

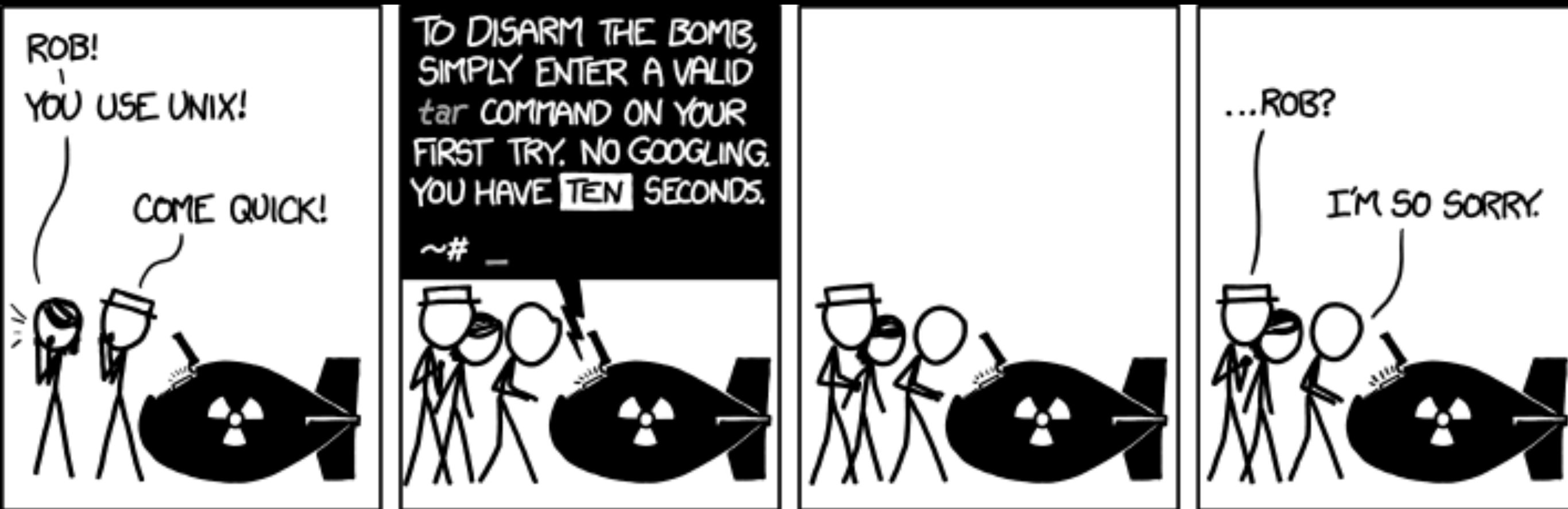
Reading

- Chapter 7

Tarballs

- Remember those at all? I mentioned them once but you never used them
- They're the standard way to package source code (so you can compile it into a program yourself)

Tarballs



- Flavor txt: I don't know what's worse--the fact that after 15 years of using tar I still can't keep the flags straight, or that after 15 years of technological advancement I'm still mucking with tar flags that were 15 years old when I started.



Array Indexing Review

Evaluate: IDL> x = findgen(7)
IDL> print,x[1:6:2]

A) 1.00000 3.00000 5.00000

B) 0.00000 2.00000 4.00000 6.00000

C) 0.00000 1.00000 2.00000

D) 0.00000 1.00000 2.00000 3.00000
4.00000 5.00000 6.00000

E) None of the above/I don't know

Python vs IDL indexing

- IDL is “inclusive” while Python is not
 - In math terms, IDL ranges look like $[0,2]$ and python ranges look like $[0,2)$
- `x[0:5]` - in IDL, 6 elements, in python, 5
 - $5-0 = \text{stop-start} = 5$ in python
- `x = x[:i] + x[i:]` (python - lists)
- `x = [x[*:i-1], x[i:*]]` (IDL)

Array Access, Sorting, and Searching

- Sometimes you only want parts of arrays
- Sometimes those parts can't be specified by simple "slices" (e.g., `a[1:5]`)
- Sometimes you want to change the order of arrays

