB}$$

The velocity field (of a solid) is a torsor with a resultant  $\overrightarrow{\Omega}$ 



## ()

## Relation between d/dt and $\overrightarrow{\Omega}$



We consider a referential,  $R_0$ We consider another referential R animated with a rotation  $\overrightarrow{\Omega}_{R/R_0}$ 

If  $\vec{X}$  is a fix vector of the Referential R,

$$\rightarrow \left(\frac{d\vec{X}}{dt}\right)_{R_0} = \vec{\Omega}_{R/R_0} \wedge \vec{X}$$

This relation can be generalised for any vector  $\vec{X}$ 

$$\rightarrow \left(\frac{d\vec{X}}{dt}\right)_{R_0} = \left(\frac{d\vec{X}}{dt}\right)_R + \vec{\Omega}_{R/R_0} \wedge \vec{X}$$



## General Expression of $d\vec{V}/dt$

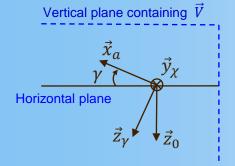


We apply the derivation expression using  $R_0$  and  $R_a$ 

$$\left( \frac{d\vec{V}}{dt} \right)_{R_0} = \left( \frac{d\vec{V}}{dt} \right)_{R_a} + \vec{\Omega}_{a/0} \wedge \vec{V} = \dot{V} \vec{x}_a + V \vec{\Omega}_{a/0} \wedge \vec{x}_a$$

but 
$$\vec{\Omega}_{a/0} = \dot{\chi} \ \vec{z}_0 + \dot{\gamma} \ \vec{y}_{\chi} + \dot{\mu} \ \vec{x}_a$$

$$\left(\frac{d\vec{V}}{dt}\right)_{R_0} = \dot{V} \, \vec{x}_a + V \dot{\chi} \, \vec{z}_0 \wedge \vec{x}_a + V \dot{\gamma} \, \vec{y}_{\chi} \wedge \vec{x}_a$$

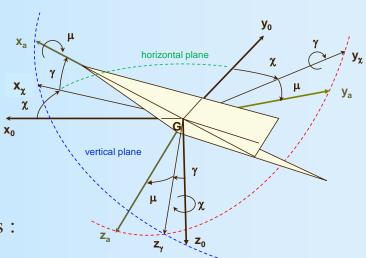


$$\left(\frac{d\vec{V}}{dt}\right)_{R_0} = \dot{V} \, \vec{x}_a + V \cos \gamma \, \dot{\chi} \, \vec{y}_{\chi} - V \dot{\gamma} \, \vec{z}_{\gamma}$$

#### General Remarks



$$\left(\frac{d\vec{V}}{dt}\right)_{R_0} = \dot{V} \, \vec{x}_a + V \cos \gamma \, \dot{\chi} \, \vec{y}_{\chi} - V \dot{\gamma} \, \vec{z}_{\gamma}$$



The absolute acceleration includes 3 terms:

- 1) along the velocity  $\vec{V}$
- 2) within the horizontal plane, perpendicular to  $\vec{V}$
- 3) within the vertical plane containing  $\vec{V}$ , perpendicular to  $\vec{V}$

The 2 last terms correspond to centripetal accelerations for a uniform circular motion :

- within an horizontal plane at a velocity,  $V \cos \gamma$  and a rotation rate,  $\dot{\chi}$
- within a vertical plane at a velocity, V and a rotation rate,  $\dot{\gamma}$



## General Expression of $d\Omega/dt$



We apply the derivation expression using  $R_0$  and  $R_h$ 

$$\left(\frac{d\overrightarrow{\Omega}}{dt}\right)_{R_0} = \left(\frac{d\overrightarrow{\Omega}}{dt}\right)_{R_b} + \overrightarrow{\Omega}_{b/0} \wedge \overrightarrow{\Omega} = \left(\frac{d\overrightarrow{\Omega}}{dt}\right)_{R_b}$$

with 
$$\vec{\Omega} = \vec{\Omega}_{ac/R_0} = \vec{\Omega}_{R_b/R_0} = \begin{vmatrix} p \\ q \\ r \end{vmatrix}$$

$$\left(\frac{d\overrightarrow{\Omega}}{dt}\right)_{R_0} = \left(\frac{d\overrightarrow{\Omega}}{dt}\right)_{R_b} = \begin{vmatrix} \dot{p} \\ \dot{q} \\ \dot{r} \end{vmatrix}$$

