

# Cryptography 101

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# Outline

- Introduction & Tools
- Classical
- PRNG
- Modern
- Hash & MAC

# Introduction

# 密碼學

- 加密演算法：將資訊 (明文) 轉換成難以理解的資料 (密文) 的過程。
- 解密演算法：與上述相反的過程，由密文轉換回明文。

# 資訊安全 | Information Security

- Confidentiality (機密性)
- Integrity (完整性)
- Authentication (認證性)

# Security Through Obscurity (STO)

- Nobody will ever find it.

# Security Through Obscurity (STO)

- ~~Nobody will ever find it.~~
- Security experts have rejected this view as far back as 1851, and advise that obscurity should never be the only security mechanism.

# 柯克霍夫原則 | Kerckhoffs's principle

- 即使非數學上不可破解，系統也應在實質（實用）程度上無法破解。
- 即使落入敵人手中也不會造成困擾。
- 密匙必須易於溝通和記憶，且雙方可以容易的改變密匙。
- 系統應用可以於電訊。
- 系統應可以攜帶，不應需要兩個人或以上才能使用。
- 系統應容易使用，也無需記得長串的規則。

# 柯克霍夫原則 | Kerckhoffs's principle

- 不是說密碼學演算法都必須公開
- 但要確保即使公開也不會傷害安全性

Never write your own  
encryption algorithm



你有沒有想過在解密的人，真正追求的是什麼呢？

密碼不是靠暴力破解  
而是 bypass



麥當勞歡樂送！

E



開門查水錶

A CRYPTO NERD'S  
IMAGINATION:

HIS LAPTOP'S ENCRYPTED.  
LET'S BUILD A MILLION-DOLLAR  
CLUSTER TO CRACK IT.

NO GOOD! IT'S  
4096-BIT RSA!

BLAST! OUR  
EVIL PLAN  
IS FOILED!



WHAT WOULD  
ACTUALLY HAPPEN:

HIS LAPTOP'S ENCRYPTED.  
DRUG HIM AND HIT HIM WITH  
THIS \$5 WRENCH UNTIL  
HE TELLS US THE PASSWORD.

GOT IT.



## ⚠ Danger

This is a “Hazardous Materials” module. You should **ONLY** use it if you’re 100% absolutely sure that you know what you’re doing because this module is full of land mines, dragons, and dinosaurs with laser guns.

```
>>> from cryptography.hazmat.backends import default_backend
>>> from cryptography.hazmat.primitives.asymmetric import rsa
>>> private_key = rsa.generate_private_key(
...     public_exponent=65537,
...     key_size=2048,
...     backend=default_backend()
... )
```

# Tools

- [Pwntools](#) - Python's Wonderful Networking Tools
- [yafu](#) - A factorization tool
- [libnum](#) - Number theory
- [sympy](#) - A library for symbolic mathematics.
- [gmpy2](#) - Multiple-precision arithmetic & number theory
- [Factordb](#) - A large database of factor
- [SageMath](#) / [CoCalc](#) - Computer algebra system
- [pyCrypto](#) / [cryptography](#) - Crypto algorithms

# Classical Cryptography

# 異或 | Exclusive or (XOR)

- XOR 是 Involutory function
- $(A \oplus B) \oplus B = A$

Input		Output
A	B	
0	0	0
0	1	1
1	0	1
1	1	0

# 凱薩密碼 | Caesar cipher

- 加密 :  $E_k(m) = (m + k) \bmod 26$

- 解密 :  $D_k(c) = (c - k) \bmod 26$

# 凱薩密碼 | Caesar cipher

明文	C	L	A	S	S	I	C	A	L		I	S		B	O	R	E	D
	2	11	0	18	18	8	2	0	11		8	18		1	14	17	4	3

Key = 8

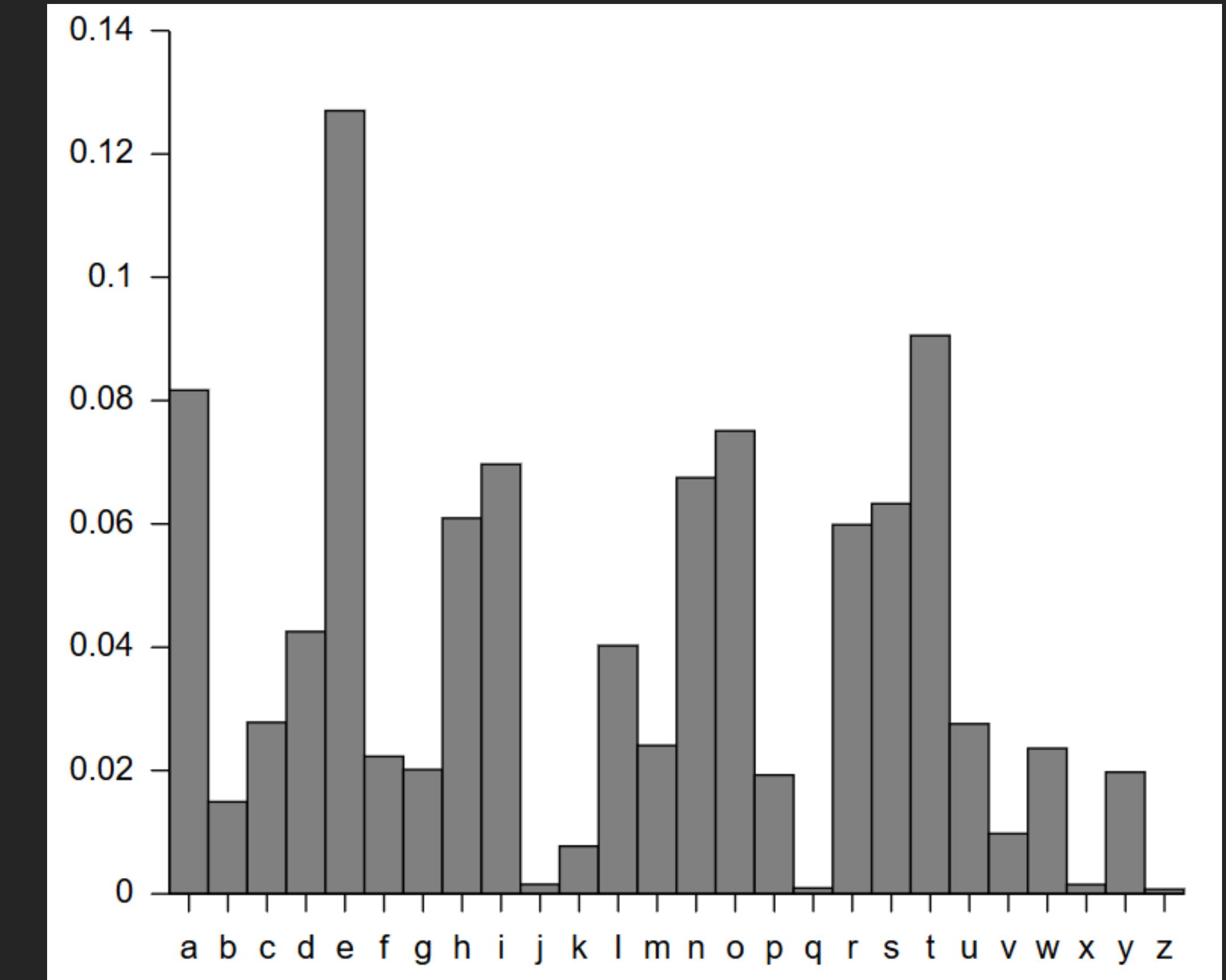
明文	K	T	I	A	A	Q	K	I	T		Q	A		J	W	Z	M	L
	10	19	8	0	0	16	10	8	19		16	0		9	22	25	12	11

# 維吉尼爾密碼 | Vigenère cipher

- 一堆 Caesar Cipher
- Key 從字母變單字

# 詞頻分析 | Frequency analysis

- 算出他的語言 ([Index of Coincidence](#))
- 從他的字母分布回推
- Tool : [xortool](#), [quipquip](#)



# 一次性密碼本 | One time pad (OTP)

ONETIMEPAD = 14 13 04 19 08 12 04 15 00 03

+

UDCKSQUEOP = 20 03 02 10 18 16 20 04 14 15

||

IQGDACYTOS = 08 16 06 03 00 02 24 19 14 18

# 一次性密碼本 | One time pad (OTP)

- 用嚴密的演算法得到 Truly random key 來加密 (Caesar, XOR ... )
- Key 只使用一次，用完即丟。
- 即使算出上一段的 Key 下一段仍然無法預測。

# 一次性密碼本 | One time pad (OTP)

- 安全的共享一個和明文一樣長的 key ... 或亂數演算法
- truly random 不易實現
- 一次性密碼本成本高，常常因多次使用造成問題 QQ

# Many time pad

- $M_1 \oplus OTP = C_1$
- $C_1 \oplus OTP = M_1$
- $C_1 \oplus M_1 = OTP ???$

# Many time pad

- $C_1 \oplus OTP = M_1$
  - $C_2 \oplus OTP = M_2$
  - $C_3 \oplus OTP = M_3$
  - $C_4 \oplus OTP = M_4$
  - $C_5 \oplus OTP = M_5$
  - $C_6 \oplus OTP = M_6$
  - $C_7 \oplus OTP = M_7$
  - $C_8 \oplus OTP = M_8$
  - $C_9 \oplus OTP = M_9$
- 
- 找到一個 OTP 讓  $M_1 \sim M_9$  看起來很正常

[LAB] N-Time pad

# Pseudo Random Number Generator

# LCG | Linear congruential generator

- $S_{i+1} = (aS_i + b) \bmod N$  : Crack
- 變形：
  - 僅保留 high order bit
  - 僅保留 low order bit

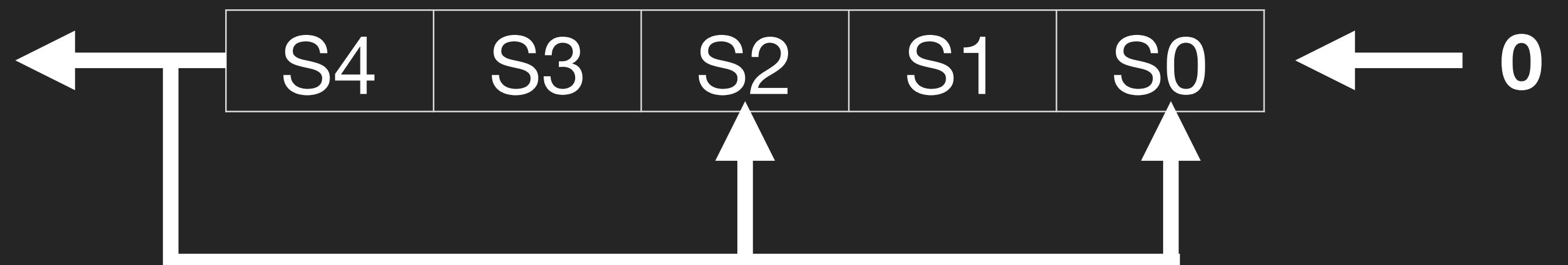
# XORShift

- 運算速度快，程式碼簡單
  - $x \oplus= x \ll a;$
  - $x \oplus= x \gg b;$
  - $x \oplus= x \ll c;$
- 分析：  
把  $x$  當作 bit vector,  $\oplus$  和  $\ll$  可以寫成 GF(2) 下的矩陣乘法

# LFSR | Linear feedback shift register

- 暫存器初始值：seed

- 一次輸出一個 bit



- 先 shift 一格

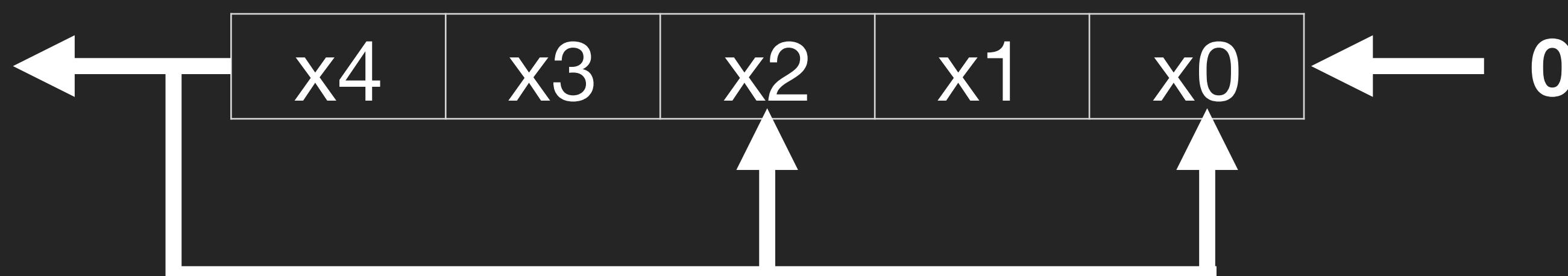
- 輸出的 bit 回來 xor 指定的位置

- 分析：

- 把  $\times$  當作 bit vector,  $\oplus$  和  $\ll$  可以寫成  $GF(2)$  下的矩陣乘法

[Berlekamp massey algorithm](#)

# LFSR | Linear feedback shift register



<b>k</b>	<b>LFSR coefficients 100101</b>	$H_{25} = GF(2)[x]/p(x),$ $p(x) = x^5 + x^2 + 1$
0	$S[0] = 00001$	$x^0 = 0 + 0 + 0 + 0 + 1$
1	$S[1] = 00010$	$x^1 = 0 + 0 + 0 + x + 0$
2	$S[2] = 00100$	$x^2 = 0 + 0 + x^2 + 0 + 0$
3	$S[3] = 01000$	$x^3 = 0 + x^3 + 0 + 0 + 0$
4	$S[4] = 10000$	$x^4 = x^4 + 0 + 0 + 0 + 0$
5	$S[5] = 00101$	$x^5 = 0 + 0 + x^2 + 0 + 1$
6	$S[6] = 01010$	$x^6 = 0 + x^3 + 0 + x + 0$
7	$S[7] = 10100$	$x^7 = x^4 + 0 + x^2 + 0 + 0$
8	$S[8] = 01101$	$x^8 = 0 + x^3 + x^2 + 0 + 1$
9	$S[9] = 11010$	$x^9 = x^4 + x^3 + 0 + x + 0$
10	$S[10] = 10001$	$x^{10} = x^4 + 0 + 0 + 0 + 1$
11	$S[11] = 00111$	$x^{11} = 0 + 0 + x^2 + x + 1$
12	$S[12] = 01110$	$x^{12} = 0 + x^3 + x^2 + x + 0$
13	$S[13] = 11100$	$x^{13} = x^4 + x^3 + x^2 + 0 + 0$

# MT19937 | Mersenne Twister

- 通過很多測試，週期長，沒專利，好用
- 各大程式語言預設亂數：Matlab, Php, Python, R, Ruby, ...
- [Wiki 傳送門](#)

# CSPRNG | Cryptographically secure pseudo-random number generator

- 統計學偽隨機性
  - 0, 1 出現的機率  $\sim 1/2$
- 密碼學安全偽隨機性
  - 沒有已知的多項式時間算法能以高於  $1/2$  的機率算出下一個 bit
- 真隨機性
  - 不可重現性

# Modern Cryptogarphy

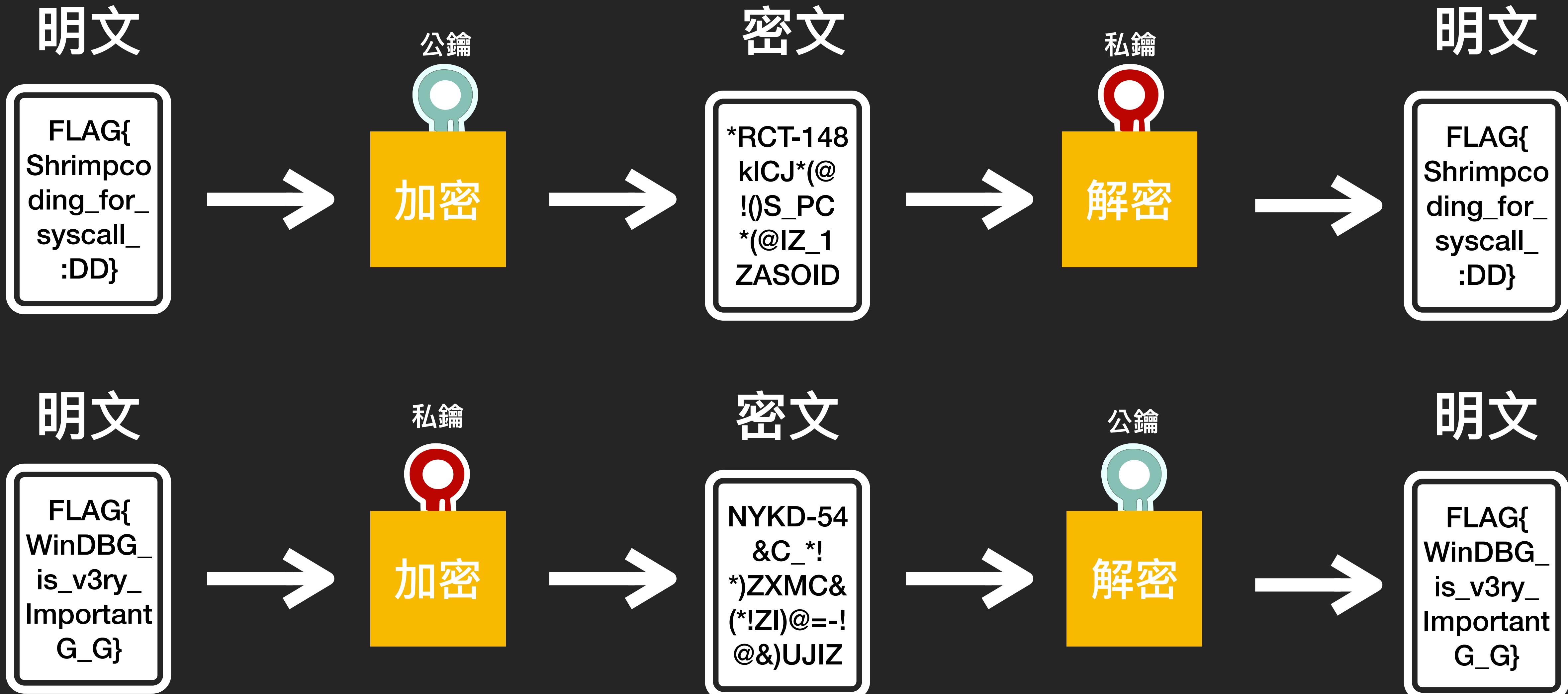
# 現代密碼學 | Modern Cryptography

- 對稱式加密
  - 區塊密碼 ( Block Ciphers )
  - 串流密碼 ( Stream Ciphers)
- 非對稱式加密
  - ...

# 對稱式加密 | Symmetric encryption

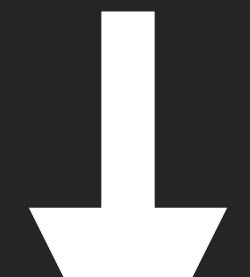


# 非對稱式加密 | Asymmetric encryption



# 區塊密碼 | Block cipher

固定長度的明文



固定長度的金鑰 加密

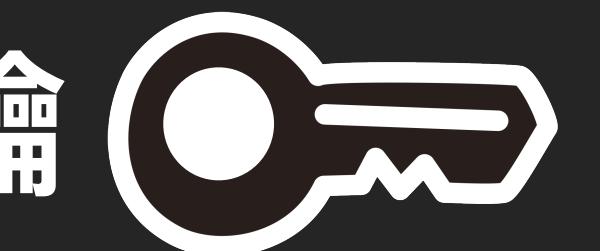


固定長度的密文

# 區塊密碼 | Block cipher

固定長度的密文

固定長度的金鑰

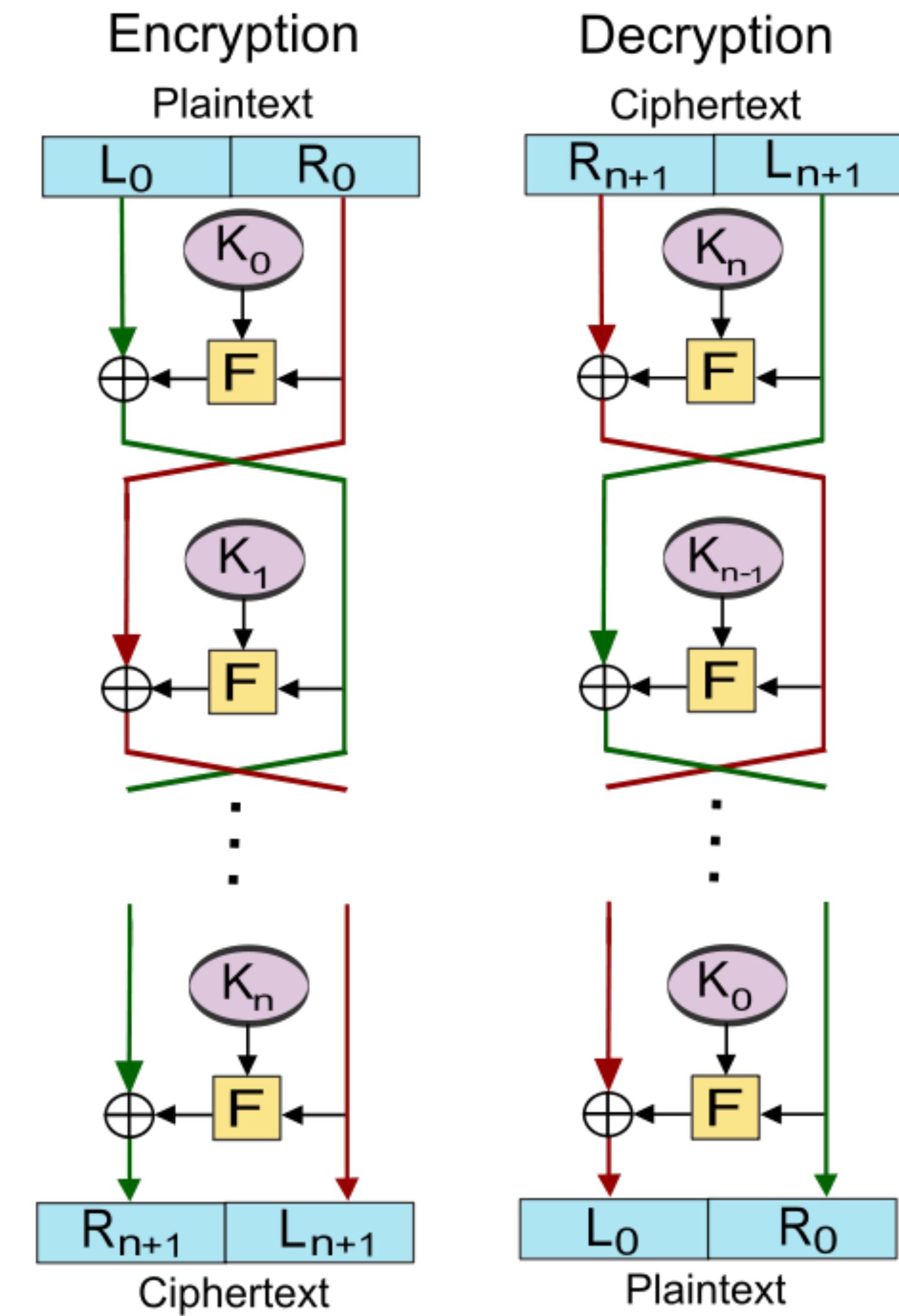


解密

固定長度的明文

# 費斯妥結構 | Feistel structure

- 加密和解密操作非常相似
- 只需要逆轉 Key 的順序就可以加解密
- F 可以是任何一種純函數，不必是可逆的
- 例如：SPN、Hash、Neural Network ...
- 應用：FEAL, DES, Blowfish, TEA, ...

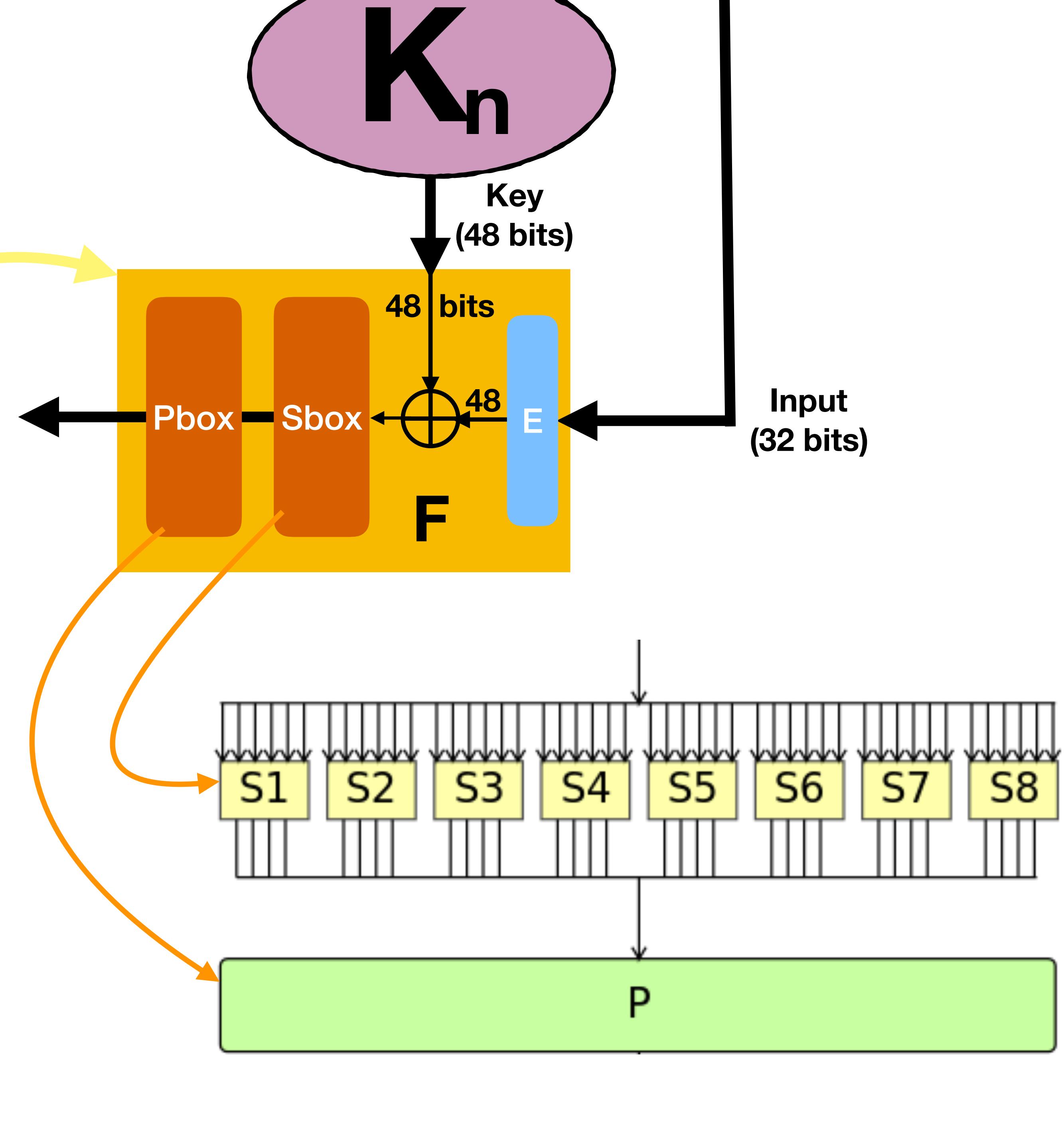
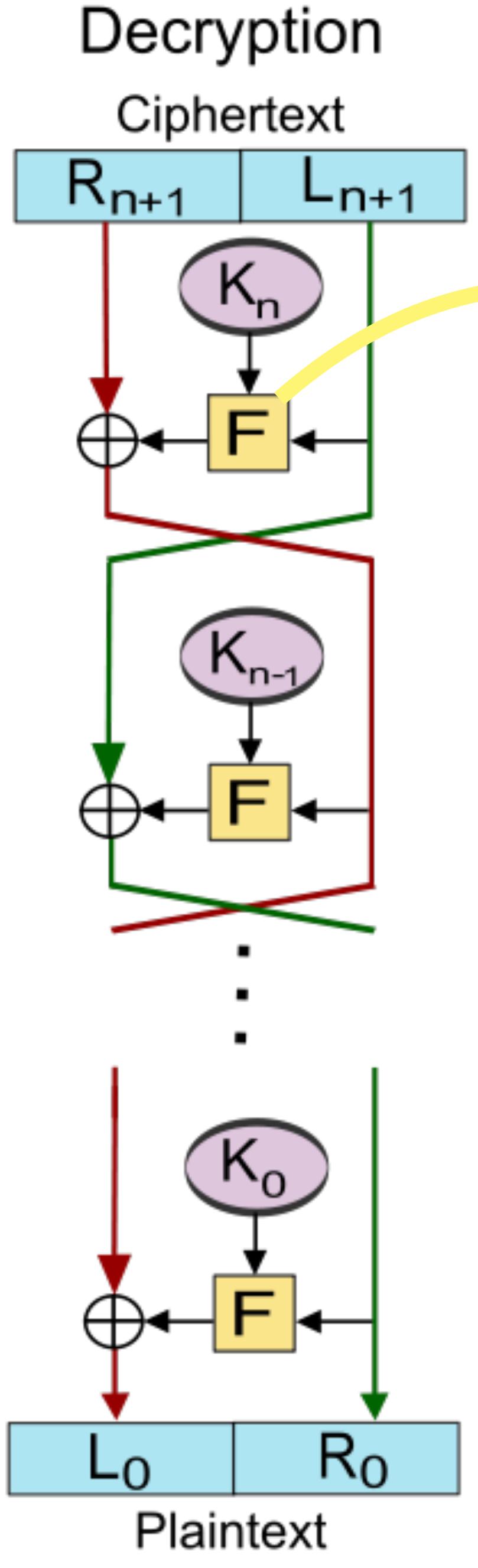
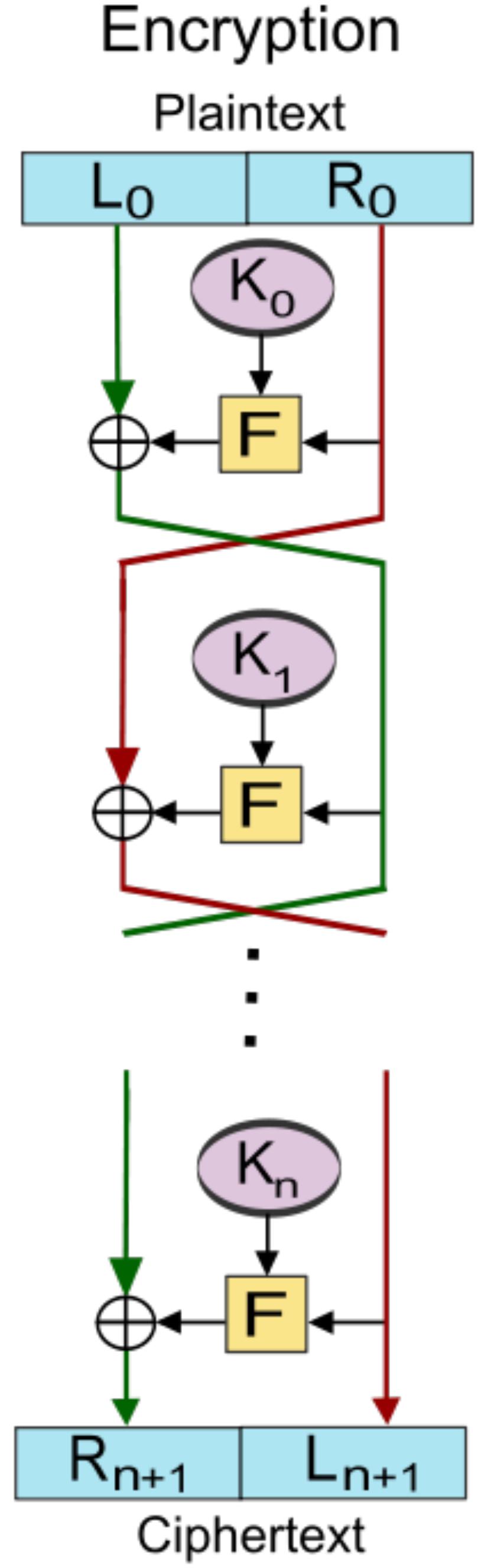


