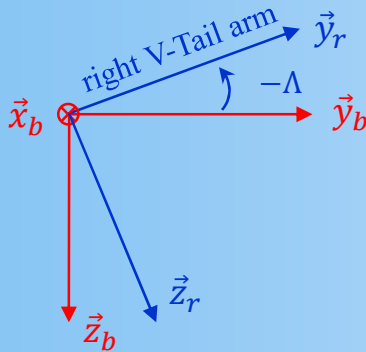




# Application to the V-Tail

General Atomics MQ-9 Reaper

The V-Tail is a configuration where both the HTP/VTP are grouped within a same entity



Cirrus Vision SF50

We define a “local” referential associated to the right arm of the V-Tail :  $R_r = (x_b, y_r, z_r)$  and so we can define “local” angle of attack / side slip with respect to this referential

Question : what is the « local »  $\alpha_r, \beta_r$  as seen by the right arm of the V-Tail ?

We need 1 rotation for moving from  $R_b$  to  $R_r$  :  $R_b \xrightarrow{(x, -\Lambda)} R_r$

$$T_{r/b} = T_x(-\Lambda) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \Lambda & -\sin \Lambda \\ 0 & \sin \Lambda & \cos \Lambda \end{bmatrix}$$

We compute the coordinate of the vector  $\vec{x}_a$  with respect to  $R_r$

$$\vec{x}_a = \left|_{R_b} \begin{array}{c} \cos \alpha \cos \beta \\ \sin \beta \\ \sin \alpha \cos \beta \end{array} \right| = T_{r/b} \cdot \left|_{R_b} \begin{array}{c} \cos \alpha \cos \beta \\ \sin \beta \\ \sin \alpha \cos \beta \end{array} \right| = \left|_{R_r} \begin{array}{c} \cos \alpha \cos \beta \\ \sin \beta \cos \Lambda - \sin \alpha \cos \beta \sin \Lambda \\ \sin \beta \sin \Lambda + \sin \alpha \cos \beta \cos \Lambda \end{array} \right|$$

We apply the general relations

$$\begin{cases} \sin \beta_r = \vec{x}_a \cdot \vec{y}_r = \sin \beta \cos \Lambda - \sin \alpha \cos \beta \sin \Lambda \\ \sin \alpha_r \cos \beta_r = \vec{x}_a \cdot \vec{z}_r = \sin \beta \sin \Lambda + \sin \alpha \cos \beta \cos \Lambda \end{cases}$$

By using the small angles approximations :

$$\begin{cases} \alpha_l \approx \alpha \cos \Lambda - \beta \sin \Lambda \\ \beta_l \approx \beta \cos \Lambda + \alpha \sin \Lambda \end{cases}$$

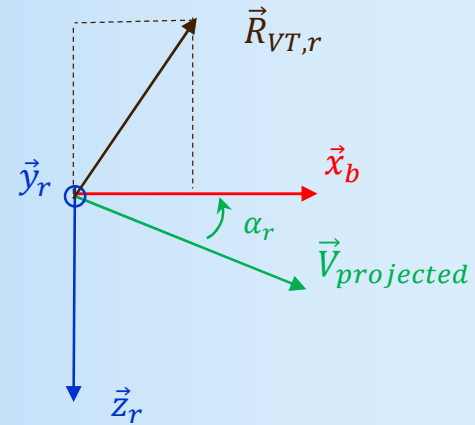
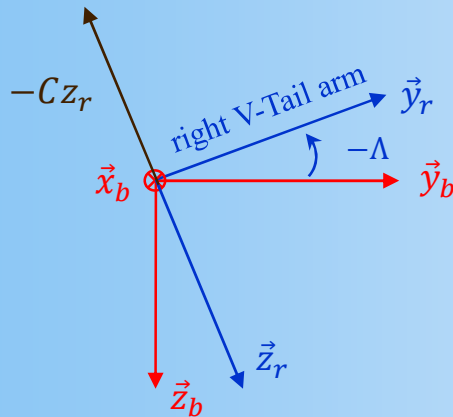
$$\begin{cases} \alpha_r \approx \alpha \cos \Lambda + \beta \sin \Lambda \\ \beta_r \approx \beta \cos \Lambda - \alpha \sin \Lambda \end{cases}$$

