

# Does your homepage look like this?

astr2600student

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**GitHub Bootcamp** If you are still new to things, we've provided a few walkthroughs to get you started.

- Set Up Git**  
A quick guide to help you get started with Git.
- Create A Repository**  
Create the place where your commits will be stored.
- Fork a Repository**  
Copy a repo to create a new, unique project from its contents.
- Be social**  
Follow a friend. Watch a project.

**You've been added to the ASTR2600f12 organization!**  
Here are some quick tips for a first-time organization member

Use the switch context button in the upper left corner of this screen to switch between your personal context (astr2600student) and any organizations you are a member of.

After you switch contexts you'll see an organization-focused dashboard that lists out organization repositories and activities.

defunkt

**Your Repositories (2)** [New repository](#)

Find a Repository...

**All Repositories** [Public](#) [Private](#) [Sources](#) [Forks](#)

- astr2600student/ASTR2600\_shared
- astr2600student/ASTR2600public

# Programs: Keywords

# Keyword Variables

- Optional “named” arguments
- Optional means the user doesn’t have to set them, so your code needs to know how to deal with empty keywords
- Often used as boolean flags

# Boolean Keyword

```
function square,x,verbose=verbose
    retvar = x^2
    if keyword_set(verbose) then print,retvar
    return,retvar
end
```

- print `retvar` only if `verbose` is set to non-zero
- `keyword_set` checks whether the keyword has been set
  - it recognizes *any non-zero* as True

# Keyword

```
; take x to some power  
; the power defaults to 1 if not set  
function power,x,pow=pow  
    if n_elements(pow) eq 0 then pow = 1  
    return,x^pow  
end
```

- pow is some number
- can't use keyword\_set because 0 is a valid power
- if n\_elements(keyword) eq 0 ... sets a *default value* for the keyword

# Keywords in Python

```
def power(x, pow=2):  
    return x**pow
```

```
def square(x, verbose=False):  
    retval = x**2  
    if verbose:  
        print retval  
    return retval
```

- Declare defaults along with the keyword name



# Keyword Oddities

```
function square,x,verbose=verbose
    retvar = x^2
    if keyword_set(verbose) then print,retvar
    return,retvar
end
```

```
function cube,x,verbose=verb
    retvar = x^3
    if keyword_set(verb) then print,retvar
    return,retvar
end
```

- The variable name is on the *right side* of the keyword declaration

# Keyword Oddities

- The variable name is on the *right side* of the keyword declaration
- but the keyword you call with is on the *left side*

```
IDL> x=cube(2,/verbose)  
      8
```

```
IDL> x=square(2,/verbose)  
      4
```

```
IDL> x=cube(2,verbose=1)  
      8
```

```
IDL> x=square(2,verbose=1)  
      4
```



# Debugging

# Bugs and Errors

- Errors are things that IDL knows are wrong
  - syntax errors - caught at compile time
  - “Variable is undefined” errors - caught at run time

# Bugs and Errors

- “Bugs” are things that cause undesired behavior, but aren’t wrong code
  - i.e., if the function `square(2)` returned 5, but the correct answer is 4, that is a bug
  - it “works” - it gives you output and doesn’t crash - but it works wrong.

# Errors

- Syntax errors are caught when you “compile” (`.compile` or `.run`) your code
- IDL will try to compile the rest of the code even after a syntax error!
- This can result in a LONG list of errors!
- *ALWAYS address the first error first!*

```
if 1 then print,5  
  
function test1  
    x = 4  
    print,x  
end  
  
function test2  
    print,x  
end  
  
function test3,x  
    x = 5  
    return,x  
end
```

Here's a .pro file. I'll try to compile it and show you the errors.

All 3 of these functions are syntactically correct.

```
IDL> .r test
```

```
function test1
```

```
      ^
```

```
% Procedure header must appear first and only once: TEST1
```

```
  At: /Users/adam/Dropbox/astr2600/lectures/test.pro, Line 4
```

```
% 1 Compilation error(s) in module $MAIN$.
```

```
function test2
```

```
      ^
```

```
% Procedure header must appear first and only once: TEST2
```

```
  At: /Users/adam/Dropbox/astr2600/lectures/test.pro, Line 9
```

```
% 1 Compilation error(s) in module $MAIN$.
```

```
function test3,x
```

```
      ^
```

```
% Procedure header must appear first and only once: TEST3
```

```
  At: /Users/adam/Dropbox/astr2600/lectures/test.pro, Line 13
```

```
    return,x
```

```
      ^
```

```
% Return statement in procedures can't have values.
```

```
  At: /Users/adam/Dropbox/astr2600/lectures/test.pro, Line 15
```

```
% 2 Compilation error(s) in module $MAIN$.
```

```
if 1 then print,5  
function test1  
    x = 4  
    print,x  
end  
  
function test2  
    print,x  
end  
  
function test3,x  
    x = 5  
    return,x  
end
```

← This is the only real error  
(you're not allowed to have  
anything but functions and  
procedures in a function/  
procedure file)

...unless the “something else”  
is at the end, followed by end



```
IDL> .r test
```

```
function test1
```

```
      ^
```

```
% Procedure header must appear first and only once: TEST1
```

```
At: /Users/adam/Dropbox/astr2600/lectures/test.pro, Line 4
```

```
% 1 Compilation error(s) in module $MAIN$.
```

- The “compiler” tells you the closest location of an error, but does not make clear how to fix the error
- This is one of the challenges of programming - figuring out what obscure error messages mean
  - also a great reason to make YOUR error messages explicit!



```
print, "message"  
  
function test1  
    print, message  
end
```

What error message will you get if you compile this file?

- A) % You compiled a main program while inside a procedure. Returning.
- B) % Procedure header must appear first and only once: TEST1
- C) % End of file encountered before end of program.
- D) % Syntax error.
- E) None of the above



```
function test1
    print, "message"
end

print, "message"
print, test1()

end
```

What error message will you get if you compile this file?