Indexing an array with an array

- You can index with an array!
(same in python)

```
IDL> x = [-5,-4,-3,-2,-1,0,1,2,3,4]
```

```
IDL> print,x[1]
```

```
-4
```

```
IDL> print,x[ [1,5,8] ]
```

```
-4
```

```
0
```

```
3
```

```
IDL> indices = [1,5,8]
```

```
IDL> print,x[ indices ]
```

```
-4
```

```
0
```

```
3
```

Sorting

- You can sort arrays in ascending order

```
IDL> x = [2,-5,3,12,-10,9,17]
```

```
IDL> print,sort(x)
```

	4	1	0	2	5	3	6
IDL> print,x[sort(x)]							
	-10	-5	2	3	9	12	17

- `sort(x)` returns the *indices* of `x` in the correctly sorted order
- to get a sorted version of `x`, take `x[sort(x)]`

python sorting

- `sort(x)` returns the sorted array

```
In [10]: x = [6,3,2,5,1]
```

```
In [11]: sort(x)
```

```
Out[11]: array([1, 2, 3, 5, 6])
```

- `argsort(x)` returns the indices

```
In [12]: argsort(x)
```

```
Out[12]: array([4, 2, 1, 3, 0])
```

Using Indices

- Say you have an array of names and one of magnitudes:

```
IDL> names=['Sirius','Rigel','Betelgeuse','Capella','Arcturus']  
IDL> magnitudes=[-1.47,0.12,0.42,0.08,-0.04]
```

- You can get the names sorted by their magnitudes

```
IDL> msort = sort(magnitudes)  
IDL> print,msort  
          0          4          3          1          2  
IDL> print,names[msort]  
Sirius Arcturus Capella Rigel Betelgeuse
```

Searching Arrays

- You can search for data within arrays using the `where` function
 - `where` takes in an array, and returns the indices wherever the array is non-zero

```
IDL> x = [0,-1,-2,0,5,4]
```

```
IDL> print,where(x)
```

1

2

4

5

- it returns -1 if there are none

```
IDL> print,where(fltarr(6))
```

-1

Boolean Operations on Arrays

- There are many boolean operations that work on arrays
 - greater than (equal) = `gt` (`ge`)
 - less than (equal) = `lt` (`le`)
 - equals = `eq`
 - not equal = `ne`

Boolean Operations on Arrays

- There are many boolean operations that work on arrays: python version
 - greater than (equal): $>$ (\geq)
 - less than (equal): $<$ (\leq)
 - equals: $==$
 - not equal: \neq

Boolean Operations on Arrays

```
IDL> print,x
```

0.00000	1.00000	2.00000	3.00000
4.00000	5.00000	6.00000	7.00000
8.00000	9.00000	10.0000	

```
IDL> print,x lt 5
```

1	1	1	1	1	0	0	0	0	0	0	0
---	---	---	---	---	---	---	---	---	---	---	---

```
IDL> print,x gt 6
```

0	0	0	0	0	0	0	1	1	1	1	
---	---	---	---	---	---	---	---	---	---	---	--



Evaluate: `print, [0,1,2,3] le [2,2,2,2]`

A) 1 1 0 0

B) 0 0 0 1

C) 1 1 1 0

D) 0 0 1 1

E) None of the above



Evaluate: `print, [0,1,2,3] le [2,2,2,2]`

A) 1 1 0 0 `lt`

B) 0 0 0 1 `gt`

C) 1 1 1 0 `le`

D) 0 0 1 1 `ge`

E) None of the above

Boolean Operations on Arrays

- You can use these with where

```
IDL> x = findgen(11)^2
```

```
IDL> print,x
```

0.00000	1.00000	4.00000	9.00000
16.0000	25.0000	36.0000	49.0000
64.0000	81.0000	100.000	

```
IDL> print,where(x lt 10)
```

0	1	2	3
---	---	---	---

Boolean Operations on Arrays

- python version:

```
In [13]: x = arange(11)**2
```

```
In [14]: print x  
[ 0  1  4  9 16 25 36 49 64 81 100]
```

```
In [15]: print x[x<10]  
[0 1 4 9]
```

