HOMEWORK: EXERCISE 3 - Space Debris

One of our retired satellites was not properly passivized at end of life, and has suffered an internal explosion that has generated space debris. The orbit of the satellite at the time of explosion was given by: $\zeta p = 350$ km; e = 0.1; $\Omega = 195$ deg; i = 54 deg; $\omega = 235$ deg; $\theta = 20$ deg.

```
In []: # Data:
    zeta_p = 350.0 # km
    e_sat = 0.1
    Omega_sat = deg2rad(195.0) # rad
    inc_sat = deg2rad(54.0) # rad
    omega_sat = deg2rad(235.0) # rad
    theta_sat = deg2rad(20.0) # rad
```

0.3490658503988659

After the explosion, 30 pieces of debris were created with the same initial position r0 as the satellite, but with a dispersion2 in initial velocity v0 that follows a normal distribution with mean equal to the velocity of the satellite, and standard deviation 100 m/s in each direction. The ballistic coefficient of each fragment follows lognormal distribution, with $\mu = \ln(20 \text{ kg/m2})$ and $\sigma = 0.5$.

```
In []:
    using Pkg
# Pkg.activate(".")
Pkg.activate("C:\\Users\\alici\\Desktop\\Julia\\EXERCISE3")
Pkg.instantiate()
Pkg.add(url="https://github.com/AliciaSBa/AstrodynamicsEdu.jl.git")
Pkg.update()

using AstrodynamicsEdu
using LinearAlgebra
using DifferentialEquations
```

We want to study how the orbits of the cloud of debris evolve in time, ignoring the possibility that they may subsequently collide among themselves.

0.5

(a) Code a function $[v,bc] = \explosion(mu_v,sigma_v,mu_bc,sigma_bc)$ that generates the (3 x N) array v and the (1 x N) array bc with the initial velocities (in km/s) and the ballistic coefficients (in kg/m2) of N pieces of debris, with distribution parameters mu_v and $sigma_v$ for the velocity and mu_bc , $sigma_bc$ for the mass as described above.

```
In [ ]: using Random
        # Set the random number generator's seed to 0, to ensure that subsequent runs of the
            # code produce the same random numbers
        Random.seed!(0)
        rng = Random.MersenneTwister(1234)
        # Function to calculate velocity and Bc of each piece
        function explosion(mu_v, sigma_v, mu_bc, sigma_bc)
            N = 30
            v = zeros(3, N)
            bc = zeros(1, N)
            # Generate 3 normal distributions (1 per velocity component)
            for i in 1:3
                for j in 1:N
                    u1 = rand()
                    u2 = rand()
                    z1 = sqrt(-2*log(u1))*cos(2*pi*u2)
                    v[i, j] = mu_v[i] + z1*sigma_v
                end
            end
            # Obtain the Ballistic coefficients lognormal distribution
            # First calculate the mean and variance of the underlying normal distribution
            mu = log(mu_bc^2/sqrt(sigma_bc^2 + mu_bc^2))
            sigma = sqrt(log(1 + (sigma_bc/mu_bc)^2))
            # Generate N random samples from the log-normal distribution with the
                #given mean and standard deviation
            bc[1, :] = (exp.(mu .+ sigma .* randn(N,1))).*10^6 # kg/km^2
            return v, bc
        end
        v0,Bc = explosion(mu_v,sigma_v,mu_bc,sigma_bc)
```

```
println("Velocity of each piece: ",v0, " km/s")
println("Ballistic coefficient of each piece: ",Bc, " kg/km^2")
```

