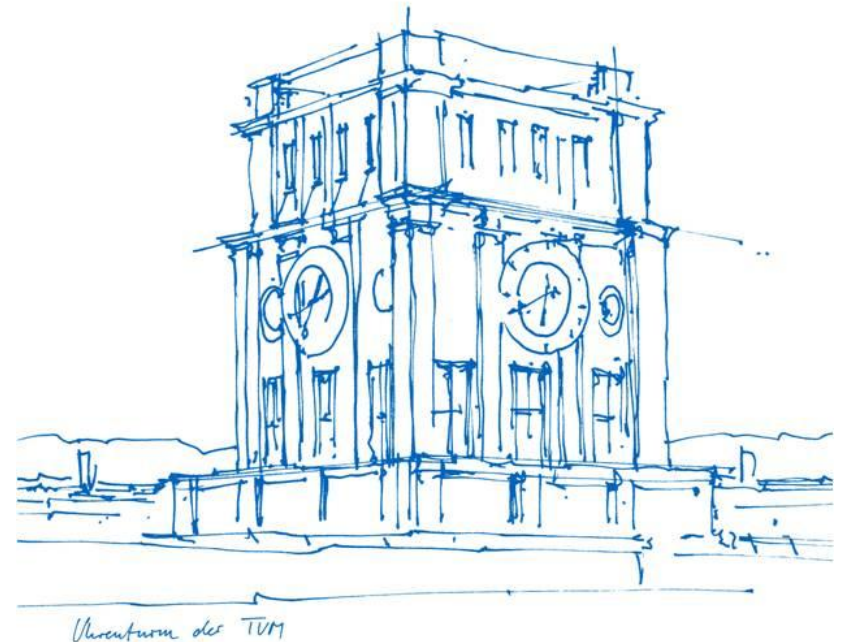


Advanced Deep Learning for Robotics - Final Presentation

Multimodal Sensor Fusion in Differentiable Bayesian Filters

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10.08.2023



Too big? Push it!

Motivation



Taken from [1]

Pushing is hard though ...

- Point of Contact?
- Pushing Angle?
- Material?
- Shape?
- ...