#### General Remarks



$$\vec{M}_G = [I_G] \cdot \left(\frac{d\vec{\Omega}}{dt}\right)_{R_0} = \begin{bmatrix} A & 0 & -K \\ 0 & B & 0 \\ -K & 0 & C \end{bmatrix}_{R_b} \begin{vmatrix} \dot{p} \\ \dot{q} \\ \dot{r} \end{vmatrix}$$

The 2<sup>nd</sup> Newton law can be expressed easily with respect to Rb

We can also neglect the cross product term E

$$\vec{M}_G = [I_G] \cdot \left(\frac{d\vec{\Omega}}{dt}\right)_{R_0} = \begin{vmatrix} A \cdot \dot{p} \\ B \cdot \dot{q} \\ C \cdot \dot{r} \end{vmatrix}$$

# Pure Longitudinal Flight



Lockheed Constellation

## Pure Longitudinal Flight



Pure Longitudinal Flight requires that all the forces acting on the a/c are within the a/c plane of symmetry

- $\triangleright$  all forces within the plane  $(x_b, z_b)$ : no lateral forces
- $\triangleright$  the a/c plane of symmetry is vertical because it contains the vector  $m\vec{g}$
- the y<sub>b</sub> axis is within the horizontal plane

$$\rightarrow \phi_1 = 0 \rightarrow \phi = 0$$

> the aircraft velocity is within the airplane plane of symmetry

$$\rightarrow \beta = 0$$

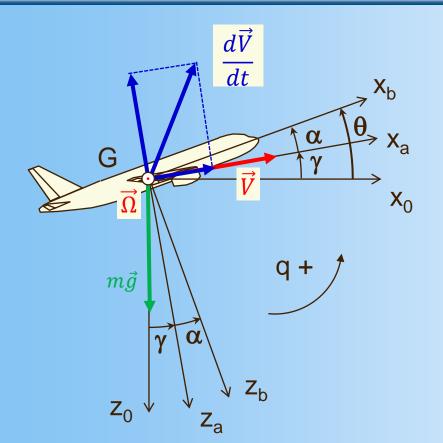
> the aircraft acceleration is within the airplane plane of symmetry

$$\rightarrow \left(\frac{d\vec{V}}{dt}\right)_{R_0} = \dot{V} \, \vec{x}_a + V \cos \gamma \, \dot{\vec{\chi}} \, \vec{y}_{\chi} - V \dot{\gamma} \, \vec{z}_a$$

the aircraft can only rotates with respect to the  $y_b$  axis: it can only rotates within the vertical plane / plane of symmetry  $\rightarrow \vec{\Omega}_{b/0} = \dot{\theta} \ \vec{y}_b \rightarrow q = \dot{\theta}$ 

## Pure Longitudinal Flight





$$\begin{cases} \beta = 0^{\circ} \\ \phi = 0^{\circ} \\ \theta = \alpha + \gamma \ (*) \\ q = \dot{\theta} \end{cases}$$

$$\left(\frac{d\vec{V}}{dt}\right)_{R_0} = \dot{V} \, \vec{x}_a - V \dot{\gamma} \, \vec{z}_a$$

$$\vec{\Omega} = q \cdot \vec{y}_b$$

(\*) only valid for pure Longitudinal flight, see annex



## A STATE OF THE PARTY OF THE PAR

### Steady Turn Manoeuvre



The Steady Turn Manoeuvre requires that the rotation vector  $\overrightarrow{\Omega}$  is a constant vector.

