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# Deep Kalman Filtering Network for Video Compression Artifact Reduction

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# Contribution

- Proposed a deep Kalman filtering network (DKFN) to implement video compression artifact reduction
- Bridged the gap between the model-based methods and learning-based methods by Kalman model and deep neural network
- Achieved high accuracy compared with SOTA methods

# 3D image restoration

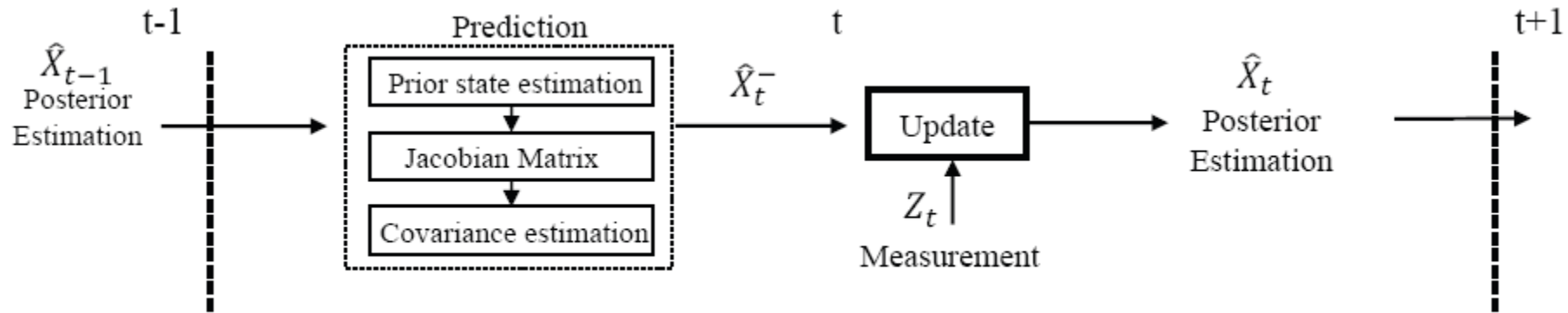
- 2D CNN: U-Net
- 3D CNN: V-Net, 2D-3D ConvNet
- Tri-planar CNN
- RNN

# Kalman Filter

- Estimate a certain state according to this state's prediction and measurement results.
- Example: Car position estimation
  - Known
    - previous state position
    - moving direction and speed
    - time
  - current state measurement
- Goal: find current car position