You obtain the expression for the left arm of the V-tail by changing  $\Lambda$  in  $-\Lambda$

# Expression of V-Tail aero forces



Submitted to a local angle of attack  $\alpha_r$  and to an elevator deflection  $\delta r$ , the right half-tail creates a lift force within its own plane of symmetry ( $\vec{x}_b, \vec{z}_r$ )



$$\vec{R}_{VT,r} = q_\infty \frac{S_h}{2} (Cz_\alpha \alpha_r + Cz_{\delta m} \delta r) \begin{vmatrix} \sin \alpha_r \approx \alpha_r \\ 0 \\ -\cos \alpha_r \approx -1 \end{vmatrix}_{R_r}$$

$q_\infty$  = dynamic pressure /  $S_h$  = ref. surface empennage

# Expression of V-Tail aero forces



We have to express  $\vec{R}_{VT,r}$  within the aerodynamic referential :  $R_r \rightarrow R_b \rightarrow R_a$

By using the small angles approximations :

$$T_{a/r} = T_{a/b} \otimes T_{b/r} = \begin{bmatrix} 1 & \beta & \alpha \\ -\beta & 1 & 0 \\ -\alpha & 0 & 1 \end{bmatrix} \otimes \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \Lambda & \sin \Lambda \\ 0 & -\sin \Lambda & \cos \Lambda \end{bmatrix}$$

$$T_{a/r} = \begin{bmatrix} 1 & \beta \cos \Lambda - \alpha \sin \Lambda & \beta \sin \Lambda + \alpha \cos \Lambda \\ -\beta & \cos \Lambda & \sin \Lambda \\ -\alpha & -\sin \Lambda & \cos \Lambda \end{bmatrix}$$

$$\vec{R}_{VT,r} = q_\infty \frac{S_h}{2} (C_{Z_\alpha} \alpha_r + C_{Z_{\delta m}} \delta r) \begin{bmatrix} \alpha_r \\ 0 \\ -1 \end{bmatrix}_{R_r} = q_\infty \frac{S_h}{2} (C_{Z_\alpha} \alpha_r + C_{Z_{\delta m}} \delta r) \cdot T_{a/r} \begin{bmatrix} \alpha_r \\ 0 \\ -1 \end{bmatrix}_{R_r}$$

$$\vec{R}_{VT,r} = q_\infty \frac{S_h}{2} (C_{Z_\alpha} \alpha_r + C_{Z_{\delta m}} \delta r) \begin{bmatrix} \alpha_r - (\beta \sin \Lambda + \alpha \cos \Lambda) \approx 0 \\ -\sin \Lambda \\ -\cos \Lambda \end{bmatrix}_{R_a}$$

We sum both contributions of the Vtail arms

$$\vec{R}_{VT} = q_{\infty} \frac{S_h}{2} \left( (Cz_{\alpha} \alpha_l + Cz_{\delta m} \delta l) \begin{vmatrix} 0 \\ \sin \Lambda \\ -\cos \Lambda \end{vmatrix}_{Ra} + (Cz_{\alpha} \alpha_r + Cz_{\delta m} \delta r) \begin{vmatrix} 0 \\ -\sin \Lambda \\ -\cos \Lambda \end{vmatrix}_{Ra} \right)$$

$$\vec{R}_{VT} = q_{\infty} \frac{S_h}{2} \left\{ Cz_{\alpha} \begin{vmatrix} 0 \\ \sin \Lambda (\alpha_l - \alpha_r) \\ -\cos \Lambda (\alpha_l + \alpha_r) \end{vmatrix}_{Ra} + Cz_{\delta m} \begin{vmatrix} 0 \\ \sin \Lambda (\delta_l - \delta_r) \\ -\cos \Lambda (\delta_l + \delta_r) \end{vmatrix}_{Ra} \right\}$$