- A) % You compiled a main program while inside a procedure. Returning.
- B) % Procedure header must appear first and only once: TEST1
- C) % End of file encountered before end of program.
- D) % Syntax error.
- E) None of the above



```
print "Hi"  
  
def f(x):  
    return x*5  
  
print f("Hi")
```

Will this code work? (hint: `f("Hi")` does)

- A) Yes
- B) No, can't have prints before and after the function definition
- C) No, I don't believe your hint, you can't multiply a string by a number
- D) Just no.
- E) None of the above



```
print "Hi"  
  
def f(x):  
    return x*5  
  
print f("Hi")
```

Will this code work? (hint: `f("Hi")` does)

A) Yes

```
In [111]: %run hi5.py  
Hi  
HiHiHiHiHi
```

# Runtime Errors

```
function test2  
    print,x  
end
```

```
IDL> print,test2()
```

```
% PRINT: Variable is undefined: X.
```

```
% Execution halted at: TEST2
```

```
10 /Users/adam/Dropbox/astr260
```

```
% $MAIN$
```

- `test2` is syntactically correct, but `x` is undefined
- Error message tells you:
  - `x` is undefined when you try to print it
  - the error is on line 10 of [filename] in function `test2`

```
In [118]: ??f
```

Type: function

String Form: <function f at 0x10b030f50>

File: /Users/adam/Dropbox/astr2600s13/lectures/lecture13notes.py

Definition: f(x)

Source:

```
def f(x):  
    return y
```

?? shows you source code

```
In [119]: f(1)
```

Traceback (most recent call last):

File "<ipython-input-119-90b61b657670>", line 1, in <module>

f(1)

File "/Users/adam/Dropbox/astr2600s13/lectures/lecture13notes.py", line 2, in f

return y

**NameError:** global name 'y' is not defined

Can't return an undefined variable:

'y' is not defined!

Problem is on line 2  
of the function "f"



# If your code doesn't work...

- You should ask first, “What error messages is it giving me?”
- “Does that tell me why it doesn't work?”
- Ask yourself these questions before you ask me or Cameron.

# Runtime Errors

- In IDL, act just like `stop` statements
- They halt the code wherever the error was, allowing you to inspect *local* variables
- To get out of the halted code (the *debugger*), use `retall` (“return all”)

# Runtime Errors

- Python doesn't kick you out into the debugger automatically, you need to enable it first:

```
In [120]: %pdb
Automatic pdb calling has been turned ON
In [121]: f(1)
Traceback (most recent call last):
  File "<ipython-input-121-90b61b657670>", line 1, in <module>
    f(1)
  File "/Users/adam/Dropbox/astr2600s13/lectures/lecture13notes.py", line 2, in f
    return y
NameError: global name 'y' is not defined

> /Users/adam/Dropbox/astr2600s13/lectures/lecture13notes.py(2)f()
   1 def f(x):
----> 2     return y
      3

ipdb> █
```

# Reading

- Read section 13.6. It is about debugging. Debugging is important, but there are too many words for me to repeat in class.

# Debugging

1. Determine that there is a bug
2. Identify the bug
3. Treat the bug like a “whuduzitdo” - understand what the code is *actually* doing
4. Correct the bug

# Debugging

1. Determine that there is a bug
2. Identify the bug
  - A. Create a test that “fails” on the bug
3. Treat the bug like a “whuduzitdo” - understand what the code is *actually* doing
4. Correct the bug
  - A. Check that the test now does NOT fail



```
def square(x):  
    x = x**2
```

Will this function run?

A) Yes

B) No





```
def square(x):  
    x = x**2
```

Will it set x to be its square?

A) Yes

B) No



```
def square(x):  
    x = x**2
```

Will it return  $x^2$ ?

A) Yes

B) No

```
def square(x):  
    x = x**2  
  
def test_square():  
    assert square(4) == 16
```

```
In [125]: %run square.py
```

```
In [126]: test_square()
```

```
Traceback (most recent call last):
```

```
File "<ipython-input-126-108216126958>", line 1, in <module>
```

```
    test_square()
```

```
File "/Users/adam/Dropbox/astr2600s13/lectures/square.py", line 5, in test_square
```

```
    assert square(4) == 16
```

```
AssertionError
```

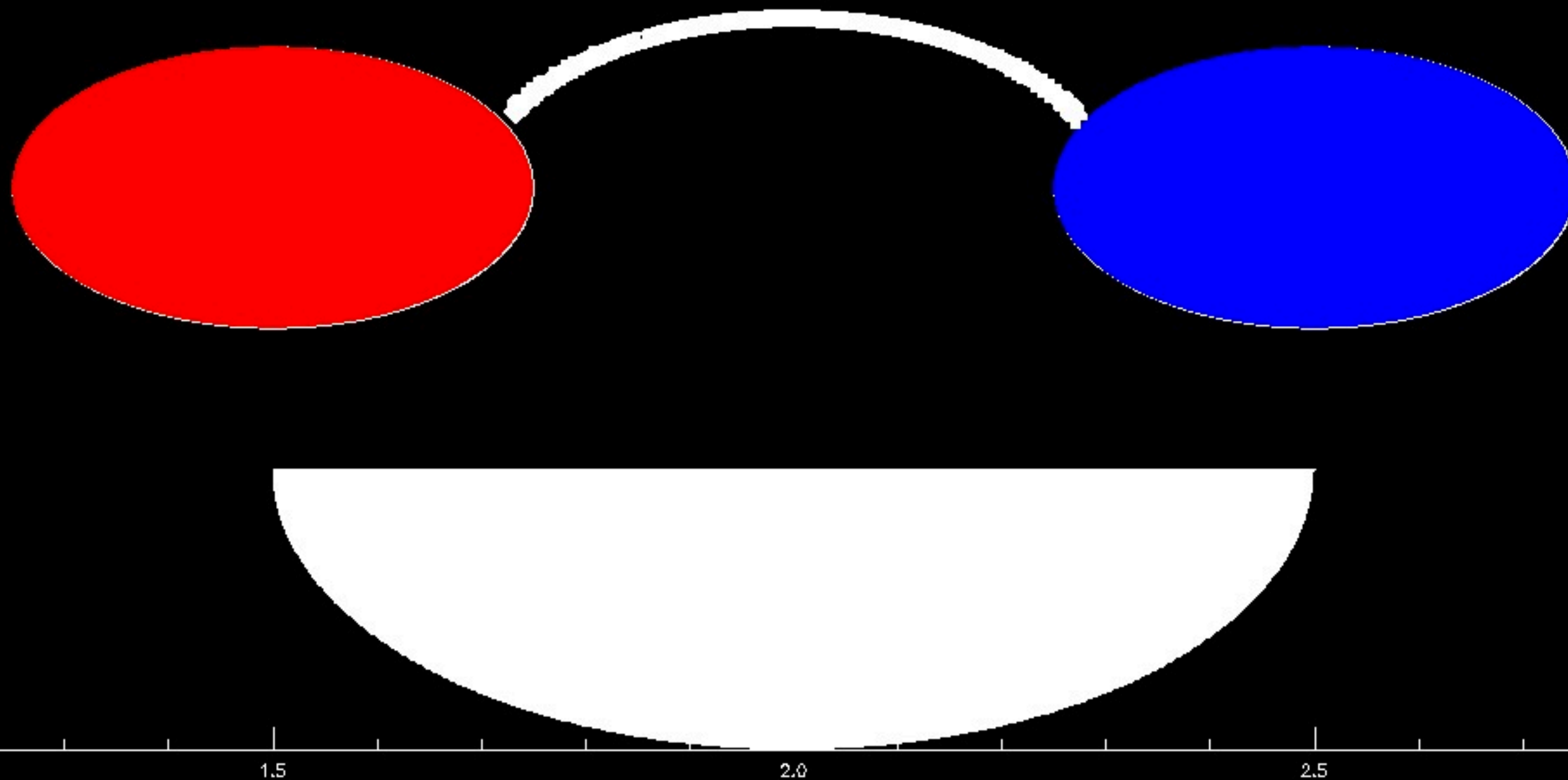
```
def square(x):  
    return x**2  
  
def test_square():  
    assert square(4) == 16
```

