



# useRuntimeConfig

The `useRuntimeConfig` composible is used to expose config variables within your app.

## Usage

```
<script setup lang="ts">
const config = useRuntimeConfig()
</script>
```

`app.vue`

```
export default defineEventHandler((event) => {
  const config = useRuntimeConfig()
})
```

`server/api/foo.ts`

## Define Runtime Config

The example below shows how to set a public API base URL and a secret API token that is only accessible on the server.

We should always define `runtimeConfig` variables inside `nuxt.config`.

```
export default defineNuxtConfig({
  runtimeConfig: {
    // Private keys are only available on the server
    apiSecret: '123',
  },
})
```

`nuxt.config.ts`

```
// Public keys that are exposed to the client
public: {
  apiBase: process.env.NUXT_PUBLIC_API_BASE || '/api'
}
})
```

Variables that need to be accessible on the server are added directly inside `runtimeConfig`. Variables that need to be accessible on both the client and the server are defined in `runtimeConfig.public`.

[👉 Read more in Docs > Guide > Going Further > Runtime Config.](#)

## Access Runtime Config

To access runtime config, we can use `useRuntimeConfig()` composable:

```
export default async () => {
  const config = useRuntimeConfig()

  // Access public variables
  const result = await $fetch(`/test`, {
    baseURL: config.public.apiBase,
    headers: {
      // Access a private variable (only available on the server)
      Authorization: `Bearer ${config.apiSecret}`
    }
  })
  return result
}
```

server/api/test.ts

In this example, since `apiBase` is defined within the `public` namespace, it is universally accessible on both server and client-side, while `apiSecret` **is only accessible on the server-side**.

## Environment Variables

It is possible to update runtime config values using a matching environment variable name prefixed with `NUXT_`.

## Using the `.env` File

We can set the environment variables inside the `.env` file to make them accessible during **development** and **build/generate**.

```
NEXT_PUBLIC_API_BASE = "https://api.localhost:5555"
NEXT_API_SECRET = "123"
```

`.env`

Any environment variables set within `.env` file are accessed using `process.env` in the Nuxt app during **development** and **build/generate**.

In **production runtime**, you should use platform environment variables and `.env` is not used.

When using git, make sure to add `.env` to the `.gitignore` file to avoid leaking secrets to the git history.

## app namespace

Nuxt uses `app` namespace in runtime-config with keys including `baseUrl` and `cdnURL`. You can customize their values at runtime by setting environment variables.

This is a reserved namespace. You should not introduce additional keys inside `app`.

### `app.baseUrl`

By default, the `baseUrl` is set to `'/'`.

However, the `baseUrl` can be updated at runtime by setting the `NEXT_APP_BASE_URL` as an environment variable.

Then, you can access this new base URL using `config.app.baseUrl` :

```
export default defineNuxtPlugin((NuxtApp) => {  
  const config = useRuntimeConfig()  
  
  // Access baseUrl universally  
  const baseUrl = config.app.baseUrl  
})
```

/plugins/my-plugin.ts

## app.cdnURL

This example shows how to set a custom CDN url and access them using `useRuntimeConfig()` .

You can use a custom CDN for serving static assets inside `.output/public` using the `NEXT_APP_CDN_URL` environment variable.

And then access the new CDN url using `config.app.cdnURL` .

```
export default defineEventHandler((event) => {  
  const config = useRuntimeConfig()  
  
  // Access cdnURL universally  
  const cdnURL = config.app.cdnURL  
})
```

server/api/foo.ts

 [Read more in Docs > Guide > Going Further > Runtime Config.](#)

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