# In game commands

## Admin/GM activation

- Open PHPMyAdmin
- In the "account" table put "10" in both "admin" and "isGm"
- In the "characters" table put "10" in "GameMaster"
- If you make changes in PhpMyAdmin, before they take effect, you need to restart the servers.

## For reference: character classes "CLASS-ID"

- 7: Fighter
- 8: Swordsman
- 9: Crane Hermit
- 10: Turtle Hermit
- 13: Dark Warrior
- 14: Shadow Knight
- 15: Dende Priest
- 16: Poco Priest
- 17: Ultimate Majin
- 18: Grand Chef Majin
- 19: Plasma Majin
- 20: Karma Majin

## How to use: the Command box & PhpMyAdmin

- Press "enter" to open the chat window/command box, use "@" commands
- Alternative: add items with Phpmyadmin in the dbo char "items" database.
  - Click "insert"
  - Owner Id identifies the character
  - "tblidx" = item code (see below)
  - "Place" = position of item. E.g. 1 = inventory #1.
  - "Position" = place in the inventory box; E.g. "0" = the first place.
  - "Count" = how many, "Rank" = 1-5 (normal to legendary), "Grade" = Ivl 1-15
  - Click "continue"
- Guide: http://forum.ragezone.com/f881/tutorial-add-item-noob-tutorial-1031284/

## Character & gameplay: useful commands

@setlevel VALUE (1-70)

@setadult (0-1)

@setclass "CLASS ID" (see reference above)

@upgrade VALUE: Upgrade all equipped items to respective vgrade (1-15)

@setitemrank VALUE (1-5)

\* Change the rank of equipped items to NORMAL (1), SUPERIOR (2), EXCELLENT (3), RARE (4), LEGENDARY (5).

@GOD: increases move speed, attack speed, damage. To disable you have to re-login. @invincible DURATION(SECONDS) (max 1 hour = 3600)

@r: will restore all of your LP and EP

@purge: kill all mobs arround you

@hide: makes you invisible, input @hide again to make you visible.

@setspeed VALUE (0-100).

@setzenny VALUE

@addmudosa VALUE

@warfog: turn on/off the world map lights.

@exp (on/off): enable/disable receiving any EXP.
@resetexp: reset the current exp from your level.

## **Teleportation**

@teleport "ID"

- \* YAHOI WEST (KOKKARA VILLAGE) = 0
- \* EUREKA PARK (HUMAN MAP) = 1
- \* SNAIL VILLAGE (NAMEK MAP) = 2
- \* DRAGON NOSE (NAMEK MAP) = 3
- \* KOKKARA VILLAGE = 4 & 5 (DUPLICATED)
- \* KORIN VILLAGE = 6
- \* KORIN VILLAGE = 7 (another location)
- \* KORIN FOREST (GREAT TREE) = 8
- \* KORIN FOREST (KORIN FISHING VILLAGE) = 9
- \* KORIN FOREST (LITTLE MERMAID) = 10
- \* WESTLAND (GARNETT OBSERVATORY) = 11
- \* WESTLAND (EMERALD BEACH) = 12
- \* WESTLAND (CRYSTAL LAKE) = 13
- \* WESTLAND (CELL RING) = 14
- \* YAHOI EAST (BUU SQUARE) = 15
- \* MUSHROOM ROCKS NORTH (CC OLD MUSEUM) = 16
- \* MUSHROOM ROCKS NORTH (MURSHROOM VILLAGE) = 17
- \* PAPAYA ISLAND (MANGO FOREST) = 18 (KameHouse)

@go x y z, E.G.

- \* @go 1900 10 -2000 (aroundCC institute)
- \* @go 2901 37 -2374 (Westland Highway on Westland map)

@world WORLDID: teleports you to current ID

- @world 1 Main world
- @world 2 Yahoi Fortress
  - @world 3 RR HQ Ruins
  - @world 4 RP HQ
  - @world 5 West City
  - @world 6 Dragon Cave
  - @world 7 Splish Splash Sewer
  - @world 9 Aria Waterfall
  - @world 10 Hoipoi Mine
- @world 11: crash, can't login anymore (need to change coordinates in PhpMyAdmin)

@warp CHARACTER NAME: teleport yourself to character, same as "go to"

@call CHARACTER NAME: teleport other character to yourself.

## **GM** commands

@dc CHARACTER\_NAME: disconnect the target character

@kill CHARACTER\_NAME: kill the target character

@delallitems: Delete all inventory items from character

@bann CHARACTER\_NAME DURATION(DAYS. 255 = PERMA) REASON(MAX 256 CHARACTERS)

\* Ex: @bann Ultimate 1 Using hacks (The character called Ultimate got 1 day ban for using hacks)

@dbann ACOUNT ID DURATION(DAYS. 255 = PERMA) REASON(MAX 256 CHARACTERS)

\* Ex: @bann 3 1 Using hacks (The account ID 3 got 1 day ban for use hacks)

@mute CHARACTER\_NAME DURATION(MINUTES) REASON(MAX 128 CHARACTERS)

\* @mute Ultimate 10 spam (The character called Ultimate got mute cuz was spamming)

@unmute CHARACTER\_NAME

@deleteguild GUILDNAME

@shutdown: put the channel offline.

## **Crashing/stuck**

@adddefaultbank: if character crashes when opening the bank or if you do not have the first

bank bag. Note that you should relog

@unstack: if character is stuck

#### **Skills**

@addskill2 ID: add "master class" passive skill.

- \* FIGHTER = 729991
- \* SWORDMASTER = 829991
- \* CRANE = 929991
- \* TURTLE = 1029991
- \* DARK WARRIOR = 1329991
- \* SHADOW KNIGHT = 1429991
- \* DENDEN = 1529991
- \* POKO = 1629991
- \* ULTIMATE = 1729991
- \* GRANDCHIEF = 1829991
- \* PLASMA = 1929991
- \* KARMA = 2029991

@addhtb ID: add "master class" HTB (level 30+).

