

crowdsourced

heuristic

intersects_street^2 -1.2

intersects_street -0.78

intersects, near_angle 0.63

near_angle, same_block 0.6

near_angle, intersects_street -0.53

near_angle, near_distance -0.02

intersects^2 0.0

intersects 0.0

near_angle, same_side 0.0

2.55 intersects, near_angle

1.96 intersects^2

1.31 near_angle, intersects_street

0.73 near_angle, same_side

0.4 near_angle, same_block

0.32 intersects

0.0 intersects_street

0.0 near_angle, near_distance

0.0 intersects_street^2