} Prediction

# Kalman Filter



(a) Basic Kalman model

**Predict**

Control-input model

$$\hat{X}_t^- = F_t \hat{X}_{t-1} + B_t u_t$$

Control vector  $u_t$

State-transition model  $F_t$

Posterior error covariance matrix

$$P_t^- = F_t P_{t-1}^- F_t^T + Q_t$$

Covariance of process noise  $Q_t$

Prior error covariance matrix  $P_{t-1}^-$

**Update**

Measurement profit residual

$$\hat{Y}_t = Z_t - H_t \hat{X}_t^-$$

Observation model  $H_t$

Profit residual covariance

$$S_t = H_t P_t^- H_t^T + R_t$$

Covariance of observation noise  $R_t$

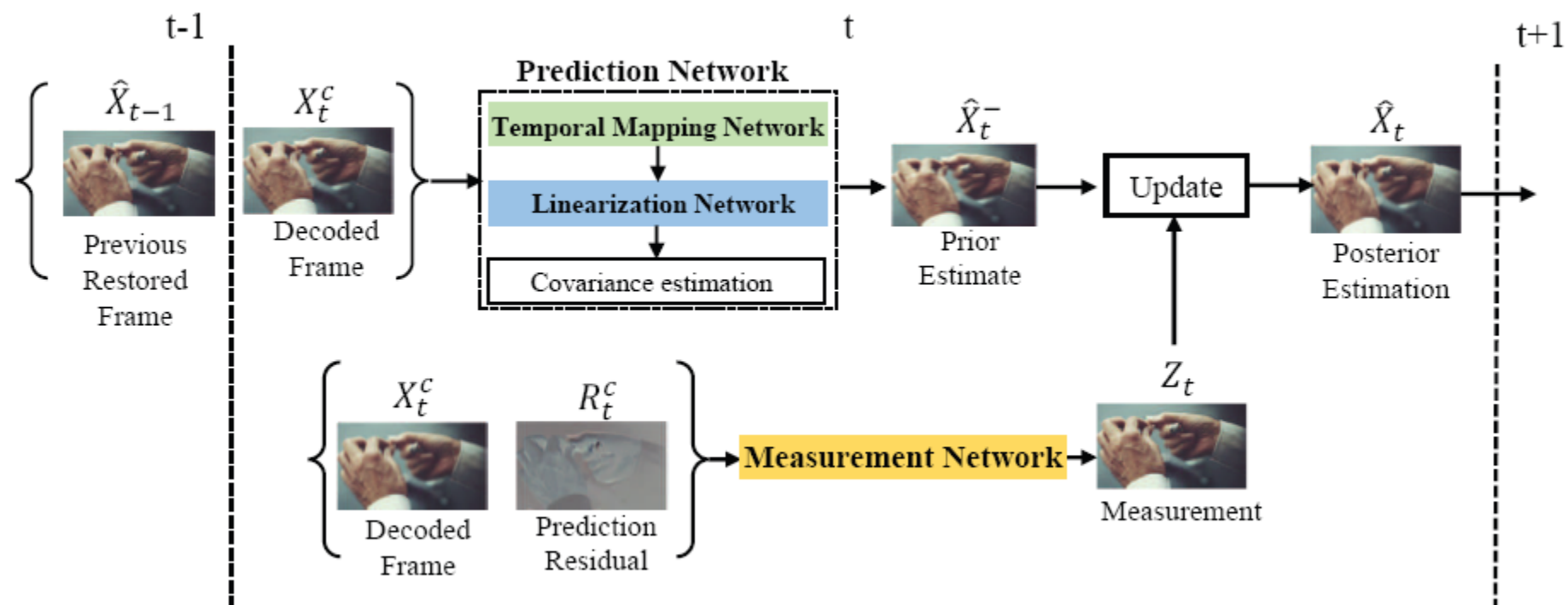
Optimal Kalman gain

$$K_t = P_t^- H_t^T S_t^{-1}$$

$$\hat{X}_t = \hat{X}_t^- + K_t \hat{Y}_t$$

$$P_t = (I - K_t H_t) P_t^-$$

# DKFN



(b) Proposed deep Kalman filtering network

# DKFN

- Temporal Mapping Network

- Generate  $\hat{X}_t^-$

$$\mathcal{L}_f(\theta_f) = ||X_t - \mathcal{F}(\hat{X}_{t-1}, X_t^c; \theta_f)||_2^2$$

- Linearization Network

- Learn  $F_t$

$$\mathcal{L}_m(\theta_m) = ||\hat{X}_t^- - \mathcal{G}(\hat{X}_{t-1}, X_t^c; \theta_m) \hat{X}_{t-1}||_2^2$$

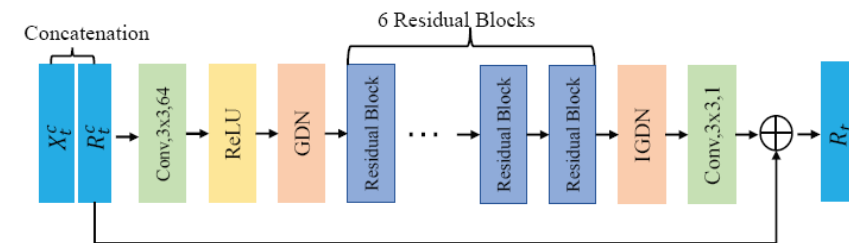
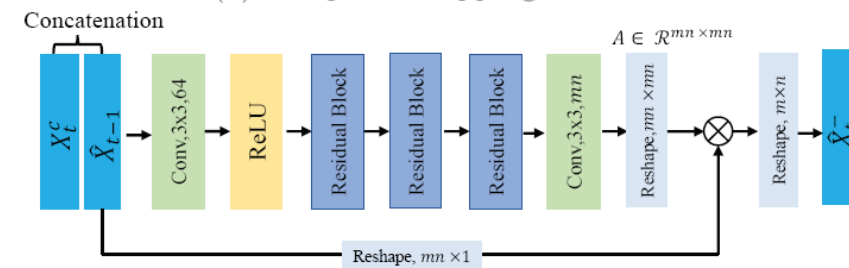
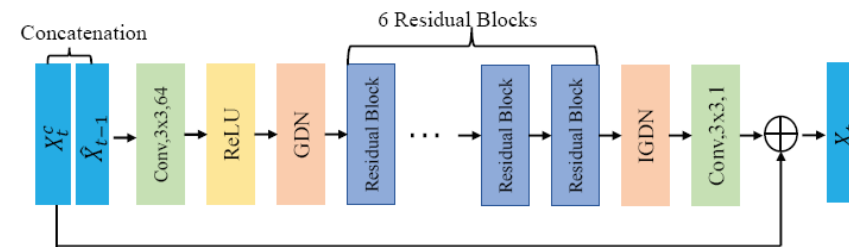
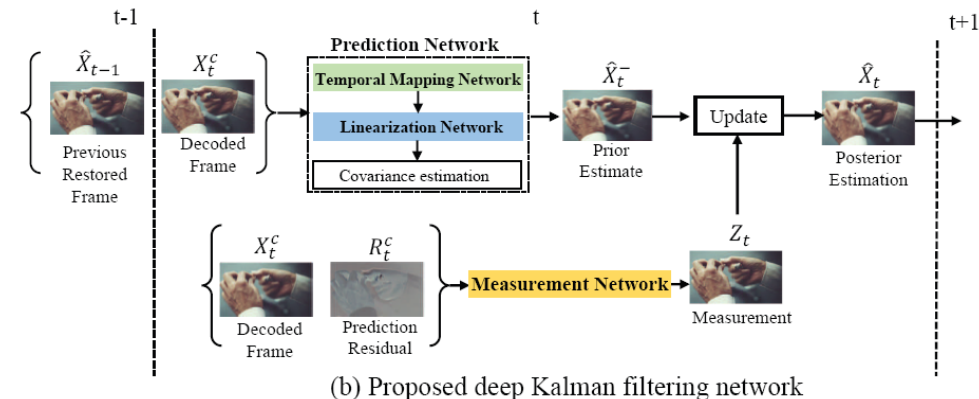
- Measurement Network