Velocity of each piece: [-7.6629393269444925 -7.738283858976623 -7.7173204909554585 -7.8474809 35733069 -7.630070452467509 -7.696254727298384 -7.87221879201388 -7.676887194957834 -7.7420593 7295483539 -7.838986571520096 -7.736517678641874 -7.916577725083215 -7.650507326615872 -7.8256 71641091026 -7.723903408710842 -7.765523239448662 -7.800280797947573 -7.940712435740529 -7.898 833678652749 -7.711711070725511 -7.859423467230367 -7.764918705014169 -7.823957734116187 -7.78 2450204588986 -8.027895560280653; -0.5734555253366086 -0.6595586156075784 -0.7092307321905793 $-0.5822622184572072 \ -0.7054408539185247 \ -0.6944872946529371 \ -0.8006808170375868 \ -0.69404460114$ 82864 -0.6406423646571583 -0.7696529728107184 -0.7592531668273151 -0.7473968976855457 -0.84392 77347424528 -0.5720234645409044 -0.6265175158026375 -0.8091882834222964 -0.7070338923337296 -0.7579143749824253 -0.8648002902894655 -0.5984475371268543 -0.7279945827555802 -0.649923291587 6587 -0.6183411034893357 -0.7638676950220178 -0.6000259826109311 -0.5528931755814932 -0.718297 0222515797 -0.7241943206951555 -0.8415146278523714 -0.6207993915686888; -1.7048073120622609 -1.8047212975460851 -1.9357039700353258 -1.8576705596746446 -1.9155328087527639 -1.957638280276 7247 -1.838560129117264 -1.848795356509331 -1.940239090013048 -1.7461330133421722 -1.963524314 1912864 -2.046343227780515 -1.8383746478186571 -2.0104188673213814 -1.9467989258383283 -2.1059 601432223443 -1.7671448500154905 -1.7376846674679445 -1.7424697917613199 -1.908404271681895 -1.8705664377017575 -1.72227449239178 -2.0755429087637385 -1.9088693093331681 -1.92692934683782 7 -1.8576700871589729 -1.9265515390024979 -1.8764807178934508 -1.9452058074777285 -1.808632145 8379022] km/s

Ballistic coefficient of each piece: [2.430723586335961e6 2.9054543372566802e6 3.2582204251140 33e6 2.538867165270325e6 2.071980201351082e6 3.2028641552824564e6 2.7802652379787965e6 2.32590 69977419465e6 2.378518664015541e6 2.189976456388036e6 2.642568213486311e6 2.489284098402383e6 3.035514739874384e6 2.60724299739979re6 3.394098500040479e6 2.7357543505942053e6 2.76407808369 72333e6 2.711509853021118e6 3.8004484831795366e6 2.349247636981357e6 2.4882897989726495e6 2.84 0668652866057e6 2.6552409417419103e6 2.723477406032103e6 3.10251207839299e6 4.353135078049892e 6 3.733188007308912e6 2.1615818428855366e6 3.2582293192650992e6 3.2873022034945018e6] kg/km^2

(b) Implement a function ap = drag_acceleration(zeta, v, bc) that returns the perturbation acceleration vector (in km/s2) due to drag on an object at altitude zeta, with velocity vector v (in km/s) and ballistic coefficient BC. Assume a simple isothermal atmosphere model with scale height H = 50 km and $\rho 0 = 10^-8$ kg/m3 at $\zeta 0 = 100$ km. To avoid issues with the drag acceleration, set it to NaNs when the altitude of the object is below 100 km (this will result in NaNs in the subsequent time integration below, and remove those points from the plots).

The equivalent equation in the AstrodynamicsEdu library would be: ap_drag = drag_acceleration(alt,v,Bc)

(c) Implement a function ap = J2_acceleration(r) that returns the perturbation acceleration vector (in km/s2) due to the J2 coefficient of the non-sphericity of the Earth on an object with position vector r in ECI (in km).

The equivalent equation in the AstrodynamicsEdu library would be: ap J2 = J2 acceleration(r)

(d) Establish a Cowell propagator $[r,v] = cowell(r0,v0,bc,t,flag_drag,flag_J2)$ that integrates the trajectory of multiple objects, with (3 x N) arrays r0 and v0 giving their initial positions and velocities. Use ode45 (with the right settings!) to perform the integration for each object. The vector t, of length M, is the vector of time instants at which the outputs must be provided. The outputs r and v are (3 x N x M) arrays with the integration results for each object. flag drag and flag J2 are Booleans that activate the corresponding perturbations when true.

This function exists in the AstrodynamicsEdu library by the same name: $r,v = cowell(r0, v0, bc, t, flag_drag, flag_J2)$, the only difference is that it does not use the ode45, but instead the

Differential Equations and the Ordinary Diffeq package to integrate the ODE. The flags must be equalt to either true or false.

