

## DICTIONARY USING BST

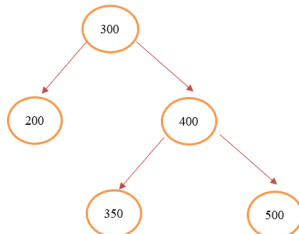
### Data Structure:

## Binary Search Tree

It is a node-based binary tree data structure which has the following properties:

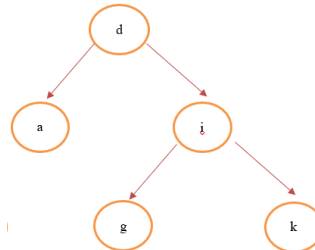
- i. The left subtree of a node contains only nodes with keys lesser than the node's key.
- ii. The right subtree of a node contains only nodes with keys greater than the node's key.

# Numbers

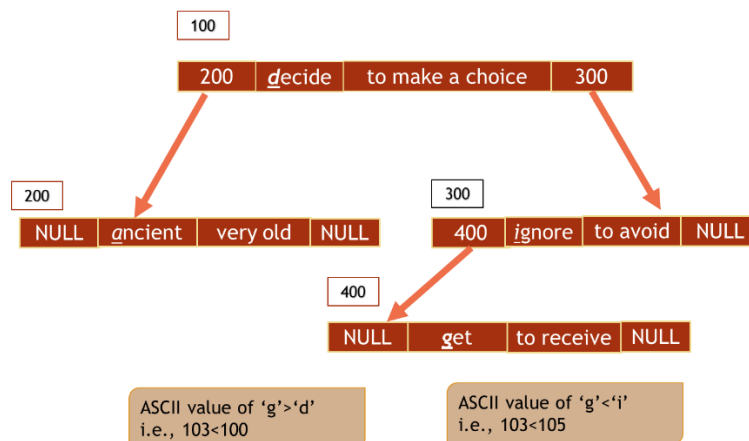


Root	300
Left node	200 ( $200 < 300$ )
Right node	400 ( $400 > 200$ )

## Characters



Root	d
Left node	a ASCII(a < d)
Right node	i ASCII(i > d)



### Modules:

- Insert - comparing the word to be inserted with the BST and insert
- Delete- search for the given word in BST and delete
- Search- traverse the BST, find the word and display the meaning
- Edit meaning- traverse the BST, find the word and edit the meaning
- View Dictionary-to display the BST using Inorder traversal

### Functions:

## strcasecmp()

It compares the two strings s1 and s2, ignoring the case of the characters. It returns an integer less than, equal to, or greater than zero if s1 is found, respectively, to be less than, to match, or be greater than s2.

## WALKTHROUGH:

### 1) Structure Declaration:

Below is the structure to implement BST.

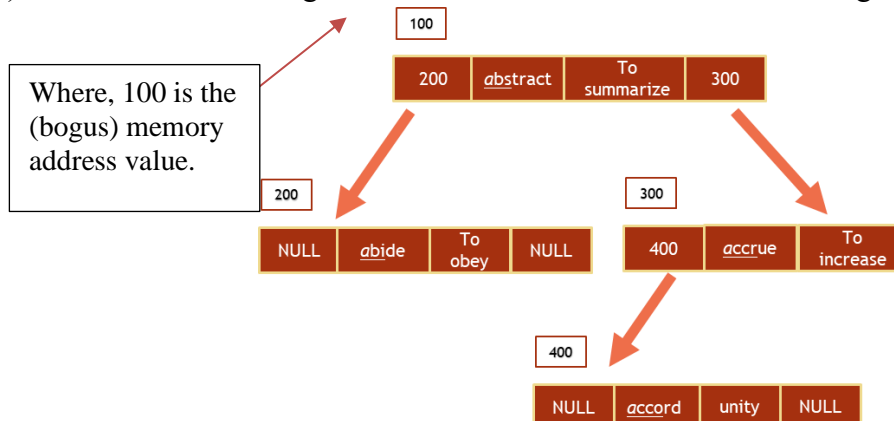
```
struct dictionary
{
    char word[150], meaning[300];
    struct dictionary *left, *right;
}*root = NULL;
typedef struct dictionary dict;
```

