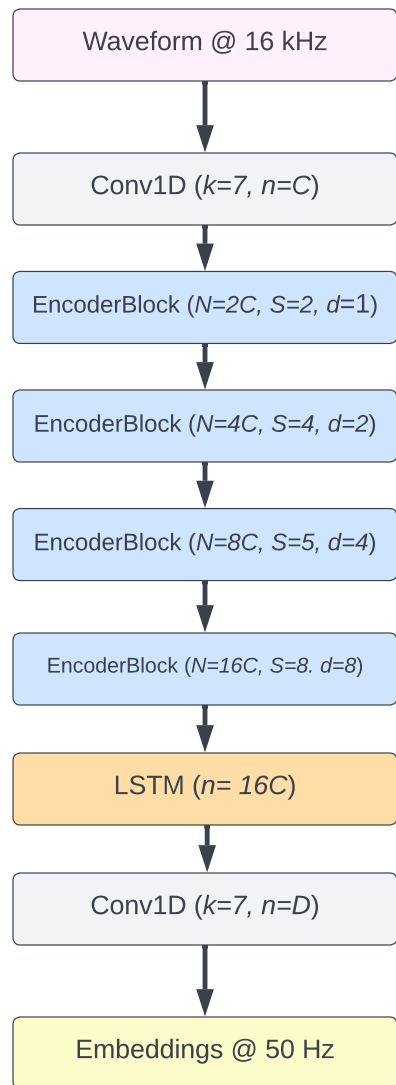
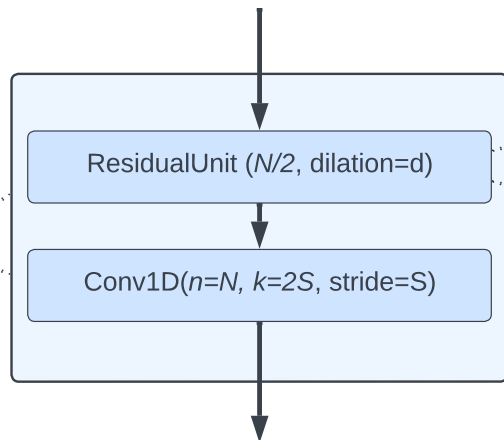


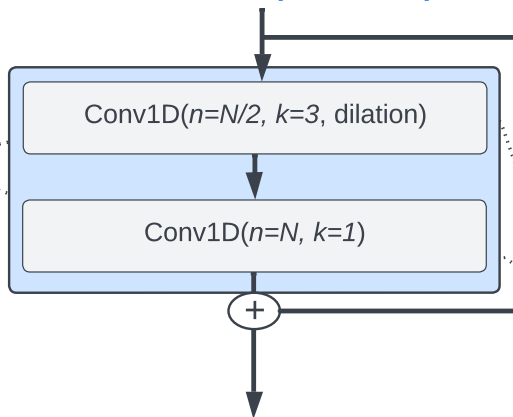
Encoder



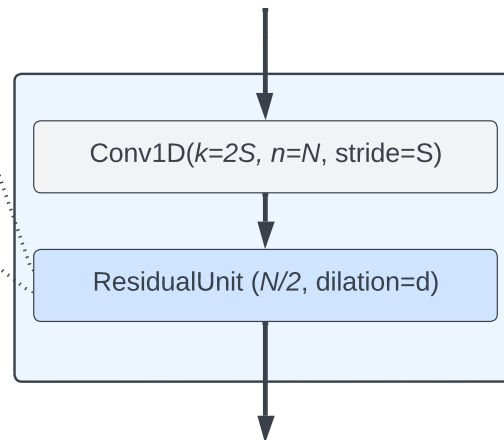
EncoderBlock (N, S)



ResidualUnit (N , dilation)



DecoderBlock (N, S)



Decoder