# 資料加密標準 | DES

- Block size : 64 bits (8 bytes)
- Keyspace : 56 bits

# 三重資料加密標準 | 3DES

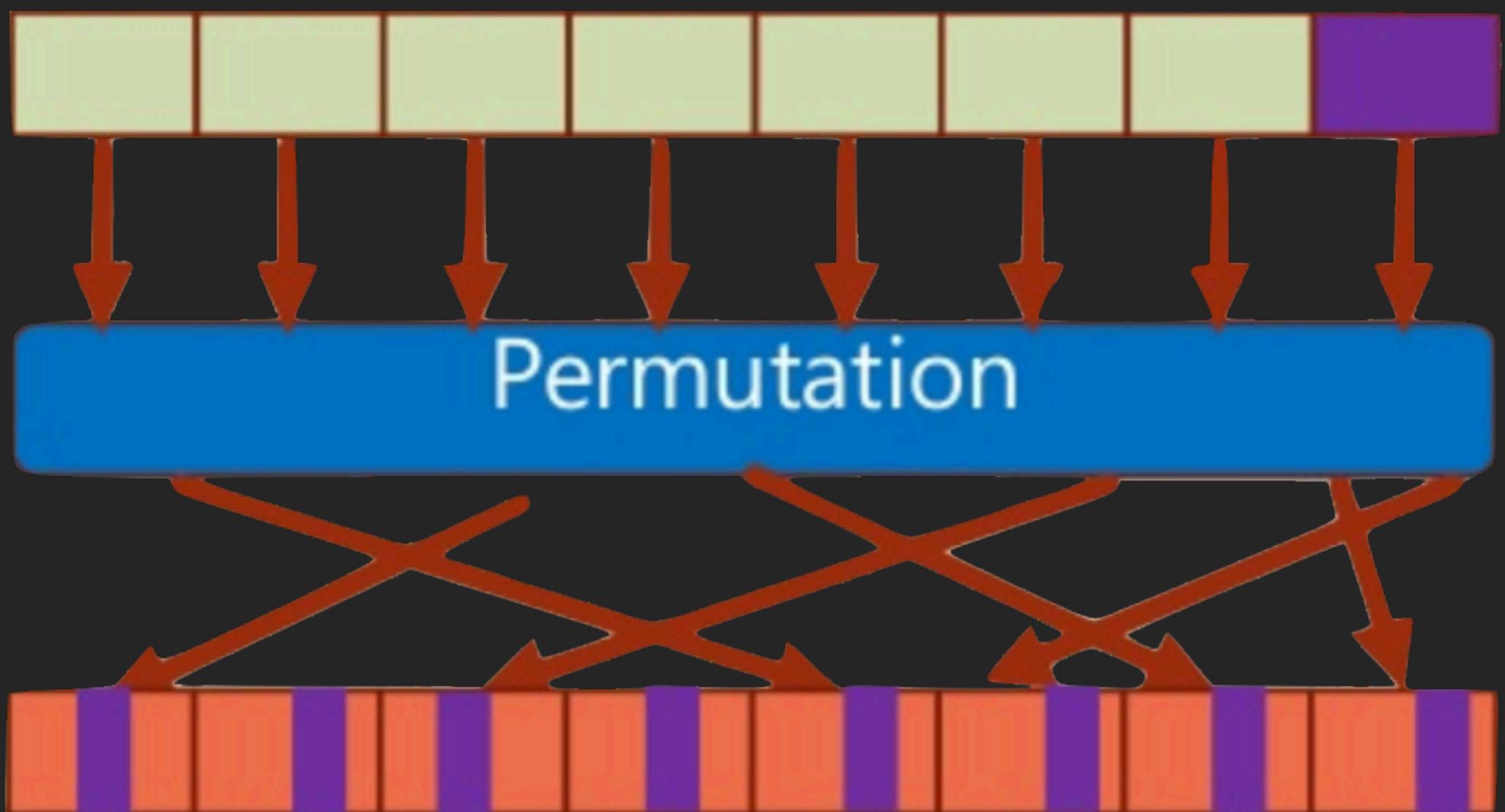
- Block size : 64 bits (8 bytes)
- Keyspace : 168 bits
- $\text{Enc}(p) : E_{K_3}(D_{K_2}(E_{K_1}(p)))$
- $\text{Dec}(c) : D_{K_1}(E_{K_2}(D_{K_3}(c)))$



# Sbox | Substitution box

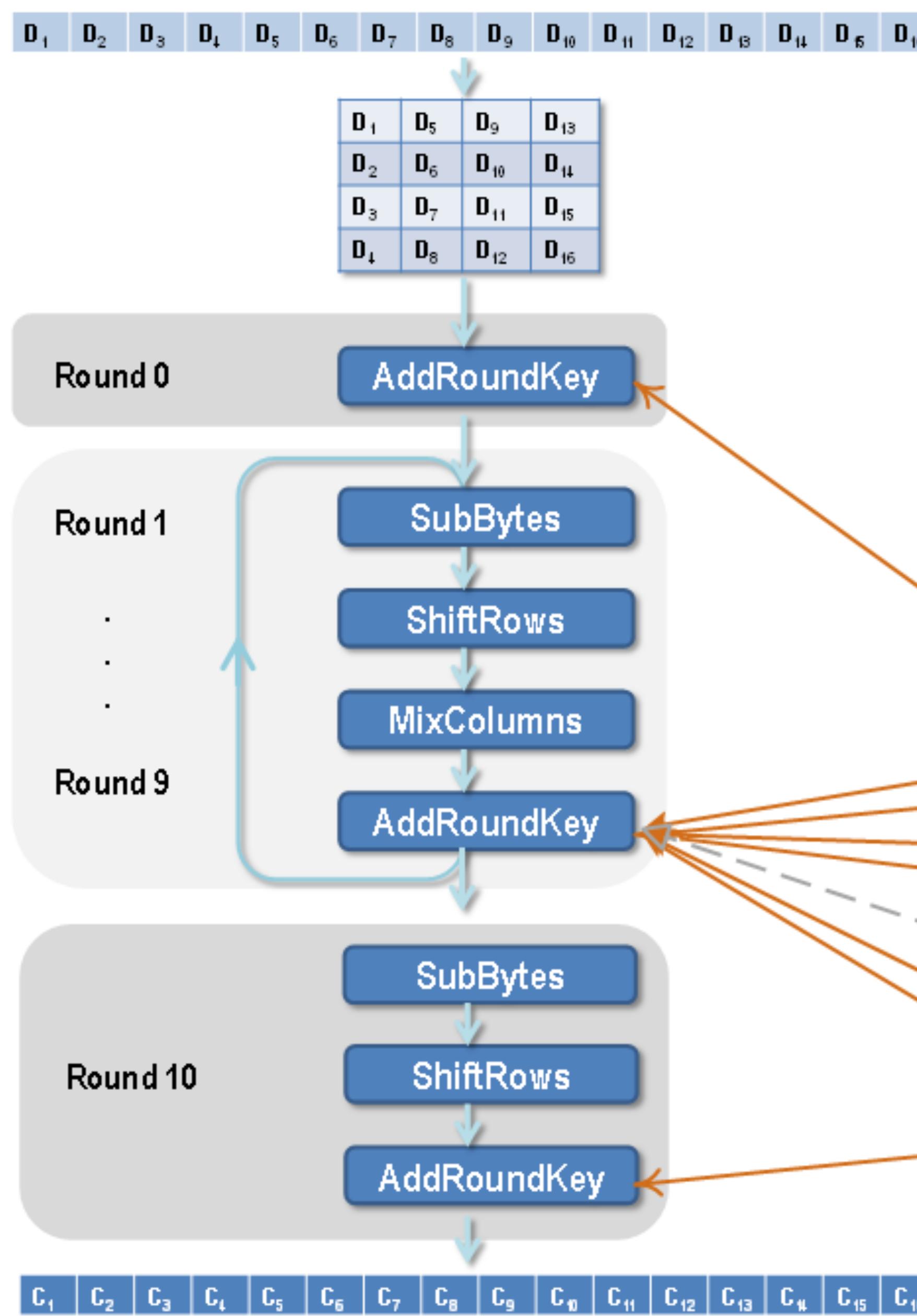
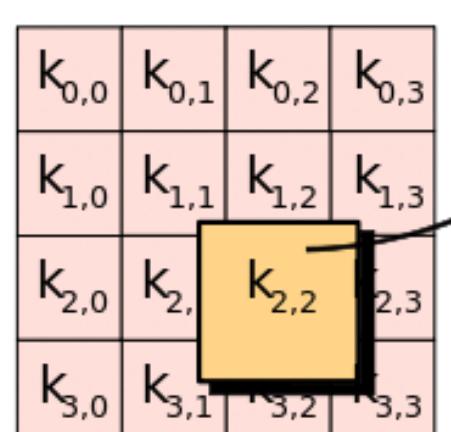
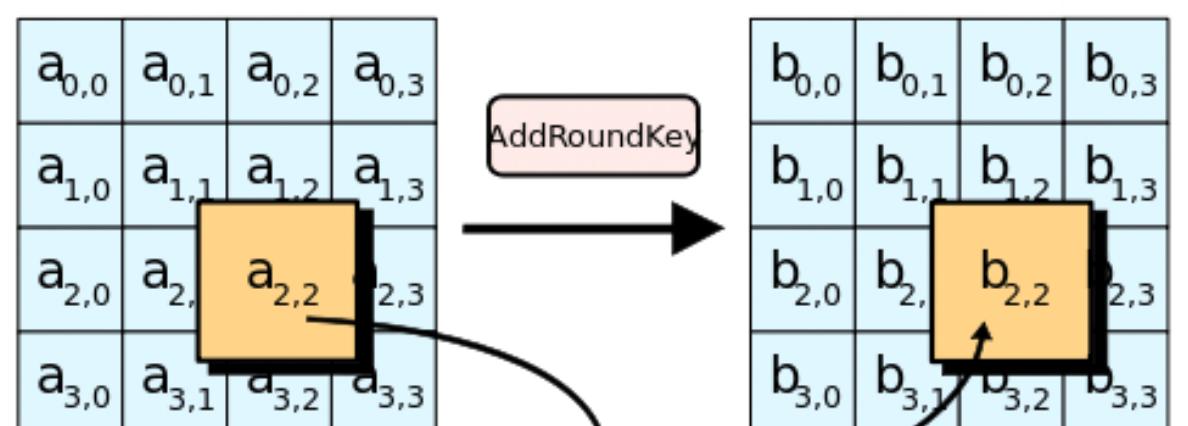
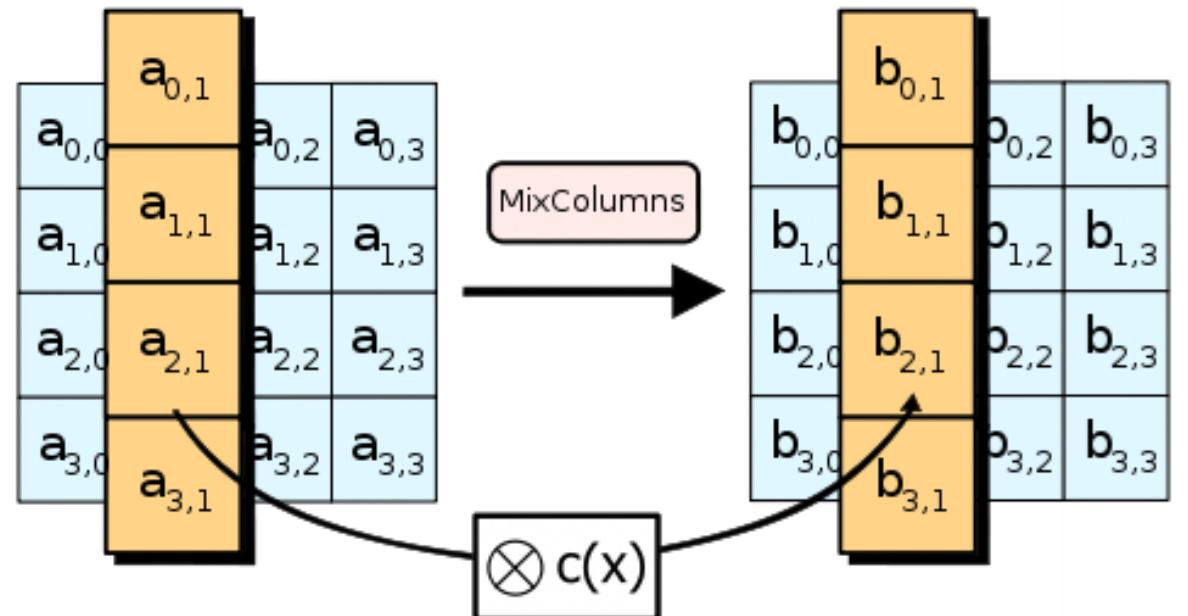
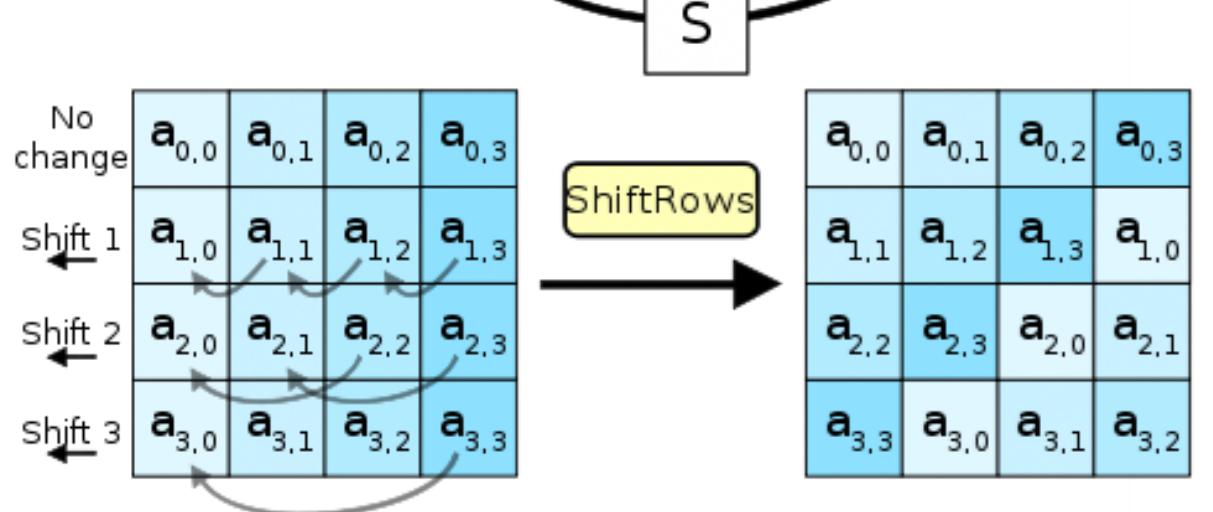
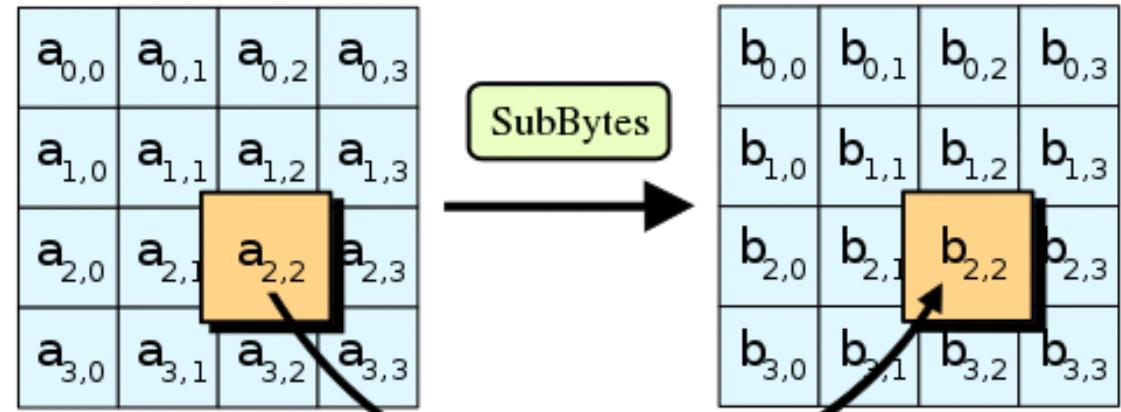
- `sbox = [14, 4, 13, 1, 2, 15, 11, 8, 3, 10, 6, 12, 5, 9, 0, 7]`
- `Output = sbox[ input ]`

# Pbox | Permutation box



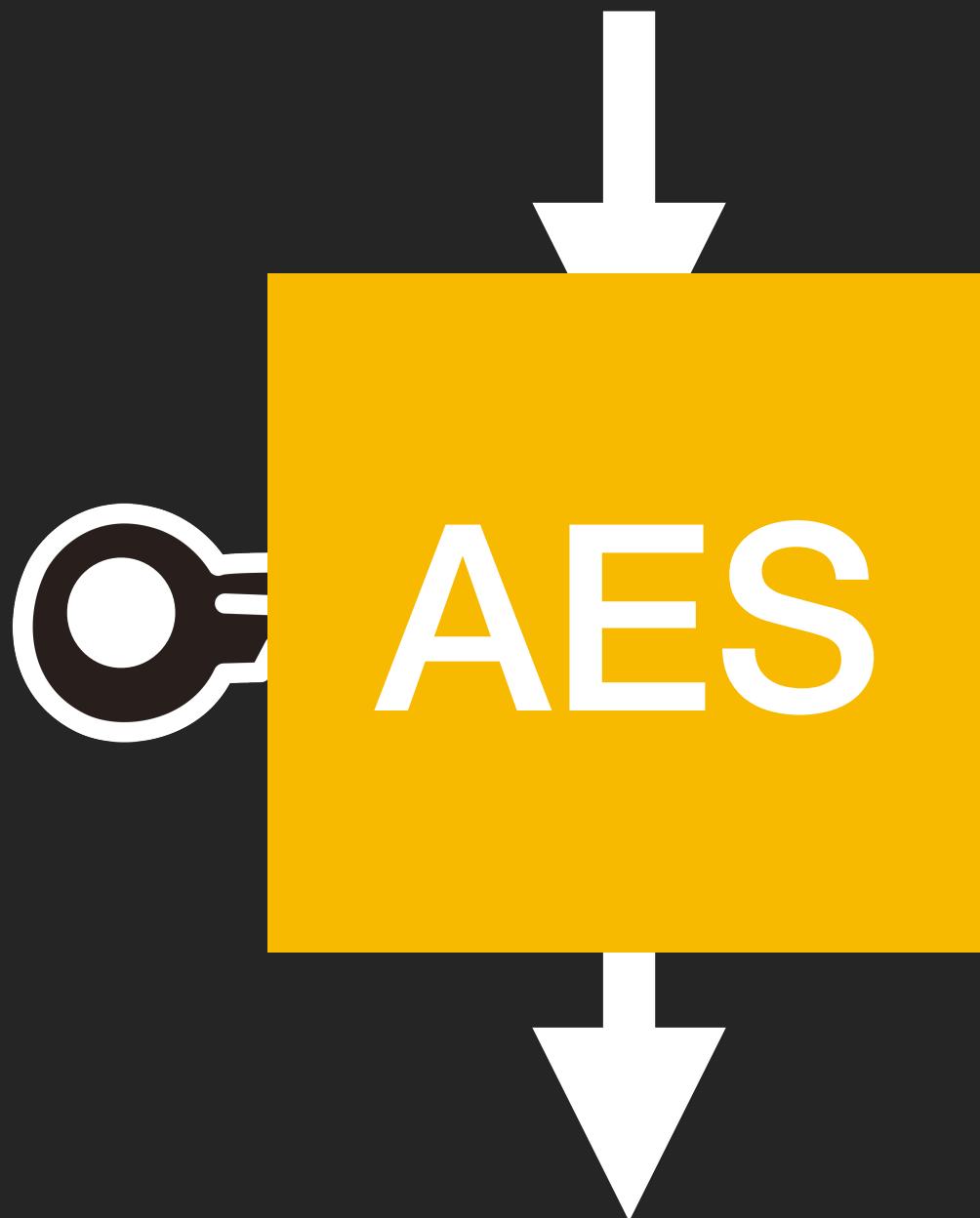
# 進階資料加密標準 | AES

- Block size : 128 bits (16 bytes)
- Keyspace : 128, 192, 256 bits

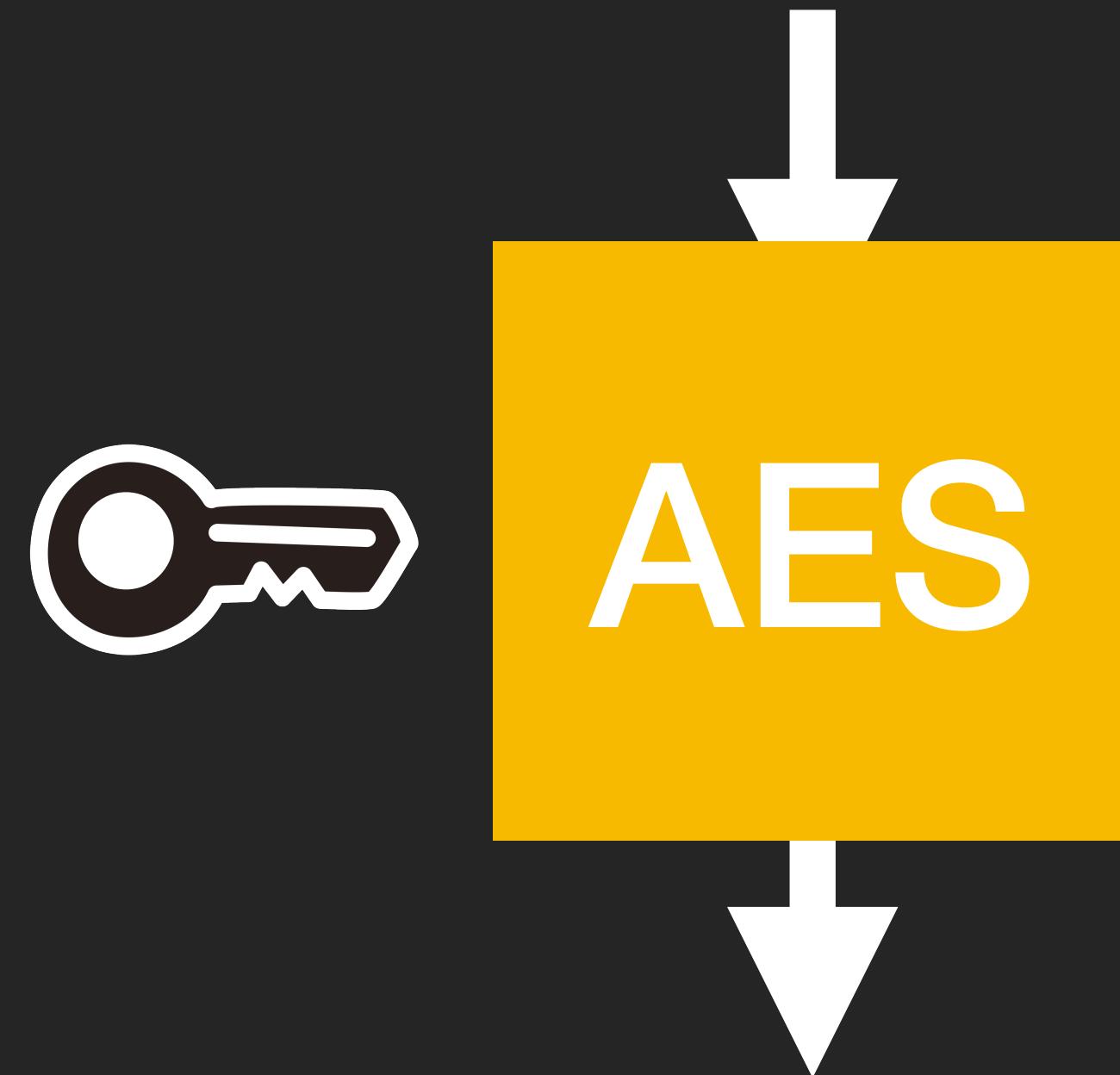


# 區塊密碼 | Block cipher

16 bytes 明文



16 bytes 密文

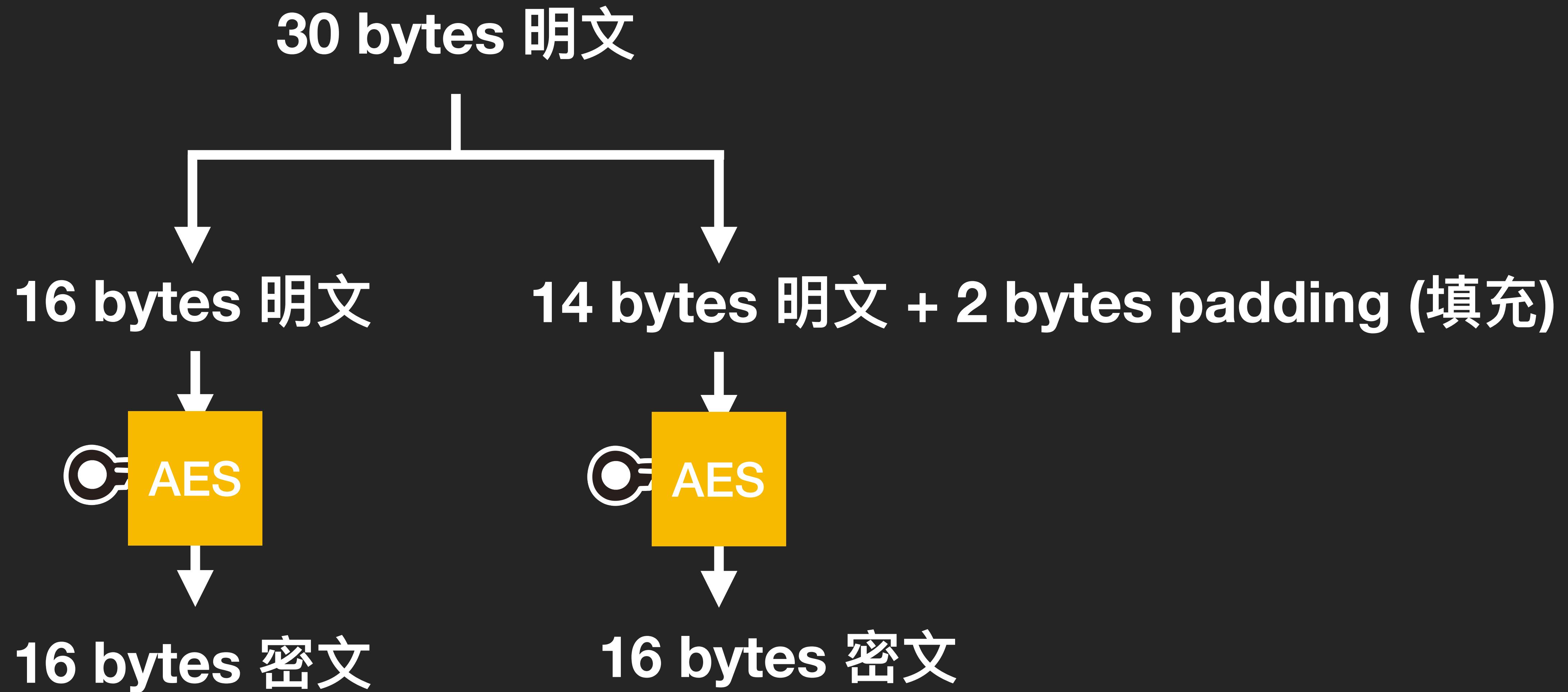


16 bytes 密文

16 bytes 明文

一次只能 16 bytes 怎麼夠？

16 bytes 傳三\xe5\xb0



# 填充 | PKCS#7 Padding

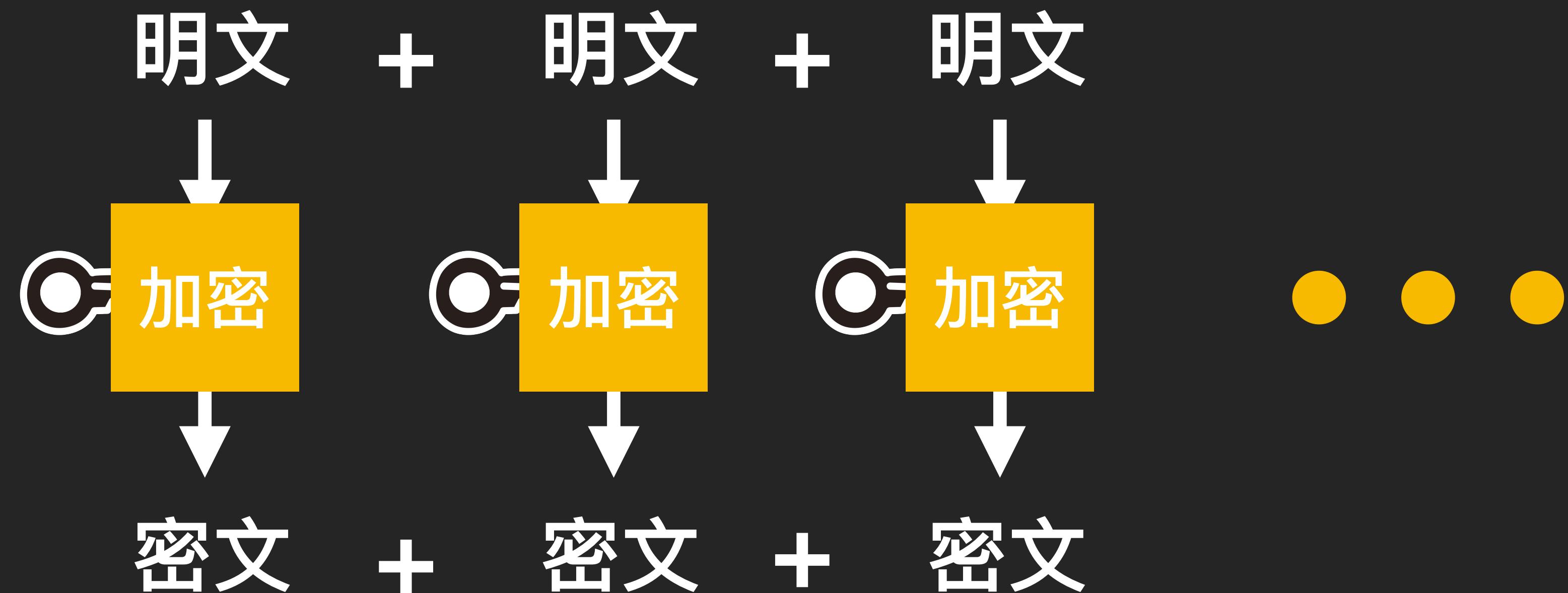
•	•	•	•	•	FA	CE	B0	0C	DE	AD	FF	01
•	•	•	•	•	FA	CE	B0	0C	DE	AD	02	02
•	•	•	•	•	FA	CE	B0	0C	DE	03	03	02
•	•	•	•	•	FA	CE	B0	0C	04	04	04	02
•	•	•	•	•	FA	CE	B0	05	05	05	05	05
•	•	•	•	•	FA	CE	06	06	06	06	06	06
•	•	•	•	•	FA	07	07	07	07	07	07	07
•	•	•	•	•	08	08	08	08	08	08	08	08

