

EL9343 Homework 4

Due: Oct. 12th 11:00 a.m.

1. Demonstrate the operation of HOARE-PARTITION on the array $A = \langle 14, 12, 14, 19, 5, 3, 4, 14, 7, 22, 16 \rangle$. Show the array after each iteration of the while loop in the lines of 4 to 11 in the code of lecture notes.

Solution:

$x = A[1] = 14$

$i = 0, j = 12$

The first iteration:

$j = 9: A[9] = 7 < x$

$i = 1: A[1] = 14 \geq x$

After exchanging, $A = \langle 7, 12, 14, 19, 5, 3, 4, 14, 14, 22, 16 \rangle$

The second iteration:

$j = 8: A[8] = 14 \leq x$

$i = 3: A[3] = 14 \geq x$

After exchanging (even though this is like nothing happens), $A = \langle 7, 12, 14, 19, 5, 3, 4, 14, 14, 22, 16 \rangle$

The third iteration:

$j = 7: A[7] = 4 < x$

$i = 4: A[4] = 19 > x$

After exchanging, $A = \langle 7, 12, 14, 4, 5, 3, 19, 14, 14, 22, 16 \rangle$

$j = 6: A[6] = 3 < x$

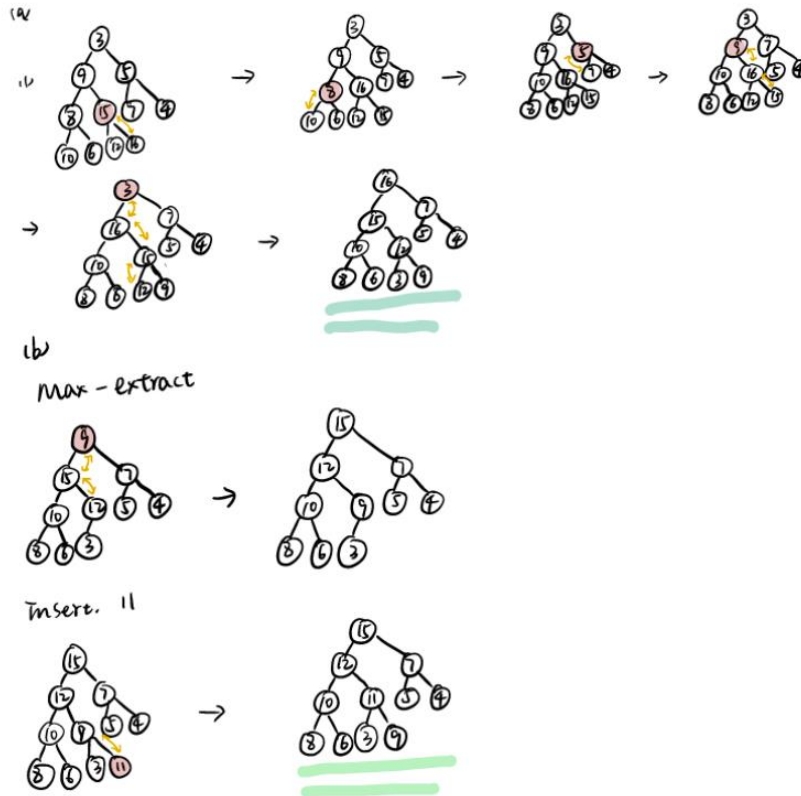
$i = 7: A[7] = 19 > x$

Because $i > j$, no exchange. $A = \langle 7, 12, 14, 4, 5, 3, 19, 14, 14, 22, 16 \rangle$

Loop ends.

2. For the following array: $A = \langle 3, 9, 5, 8, 15, 7, 4, 10, 6, 12, 16 \rangle$,
 - (a) Create a max heap using the algorithm BUILD-MAX-HEAP.
 - (b) Remove the largest item from the max heap you created in 2(a), using the HEAP-EXTRACT-MAX function. Show the array after you have removed the largest item.
 - (c) Using the algorithm MAX-HEAP-INSERT, insert 11 into the heap that resulted from question 2(b). Show the array after insertion.

Solution:



3. For an disordered array with n elements, design an algorithm for finding the median of this array. Your algorithm should traverse the array only once.

Notes: You can imagine the array as a flow which means you can get the data one by one, and you need to do some *cheap* operation at the time you see each element. The size of this array, n , is big and you know n from the start. Please do not sort the array, or you cannot get full mark. A hint to solve this problem is to use heap.

Solution:

Other reasonable solutions can also get full marks. Description is enough. Pseudo-code is not necessary.

