

Relational Association Programming

Software Programming Paradigm Specification Proposal

Third Draft Edition, First Revision

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Introduction

This document is intended to specify compliance with the relational association programming as a software programming paradigm. Relational association programming is an extension of procedural and imperative programming, incorporating inter-dependent (relational) modular (association) software definition spaces (source code) and call by function reference table (objectification) based procedural invocation for large scale, high performance software systems programming.

Related Materials

Included with this document are two source code examples implemented in 5 language versions. The first example demonstrates fractionalization in the Tcl scripting language, Python scripting language, Visual Basic, C and C++ (2014) which are all relational association programming capable languages. The second example is a template library for C++ (2014) which demonstrates how a template library for use in systems programming might be written.

Definitions

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Association

- Is an associative programmatic scope of reference
- Defines conformation, abstraction and classification type elements
 - May define categorical situation type elements
- Tables information, function and objectification elements by identifier
 - May table categorical location definitions by identifier
- Is available during the definition of the associative elements

Relation

- Is an elementary directional relation of an associative element being referenced in any scope of reference of another association
- The related element may be addressed in the receiving associative source definition either by explicit specification of the associative relation or by implicit scope of reference resolution

Conformation

- Identifies an information type
- Is either elementary or composite
 - Member elements each identify an information type
- Includes both language provided types and user defined types
- Not required in typeless languages
- Conformation Template
 - This term must be used when the identifier identifies a template

Information

- Identifies an addressable unit of information
- May be treated as constant or modifiable
- May be supported by language provided operations (operators, etc.)
- Information Template
 - Term must be used when the identifier identifies a template

Abstraction

- Identifies a function call interface
- Defines the expected result and parametric types of the call interface
- May also define the parametric form
 - Any default argument values
 - Declaration of support for a variable number of arguments
- Not required in typeless languages
 - Call parameter/return semantics are matched instead
- Abstraction Template
 - This term must be used when the identifier identifies a template

Function

- Identifies an addressable unit of function
- May define a set of parametric arguments
 - Parametric types where required are drawn from the function's association and relations
- May return a result
 - Return types where required are drawn from the function's association and relations
- May contain a table of information and objectification used by all invocations of the function
 - Types where required are drawn from the function's association and relations
- May contain a table of (nested) function locals
 - Outer function's locals are available to nested functions
- Contains a table of information and objectification temporary locals used exclusively by each invocation of the function
 - Types where required are drawn from the function's association and relations
- Defines sequential programmatic instructions required to complete the intended procedure
- Must comply with structured programming execution flow control
 - No direct programmatic control of statement execution
 - Defines a sequence of programmatic statements
 - The statements are followed sequentially except during conditional jumps over statements
 - Strict constructs for any forward jumps through the sequence of statements
 - A subset sequence of the statements are followed or skipped based on a specified conditional evaluation
 - Strict constructs for any reverse jumps back through the sequence of statements
 - Looping conditions must be enunciated in the source code
 - A subset sequence of the statements are followed in a loop based on a specified conditional evaluation

Function (Continued)

- Must comply with procedural programming
 - Procedural invocations through tabled function identifier
 - Calls are made to a function tabled in the calling function's association
 - Calls are made to a function tabled in another association by relation to the calling function or by relation to the calling function's association
 - Calls may be made to a (nested) function tabled in the calling function's locals
- Must comply with procedural objectification programming
 - Procedural invocations through objectification of function by location
 - Calls are made to a function by location in an objectification tabled in the calling function's association
 - Calls are made to a function by location in an objectification tabled in another association by relation to the calling function or by relation to the calling function's association
 - Calls are made to a function by location in an objectification tabled in the calling function's locals
- Receives arguments as parameters passed from the calling function
- Execution follows the instructional statements of the function
- Function Template
 - This term must be used when the identifier identifies a template

Situation

- Is a categorical set of reference types
 - Conformation Situation
 - Identifies a reference to an information type, if supported
 - Conformation Situation (...) Situation
 - Identifies a reference to a reference (...) to an information type, if supported
 - Abstraction Situation
 - Identifies a reference to a function type, which must be supported
 - Abstraction Situation (...) Situation
 - Identifies a reference to a reference (...) to a function type, if supported
 - Classification Situation
 - Identifies a reference to an objectification type, if supported
 - Classification Situation (...) Situation
 - Identifies a reference to a reference (...) to an objectification type, if supported
- Situation Template
 - This term must be used when the identifier identifies a template

Location

- Is a categorical set of references
 - Information Location
 - Identifies a reference to an information
 - Information Location (...) Location
 - Identifies a reference to a reference (...) to an information
 - Function Location
 - Identifies a reference to a function
 - Function Location (...) Location
 - Identifies a reference to a reference (...) to a function
 - Objectification Location
 - Identifies a reference to an objectification
 - Objectification Location (...) Location
 - Identifies a reference to a reference (...) to an objectification
- May be treated as constant or variable
- May be supported by language defined operations (operators)
- Location Template
 - This term must be used when the identifier identifies a template

Classification

- Identifies an objectification of function type
- Is either elementary or composite
- Must be composed of one or more abstraction situation
- Not required in typeless languages
- The language must provide a means of calling a function by location
 - Through a primitive objectification where applicable
 - Through a member element traversal for composite objectification where applicable
- Classification Template
 - This term must be used when the identifier identifies a template

Objectification

- Identifies an addressable unit of function objectification by location
- Must be composed of one or more function location
- May be composed of other information, location or objectification
- May be treated as constant or modifiable
 - The language must support some form of run time determination for function referencing
- Objectification Template
 - This term must be used when the identifier identifies a template