

# Reporte ESCOMips Parte 1

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## 1. Código de modulos de hardware

```
1 library IEEE;
2 use IEEE.STD_LOGIC_1164.ALL;
3
4 package modulosHardware is
5     -- Elementos de la ALU 16 Bits
6     component sumador is
7     Port ( a,b,cin : in STD_LOGIC;
8           s,cout : out STD_LOGIC);
9     end component;
10
11     component alu is
12     Port ( a, b, sela, selb, cin : in STD_LOGIC;
13           res,cout : out STD_LOGIC;
14           op : in STD_LOGIC_VECTOR (1 downto 0));
15     end component;
16
17     --Fin elementos de la ALU
18
19     --Archivo de registros
20     component demuxG is
21     Port ( input : in STD_LOGIC;
22           selector : in STD_LOGIC_VECTOR (3 downto 0);
23           output : out STD_LOGIC_VECTOR (15 downto 0));
24     end component;
25
26     component registro is
27     Port ( d : in STD_LOGIC_VECTOR (15 downto 0);
28           clr,clk,l : in STD_LOGIC;
29           q : out STD_LOGIC_VECTOR (15 downto 0));
30     end component;
31
32     component muxGral is
33     Port ( chanel_0,chanel_1,chanel_2,chanel_3,chanel_4,chanel_5,chanel_6,chanel_7,chanel_8
34           ,chanel_9,chanel_10,chanel_11,chanel_12,chanel_13,chanel_14,chanel_15 : in
35           STD_LOGIC_VECTOR (15 downto 0);
36           selectMux : in STD_LOGIC_VECTOR (3 downto 0);
37           outMux : out STD_LOGIC_VECTOR (15 downto 0));
38     end component;
39
40     component barrel is
41     Port ( dato : in STD_LOGIC_VECTOR (15 downto 0);
42           s : in STD_LOGIC_VECTOR (3 downto 0);
43           dir : std_logic;
44           res : out STD_LOGIC_VECTOR (15 downto 0));
45     end component;
46
47     component mux2 is
48     Port ( p,s : in STD_LOGIC_VECTOR (15 downto 0);
49           sel : in STD_LOGIC;
50           sout : out STD_LOGIC_VECTOR (15 downto 0));
51     end component;
```

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50
51 --Fin de archivo de registros
52
53 --Unidad de control
54 component regControl is
55 Port ( D : in STD_LOGIC_VECTOR (3 downto 0);
56       Q : out STD_LOGIC_VECTOR (3 downto 0);
57       CLR,CLK,L : in STD_LOGIC);
58 end component;
59
60 component condition is
61 Port ( Q : in STD_LOGIC_VECTOR (3 downto 0);
62       EQ,NE,LT,LE,GT,GE : out STD_LOGIC);
63 end component;
64
65 component decInstrucciones is
66 Port ( opCode : in STD_LOGIC_VECTOR (4 downto 0);
67       TIPOR,BEQI,BNEQI,BLTI,BLETI,BGTI,BGETI : out STD_LOGIC);
68 end component;
69
70 component level is
71 Port ( CLR,CLK : in STD_LOGIC;
72       NA : out STD_LOGIC);
73 end component;
74
75 component mopcode is
76 Port ( opCode : in STD_LOGIC_VECTOR (4 downto 0);
77       micro : out STD_LOGIC_VECTOR (19 downto 0));
78 end component;
79
80 component mfuncode is
81 Port ( funCode : in STD_LOGIC_VECTOR (3 downto 0);
82       micro : out STD_LOGIC_VECTOR (19 downto 0));
83 end component;
84
85 component unControl is
86 Port ( TIPOR,BEQI,BNEQI,BLTI,BLETI,BGTI,BGETI,NA,EQ,NE,LT,LE,GT,GE : in STD_LOGIC;
87       SM,SDOPC : out STD_LOGIC);
88 end component;
89
90 --Fin Unidad de control
91
92
93
94
95
96
97 --Componentes ESCOMips
98 component aluN is
99 generic(m:integer:=16);
100 Port ( a, b : in STD_LOGIC_VECTOR (m-1 downto 0);
101       aluop : in STD_LOGIC_VECTOR (3 downto 0);
102       res : out STD_LOGIC_VECTOR (m-1 downto 0);
103       n,z,ov,co : out STD_LOGIC
104       );
105 end component;
106
107 --Memoria de datos para almacenamiento
108 component memoriaDatos is
109 generic (
110     m : integer := 16; --tamano del bus de direcciones
111     n : integer := 16 --tamano de palabra (dato)
112 );
113 Port(add : in STD_LOGIC_VECTOR (m-1 downto 0);
114     dataIn : in STD_LOGIC_VECTOR (n-1 downto 0);
115     wd, clk : in STD_LOGIC;
116     dataOut : out STD_LOGIC_VECTOR (n-1 downto 0));

