Lesson 4: Implement a tabu search using ParadisEO

1 Example

The archive paradiseo_practices_0208.tgz installed on your computer contains a tabu search implemented using ParadisEO-MO (see tabu_search in the build/lesson4 directory).

To run it, please go in **build/lesso4** and start the program **tabu_search** by giving one of the TSP instances located in **tsp/benchs**.

When entering ./tabu_search ../../tsp/benchs/berlin52.tsp, you should end up with the following outputs:

>> Loading [../tsp/benchs/berlin52.tsp]

[From] -29414 52 1 20 40 48 9 27 13 22 5 28 24 29 21 26 44 38 33 37 45 31 42 18 12 3 14 36 30 6 51 32 17 11 0 34 4 10 4350 16 2 23 35 19 46 49 39 25 15 41 8 7 47 [To] -8724 52 1 6 41 29 22 19 49 15 28 46 13 51 12 25 26 27 11 10 50 32 42 9 8 7 40 18 44 2 16 20 30 17 21 0 31 48 35 3438 39 37 36 33 43 45 24 3 5 4 14 23 47

The printed-out results show for the initial best solution and the final one:

- -the length of the route
- -the number of cities
- -the route itself (notice that the city index starts from 0).

2 Study the tabu search dedicated components

Study the tabu_search.cpp file located in the lesson4 directory using:

- the ParadisEO-MO API documentation available at :
 - http://paradiseo.gforge.inria.fr/addon/paradiseo-mo/doc/index.html
- the source files located in the tsp/src/ directory

3 Customize the tabu search

Make a backup (copy) of the cpp file tabu_search.cpp. You can now modify the original tabu_search.cpp and use the existing makefiles to compile it.

Edit and modify the tabu_search.cpp file:

- Try to tune a few parameters of the tabu search.
- Change the initialization of the solution by modifying the file route_init.cpp.

To compile tabu_search.cpp,you should use the command make from build/lesson4.

Finally, test your modifications on several TSP instances (berlin52, eil101 ...) and compare the results you get.