Boolean Operators

- You can do two operations by combining with `or`, `and`, and `xor` (python doesn't have `xor`)
 - `1 or 0 = 1` `1 or 1 = 1`
 - `1 and 0 = 0` `1 and 1 = 1`
 - `1 xor 0 = 1` `1 xor 1 = 0`

Boolean Operators

- Useful if you want numbers between two end points

```
IDL> x = findgen(11)^2
```

```
IDL> print,where( (x gt 4) and (x lt 49) )
```

3 4 5 6

```
In [17]: print x[(x>4) & (x<49)]
```

[9 16 25 36]

Python's special bools

- “and” is for single-valued things
- “&” is for arrays

```
In [18]: True and False  
Out[18]: False
```

```
In [19]: array([True,True,False]) & array([True,False,False])  
Out[19]: array([ True, False, False], dtype=bool)
```



where

```
IDL> x=findgen(10)
```

Evaluate: IDL> print,where((x lt 4) and (x gt 1))

- A) 2 3 4
- B) 1 2 3 4
- C) 1 2 3
- D) 2 3
- E) None of the above / I don't know

Text input & output

- We've used the `print` command but only in its simplest form
- we can also `read` text from the command line
- and we'll use the `string` command to format text nicely

Printing and Data Types

- IDL has a different default number of spaces depending on the *type* of the value being printed

```
IDL> print,1b  
1
```

```
IDL> print,1s  
1
```

```
IDL> print,1l  
1
```

```
IDL> print,long64(1)  
1
```

```
IDL> print,1.  
1.00000
```

```
IDL> print,1d  
1.00000000
```


Printing

- This can be kind of ugly:

```
IDL> print,"Detected ",71," stars"  
Detected          71 stars
```

- so it would be nice to format what we print

Print Formatting

```
IDL> print,71  
      71
```

```
IDL> print,71,format="(I2)"  
71
```

```
IDL> print,1d  
      1.0000000
```

```
IDL> print,1d,format="(F20.15)"  
      1.00000000000000000000
```

Print Formatting

- A “format string” tells IDL how to print out numbers and strings, and each formatting code is type-specific
 - `I9` = Integer with 9 *total* characters
 - `I09` = integer with 9 total characters, where instead of leading spaces, there are leading zeros

Float Formats

- (F6.2) indicates 6 *total* characters and two numbers after the decimal point
- the 6 characters *include* the decimal!

```
IDL> print,1.5  
      1.50000
```

```
IDL> print,1.5,format="(F3.1)"  
1.5
```

```
IDL> print,1.5,format="(F2.1)"  
**
```

Float Formats

- Exponentials take even more space
- (E7.1) means 7 characters, which **MUST** include the trailing characters “E+##”

```
IDL> print,1.5,format="(E6.1)"
```

```
*****
```

```
IDL> print,1.5,format="(E7.1)"
```

```
1.5E+00
```

String Formatting

- There is also an “A” format for strings
 - I don’t know why it’s A, not S. Maybe for ASCII?
- It can be used to truncate (chop off) text by specifying the allowed number of characters

```
IDL> print,format="(A,A)","I said a ","word"
```

```
I said a word
```

```
IDL> print,format="(A7,A)","I said a ","word"
```

```
I said word
```

Formatting...

- Can use multiple format specifications:

```
IDL> print,format="('There are ',I2,' dogs and ',E8.1,' cats. ')",15,23  
There are 15 dogs and 2.3E+01 cats.
```

- You can include “literal strings” within the format specification
- You can have multiple different format specifications



Which of these lines is *not* valid?

- A) IDL> print,format="(A,F2.0,A)","I have ",5," dollars"
- B) IDL> print,format="(A,E6.0,A)","I have ",5," dollars"
- C) IDL> print,format="(A5,I1,A5)","I have ",5," dollars"
- D) IDL> print,format="(A,I,A)","I have ",5," dollars"
- E) None of the above / I don't know



Which of these lines will include the number 5 when printed?