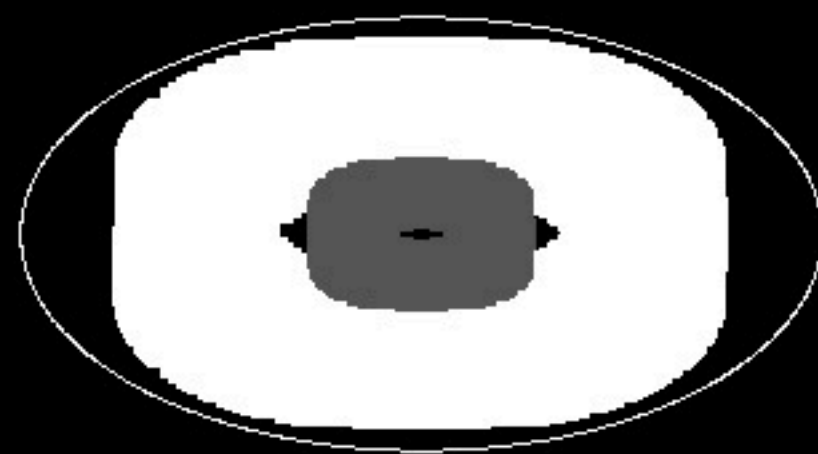
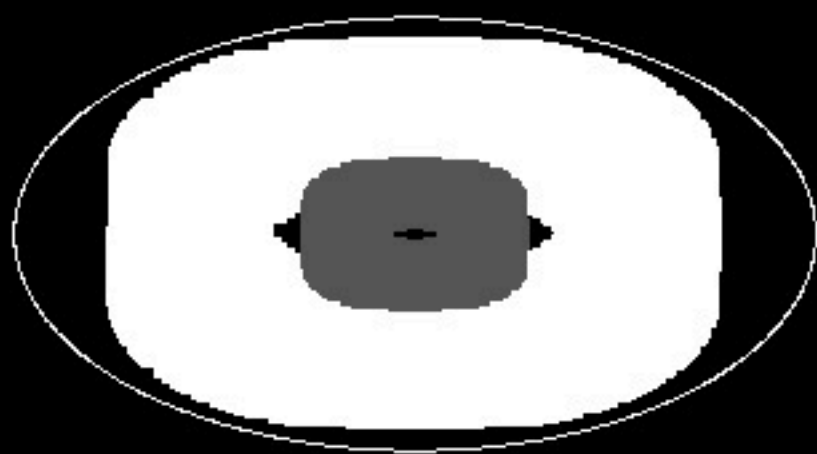
```
In [127]: %run square.py  
In [128]: test_square()
```

# Debugging

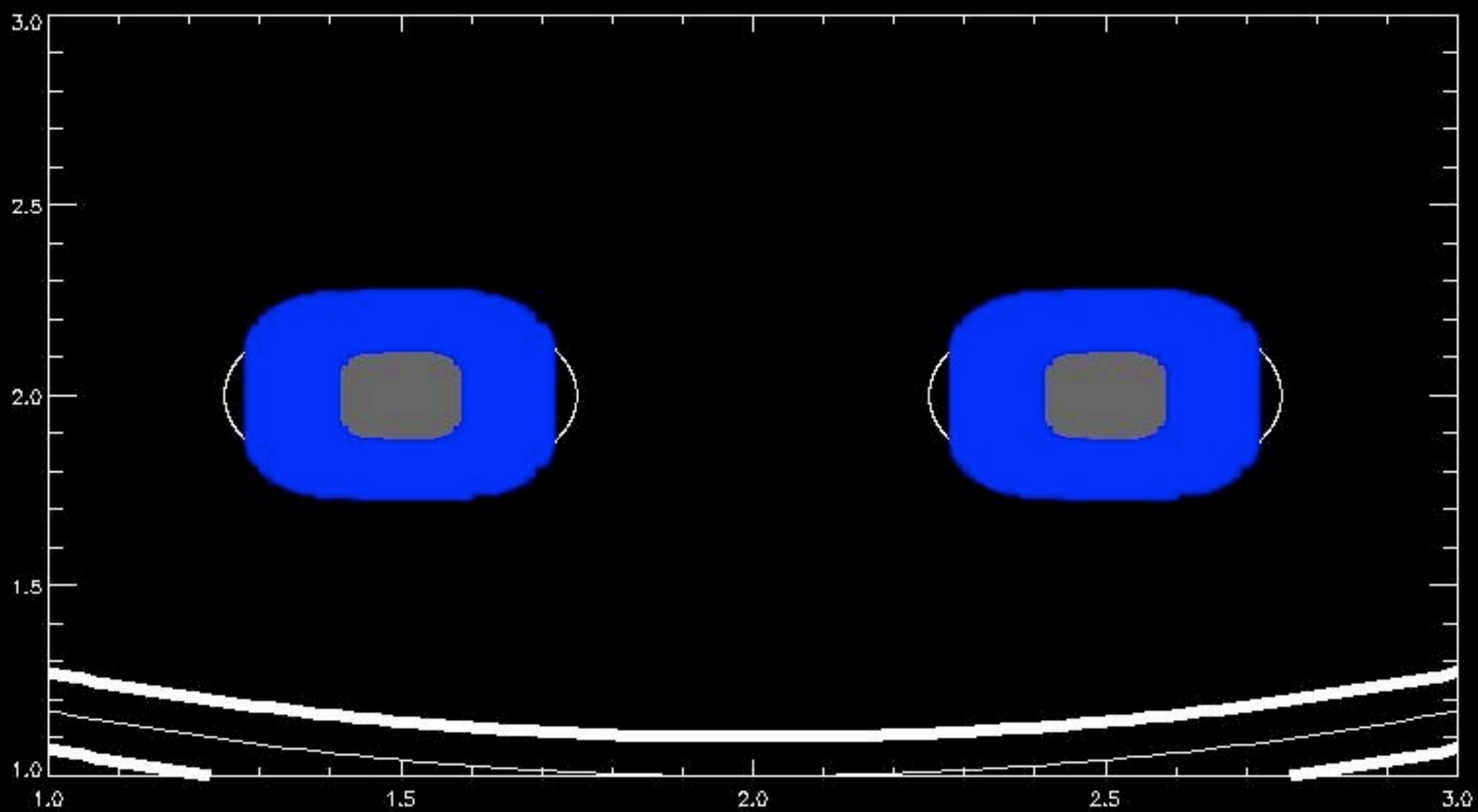
- Debugging is a skill developed over time
- whuduzitdo's are designed to give you that experience
- debugging = you are the compiler