- \* MARTIAL\_ARTS = 30611
- \* SPIRITUALIST = 130411
- \* WARRIOR = 330611
- \* DRAGON CLAN = 430411
- \* MIGHTY MAJIN = 532011
- \* WONDER MAJIN = 632011

**Box Skillsets**: a box containing all skills

@additem 11140253: Martial Art
@additem 11140254: Spiritualist
@additem 11140255: Warrior
@additem 11140256: Dragon Clan
@additem 11140257: Mighty Majin
@additem 11140258: Wonder Majin

Separate: @additem 11120118 to 11120141 Flying: @additem 11120141 to 11120147

To test:

Dash\_FOR\_ALL: 20211

Skill ID's: \*\*\*\*\*\*

RP\_human\_fighter: 20221 RP\_human\_spiritual: 120501 RP\_namek\_fighter: 320321 RP\_namek\_spiritual: 420421 RP\_majin\_mighty: 520161 RP\_majin\_wonder: 620161

#### Class items

@addmasteritem (CLASS-ID)

- \* If you finished the master class but lost the weapon
- \* The item can only be created if not already exist
- \* Replace CLASS-ID by number < list above
- \* Note that the item cannot be deleted

@additem 80901 (TURTLE) @additem 80902 (TURTLE) @additem 80903 (TURTLE) @additem 80904 (TURTLE)

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#### Other items

- @additem ID (of ID VALUE) (<-> NOT @createitem)
  - \* Description: countable (e.g. stone) and uncountable (equip) items.
- @createloot ITEMID VALUE
  - \* Ex:@createloot 11120219 100 (drops 100x u70 white on ground, they are spread.)
- Item drop rate:
  - \* Change in "GameServer.ini": ItemDropRate = X

Found in table item data.edf

http://forum.ragezone.com/f882/edf-rdf-decryper-1010354/

### Air capsule

@additem 210070 Yellow Capsule CL-1
@additem 211430 Yellow Capsule CL-70
@additem 842501 – 842539 lower than Level 70 Human Martial Gear
@additem 842540 – 842545 Level 70 Human Martial Jacket-Pants-Shoes
@additem 843501 – 843539 lower than Level 70 Human Spirit Gear
@additem 843540 – 843545 Level 70 Human Spirit Jacket-Pants-Shoes
@additem 845501 – 845539 lower than Level 70 Namek Gear
@additem 845540 - 845545 Level 70 Namek Jacket-Pants-Shoes
@additem 846540 - 846539 lower than Level 70 Namek Gear
@additem 846540 - 846545 Level 70 Namek Jacket-Pants-Shoes
@additem 847540 - 847539 lower than Level 70 Majin Gear
@additem 848501 – 848539 lower than Level 70 Majin Gear
@additem 848540 - 848545 Level 70 Majin Jacket-Pants-Shoes
@additem 848540 - 848545 Level 70 Majin Jacket-Pants-Shoes

### Armor (far from complete)

@additem 847001, 847002, and so on... majin

@additem 842501, and so on... human

@additem 883010 - 12 CC Popo Magic

@additem 11140002 VIP Martial Arts Capsule Box

@additem 11140003 Martial arts equipment capsule

@additem 11140004 VIP Spiritualist capsule box

11140005, 11140006... and sp on

@additem 11140026 Martial arts skills capsule

### **Bacterian drops**

@additem 21000001 and 21001001 and 21002001 bacterian yellow gloves (highest = best)

@additem 21003001 and 21004001 and 21005001 Bacterian force gloves (highest = best)

@additem 21006001 lv70 Bacterian staff (dragon clan)

@additem 21008001 lv70 Bacterian spiked claws (dark warrior)

@additem 21008501 lv70 Bacterian heavy axe (shadow knight)

@additem 21009001 lv70 Bacterian rolling scroll (dende)

@additem 21009501 lv70 Bacterian skull gem (poko priest)

@additem 21010001 lv70 Bacterian slim stick (fighter)

@additem 21010501 lv70 Bacterian Sword

@additem 21011001 lv70 Bacterian Wand (Hermit)

@additem 21011501 lv70 Bacterian Flat Fan (Crane)

## **Blessings**

@additem 11150001 Speed 2% 25 min @additem 11150002 Power 5% 45 min

## Capsule box

@additem 19901 : basic 16 slots bag @additem 19902 : small 4 slots bag @additem 19903 : medium 8 slots bag @additem 19904 : large 12 slots bag @additem 19905 : huge 16 slots bag

### **CC Battle Dungeon**

@additem 7000001 to 7000012 Pandora Capsule Level 1 to 12

@additem 7000013 to 7000018 CBD Item Chest 1 to 6: can't be opened

@additem 7000019 to 7000028 Martial Arts Capsule Level 1 to 10

@additem 7000029 to 7000038 Spirtualist Capsule Level 1 to 10

@additem 7000039 to 7000048 Warrior Capsule Level 1 to 10

@additem 7000049 to 7000058 Dragon Clan Capsule Level 1 to 10

@additem 7000059 to 7000068 Might Majin Capsule Level 1 to 10

@additem 7000069 to 7000078 Wonder Majin Capsule Level 1 to 10

@additem 7000079 to 7000096 Pandora Capsule Level 13 to 30

@additem 7000097 Special Armor Material Box (contains circuits)

@additem 7001342-43 rings

@additem 7001344... and so on: to be checked out

@additem 7001457 to 7001460 lvl70 cc dark soul equiment: fixed stats

@additem 7003001 to 7003011 CC Battle Dungeon Coupon 6F, 11F, 16F, to 56F

@additem 7003012 to 7003031 EP/LP Awakening level 1 to 10

@additem 7003034 CC Battle Coins

@additem 7003035 CC Device fragment (to create advanced items)

@additem 7003036 CC Special Battle Coin

@additem 7003037 to 7003044 CC circuits: to create items

@additem 7003045 Blessed Ruby cc150: can be exchanged for special titles

@additem 701-703: hot chest (titles)

@additem 11160009 51F, 11160028 71F, 11160032 91F

#### Cell-X drops

Necklace: @additem 31000001 (random stats)

Ring: @additem 31000002 Con +20

Ring: @additem 31000003 (Phys attack/def)
Ring: @additem 31000004 (Energy attack/def)
Ring: @additem 31000005 (strength/focus +17)
Earring: @additem 31000006 (random stats)

## **Crafting material**

@additem 2961001 Yahoi Stone

@additem 2961002 Sand Stone

@additem 2961003 Takarazuki unit

@additem 2961004 Fire rock

@additem 2961005 Stone Dragon Fang

@additem 2961006 Dandan Stone

@additem 2961007 Carbon Coal

@additem 2962001 Pines

@additem 2962002 Bamboo

@additem 2962003 Coconut

@additem 2962004 Cactus

@additem 2962005 Cyan

@additem 2962006 Lively Tree

@additem 2962007 Cong Spine

@additem 2963001 Cotton

@additem 2963002 Silk

@additem 2963003 Wool

@additem 2963004 Cotton 100%

@additem 2963005 Enamel

@additem 2963006 Cotton

@additem 2963007 Velvet

@additem 2964001 Leo skin

@additem 2964002 Lizard skin

@additem 2964003 Kowanga skin

@additem 2964004 Frog skin

@additem 2964005 Wolf fur

@additem 2964006 Hippopotamus skin

@additem 2964007 Cuckoo skin@additem 2965001

@additem 2967001 Cuckoo Meat

@additem 2967002 Fish

@additem 2967003 Lizard

@additem 2967004 Sausage

@additem 2967005 Wolf Meat

@additem 2967006 Cutlet

@additem 2967007 Hippo

@additem 2966001 Carrot

@additem 2969001 Onion

To check: 2971001... 2981001... 2991001

## **Dragon Balls**

- Normal Dragon Balls: @additem 200001 to 200007 (200008 is a "fake DB")
- Event Dragon Balls:@additem 200041 to 200047 (client might crash when used)