It is a motion performed at constant altitude (steady: no variation).

$$\vec{\Omega}_{a/0} = \vec{\Omega}_{a/b} + \vec{\Omega}_{b/0} = \vec{\Omega}_{b/0}$$
, because  $\vec{\Omega}_{a/b} = \dot{\beta} \vec{z}_a - \dot{\alpha} \vec{y}_b = \vec{0}$  (steady condition)

$$\dot{\chi} \ \vec{z}_0 + \dot{\gamma} \ \vec{y}_{\chi} + \dot{\mu} \ \vec{x}_a = \dot{\psi} \ \vec{z}_0 + \dot{\theta} \ \vec{y}_{\psi} + \dot{\phi} \ \vec{x}_b$$

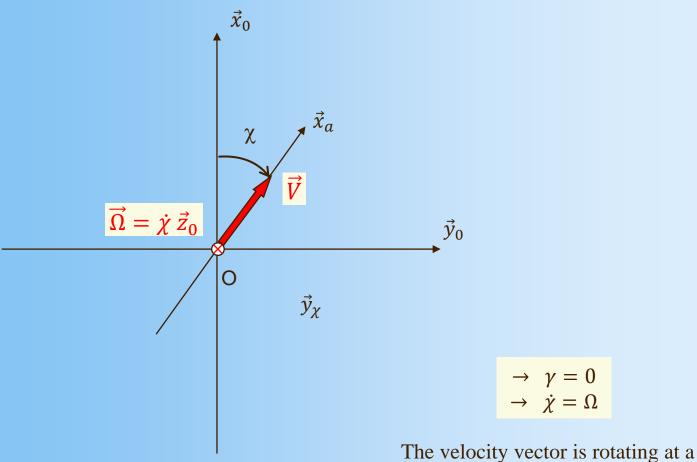
By identification: 
$$\dot{\chi} = \dot{\psi} = \Omega$$
 and  $\dot{\gamma} = \dot{\mu} = \dot{\theta} = \dot{\phi} = 0$ 

The rotation vector  $\overrightarrow{\Omega}_{a/0} = \overrightarrow{\Omega}_{b/0}$  is vertical

$$\vec{\Omega} = \Omega \, \vec{z}_0 = \dot{\chi} \, \vec{z}_0 = \dot{\psi} \, \vec{z}_0$$