Analytical Modelling is difficult

→ Use data-driven model instead

Problem Statement

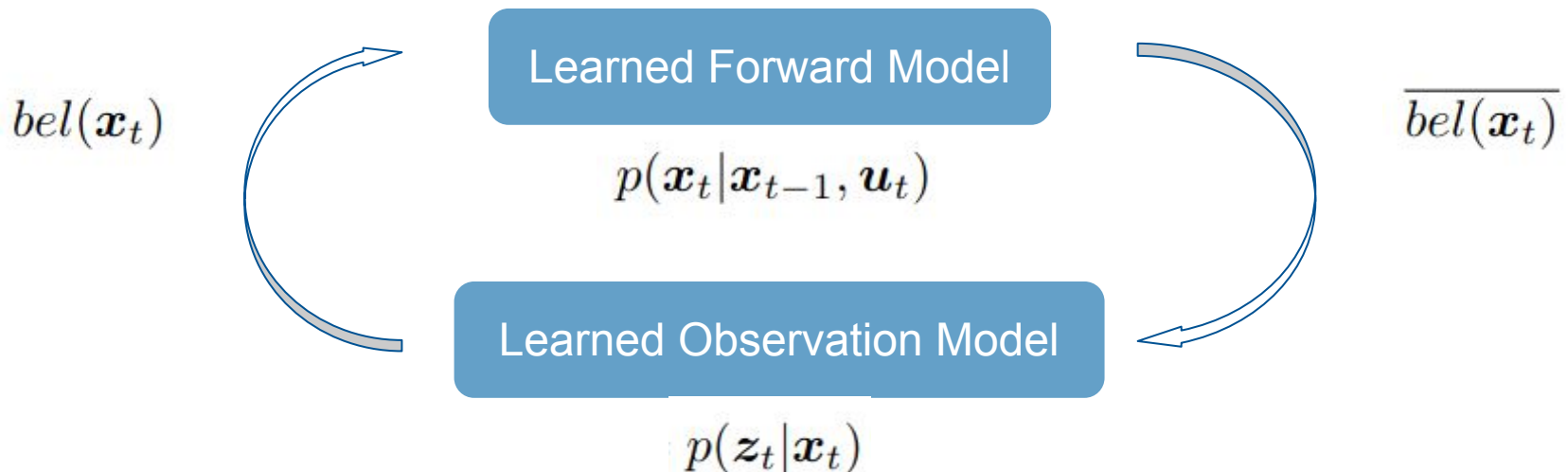
Goal: estimate pose of pushed object

$$bel(\mathbf{x}_t) = p(\mathbf{x}_t | \mathbf{z}_{1:t}, \mathbf{u}_{1:t})$$



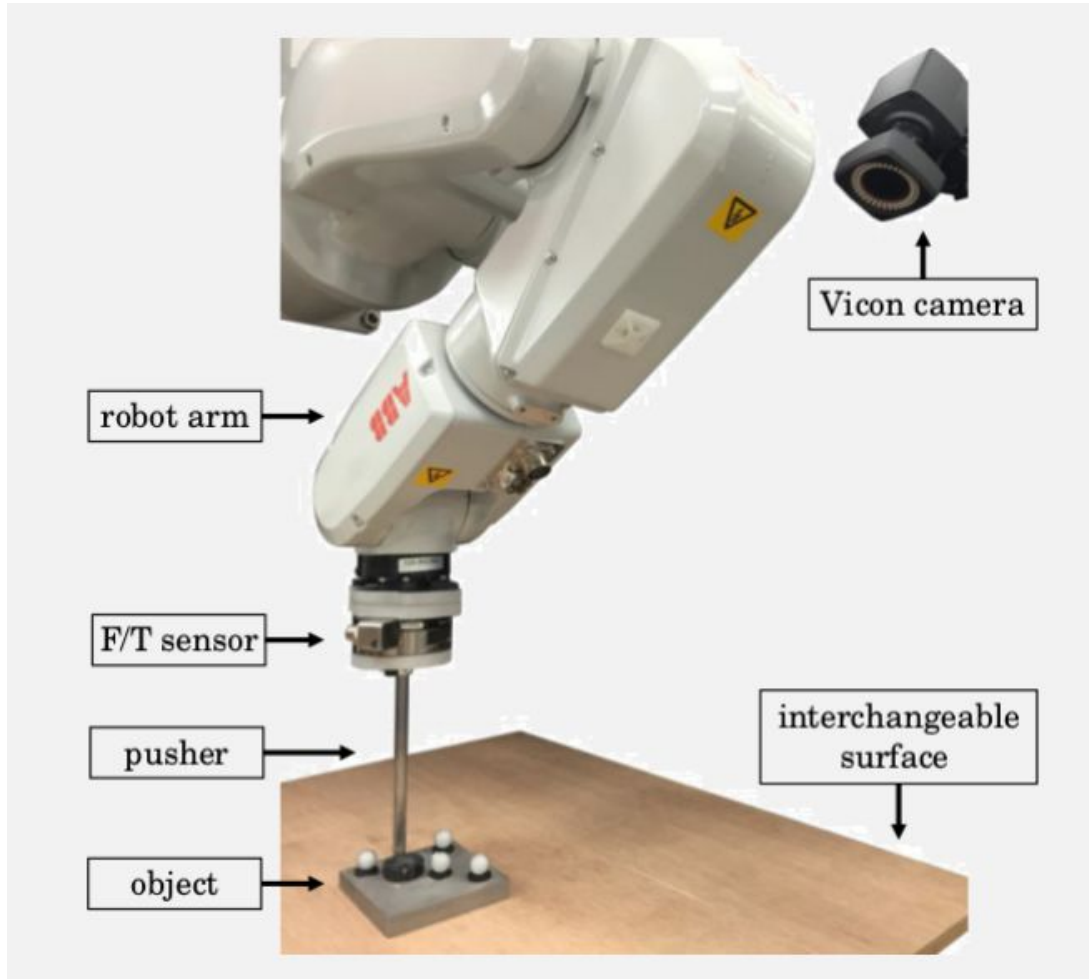
<https://web.mit.edu/mcube//push-dataset/>

Use Structure of Bayes' Filter:



More than a million ways to be pushed TUM

Experimental Setup



<https://web.mit.edu/mcube//push-dataset/>

MIT Push dataset:

- 11 objects
- 4 surface materials
- 250 Hz sampling rate

→ more than a million pushes

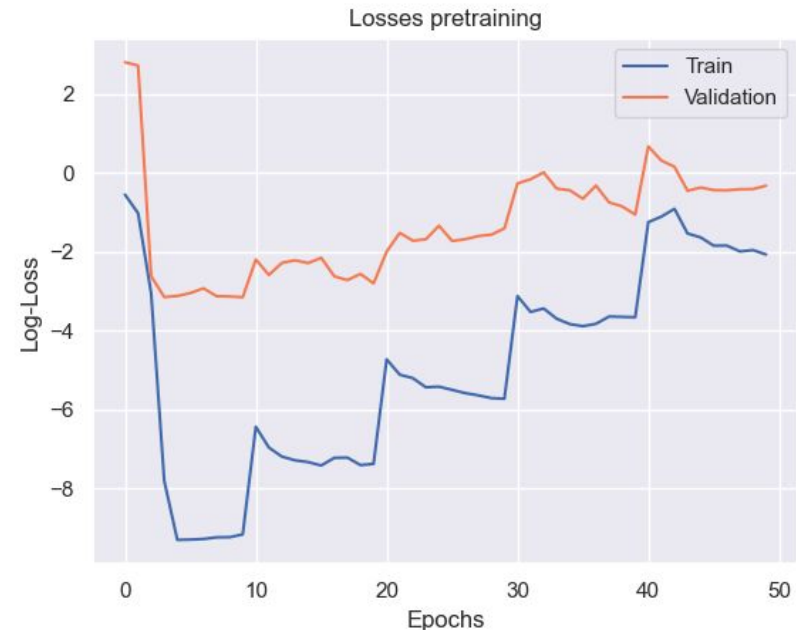
Use subset for training/testing:

- rectangular shape on plywood
- $v = 100 \text{ mm/s}$, $a = 0 \text{ mm/s}^2$
- downsample to 50 Hz

Training the models

Methods

- Pre-Train forward model
 - Minimize pose error over 1, 2, 4, 8 and 16 prediction steps into the future
 - L2-Loss
- Train forward model and observation model end-to-end
 - Use same sequence of steps
 - Serves to finetune forward model together with observation model