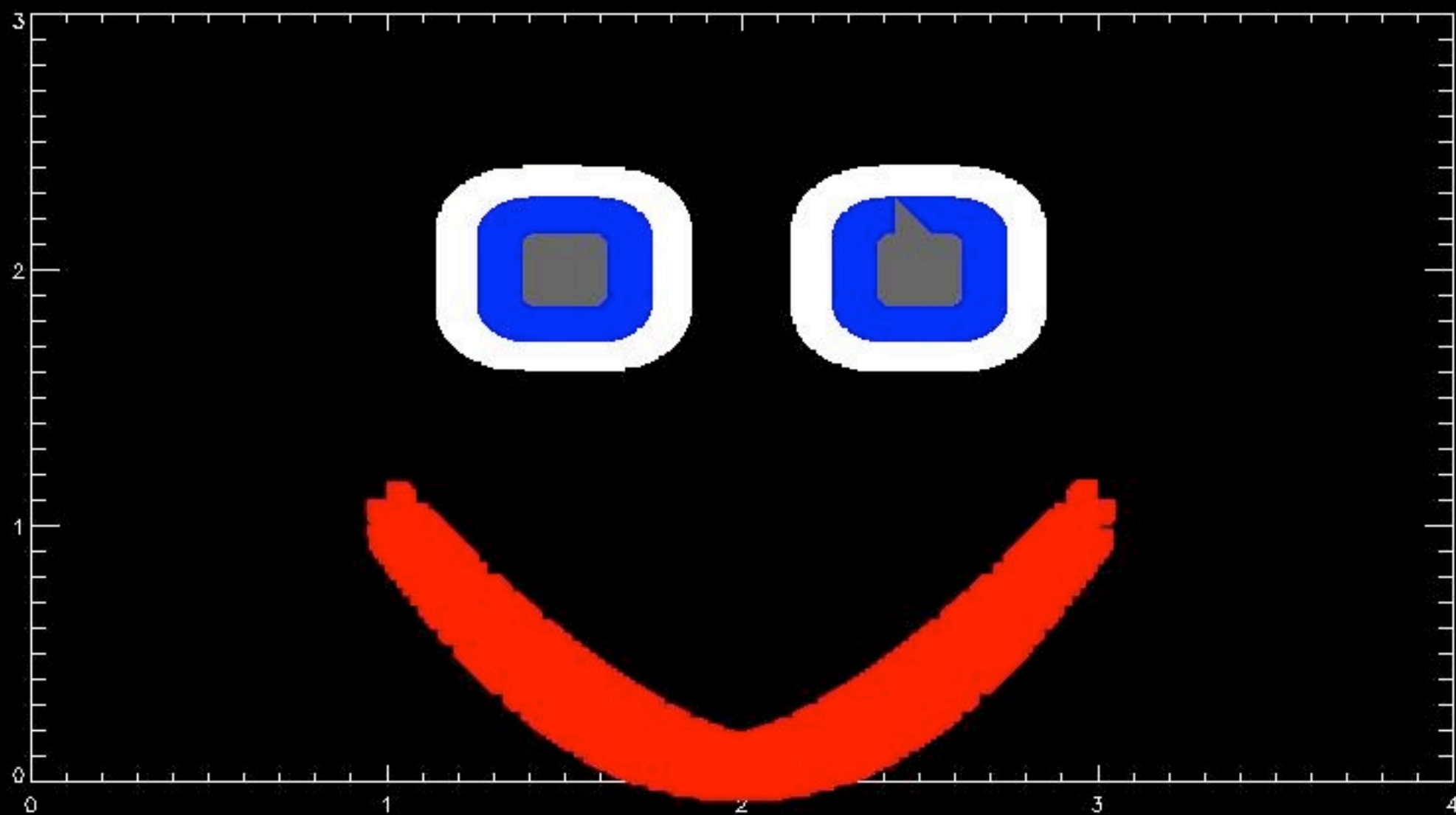
Now for a gallery of eyeballs...