(e) Simulate the trajectories of the cloud of debris for 6 months (1) without perturbations (2) with the drag perturbation and (3) with both perturbations. For each case, generate plots of (i) perigee and apogee altitudes ζp , ζa vs orbital period τ (Gabbard plot), (ii) e vs a, and (iii) Ω vs a for the state of the cloud of debris on t = 0. Using different colors, overlay the state of the cloud of debris every 7 days afterward, up to 6 months. Discuss your results.

We have 3 different cases for which we have to simulate the cloud of debris:

Case 1: Without perturbations

Case 2: With the drag pertubation

Case 3: With both the drag and the J2 perturbation

This will be done by using the cowell method to propagate the trajectories of the cloud of debris of each case.

```
In [ ]: # Time span (6 months)
        M = 26
        t_final = 6*30*24*60*60 # s
        t = range(0.0, t_final, M) # s
        t = collect(t)
        # Case 1: Without perturbations
        flag_drag = false
        flag_J2 = false
        r_c1 = zeros(3,M,N)
        v_c1 = zeros(3,M,N)
        for i=1:N
            v = v0[:,i]
            r_c1[:,:,i], v_c1[:,:,i] = cowell(r_0.c0, v_0, Bc[i], t, flag_drag, flag_J2)
        end
        # Case 2: With Drag perturbation
        flag_drag = true
        flag_J2 = false
        r c2 = zeros(3,M,N)
        v_c2 = zeros(3,M,N)
        for i=1:N
            v_0 = v0[:,i]
            r_c2[:,:,i], v_c2[:,:,i] = cowell(r_0.c0, v_0, Bc[i], t, flag_drag, flag_J2)
        end
        # Case 3: With both perturbations
        flag_drag = true
        flag_J2 = true
        r_c3 = zeros(3,M,N)
        v c3 = zeros(3,M,N)
        for i=1:N
            v = v0[:,i]
            r_c3[:,:,i], v_c3[:,:,i] = cowell(r_0.c0, v_0, Bc[i], t, flag_drag, flag_J2)
        end
```

```
In [ ]: #Predifine the arrays
        a1 = zeros(M,N)
        e1 = zeros(M,N)
        RAAN1 = zeros(M,N)
        hp1 = zeros(M,N)
        ha1 = zeros(M,N)
        tau1 = zeros(M,N)
        a2 = zeros(M,N)
        e2 = zeros(M,N)
        RAAN2 = zeros(M,N)
        hp2 = zeros(M,N)
        ha2 = zeros(M,N)
        tau2 = zeros(M,N)
        a3 = zeros(M,N)
        e3 = zeros(M,N)
        RAAN3 = zeros(M,N)
        hp3 = zeros(M,N)
        ha3 = zeros(M,N)
        tau3 = zeros(M,N)
        for j=1:N
            for i=1:M
                 # Case 1 (no perturbations)
                 coe1 = stateVector_to_COE(MyStateVector(MyVector(r_c1[:,i,j]),
                                                 MyVector(v_c1[:,i,j])),mu_Earth)
                 a1[i,j] = coe1.a
                 e1[i,j] = coe1.e
                 RAAN1[i,j] = coe1.RAAN
                 hp1[i,j] = coe1.a * (1 - coe1.e) - R_Earth
                 ha1[i,j] = coe1.a * (1 + coe1.e) - R_Earth
                tau1[i,j] = 2*pi*sqrt(coe1.a^3/mu_Earth)
                 # Case 2 (drag perturbation)
                 coe2 = stateVector_to_COE(MyStateVector(MyVector(r_c2[:,i,j]),
                                                 MyVector(v_c2[:,i,j])),mu_Earth)
                 a2[i,j] = coe2.a
                 e2[i,j] = coe2.e
                 RAAN2[i,j] = coe2.RAAN
                 if coe2.a < 0</pre>
                     tau2[i,j] = NaN
                     hp2[i,j] = NaN
                     ha2[i,j] = NaN
                 else
                     tau2[i,j] = 2*pi*sqrt(coe2.a^3/mu_Earth)
                     hp2[i,j] = coe2.a * (1 - coe2.e) - R_Earth
                     ha2[i,j] = coe2.a * (1 + coe2.e) - R_Earth
                 # Case 3 (drag and J2 perturbations)
                 coe3 = stateVector_to_COE(MyStateVector(MyVector(r_c3[:,i,j]),
                                                 MyVector(v_c3[:,i,j])),mu_Earth)
                 a3[i,j] = coe3.a
                 e3[i,j] = coe3.e
                 RAAN3[i,j] = coe3.RAAN
                 if coe3.a < 0</pre>
                     tau3[i,j] = NaN
                     hp3[i,j] = NaN
                     ha3[i,j] = NaN
                 else
                     tau3[i,j] = 2*pi*sqrt(coe3.a^3/mu_Earth)
                     hp3[i,j] = a3[i,j] * (1 - e3[i,j]) - R_Earth
                     ha3[i,j] = a3[i,j] * (1 + e3[i,j]) - R_Earth
                 end
            end
```

```
end
 n0 = sqrt(mu_Earth/a_sat^3)
 tau = 2*pi/n0
 t_period = t/tau
26-element Vector{Float64}:
   0.0
  96.860828501153
 193.721657002306
  290.582485503459
  387.443314004612
 484.30414250576496
 581.164971006918
 678.025799508071
 774.886628009224
 871.747456510377
1646.634084519601
1743.494913020754
1840.355741521907
1937.2165700230598
2034.0773985242129
2130.938227025366
2227.7990555265187
2324.659884027672
2421.520712528825
```