#### **EXP** boosts

@additem 11120057 EXP boost 50% 2h LVL 31-54

@additem 11120058 & 11120059 EXP boost 30% 2h LVL 50-69

@additem 11120062 EXP boost 20% 2h LVL 1-30

@additem 11120063 EXP boost 30% 2h LVL 31-49

@additem 11120174 EXP boost 100% 2h All levels

## **Event items**

@additem 92001 - Turtle backpack

@additem 92002 - TMQ backpack

@additem 92003 - Quest Dino Egg

@additem 92004 - Quest Milk Can

@additem 92005 - Quest Gift Box

@additem 92006 - Quest Green Bag

@additem 92007 - Quest Ghost backpack

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@additem 92008 - Quest Meat pack
@additem 92009 - Goku backpack
@additem 92010 - Quest Puppy Dog
@additem 92011 - Quest Aged Namek
@additem 92012 - Quest Can bag
@additem 92013 - Dragon's Red Egg
@additem 92014 - Chocolate Namek
@additem 92015 - Fridge
@additem 92016 – Cactus Pickels Pot
@additem 92017 to 92024 & 92048-49 – Liquid Fuel Collector
@additem 92025 - Quest Danger Symbol
@additem 92026, 27 - Clean Air Purifiers en Transmitter
@additem 92029 - Oil Heater
@additem 92030 - Quest Real Turtle
@additem 92031 Camouflaged Suplies
@additem 92032 High Quality Stone
@additem 92033 - Quest Mushroom
@additem 92034 Supply Box
@additem 92035 Prisoner Device
@additem 92036 Collecting Oil Machine
@additem 92041 Flame Launcher (can't delete)
@additem 92044 – 47 seed collectors
@additem 93001 – Strongest Warrior Clothes
@additem 94001 – Fur spell
@additem 98001 - Ultrasonic Whistle
@additem 99001 - Strange Crystal Ball 🚣
@additem 99002 Dragon Crystal Pieces
@additem 99003 Dragon Crystal Shards
@additem 99004 Orange Crystal Ball
@additem 99005 Mermaid Camera
@additem 99006 Murasaki Explosives
@additem 99007 Slippery Oil
@additem 99008 Mysterious Debris
@additem 99009 Spy's Small Bomb
@additem 99010 Gigi Meite's Key
@additem 99011 Yellow Flash Bomb
@additem 99012 Oil & Gas Bomb
@additem 99013 Yatsi's Bait
@additem 99014 Mysterious Bouquet
@additem 99015 Mushroom Manure
@additem 99016 Timber Axe
@additem 99017 Bouncing Stone
@additem 99018 Vine Tentacles
@additem 99019 Crac Fodder
@additem 99020 Bundle of Papers
@additem 99021 Pamphlet
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@additem 99022 Harvest Team Book

@additem 99023 Wahroonga Shovel @additem 99025 Trails of the Dragon Capsule Etc... to 99165 @additem 11160001 Certified Silver Coin @additem 11160002 & 03 Event coin for Wagu Machines @additem 11160005 -08 EV Extracts @additem 11160009, -25 Xmass & Halloweencoupons @additem 11160010 - 13 Mysterious Fabric A-D @additem 11160014 - 17 Mysterious Liquid A-D @additem 11160019 Plant seed @additem 11160020 - 22 carrots @additem 11160024 Crystalized Dew @additem 11160030 Legendary Scouter Coupon (for event manager) @additem 11160031 Rare Scouter Coupon @additem 11160033 Small Honey Block @additem 11160034 Honey Block @additem 11160035 Huge Honey Block @additem 11160036 Popo Chest Coupon @additem 11160040 CC Circuit Coupon @additem 11170200 EV Romantic Cat Items of interest @additem 11120032 Yardrat Silver Chest Key @additem 11120033 Yardrat Golden Chest Key @additem 11120034 Yardrat Platinum Chest Key @additem 11120045 to 11120056 Weapon and Armor coupons @additem 11120060 Skill Reset Book+ (All skills) @additem 11120081 Yardrat Memory (crash when used) @additem 11120061 & 11120083 Skill Reset Book (1 SP) @additem 11120085 Great Namek potion (30min) @additem 11120086 Pure Majin potion (30min) @additem 11120084 & 11120087 Super Saiyan potion (30min) @additem 11120090 Dogi Ball @additem 11120091 Rare Dogi Ball @additem 11120092 Equipment Box @additem 11120093 Special Equipment Box @additem 11120094 & 95 Weapon/Armor coupon @additem 11120099 Success Luck (increase success/hit rate 10% 20 min) @additem 11120100 Health Luck (increase LP/EP 20% 20 min) @additem 11120101 Attack Luck (increase energy/phys attack 10% 20 min)

@additem 11120102 Regeneration Luck (increase LP/EP regen by 50, 20 min)
@additem 11120103 Resistance Luck (increases guard against knockdown/status effect 30%, 20 min)
@additem 11120104 Critical Luck (increase phys/energy crit damage 5%, 20 min)
@additem 11120105 Dodge Luck (increase dodge/status resist 300, 5 min)

@additem 11120106 Evil Luck (increase hit rate 10%, 20 min)

