

DepthCLIP

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Accepted by ACM Multimedia 2022 (Brave New Idea)
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Outline

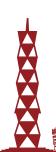
- 1. Task
- 2. Related Works
- 3. Our DepthCLIP
- 4. Results & Analysis & Limiations & Future direction
- 5. Conclusion





Task

- Zero-shot Training-free Monocular Depth Estimation
 - Monocular Depth Estimation:
 - Infer pixel-wise depth from monocular images
 - Important in industrial field
 - Self-driving cars need to infer depth to conduct 3D object detection from monocular images
 - Since Lidar is expensive and stereo cameras are hard to adjust.
 - Zero-shot Training-free Transfer
 - When transfer pre-trained model to a new dataset, we require no extra data nor extra training
 - To achieve efficient and effective transfer
 - Important in industrial field
 - Self-driving cars need to infer depth when entering a complete new environment, and they
 might have no data nor time to finetune its model







Related Work

- Monocular Depth Estimation:
 - Fully Supervised Method:
 - ASTransformer, DORN, RPSF,
 - Require pixel-wise depth annotation, costly
 - Unsupervised Method:
 - Learn from ego-motion of unlabeled monocular video.
 - Trains itself with widely available binocular stereo images
 - Generate paired stereo images of given monocular images, exploit epipolar geometry to solve depth
 - Require special modality of data
- Our DepthCLIP
 - Differs from all works in this filed
 - Pretrained with an image classification pre-text task



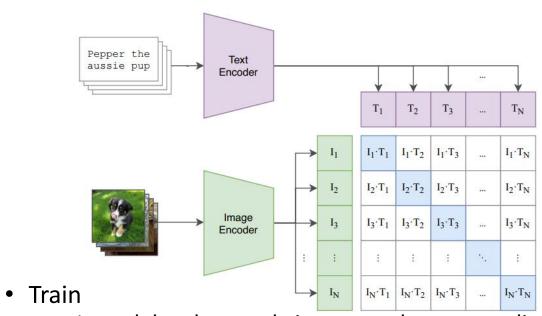




Related Work: CLIP

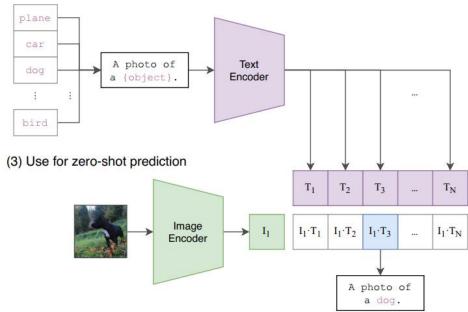
Contrastive Language-Image Pretraining

(1) Contrastive pre-training



Group images and text with similar semantic information. i.e. Understand image using text semantic

(2) Create dataset classifier from label text



- In each batch, encode images and corresponding text into feature space
- Maximize cosine similarity between corresponding pair (dog image with "dog")
- Minimize the rest (dog image with "cat" or "cake")
- Test
 - Form prompts, like "A photo of [class]", substitute all classes in test dataset
 - In each batch, calculate similarity between the test image with all prompts
 - Choose the class who has max prompt-image similarity, as prediction

The dog image would be projected to the neighborhood of "dog", thus has high similarity with "dog".







DepthCLIP Pipeline

Input 2D RGB Image

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CLIP has the ability to attach each image with corresponding text with similar semantic meaning.