Now, in order to be able to intepret the results we are going to generate the following plots for each case:

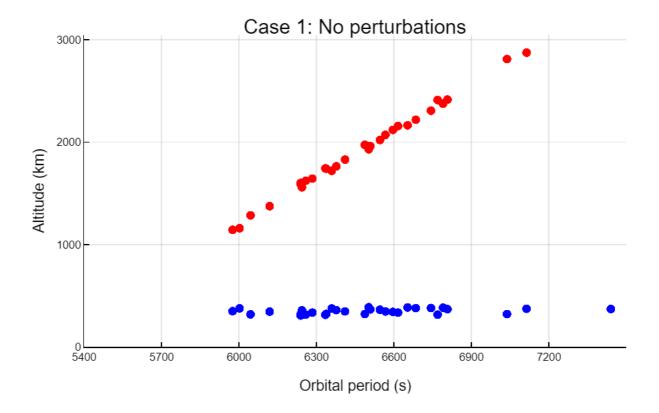
- (i) perigee and apogee altitudes ζp , ζa vs orbital period τ (Gabbard plot)
- (ii) e vs a
- (iii) Ω vs a

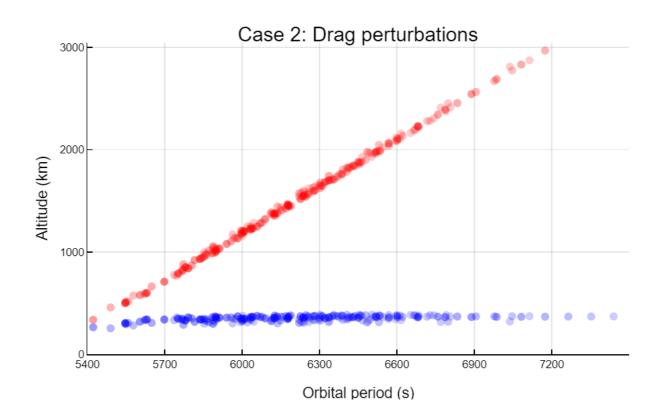
For (i), the apogee is in red and the perigee altitude in blue, and the scatter points become more faded with time. Where for (ii) and (iii), each color represents a different piece of debris, and they are more faded as more time has passed. This way, the later states of space debris are the more faded points, and we can see their evolution.