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117 end component;
118 --Fin memoria de datos
119 component archRegistros is
120 Port ( writeData : in STD_LOGIC_VECTOR (15 downto 0);
121       writeReg,readReg1,readReg2,shamt : in STD_LOGIC_VECTOR (3 downto 0);
122       WR,CLK,SHE,DIR,clr : in STD_LOGIC;
123       readData1 : inout STD_LOGIC_VECTOR (15 downto 0);
124       readData2 : out STD_LOGIC_VECTOR (15 downto 0));
125 end component;
126 --Memoria de Programa (Contador de programa)
127 component memoriaPrograma is
128 generic(
129     m:integer:= 10;--tamano del bus de direcciones
130     n:integer:= 25--tamano de palabra
131 );
132 Port(dir:in STD_LOGIC_VECTOR (m-1 downto 0);
133     inst:out STD_LOGIC_VECTOR (n-1 downto 0));
134 end component;
135 --Fin Memoria de Programa
136 --Pila
137 component pila is
138 generic(
139     N:integer:=16;
140     B:integer:=3
141 );
142 Port(PCin:in STD_LOGIC_VECTOR(N-1 downto 0);
143     DW, UP, WPC, CLK,CLR:in STD_LOGIC;
144     PCout:out STD_LOGIC_VECTOR(N-1 downto 0);
145     SP_out:out STD_LOGIC_VECTOR(B-1 downto 0));
146 end component;
147 --Fin Pila
148 component unidadControl is
149 Port ( funCode,banderas : in STD_LOGIC_VECTOR (3 downto 0);
150       CLK,CLR : in STD_LOGIC;
151       opCode : in STD_LOGIC_VECTOR (4 downto 0);
152       microinstruccion : out STD_LOGIC_VECTOR (19 downto 0));
153 end component;
154
155 component extendDir is
156 Port ( entrada : in STD_LOGIC_VECTOR (11 downto 0);
157       salida : out STD_LOGIC_VECTOR (15 downto 0));
158 end component;
159
160 component extendSig is
161 Port ( entrada : in STD_LOGIC_VECTOR (11 downto 0);
162       salida : out STD_LOGIC_VECTOR (15 downto 0));
163 end component;
164
165 component mux4bits is
166 Port ( entrada,entrada1 : in STD_LOGIC_VECTOR (3 downto 0);
167       flag : in STD_LOGIC;
168       salida : out STD_LOGIC_VECTOR (3 downto 0));
169 end component;
170
171 component mux16bits is
172 Port ( entrada,entrada1 : in STD_LOGIC_VECTOR(15 downto 0);
173       flag : in STD_LOGIC;
174       salida : out STD_LOGIC_VECTOR(15 downto 0));
175 end component;
176
177 --Fin ESCOMips
178
179 --ESCOMips
180
181 component escomips is
182 Port ( clk,rclr : in STD_LOGIC;
183       PC : out STD_LOGIC_VECTOR(15 downto 0);