- Generate  $Z_t$

$$\mathcal{L}_z(\theta_z) = ||X_t - (\mathcal{M}(X_t^c, R_t^c; \theta_z) + X_t^p)||_2^2$$

## Fine-tune

$$\mathcal{L}(\theta) = ||X_t - \hat{X}_t||_2^2$$



# Experiment

- Dataset

- Vimeo-90K

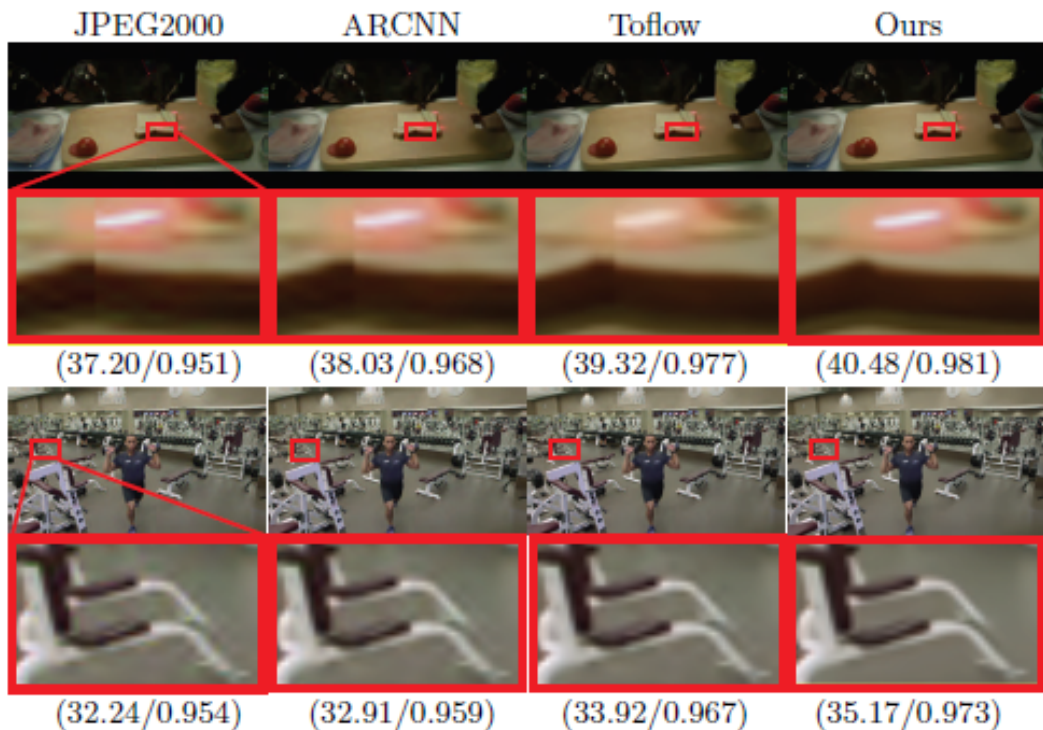
- 4278 videos with 89800 independent clips
    - $448 \times 256$
    - 64612 clips for training
    - 7824 clips for evaluation