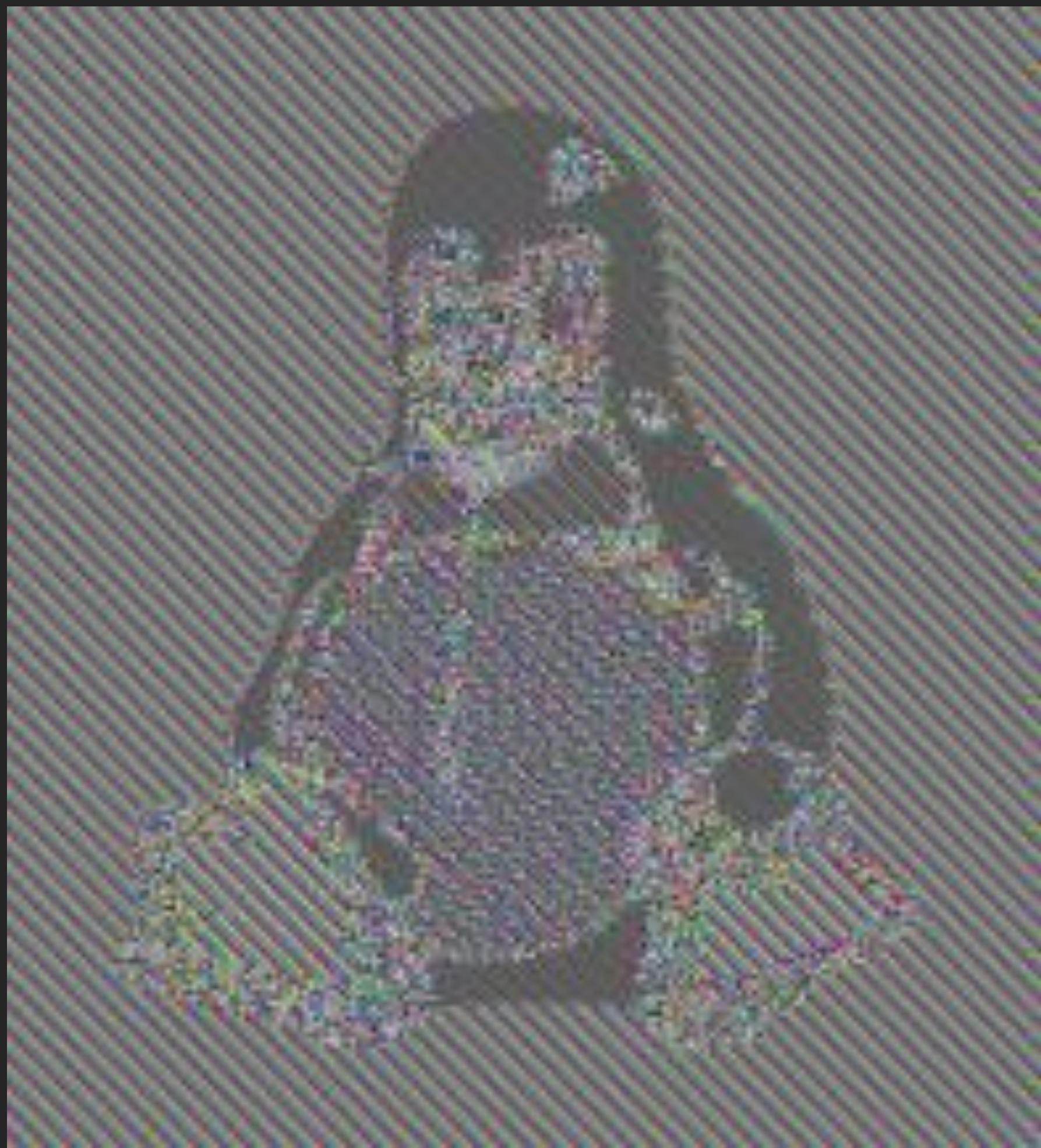
To avoid padding, you could use “Ciphertext stealing (CTS)”.

# 區塊加密法工作模式 | mode of operation

- ECB (Electronic codebook)
- CBC (Cipher-block chaining)

# ECB | Electronic codebook







# Cut & Paste

- 研究表明：
- 漢字的順序並不一定能影響閱讀
- 比如你完看這句話才這發現裡的字全是亂的
- ECB 也一樣

# Cut & Paste

u	s	r	=	A	&	p	w
---	---	---	---	---	---	---	---

=	B	&	r	o	o	t	=
---	---	---	---	---	---	---	---

F	.	.	.	.	.	.	.
---	---	---	---	---	---	---	---



0	0	0	0	0	0	0	0
---	---	---	---	---	---	---	---

1	1	1	1	1	1	1	1
---	---	---	---	---	---	---	---

2	2	2	2	2	2	2	2
---	---	---	---	---	---	---	---

u	s	r	=	A	A	A	A
---	---	---	---	---	---	---	---

T	&	p	w	=	B	B	B
---	---	---	---	---	---	---	---

&	r	o	o	t	=	N	.
---	---	---	---	---	---	---	---



3	3	3	3	3	3	3	3
---	---	---	---	---	---	---	---

4	4	4	4	4	4	4	4
---	---	---	---	---	---	---	---

5	5	5	5	5	5	5	5
---	---	---	---	---	---	---	---

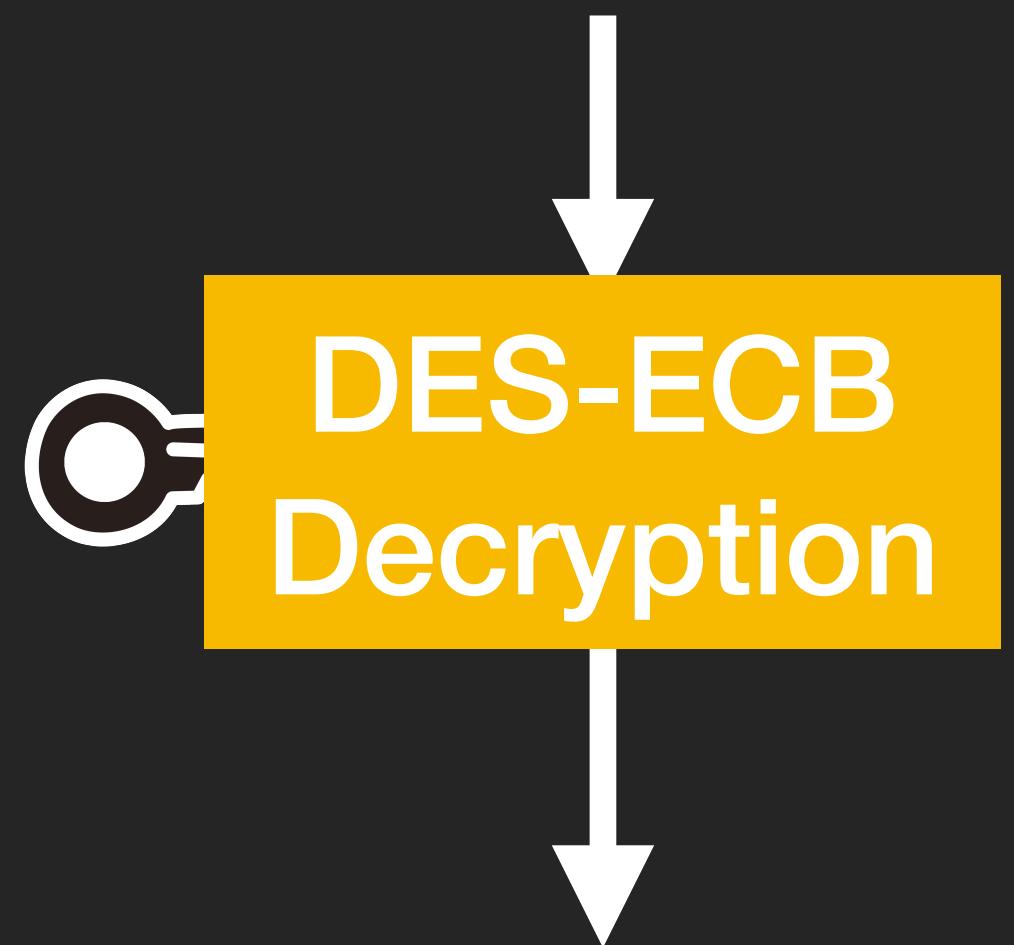
# Cut & Paste

0	0	0	0	0	0	0	0
---	---	---	---	---	---	---	---

1	1	1	1	1	1	1	1
---	---	---	---	---	---	---	---

4	4	4	4	4	4	4	4
---	---	---	---	---	---	---	---

2	2	2	2	2	2	2	2
---	---	---	---	---	---	---	---



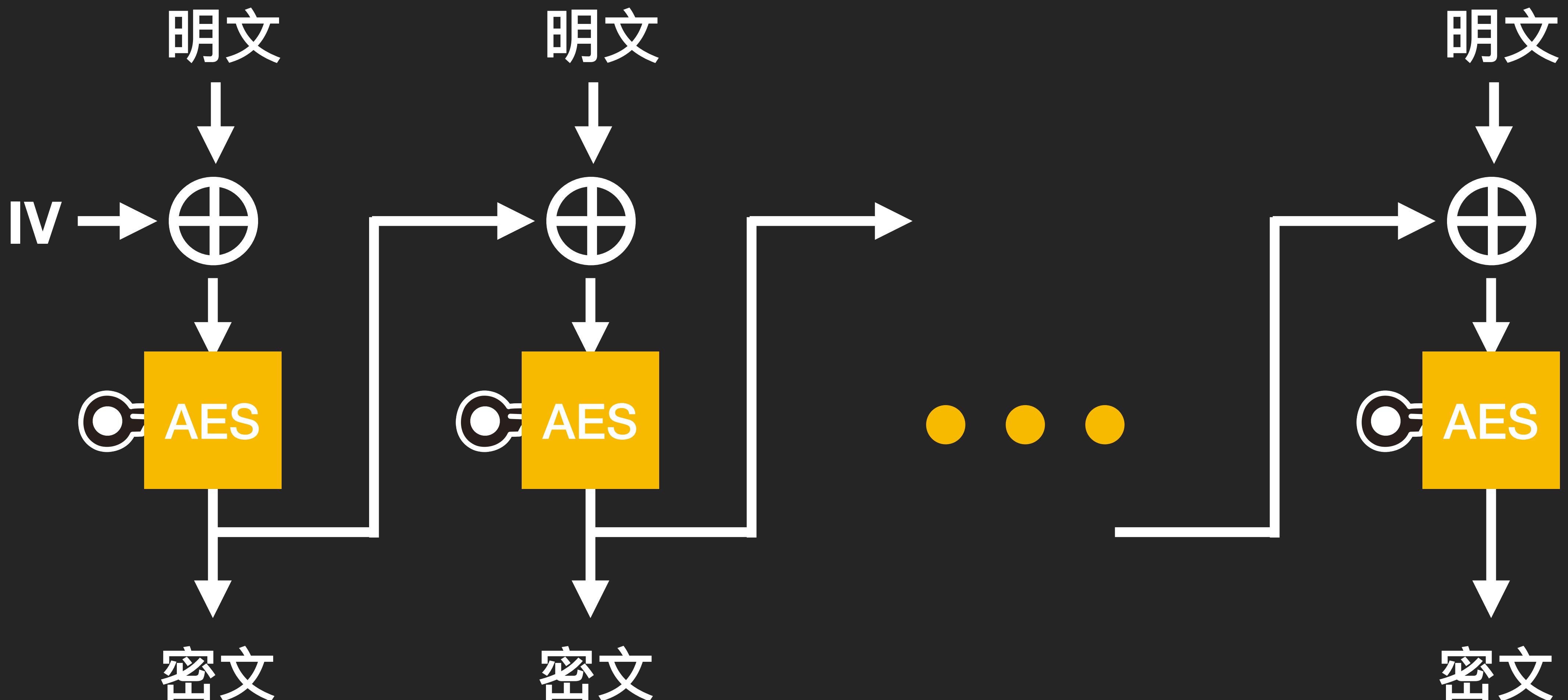
u	s	r	=	A	&	p	w
---	---	---	---	---	---	---	---

=	a	&	r	o	o	t	=
---	---	---	---	---	---	---	---

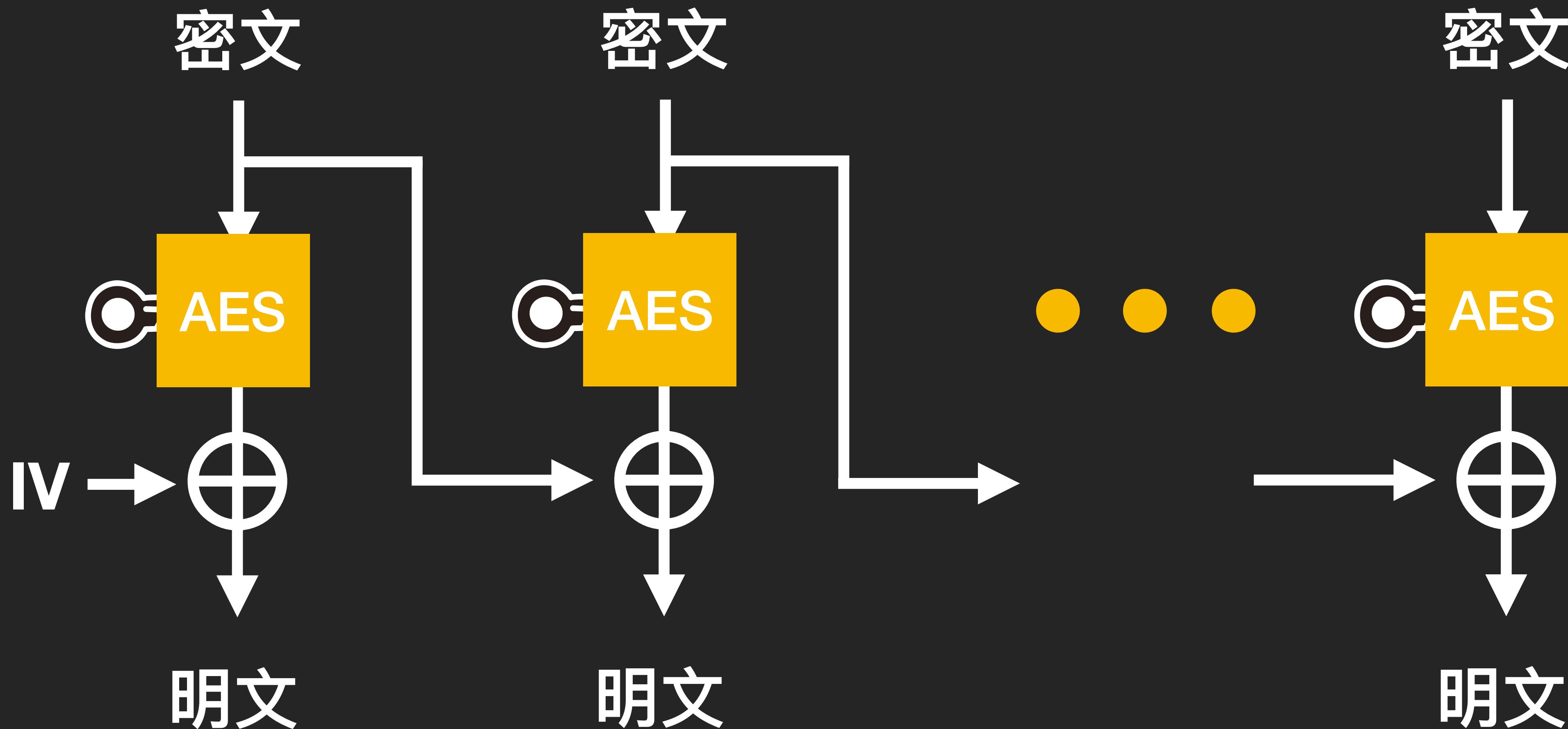
T	&	p	w	=	a	a	a
---	---	---	---	---	---	---	---