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184         instruccion : out STD_LOGIC_VECTOR(24 downto 0);
185         readData1,readData2,aluOut,busSR : out STD_LOGIC_VECTOR(15 downto 0)
186     );
187     end component;
188     --Fin
189
190 end modulosHardware;

```

## 2. Código de la arquitectura ESCOMips

```

1  library IEEE;
2  library WORK;
3  use IEEE.STD_LOGIC_1164.ALL;
4  use WORK.modulosHardware.pila;
5  use WORK.modulosHardware.memoriaPrograma;
6  use WORK.modulosHardware.mux4bits;
7  use WORK.modulosHardware.mux16bits;
8  use WORK.modulosHardware.extendDir;
9  use WORK.modulosHardware.extendSig;
10 use WORK.modulosHardware.archRegistros;
11 use WORK.modulosHardware.aluN;
12 use WORK.modulosHardware.memoriaDatos;
13 use WORK.modulosHardware.unidadControl;
14
15 entity escomips is
16     Port ( clk,rclr : in STD_LOGIC;
17           PC : out STD_LOGIC_VECTOR(15 downto 0);
18           instruccion : out STD_LOGIC_VECTOR(24 downto 0);
19           readData1,readData2,aluOut,busSR : out STD_LOGIC_VECTOR(15 downto 0)
20         );
21 end escomips;
22
23 architecture Behavioral of escomips is
24     signal sr2Out,flagsALU : STD_LOGIC_VECTOR(3 downto 0);
25     signal sdmpOut,swdOut,sop1Out,sop2Out,sdmdOut,srOut,sextOut,eSig,eDir :
26     STD_LOGIC_VECTOR(15 downto 0);
27     signal outPila : STD_LOGIC_VECTOR(15 downto 0);
28     signal SDMP,DW,UP,WPC,SR2,SWD,SEXT,SHE,DIR,WR,SOP1,SOP2,SDMD,WD,SR,CLR : STD_LOGIC;
29     signal sp : STD_LOGIC_VECTOR(2 downto 0);
30     signal outMemoria : STD_LOGIC_VECTOR(24 downto 0);
31     signal microinstruccion : STD_LOGIC_VECTOR (19 downto 0);
32     signal outReadData1,outReadData2,outALU,outMemDatos : STD_LOGIC_VECTOR(15 downto 0);
33 begin
34     process (SDMP,DW,UP,WPC,SR2,SWD,SEXT,SHE,DIR,WR,SOP1,SOP2,SDMD,WD,SR,microinstruccion)
35     begin
36         SDMP<=microinstruccion(19);
37         UP<=microinstruccion(18);
38         DW<=microinstruccion(17);
39         WPC<=microinstruccion(16);
40         SR2<=microinstruccion(15);
41         SWD<=microinstruccion(14);
42         SEXT<=microinstruccion(13);
43         SHE<=microinstruccion(12);
44         DIR<=microinstruccion(11);
45         WR<=microinstruccion(10);
46         SOP1<=microinstruccion(9);
47         SOP2<=microinstruccion(8);
48         SDMD<=microinstruccion(3);
49         WD<=microinstruccion(2);
50         SR<=microinstruccion(1);
51     end process;
52
53     pilaCom:pila port map(
54         PCin=>sdmpOut,

```

