



useState

```
useState<T>(init?: () => T | Ref<T>): Ref<T>
useState<T>(key: string, init?: () => T | Ref<T>): Ref<T>
```

- **key:** A unique key ensuring that data fetching is properly de-duplicated across requests. If you do not provide a key, then a key that is unique to the file and line number of the instance of `useState` will be generated for you.
- **init:** A function that provides initial value for the state when not initiated. This function can also return a `Ref`.
- **T:** (typescript only) Specify the type of state

Because the data inside `useState` will be serialized to JSON, it is important that it does not contain anything that cannot be serialized, such as classes, functions or symbols.

`useState` is a reserved function name transformed by the compiler, so you should not name your own function `useState`.

👉 [Read more in Docs > Getting Started > State Management.](#)

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