By using the expression of  $\alpha_l$  and  $\alpha_r$

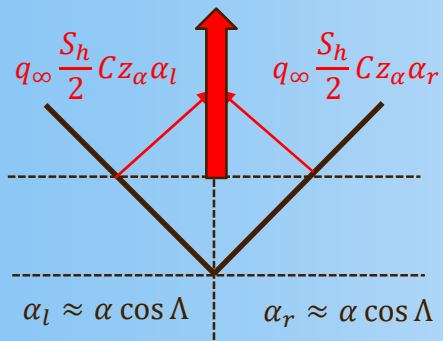
$$\vec{R}_{VT} = q_{\infty} S_h \left\{ Cz_{\alpha} \begin{vmatrix} 0 \\ -\beta \cdot \sin^2 \Lambda \\ -\alpha \cdot \cos^2 \Lambda \end{vmatrix}_{Ra} + Cz_{\delta m} \begin{vmatrix} 0 \\ \sin \Lambda \cdot \frac{\delta_l - \delta_r}{2} \\ -\cos \Lambda \cdot \frac{\delta_l + \delta_r}{2} \end{vmatrix}_{Ra} \right\}$$

# V-Tail response to $\alpha/\beta$



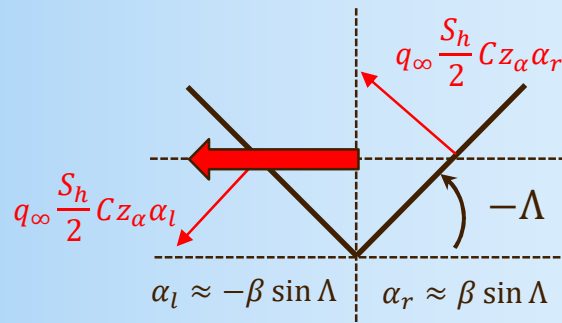
PITCH

$\alpha > 0$



YAW

$\beta > 0$



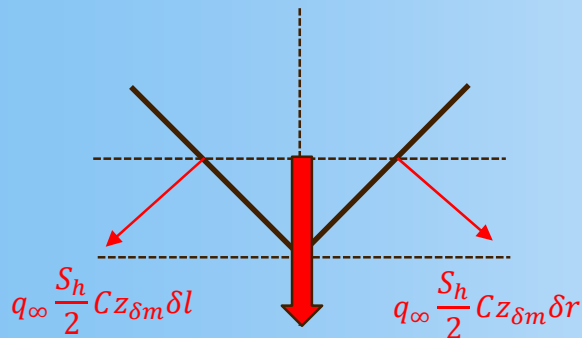
$$\vec{R}_z = -q_\infty S_h C_{Z_\alpha} \alpha \cdot \cos^2 \Lambda \cdot \vec{z}_a$$

$$\vec{R}_y = -q_\infty S_h C_{Z_\alpha} \beta \cdot \sin^2 \Lambda \cdot \vec{y}_a$$



## PITCH

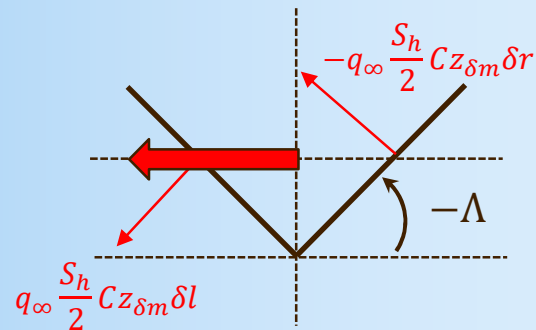
$$\delta l = \delta r < 0$$



$$\vec{R}_z = -q_\infty S_h C_{z\delta m} \cdot \frac{\delta l + \delta r}{2} \cdot \cos \Lambda \cdot \vec{z}_a$$

## YAW

$$\delta l = -\delta r < 0$$



$$\vec{R}_y = q_\infty S_h C_{z\delta m} \cdot \frac{\delta l - \delta r}{2} \cdot \sin \Lambda \cdot \vec{y}_a$$

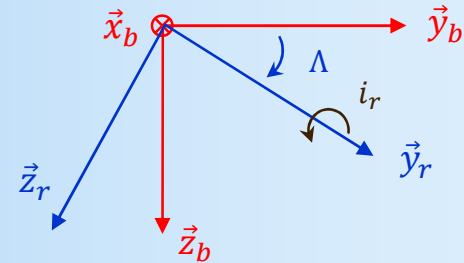
# Inversed V-Tail



General Atomics MQ-1 Predator

The Predator drone is equipped with an Inversed Vtail :