- Training

- First train the temporal mapping network for 40 epochs
  - Then train the linearization network
  - Next train the measurement network for 40 epochs
  - Fine-tune the whole model



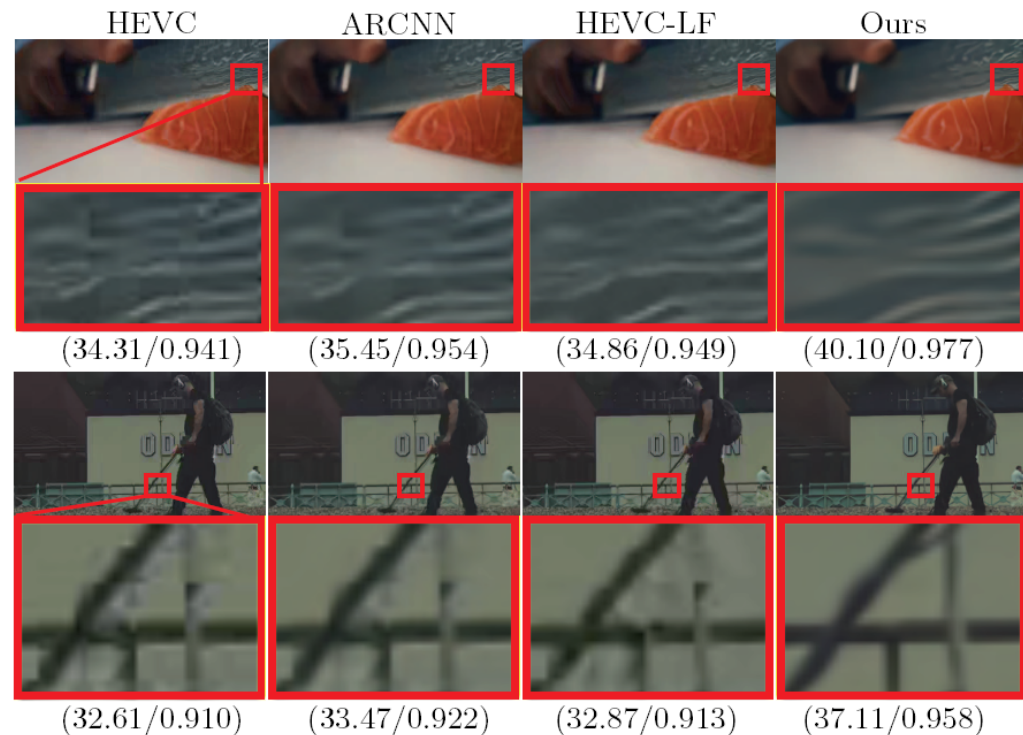
# Result



**Fig. 4.** Quantitative (PSNR/SSIM) and visual comparison of JPEG2000 artifact reduction on the Vimeo dataset for  $q=20$ .

Dataset	Setting	ARCNN [18]	DnCNN [17]	V-BM4D [47]	Toflow [21]	Ours
Vimeo	q=20	36.11/0.960	37.26/0.967	35.75/0.959	36.92/0.966	<b>37.93/0.971</b>
	q=40	34.21/0.944	35.22/0.953	33.99/0.940	34.97/0.953	<b>35.88/0.958</b>

**Table 1.** Average PSNR/SSIM results on the Vimeo dataset for JPEG2000 artifact reduction ( $q=20,40$ ).



**Fig. 5.** Quantitative (PSNR/SSIM) and visual comparison of different methods for HEVC artifact reduction on the Vimeo dataset at  $qp=37$ .

Dataset	Setting	ARCNN [18]	DnCNN [17]	HEVC-LF [1]	Ours
Vimeo	qp=32	34.87/0.954	35.58/0.961	34.19/0.950	<b>35.81/0.962</b>
	qp=37	32.54/0.930	33.01/0.936	31.98/0.923	<b>33.23/0.939</b>

**Table 2.** Average PSNR/SSIM results on the Vimeo test sequences for HEVC artifact reduction ( $qp=32,37$ ).

# Conclusion

- Propose a DKFN model combines Kalman Filter with neural network for video compression artifact reduction
- Take advantage of
  - the recursive nature of Kalman filter
  - Representation learning ability of neural network
- Superiority over SOAT methods