Putting a pointer in a struct

Edit your carstruct__define.pro in gvim. Add a new field, serviced_at_miles, which is a ptr_new([]) object.

Now, interactively, make two carstruct instances. car1 = {carstruct} etc.

Set the mileage of the cars to new arrays with values [5000,10000,15000] and [3000,6000,9000,12000]. You'll need to use ptr_new to do this, e.g.:

```
arptr = ptr_new([1,2,3,4,5])
```

Then, to show what you've done, print out the values of car1.serviced_at_miles and car2.serviced_at_miles. Remember, to get the *values* instead of things that look like <PtrHeapVar2>, you need to use *, e.g.: print,*arptr.

Finally, change the value of serviced_at_miles for car1 to be [5000,10000,15000,20000,25000]. You do not need to use ptr_new for this, instead you can make the change directly, e.g.: *arptr=[1,2,3,4,5,6]

System Variables (global) & Unit Tests

Write a procedure define_mks_units.pro to define MKS units.

For now, use at least the following constants:

```
AU, G, kmpers, year, parsec
```

Use the defsysv procedure to make a system variable !mks_units that is a structure with the appropriately defined constants. This means that you'll make a structure such that, if you wanted to get G, you would: print,!mks_units.G

Help for defsysv can be found at http://www.exelisvis.com/docs/DEFSYSV.html and http://idlastro.gsfc.nasa.gov/idl_html_help/DEFSYSV.html.

This tutorial is intended to give you practice with *testing* code. We covered this example in Lecture 17 (see page 33 and later), so it may be helpful to refer back to that document.

Edit the file tutorial18_testing/test_mks_units.pro. It contains lots of comments explaining what it does. Read through those notes to try to gain some understanding of what's going on. There's more discussion below if you're still confused.

The code *should* run right now, but it will give you a bunch of failures. Your goal is to turn these failures into PASSes.

Remember to git commit -a and git push your code.

```
Note that the line:
```

```
cmd = 'OK = [something]'+ tag +' eq '+string(val)
is intended to create commands to be executed with the execute function. Try this example:
cmd = "checkvar = 1+1 eq 2"
status = execute(cmd,1,1)
```

Then see what each variable is set to: help,cmd,status,checkvar

What if we have an array and want to index it in the cmd?

```
x = ['a','b','d','c']
results = intarr(4)
for ii=0,3 do results[ii] = execute("print,x["+string(ii)+"]")
print,results
```

The output of execute is 1 if it succeeds.

What happens if you try to run an invalid command? print, execute('fail')

For this tutorial, you need to change the [something] in the code you've been given and add more key/value pairs to test in the hash defined in that code (for example, 'G').

You should make one small change at a time and run the code after each change. Better not to break the whole thing in multiple places!