- There is no control surface on the Vtail
- But each arm can rotate around their y-axis



We need 2 rotations for moving from  $R_b$  to  $R_r$  :  $R_b \xrightarrow{(x, \Lambda)} R_i \xrightarrow{(y, i_r)} R_r$

$$T_{r/b} = T_{r/i} \otimes T_{i/b} = T_y(i_r) \otimes T_x(\Lambda) = \begin{bmatrix} \cos i_r & 0 & -\sin i_r \\ 0 & 1 & 0 \\ \sin i_r & 0 & \cos i_r \end{bmatrix} \otimes \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \Lambda & \sin \Lambda \\ 0 & -\sin \Lambda & \cos \Lambda \end{bmatrix}$$

$$T_{r/b} = \begin{bmatrix} \cos i_r & \sin i_r \sin \Lambda & -\sin i_r \cos \Lambda \\ 0 & \cos \Lambda & \sin \Lambda \\ \sin i_r & -\cos i_r \sin \Lambda & \cos i_r \cos \Lambda \end{bmatrix}$$

# Expression of local angle of attack



We compute the coordinate of the vector  $\vec{x}_a$  with respect to  $R_r$

By using the small angles approximations :

$$\vec{x}_a = T_{r/b} \cdot \begin{vmatrix} \cos \alpha \cos \beta \\ \sin \beta \\ \sin \alpha \cos \beta \end{vmatrix}_{R_b} \approx \begin{vmatrix} 1 \\ \alpha \sin \Lambda + \beta \cos \Lambda \\ \alpha \cos \Lambda - \beta \sin \Lambda + i_r \end{vmatrix}_{R_r}$$

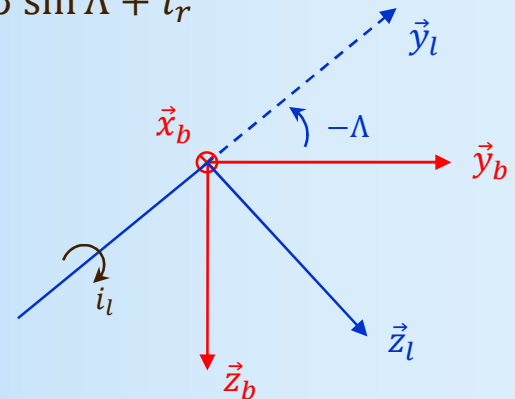
We apply the general relations

$$\begin{cases} \sin \beta_r = \vec{x}_a \cdot \vec{y}_r = \alpha \sin \Lambda + \beta \cos \Lambda \\ \sin \alpha_r \cos \beta_r = \vec{x}_a \cdot \vec{z}_r = \alpha \cos \Lambda - \beta \sin \Lambda + i_r \end{cases}$$

$$\begin{cases} \alpha_r \approx \alpha \cos \Lambda - \beta \sin \Lambda + i_r \\ \alpha_l \approx \alpha \cos \Lambda + \beta \sin \Lambda + i_l \end{cases}$$

right Vtail nose up :  $i_r > 0$

left Vtail nose up :  $i_l > 0$



$$T_{a/r} = T_{a/b} \otimes T_{b/r} = \begin{bmatrix} 1 & \beta & \alpha \\ -\beta & 1 & 0 \\ -\alpha & 0 & 1 \end{bmatrix} \otimes \begin{bmatrix} 1 & 0 & i_r \\ i_r \sin \Lambda & \cos \Lambda & -\sin \Lambda \\ -i_r \cos \Lambda & \sin \Lambda & \cos \Lambda \end{bmatrix}$$

$$T_{a/r} = \begin{bmatrix} 1 & \beta \cos \Lambda + \alpha \sin \Lambda & i_r + \alpha \cos \Lambda - \beta \sin \Lambda \\ -\beta + i_r \sin \Lambda & \cos \Lambda & -\sin \Lambda \\ -\alpha - i_r \cos \Lambda & \sin \Lambda & \cos \Lambda \end{bmatrix}$$