@additem 11120107 Seal Coin

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@additem 11120112 & 13 Fly Amplification AP + 250, 7 days - 15 days
@additem 11120114 Fly Recovery AP +30/sec, for 15 sec
@additem 11120115 or 16 Fly Amplification AP + 100 or + 200, 1 day
@additem 11120117 Level up 30
@additem 11120149 Fly acceleration 3 min
@additem 11120150 & 51 Fly Amplification AP + 250, 1 day - 30 days
@additem 11120152 or 53 Fly Amplification AP + 100 or + 200, 2h
@additem 11120154 Kid Clock
@additem 11120155 - 11120169 Weapon & Armor Coupons
@additem 11120220: Legendary Dogi ball
@additem 11120260: Gender change
@additem 11100009 Clarity Potion (ressurrection sickness)
@additem 11100015 – EV Strength Potion (+25%, 10 min)
@additem 11100016 - EV Stamina Potion (CON +15%, 10 min)
@additem 11100017 - EV Energy Potion (+15%, 10 min)
@additem 11100018 – EV Soul Potion (+25%, 10 min)
@additem 11100019 - EV Life potion (+200 LP, 30 min)
@additem 11100020 - EV Magic Potion (+200 EP, 30 min)
@additem 11100033 – Dogi Ball Hair
@additem 11100034 - Dogi Ball Mask
@additem 11100035 - Dogi Ball Richness
@additem 11100036 – Dogi Ball Backback
@additem 11100049 - Vitality Potion (LP/EP + 5000, 1h) doesn't work
@additem 11100050 & 51 – Strength, Regen potion (don't work)
@additem 11100052 CCBD shield (doesn't work)
@additem 11100057 30th anniversary valentine chocolate
@additem 11100058 70 Anniversary valentine chocolate (30% LP recovered)
@additem 18143 - Strength Potion (+25%, 10 min)
@additem 18144 - Stamina Potion (CON +15%, 10 min)
@additem 18145 - Energy Potion (+15%, 10 min)
@additem 18146 – Soul Potion (+25%, 10 min)
@additem 18147 – Speed potion (+20%, 10 min)
@additem 18149 – Strength Potion (+14%, 5 min)
@additem 18150 – Stamina Potion (CON +8%, 5 min)
@additem 18151 – Energy Potion (+8%, 5 min)
@additem 18152 - Soul Potion (+13%, 5 min)
@additem 18153 - Speed potion (+10%, 5 min)
@additem 19916 Wagu coin
@additem 11130004, -14, -18 Delivery Ring
@additem 11130005, -15, -19 Recharge ring
@additem 11130006, -16, -20 Quest Ring (drops increase)
@additem 11140001 Recovery tank capsule
@additem 110 Dark Devil's Silver Coin
@additem 111 Dark Devil's Gold Coin
@additem 115 Patrol Buff
@additem 116 Dark Devil Supply Crate
@additem 128 Resurrection for beginners
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@additem 149 Kidd Silver Keepsake @additem 150 Kidd Golden Keepsake @additem 11190002 Kuririn founder box @additem 11190003 Goku Founder box @additem 11190004 Super Saiya-jin founder box @additem 11190005 Mystery Dogi Capsule 1 @additem 11190006 Mystery Dogi Capsule 2 @additem 11190007 Mystery Dogi Capsule 3 (crash) @additem 11150003 Hope bag LP/EP recovery & other pills @additem 11100001 LP recovery item (590/2 sec) @additem 11100002 EP recovery item (472/2 sec) @additem 18001 - Senzu Bean @additem 18002 - Half Senzu Bean @additem 18011 – 18014 LP pills (750 to 2400) @additem 18021 - 18024 EP pills (530 to 1680) @additem 18031 - 18038: Human LP food @additem 18041 - 18048: Namek LP food @additem 18051 - 18058: Majin LP food @additem 18061 - 18068: Human EP drink @additem 18071 - 18078: Namek EP drink @additem 18081 - 18088: Majin EP drink @additem 18091 - 93: Detox capsules @additem 18094 - 96: Abdominal pain pill @additem 18097 - 18100 CC Life Agent LP pills (2950 to 4600) @additem 18101 – 18104 CC Magic Agent EP pills (2070 to 3220) @additem 18105 - 18107: LP recovery items (292/sec to 384/sec) @additem 18108 – 18110: EP recovery items (234/sec to 308/sec) @additem 18111 Heart Life Agent LP pill (2950) @additem 18115 Heart Magic Agent EP pill (2070) @additem 18125 & 18126 HL Life Pill (LP 3500 to 4050) @additem 18127 & 18128 HL Magic Pill (LP 2450 to 2840) @additem 18133 & 18134 HL Life Pill X &Y (LP 3500 to 4050) @additem 18135 & 18136 HL Magic Pill X & Y (LP 2450 to 2840) @additem 18137 - 18138: LP recovery items (256/2 sec to 307/2 sec) @additem 18139 – HL Detoxification Pill S (poison treatment success 100) @additem 18140 – HL Pain Pill S (abdo pain treatment success 100) @additem 18141 – 18142 RP ball recovery 1 to 2 @additem 18148 RP Ball recovery ½ @additem 18154 - 18158: LP recovery items (63/2 sec to 246/2 sec) @additem 18159 - 18163: EP recovery items (50/2 sec to 197/2 sec) @additem 18164 & 18165 HL Life Pill Z (LP 5200) @additem 18166 & 18167 HL Magic Pill Z (EP 3640) @additem 18168 Protective Net (prevents 600 damage) @additem 18180 LP Recovery potion 100000 @additem 18181 LP Recovery potion 300000

@additem 18182 LP Recovery potion 500000 @additem 18183 EP Recovery potion 100000 @additem 18184 EP Recovery potion 300000 @additem 18185 EP Recovery potion 500000 Nothing after this....

Octopus/Kraken drops: @additem 31000007 to @additem 31000020

#### **Pets**

@additem 6000001 Plant egg @additem 6000002 Dragon Egg @additem 6000003 Mecha Egg @additem 6000004 Hairy Egg @additem 6000005 Bow Egg @additem 6000006 to @additem 6000046: to check

@additem 6000047 Pett Egg Pink Poo

@additem 11160025 Beans of Forgetfulness

@additem 11160027 Pet Fusion

@additem 11100053-54-55-56 Normal – Medium – Advanced - High VP recovery

## Popo

@additem 11120076 Popo Self Revive 10% LP/EP

@additem 11120077 Popo Local Resurrection 100% LP/EP

@additem 11120040 & 11120078 Popo Party Resurrection all party 100% LP/EP

@additem 11120079 Popo Wireless: move to stone

@additem 11120080 Popo Party: all party members come to stone

@additem 11120082 Popo Resurrection 100% LP/EP @additem 18006 - Popo Candy (revive dead character)

@additem 129 - 148 Popo Money Box

## Recipes Crafting LVL 1

@additem 1277101 - 1277103

#### **Recipes Crafting LVL 10**

@additem 1270101 - 1270103 @additem 1270201 - 1270212

#### **Recipes Crafting LVL 20**

@additem 1273101 - 1273103 - Weapons @additem 1273201 - 1273212 - Weapons @additem 1273311 - 1273313 - Gear H @additem 1273321 - 1273323 - Gear N @additem 1273331 - 1273333 - Gear M

### **Recipes Crafting LVL 25**

@additem 1274101 - 1274103 - Weapons

@additem 1274201 – 1274212 – Weapons @additem 1274311 – 1274313 – Gear H @additem 1274321 – 1274323 – Gear N @additem 1274331 – 1274333 – Gear M @additem 1275101 – 1275103 - Weapons @additem 1275201 – 1275212 – Weapons @additem 1275311 – 1275313 – Gear H @additem 1275321 – 1275323 – Gear N @additem 1275331 – 1275333 – Gear M

## **Recipes Crafting LVL 30**

@additem 1276101 – 1276103 - Weapons @additem 1276201 – 1276212 – Weapons @additem 1276311 – 1276313 – Gear H @additem 1276321 – 1276323 – Gear N @additem 1276331 – 1276333 – Gear M

### **Recipes Crafting other**

@additem 1277001 – 1277005 Scouters @additem 1274001 – 1274004 – "02" Material recipes @additem 1275001 – 1275004 – "03" Material recipes @additem 1270001 – 1270004 – "04" Material recipes @additem 1271001 – 1271004 – "05" Material recipes @additem 1272001 – 1272004 – "06" Material recipes @additem 1273001 – 1273004 – "07" Material recipes