```

55     DW=>DW,
56     UP=>UP,
57     WPC=>WPC,
58     CLK=>CLK,
59     CLR=>CLR,
60     PCout=>outPila,
61     SP_out=>sp
62 );
63
64 memoriaProgramaCom:memoriaPrograma port map(
65     dir=>outPila(9 downto 0),
66     inst=>outMemoria
67 );
68
69 sr2Com:mux4bits port map(
70     entrada=>outMemoria(11 downto 8),
71     entrada1=>outMemoria(19 downto 16),
72     flag=>SR2,
73     salida=>sr2Out
74 );
75
76 swdCom:mux16bits port map(
77     entrada=>outMemoria(15 downto 0),
78     entrada1=>srOut,
79     flag=>SWD,
80     salida=>swdOut
81 );
82
83 sdmpCom:mux16bits port map(
84     entrada=>outMemoria(15 downto 0),
85     entrada1=>srOut,
86     flag=>SDMP,
87     salida=>sdmpOut
88 );
89
90 extendDirCom:extendDir port map(
91     entrada=>outMemoria(11 downto 0),
92     salida=>eDir
93 );
94
95 extendSigCom:extendSig port map(
96     entrada=>outMemoria(11 downto 0),
97     salida=>eSig
98 );
99
100 sextCom:mux16bits port map(
101     entrada=>eSig,
102     entrada1=>eDir,
103     flag=>SEXT,
104     salida=>sextOut
105 );
106
107 archRegistrosCom:archRegistros port map(
108     writeData=>swdOut,
109     writeReg=>outMemoria(19 downto 16),
110     readReg1=>outMemoria(15 downto 12),
111     readReg2=>sr2Out,
112     shamt=>outMemoria(7 downto 4),
113     WR=>WR,
114     CLK=>CLK,
115     SHE=>SHE,
116     DIR=>DIR,
117     clr=>CLR,
118     readData1=>outReadData1,
119     readData2=>outReadData2
120 );
121

```

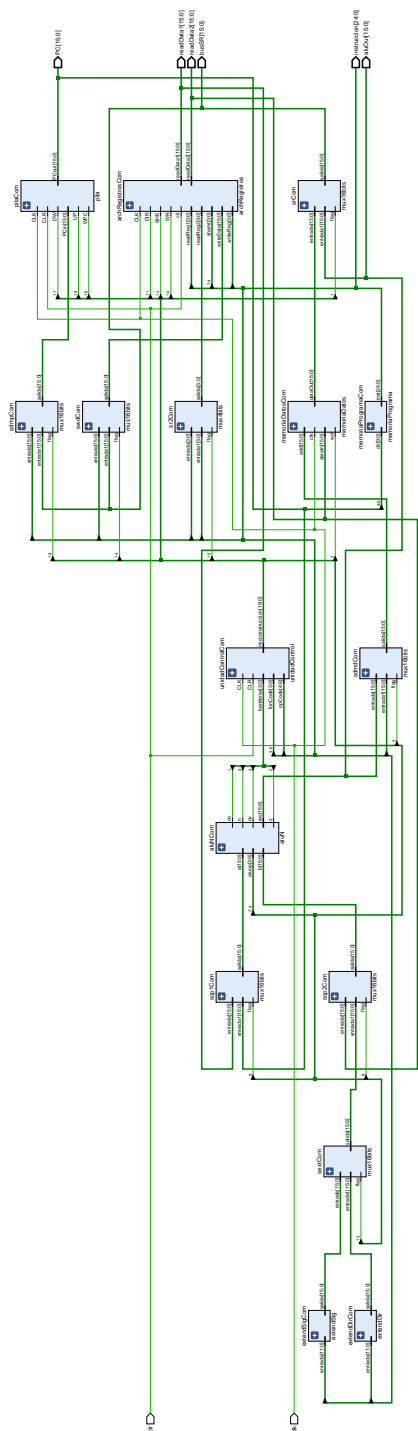
```