We have to express  $\vec{R}_{z,r}$  within the aerodynamic referential :  $R_r \rightarrow R_b \rightarrow R_a$

$$\vec{R}_{VT,r} = q_\infty \frac{S_h}{2} C_{Z_\alpha} \alpha_r \begin{bmatrix} \alpha_r \\ 0 \\ -1 \end{bmatrix}_{R_r} = q_\infty \frac{S_h}{2} C_{Z_\alpha} \alpha_r \begin{bmatrix} \alpha_r - (i_r + \alpha \cos \Lambda - \beta \sin \Lambda) \approx 0 \\ \sin \Lambda \\ -\cos \Lambda \end{bmatrix}_{R_a}$$

We add the left arm contribution (do not forget to change  $\Lambda$  to  $-\Lambda$ )

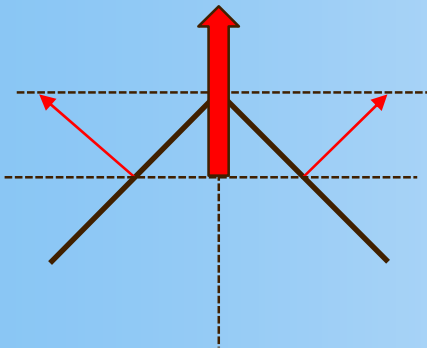
$$\vec{R}_{VT} = q_{\infty} \frac{S_h}{2} C_{Z\alpha} \begin{vmatrix} 0 \\ \sin \Lambda (\alpha_r - \alpha_l) \\ -\cos \Lambda (\alpha_l + \alpha_r) \end{vmatrix}_{Ra} = q_{\infty} \frac{S_h}{2} C_{Z\alpha} \begin{vmatrix} 0 \\ -\sin \Lambda (2\beta \sin \Lambda + i_l - i_r) \\ -\cos \Lambda (2\alpha \cos \Lambda + i_l + i_r) \end{vmatrix}_{Ra}$$

$$\vec{R}_{VT} = q_{\infty} S_h C_{Z\alpha} \left( \begin{vmatrix} 0 \\ -\beta \cdot \sin^2 \Lambda \\ -\alpha \cdot \cos^2 \Lambda \end{vmatrix}_{Ra} + \begin{vmatrix} 0 \\ -\frac{i_l - i_r}{2} \cdot \sin \Lambda \\ -\frac{i_l + i_r}{2} \cdot \cos \Lambda \end{vmatrix}_{Ra} \right)$$

The  $(i_l, i_r)$  command variables give the possibility to control the aircraft in pitch and yaw

## PITCH CONTROL

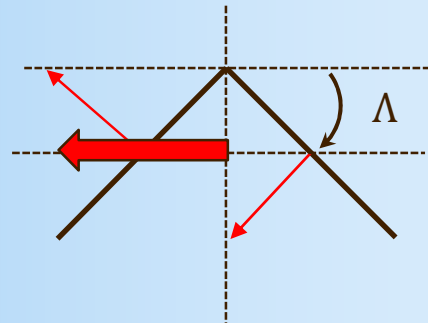
$$i_l = i_r > 0$$



$$\vec{R}_z = -q_\infty S_h C_{z\alpha} \frac{i_l + i_r}{2} \cdot \cos \Lambda \cdot \vec{z}_a$$

## YAW CONTROL

$$i_l = -i_r > 0$$



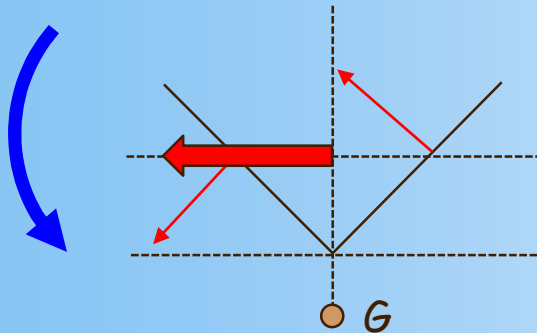
$$\vec{R}_y = -q_\infty S_h C_{z\alpha} \frac{i_l - i_r}{2} \cdot \sin \Lambda \cdot \vec{y}_a$$