This creates a structure like,



### 2) Insert Module:

- 1) If there is no root node, create and set this new node as root.
- 2) Traverse the tree, comparing the ascii values,
  - i) If the ASCII value doesn't match with any of the nodes, print "Word exists".
  - ii) If it's ASCII value is lesser than the current node, insert to its left.
  - iii) If it's ASCII value is greater than the current node, insert to its right.



```

dict * createNode(char *word, char *meaning)
{
    dict *newnode;
    newnode=(dict *)malloc(sizeof(dict));
    strcpy(newnode->word, word);
    strcpy(newnode->meaning, meaning);
    newnode->left = newnode->right = NULL;
    return newnode;
}

int insert(char *word, char *meaning)
{
    dict *par=NULL,*newnode=NULL;
    int res = 0;
    if (!root)
    {
        root=createNode(word, meaning);
    }
    else
    {
        dict *cur=root;
        while(cur!=NULL)
        {
            res=strcasecmp(word,cur->word);
            if(res==0)
            {
                printf("Word already exists!!!\n");return 0;break;
            }
            par=cur;
            if(res>0)
                cur=cur->right;
            else
                cur=cur->left;
        }
        newnode=createNode(word, meaning);
        if(res>0)
            par->right=newnode;
        else
            par->left=newnode;
    }
    return 1;
}

```

Insert module  
Output:

INSERTING A  
WORD

```

DICTIONARY
1. Insertion    2. Deletion
3. Searching    4. Traversal
5. Edit         6. Exit
Enter your choice: 1
Enter the Word to insert with meaning:
baffle
to confuse
You've inserted the word "baffle" into the Dictionary

```

```

DICTIONARY
1. Insertion    2. Deletion
3. Searching    4. Traversal
5. Edit         6. Exit
Enter your choice: 1
Enter the Word to insert with meaning:
accord
unity; harmony
Word already exists!!!

```

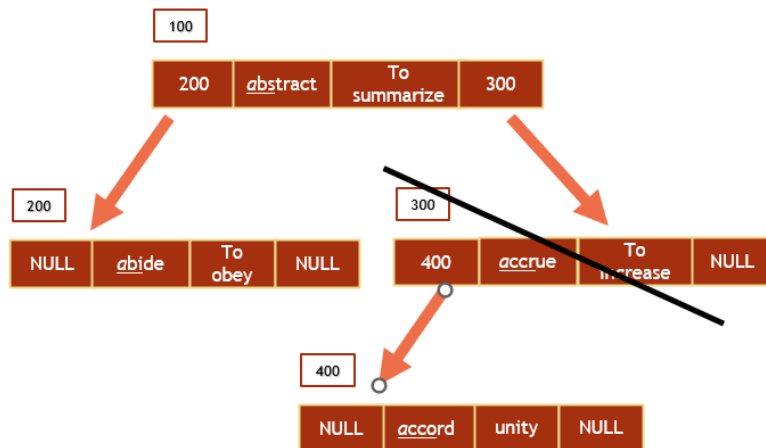
```

DICTIONARY
1. Insertion    2. Deletion
3. Searching    4. Traversal
5. Edit         6. Exit
Enter your choice: 4
Word      :      Meaning
1    abide      :      to bear patiently
2    abstract    :      to summarize; to epitomize
3    access      :      gain, obtain
4    accord      :      to be in agreement, harmony or unity
5    accrue       :      to increase; to accumulate
6    aced        :      to get the better of
7    adorn       :      to make sth more beautiful; to decorate
8    affiliate   :      to trace origin to; to accept as a member
9    allay       :      to calm, alleviate or relieve
10   augment     :      to grow in size; intensify
11   backlog     :      a build up of work, an accumulation or reserve
12   baffle      :      to confuse
13   banter      :      converse in playful or teasing way
14   benign      :      kindly; good natured
15   bias        :      influence in an unfair way