### Rings, Necklaces, Earrings

@additem 11180001 - @additem 11180003 LVL 11 Popo @additem 11180004 - @additem 11180006 LVL 21 Popo @additem 11180007 - @additem 11180009 LVL 30 Popo @additem 11180010 - @additem 11180012 LVL 38 Popo @additem 849338 Necklace LP recovery when sitting & resistance 25. @additem 849330-37 more necklaces @additem 11120200: Popo +20 con ring

## Scouters

@additem 11170004 Zeni Scouter Copper @additem 11170005 Zeni Scouter Silver @additem 11170006 Zeni Scouter Gold

#### Shen Long wishes(fixed stats)

Martial artist Jacket Ivl 60: @additem 882010

Martial artist Pants Ivl 60: @additem 882011

Martial artist Shoes Ivl 60: @additem 882012

Martial artist Shenron Holy Jacket Ivl 70: @additem 882013

Martial artist Shenron Holy Pants Ivl 70: @additem 882014

Martial artist Shenron Holy Shoes Ivl 70: @additem 882015

Earrings: @additem 891013 tt @additem 891016 (& lower for lower levels)

Necklaces: @additem 889004 (& lower for lower levels)

### **TMQ**

@additem 19010 Enriched Franium 5 (Hard) @additem 19012 Enriched Franium 6 (Hard) @additem 19013 Enriched Franium 1 (Hard) @additem 19014 Enriched Franium 2 (Hard) @additem 19015 Enriched Franium 3 (Hard) @additem 19016 Enriched Franium 4 (Hard) @additem 19018 Enriched Franium 7 (Hard)

## **Upgrade stones**

@additem 11120007 to 11120010 Weapon Upgrade Stone LVL 16, 21, 26, 30 @additem 11120011 to 11120014 Armor Upgrade Stone LVL 16, 21, 26, 30 @additem 11120015 to 11120018 Weapon Downgrade Stone LVL 16, 21, 26, 30 @additem 11120019 to 11120022 Armor Downgrade Stone LVL 16, 21, 26, 30 @additem 11120023 to 11120026 Advanced Weapon Upgrade Stone LVL 16, 21, 26, 30 @additem 11120027 to 11120030 Advanced Armor Upgrade Stone LVL 16, 21, 26, 30 @additem 11120064 to 11120066 Weapon Upgrade Stone LVL 50, 53, 55 @additem 11120067 to 11120069 Armor Upgrade Stone LVL 50, 53, 55 @additem 11120070 to 11120072 Advanced Weapon Upgrade Stone LVL 50, 53, 55 @additem 11120073 to 11120075 Advanced Armor Upgrade Stone LVL 50, 53, 55 @additem 11120088 & 11120089 White Stone LVL 55 @additem 11120096 Weapon Upgrade Stone LVL 60 @additem 11120097 Armor Upgrade Stone LVL 60 @additem 11120098 White Stone LVL 60 @additem 11120110 Advanced Weapon Upgrade Stone LVL 60 @additem 11120111 Advanced Armor Upgrade Stone LVL 60 @additem 11120219 : U70 white stone

#### **Vehicles**

@additem 10 - Green Moto vehicle
@additem 30 - Blue Moto vehicle
@additem 65 Prototype Saiya-jin Pod
@additem 11130003 Flying Jet Squirrel n2
@additem 11130031 Silver Star N8 (7 days)
@additem 11130001 Liquid Fuel S2 (7 days)
@additem 11130007 Liquid Fuel S2 (1 day)
@additem 11130008 Liquid Fuel S2 (15 days)
@additem 11130009 Liquid Fuel S2 (90 days)
@additem 11130010, 11, 26 Liquid Fuel S3 (1 day, 15 days, 7 days)
@additem 11170013 Challenger Football (vehicle)
@additem 11170015 Peace Football (vehicle)
@additem 11170016 Hope Football (vehicle)
@additem 11170017 Assault Football (vehicle)

```
@additem 11170018 Flame Football (vehicle)
@additem 11170122 Floating Turtle 1
@additem 11170123 Floating Turtle 2
@additem 11170124 Floating Turtle 3
@additem 11170125 Floating Turtle 4
@additem 11170127 to -30 Silver star n 8 Emerald Monster attacks can't affect
@additem 11170140 to -43 Mini Bus rabbit
@additem 11170213 Black Dragon Bus
@additem 11170214, 15, 16 & 17 CC Sports Car (red – orange – purple – green)
@additem 11170235 Sheep bus (light pink)
@additem 11170245 EV purple snake bus
```

## Weapons (far from complete)

@additem 832006 lvl 70 devil stick (fighter)

- o Lower numbers for < LVL 70
- o Change 2 to 1 (Poko), 3 (Sword), 4 (Turtle), 5 (Crane), 8 (Ultimate), 9 (Chef)

@additem 831306 (Poko), 832306 (Fighter), 833306 (Sword), etc.

@additem 900001 & 900002 Boo Memorial & Wedding Gloves

@additem 505019 lvl70 gloves (lagere nummer = lagere gloves)

@additem 505525... -526... namek

@additem 505527... majin

@additem 674023 Magic Meteor wand lv68 (Hermit)

## **Equipment stats: how to change**

- Add/modify in phpmyadmin/dbo\_char/items
- Grade: level 1-15
- 8 slots available: in the "OptionRandomId" part, fill in the desired stat (see below). In the
- "OptionRandomVal" part, fill in the desired value
- 1/ OptionRandomId + OptionRandomVal (value)
- 2/ OptionRandomId2 + OptionRandomVal2
- 3/ OptionRandomId3 + OptionRandomVal3
- 4/ OptionRandomId4 + OptionRandomVal4
- 5/ OptionRandomId5 + OptionRandomVal5
- 6/ OptionRandomId6 + OptionRandomVal6
- 7/ OptionRandomId7 + OptionRandomVal7
- 8/ OptionRandomId8 + OptionRandomVal8
- These will be added to already existing stats

2000 max lp 2002 physical atk 2003 energy atk 2004 physical def 2005 energy def 2006 strength 2007 constitution 2008 focus 2009 dexterity 2010 soul 2011 eng

2012 % mov speed

2013 atk. speed %

2014 hit rate

2015 dodge rate

2016 defense rate

2022 eng reflect %

2023 lp reg ON HIT.