F	.	.	.	.	.	.	.
---	---	---	---	---	---	---	---

# CBC | Cipher-block chaining



# CBC | Cipher-block chaining

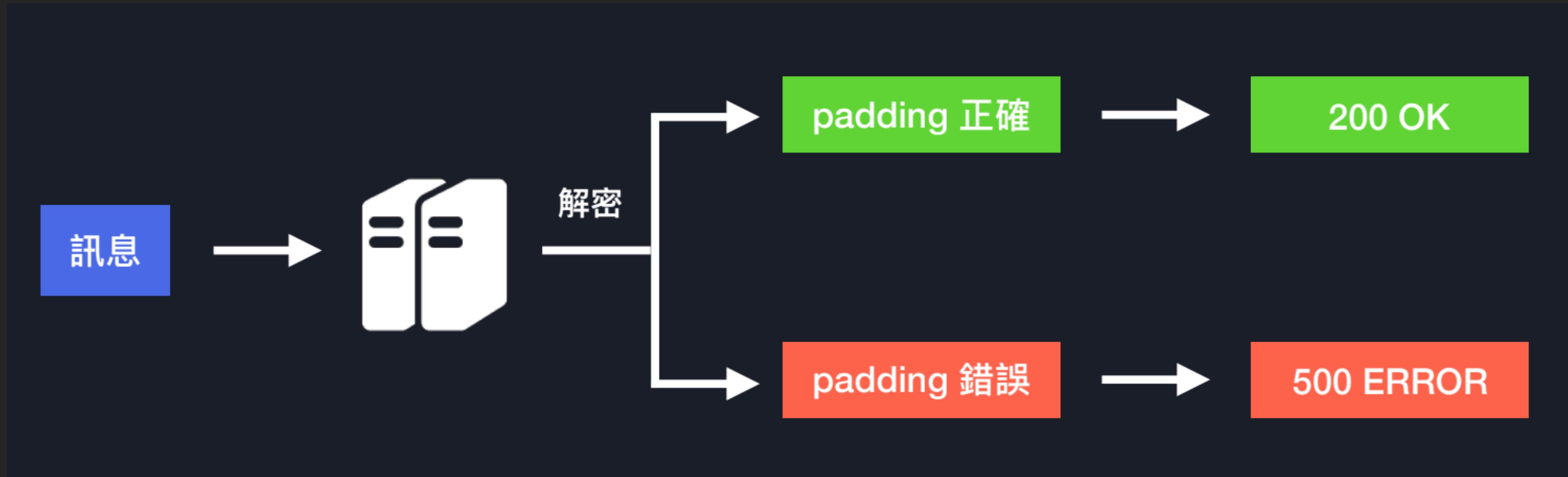




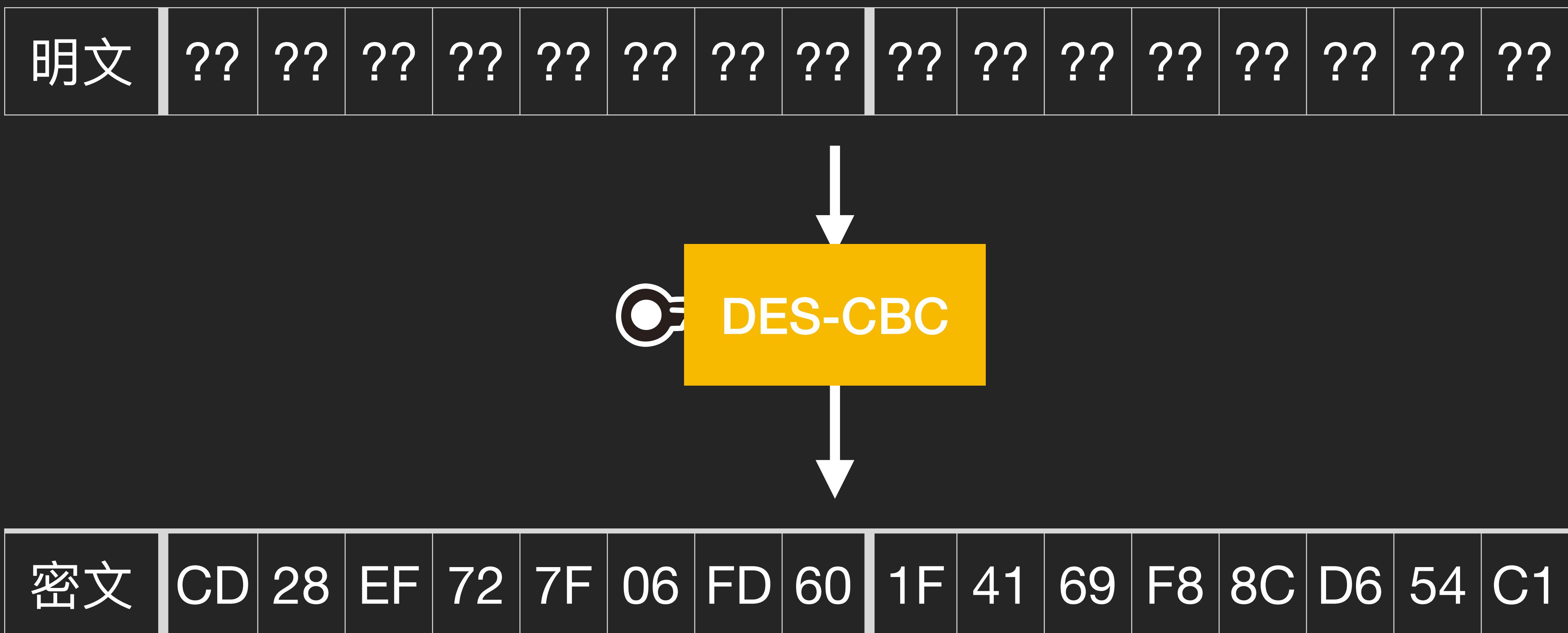
# Padding Oracle Attack

- 攻擊對象：

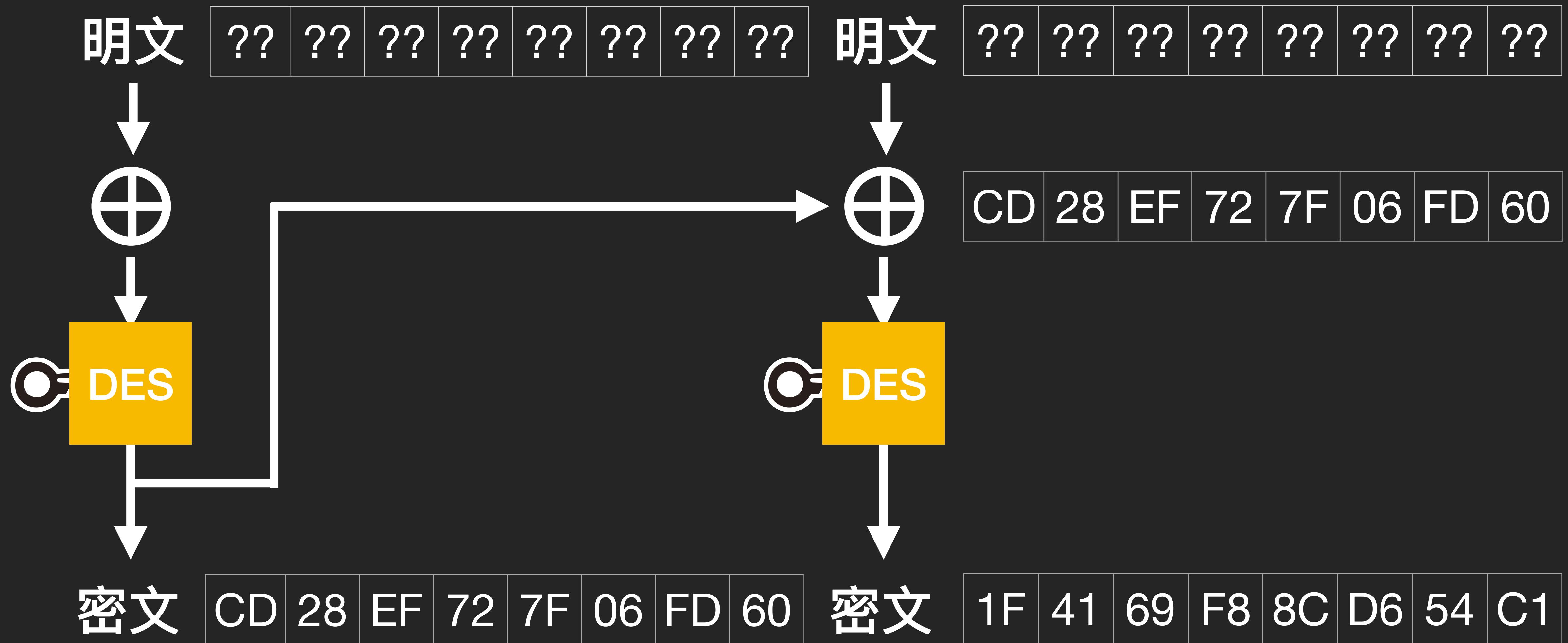
使用 PKCS#7 作 Padding 的 CBC Block Cipher



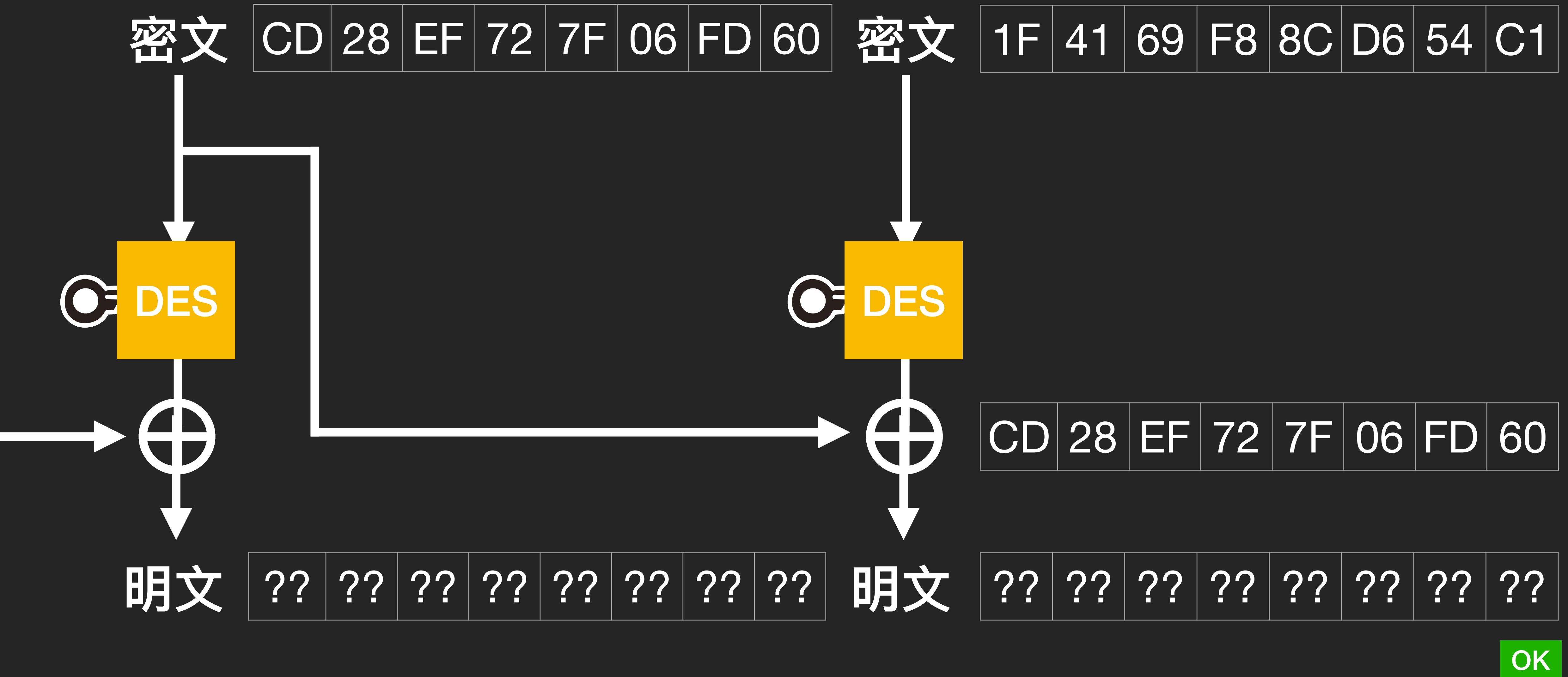
# Padding Oracle Attack



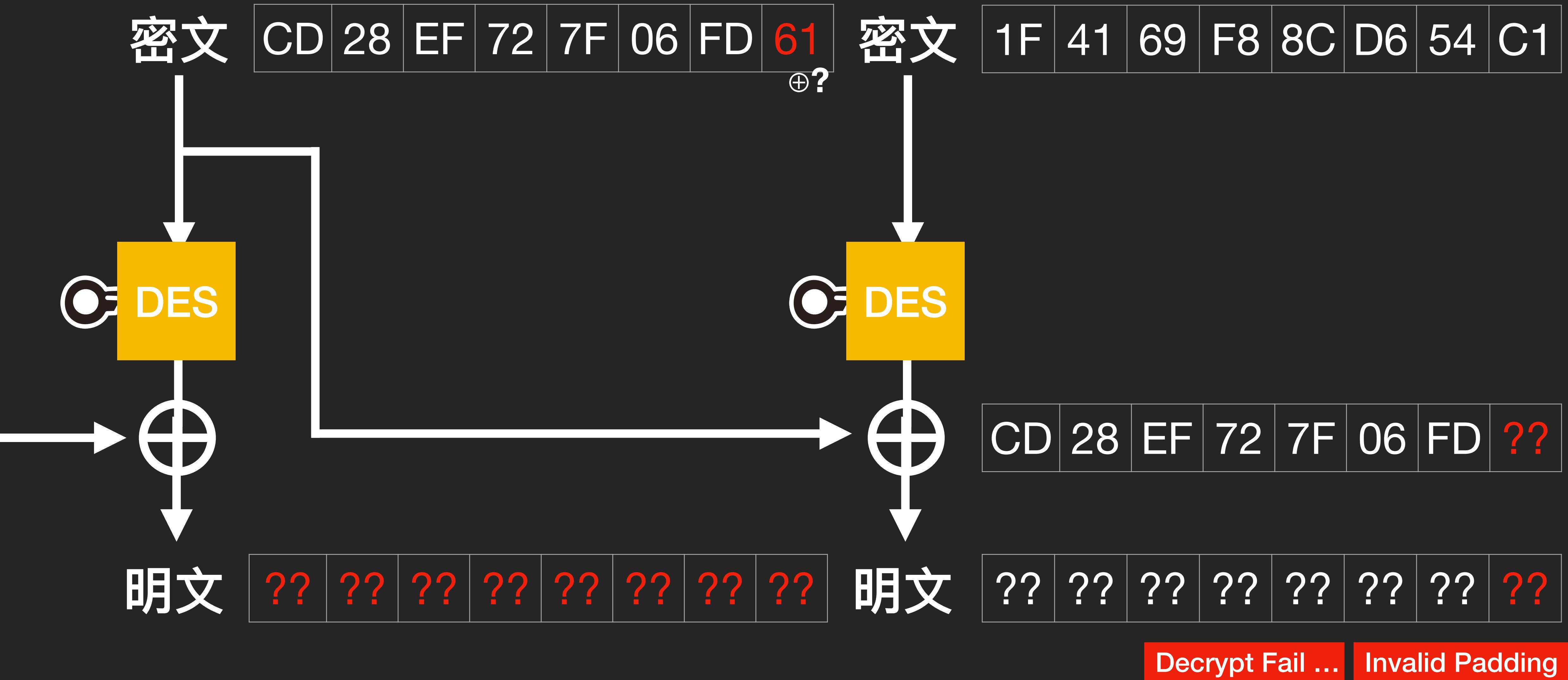
# Padding Oracle Attack



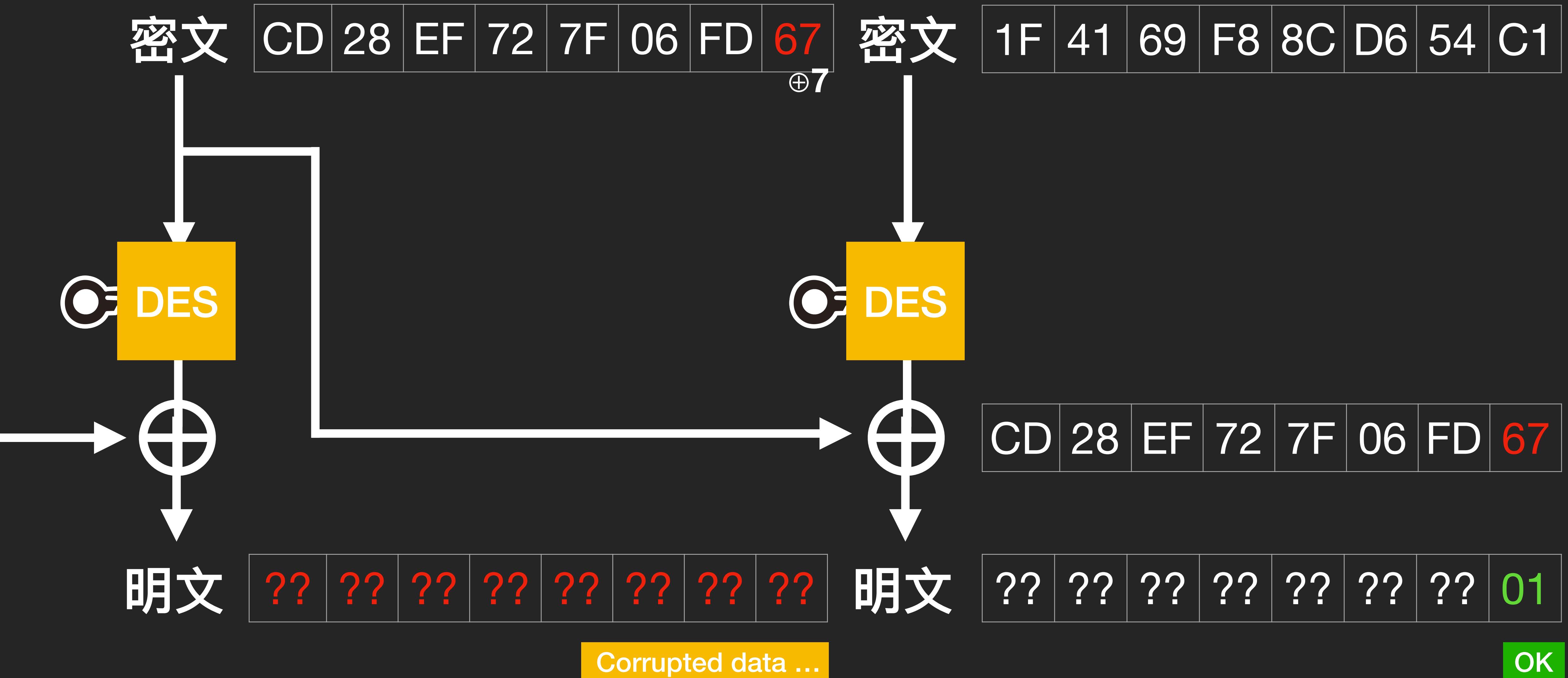
# Padding Oracle Attack



# Padding Oracle Attack



# Padding Oracle Attack





Padding[-1]  $\oplus$  7 => 1



**Padding[-1]  $\oplus$  7 => 1**

**Padding[-1] = 6**

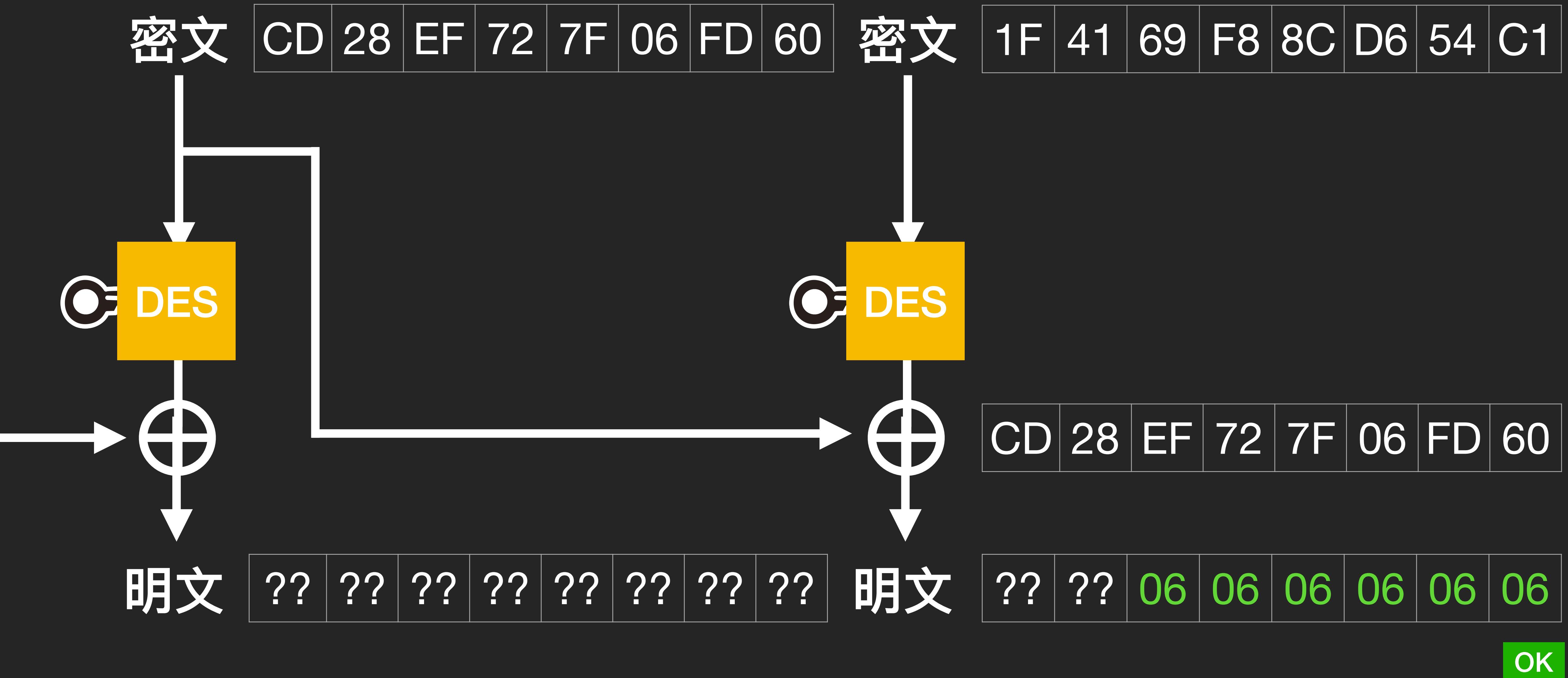


**Padding[-1]  $\oplus$  7 => 1**

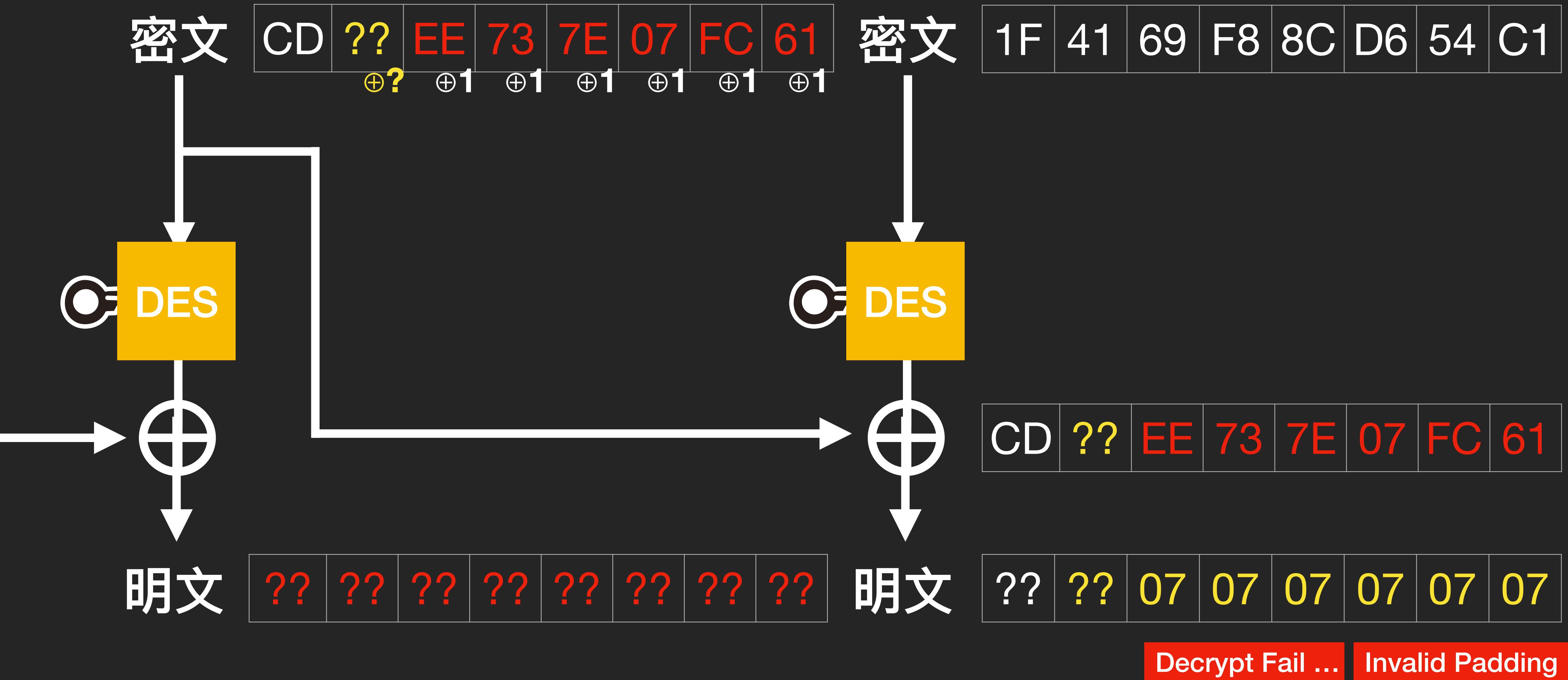