```

### 3) Delete Module:

- 1) If ASCII value of the search node matches with any of the node, check if it has a subtree/ node.
  - i) If no, simply delete it.
  - ii) If yes, and
    - i) If the left node is null, make the pointer point to its right.
    - ii) If the right node is null, make the pointer point to its left.
    - iii) If both the nodes exist (not null), find the minimum between them and make the pointer point to it.
- 2) If it doesn't match with any node, the print "Word doesn't exist".



```
dict* find_minimum(dict *root)
{
    if(root == NULL)
        return NULL;
    else if(root->left != NULL)
        return find_minimum(root->left);
    return root;
}

dict* delete(dict *root, char* word)
{
    if(root==NULL)
    {
        printf("The word \"%s\" is not found in the Dictionary\n",word);return NULL; }
    if (strcasecmp(word,root->word)>0)
        root->right = delete(root->right, word);
    else if(strcasecmp(word,root->word)<0)
        root->left = delete(root->left, word);
    else
    {
        if(root->left==NULL && root->right==NULL)
        {
            printf("You've deleted the word \"%s\" from the Dictionary\n",root->word);
            free(root);
            return NULL;
        }
        else if(root->left==NULL || root->right==NULL)
        {
            dict *temp;
            if(root->left==NULL)
            {
                temp = root->right;
                printf("You've deleted the word \"%s\" from the Dictionary\n",root->word);
            }
            else
            {
                temp = root->left;
                printf("You've deleted the word \"%s\" from the Dictionary\n",root->word);
            }
            free(root);
            return temp;
        }
        else
        {
            dict *temp = find_minimum(root->right);
            root = temp;
            root->right = delete(root->right, temp->word);
        }
    }
    return root;
}
```

## Delete module

Output:

```
DICTIONARY
1. Insertion  2. Deletion
3. Searching  4. View Dictionary
5. Edit meaning 6. Exit
Enter your choice: 2
Enter the word to delete:
abide
You've deleted the word "abide" from the Dictionary

DICTIONARY
1. Insertion  2. Deletion
3. Searching  4. View Dictionary
5. Edit meaning 6. Exit
Enter your choice: 4
Word      :      Meaning
1 abstract : to summarize; to epitomize
2 access   : gain, obtain
3 accord   : to be in agreement, harmony or unity
4 accrue    : to increase; to accumulate
5 aced     : to get the better of
6 adorn    : to make sth more beautiful; to decorate
7 affiliate : to trace origin to; to accept as a member
8 allay    : to calm, alleviate or relieve
9 augment  : to grow in size; intensify
10 backlog : a build up of work, an accumulation or reserve
11 banter  : converse in playful or teasing way
12 benign  : kindly; good natured
13 bias    : influence in an unfair way
14 bizarre : very strange; unusual; odd
15 bolster : support; strengthen
16 brackish : salty
17 breach   : break a rule or agreement
18 buoyant  : able to float cheerful
19 bypass   : to provide an alternative way around
20 cagey    : very clever or careful
```

```
DICTIONARY
1. Insertion  2. Deletion
3. Searching  4. Traversal
5. Edit       6. Exit
Enter your choice: 2
Enter the word to delete:
abide
The word "abide" is not found in the Dictionary

DICTIONARY
1. Insertion  2. Deletion
3. Searching  4. Traversal
5. Edit       6. Exit
Enter your choice: 2
Enter the word to delete:
stem
The word "stem" is not found in the Dictionary
```

## 3)Search Module:

- 1) Using strcmp(), compare the ASCII values of the words,
  - i) If it is less than the current node, search in the left subtree, else in the right subtree.
- 2) If it doesn't match with any of the words, print "Word not found"