2028 physicial critical hit rate

2029 energy critical hit rate

2030 cooldown

2045 physicical critical damage %

2046 energy critical damage %

2049 lp recovery

2056 lp%

2057 ep%

2059 poison defense

### **Titles**

- @addtitle TITLEID [CHAR ID]
  - \* Add a title to your own character, of with "CHAR ID" to another character
  - \* NOVICE ADVENTURER = 1
  - \* NOVICE ADVANCED = 2
  - \* HUNGRY FIGHTER = 3
  - \* COWARDLY FIGHTER = 4
  - \* FEARLESS FIGHTER = 5
  - \* DISCOVERER OF HIDDEN POWER = 6
  - \* DEMON KING TERROR = 7
  - \* BEERBELLY BRAWLER = 8
  - \* SPEEDSTER FIGHTER = 9
  - \* FAT FIGHTER = 10
  - \* FAITHFUL DRAGON = 201
  - \* CONCENTRATED DRAGON = 202
  - \* DRAGON GLORY = 203
  - \* DRAGON BLESSING = 204
  - \* STORM FIGHTER = 205
  - \* STORM SPEED = 206
  - \* HURRICANE KATANA = 207
  - \* SHINING STORM = 208
  - \* POWERFUL IDEALIST = 209
  - \* POWERFUL DREAMER = 210
  - \* GODLY FLAME = 211
  - \* GODLY SOUL = 212
  - \* WARM HEART = 213
  - \* ROYAL SOUL = 214
  - \* SHINING SUN = 215
  - \* IMMORTAL SOUL = 216

- \* KRILLIN FOUNDER = 300
- \* GOKU FOUNDER = 301
- \* SUPER SAIYAN FOUNDER = 302
- \* GAME MASTER = 303
- \* GOD OF GAMBLERS = 482
- \* LADY LUCK = 483
- \* LOTTERY GOD = 484
- \* TIME CHASER = 485
- \* PARTY CRASHER = 486
- \* MIRA CHASER = 487
- \* CHILD OF NATURE = 488
- \* MONEY CHASER = 489
- \* UNRELENTING BITER = 490
- \* DARK DEVIL DESTROYER = 491
- \* THE RETIRED ONE = 492
- \* LIMIT CHASER = 493
- \* INVADER DEFEATER = 494
- \* WATCHDOG OF KIRI = 495
- \* THE UNDERDOG = 496
- \* FRIEND OF TRUNKS = 497
- \* UNIVERSE'S LUCKIEST = 498
- \* NEW TALENT = 499
- \* EVENT ADDICT = 500
- \* WMAT PRODIGY = 501
- \* COSMIC SUPERNOVA = 502
- \* STAR OF TOMORROW = 503
- este estimates and control \* WMAT GROUP CHAMPION = 504
- \* FANTASTICAL PARTNER = 505
- \* NOT HARMONIC = 506
- \* WMAT SOLO CHAMPION = 507
- \* UNCROWNED KING = 508
- \* FLAMING FIST = 509
- \* WMAT TEAM CHAMPION = 510
- \* PERFECT PARTNER = 511
- \* SCREECH = 512
- @deltitle TITLEID [CHAR ID]
- @additem 11120170: God of Gamblers title
- @additem 11120171: Lady Luck Title
- @additem 11120172: Lottery God Title
- @additem 112 Dark Devil Silver Coin Title
- @additem 113 Dark Devil Gold Coin Title January
- @additem 114 Dark Devil Supply Crate Title
- @additem 117 127 Dark Devil Gold Coin Title February december
- @additem 201 216, 300-302 Titles

## **Dogi / Accessories**

@additem 90001 Dogi Ninja Murasaki

```
@additem 90002 Dogi Yamcha (Human)
@additem 90003 Dogi Kami (Namek)
@additem 90004 Dogi NekoMajin (Majin)
@additem 90005 Dogi Goku (Turtle Emblem)
@additem 90006 Dogi No.16
@additem 90009 Dogi Saibaman
@additem 90010 Dogi General Blue
@additem 90011 future trunks
@additem 90012 aloha outfit type a
@additem 90013 aloha outfit type b
@additem 90014 aloha outfit type c
@additem 90015 swimsuit type a
@additem 90016 swimsuit type b
@additem 90017 swimsuit type c
@additem 90018 tarzan outfit type a
@additem 90019 tarzan outfit type b
@additem 90020 tarzan outfit type c
@additem 90021 turtle shell type a
@additem 90022 turtle shell type b
@additem 90027 tuxedo type a
@additem 90039 bunny commander sunglasses
@additem 90040 pumpkin mask type a
@additem 90041 pumpkin mask type b
@additem 90042 pumpkin mask type c
@additem 90061 Ox king outfit (male/neutral)
@additem 90062 chichi outfit (female)
@additem 90071 Ox king helmet (male/neutral)
@additem 90075 chichi helmet (female)
@additem 90078 Goku gi (king kai emblem)
@additem 90091 yardrat outfit
@additem 90139 bacterial crown
@additem 91001 Dogi Guild Dojo1
@additem 91002 Dogi Guild Dojo2
@additem 91003 Dogi Guild Dojo3
@additem 91004 Dogi Guild Dojo4
@additem 91005 Dogi Guild Dojo5
@additem 91006 Dogi Dojo Champ
@additem 11170001 Goku Gi (Roshi Emblem)
@additem 11170002 Budokai Sunglasses
@additem 11170019 Master Shen
@additem 11170020 Master Shen cap
@additem 11170021 Swimwear type A
@additem 11170022 Swimwear type B
@additem 11170023 Swimwear type C
@additem 11170024 Android 16
@additem 11170025 Saibaman
```

@additem 11170026 Supreme Kai

```
@additem 11170027 Teen Trunks 1
@additem 11170028 Teen Trunks 2
@additem 11170029 Teen Trunks 3
@additem 11170030 Android 18 1
@additem 11170031 Android 18 2
@additem 11170032 Android 18 3
@additem 11170033 Android 18 1
@additem 11170034 Angel Wings A
@additem 11170035 Angel Wings B
@additem 11170036 Angel Wings C
@additem 11170037 Halo A
@additem 11170038 Halo B
@additem 11170039 Halo C
@additem 11170040 Android 17
@additem 11170041 Android 18
@additem 11170042 Commander Red 1
@additem 11170043 Commander Red 2
@additem 11170044 Commander Red 3
@additem 11170045 Maid Dress 1
@additem 11170046 Maid Dress 2
@additem 11170047 Maid Dress 3
@additem 11170048 Goggles
@additem 11170049 Great Saiyaman
@additem 11170050 Great Saiyaman Helmet
@additem 11170051 Commander Red Eyepatch
@additem 11170052 Devil's outfit
@additem 11170053 Devil's horns
@additem 11170054 Devil's wings
@additem 11170055 Goku Home Outfit
@additem 11170056 Bulma outfit (Namek)
@additem 11170057 Piccolo Headscarf
@additem 11170059 Tuxedo type A
@additem 11170060 Tuxedo type B
@additem 11170061 Wedding dress type A
@additem 11170062 Wedding dress type B
@additem 11170063 Mummy hat
@additem 11170064 Mummy clothes
@additem 11170065 Toninjika type A
@additem 11170066 Toninjika type B
@additem 11170067 Toninjika type C
@additem 11170068 Toninjika mask
@additem 11170069 Orange star High school
@additem 11170070 Rabbit corps male
@additem 11170071 Bunny outfit Female
@additem 11170072 Jingle Village Winter A
@additem 11170073 Jingle Village Winter B
```