**Padding[-1] = 6**

**Padding = 666666**

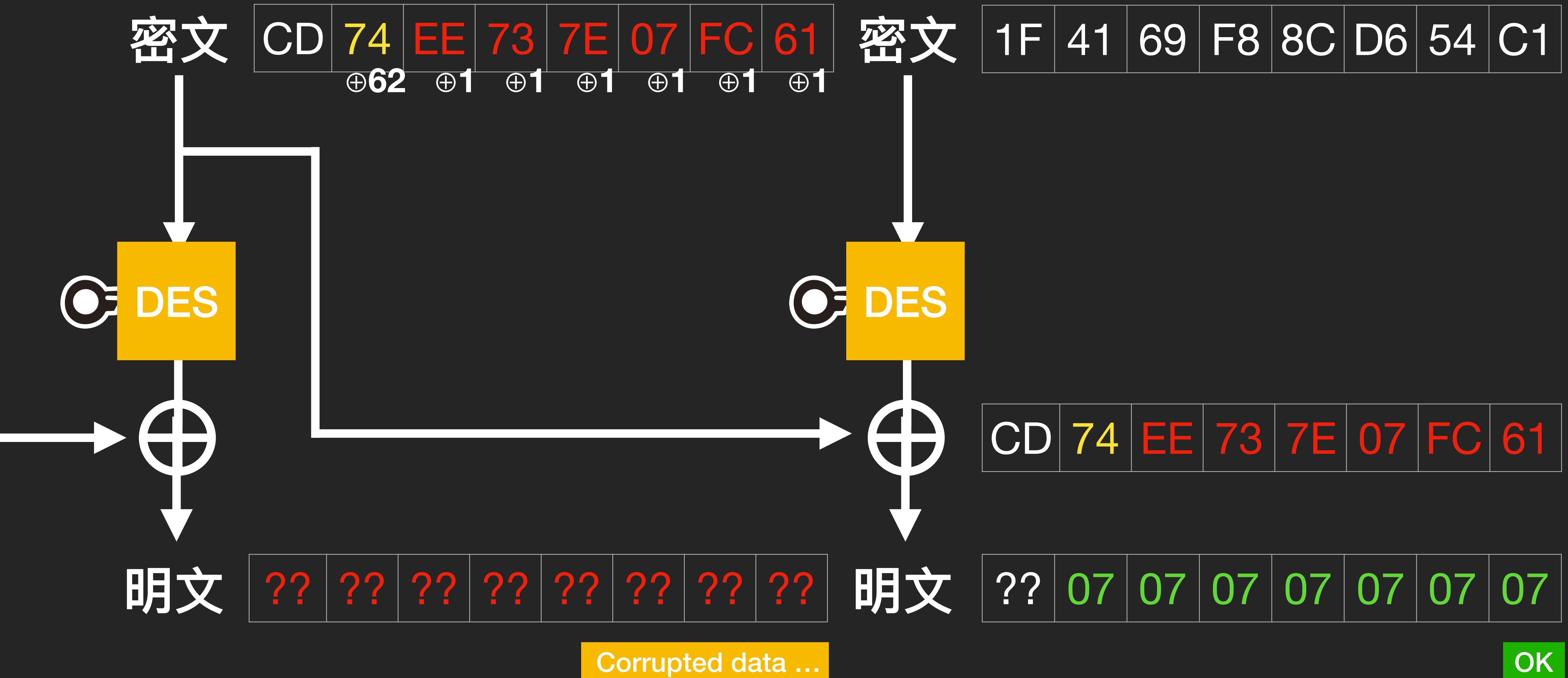
# Padding Oracle Attack



# Padding Oracle Attack



# Padding Oracle Attack





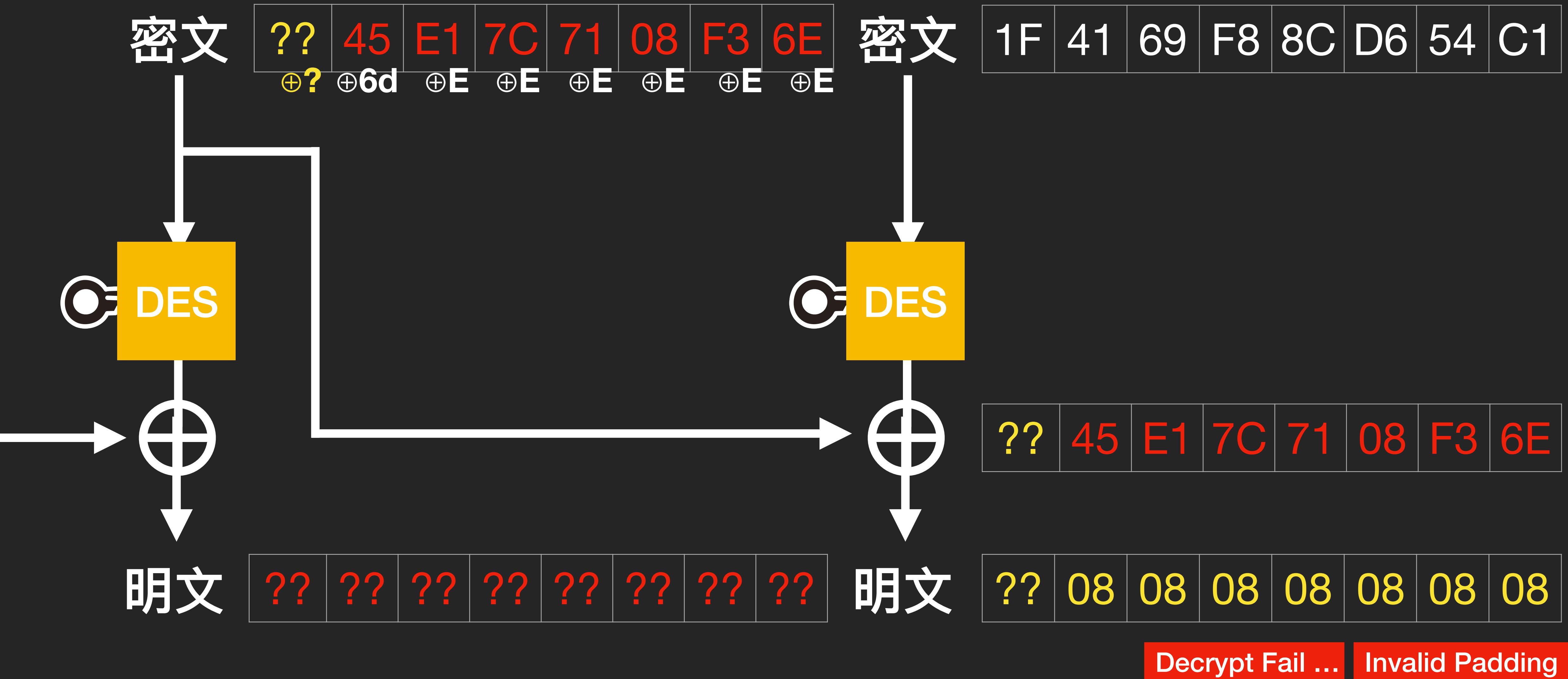
**Plaintxt[-1]  $\oplus$  0x62 => 7**

**Plaintxt[-1] = 0x62  $\oplus$  7**

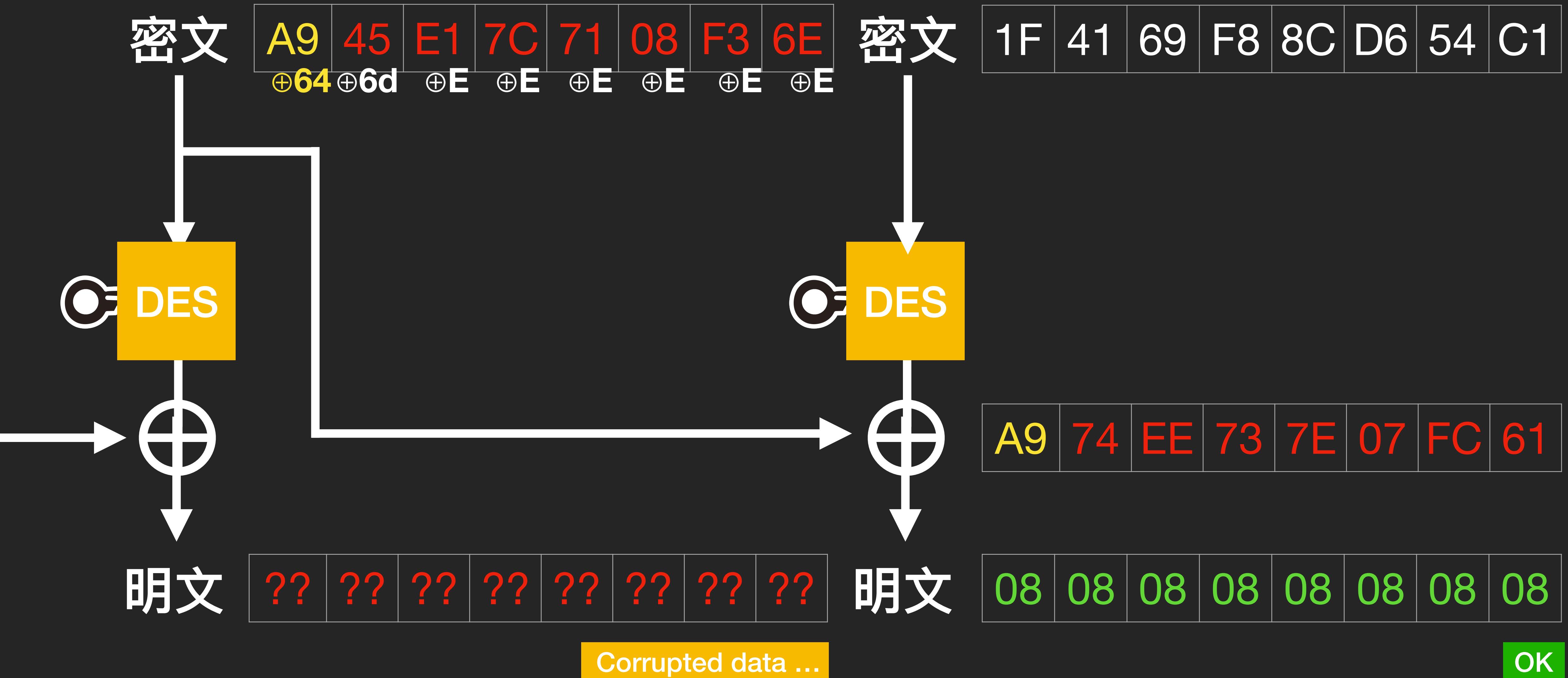
**Plaintxt[-1] = 'e'**

**Next : 0x65  $\oplus$  8 => 0x6d**

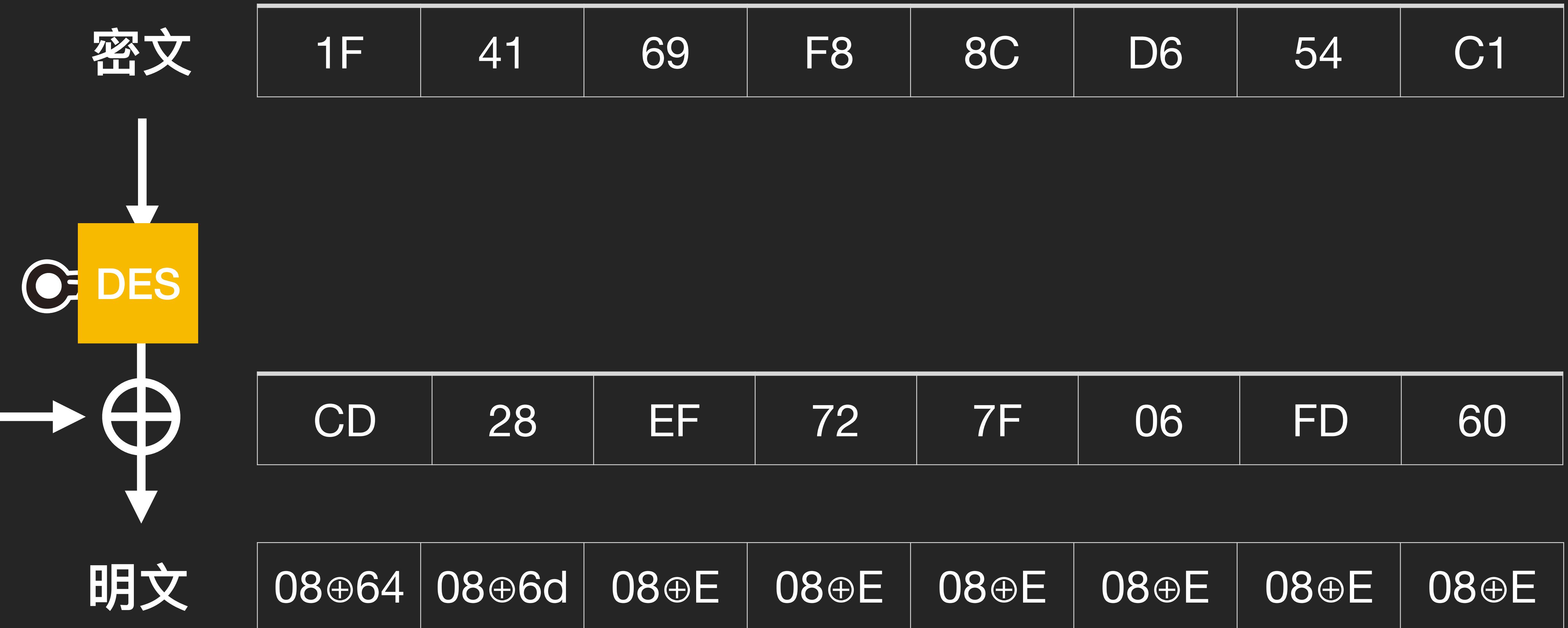
# Padding Oracle Attack



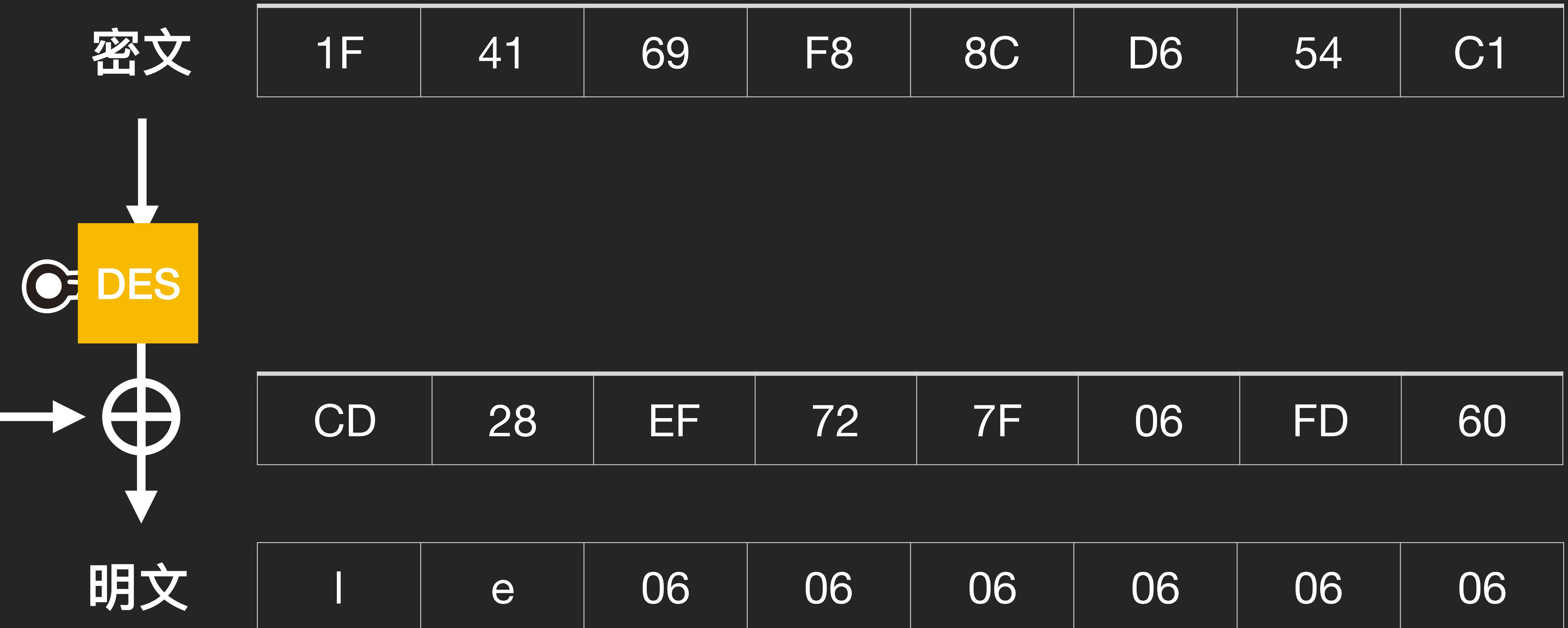
# Padding Oracle Attack



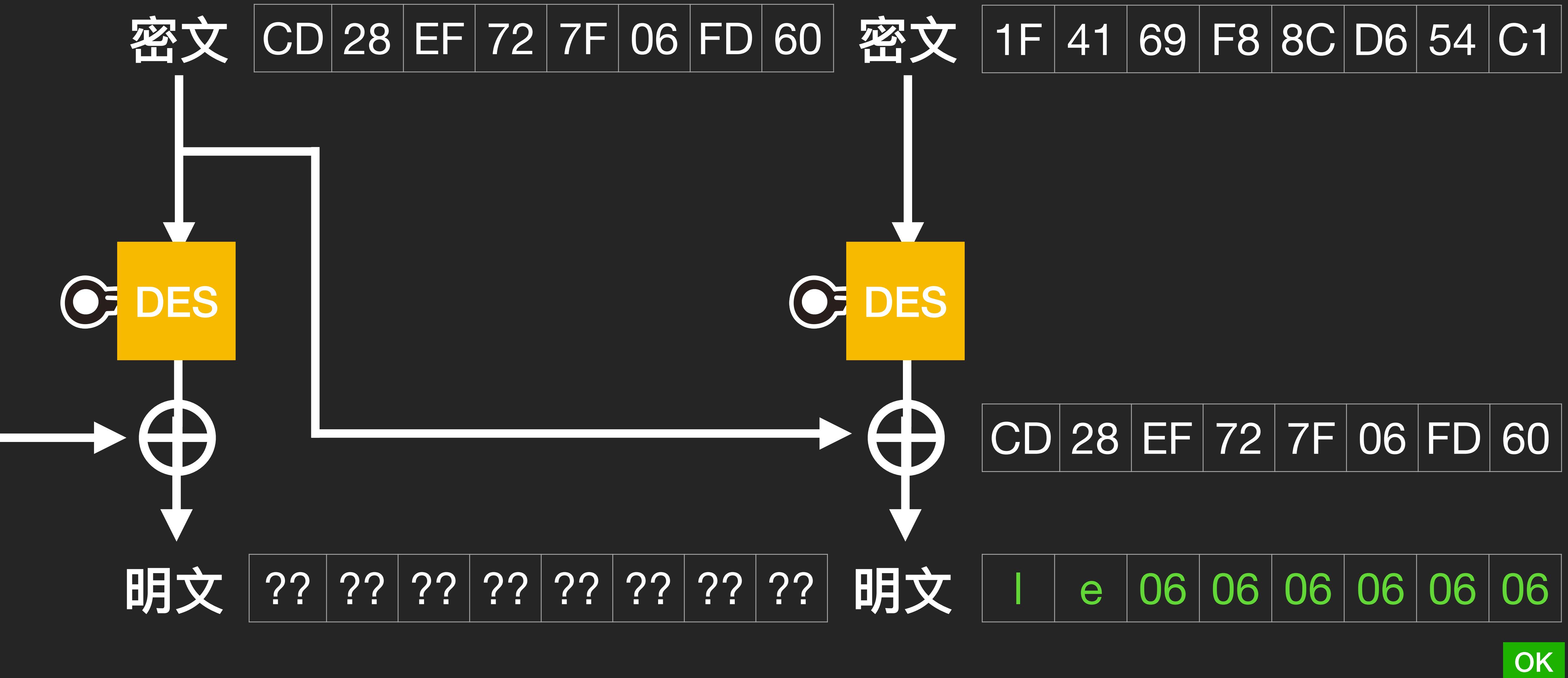
# Padding Oracle Attack



# Padding Oracle Attack

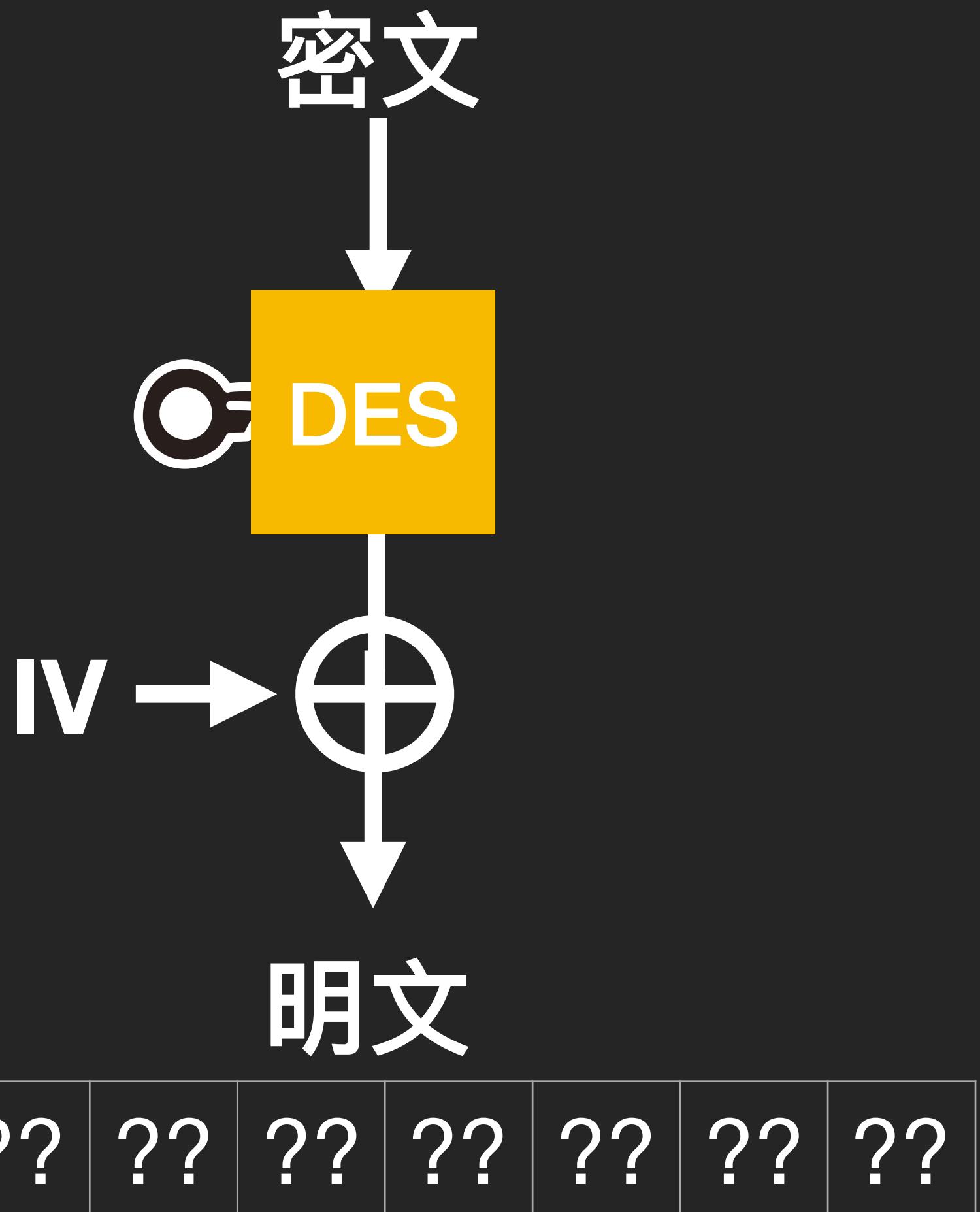


# Padding Oracle Attack

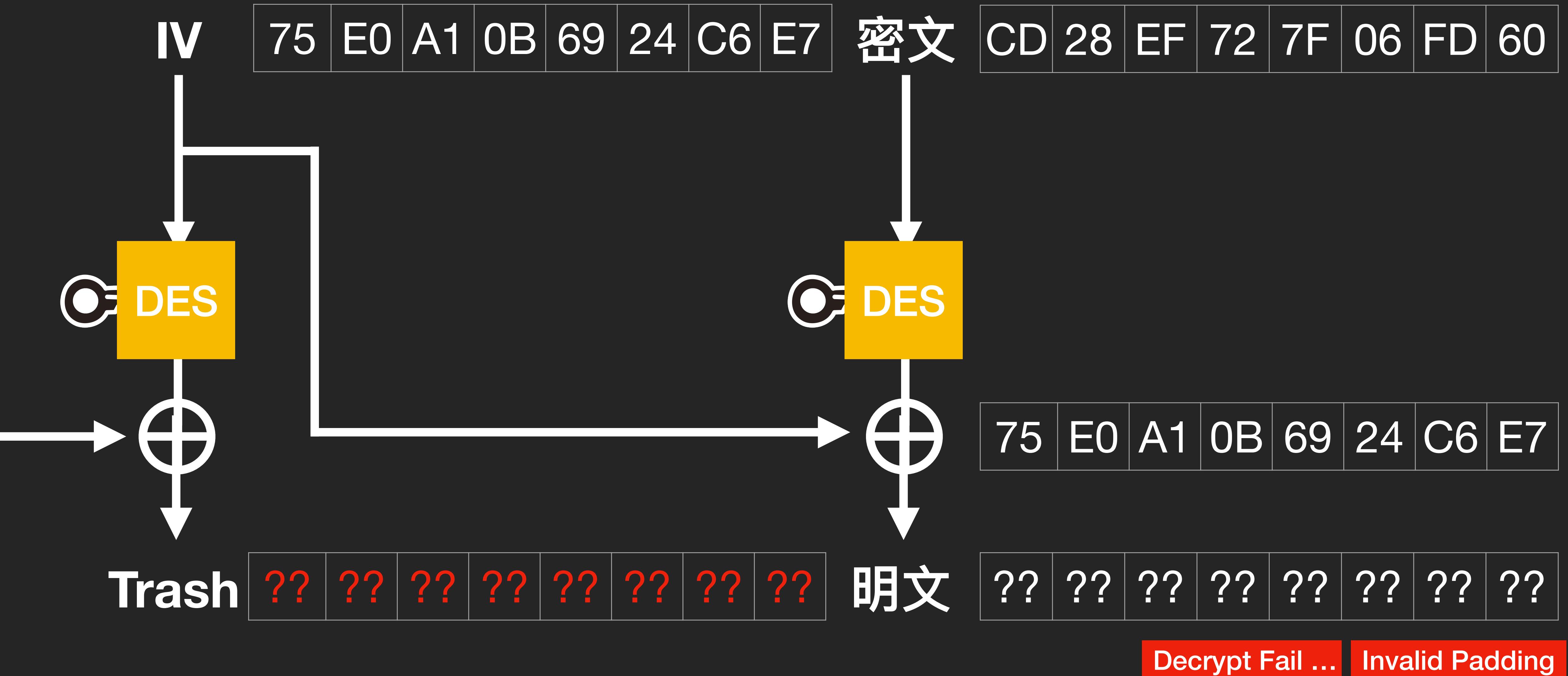


# Padding Oracle Attack

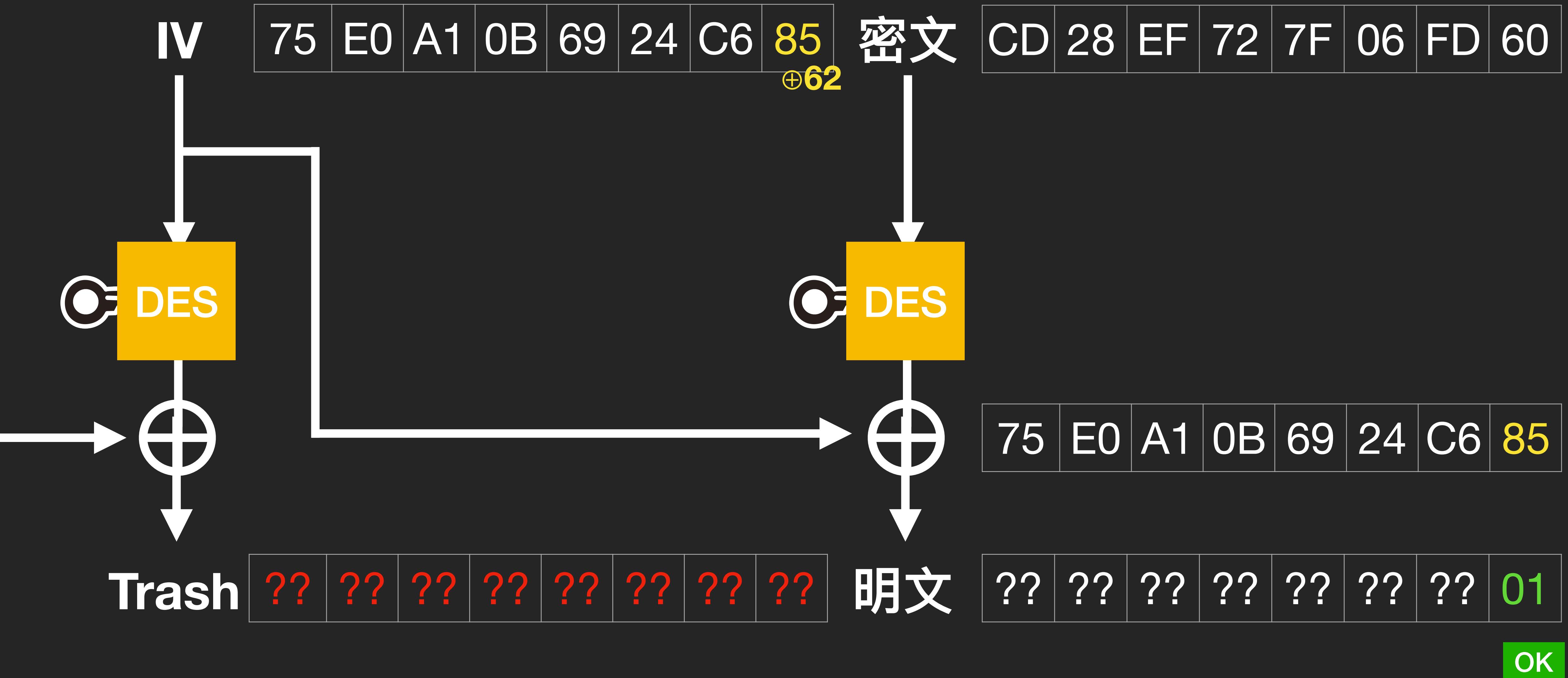
CD	28	EF	72	7F	06	FD	60
----	----	----	----	----	----	----	----