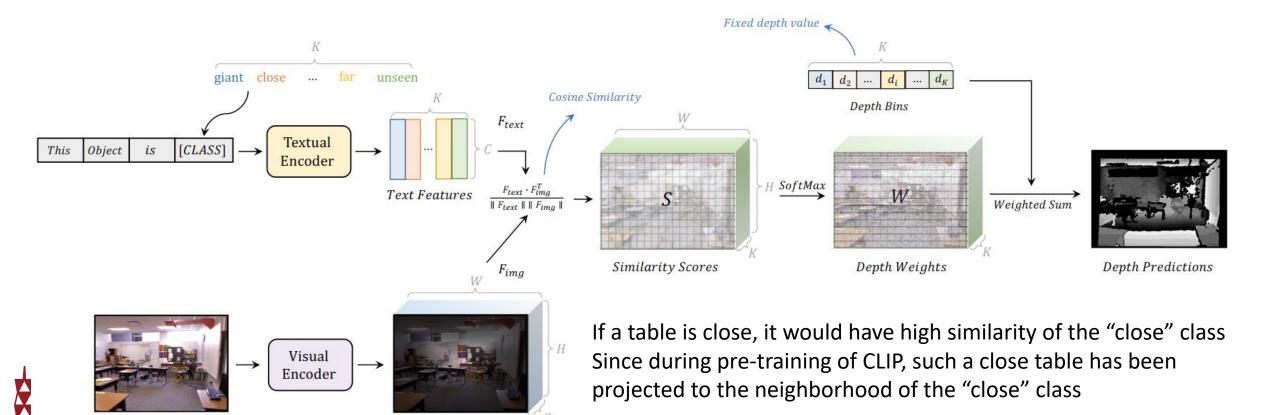


Image Features





Quantified Results

• Exceeds the mathematical lower bound significantly, surpasses some existing unsupervised methods, and even draws near some fully-supervised methods.

Method	Supervision	Pre-training	Transfer	$\delta < 1.25 \uparrow$	$\delta < 1.25^2 \uparrow$	$\delta < 1.25^3 \uparrow$	rel↓	$\log_{10} \downarrow$	rmse↓
Make3D[23]	depth	Per l	149	0.447	0.745	0.897	0.349	840	1.214
DORN[5]	depth	(#)	-	0.828	0.965	0.992	0.115	0.051	0.509
ASTransformer[2]	depth	(Æ)	150	0.902	0.985	0.997,	0.103	0.044	0.374
DepthFormer[14]	depth	5 5 3	-	0.921	0.989	0.998	0.096	0.041	0.339
RPSF[20]	depth	-	1-1	0.952	0.989	0.997	0.072	0.029	0.267
Lower Bound	-	:E1	150	0.140	0.297	0.471	1.327	0.323	2.934
vid2depth[18]	unsupervised	KITTI monocular video[7]	0-shot	0.268	0.507	0.695	0.572	: - :	1.637
Zhang et al.[29]	unsupervised	KITTI monocular video[7]	0-shot	0.350	0.617	0.799	0.513	0.529	1.457
Ours-DepthCLIP	language	CLIP[21]	0-shot	0.394	0.683	0.851	0.388	0.156	1.167

Table 1: Results of Monocular Depth Estimation on NYU Depth v2[24]. The table is divided by different supervisions and pre-training datasets. Lower bound is obtained by randomly making predication for each pixel within depth range 0-10m.



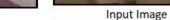




Results Visualization

- Could tell contours, predict resonable depth
 - The background and details are blurred.
 - CLIP is pre-trained under a classification pre-text task
 - Details and background that are unimportant for classification would be neglected during feature extraction.
 - In the future, we could explore pre-trained model with regional pre-text tasks like segmentation





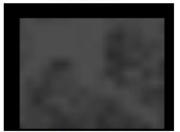


Input Image

Ground Truth



Ground Truth



Our Predication



Our Predication







Semantic Bin Response

- Different patches have different distance semantic responses
 - Depth CLIP could distinguish between a close patch and a remote patch, and make proper distance response.





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Depth Distribution Gap

- Different scenes have different depth distribution
- The same depth class should be projected to different depth bins in different scenes.
- In major experiments, we project the same depth class to the same depth bin.



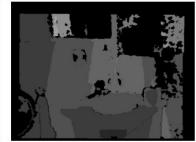
RGB Image of Classroom



RGB Image of Bathroom



Depth Map of Classroom



Depth Map of Bathroom







Class-dependent Depth Bin Ablation

- DepthCLIP is sensitive to depth bin
- Set different bins for different scenes could improve performance
- In the future, we could predict scene of the input image first, then use a learnable class-dependent depth bin to achieve a better performance.

