

## Day 09: Dictionaries & Nesting.

- Dictionary is a built in python data type.  
→ It is simply a type of collection addition to index, it has Key and a value of that Key.

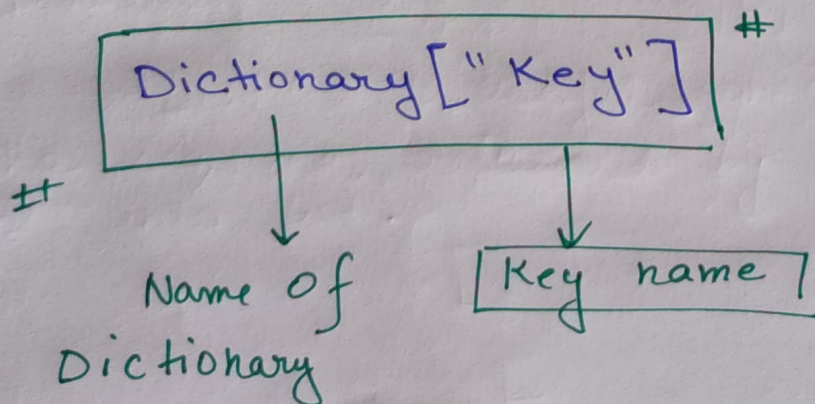
That's Python Dictionaries are a collection of some Key - value Pairs.

### Syntax

```
Dictionary = {  
    "Key" : "Value to a Key",  
    "Key1" : "Value 1",  
    "   " : "   ",  
}
```

→ Dictionaries are mutable unordered collection with elements in the form of a Key: Value Pairs that associate Key to values.

So, we can access the values with its Keys.  
Let's see how we can do that:





$\langle \text{dictionary-name} \rangle = \{ \langle \text{key} \rangle : \langle \text{value} \rangle, \langle \text{key} \rangle : \langle \text{value} \rangle, \dots \}$

→ The curly brackets marks the beginning and end of the dictionary.

→ each entry (key: value) consists of a pair separated by a colon →

The key and corresponding values is given by writing colon (:) between them.

→ The key-value pairs are separated by commas (,).

# The key of a dictionary must be of immutable types.

↳ Python string

↳ a tuple.

↳ number

eg → `dict = { [2, 3] : "abc" }`

↓  
will give Type Error.

As the key is a list

↓  
which is mutable

∴ Dictionaries do not allow mutable datatype as its key data.

# Dictionaries are also called associative arrays or mappings or hashes.



The key order is not maintained in dictionaries

This is because the elements (key: value pairs) are unordered, and ~~there is~~ one ~~or~~ cannot access element as per specific order.

The only way to access a value is through key.

→ Now, let's we need to add new items to dictionary.

Dictionary["Key3"] = "Value 3"

print(dictionary)

→ Gonna print all key & value pairs.

→ Key1, Key2, Key3

↑  
new one.

We can also new empty dictionary.

empty - dictionary = {}

Using this statement we can also wipe out existing dictionary.



# You can't change the Key but only can change the value associated to a Key.

# You can add new ~~idea~~ items in dictionary

#

## Traversing a Dictionary

Traversal of a collection means accessing and processing each element of it. Thus, traversing a dictionary also means the same.

The for loop makes it easy to traverse or loop over the items in a dictionary, as per following syntax:

`for <items> in Dictionary:` Dictionary name.  
# you can name it as per your choice.  
this items are the Key (Not the whole Key and Value)

using the statement you only get the Keys and loop through each.

To access Key and values we can do as:

```
d1 = { 5: "hello", "b": "alphabet" }
```

```
for Key in d1:
```

```
    print (Key, ":", d1[Key])
```

```
5 : Hello  
b : alphabet  
↑  
output.
```

↑  
This gonna print the key

↑  
This gonna access the Key's values from the dictionary d1.

## Nesting.

```
{  
    Key: Value,  
    Key2: value,  
    Key3: {Dict2},  
}
```

With nesting we can create or represent data in more complex and nested format.

## Keys & Values → Accessing.

`<dictionary>.keys()` → To see all the keys

`<dictionary>.values()` → To see all the values.

**Keys()** → all the keys defined in a dictionary in form a sequence

Similarly,

**Values()** → all the values defined in a dictionary.

`d.keys()` → `dict_keys([...])`

`d.values()` → `dict_values([...])`

**list()** → `list()` is useful for converting the sequence returned by `keys()` & `values()` into list.

`list(d.keys())` → [...]

`list(d.values())` → [...]



# Characteristics of a Dictionary.

1. UnOrdered set.
2. Not a sequence.
3. Indexed by Keys, Not numbers.
4. Keys must be Unique.
5. You cannot change existing Key, rather it will create a new Key.
6. Mutable

↳ Like List, dictionaries are also mutable we can change the value of a certain key "in place" using the assignment statement

⇓  

`<dictionary>[Key] = <value>`

we can add a new key: value pair to a dictionary

But the Key being added should be Unique.