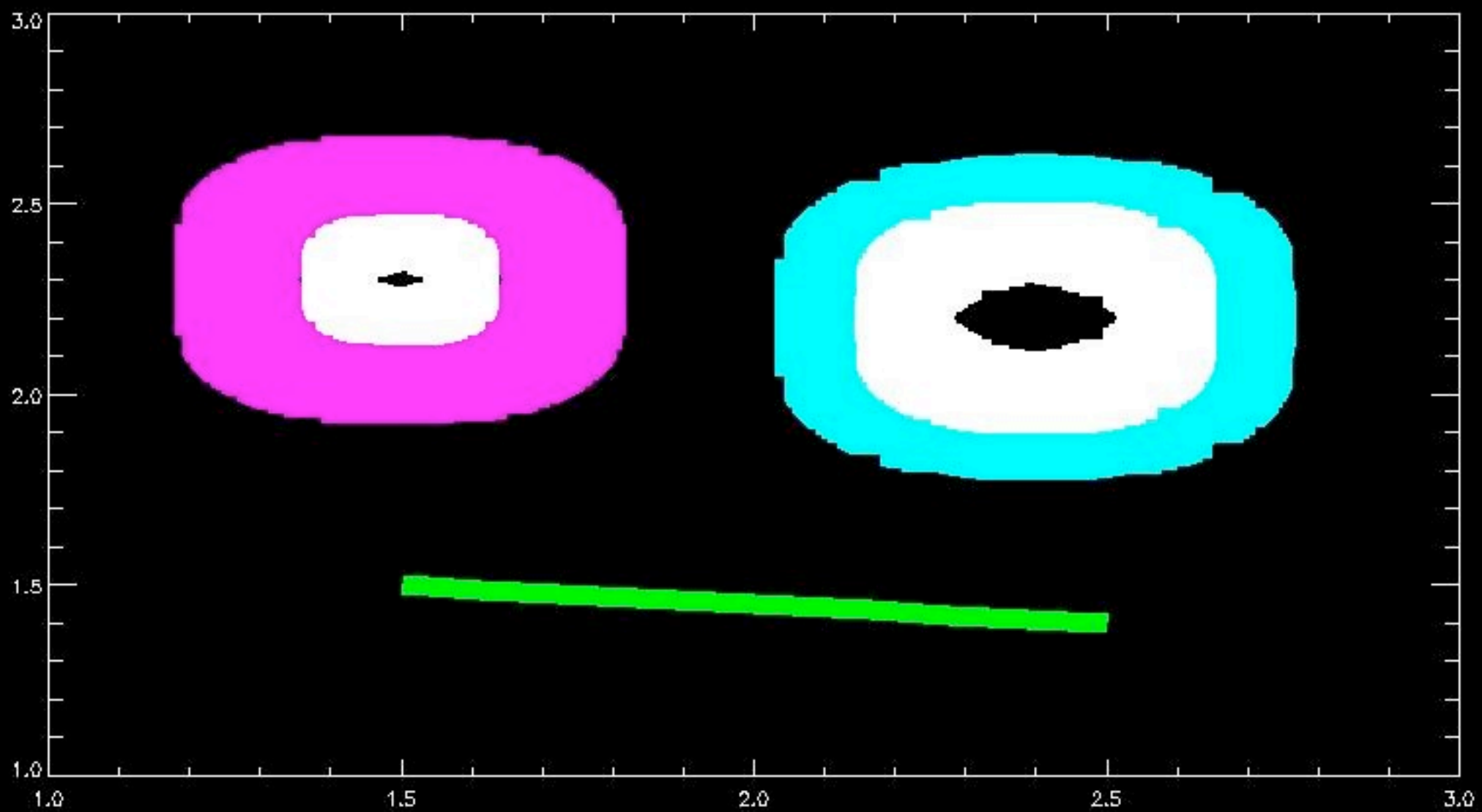


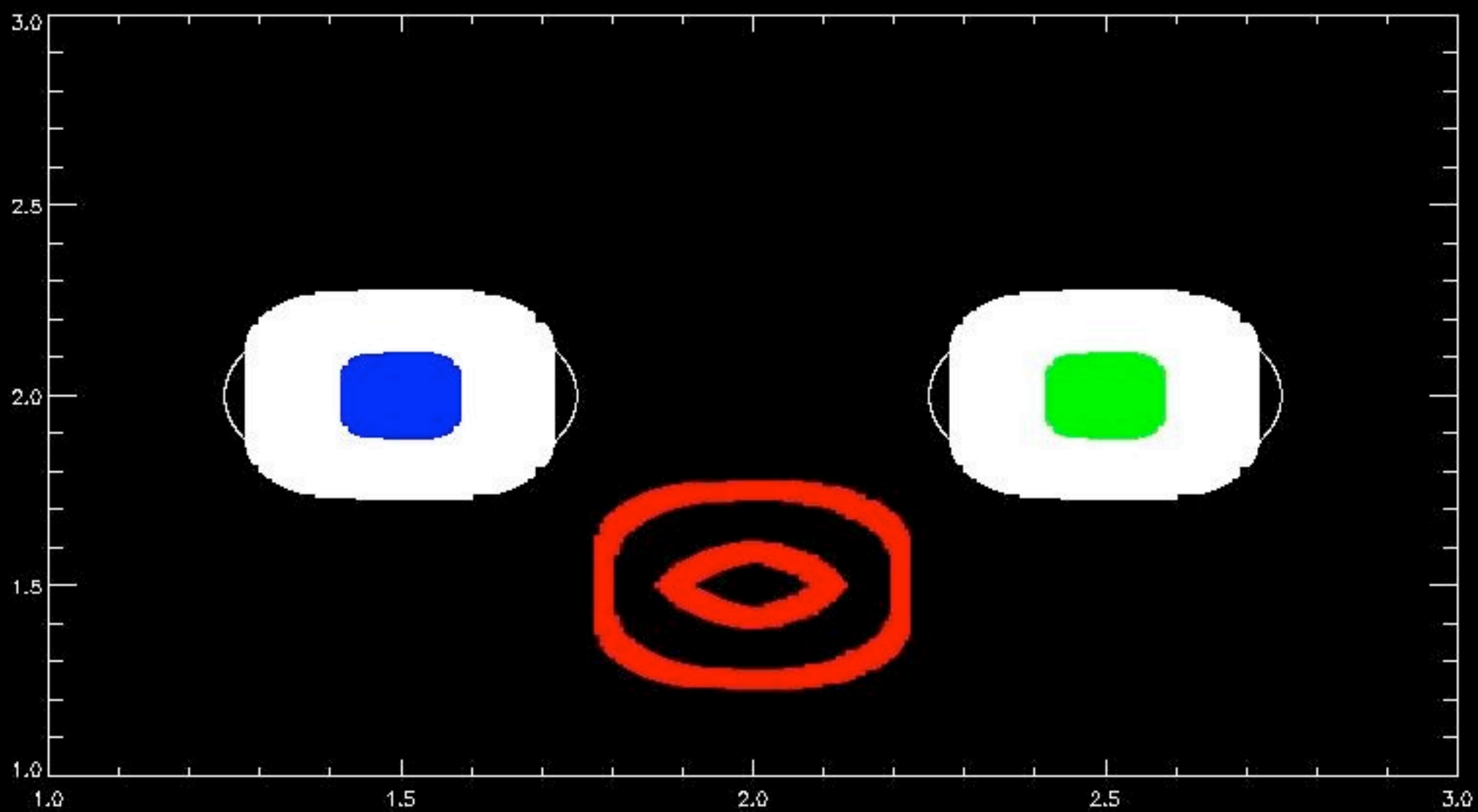


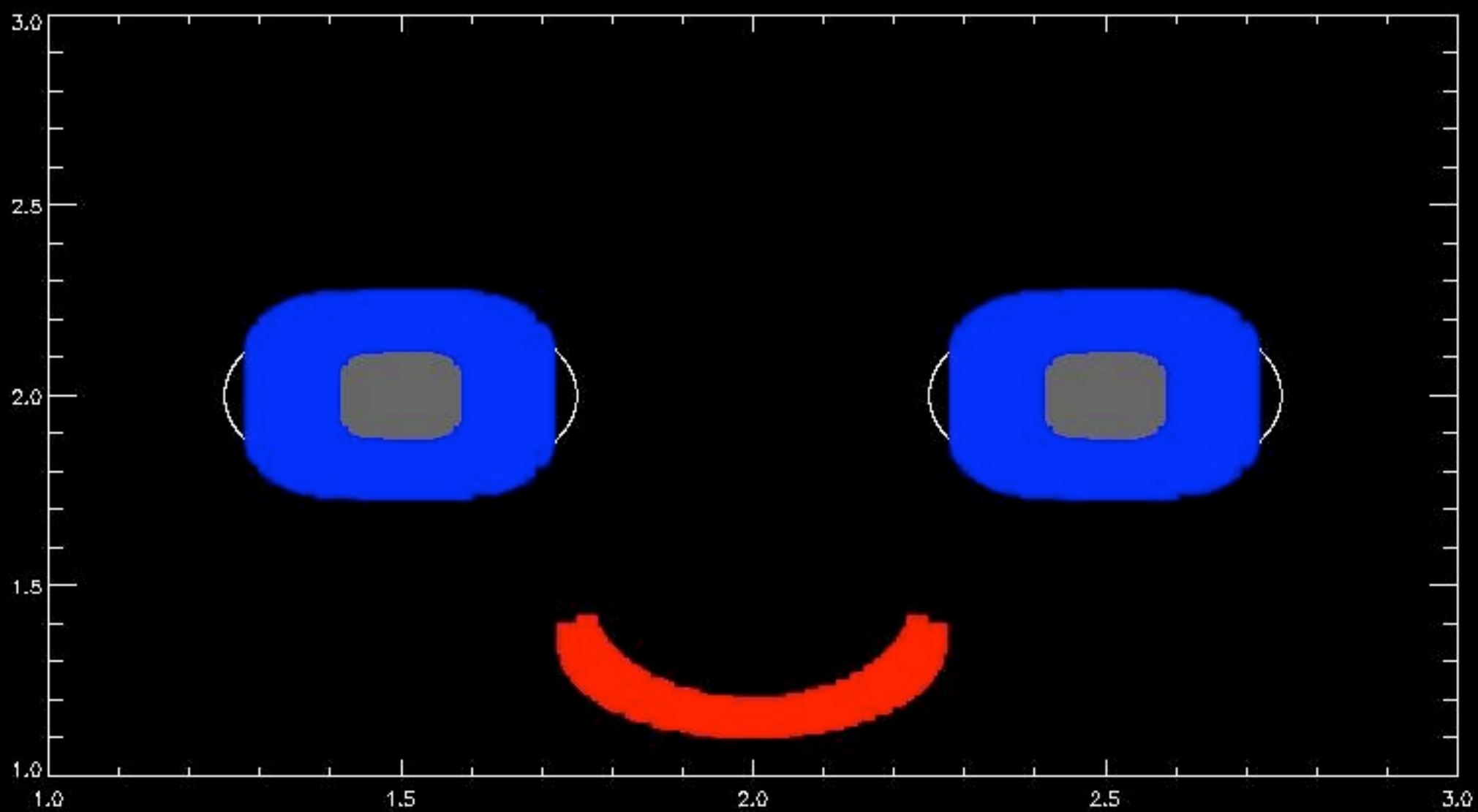


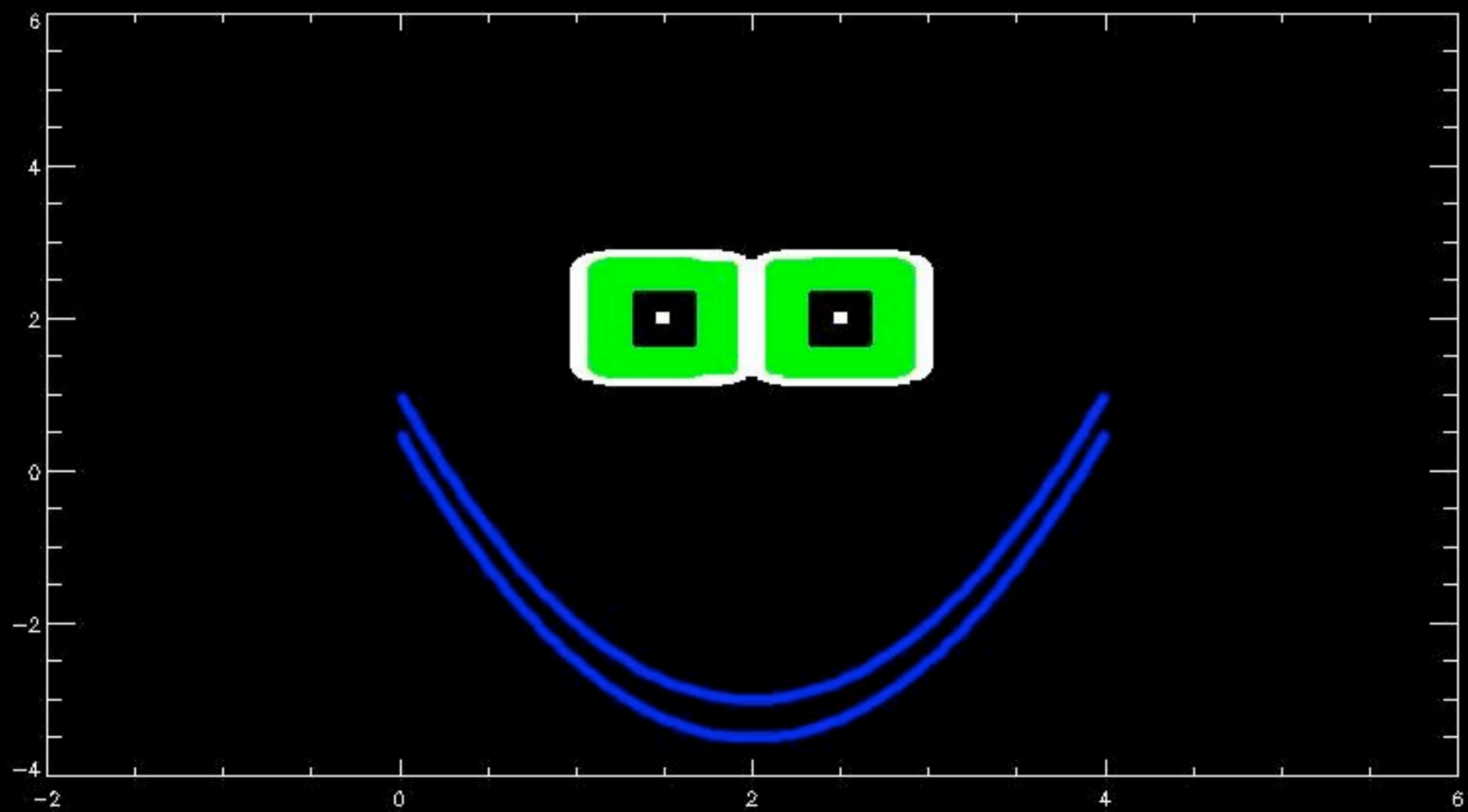


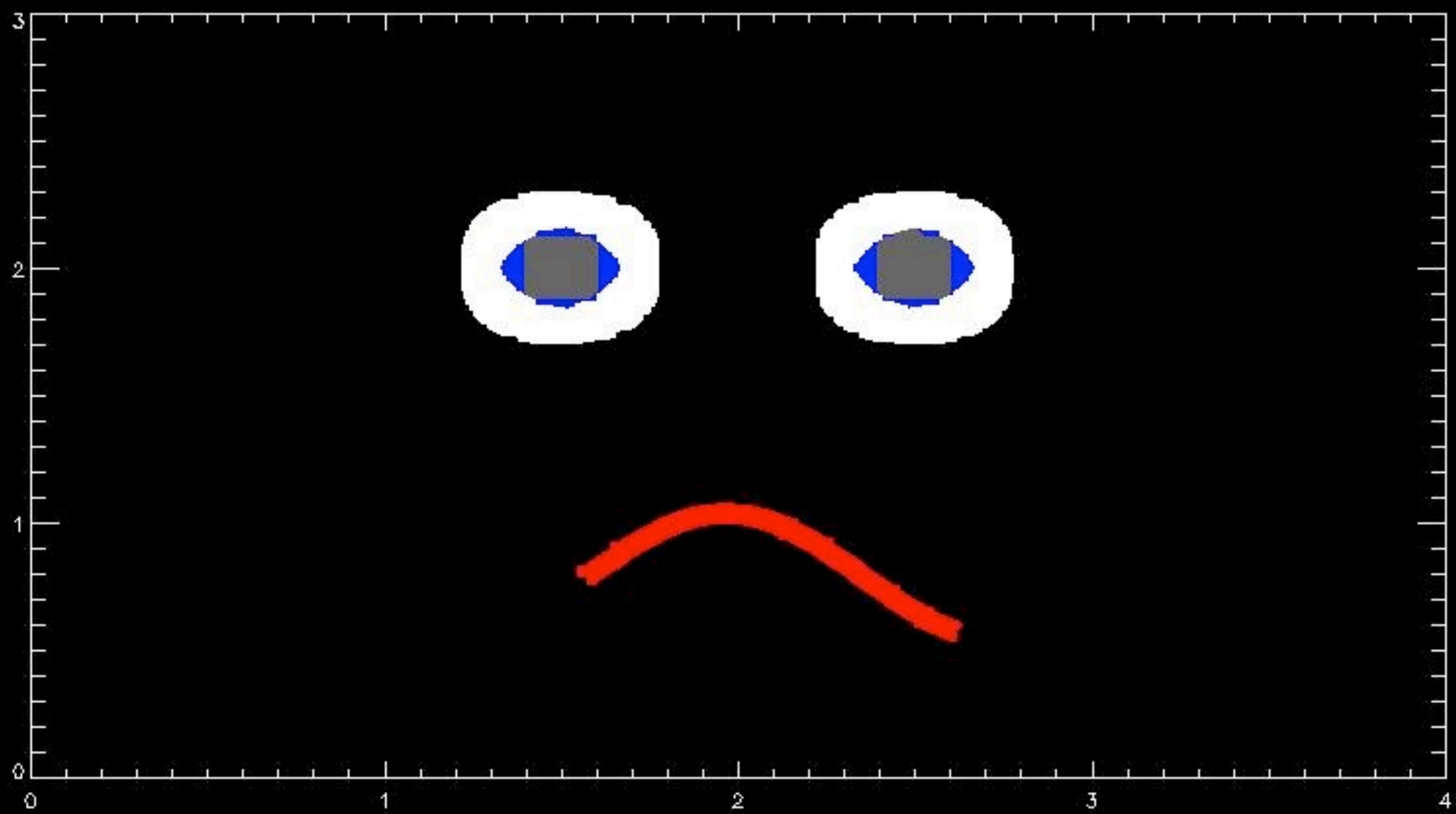


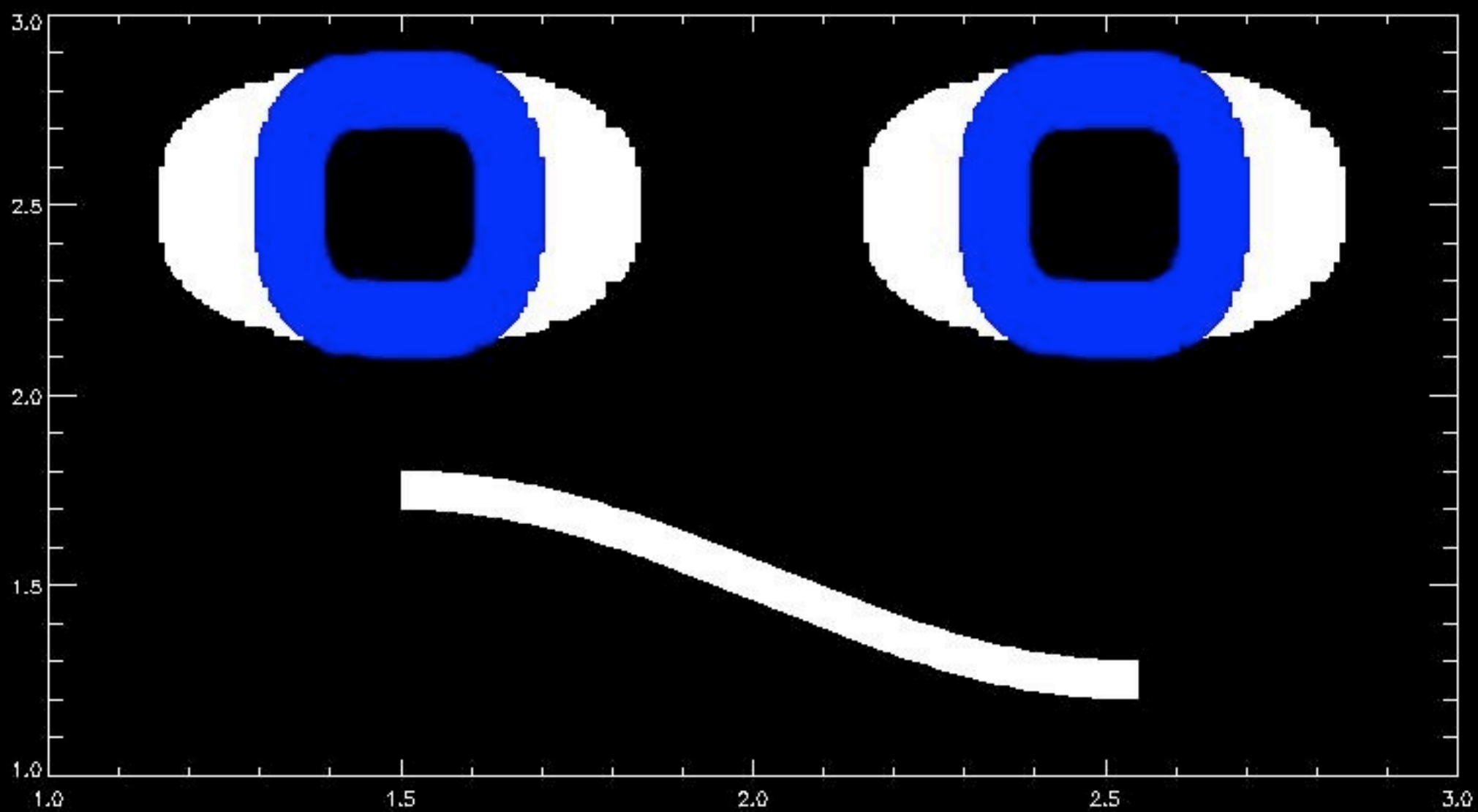




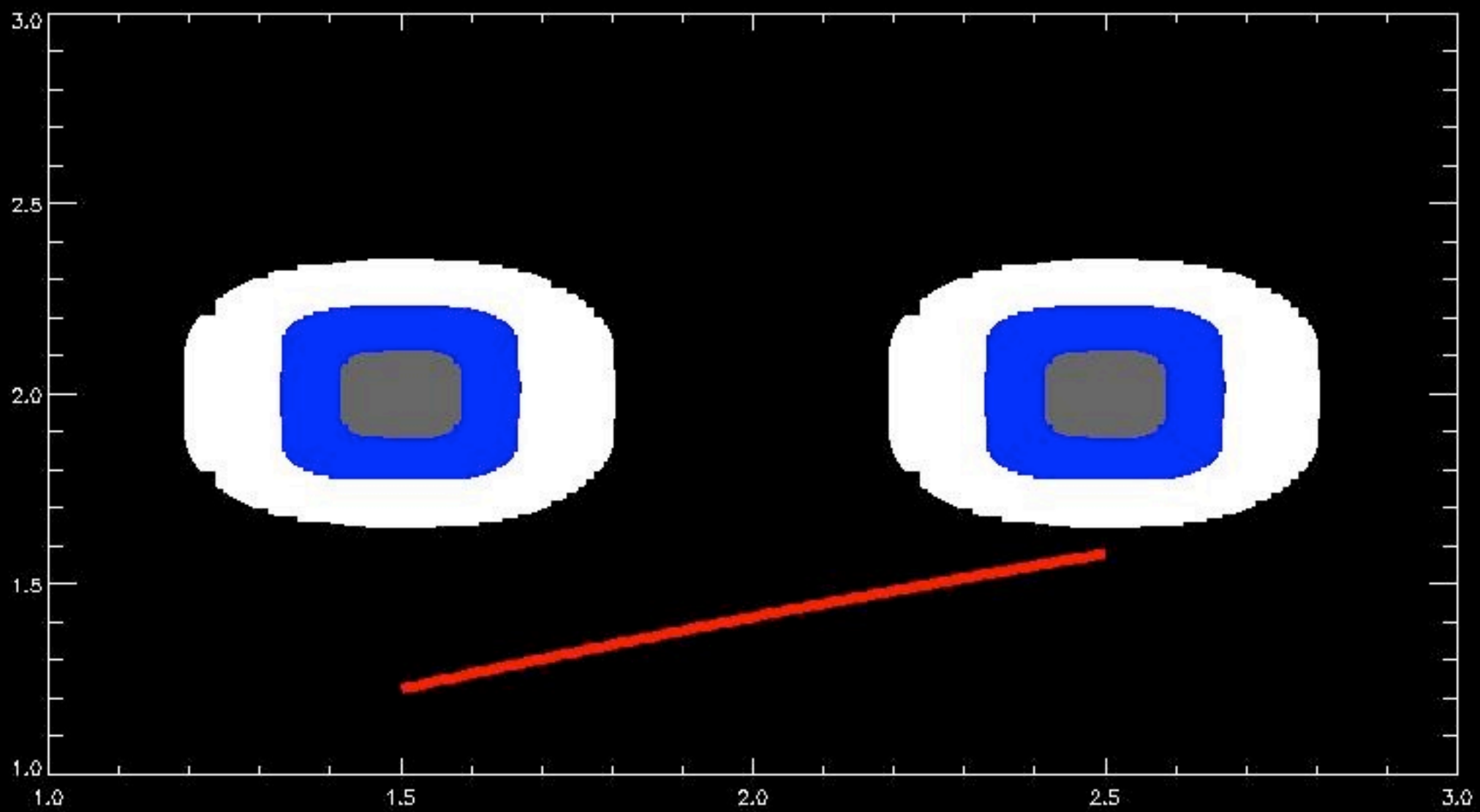












# Chapter 14:

# Program Design and Development

# General Rules

- Start small: Make testable, individual pieces of code
- debugging is much slower than code writing

# Top Down Design

- Look at the big picture first (start with a vague outline, with the big bullets written first)

# Example

1. Get input data
2. Do computation
3. Output results

# Example

1. Get input data

```
get_data,x,y
```

2. Do computation

```
z = compute_z(x,y)
```

3. Output results

