

# Naive Bayes and BiLSTM Ensemble for Discriminating between Mainland and Taiwan Variation of Mandarin Chinese

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## Abstract

Automatic dialect identification is a more challenging task than language identification, requiring ability to discriminate between different varieties within the same language family. In this paper, we propose an ensemble based system, which combine traditional machine learning models trained on bag of n-gram features with deep learning models trained on word embeddings, to solve the Discriminating between Mainland and Taiwan Variation of Mandarin Chinese (DMT) shared task at VarDial 2019 . Our experiments show that a character bigram-trigram based Navie Bayes is a very strong model for identification varieties of Mandarin Chinense. By combine Navie Bayes and BiLSTM using average ensembling, a simple yet effective approach, our system achived a accuracy acore of 92%, ranking second out of 12 teams.

## 1 Introduction

Dialect identification can be considered as a special case of language identification which aims at distinguishing related languages or variations of a specific language. Being capable of detecting dialect accurately is an important step for many natural language processing piplines and applications, such as automatic speech recognition, machine traslation, multilingual data acquisition, health monitoring and so on. While language identification can already achieve relatively high performance with a simple model, dialect identification is still a tough probelm remained to be tackled. In contrast to the language identification scenario, the linguistic difference between related languages is less obvious, because dialects typically share a common phonetic inventory and word vocabularies. For that reason, dialect identification has drawn many researchers' attention in recent years, becoming an important and attractive research topic.

Term	Mainland China	Taiwan
tomato	番茄	西红柿
taxi	出租车	程
bicycle	自行车	踏
program	程序	程式
kindergarten	幼儿园	幼稚

Table 1: Different expressions with the same meaning used in Mainland China and Taiwan.

Mandarin Chinese is a group of realted varieties of Chinese spoken across many different regions. The group includes *Putonghua*, the offical language of Mainland China, and *Guoyu*, another Mandarin variant widely spoken in Taiwan. However related they are, there are still some difference between these two varieties. First, the most notable one is the character set they use. Taiwanese Mandarin uses traditional Chinese characters, as opposed to the simplified Chinense characters on the mainland. Take the phrase “*natural language processsing*” as an example, its simplified character form adopted in Mainland China is “自然语言处理”, while Taiwan uses the traditional character form “自然語言處理”. Second, . some vocabularies differ. There are some terms can be understood by both varieties to mean the same thing. However, their preferred usage distinguishes. Table 1 lists some examples. Apart from character form and vocabularies, the pronunciation escpecially in terms of tone is also different. But we don't discuss in this paper since it's less relevant.

The DMT task, first introduced by VarDial evaluation campagin this year, aims at determining whether the sentence belongs to news articles from Mainland China or from Taiwan. The organizers prepared two tracks, for both traditional and simplified by converting one to the other, and asked participants to predict the labels for uni-

fied text instances in both tracks. For that reason, we can't make use of character form to discriminate these two language varieties. Mainstream approaches to dialect identification is to regard it as a text classification task and use linear support vector machines (SVMs) with bag of word and character n-grams to solve the task. However, we want to know what's the best classification algorithm for DMT task. Therefore, we experimented with several classical machine learning models trained on different word or character level n-gram features and features combination. Besides, deep learning approaches have achieved a lot of success in many kinds of NLP tasks including question answering (Feng et al., 2015), sentiment analysis (Chen et al., 2017a), machine translation (Vaswani et al., 2017a), natural language inference (Chen et al., 2017b). To evaluate how much can deep neural networks help identify language varieties, we test 7 different deep learning models, varying from CNN based models, RNN based models to CNN-RNN hybrid models. Fully performance comparison to machine learning models is conducted. Finally, we explore different ways to combine the classifiers we discuss before.

The rest of this paper is organized as follows. Section 2 contains related work. In Section 3, we describe the dataset and our proposed solution. Experimental results and discussion are presented in Section 4, and we give our conclusion in Section 5.

## 2 Related work

A number of works have devoted to identify different language varieties or related language, especially since the series of VarDial evaluation campaigns (Malmasi et al., 2016; Zampieri et al., 2017, 2018). (Lui and Cook, 2013) study on English dialect identification and present several classification approaches to classify Australian, British and Canadian English. (Zampieri and Gibre, 2012) utilize a character n-gram and a word n-gram language model for the automatic classification of two written varieties of Portuguese: European and Brazilian. (Ciobanu and Dinu, 2016) conduct an initial study on the dialects of Romanian and proposed using the orthographic and phonetic features of the words to build a dialect classifier. (Clematide and Makarov, 2017) use a majority-vote ensemble of the Naïve Bayes, CRF

and SVM systems for Swiss German dialects identification. (Kreutz and Daelemans, 2018) uses two SVM classifiers: one trained on word n-grams features and one trained on Pos n-grams to determine a document to be in Flemish Dutch or Netherlandic Dutch. (Çöltekin et al., 2018) use a unified SVM model based on character and word n-grams features with careful hyperparameter tuning for 4 language/dialect identification task.