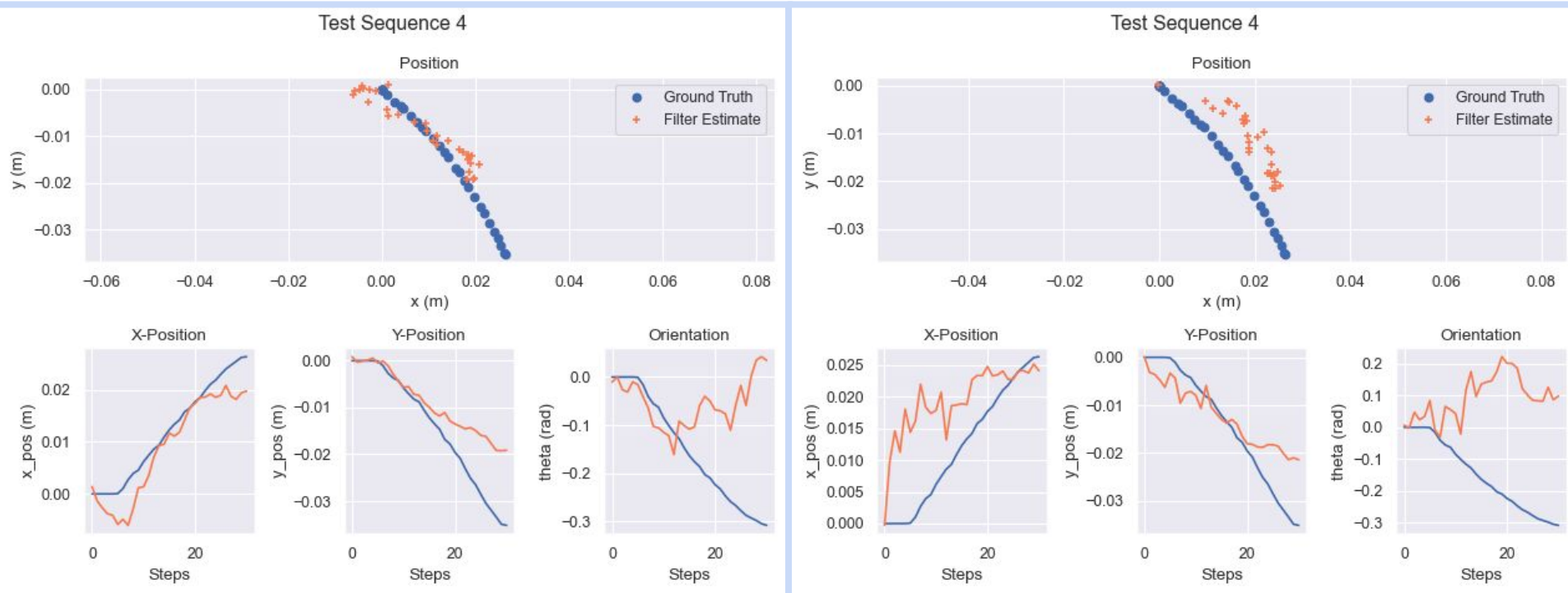


| | | | | |
|---|---|---|---|----|
| 1 | 2 | 4 | 8 | 16 |
|---|---|---|---|----|

Prediction steps into the future

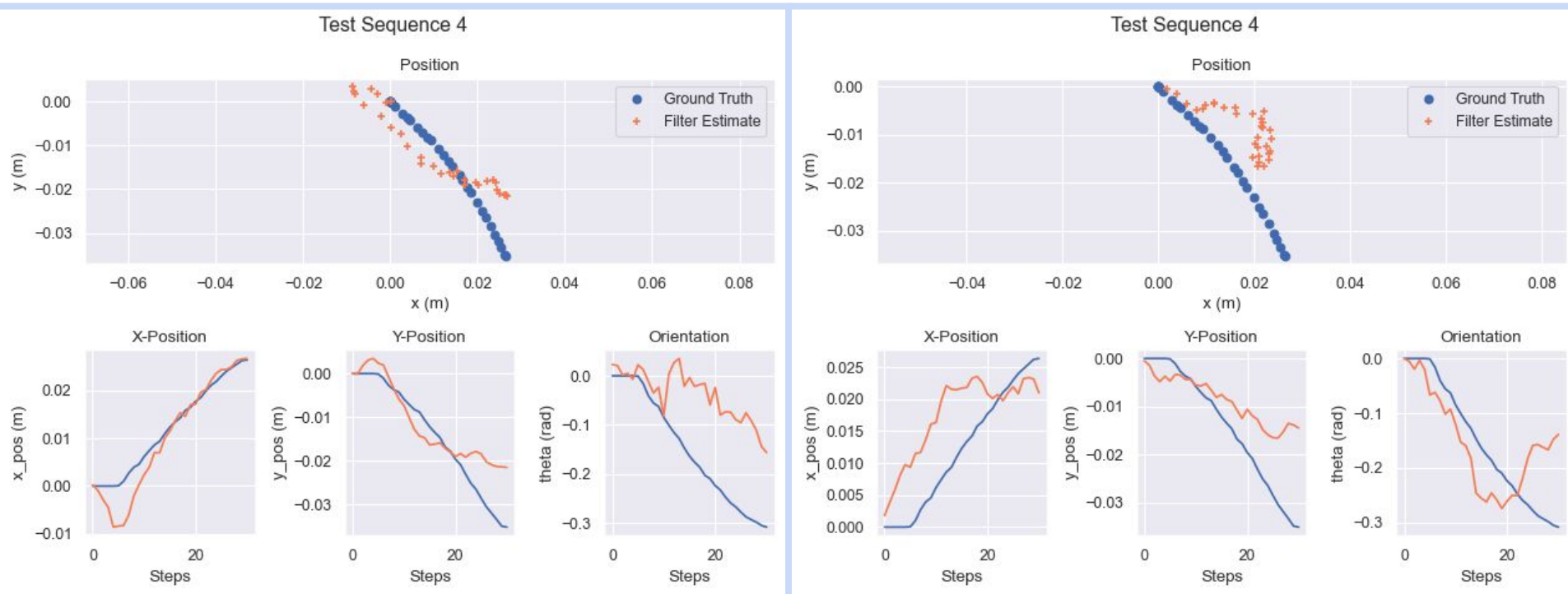
Unimodal Filter Models

Results



| | | |
|---------------|-------------|-------------|
| Forward Model | Pusher pose | Pusher pose |
| Observ. Model | Forces | Images |

Results



| | | |
|---------------|-----------------|----------------------|
| Forward Model | Pusher pose | Pusher pose & Images |
| Observ. Model | Forces & Images | Forces |