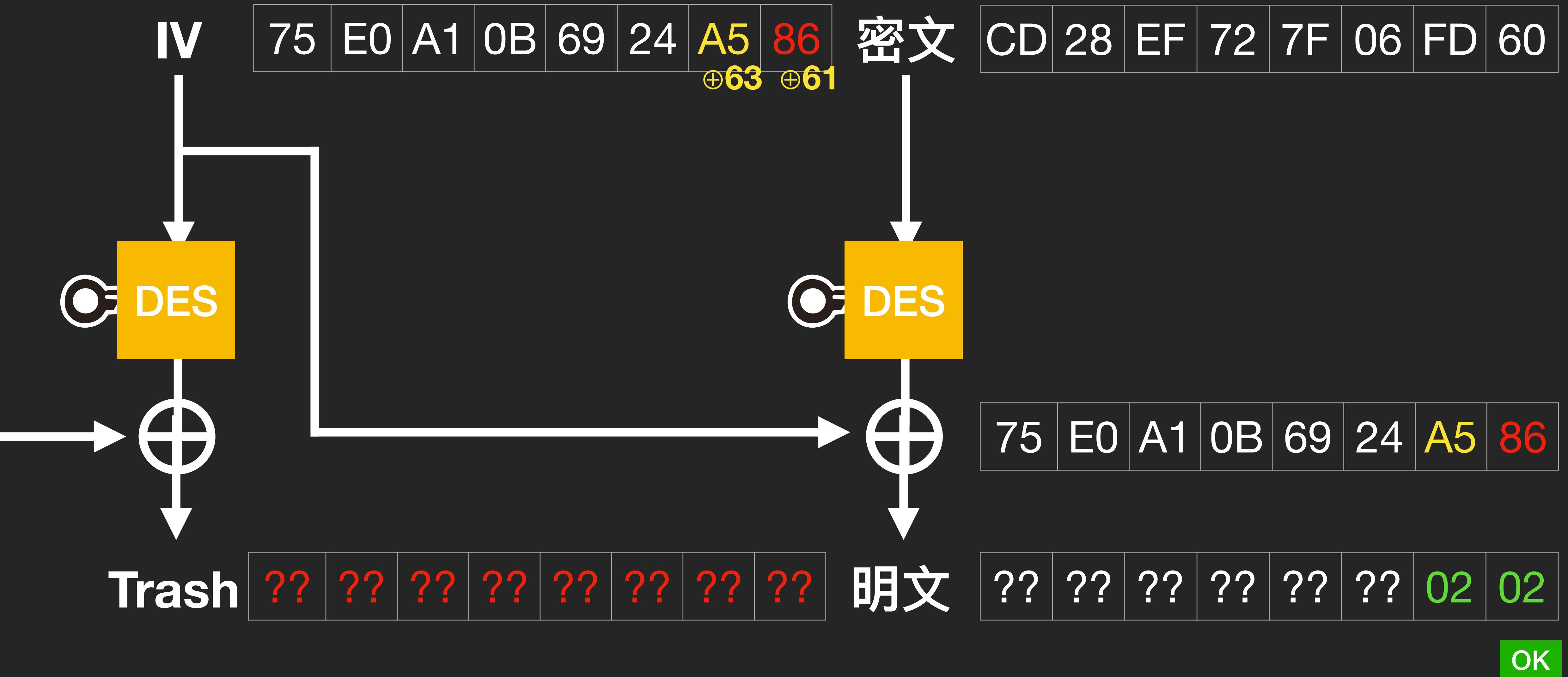
# Padding Oracle Attack



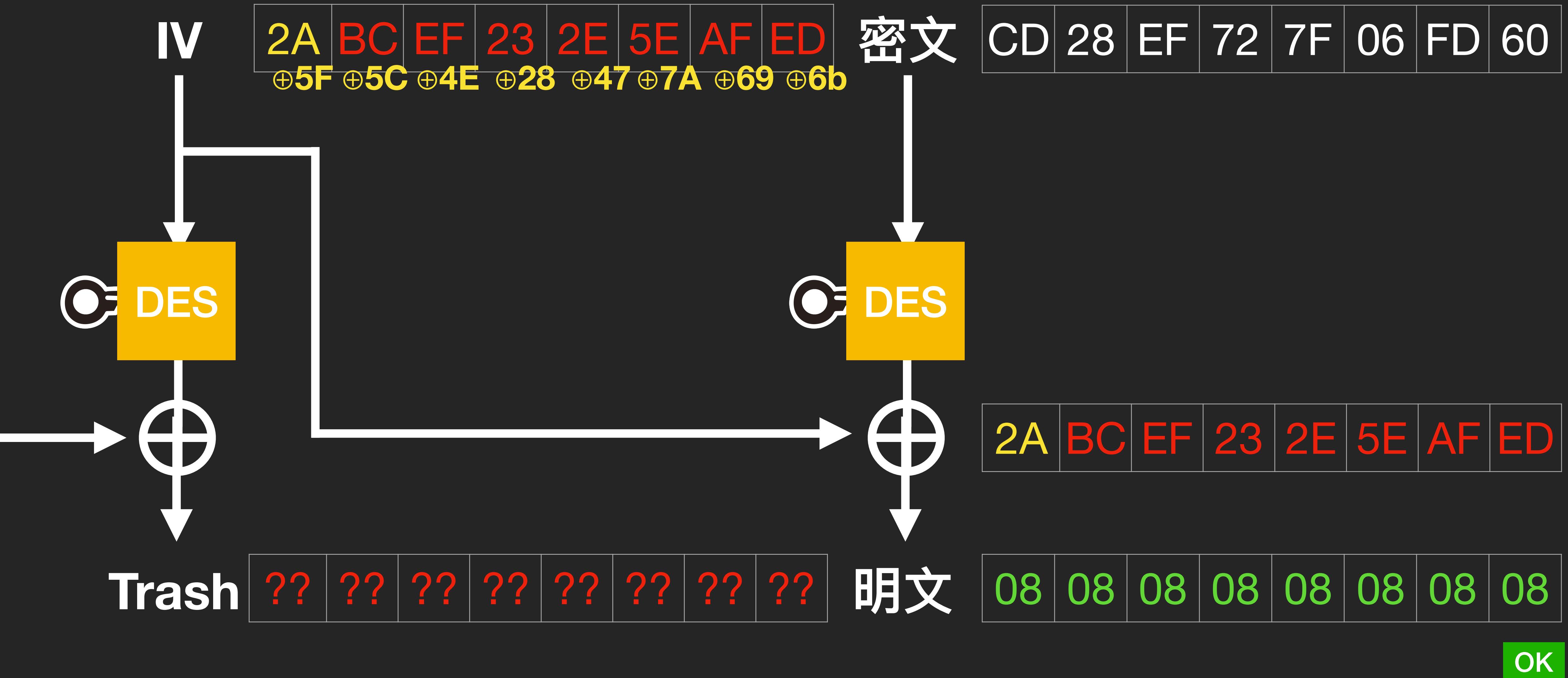
# Padding Oracle Attack



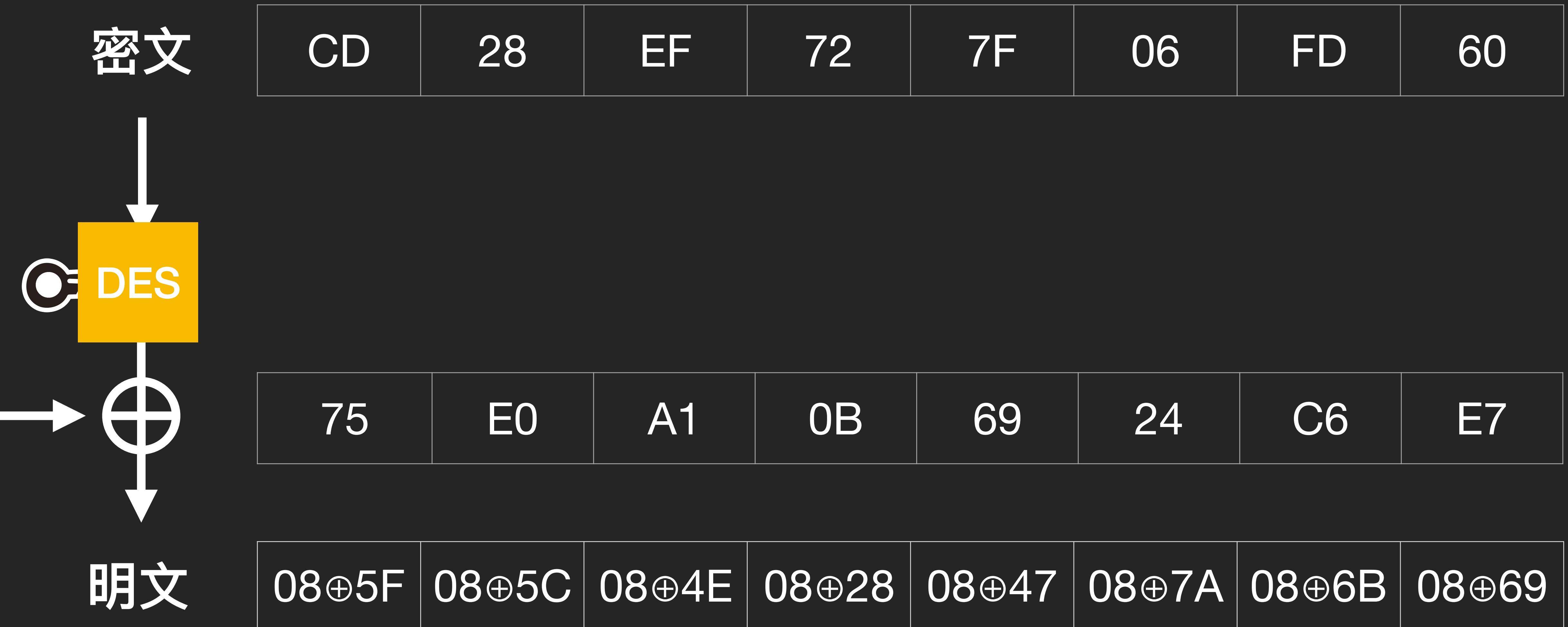
# Padding Oracle Attack



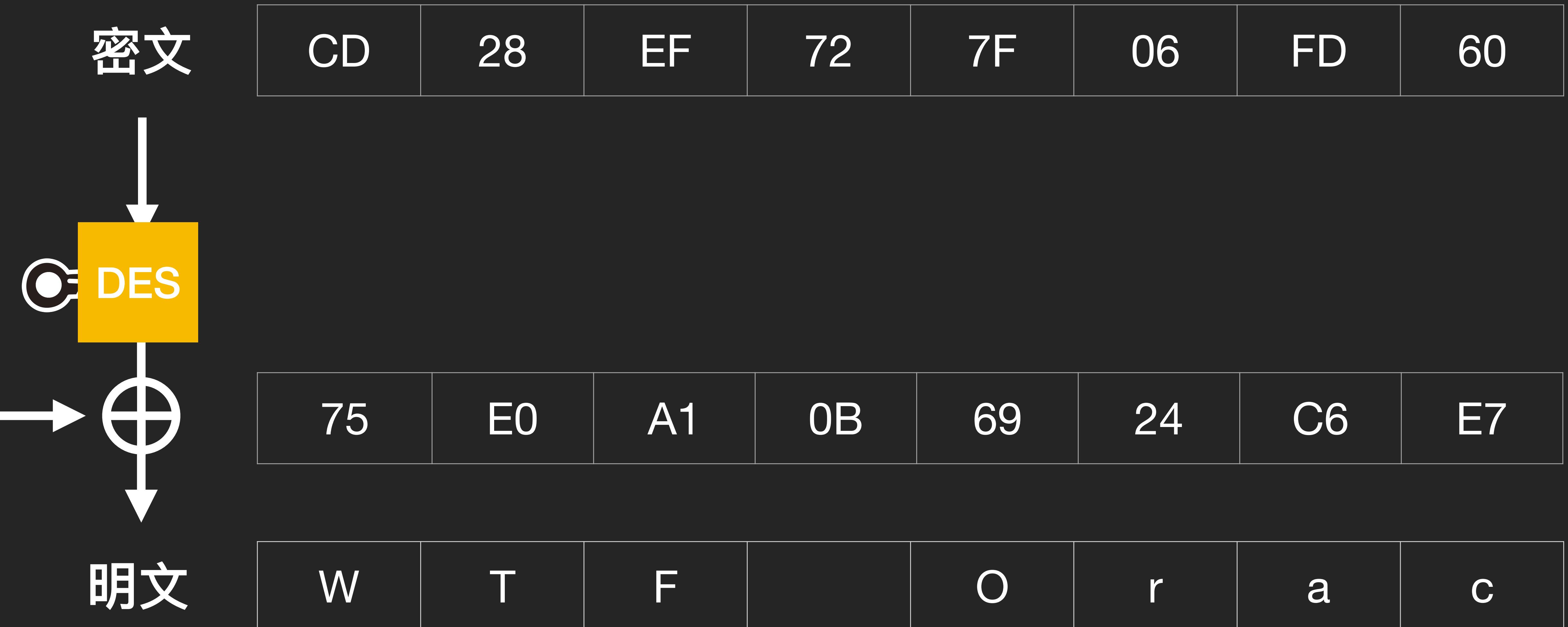
# Padding Oracle Attack



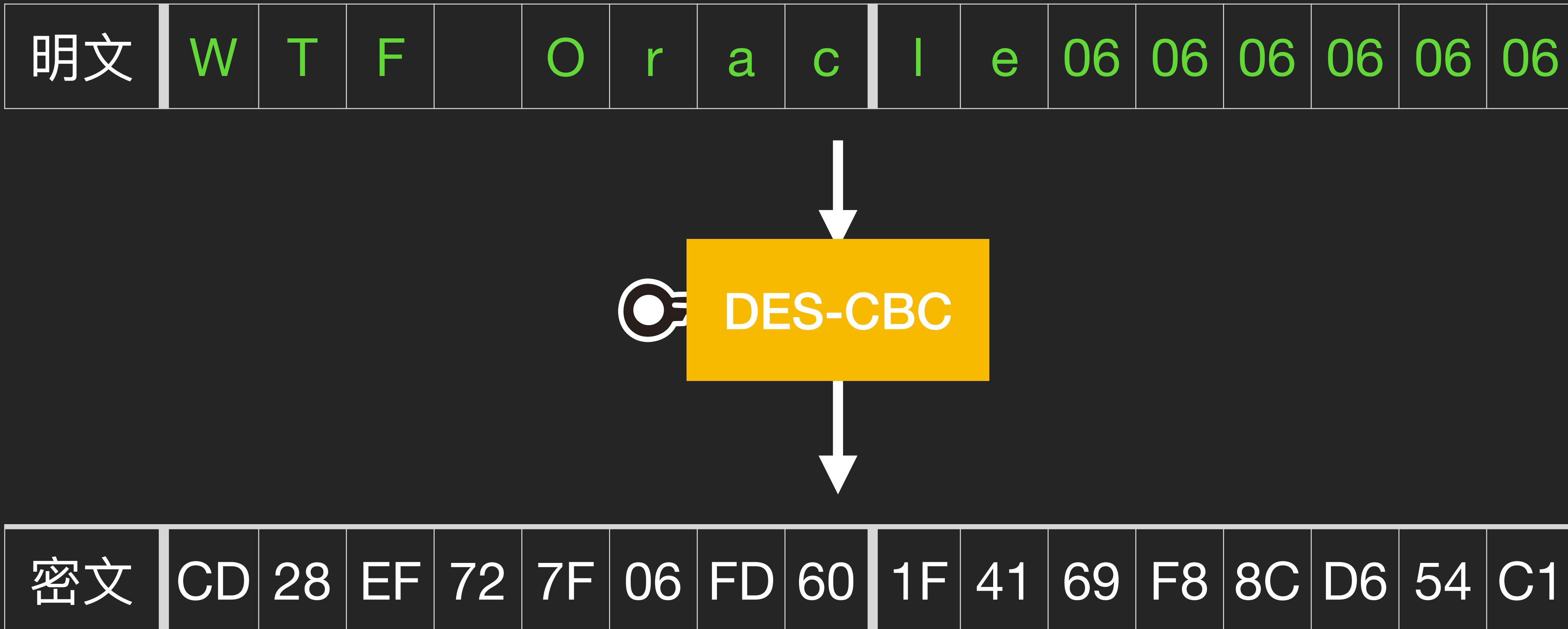
# Padding Oracle Attack



# Padding Oracle Attack

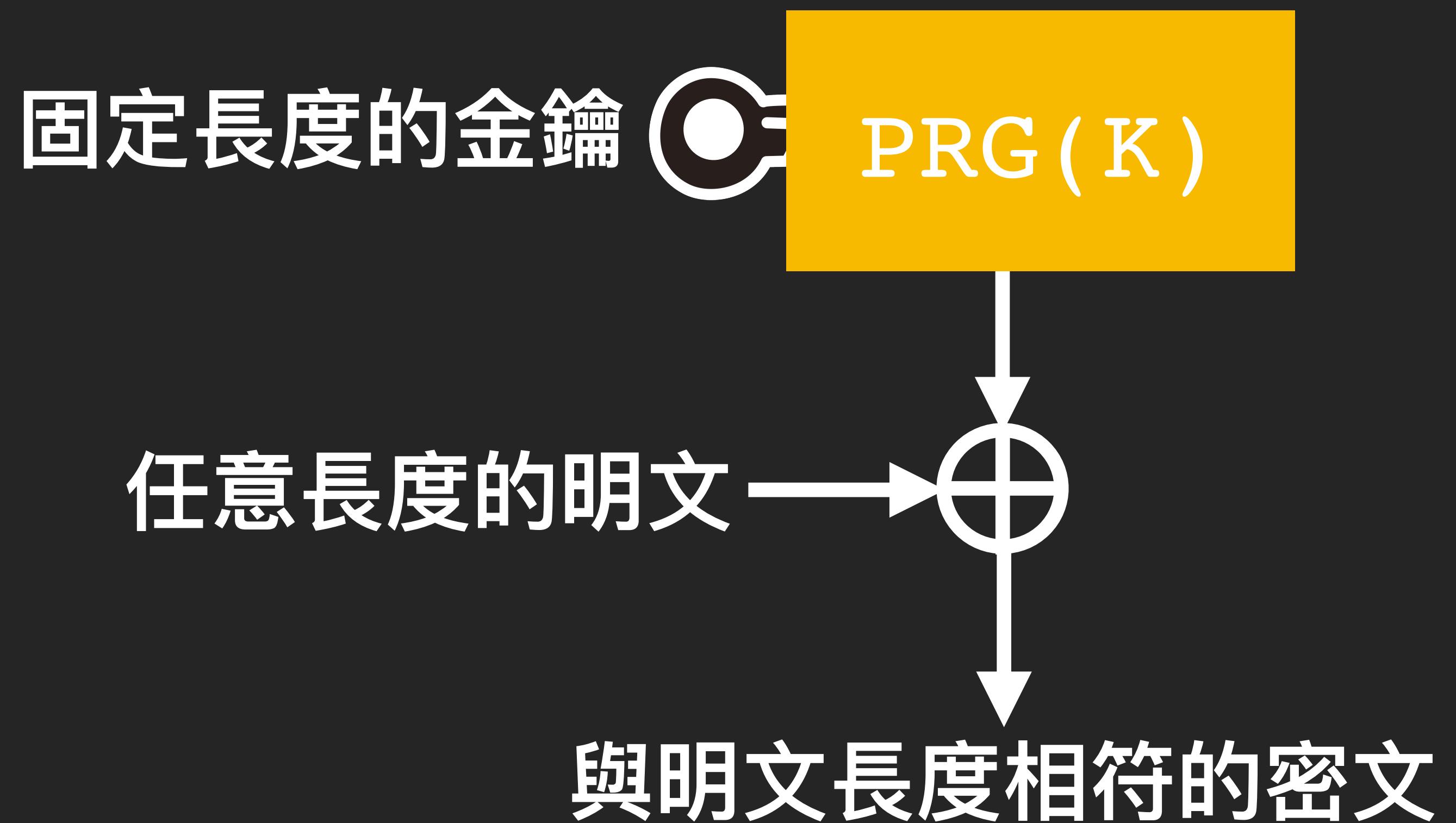


# Padding Oracle Attack



# [0x09] Cathub Party

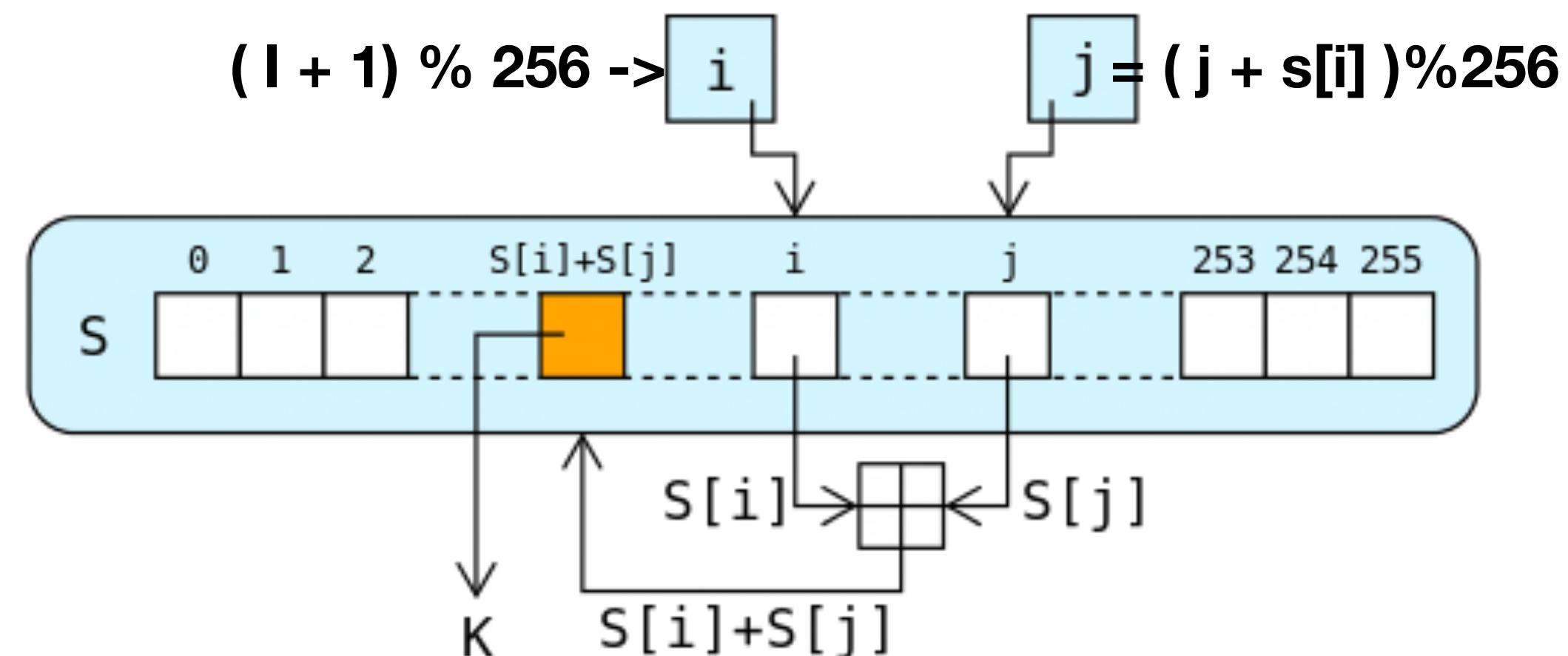
# 串流密碼 | Stream cipher



# RC4 | Rivest Cipher 4

- 又快又簡單
- KSA & PRGA
- 實例：  
WEP, WPA-TKIP, SSL/TLS

## PRGA



# RC4 | Rivest Cipher 4

- KSA : Key schedule algorithm

```
def KSA(key):  
    S = list(range(256))  
    j = 0  
    for i in range(256):  
        j = (j + S[i] + key[i % len(key)]) % 256  
        S[i], S[j] = S[j], S[i]  
    return S
```

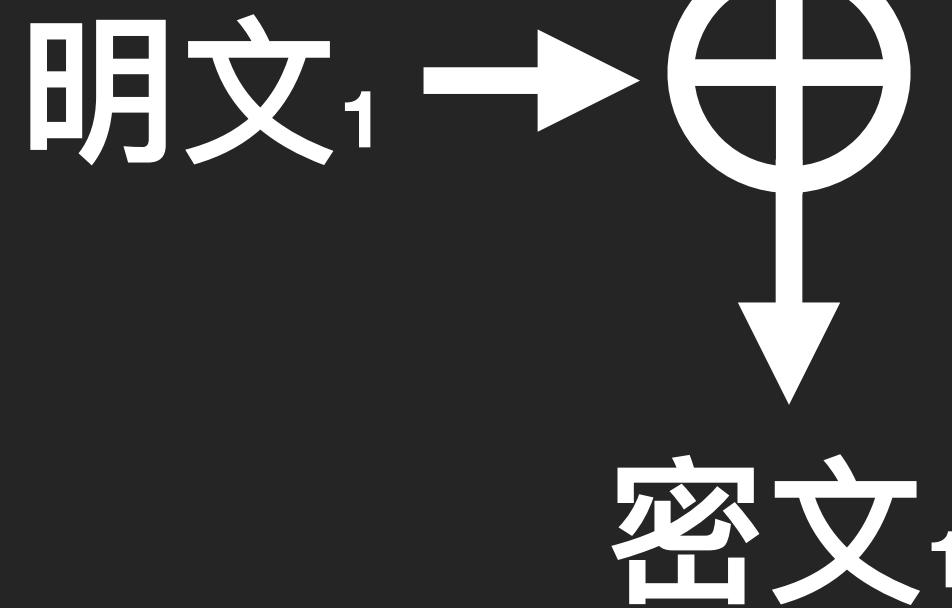
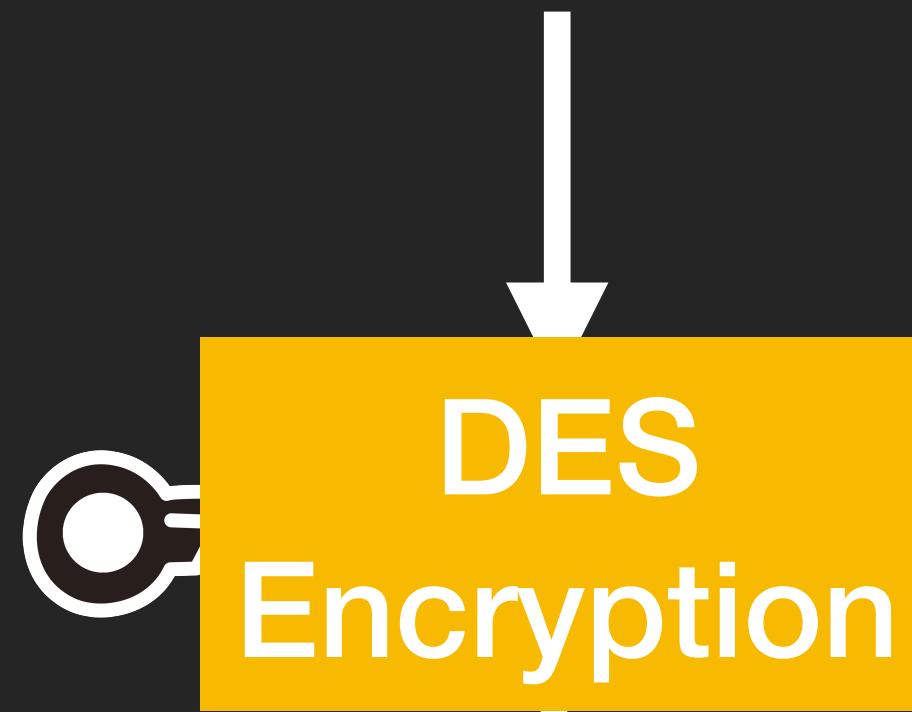
# CTR | Counter

- 由 Block cipher 變形而來
- Nonce 相當於半個 Blocksize 的 IV
- Nonce 不可重複使用

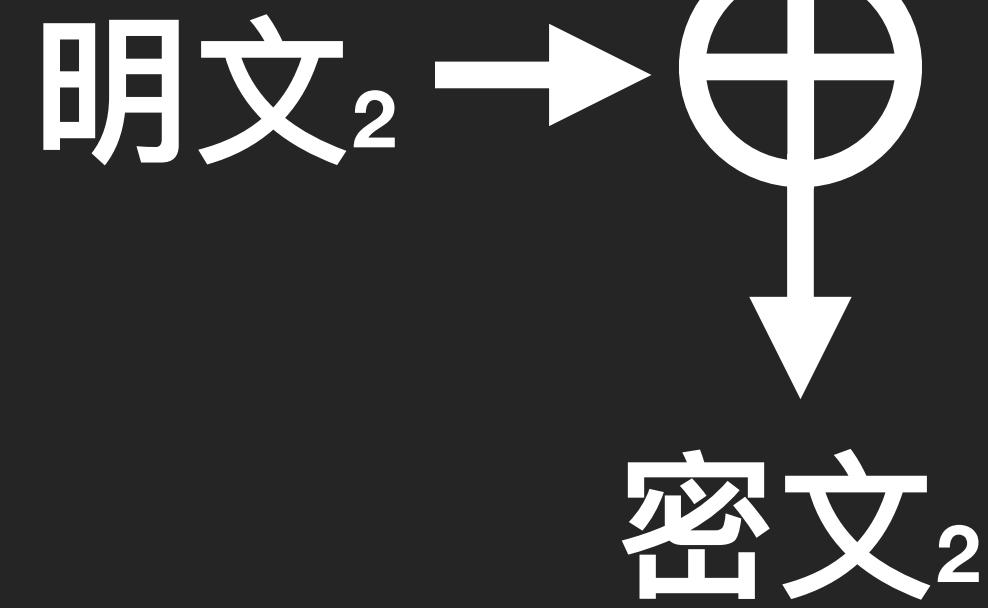
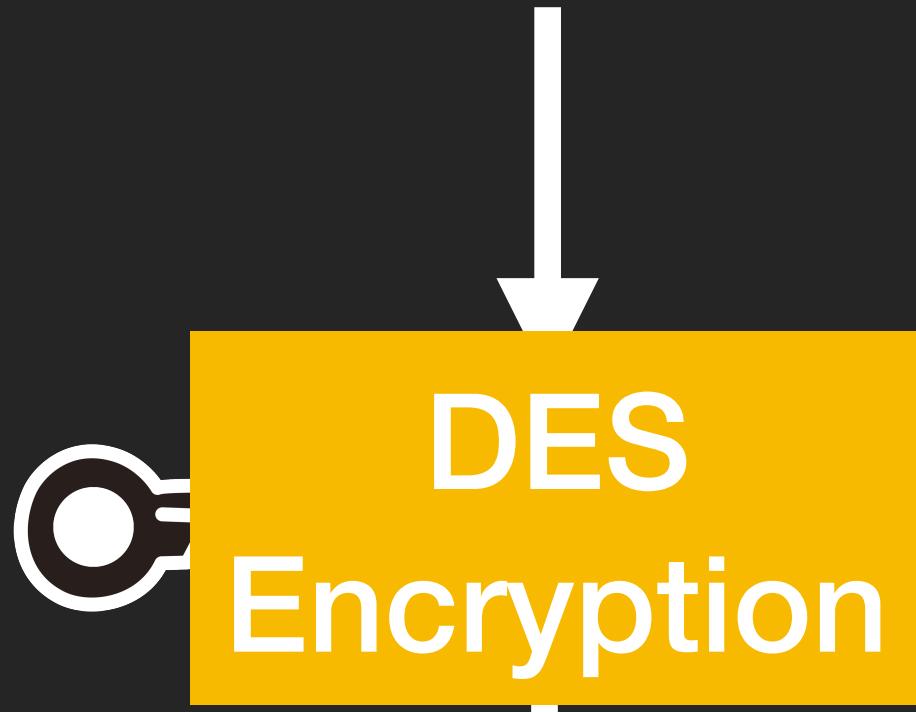


# CTR | Counter

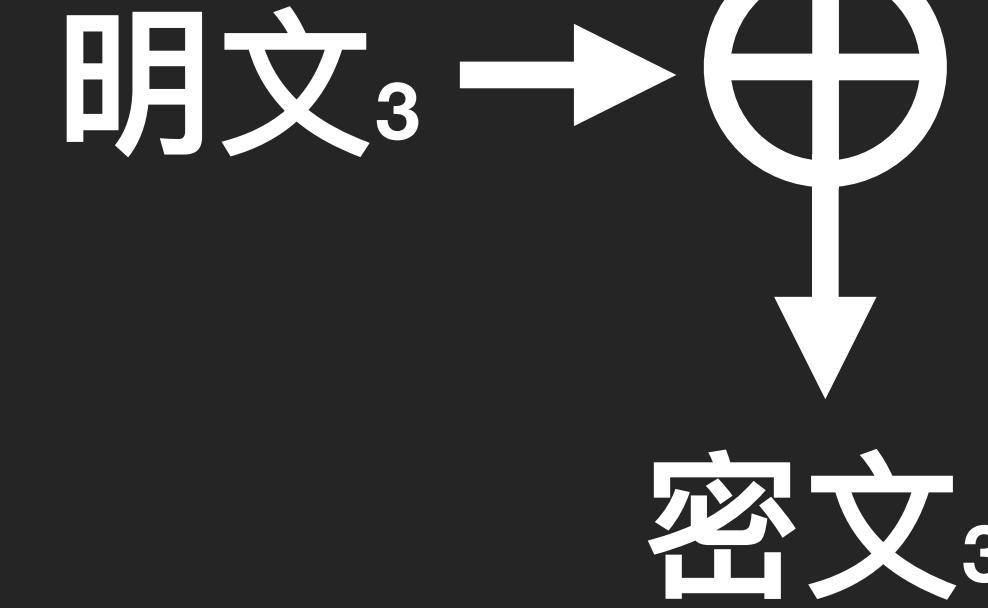
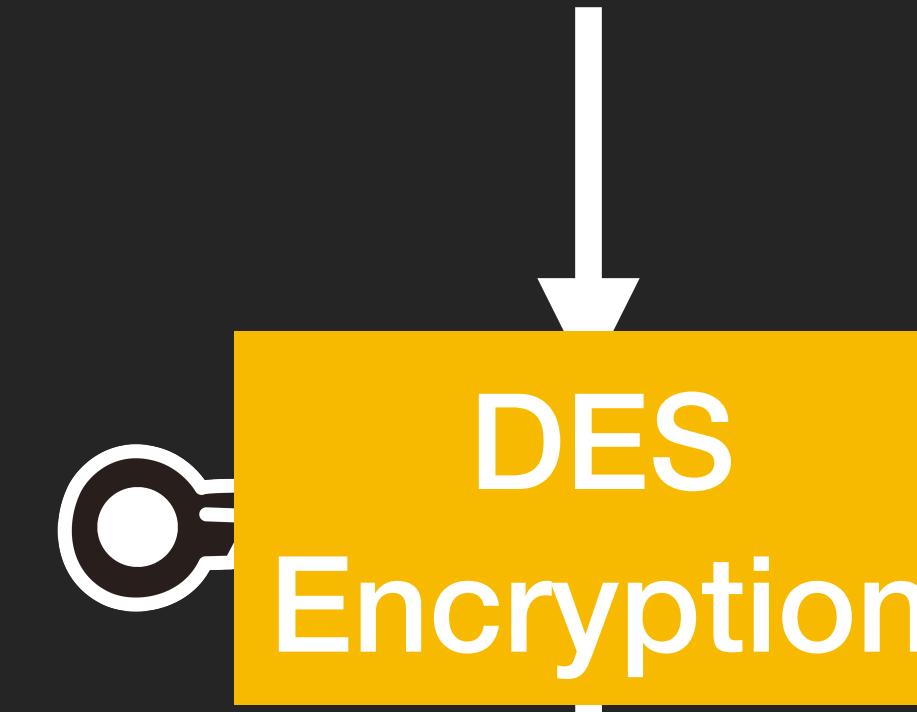
C8763FFF00000001



C8763FFF00000002

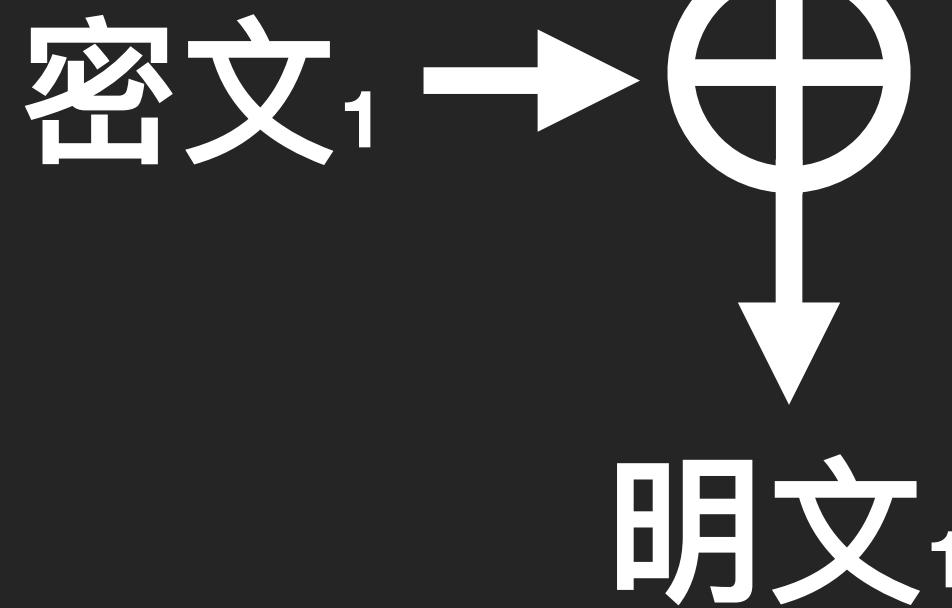
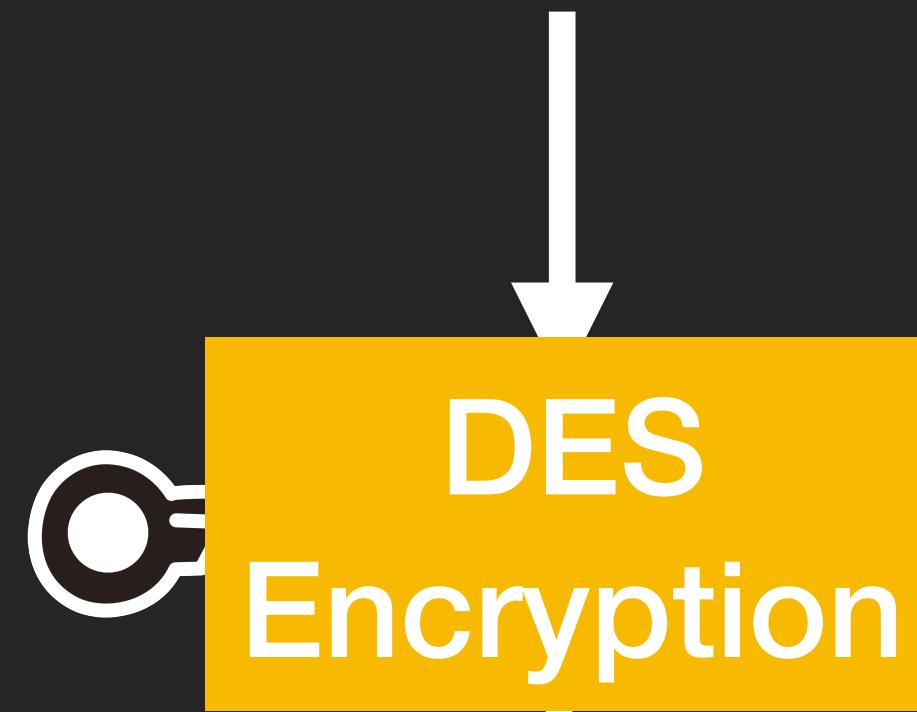


C8763FFF00000003

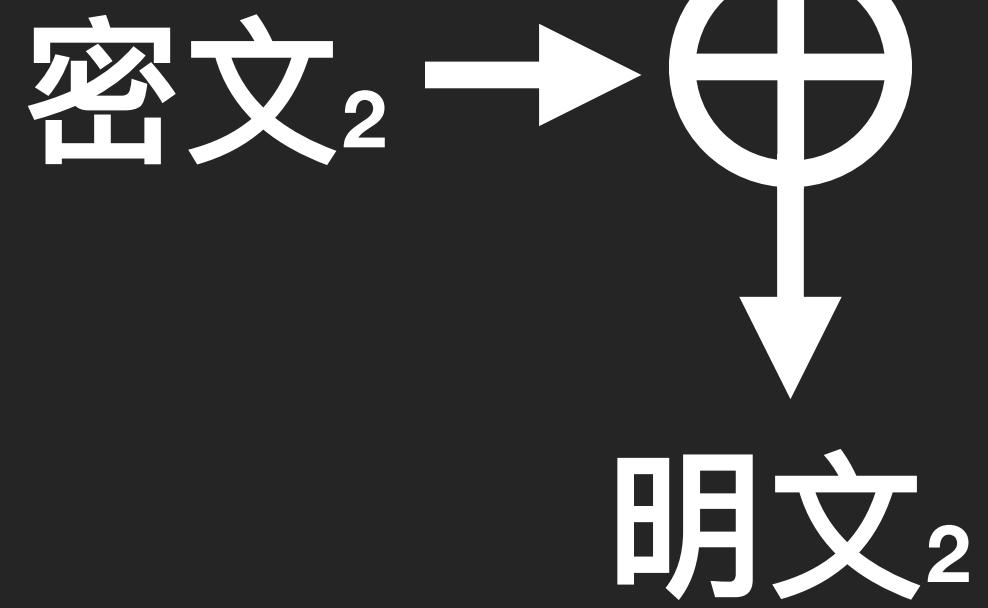
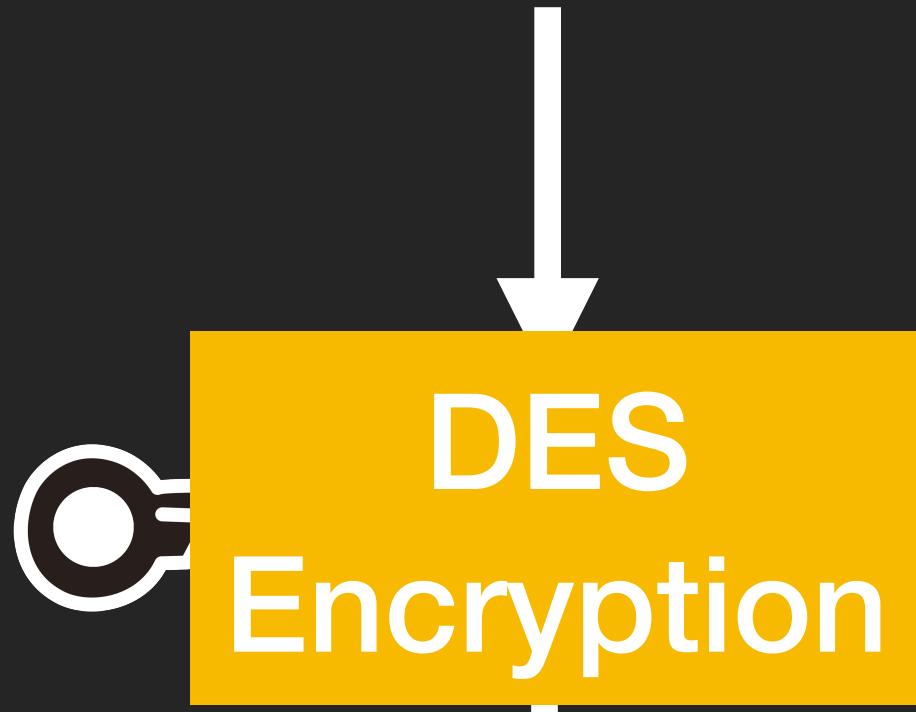