However, methods to discriminate between varieties of Mandarin Chinese haven't been well studied. (Huang and Lee, 2008) use a top-bag-of-word similarity based contrastive approach to reflect distance among three varieties of Mandarin: Mainland China, Singapore and Taiwan. (Xu et al., 2016) deal with 6 varieties of Mandarin: Mainland, Hong Kong, Taiwan, Macao, Malaysia and Singapore. They discover that character bigram and word segmentation based feature work better than traditional character unigram, and some features such as character form, PMI-based and word alignment-based features can help improve performance. A thorough comparison of different architectures and algorithms has yet to be conducted.

## 3 Data and Methodology

### 3.1 Data

The DMT task is provided with labeled sentences belongs to news articles from Mainland China or from Taiwan, which compose of 18770 instances for training set, 2000 for validation set and 2000 for test set. As shown in table 2, the DMT data set has a perfectly balanced label distribution. The average sentence length (in word level) of two varieties are almost the same, both of them are short text. It's worth mentioning that the organizers have prepared two data set: traditional and simplified version by converting simplified to traditional, traditional to simplified characters, which means we can't utilize character form feature to help us discriminate between these two language variety. We don't apply any preprocessing since the sentences have been tokenized and punctuation removed from the texts.

### 3.2 Machine Learning Models with n-gram features

Machine learning models based on feature engineering are the most common methods for dialect identification. In this paper, we experiment with

Variety	Number of instances			Sentence length			
	train	valid	test	min	max	avg	st.dev.
Mainland China	9385	1000	1000	5	66	9.63	3.73
Taiwan	9385	1000	1000	6	48	9.24	3.30

Table 2: Statistics of data set for each variety. Sentence lengths are calculated based on word-level tokens from training and validation set.

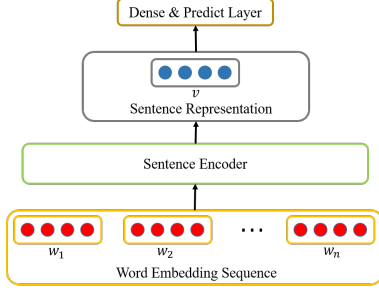


Figure 1: The overall framework of ALA model.

3 different classifiers: (1) logistic regression (LR), (2) linear support vector machine (SVM), and (3) multinomial Naive Bayes (MNB) based on bag of n-gram features. We also examine other Naive Bayes models such as Gaussian Naive Bayes and Bernoulli Naive Bayes, but they are inferior to multinomial Naive Bayes on the validation set for DMT task. The bag of n-gram features include word and character level n-gram with size ranging from unigram to n-gram of one specific order. We conduct a number of experiments to fully explore the most contributing features and feature combinations for DMT task, and the results are shown in next section.

### 3.3 Deep Learning Models with word embeddings

Deep neural networks (DNNs) are of growing interest for their capacity to learn text sentence representation from data without careful engineering of features. For short-text classification task, Convolution neural network (CNN) and recurrent neural network (RNN) are two mainstream DNN architectures. In this paper, we propose a number of deep models based on the same framework to solve DMT task. Figure 1 shows a high-level view of the architecture. Vertically, the figure depicts 3 major components: (1) **Input Embedding Layer**. Suppose the sentence has  $n$  tokens, we use a pre-trained embedding method Word2vec (Mikolov et al., 2013) based on training data to represent it in a sequence of word em-

beddings:  $S = (w_1, w_2, \dots, w_n)$ . Here  $w_i$  is a vector standing for a  $d$  dimensional word embedding for the  $i$ -th word in the sentence.  $S$  is thus a sequence that concatenates all word embeddings together. We did try to use character embeddings as input and other pre-trained embedding method such as Glove (Pennington et al., 2014) and FastText (Bojanowski et al., 2017) but observed no further improvement on validation set. (2) **Sentence Encoder Layer**. Sentence encoder specified by different models processes the input word embeddings sequence and output a sentence representation:  $v = \text{encode}(S)$ . (3) **Output Layer**. After obtaining sentence vector, we feed it through one hidden dense layer with 256 unit and a final predict dense layer:  $\hat{y} = \sigma(W_p \gamma(W_h v + b_h) + b_p)$ , where  $W_h$  and  $b_h$  are the parameters for hidden layer,  $W_p$  and  $b_p$  are the parameters for predict layer,  $\gamma$  and  $\sigma$  are relu and sigmoid activation function respectively,  $\hat{y} \in \mathbb{R}$  represent the predicted score for positive class. During training process, we minimize the binary cross-entropy loss defined as follow:

$$L = -\frac{1}{N} \sum_{i=1}^N (y_i \log \hat{y}_i + (1 - y_i) \log (1 - \hat{y}_i)) \quad (1)$$

where  $y_i$  is the ground-truth.

We compare 7 different deep architectures to encode sentences into fixed-size representation, varying from cnn-based neural networks, rnn-based neural networks to cnn-rnn hybrid neural network.

- **CNN**: First introduced by (Kim, 2014), the convolution network applies a convolution operation with a filter  $w \in \mathbb{R}^{hd}$  to a window of  $h$  words to produce a new feature.

$$c_i = f(w \cdot x_{i:i+h-1} + b) \quad (2)$$

By applying this filter to each possible window of words in the sentence, a feature map can be produced. In this paper, we use 300 filters with size ranging from 2 to 5 to extract

four 300 dimensional feature maps. After that, we apply max-over-time pooling operation by taking the highest value for each feature map to capture the most important feature, then concatenate all the features to represent the input sentence.

- **DCNN:** (Kalchbrenner et al., 2014) use a dynamic convolution neural network (DCNN) that alternates wide convolution layers and dynamic  $k$ -Max pooling layers for sentence modeling. By applying  $k$ -Max pooling operation, a feature graph over the sentence can be induced, which is capable of explicitly capturing both short and long-range relations.
- **DPCNN:** (Johnson and Zhang, 2017) propose a deep convolutional neural network by stacking convolution blocks (two convolution layers and a shortcut) interleaved with pooling layers with stride 2 for downsampling. The 2-stride downsampling reduces the size of the internal representation of each document by half, enables efficient representation of long-range association in the text. And the shortcut connection ensures training of deep networks. DPCNN has been shown powerful in many text classification tasks.
- **BiLSTM:** LSTM is an effective neural network for sentence modeling for its ability to capture long-term dependencies. BiLSTM uses a forward and a backward LSTM to process sequence, such that each produced hidden state can contain information from context in two opposite directions. Specifically, at each time step  $t$ , hidden state  $h_t$  is the concatenation of results from forward and backward LSTM:

$$\begin{aligned}\vec{h}_t &= \overrightarrow{\text{LSTM}}(w_1, w_2, \dots, w_t) \\ \overleftarrow{h}_t &= \overleftarrow{\text{LSTM}}(w_n, w_{n-1}, \dots, w_t) \\ h_t &= [\vec{h}_t, \overleftarrow{h}_t]\end{aligned}\quad (3)$$

After obtaining hidden states sequence, we apply max-over-time pooling operation to form a fixed-size vector as sentence representation  $v$ .

- **Self-attentive BiLSTM:** Attention mechanism is most commonly used in sequence-to-sequence models to attend to encoder states (Bahdanau et al., 2014; Vaswani et al.,

2017b). In this paper, we make use of attention, more specifically, self-attention (Lin et al., 2017) to obtain a distribution over features learned from BiLSTM (a.k.a hidden states). Suppose  $H$  is the output hidden vectors of BiLSTM:  $H = (\mathbf{h}_1, \mathbf{h}_2, \dots, \mathbf{h}_n)$ , we can calculate the attention vector  $\alpha$  and the final sentence representation  $v$  as follows:

$$\begin{aligned}e_t &= \mathbf{U}_a^\top \tanh(\mathbf{W}_a \mathbf{h}_t) \\ \alpha_t &= \frac{\exp(e_t)}{\sum_{i=1}^T \exp(e_i)} \\ v &= \sum_{i=1}^T \alpha_i h_i\end{aligned}\quad (4)$$

where  $\mathbf{W}_a \in \mathbb{R}^{2d \times 2d}$  and  $\mathbf{U}_a \in \mathbb{R}^{2d \times 1}$  (we use  $d$  units for LSTM, thus  $h_t$  is a  $2d$  dimensional vector) are parameters of attention layer. Using self-attention allows sentence to attend to itself, thus we can extract the most relevant information.

