1- Ease of learning

A- Does the application have an easy way of learn?

B- can anyone learn using it?

2- Ease to remember

A- can the user remember how to search about what he wants?

B- can he remember how to upload his file in anytime?

3- Satisfaction

A- Does the application provide away making the users spend more time with it (isn't it boring)?

4- Efficiency of use

A- can application provide capable of producing desired results with little or no waste (as of time)?

5- Errors

A- can the application avoid errors that maybe happen with using or when error is happened how to handle errors?

B- Are there big errors that made the system is crashed?