- A) IDL> print,format="(A,E6.3,A)","I have ",5," dollars"
- B) IDL> print,format="(A,I01,A)","I have ",5," dollars"
- C) IDL> print,format="(A,E5.0,A)","I have ",5," dollars"
- D) IDL> print,format="(A,F1.0,A)","I have ",5," dollars"
- E) None of the above / I don't know

Formatting to make Tables

```
IDL> x = findgen(10)
IDL> y = sin(x)
IDL> for ii=0,9 do print,x[ii],y[ii]
```

0.00000	0.00000
1.00000	0.841471
2.00000	0.909297
3.00000	0.141120
4.00000	-0.756802
5.00000	-0.958924
6.00000	-0.279415
7.00000	0.656987
8.00000	0.989358
9.00000	0.412118

Formatting to make Tables

```
IDL> x = findgen(10)
IDL> y = sin(x)
IDL> for ii=0,9 do print,x[ii],y[ii],format="(I03, '    ',F7.4)"
000      0.0000
001      0.8415
002      0.9093
003      0.1411
004     -0.7568
005     -0.9589
006     -0.2794
007      0.6570
008      0.9894
009      0.4121
```

Format strings

- Format strings are just strings:
 - `"(I5,F6,'the dog',E12)"`
- They can therefore be stored in variables
 - `format="(I5,F6,'the dog',E12)"`
 - `print,format=format,1,2,3`

The `string` function

- Behaves quite a lot like `print`, but it is a function rather than a procedure
 - `newstring = string("twelve",5,format="(A,I1)")`
- Great for making sequential filenames
 - `filename = string(format="('testfile',I02,'.pro',1)`

The read procedure

- Allows you to read values entered from the command line into variables
- Not the most useful procedure

```
IDL> read,z
```

```
: 5
```

```
IDL> print,z  
      5.00000
```

z is assumed float

read

```
IDL> x = fltarr(5)
```

```
IDL> read,x
```

```
: 1
```

```
: 2
```

```
: 3d7
```

```
: 900
```

```
: 2
```

```
IDL> help,x
```

```
X          FLOAT          = Array[5]
```

```
IDL> read,x
```

```
: 1,2,3,4,5
```

File I/O

- Kind of a big deal - this is how you'll interact with all sorts of data
- It's also how you'll save and maybe eventually publish your work

Opening Files

- Most languages make you open a file in one of a few modes; IDL has the first 3
 - 'r' - read
 - 'w' - write
 - 'u' - both
 - ('a' - append)
 - ('b' - binary)

Opening Files

- Good practice to only use 'r' and 'w': that way you can't accidentally overwrite something you were reading from
- commands `openr`, `openw`

Opening Files

- `openw, lun, filename, /get_lun`
 - `lun`: “Logical Unit Number”, an integer
 - `filename`: e.g. ‘data.dat’
 - `/get_lun`: flag to say you need a new lun defined for you

Using your file

- `printf` - write formatted ASCII text data to a file
- `readf` - read text
- `writeu` - write binary data to a file
- `readu` - read binary data

printf

- `printf, lun, "text to send", "to the file"`
- `lun` is the second parameter
- otherwise, same as `print` (accepts format keyword)

Closing Files

- You MUST close files when you're done with them
 - until you close the file, it remains empty
- Weird command for “close”:
 - `free_lun, lun`

IDL is weird

- I would have thought you would do:
 - `openw,lun,'file.txt',/get_lun`
 - `close,lun,/free_lun`
- But no! That is not right!

LUNs

- `close, lun` will close your file, but it won't give you permission to use that LUN
- There are only 32 LUNs available in IDL
- If you close without freeing them, you can only open a total of 32 files in a session, then you're stuck....
- but `close, /all` closes everything and frees all your LUNs

Reading

- `readf, lun, variable`
 - WARNING: if the file contains a string, you MUST “declare” the variable to be of string type first! This is in contradiction to the general philosophy of IDL
 - This strikes me as crazy

Reading

```
IDL> x = ""
IDL> openr, lun, 'test.txt', /get_lun
IDL> readf, lun, x, format='(A)'
IDL> print, x
line 0
IDL> readf, lun, x, format='(A)'
IDL> print, x
line 1
IDL> readf, lun, x, format='(A)'
IDL> print, x
line 2
```

```
IDL> $cat test.txt
line 0
line 1
line 2
line 3
line 4
line 5
line 6
```