122     sop1Com:mux16bits port map(
123         entrada=>outReadData1,
124         entrada1=>outPila,
125         flag=>SOP1,
126         salida=>sop1Out
127     );
128
129     sop2Com:mux16bits port map(
130         entrada=>outReadData2,
131         entrada1=>sextOut,
132         flag=>SOP2,
133         salida=>sop2Out
134     );
135
136     aluNCom:aluN port map(
137         a=>sop1Out,
138         b=>sop2Out,
139         aluop=>microinstruccion(7 downto 4),
140         res=>outALU,
141         n=>flagsALU(0),
142         z=>flagsALU(2),
143         ov=>flagsALU(3),
144         co=>flagsALU(1)
145     );
146
147     sdmdCom:mux16bits port map(
148         entrada=>outALU,
149         entrada1=>outMemoria(15 downto 0),
150         flag=>SDMD,
151         salida=>sdmdOut
152     );
153
154     memoriaDatosCom:memoriaDatos port map(
155         add=>sdmdOut,
156         dataIn=>outReadData2,
157         WD=>WD,
158         CLK=>CLK,
159         dataOut=>outMemDatos
160     );
161
162     srCom:mux16bits port map(
163         entrada=>outMemDatos,
164         entrada1=>outALU,
165         flag=>SR,
166         salida=>srOut
167     );
168
169     unidadControlCom:unidadControl port map(
170         funCode=>outMemoria(3 downto 0),
171         banderas=>flagsALU,
172         CLK=>CLK,
173         CLR=>CLR,
174         opCode=>outMemoria(24 downto 20),
175         microinstruccion=>microinstruccion
176     );
177
178     process(outMemoria,outReadData1,outReadData2,outAlu,srOut)
179     begin
180         PC<=outPila;
181         instruccion<=outMemoria;
182         readData1<=outReadData1;
183         readData2<=outReadData2;
184         aluOut<=outAlu;
185         busSR<=srOut;
186     end process;
187
188     process(CLK)

```

```
189     begin
190         if falling_edge(CLK) then
191             CLR<=RCLR;
192         end if;
193     end process;
194
195
196 end Behavioral;
```

3. RTL de la arquitectura





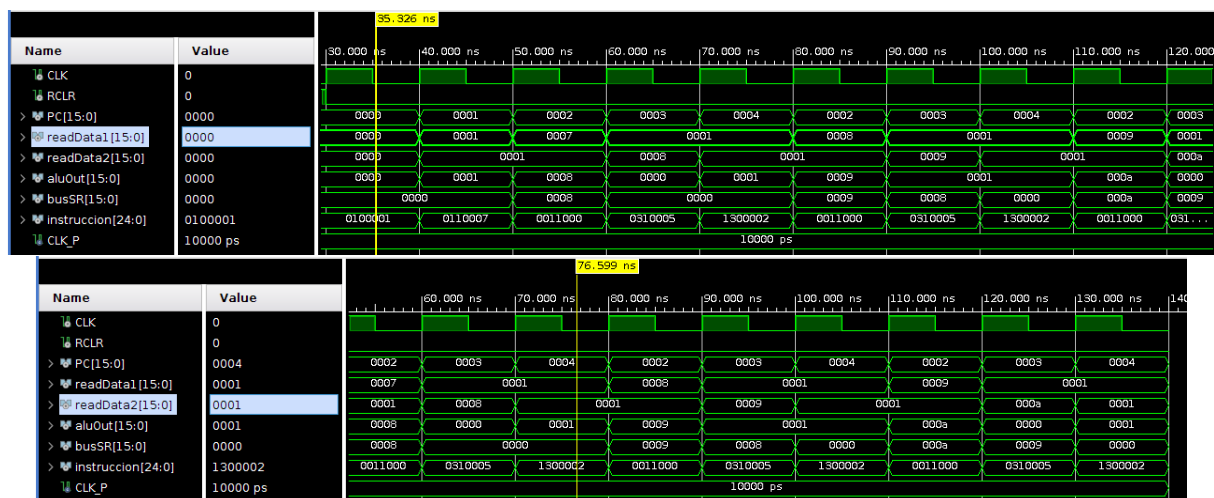
#### 4. Código del primer programa en Memoria de programa

