# Report for End of Year on Progress on Fish Tracking Software

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#### Abstract

One of the major problem faced by using the locational data of fish in analysis is a tendency for the software to transpose the identities of the two fish whenever they cross. The goal of this program is to analyse that data and to remove that error from it. To do so we are comparing a metric that is unique to the fishes before and after the crossing, in this case a histogram of their brightness, and comparing them.

### 1 Introduction

## 2 Methods

The basis of this work is going to be the videos of fish swimming in a tank. One of the things that quickly becomes apparent is that the fish are present as a series of dark pixels against a white background, which we can then feed to a different software (in this case trilab-tracker) to generate a list of pixels that compose the fishes for tracking. Once we have the fish in an array form for ease of opperation, we can begin performing an initial unswap by tracking the distance between the fish to determine if there was a swap, by comparing the on and off axis distances of the two possible positions of the fish. The downside of this approach is that it only works in areas in which the tracker returns that there is two fish, so we will first need to determine what regions are overlapping and nonoverlapping. Once we have these nonoverlapping regions, we can begin performing the swap check.

```
def swapStatus(pos,i):
      Detect swaps between consecutive frames based on proximity.
3
4
      Input:
5
           pos:Postionts. Array with shape (Nframes, Nfish, Ndimensions),
6
           i: Frame index. Int.
      Output:
9
           Int. 0 if no swaps, 1 if swapped, 2 if overlapping.
      nFish=pos.shape[1] #Number of fish
      distanceMatrix=[np.linalg.norm(pos[i+1][0]-pos[i][0]),
13
                        np.linalg.norm(pos[i+1][1]-pos[i][1]),
14
                        np.linalg.norm(pos[i+1][0]-pos[i][1]),
                        np.linalg.norm(pos[i+1][1]-pos[i][0])]
16
      swapCriteron=(distanceMatrix[0]+distanceMatrix[1])-(distanceMatrix
17
      [2]+distanceMatrix[3])
      if abs(swapCriteron) < 1e - 10:</pre>
18
           return 2 #Overlapping
19
      elif swapCriteron > 0:
20
           return 1 #Swapped
21
      elif swapCriteron < 0:</pre>
          return 0 #Normal
23
24
      else:
           return -1
```

Once we have this data for the locations of the fishes, we can determine the areas in which the software detects only one fish, which is the overlapping regions in which errors can occur, which is the areas that we want to concentrate on.

Since we have a baseline unswap established we are ready to perform a more heavy duty unswap. The technique we are using for unswapping is to compare the histograms of the brightness of the fishes before and after an overlapping range, as proposed by the paper on idTracker.

#### 3 Results

Something here about how it needs to be more accurate.

- 4 Discussion
- 5 Conclusion