- **CNN-BiLSTM:** Similar as (Zhou et al., 2015), we first use CNN to extract a higher-level sequence representations, and then feed them into BiLSTM to obtain the final sentence representation. By combining CNN and BiLSTM, we are able to capture both local features of phrases and global information of sentence.
- **BiLSTM-CNN:** We also try to first use the BiLSTM layer as feature extractor and feed the hidden states to the CNN layer, which we call BiLSTM-CNN.

### 3.4 Ensemble Models

Classifier ensembles are a way of combining different models with the goal of improving overall performance through enhanced decision making, which has been shown to achieve better results than single classifier. In this paper, we explore 4 ensemble strategies to integrate output (predict label or probability) from models introduced above and reach a decision.

- **Mean Probability:** Simply take an average of predictions from all the models and use it to make the final prediction.
- **Highest Confidence:** The class label that receives vote with the highest probability is selected as the final prediction.

- **Majority Voting:** Each classifier votes for a single class label. The votes are summed and the label with majority votes (over 50%) wins. In case of tie, the ensemble falls back to the prediction by the model with highest performance on validation set.
- **Meta-Classifer:** Use the individual classifier outputs along with training labels to train a second-level meta-classifier. The second meta-classifier serves to predict the final prediction. Meta-Classifier is also referred to as classifier stacking.

While the first three strategies use a simple fusion method to combine models, Meta-Classifier has parameters to tune, attempting to learn the collective knowledge represented by base classifier. As for estimator for meta-classifier, we experiment with a wide range of learning algorithms including not only the ones mentioned in Section 3.2, such as random forest, GBDT and XGBoost. It turned out Gaussian Naive Bayes is the most competitive model, which will be the only meta classifier discussed in next Section.

## 4 Experiments

### 4.1 Experimental setup

We use scikit-learn library<sup>1</sup> for implementation of the n-gram features based classifier and the ensemble meta-classifier. As for deep models, we implement them using Keras<sup>2</sup> library with Tensorflow backend. We used Adam (Kingma and Ba, 2014) method as the optimizer, setting the first momentum to be 0.9, the second momentum 0.999 and the initial learning 0.001. The batch size is 32. All hidden states of LSTMs, feature maps of CNNs and word embeddings have 300 dimensions. Word embeddings are fine tuned during training process. All the models are trained separately on traditional and simplified version's data set, and evaluated use accuracy metrics. Our code for all experiments is publicly available<sup>3</sup>.

### 4.2 Contribution of single n-gram features

To find the most contributing individual n-gram features for discriminating Mandarin Chinese varieties. We run a number of experiments with the three classifiers using one single n-gram at a time,

and the results are illustrated in Figure 2. As we can see, for data set of both simplified and traditional version, performances of 3 models all drop sharply when using a n-gram of larger size, on account of sparsity problem. The most contributing character level ngram is character tri-gram, to which character bi-gram is inferior yet close. Word uni-gram is the best in word level n-gram, but no better than character bi-gram or tri-gram. Among all 3 models, MNB outperforms LR and SVM, even though SVM has been the most preferred method for dialect identification. Besides, we can also see from the Figure 2, performances on data set of traditional version are slightly better than simplified version, which is persist with different models.

### 4.3 Combination of n-gram features

Table 3 shows the results of combining individual feature on each dataset. The performances of individual feature are also listed for direct comparison. As indicated from the table, feature combination does bring a performance gain. While 3 kinds of combination achieve a close score, MNB using combination of character bigram and trigram is the best, achieving accuracy score of 0.908 for simplified version dataset and 0.9225 for traditional version.

### 4.4 Performance of deep learning models

To fully compare deep learning methods with machine learning methods for DMT task, 7 deep models are evaluated. Results are listed in Table 4. Among 7 deep models, BiLSTM stands out from others with accuracy of 0.9 and 0.9115. All models outperform LR and SVM, but are inferior to MNB, which shows MNB is a very strong classifier for discriminating variations of Mandarin Chinese.

### 4.5 Performance of ensemble models

We also try to achieve a better result by aggregating the outputs of models we have implemented. As presented in Table 5, no single ensemble strategy performs consistently better than the others. The best choice for ensemble model is using MNB and BiLSTM as base classifier, and Mean Probability or Highest Confidence as fusion method. (When there are only 2 base classifiers, results of Mean Probability and Highest Confidence are always the same.)