If the Key already exists, the value is simply changed as in the assignment statement above.

7. Internally stored as Mapping.

## Multiple ways of creating Dictionaries.

1. Initializing a Dictionary.

```
Employee = {'name': 'Abhishek', 'role': 'Developer'}
```



## 2. Adding Key: Value Pairs to an Empty Dictionary.

→ To create an empty dictionary.

① `Employees = {}`

② `Employee = dict()` → Constructor.

→ To add new value pairs, one at a time.

`<dictionary>[<key>] = <value>`

⇒ `Employees['age'] = 19`

## 3. Creating a Dictionary from names and value pair.

(i) Using specific key: Value Pairs as Keyword arguments to `dict()` function.

`Employee = dict(name = 'XYZ', salary = 1000,  
age = 24)`

→ python automatically convert argument names to string type key.

(ii) Specific comma-separated Key: value Pairs.

`employee = dict({'name': 'ABC', 'salary': 10,  
'age': 20})`

The key value pairs are enclosed in curly braces as shown.



(iii) Specify Keys separately and corresponding values separately.

In this method, the keys and values are enclosed in parentheses (i.e. Tuples) and are given as arguments to the zip() function, which is then given as argument of dict().

```
Employee = dict(zip(('name', 'salary'), ('Abhi', 2400)))
```

The zip function club first value from first set with the first value of second set, second value from first set with the second value of second set and so, on.

First group contains all the keys and second group contains all values in same order as that of corresponding keys.

(iv) Specific Key: Value pairs separately in form of sequence.

In this method, one list or tuple argument is passed to dict(). This argument (paired list or tuple) contains list/tuple of individual Key: value pairs.

```
Employee = dict([['name', 'John'], ['salary', 10000]])
```



## Adding Elements to Dictionary.

$\langle \text{dictionary} \rangle [\langle \text{key} \rangle] = \langle \text{value} \rangle$

## Deleting Elements from a Dictionary.

(i) `del()`

→ To delete a dictionary element or a dictionary entry.

$\text{del } \langle \text{dictionary} \rangle [\text{key}]$

If the key is not present in the dictionary, Python raises Exception (KeyError).

(ii) `pop()` method.

To delete a dictionary element, we have another method, named `pop()`.

$\langle \text{dictionary} \rangle . \text{pop}(\langle \text{key} \rangle)$

→ The `pop()` method will not only delete the key: value pair but also return the corresponding value.



- If you try to delete a Key which doesnot exist, the python returns errors.

However you can display the specify error statement

`<dictionary>.pop(<Key>, <in-case -of error>)`

`employee.pop('new', "Not found")`

→ If the new Key is not found then the error Not found is raised.

### Checking For Existence of a Key.

Using membership operator in and not in work with dictionaries as well.

They check for the Existence of Keys only.

`<Key> in <dictionary>`

`<Key> not in <dictionary>`

- The in operator will return True if the given Key is present in the dictionary, otherwise False.
- The not in operator will return True if the given Key is not present in the dictionary, otherwise False.

# The in & not in operator check for membership only in Keys of the dictionary and not in values.



## Pretty Printing a Dictionary. dump()

printing a large dictionary could be hard to read and therefore we have a way of making it more readable and presentable

→ we need to import json module.

```
import json
```

```
json.dumps(<dictionary name>, indent=<n>)
```

↑  
This is a  
number (n)

## Split()

The split() works on string type data and breaks up a string into words and creates a list out of it

```
text = " This is sample text "
```

```
words = text.split()
```

→ words : ['This', 'is', 'sample', 'text']

Also, we can pass something in split().

```
text = " one, two, three "
```

```
words = text.split(',')
```

→ words : ['one', 'two', 'three']

# default split() breaks up text based on white spaces.  
but we can give a separate character also, eg  
like , ! ; : . . . . .



# Dictionary Functions & Methods

1. The `len()` function/method

This method returns length of the dictionary i.e. count the elements.

`len(<dictionary>)`

2. The `clear()` func method

This method removes all items from the dictionary and the dictionary becomes empty dictionary.

`<dictionary>.clear()`

3. The `get()` method.

This method gives you the item with the given Key, similar to `dictionary[key]`.

→ If the Key is not present, error is raised which you can customise.

`<dictionary>.get(key, [default])`

4. The `items()` method.

This method returns all the items in the dictionary as a sequence of (Key, value) tuples.

→ you can pass your personalized message.

`<dictionary>.items()`



## 5. The Keys() method

→ Returns all of the keys in the dictionary.

`<dictionary>.keys()`

## 6. The Values() Method.

→ Returns all the values from the dictionary

`<dictionary>.values()`

## 7. The update() method

→ This method merges key: value pairs from the new dictionary into the original dictionary adding or replacing as needed.

`<dictionary>.update(<other-dictionary>)`

Dictionary to  
be updated

This dictionary's items  
will be taken for updating  
other dictionary.