# CTR | Counter

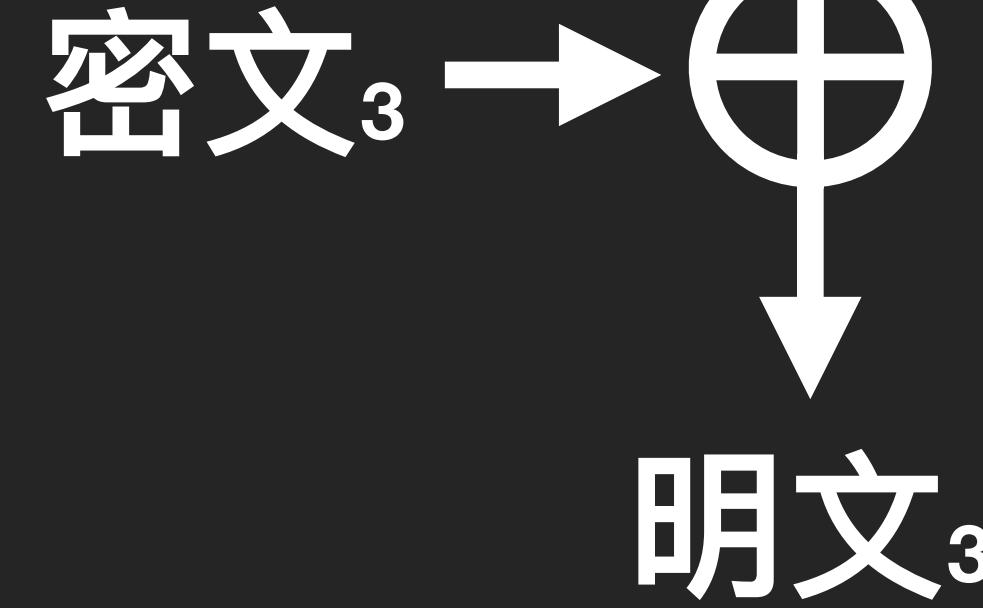
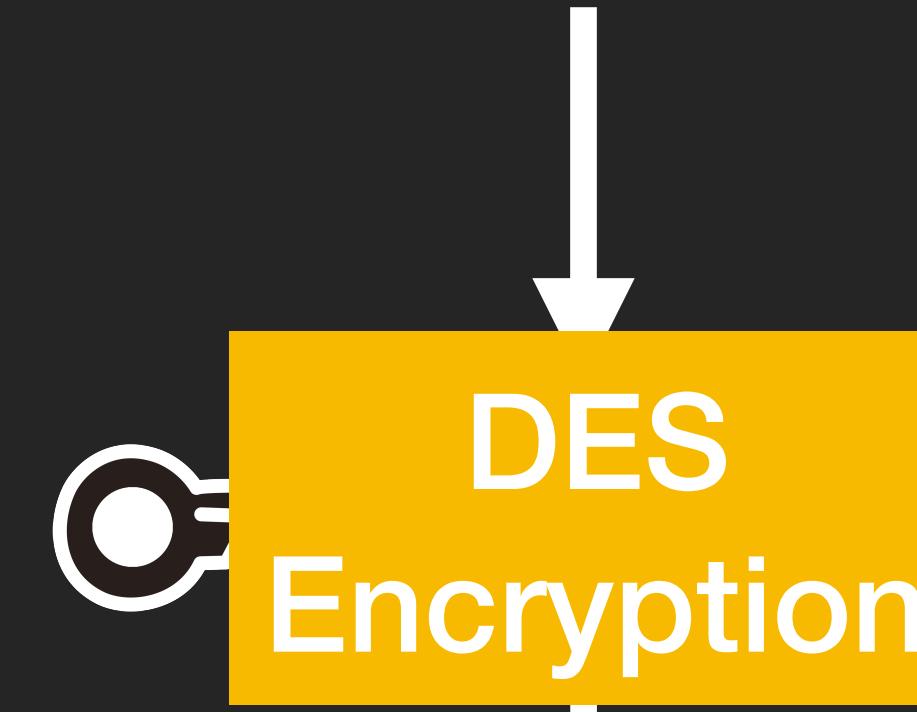
C8763FFF00000001



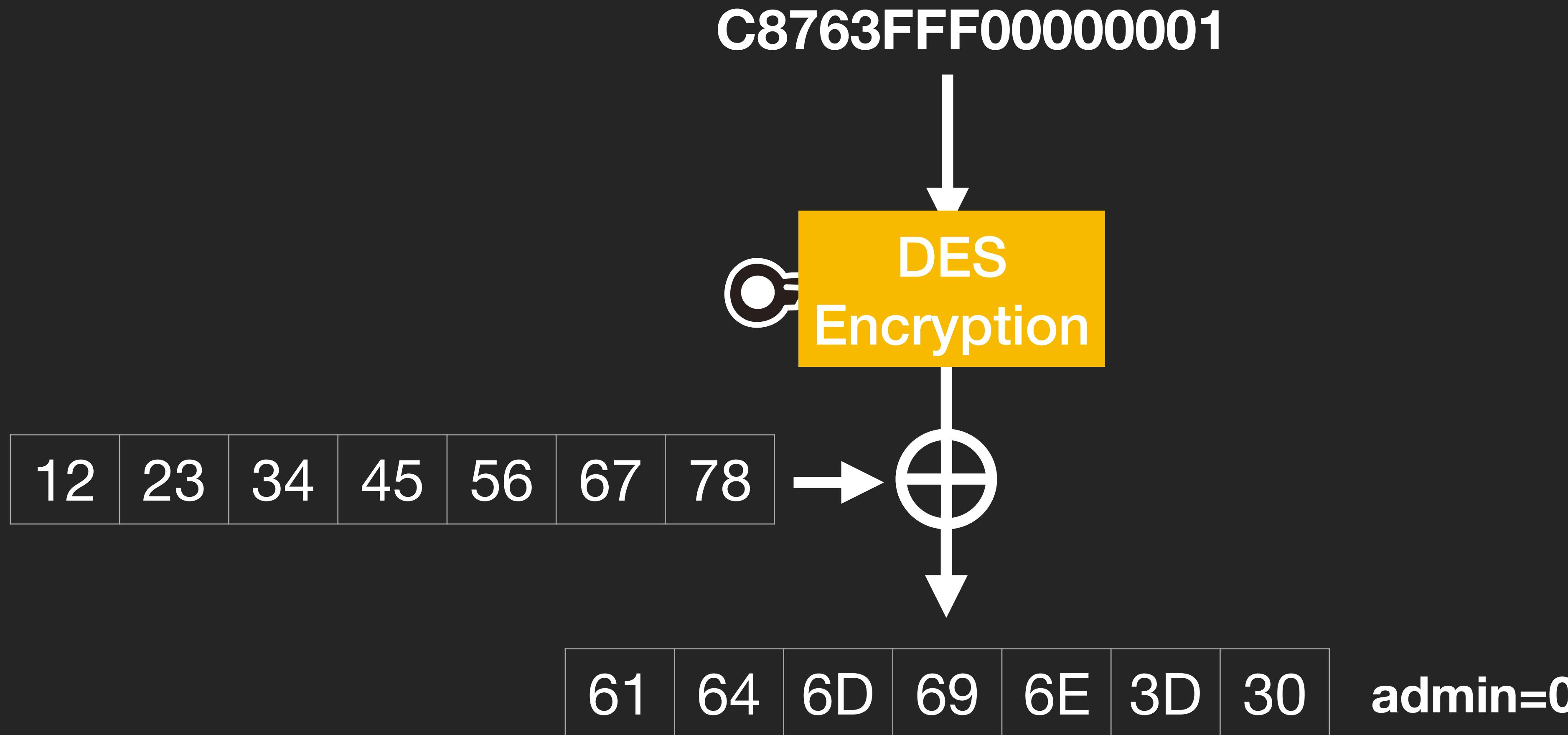
C8763FFF00000002



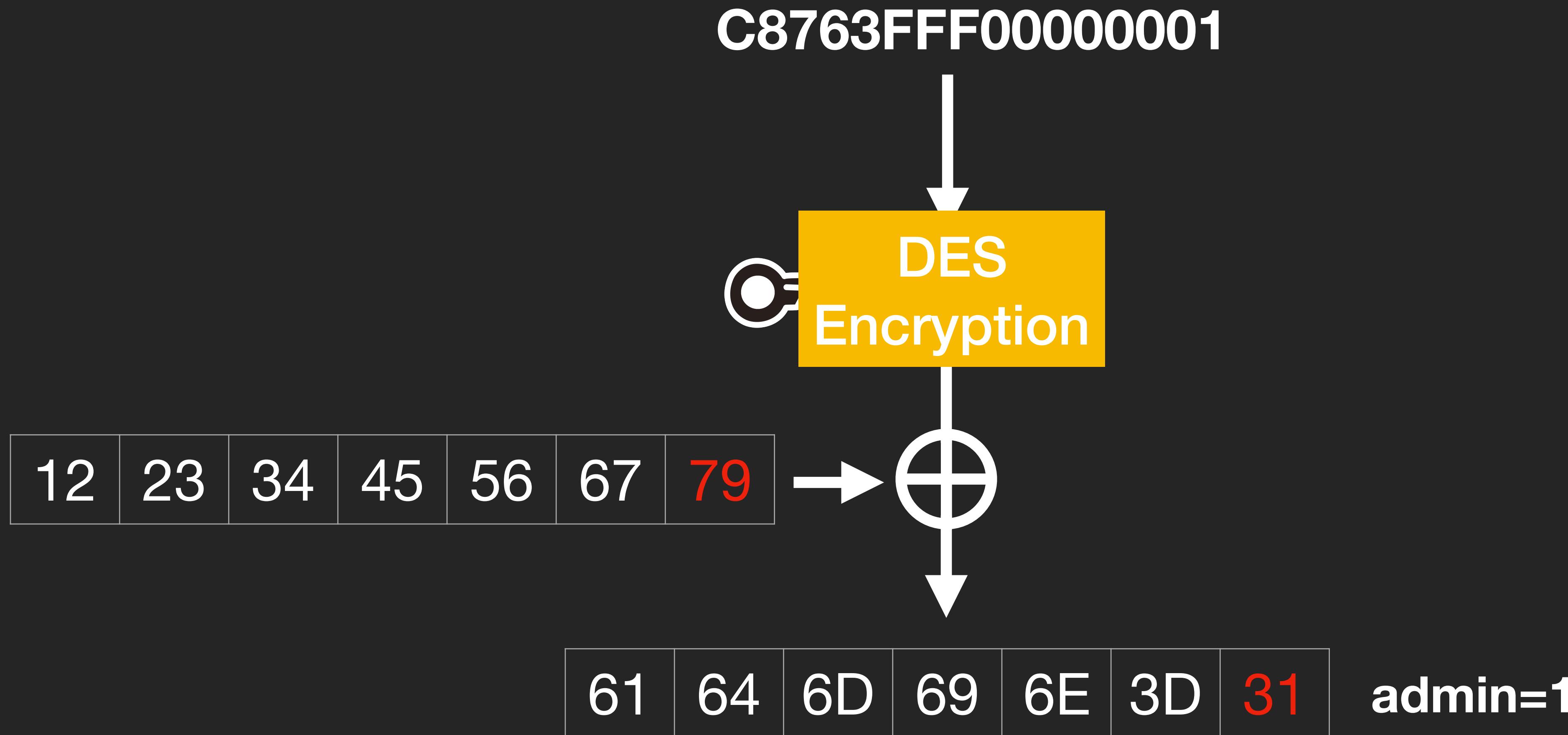
C8763FFF00000003



# 位元翻轉 | Bit Flip



# 位元翻轉 | Bit Flip



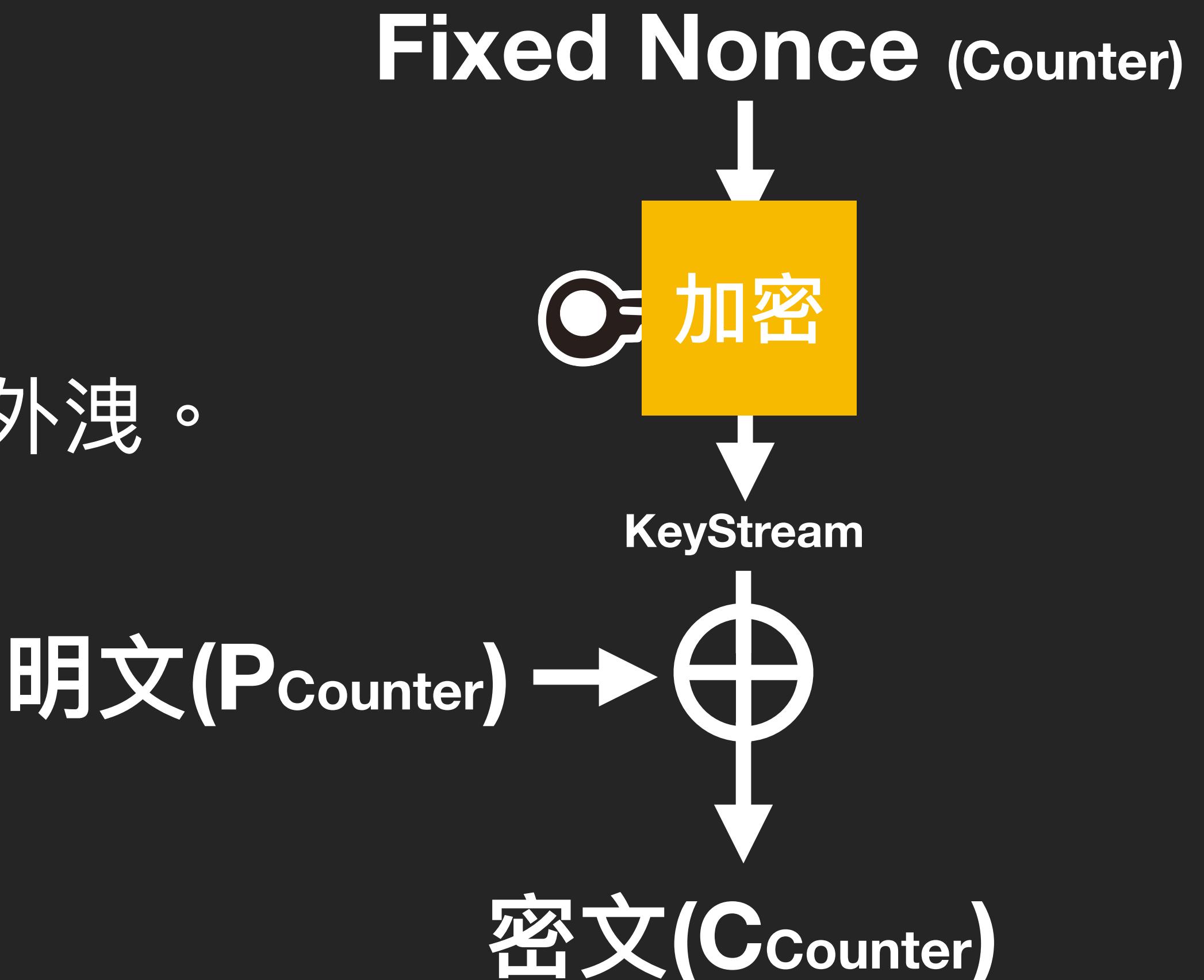
# Nonce Reuse & Counter Reset

Nonce 應隨機生成

重複使用 Nonce 會導致 Key Stream 外洩。

$$KS_1 = PA_1 \oplus CA_1$$

$$PB_1 = KS_1 \oplus CB_1$$

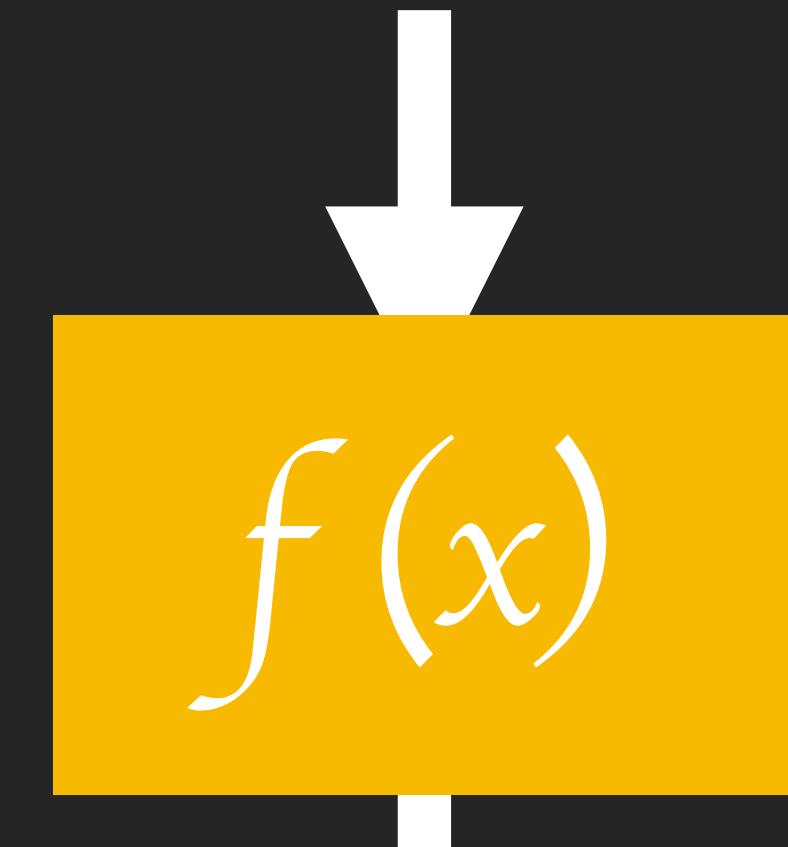


# Hash

# 單向函數 | One-way compression function

- 可以很容易的算出結果
- 但是很難從結果回推給定的 Input

Input



Output

# 雜湊函數 | Hash function

- 功能：將資料壓縮成摘要、保護資料、確保傳遞真實的資訊
- 特徵：固定長度的輸出
- 期望：符合單向函數、 $\forall y, \exists!x : h(x) = y$

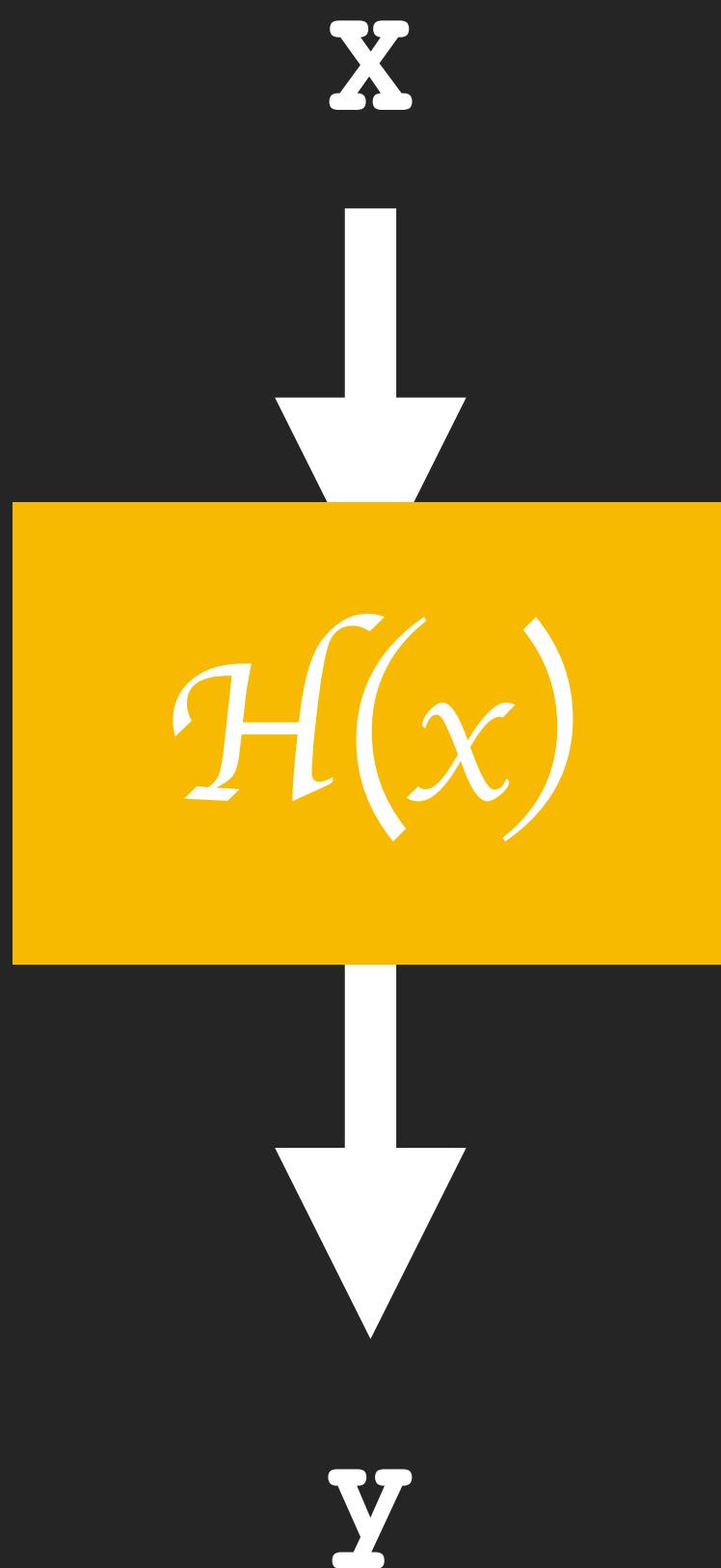
# 雜湊函數 | Hash function

- 字串總和 ( len )
- Bytes 總和
- Bit 有幾個 1
- LCG



# 密碼雜湊函數 | Cryptographic Hash function

- Pre-image resistance
  - 已知  $y$  也無法找到  $x$
- Second pre-image resistance
  - 已知  $y = H(x_1)$  無法找到  $x_2$  使得  $y == H(x_2)$
- Collision resistance
  - 無法找到一組  $x_1$ 、 $x_2$  使得  $H(x_1)$  和  $H(x_2)$  有相同的雜湊值
- Avalanche effect
  - $x_1$ 、 $x_2$  只有微小的差別，但  $y_1$ 、 $y_2$  却差很多



# 密碼雜湊函數 | Cryptographic Hash function

Kaibro → 8c45dd86e3659040ecdc36b007a99a6e907d2fc4d2d80142f424912

KaiBro → 1df7b804e1af7caa5d9959a81727a905658d19ba6719cc6b761d5c0c

Kaibr0 → de18feec5e15a615203941bab08edbbbedcbdbc91dd8c3885cbdf43dd

??? → 8d93f6f29f0cd61bd6f7dbc975a7e7ee096841ab1dfcc90f082f6e53

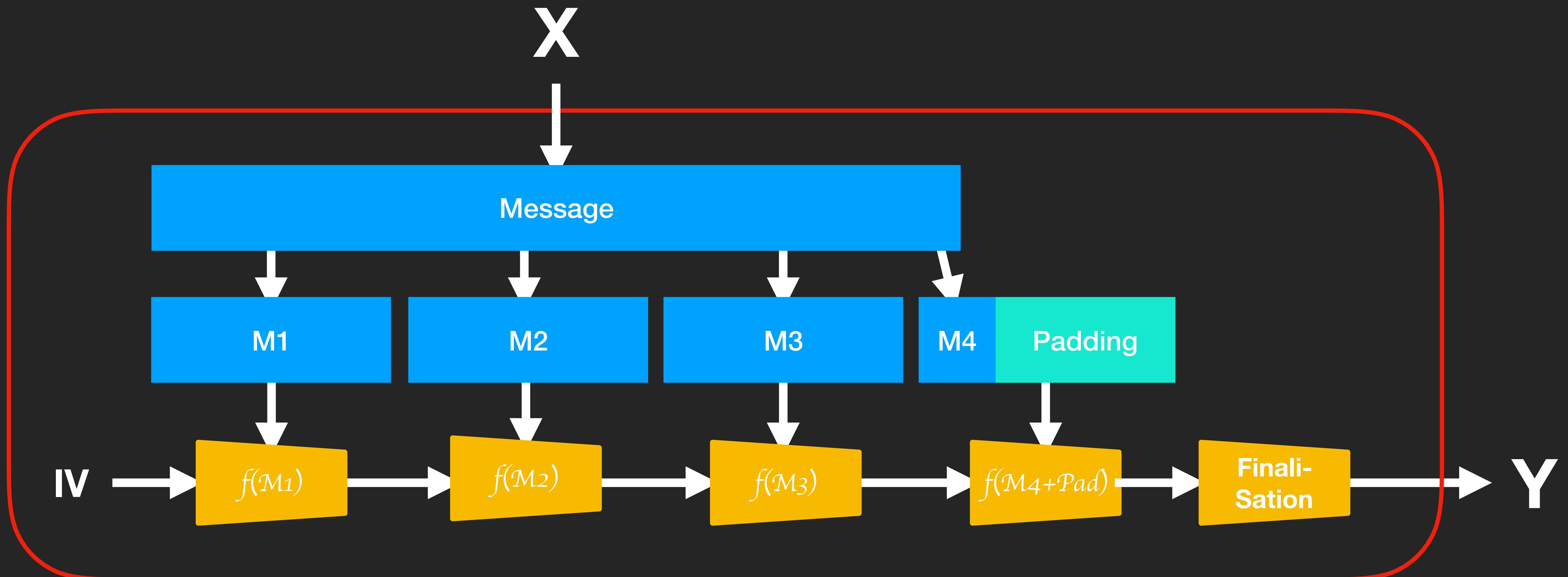
# 碰撞 | Collision

- $H(M1) = H(M2)$   
 $\rightarrow H(M1 \parallel M3) = H(M2 \parallel M3)$
- Shattered: SHA1 collision blocks in PDF

# Merkle-Damgård construction

- Fixed Input → Variable Input
- 該結構可以讓碰撞降低 ... 等

# Merkle-Damgård construction



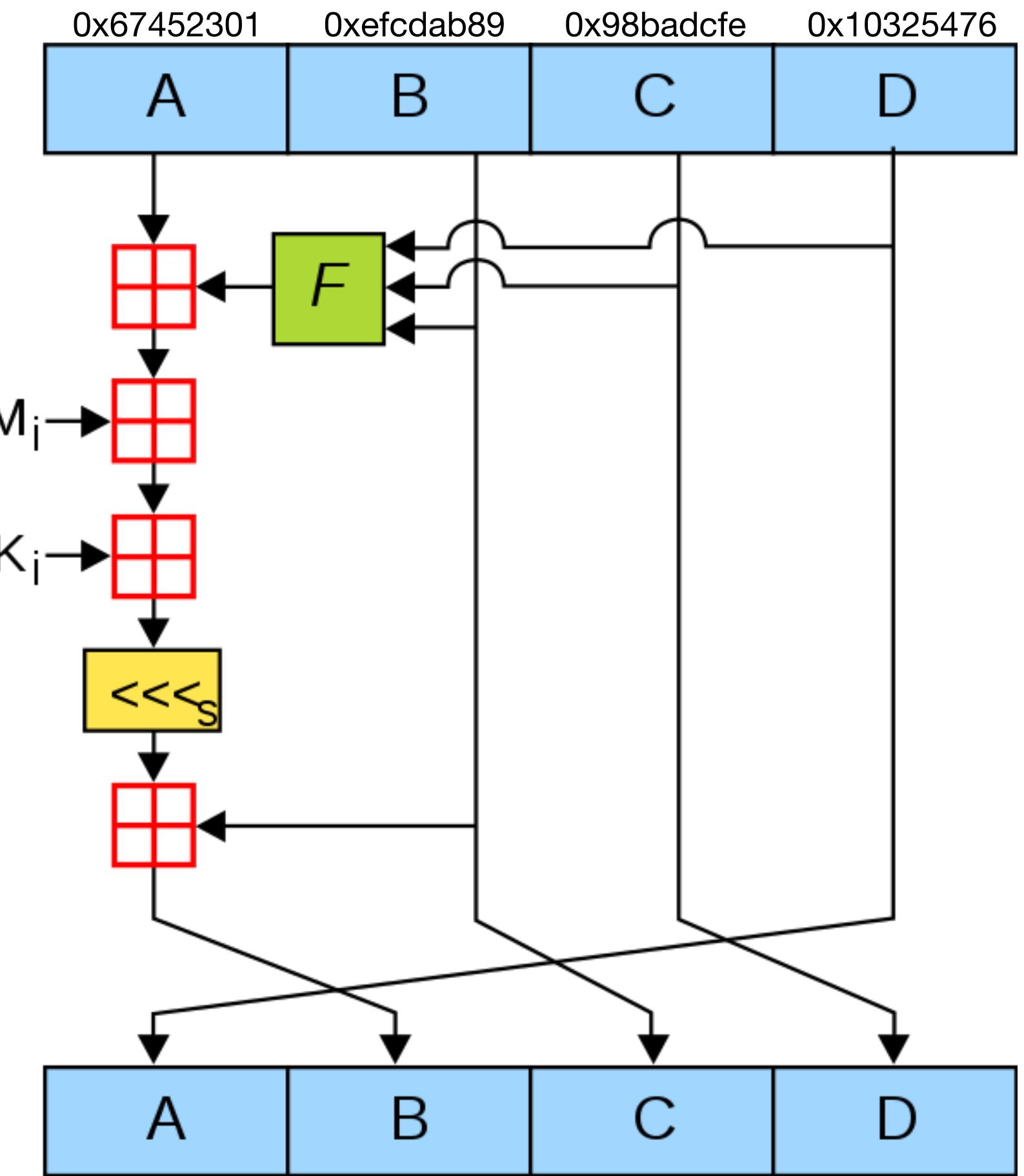
MD5, SHA1, SHA2

# MD5

長度：128 bits

特徵：用到  $\text{Sin}(x)$

- ✓ Pre-image resistance
- ✓ Second Pre-image resistance
- ✗ Collision resistance :  $2^{18}$  太小

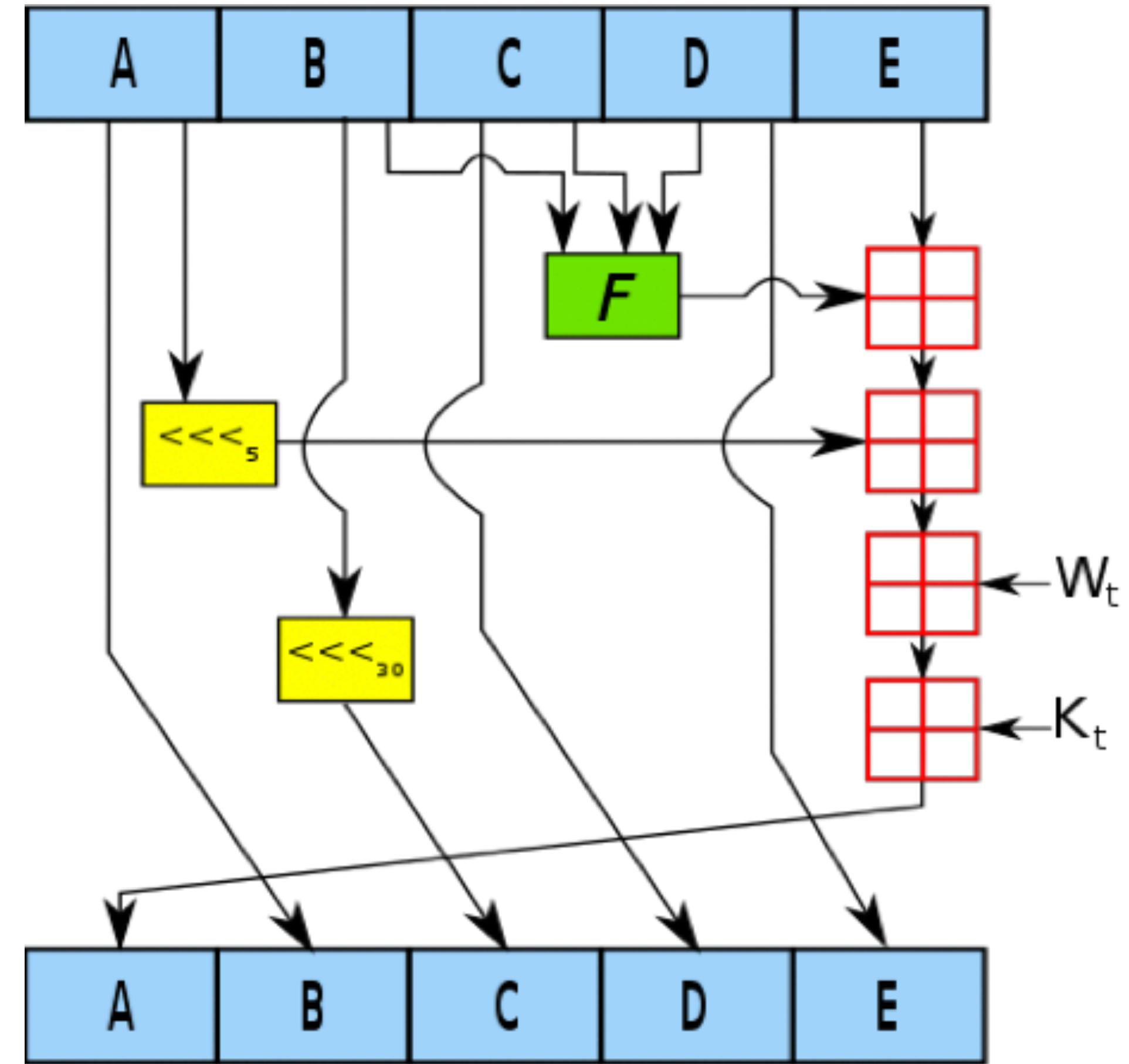


# SHA1

長度：160 bits

特徵：0x428a2f98

- ✓ Pre-image resistance
- ✓ Second Pre-image resistance
- ✗ Collision resistance :  $2^{60}$  不夠大