```

1 type banco is array (0 to (2**m)-1) of std_logic_vector(n-1 downto 0);
2 constant aux:banco:=
3   -- Primer programa proyecto
4   LI & R0 & x"0001" ,      -- 0 LI R0, #1
5   LI & R1 & x"0007" ,      -- 1 LI R1, #7
6   TYPER & R1 & R1 & R0 & SU & ADD , -- 2 ADD R1,R1,R0
7   SWI & R1 & x"0005" ,      -- 3 SWI R1,#5
8   B& SU & x"0002" ,        -- 4 B 2
9   others=>(others=>'0')
10 );

```

## 5. Simulación imágenes



6. Tabla del programa 1

Bus	T1	T2	T3	T4	T5	T6	T7	T8	T9	T10	T11
PC	0000	0001	0002	0003	0004	0002	0003	0004	0002	0003	0004
Instrucción	0100001	0110007	0011000	0310005	1300002	0011000	0310005	1300002	0011000	0310005	1300002
Read Data 1	0000	0001	0007	0001	0001	0008	0001	0001	0009	0001	0001
Read Data 2	0000	0001	0001	0008	0001	0001	0009	0001	0001	000a	0001
Res ALU	0000	0001	0008	0000	0001	0009	0001	0001	000a	0000	0001
Bus SR	0000	0000	0008	0000	0000	0009	0008	0000	000a	0009	0000

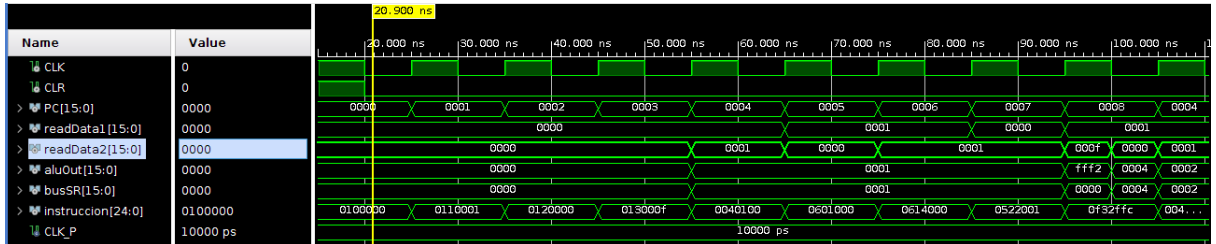
## 7. Código del segundo programa en Memoria de programa

```

1 type banco is array (0 to (2**m)-1) of std_logic_vector(n-1 downto 0);
2
3 constant aux:banco:=(
4     -- Segundo programa proyecto Fibonacci
5     LI & R0 & x"0000" ,      -- 0 LI R0, #0
6     LI & R1 & x"0001" ,      -- 1 LI R1, #1
7     LI & R2 & x"0000" ,      -- 2 LI R2, #0
8     LI & R3 & x"000F" ,      -- 3 LI R3, #15
9     TYPED & R4 & R0 & R1 & SU & ADD , -- 4 ADD R1,R1,R0
10    SUBI & R0 & R1 & x"000" , -- 5 SUBI R0,R1,#0
11    SUBI & R1 & R4 & x"000" , -- 6 SUBI R1,R4,#0
12    ADDI & R2 & R2 & x"001" , -- 7 ADDI R2,R2,#1
13    BLTI & R3 & R2 & x"FFC" , -- 8 BLTI R3,R2,-4
14    NOP & SU & SU & SU & SU & SU , -- 9 NOP
15    B & SU & x"0009" ,        --10 B 9
16    others=>(others=>'0')
17 );

```

## 8. Simulación imágenes



9. Tabla del programa 2

Bus	T1	T2	T3	T4	T5	T6	T7	T8	T9	T10	T11
PC	0000	0001	0002	0003	0004	0005	0006	0007	0008	0004	0005
Instrucción	0100000	0110001	0120000	013000f	0040100	0601000	0614000	0522001	0f32ffc	0040100	0601000
Read Data 1	0000	0000	0000	0000	0000	0001	0001	0000	0001	0001	0001
Read Data 2	0000	0000	0000	0000	0001	0000	0001	0001	000F&0000	0001	0001
Res ALU	0000	0000	0000	0000	0001	0001	0001	0001	FFF2&0004	0002	0001
Bus SR	0000	0000	0000	0000	0001	0001	0001	0001	0000&0004	0002	0001