# Inversed versus Conventional



Classical Vtail

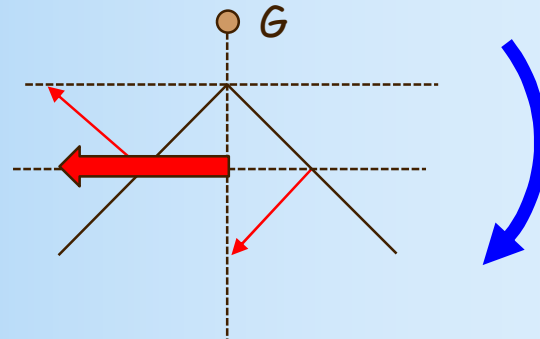
$$i_r = -i_l > 0$$



**INVERSE ROLL**

Inversed VTail

$$i_l = -i_r > 0$$



**DIRECT ROLL**

You apply a Yaw command for turning right, due to the relative Center of Gravity position, naturally the Inversed Vtail banks the aircraft on the right : hence, with the Inversed Vtail, you can also control the roll. This explains why there is no roll control surfaces (ailerons nor spoilers) on the Predator wing !



# Mono Block rotating V-Tail



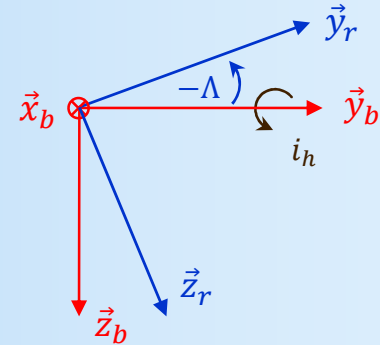
**Fouga CM-170 Magister**

We assume that the V-Tail can rotate with respect to the  $y_b$  axis

We need 2 rotations for moving from  $R_b$  to  $R_r$ :

$$R_b \rightarrow R_i \rightarrow R_r$$

$$(y, i_h) \quad (x, -\Lambda)$$



$$T_{r/b} = T_{r/i} \otimes T_{i/b} = T_x(-\Lambda) \otimes T_y(i_h) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \Lambda & -\sin \Lambda \\ 0 & \sin \Lambda & \cos \Lambda \end{bmatrix} \otimes \begin{bmatrix} \cos i_h & 0 & -\sin i_h \\ 0 & 1 & 0 \\ \sin i_h & 0 & \cos i_h \end{bmatrix}$$

$$T_{r/b} = \begin{bmatrix} \cos i_h & 0 & -\sin i_h \\ -\sin i_h \sin \Lambda & \cos \Lambda & -\cos i_h \sin \Lambda \\ \sin i_h \cos \Lambda & \sin \Lambda & \cos i_h \cos \Lambda \end{bmatrix}$$

We compute the coordinate of the vector  $\vec{x}_a$  with respect to  $R_r$

By using the small angles approximations :

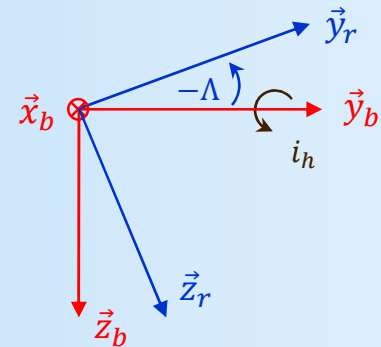
$$\vec{x}_a = T_{r/b} \cdot \begin{matrix} \cos \alpha \cos \beta \\ \sin \beta \\ \sin \alpha \cos \beta \end{matrix}_{R_b} \approx \begin{matrix} 1 \\ -\alpha \sin \Lambda + \beta \cos \Lambda - i_h \sin \Lambda \\ \alpha \cos \Lambda + \beta \sin \Lambda + i_h \cos \Lambda \end{matrix}_{R_r}$$