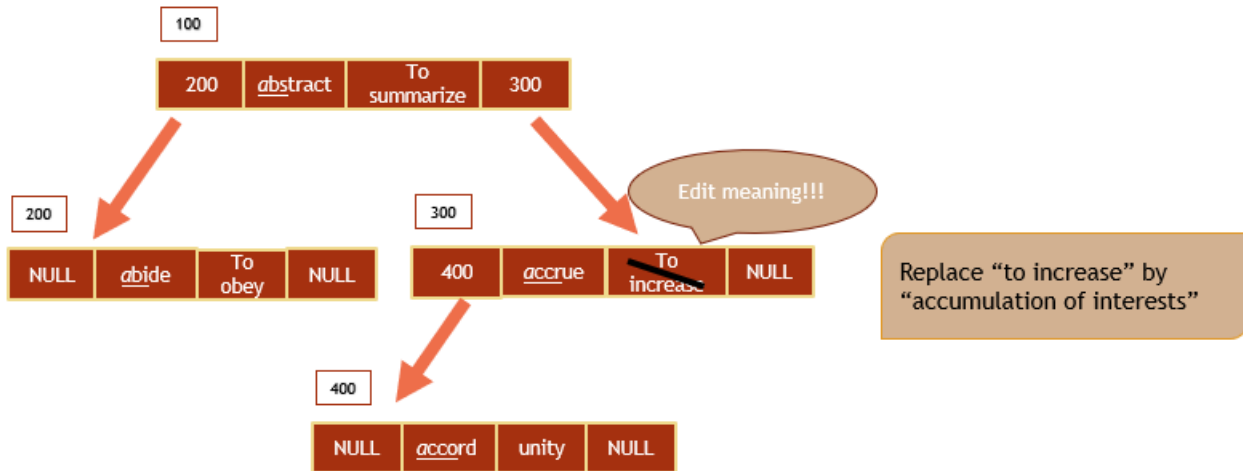
```
void search(char *word)
{
    dict *temp=NULL;
    int flag=0;
    temp=root;
    while(temp)
    {
        if (strcmp(word,temp->word)==0)
        {
            printf("Word : %s\n", word);
            printf("Meaning: %s\n", temp->meaning);
            flag = 1;
            break;
        }
        if(strcmp(word,temp->word)<0)
            temp=temp->left;
        else
            temp=temp->right;
    }
    if(flag==0)
        printf("The word \"%s\" is not found in the Dictionary\n",word);
}
```

```
DICTIONARY
1. Insertion  2. Deletion
3. Searching  4. Traversal
5. Edit       6. Exit
Enter your choice: 3
Enter the search word:
xper
Word : xper
Meaning: programmer; coder

DICTIONARY
1. Insertion  2. Deletion
3. Searching  4. Traversal
5. Edit       6. Exit
Enter your choice: 3
Enter the search word:
penguin
The word "penguin" is not found in the Dictionary
```

#### 4) Edit Module:

- 1) Using strcmp(), compare the ASCII values, after finding the word,
  - i) Change the meaning node.
- 2) If it doesn't match with any of the words, print "Word not found".



```
void editmeaning(char *word, char *meaning)
{
    dict *temp=NULL;
    int flag=0;
    temp=root;
    while(temp)
    {
        if (strcmp(word,temp->word)==0)
        {
            printf("Word : %s\n", word);
            strcpy(temp->meaning, meaning);
            printf("Meaning: %s\n", temp->meaning);
            printf("You've edited the meaning of the word \"%s\"",temp->word);
            flag = 1;
            break;
        }
        if(strcmp(word,temp->word)<0)
            temp=temp->left;
        else
            temp=temp->right;
    }
    if(flag==0)
        printf("The word \"%s\" is not found in the Dictionary\n",word);
}
```

Edit module Output:

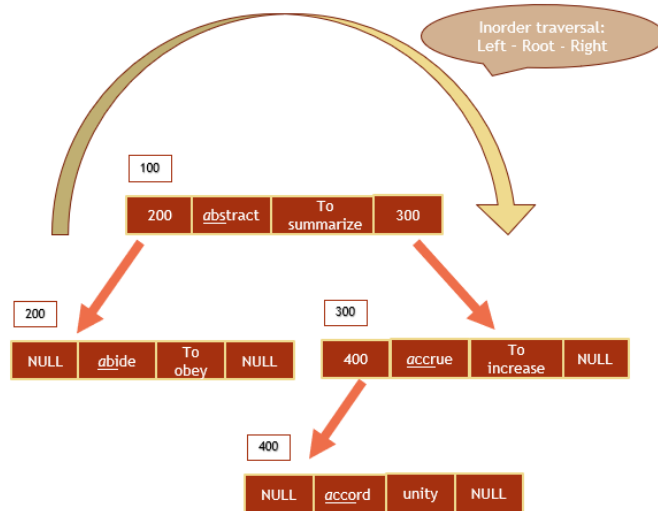
```
DICTIONARY
1. Insertion 2. Deletion
3. Searching 4. View Dictionary
5. Edit meaning 6. Exit
Enter your choice: 5
Enter word and it's new meaning:
accrue
accumulation of interests
You've edited the meaning of the word "accrue"
The new meaning is
Word : accrue
Meaning: accumulation of interests
```

```
DICTIONARY
1. Insertion 2. Deletion
3. Searching 4. View Dictionary
5. Edit meaning 6. Exit
Enter your choice: 5
Enter word and it's new meaning:
below
towards a lower level
The word "below" is not found in the Dictionary
```

```
DICTIONARY
1. Insertion 2. Deletion
3. Searching 4. View Dictionary
5. Edit meaning 6. Exit
Enter your choice: 4
Word : Meaning
1. abide : to bear patiently
2. abstract : to summarize; to epitomize
3. access : gain, obtain
4. accord : to be in agreement, harmony or unity
5. accrue : accumulation of interests
6. aced : to get the better of
7. adorn : to make sth more beautiful; to decorate
8. affiliate : to trace origin to; to accept as a member
9. allay : to calm, alleviate or relieve
10. augment : to grow in size; intensify
```

## 5) View Module:

Using Inorder traversal, traverse the whole tree, which gives us a dictionary.  
( LEFT → ROOT → RIGHT)



```
void inorder(dict *myNode)
{
    int i=1;
    dict *temp=myNode;
    void view(dict *temp)
    {
        if (temp)
        {
            view(temp->left);
            printf("%-5d    %-20s    :    %-30s\n",i, temp->word, temp->meaning);i++;
            view(temp->right);
        }
    }
    view(temp);
}
```

Word	:	Meaning
1 abide	:	to bear patiently
2 abstract	:	to summarize; to epitomize
3 access	:	gain, obtain
4 accord	:	to be in agreement, harmony or unity
5 accrue	:	to increase; to accumulate
6 aced	:	to get the better of
7 adorn	:	to make sth more beautiful; to decorate
8 affiliate	:	to trace origin to; to accept as a member
9 allay	:	to calm, alleviate or relieve
10 augment	:	to grow in size; intensify
11 backlog	:	a build up of work, an accumulation or reserve
12 banter	:	converse in playful or teasing way
13 benign	:	kindly; good natured
14 bias	:	influence in an unfair way
15 bizzare	:	very strange; unusual; odd
16 bolster	:	support; strengthen
17 brackish	:	salty
18 breach	:	break a rule or agreement
19 buoyant	:	able to float cheerful
20 bypass	:	to provide an alternative way around
21 cagey	:	very clever or careful
22 charismatic	:	possessing an extraordinary ability to attract; magnet
23 cheerful	:	joyful, happy
24 chiseled	:	having a distinct and clean outline
25 civil	:	adequate in courtesy and politeness
26 colossal	:	huge; of enormous size
27 concise	:	brief and to the point
28 copious	:	plentiful; abundant; fruitful
29 crucial	:	extremely important or significant
30 curious	:	eager to learn or know
31 daffodil	:	a tall yellow flower that grows in spring
32 debtor	:	the person who owes money
33 decay	:	the process of being slowly destroyed
34 digit	:	any of the numbers from 0-9
35 disparage	:	to talk about sb/sth in a critical way
36 dispirited	:	having lost confidence
37 divine	:	connected with god
38 drab	:	not interesting or attractive
39 droop	:	bend or hang downwards
40 dutiful	:	happy to respect and obey sb
41 earnest	:	very serious, sincere intent
42 emanate	:	issue from a source, to come forth
43 epitome	:	a perfect example
44 equivocal	:	ambiguous, uncertain, doubtful
45 erratic	:	uneven, irregular
46 erudite	:	very learned, scholarly
47 eschew	:	deliberately avoid doing
48 evince	:	to show or indicate
49 exasperate	:	greatly irritate
50 extrinsic	:	coming from outside