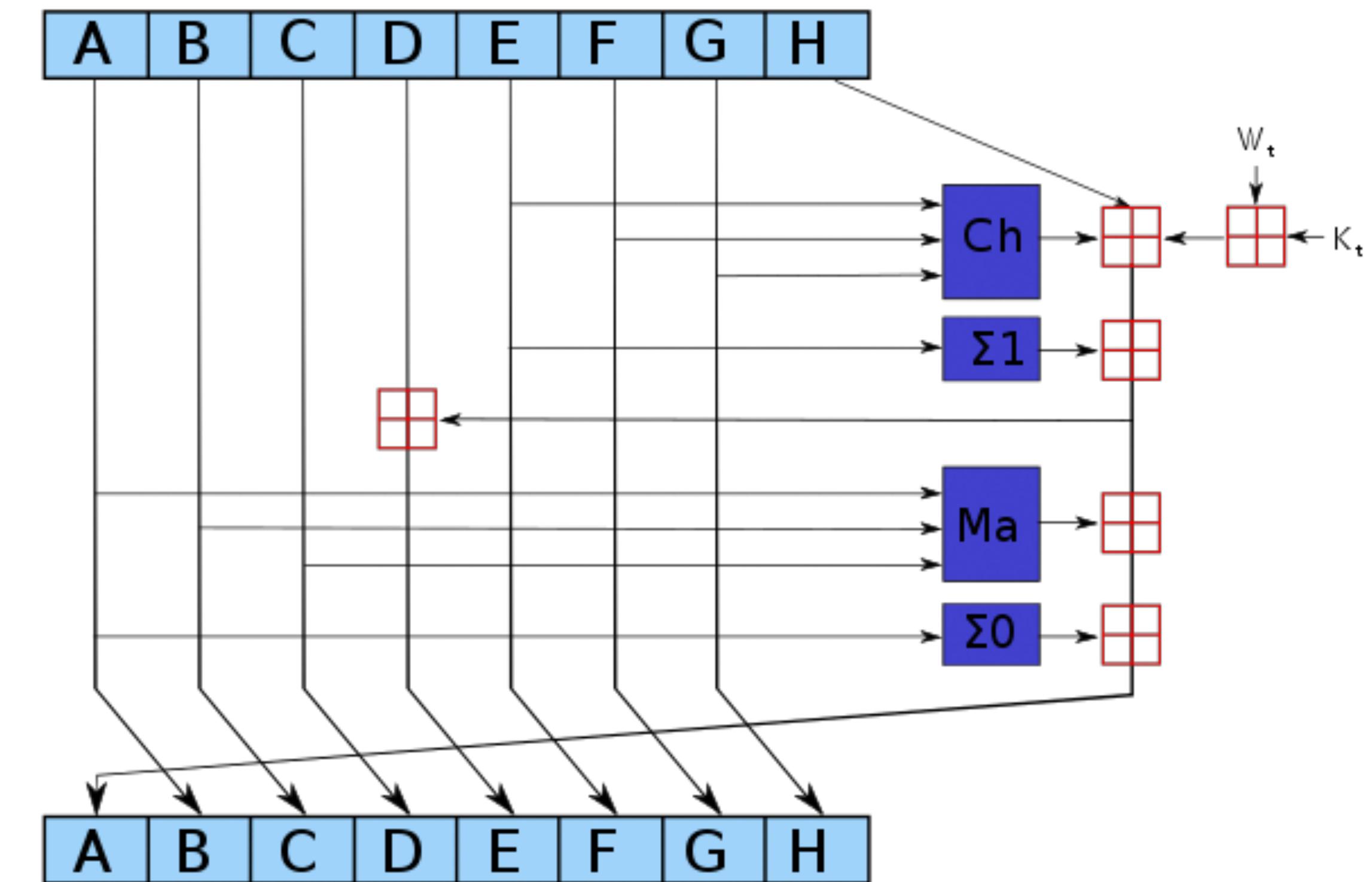


# SHA2

長度 : 224, 256, 384, 512 bit

特徵 : Constant 0x428a2f98

- ✓ Pre-image resistance
- ✓ Second Pre-image resistance
- ✓ Collision resistance

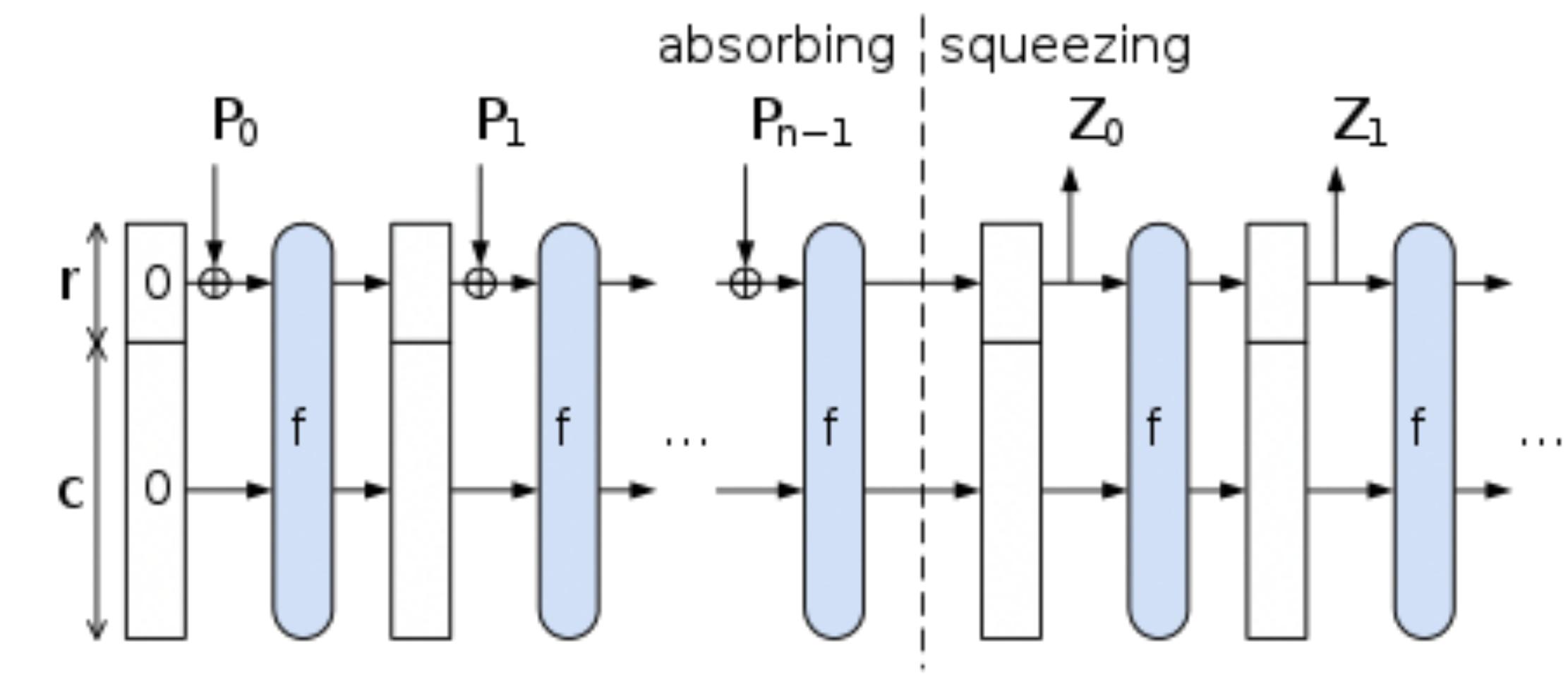


# SHA3

長度：224, 256, 384, 512 bit

特徵：0x8000000080008081

- ✓ Pre-image resistance
- ✓ Second Pre-image resistance
- ✓ Collision resistance

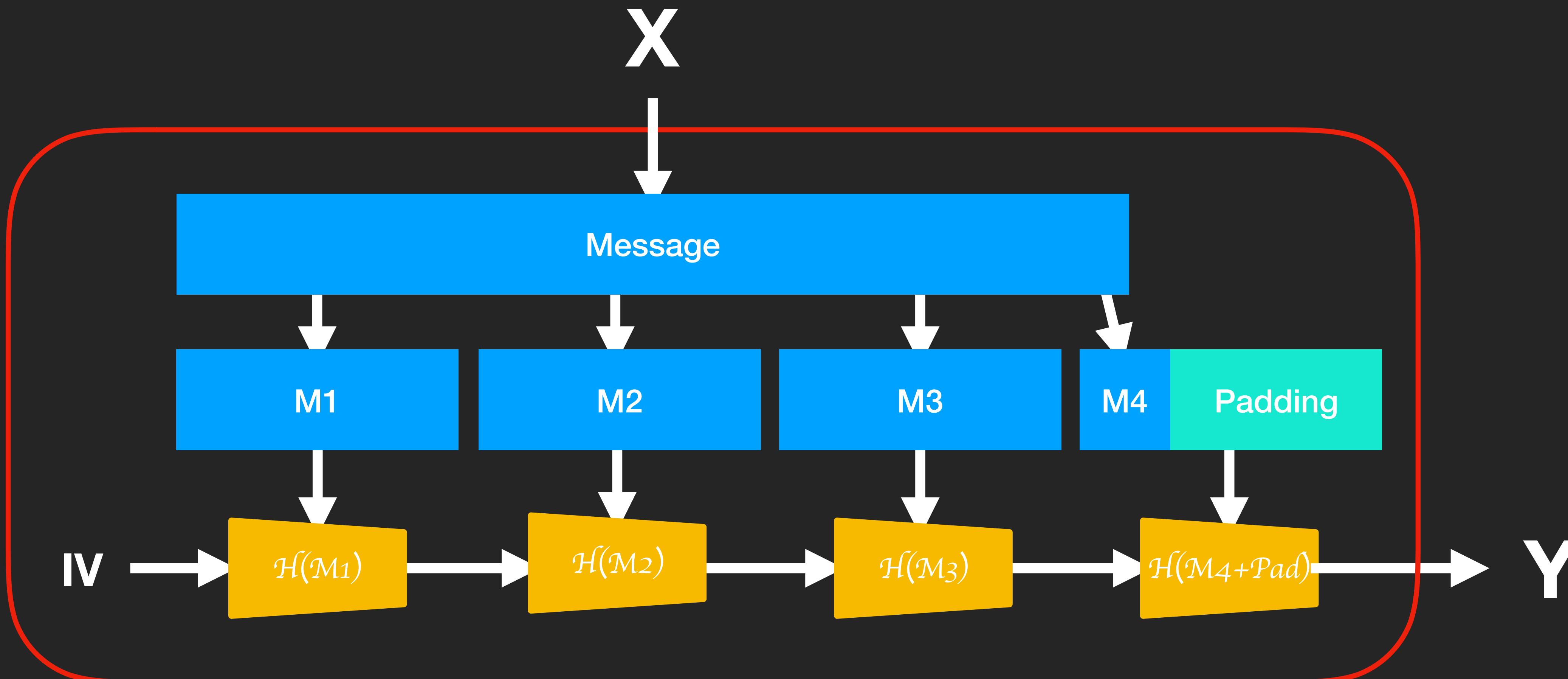


# Message authentication code

# MAC | Message authentication code

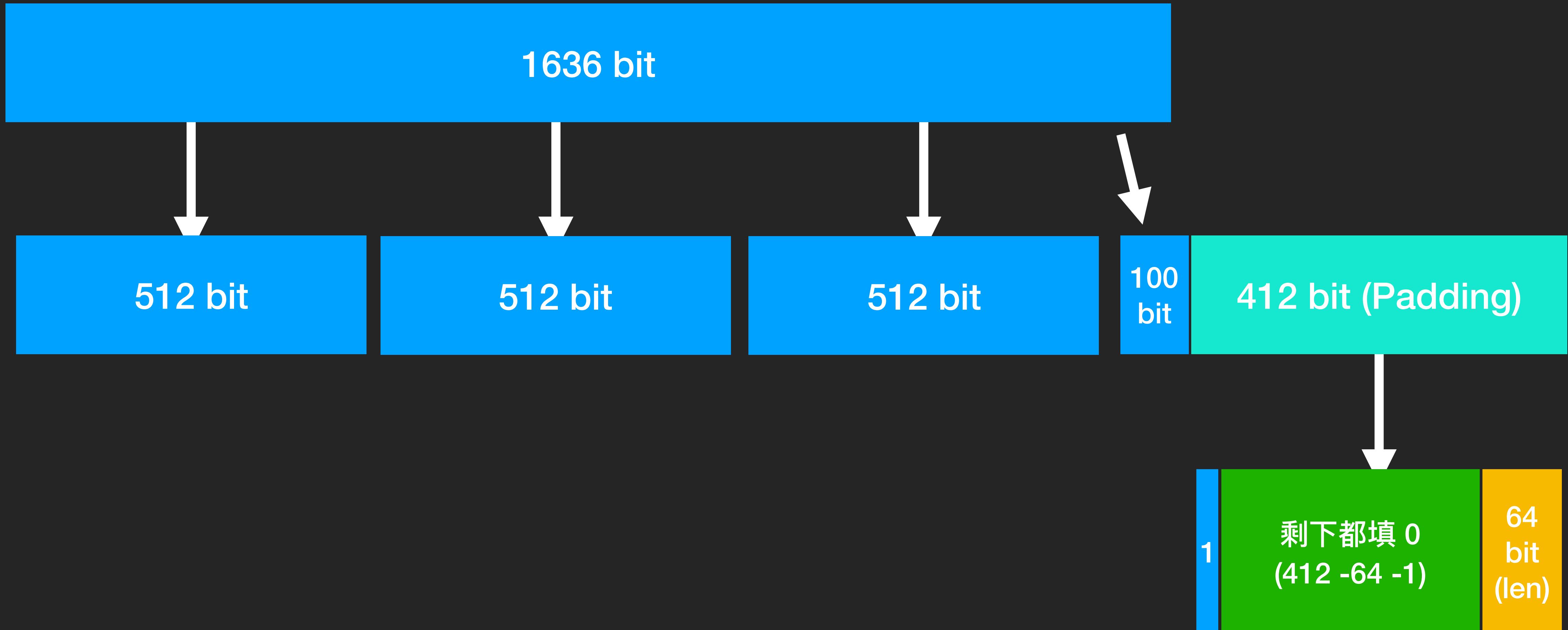
- $\text{MAC}(M) = H(M \parallel K)$  : collision
- $\text{MAC}(M) = H(k \parallel M)$  : Length extension attack

# 長度擴充攻擊 | Length extension attack

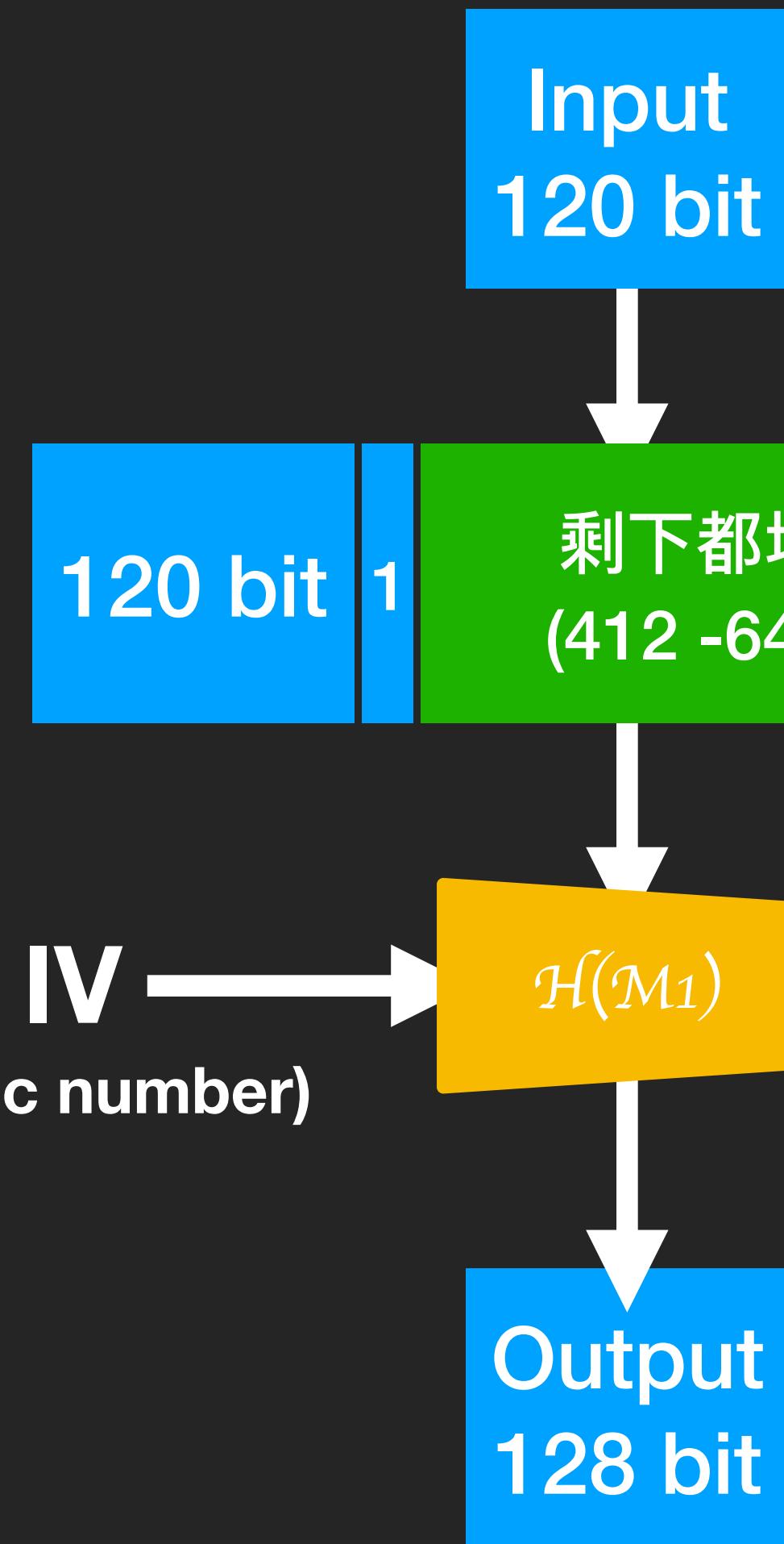


MD5, SHA1, SHA2

# 填充 | Padding



# 長度擴充攻擊 | Length extension attack

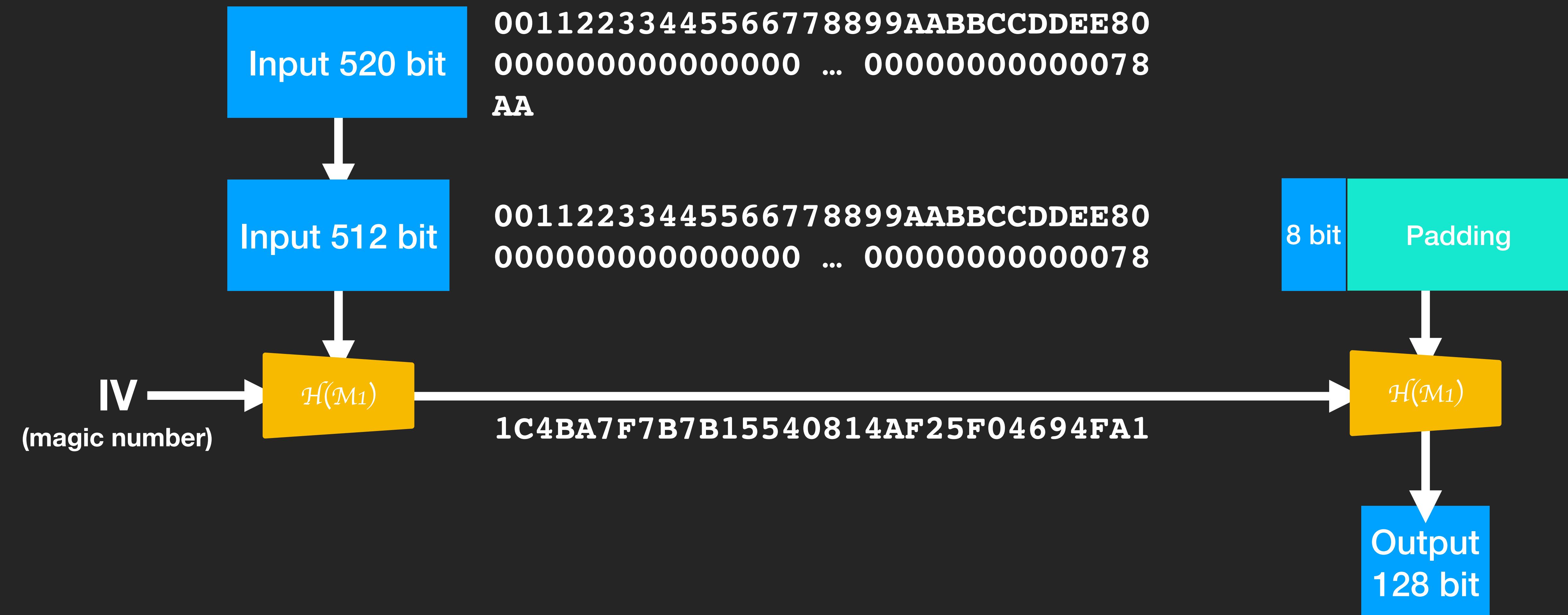


00112233445566778899AABBCCDDEE

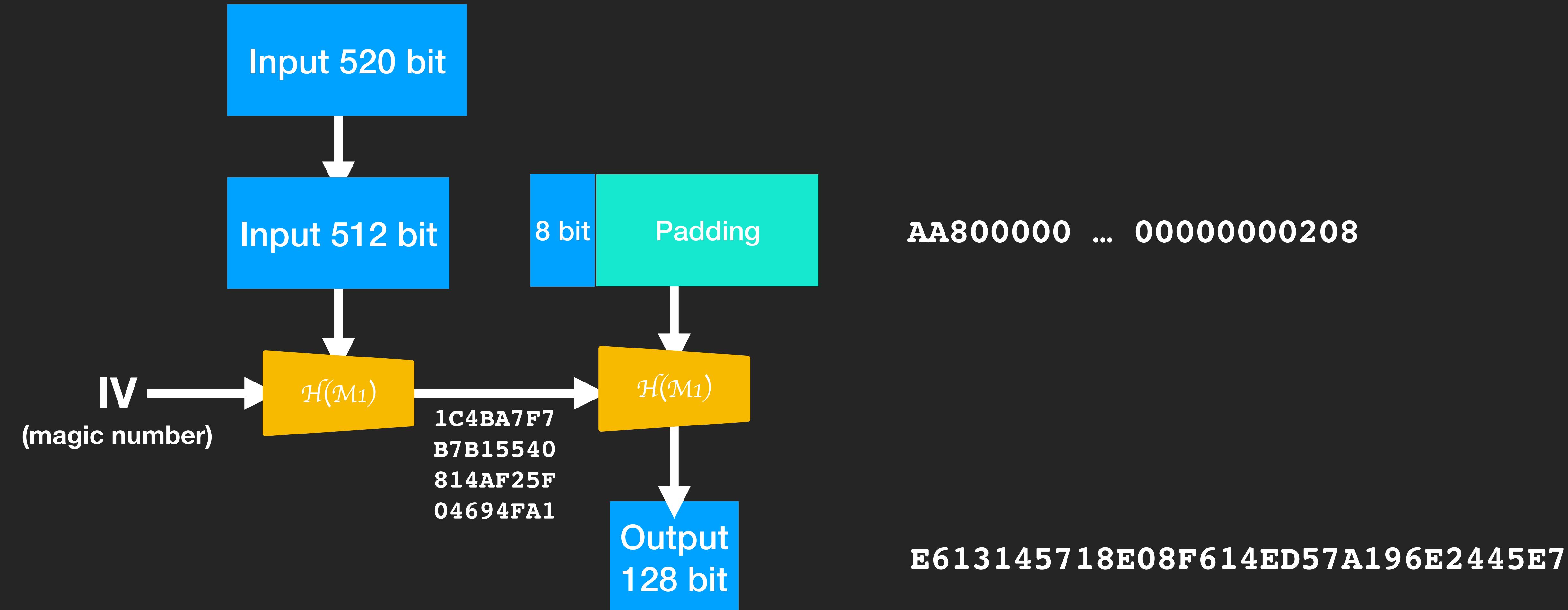
00112233445566778899AABBCCDDEE80  
0000000000000000 ... 00000000000078

1C4BA7F7B7B15540814AF25F04694FA1

# 長度擴充攻擊 | Length extension attack



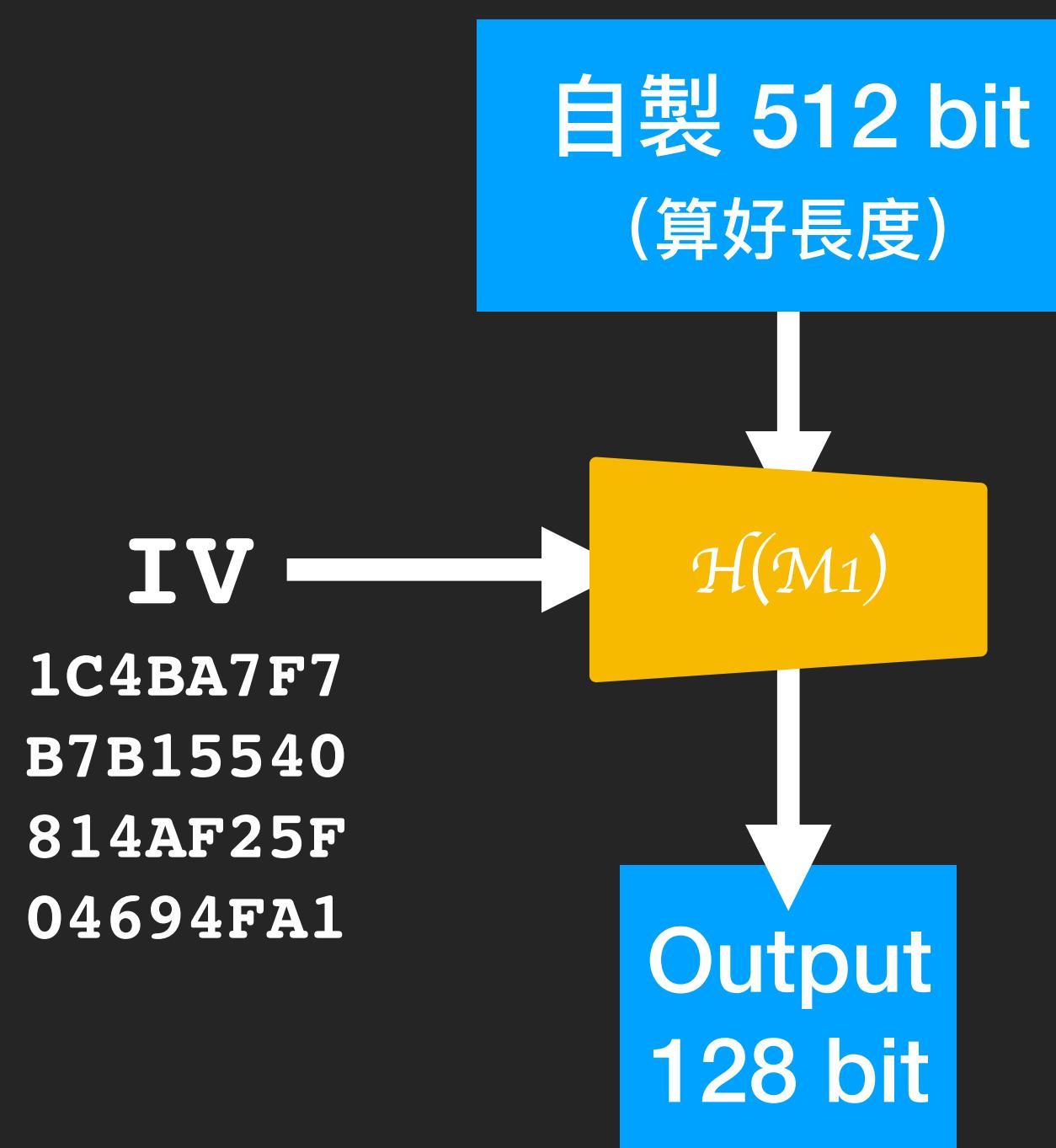
# 長度擴充攻擊 | Length extension attack



# 長度擴充攻擊 | Length extension attack

- 若已知 Hash 值，且可輸入 bytes
- 即可任意加字在後方
- 自行算出其 hash value

AA800000 ... 00000000208



E613145718E08F614ED57A196E2445E7

# HMAC | keyed-hash Message authentication code

- $\text{HMAC}(k, M) = H((k' \oplus \text{opad}) || H(k' \oplus \text{ipad}) || m)$