→ Informed proposal distribution

Results

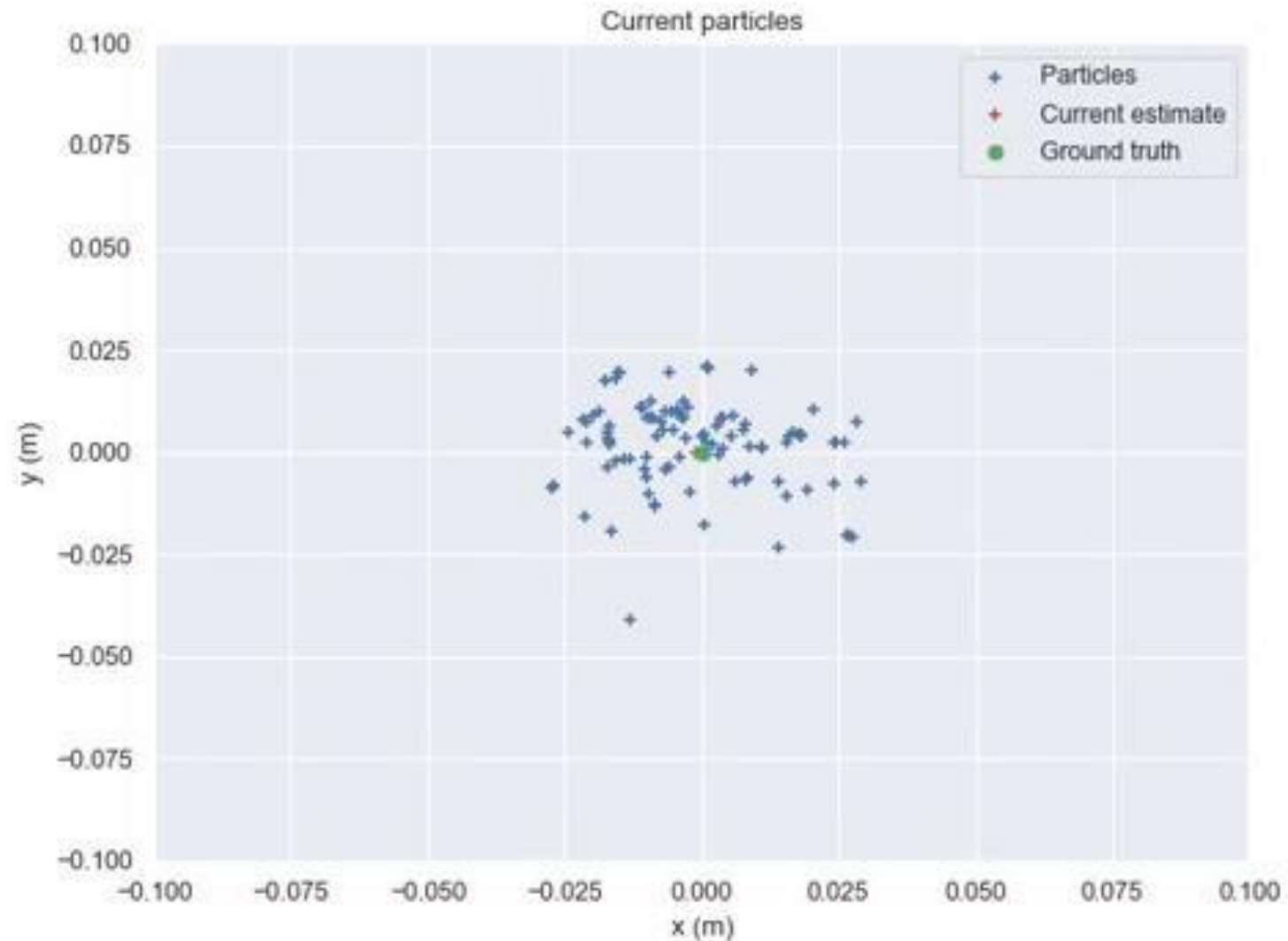
| | | Models | | | |
|---------------------|------------|-------------|-------------|-----------------|-----------------|
| | | only Forces | only Images | Forces & Images | Proposal Images |
| RMSE in [cm/rad] | Pose x | 0.92 | 1.01 | 0.79 | 0.87 |
| | Pose y | 0.79 | 0.77 | 0.79 | 1.15 |
| | Pose theta | 0.24 | 0.24 | 0.26 | 0.23 |
| | Position | 0.86 | 0.90 | 0.79 | 1.02 |

- Test dataset: 10 pushing trajectories
- Perform 3 runs across all test trajectories for each model

→ Average results

How does the filtering look like?

Results



Why has the filter a hard time?

Discussion

- Difficult training
- Resampling makes difference during training
 - Observation model gets better

BUT: Filtering without known process or observation model possible!

→ combining modalities can lead to better results

“Classic” process model and observation model slightly better than a measurement-informed proposal distribution in this pushing scenario.