<sup>1</sup><https://scikit-learn.org/stable/>

<sup>2</sup><https://github.com/keras-team/keras>

<sup>3</sup><https://github.com/AlexYangLi/DMT>



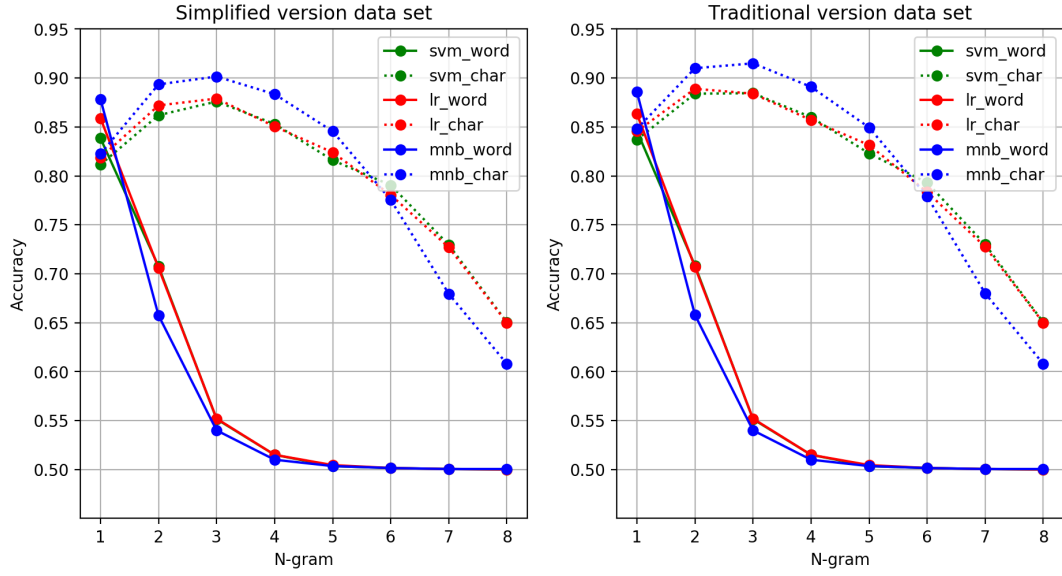


Figure 2: Accuracy scores for LR (red lines), SVM (green lines), MNB (blue lines) using character (solid lines) or word level n-gram of different sizes as input, both on data set of simplified (left) and traditional (right) version.

	Simplified			Traditional		
	LR	SVM	MNB	LR	SVM	MNB
<b>Individual feature</b>						
word uigram	0.859	0.8385	0.8785	0.8635	0.846	0.886
char uigram	0.8185	0.8115	0.8225	0.8455	0.837	0.848
char bigram	0.872	0.862	0.8935	0.889	0.884	0.91
char trigram	0.879	0.876	0.9015	0.884	0.8845	0.915
<b>Combined feature</b>						
char bigram+trigram	0.8865	0.883	<b>0.908</b>	0.896	0.8925	<b>0.9225</b>
char unigram+bigram+trigram	0.886	0.882	0.903	0.899	0.8965	0.917
char bigram+char trigram+word unigram	0.8875	0.8835	0.9055	0.899	0.894	0.92

Table 3: Accuracy scores for LR, SVM, MNB using individual or combine features as input, both on data set of simplified and traditional version.

	Simplified	Traditional
<b>CNN-based</b>		
CNN	0.8965	0.909
DCNN	0.897	0.908
DPCNN	0.8925	0.907
<b>RNN-based</b>		
BiLSTM	<b>0.9</b>	<b>0.9115</b>
Self-attentive BiLSTM	0.8915	0.902
<b>CNN-RNN hybrid</b>		
CNN-BiLSTM	0.8935	0.908
BiLSTM-CNN	0.895	0.9095

Table 4: Accuracy scores for deep models using word embeddings as input, both on data set of simplified and traditional version.

	simplified			traditional		
	all ml*	all dl*	MNB + BiLSTM	all ml*	all dl*	MNB + BiLSTM
Mean Probability	0.9025	0.905	<b>0.913</b>	0.917	0.9215	<b>0.924</b>
Highest Confidence	0.908	0.9015	<b>0.913</b>	0.924	0.91	<b>0.924</b>
Majority Voting	0.888	0.906	-	0.8985	0.9195	-
Meta-Classifer	0.8915	0.9005	0.9065	0.906	0.9155	0.9215

Table 5: Accuracy scores for 4 ensemble strategies combining different base classifiers, both on data set of simplified and traditional version. “all ml” and “all dl” refer to combine all machine learning models and deep learning models respectively. All machine learning models use character bigram-trigram combination as input.

## 4.6 Results of shared task

To do.

## 5 Conclusion and feature work

To do.

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