@additem 11170074 Jingle Village Winter C

```
@additem 11170075 Jingle Village Winter cap A
@additem 11170076 Jingle Village Winter cap B
@additem 11170077 Jingle Village Winter cap C
@additem 11170078 Oob outfit
@additem 11170079 Bunny ears
@additem 11170080 Rabbit mob helmet
@additem 11170081 Kaio Wing Type A
@additem 11170082 Kaio Wing Type B
@additem 11170083 Kaio Wing Type C
                                       @additem 11170084 Bunny sunglasses
@additem 11170085 Pirate Captain Suit 1
@additem 11170086 Pirate Captain Suit 2
@additem 11170087 Pirate Captain Suit 3
@additem 11170088 Pirate Captain Hat 1
@additem 11170089 Pirate Captain Hat 2
@additem 11170090 Pirate Captain Hat 3
@additem 11170091 Goku (Kaio emblem)
@additem 11170092 Muten Roshi
@additem 11170093 Kid Kuririn
@additem 11170094 Grandpa Gohan
@additem 11170095 Grandpa Gohan Mask A
@additem 11170096 Arale's cap
@additem 11170097 Pumpkin type A
@additem 11170098 Pumpkin type B
@additem 11170099 Pumpkin type C
@additem 11170100 Monkey King hat 1
@additem 11170101 Monkey King hat 2
@additem 11170102 Monkey King hat 3
@additem 11170103 Monkey King outfit 1
@additem 11170104 Monkey King outfit 2
@additem 11170105 Monkey King outfit 3
@additem 11170106 Dr Gero Hat
@additem 11170107 Dr Gero outfit
@additem 11170108 Vegetto outfit
@additem 11170109 Android 19 outfit
@additem 11170110 Android 19 Hat
@additem 11170111 Tuxedo type B
@additem 11170112 Wedding dress type B
@additem 11170113 Christmas costume
@additem 11170114 Christmas hat
@additem 11170115 King Yemma suit
@additem 11170116 King yemma hat
@additem 11170117 Tao Pai Pai
@additem 11170118 Bulma spacesuit
@additem 11170119 Visor cap
@additem 11170120 Visor cap
@additem 11170121 Commander Red eyepatch
```

```
@additem 11170126 Karin Guard Outfit
@additem 11170131 Explorer Outfit type A
@additem 11170132 Explorer Outfit type B
@additem 11170133 Explorer Outfit type C
@additem 11170134 to -36 Explorer Hat type A to C
@additem 11170137 Explorer Hat type A
@additem 11170138 Piccolo Daimao
@additem 11170139 Christmas Hat EV
@additem 11170144 Doctor's Outfit (White) male
@additem 11170145 Doctor's Outfit (Pink) male
@additem 11170146 Doctor's Outfit (Blue) male
@additem 11170147 to -49 Doctor's Cap male
@additem 11170150 Nurse outfit (Black) female
@additem 11170151 Nurse outfit (Pink) female
@additem 11170152 Nurse outfit (Blue) female
@additem 11170153 to -55 Nurse outfit cap female
@additem 11170156 Grandpa Gohan Mask type B
@additem 11170157 Grandpa Gohan Mask type C
@additem 11170158 Dabura outfit
@additem 11170159 Mr Satan Wig
@additem 11170160 Mr Satan outfit
@additem 11170161 Puipui helmet
@additem 11170162 Puipui outfit
@additem 11170163 Butterfly wings
@additem 11170164 Pilaf hat
@additem 11170165 Pilaf outfit
@additem 11170166 Hail wings
@additem 11170167 Young Roshi outfit
@additem 11170168 Chichi adult outfit
@additem 11170169 Kid Gohan hat
@additem 11170170 kid Gohan outfit
@additem 11170171 Pilot cap
@additem 11170172 Pilot outfit
@additem 11170173 Police hat
@additem 11170174 Police costume
@additem 11170175 City Trunks outfit
@additem 11170176 Puma uniform (Bulma)
@additem 11170177 Ancient DB Outfit A
@additem 11170178 Ancient DB Outfit B
@additem 11170179 Invincible Armor A
@additem 11170180 Invincible Armor B
@additem 11170181 Invincible Armor C
@additem 11170182 Ancient Soldier A
@additem 11170183 Ancient Soldier B
@additem 11170184 God Combat
@additem 11170185 CC Engineer outfit A
@additem 11170186 CC Field Trainee
```

```
@additem 11170187 CC Mercenary type A
@additem 11170188 CC Driver outfit A
@additem 11170189 Fresh Carrot Backpack
@additem 11170190 Dried Carrot Backpack
@additem 11170191 Modified CC Rocket Backpack
@additem 11170192 Modified CC rocket Jetpack
@additem 11170193 Modified Large Firecrackers
@additem 11170194 to -96 CC Casual outfit A & B & C
@additem 11170197 to -99 General White outfit type A & B & C
@additem 11170201 & -02 Muten Roshi glasses green-purple
@additem 11170203 Muten Roshi Swimsuit Male
@additem 11170204 Muten Roshi Swimsuit female
@additem 11170205 Kindergarten outfit
@additem 11170206 Kindergarten hat
@additem 11170207 CC school bag
@additem 11170208 Son Goku motorcycle outfit
@additem 11170209 Son Goku motorcycle cap
@additem 11170210 Piccolo red star turban
@additem 11170211 CC modified spacesuit
@additem 11170212 CC modified space helmet
@additem 11170218 Popo's outfit A
@additem 11170219 Popo's outfit B
@additem 11170220 Popo's outfit C
@additem 11170221, 22, 23 Popo's Turban A to C
@additem 11170224 Captain Panda outfit
@additem 11170225 Captain Panda Helmet
@additem 11170226 Seongnam Devil Mask
@additem 11170227 Uranai baba hat
@additem 11170228 Uranai baba outfit
@additem 11170229 Wolf's Fur outfit
@additem 11170230 Wolf's Head Cap
@additem 11170231 Military Gas Mask
@additem 11170232 Gothic Style Suit
@additem 11170233 Prisoner Outfit
@additem 11170234 Prisoner cap
@additem 11170236 Modified Sky Jet-Pack
@additem 11170237 Modified Eagle Jet Helmet
@additem 11170238 Oolong Uniform
@additem 11170239 Oolong hat
@additem 11170240 Cell Jr Battle outfit
@additem 11170241 Cell Jr Battle Helmet
@additem 11170242 Reindeer outfit
@additem 11170243 Reindeer hat
@additem 11170244 Snowman hat
@additem 11170246 Polar bear outfit
@additem 11170247 Polar bear head
```