We apply the general relations

$$\begin{cases} \sin \beta_r = \vec{x}_a \cdot \vec{y}_r = -\alpha \sin \Lambda + \beta \cos \Lambda - i_h \sin \Lambda \\ \sin \alpha_r \cos \beta_r = \vec{x}_a \cdot \vec{z}_r = \alpha \cos \Lambda + \beta \sin \Lambda + i_h \cos \Lambda \end{cases}$$

$$\begin{cases} \alpha_r \approx \alpha \cos \Lambda + \beta \sin \Lambda + i_h \cos \Lambda \\ \alpha_r \approx \alpha \cos \Lambda - \beta \sin \Lambda + i_h \cos \Lambda \end{cases}$$

Vtail nose up :  $i_h > 0$



$$T_{a/r} = T_{a/b} \otimes T_{b/r} \approx \begin{bmatrix} 1 & \beta & \alpha \\ -\beta & 1 & 0 \\ -\alpha & 0 & 1 \end{bmatrix} \otimes \begin{bmatrix} 1 & -i_h \sin \Lambda & i_h \cos \Lambda \\ 0 & \cos \Lambda & \sin \Lambda \\ -i_h & -\sin \Lambda & \cos \Lambda \end{bmatrix}$$

$$T_{a/r} \approx \begin{bmatrix} 1 & \beta \cos \Lambda - \alpha \sin \Lambda - i_h \sin \Lambda & \alpha \cos \Lambda + \beta \sin \Lambda + i_h \cos \Lambda \\ -\beta - i_h & \cos \Lambda & \sin \Lambda \\ -\alpha - i_h & -\sin \Lambda & \cos \Lambda \end{bmatrix}$$

We have to express  $\vec{R}_{z,r}$  within the aerodynamic referential :  $R_r \rightarrow R_b \rightarrow R_a$

$$\vec{R}_{VT,r} \approx q_\infty \frac{S_h}{2} C_{Z\alpha} \alpha_r \begin{vmatrix} \alpha_r \\ 0 \\ -1 \end{vmatrix}_{R_r} = q_\infty \frac{S_h}{2} C_{Z\alpha} \alpha_r \begin{vmatrix} \alpha_r - (\alpha \cos \Lambda + \beta \sin \Lambda + i_h \cos \Lambda) \\ -\sin \Lambda \\ -\cos \Lambda \end{vmatrix}_{R_a} \approx 0$$

We add the left arm contribution (do not forget to change  $\Lambda$  to  $-\Lambda$ )

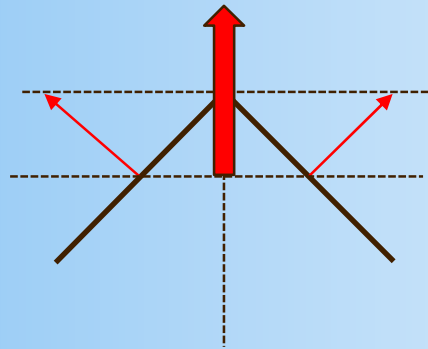
$$\vec{R}_{VT} \approx q_{\infty} \frac{S_h}{2} C_{Z\alpha} \left|_{R_a} \begin{array}{c} 0 \\ -\sin \Lambda (\alpha_r - \alpha_l) \\ -\cos \Lambda (\alpha_l + \alpha_r) \end{array} \right. \approx q_{\infty} S_h C_{Z\alpha} \left|_{R_a} \begin{array}{c} 0 \\ -\sin \Lambda \cdot \beta \sin \Lambda \\ -\cos \Lambda \cdot (\alpha \cos \Lambda + i_h \cos \Lambda) \end{array} \right.$$

$$\vec{R}_{VT} \approx q_{\infty} S_h C_{Z\alpha} \left( \left|_{R_a} \begin{array}{c} 0 \\ -\beta \cdot \sin^2 \Lambda \\ -\alpha \cdot \cos^2 \Lambda \end{array} \right. + \left|_{R_a} \begin{array}{c} 0 \\ 0 \\ -i_h \cdot \cos^2 \Lambda \end{array} \right. \right)$$

The  $i_h$  command variables give the possibility to control the aircraft in pitch

## PITCH CONTROL

$$i_h > 0$$



$$\vec{R}_z = -q_\infty S_h C_{z_\alpha} i_h \cdot \cos^2 \Lambda \cdot \vec{z}_a$$