Bin partition	Depth bin partition details (in meters)				
Original bin	[1.00, 1.50, 2.00, 2.25, 2.50, 2.75, 3.00]				
Class-dependent 1	[1.00, 2.00, 2.25, 2.50, 2.75, 3.00, 4.00]				
Class-dependent 2	[1.00, 1.50, 2.00, 2.50, 3.00, 3.50, 4.00]				
Class-dependent 3	[1.00, 1.25, 1.50, 1.75, 2.00, 2.25, 2.50]				
Class-dependent 4	[2.00, 2.50, 3.00, 3.25, 3.50, 3.75, 4.00]				

Class: Bathroom	δ < 1.25 ↑	$\delta < 1.25^2 \uparrow$	$\delta < 1.25^3 \uparrow$	rel↓	log ₁₀ ↓	rmse ↓
Original bin	0.333	0.631	0.814	0.549	0.175	0.922
Class-dependent 1	0.248	0.490	0.699	0.754	0.219	1.237
Class-dependent 2	0.236	0.460	0.675	0.801	0.229	1.308
Class-dependent 3	0.425	0.723	0.893	0.373	0.141	0.745
Class-dependent 4	0.129	0.302	0.535	1.072	0.287	1.682
Best partition's gain	+0.092	+0.092	+0.079	-0.176	-0.034	-0.177

Class: Classroom	$\delta < 1.25 \uparrow$	$\delta < 1.25^2 \uparrow$	$\delta < 1.25^3 \uparrow$	rel↓	$\log_{10} \downarrow$	rmse↓
Original bin	0.308	0.533	0.742	0.372	0.193	1.826
Class-dependent 1	0.312	0.565	0.820	0.383	0.179	1.694
Class-dependent 2	0.310	0.583	0.830	0.397	0.175	1.636
Class-dependent 3	0.231	0.452	0.600	0.407	0.246	2.138
Class-dependent 4	0.276	0.637	0.844	0.461	0.173	1.544
Best partition's gain	-0.032	+0.104	+0.102	+0.088	-0.020	-0.282

Class: All	δ < 1.25 ↑	$\delta < 1.25^2 \uparrow$	$\delta < 1.25^3 \uparrow$	rel↓	$\log_{10} \downarrow$	rmse 🕽
Original bin	0.394	0.683	0.851	0.388	0.156	1.167
Class-dependent 1	0.373	0.653	0.828	0.467	0.166	1.228
Class-dependent 2	0.366	0.641	0.819	0.496	0.170	1.248
Class-dependent 3	0.333	0.621	0.818	0.353	0.176	1.290
Class-dependent 4	0.288	0.548	0.752	0.663	0.201	1.439
Best partition's gain	-		-	-	-	-







Prompts Ablation

- Robust to prompt design
- Different prompts could catch the same distance relationship, since only relative distance matters

Prompt number	Prompt design details (in semantic token words)				
Original prompt	['giant', 'extremely close', 'close','not in distance','a little remote', 'far','unseen']				
Prompt 1	['extremely close', 'close', 'middle','a little far','far', 'quite far','unseen']				
Prompt 2	['extremely close', 'very close','close','a little close','a little far', 'far','unseen']				
Prompt 3	['giant', 'close', 'a little close','not in distance','a bit remote', 'far','unseen']				

Prompt number	δ < 1.25 ↑	$\delta < 1.25^2 \uparrow$	$\delta < 1.25^3 \uparrow$	rel↓	$\log_{10} \downarrow$	rmse ↓
Original prompt	0.394	0.683	0.851	0.388	0.156	1.167
Prompt 1	0.341	0.623	0.816	0.379	0.175	1.274
Prompt 2	0.377	0.667	0.845	0.385	0.161	1.196
Prompt 3	0.380	0.670	0.846	0.375	0.160	1.196







Conclusion

- Without any further training, DepthCLIP could surpass some existing unsupervised methods and even approach some fully-supervised networks.
 - We are the first to conduct zero-shot training-free adaptation from the semantic language knowledge possessed by a pre-trained model (CLIP), to a downstream task that needs quantified knowledge (monocular depth estimation).
 - Hope our work could cast a light on the research of bridging semantic vision-language knowledge to the quantified task.







Thanks!