FIND-MEDIAN-1(A)

Build a MIN-HEAP using first $\frac{n}{2}$ elements of A

for element e in the other half of A **do**

if $e > \text{MIN-HEAP}[1]$ (MIN-HEAP[1] is the root value of the heap) **then**

 MIN-HEAP[1] = e , then do MIN-HEAPIFY

end if

end for

return MIN-HEAP[1] (root value of the heap)

Also we can use a MIN-HEAP and a MAX-HEAP, starting from empty. Go through the array, add each element e to (i) MIN-HEAP if $e > \text{MIN-HEAP}[1]$; (ii) MAX-HEAP if $e \leq \text{MAX-HEAP}[1]$. At each step, keep the two heaps balanced: if unbalanced, extract the root value of the larger heap and add it to the smaller heap. After scanning the array, return the root value of the larger heap (if n is odd) or the average of two heap roots (if n is even).

4. Finding the median of an unordered array in $O(n)$ (Part II). In last homework, we looked at an algorithm that tried to find the median in $O(n)$, but it is not correct. This time we are going to fix it.

Let's consider a more general problem: given an unsorted array L of n elements ($L[1, \dots, n]$), how to find the k^{th} smallest element in it (and when $k = \lceil \frac{n}{2} \rceil$, this turns out to find the median). We can also do divide-and-conquer to solve it, by the algorithm called QUICKSELECT, as follows.

QUICKSELECT(L, p, r, k)

$q \leftarrow \text{PARTITION}(L, p, r)$

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 $t \leftarrow q - p + 1$ 
if  $k == t$  then
    return  $L[q]$ 
else if  $k < t$  then
    QUICKSELECT( $L, p, q - 1, k$ ) {Only look at the left part}
else
    QUICKSELECT( $L, q + 1, r, k - t$ ) {Only look at the right part}
end if

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- (a) The pivot selection in PARTITION plays a key role in optimizing the performance of the QUICKSORT algorithm. If we use HOARE-PARTITION as the PARTITION function, please **solve** for the worst-case running time. And, what is the average running time (just give the answer)?

Solution:

In worst-case, every partition is extremely unbalanced. Let $T(n)$ be the running time of the algorithm for a list of n elements, then in the worst-case,

$$T(n) = T(n-1) + \Theta(n)$$

By iteration method, we can show that $T(n) = \Theta(n^2)$, in worst-case.

In average the algorithm runs in $O(n)$ time. (Just like QUICKSORT, fast in average, but not promising in worst-case.)

- (b) The b^* found in the algorithm in last homework may not be the true median, yet it could serve as a good pivot. Let's look at the BFPRT algorithm (a.k.a. median-of-medians), which uses this pivot to do the partition, as follows.

BFPRT(L, p, r)

Divide $L[p, \dots, r]$ into $\frac{r-p+1}{5}$ lists of size 5 each

Sort each list, let i^{th} list be $a_i \leq a'_i \leq b_i \leq c_i \leq c'_i, i = 1, 2, \dots, \frac{r-p+1}{5}$

Recursively find median of $b_1, b_2, \dots, b_{\frac{r-p+1}{5}}$, call it b^*

Use b^* as the pivot and reorder the list (do swapping like in HOARE-PARTITION after pivot selection)

Suppose after reordering, b^* is at $L[q]$, **return** q

Solve for the worst-time running time of the QUICKSELECT algorithm, if we utilize BFPRT as PARTITION.

(**Hints:** In QUICKSORT, the worst-time running time occurs when every partition is extremely unbalanced, so does in QUICKSELECT. Therefore, we need to consider how unbalanced this partition could be. Remember that there is a median finding step in BFPRT algorithm. And in this question we only require the solution in big- O notation.)

Solution:

Remember there will always be $\frac{3}{10}n$ numbers larger than b^* and some other $\frac{3}{10}n$ numbers smaller than b^* . Thus the most unbalanced case for the BFPRT algorithm is always returning the 7 : 3 partition, and the target k -th smallest element always in $\frac{7}{10}$ part. There is a median finding of $\frac{n}{5}$ elements inside BFPRT. The recursive we have is,

$$T(n) = T\left(\frac{7}{10}n\right) + T\left(\frac{n}{5}\right) + O(n)$$

By substitution method, we could prove that $T(n) = O(n)$, which means the algorithm runs in $O(n)$, even in worst-case.

Special Notes: This algorithm is interesting theoretically, but is not commonly used in practice. Running it could cause at most $22n$ comparisons and $\frac{37}{2}n$ swaps.

There are researchers trying to improve the performance. One way is to use randomized pivot normally, and only to switch to b^* pivot when "necessary". Others improvements are on how to set groups. Please refer to the blog¹ and the paper² (mentioned in the blog), if you are interested in such topics.

¹<https://rcoh.me/posts/linear-time-median-finding/>

²<http://erdani.org/research/sea2017.pdf>