```
output_results,z
```

# Example

- Fill in individual functions with test stubs:

```
; get_data
; get x and y values
; **TEST STUB**
; TO DO: Fix to get user data from a specified file
; OUTPUT:
; X & Y arrays
pro get_data,x,y
    x=findgen(5)
    y=randomu(seed,5)
end ; get_data
```

- Doesn't actually *read* anything, but outputs data in the right format
  - i.e., does enough for the next step

# Example

- `get_data` does just enough for `compute_z` to work



# Example

- Overly simplified output

```
; output_results
;   output the results of the computations
; **TEST STUB**
;   TO DO: Fix to create plot & write jpg
; INPUT:
;   z - the result
pro output_results,z
  print,z
end ; output_results
```

- Just enough to see if the prior steps worked (not “pretty” yet)

# Example - Outline revisited

1. Get input data `get_data,x,y`
  - Reads reasonable test data
2. Do computation `z = compute_z(x,y)`
  - still not implemented
3. Output results `output_results,z`
  - May be ugly, but does enough to see if `compute_z` works

# Example

- Create `compute_z` now
  - you already have a “testing framework” built around it
- Then, iterate: maybe you need more complicated data for `compute_z`?  
change `get_data`

# Another approach: Top-Down

- Advantages:
  - Big Picture is set up early
  - Can break down into small chunks
    - Good for team development
  - Visualize as “flow charts”

# Top-Down

- Frequently utilizes “pseudo-code”
  - pseudo-code is “almost code” that reads more like English
  - it’s code, but you don’t care about syntax
    - you aim for readability
  - pseudocode is usually easy to translate into real code, but easier to read (as a human) than code

# Pseudo-Code example

- Open my flux and wavelength files
- Plot flux versus wavelength
- Highlight the spectral line at 1020A
- Fit a gaussian to that line

# Bottom-Up approach

- Start with small details
- Test each small step along the way
  - (for small projects, this will end up looking the same as “Top Down”, except you won’t write an outline at the start)



Did you find info about a programming or research job?

- A) Yes, and I will need to use IDL
- B) Yes, and I will need to use python
- C) Yes, and I will need to use something else
- D) No, but I have an idea where to look
- E) No, and I have no idea where to look