- You can call shell commands from IDL if you precede them with \$

Writing

```
IDL> openw,lun,'test2.txt',/get_lun
IDL> printf,lun,1,2,3
IDL> free_lun,lun
IDL> $cat test2.txt
      1      2      3
```

- Pretty straightforward
- but not really easy to write columns this way
- a new line is added after each `print` statement

Writing Columns

```
IDL> x = findgen(10)
IDL> y = sin(x)
IDL> openw, lun, 'test2.txt', /get_lun
IDL> for ii=0,9 do printf, lun, x[ii], y[ii]
IDL> free_lun, lun
IDL> $cat test2.txt
```

0.00000	0.00000
1.00000	0.841471
2.00000	0.909297
3.00000	0.141120
4.00000	-0.756802
5.00000	-0.958924
6.00000	-0.279415
7.00000	0.656987
8.00000	0.989358
9.00000	0.412118

Reading Columns

- If you know the *exact* format of the file you're reading in, you can read columns

```
IDL> openr,lun,'test2.txt',/get_lun
IDL> xy=fltarr(2,10)
IDL> readf,lun,xy
IDL> print,xy
```

0.00000	0.00000
1.00000	0.841471
2.00000	0.909297
3.00000	0.141120
4.00000	-0.756802
5.00000	-0.958924
6.00000	-0.279415
7.00000	0.656987
8.00000	0.989358
9.00000	0.412118

How many lines in a file?

- `file_lines`
- Convenient if you know how many *columns* but not how many *rows*

```
IDL> print,file_lines('test2.txt')  
10
```

Binary Files

- Store the data more efficiently:
- -32676 is 6 characters (or 6 bytes) if stored as ascii
- But the number, if we know it's a short integer, can be represented by 2 bytes

Writing Binary Files

- Straightforward: Write the variables, don't worry about formatting

```
IDL> y=fltarr(10)
IDL> x=[1.,2.,3.,4.,5.]
IDL> openw,lun,'test.bin',/get_lun
IDL> writeu,lun,x,y
IDL> free_lun,lun
```


Reading Binary Files

- Difficult: You must know exactly what's in them

```
IDL> openr,lun,'test.bin',/get_lun
```

```
IDL> readu,lun,a,b
```

```
IDL> free_lun,lun
```

```
IDL> print,a,b
```

```
1.00000
```

```
2.00000
```

Reading Binary Files

- Difficult: You must know exactly what's in them

```
IDL> openr,lun,'test.bin',/get_lun
```

```
IDL> readu,lun,a,b
```

```
IDL> free_lun,lun
```

```
IDL> print,a,b
```

```
1.00000
```

```
2.00000
```

You probably expected:

```
IDL> y=fltarr(10)
```

```
IDL> x=[1.,2.,3.,4.,5.]
```

Reading Binary Files

- Must “declare” variables before reading them

```
IDL> c = fltarr(5)
IDL> d = fltarr(10)
IDL> openr,lun,'test.bin',/get_lun
IDL> readu,lun,c,d
IDL> free_lun,lun
IDL> print,c,d
```

1.00000	2.00000	3.00000	4.00000	5.00000
0.00000	0.00000	0.00000	0.00000	0.00000
0.00000	0.00000	0.00000	0.00000	0.00000

Self-Describing Binary

- First N bytes of the file describe what is in the rest of the file
- e.g., first 4 bytes are a single Long Integer telling how many floats there are in the file

5
1.2
1.3
5.6
7.9
25.2

Endianness

- Short Integers are represented by two bytes. e.g., 50:

- Big Endian:

0 0 0 0 0 0 0 0 0 0 1 1 0 0 1 0

- Little Endian:

0 0 1 1 0 0 1 0 0 0 0 0 0 0 0 0

If you read this wrong, you'd get 12544

Endianness

- Intel processors are “little endian”
- If you ever get total nonsense numbers, it's possible the endianness is off
- I've never encountered a need to worry about endianness in my career, but there is a possibility you'll run into it