@additem 11170248 Birthday hat

```
@additem 11170249 Warm sweater
@additem 11170250 Navigator outfit
@additem 11170251 Top hat
@additem 11170252 Nami knit cap
@additem 11170253 Warm fur coat
@additem 11170254 Karinga tribe hat
@additem 11170255 Karinga tribe outfit
@additem 11170256 Gotenks outfit
@additem 11170257 Swimming outfit
@additem 11170258 Traveller's outfit
@additem 11170259 Squirrel hat
@additem 11170260 Towa's outfit
@additem 11170261 Kuririn's outfit
@additem 11170262 Kuririn's cap
@additem 11170263 Ozaru outfit
@additem 11170264 Ozaru's head
@additem 11170265 Modified turbo jet fire
@additem 11170268 Reggae outfit
@additem 11170269 CCM Knight outfit
@additem 11170270 Reggae hat
@additem 11170271 CCM Knight helmet
@additem 11170272 Yam's coat (male)
@additem 11170273 N18 Cow Girl Outfit
@additem 11170274 Goku city outfit (male)
@additem 11170275 Lunch outfit
@additem 11170276 Iron Knight outfit
@additem 11170277 Iron Knight Helmet
@additem 11170278 Teen Goku Outfit
@additem 11170279 Pie Pie outfit
@additem 11170280 Sprout Plant cap
@additem 11200000 Fairy Wings
@additem 11200001 PFN Turtle Shell
@additem 11200002 Deep Fry Pan
@additem 11200003 Senzu Pot
@additem 11200004 CC Jet Pack Type A
@additem 11200005 Merchant's goods backpack
@additem 11200006 CC Jet Pack Type B
@additem 11200007 CC Jet Pack Type C
@additem 11200008 CC Jet Pack Type D
@additem 11200009 Furry's Army Captain
@additem 11200010 Freeza Henchmen Helmet
@additem 11200011 Mysterious Warrior Mask
@additem 11200012 Mammoth's Horns Cap
@additem 11200013 Dragon Slayer Helmet
@additem 11200014 Horse Rider Cap
@additem 11200015 Saibaman Head
```

@additem 11200016 Mushroom Head

@additem 11200017 Dino Head @additem 11200018 Freeza Head Metal @additem 11200019 Freeza Head Final form @additem 11200020 Freeza Head Third form @additem 11200021 Freeza Head second form @additem 11200022 Hypnotic Turban @additem 11200023 Sarta's Turban @additem 11200024 Freeza Head Normal @additem 11200025 White X-mass hat @additem 11200026 CC Jet helmet @additem 11200027 Muten Roshi sunglasses @additem 11200030 Hockey Mask @additem 11200031 Red Pants Army Dogi @additem 11200032 PFN Training dogi @additem 11200033 Kuririn founder @additem 11200034 Goku Founder @additem 11200035 Saiyan Founder @additem 11200036 Super Colosseum @additem 11200037 Turtle training black @additem 11200038 Ginyu @additem 11200039 Saibaman 2 @additem 11200040 Turtle Training Yellow @additem 11200041 Cosmic @additem 11200042 Bartender @additem 11200043 Dragon Slayer @additem 11200044 Horse Rider @additem 11200045 White X-mass @additem 11200046 Freeza metal @additem 11200047 Freeza Fourth @additem 11200048 Freeza third @additem 11200049 Freeza second @additem 11200050 Freeza normal @additem 11200051 Nam's outfit @additem 11200052 Casual Majin outfit @additem 11200053 CC Jet Outfit @additem 11200055 New Item Crash @additem 11200056 Fused Zamasu @additem 11200057 Kid Gohan @additem 11200058 Business man blue tie @additem 11200059 Business man red tie @additem 11200060 Business man yellow tie @additem 11200061 gogeta @additem 11200062 yardrat original

@additem 11200063 to -96 invalids

@additem 95001 - GM Mask

#### Mobs

@addmob MOB-ID

```
@addmob 1211101 - Dracula3
@addmob 1212101 - Dracula 2
@addmob 1213101 - Dracula
@addmob 1581101 - Vegeta
@addmob 1612101 - Masked Man
@addmob 1651201 - Big Robot
@addmob 1656101 - R. P Robot
@addmob 1711101 - Pig
@addmob 2131101 - Blue Rat
@addmob 2312119 - Lizzard
@addmob 2611102 - Yellow Scraper Robot
@addmob 2612104 - Red Scraper Robot
@addmob 2914101 - Eye Robot
@addmob 4264101 - Bee with Spikes
@addmob 4311101 - Squirrel
@addmob 4311201 - White Squirrel
@addmob 4311301 Yellow Tailed Weasel
@addmob 4311302 - Red Squirrel
@addmob 4611201 - 18 - Big Cyborg 8000
@addmob 4611219 - Cyborg 8000 (TMQ3)
@addmob 4612101 - Cyborg 8000 (TMQ1)
@addmob 4612134 - Cyborg 8000 (TMQ3)
@addmob 4912107 - Pink Squirrel
@addmob 5011101 - Korin
@addmob 5011201 Korin Hallucination
@addmob 5681201 - Gohan Monkey
@addmob 5682101 - Vegeta Monkey
@addmob 5684101 - Nappa Oozaru
@addmob 5711101 - Nappa
@addmob 5811110 - Snake
@addmob 5951107 - UD3 Boss
@addmob 6011101 - Robot Blue
@addmob 6012101 - Robot Violet
@addmob 6013101 Robot Monkey
@addmob 6014101 Laser Guard
@addmob 6582107 - Pilaf
@addmob 6611101 to -13 - RP Bear
@addmob 6671101 Giant Insect Eating Plant
@addmob 6681101 - Pure Buu ~New~
@addmob 7011101- Raditz
@addmob 7451101 - Grandfather Gohan
@addmob 7485101 - Julia
@addmob 5722101 - RP Cannon Van ~New~
```

@addmob 7511101 - Green Water Lizard

```
@addmob 7811111 - Gesstongue
```

@addmob 7811111 - Hippo

@addmob 8111111 to -27 - Evil Clouds

@addmob 8211111 to -19 – Dinosaur

@addmob 8411111 Tongaroo

@addmob 8511111 to -15 Spider Saibaman

@addmob 8811111 to -19 Brainwashing machine

@addmob 8911111 Manso Hound

@addmob 9111111 War Monkey

@addmob 9411111 Ultimate Wepaon Guard (RP)

@addmob 9611111 Vlamp Saibaman

## **NPC** (far from complete)

@addnpc 1111107 Armor Merchant

## Chat

@notice type(0-6) text(max 256 characters)

- \* 6 types of message, can spam message on text box, on middle screen, on top screen with yellow color or with color.
- \* Ex: @notice 3 HELLO WORLD
- @pm CHARACTER\_NAME TEXT: send a personal message to some character
  - \* Ex: @pm Ultimate hello ( "hello" will only show for character called Ultimate)

#### **Events**

@starthoneybee HOURS

\* Ex:@starthoneybee 4 (start the event with 4 hours duration)
@stophoneybee

- Dragon Ball Hunt
  - \* Edit event time in "DragonballHunt.cpp", then recompile the "GameServer.exe"