# Rules and Regulations of HACKNITJ 2021

➔ Registration for HACKNITJ

Registration of teams must be done by a Team Leader only.
The registration process is simple. All you need to do is…
- Visit **nitj.ac.in/hacknitj**
- Click on "Register for Hack"
- Fill all the required details.
- Don't forget to click 'Submit'
- You have been successfully registered.

➔ Team Formation Rules

- Each team would comprise of 3 to 4 members (including a team leader) with 1 team mentor (optional but recommended).
- Team members could be of different institutions as well. Make sure you have the proper Id-card for reference.
- Teams should be made up exclusively of students who are not organizers, volunteers, judges, sponsors, or in any other privileged position at the event.

➔ Idea Submission Rules

- The idea submission begins on **5th February 2021** and ends at **28th February 2021**.
- The team must be registered on **nitj.ac.in/hacknitj** in order to submit the idea; unregistered team will not be entertained in any case.
- Only one person in the team would be the team leader who is required to register on behalf of all the members.
- The PPT for the idea should be submitted on the form provided along with all the mandatory details.
- PPTs to be sent only in the prescribed format; otherwise they are bound to get rejected.
- Teams that have not submitted the idea will be automatically disqualified.
- Already implemented ideas can be used but extra points will be given to original and innovative ideas.

➔ Round 1 Selection Criteria and Follow-ups

- Evaluation criteria will include novelty of the idea, complexity, clarity and details in the prescribed format, feasibility, practicability, sustainability, scale of impact, user experience and potential for future work progression.
- Results of Round 1 will be declared on **2nd March 2021**. Result will be displayed on the website and the shortlisted teams will be notified via emails.
- Selected teams have to give a confirmation of participation before **4th March 2021.** If failed to do so, team will be disqualified and next ranked teams will be taken.

- If a team gets selected due to no confirmation of some team, they will have **24 hours** to give a confirmation.
- Final list will be released on **5th March 2021**.

➔ Participants must strictly follow the disciplinary rules. Also, participants are not allowed to leave the server during the hack.

➔ At least 2 member from each team must be available on the server everytime.

➔ General Hackathon Rules
  - All work on a project should be done during the Hackathon. Your code repository must be initialized at the beginning of Hackathon itself.
  - Teams can use libraries, frameworks, or open-source code in their projects. Working on a project before the event and open-sourcing it for the sole purpose of using the code during the event is against the spirit of the rules and is not allowed.
  - Teams must stop hacking once the time is up. However, teams are allowed to debug and make small fixes to their programs after time is up.
  - Teams can be disqualified from the competition at the organizers' discretion. Reasons might include but are not limited to breaking the Competition Rules, breaking the Code of Conduct, or other unsporting behavior.

➔ Hackathon Judging Criteria and presentation rules will be disclosed an hour before the Hackathon begins.

➔ Valid Bank account details must be provided when asked for the prize money and reimbursements to get processed. Regular processing time is applicable for the prize money and reimbursements to get processed.

➔ In case of any discrepancies, the final take shall lie with the organizers.