## Steady Turn manoeuvre



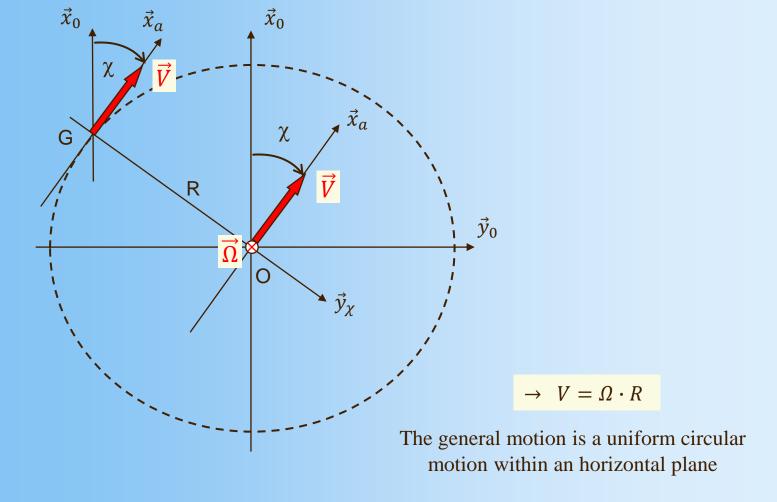


constant rate  $\Omega$  within an horizontal plane

## The state of the s

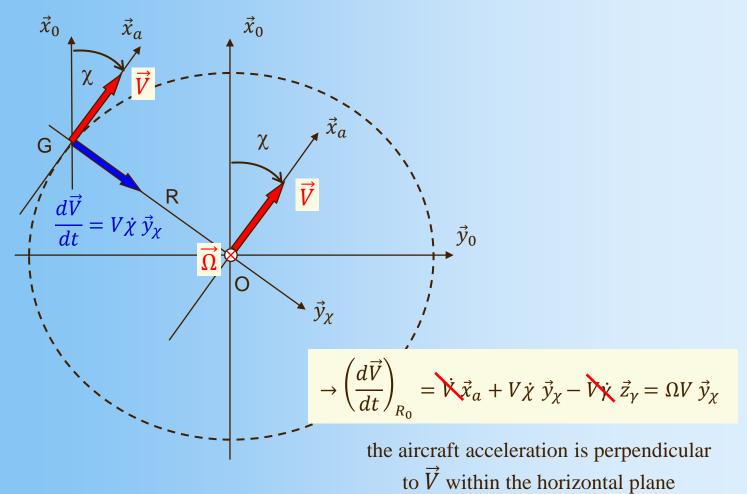
## Steady Turn manoeuvre





## Steady Turn manoeuvre



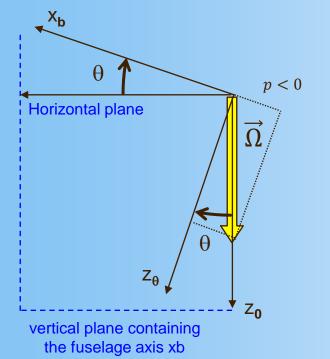


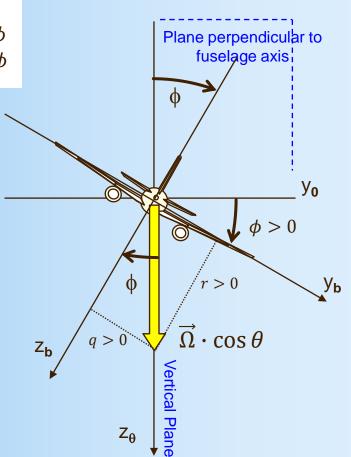


## Steady Turn: expression of $\overline{\Omega}_{b/0}$



$$\vec{\Omega}_{b/0} = \begin{vmatrix} p & -\sin\theta \\ q = \Omega \cdot & \cos\theta \cdot \sin\phi \\ r & R_b \end{vmatrix}$$

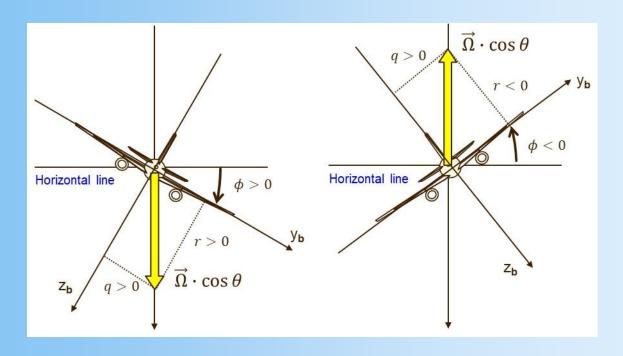






## Steady Turn: positive, pitch up rate, q





During a steady turn manoeuvre, there is a steady pitch-up rate:

$$q = \Omega \cos \theta \cdot \sin \phi = \Omega \cdot \sin \phi_1 > 0$$

#### General Remarks



Pure Longitudinal Flight / Steady Turn Manoeuvre correspond to trimmed situations.

- ➤ If the aircraft is stable (longitudinal stability) and if the pilot doesn't apply any roll / yaw command, at the end, we will converge to a trimmed situation corresponding to the Pure Longitudinal Flight
- ➤ If the aircraft is stable (spiral stability) and if the pilot applies a roll / yaw command, at the end, we will converge to a trimmed situation corresponding to the Steady Turn Manœuvre

These notions of « stability » and « convergence » are linked to the dynamic properties of the aircraft (aircraft eigen modes) that we will study latter in this course.