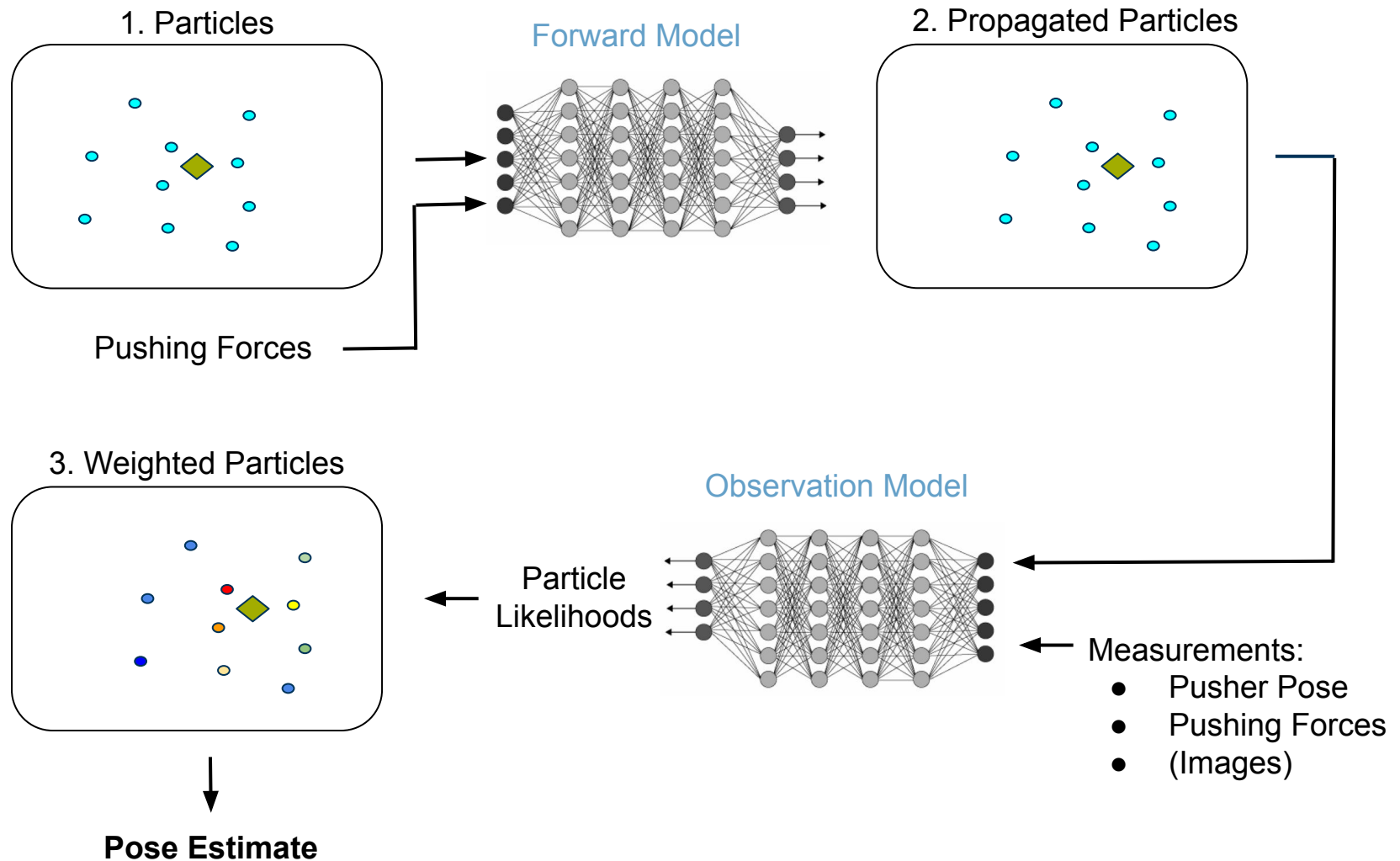
Thank you for your attention!

Questions?

- [1] Mericli, Tekin & Veloso, Manuela & Akin, H. Levent, “Achievable push-manipulation for complex passive mobile objects using past experience”, in 12th International Conference on Autonomous Agents and Multiagent Systems 2013, AAMAS 2013, pp. 71-78.

- [2] K. T. Yu, M. Bauza, N. Fazeli, and A. Rodriguez, “More than a Million Ways to Be Pushed: A High-Fidelity Experimental Data Set of Planar Pushing”, in 2016 IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS), 2016, pp. 30–37.

Methods



Loss end-to-end training