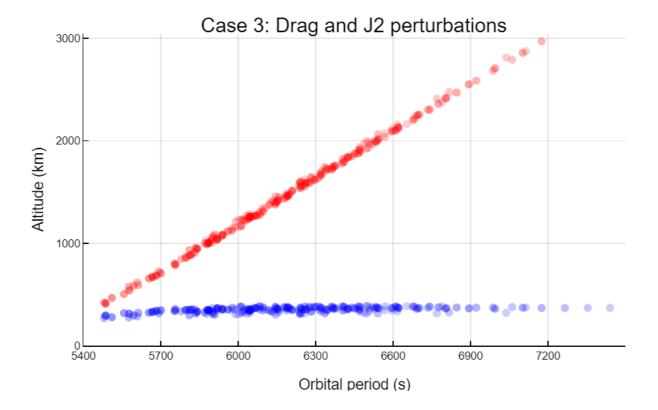
```
using Plots
In [ ]:
        plotly()
        # 1. Gavvard plots
        function plot Gavvard(tau,ha,hp)
            # Define the color gradient
            function fade_colorBlue(alpha)
                 RGBA(0, 0, 1, alpha)
            end
            function fade_colorRed(alpha)
                 RGBA(1, 0, 0, alpha)
            end
            # Calculate the alpha values for each point
            alphas = LinRange(0.2, 1, length(tau))
            # Apogee altitude
            scatter!(tau,ha,label="ha",color=fade_colorRed.(alphas), markerstrokewidth=0,
                             legend=false, xlims=(5400,7500), ylims=(0,3050))
```

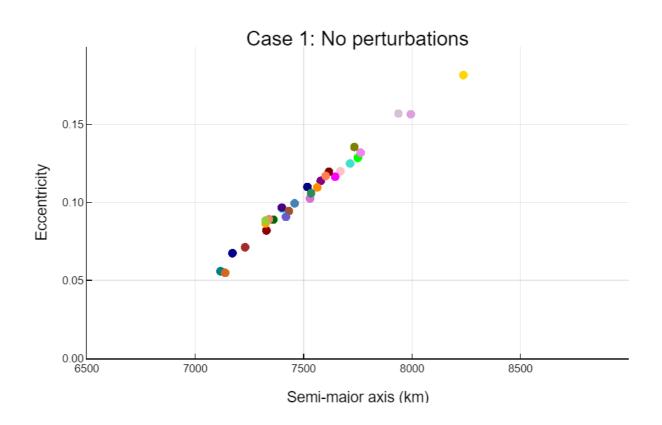
```
# Perigee altitude
    scatter!(tau,hp,label="hp",color = fade_colorBlue.(alphas), markerstrokewidth=0,
                        legend = false, xlims=(5400,7500), ylims=(0,3050))
    xlabel!("Orbital period (s)")
    ylabel!("Altitude (km)")
end
figure1 = plot()
for i = 1:N
    title!(figure1, "Case 1: No perturbations")
    plot_Gavvard(tau1[:,i],ha1[:,i],hp1[:,i])
end
display(figure1)
figure2 = plot()
for i = 1:N
    title!(figure2, "Case 2: Drag perturbations")
    plot_Gavvard(tau2[:,i],ha2[:,i],hp2[:,i])
end
display(figure2)
figure3 = plot()
for i = 1:N
    title!(figure3, "Case 3: Drag and J2 perturbations")
    plot_Gavvard(tau3[:,i],ha3[:,i],hp3[:,i])
end
display(figure3)
# Define N different colors
colors = [:teal, :darkred, :darkgreen, :purple, :darkblue, :orange, :pink, :brown, :cyan,
          :magenta, :gold, :indigo, :lime, :olive, :maroon, :navy, :turquoise, :chocolate,
          :orchid, :salmon, :sienna, :slateblue, :thistle, :violet, :yellowgreen, :coral,
          :steelblue, :darkorange, :seagreen, :plum]
rgb_colors = [ColorTypes.color(string(name)) for name in colors]
# 2. e vs. a pLot
function plot_e_vs_a(a,e,colorVal)
    # Define the color gradient
    function fade_color(colorVal,alpha)
        RGBA(colorVal, alpha)
    end
    # Calculate the alpha values for each point
    alphas = LinRange(0.2, 1, length(a))
    scatter!(a,e, legend=false, xlims=(6500,9000), ylims=(0,0.2),
                    color = fade color.(colorVal, alphas), markerstrokewidth=0)
    xlabel!("Semi-major axis (km)")
    ylabel!("Eccentricity")
end
figure4 = plot()
for i = 1:N
   title!(figure4, "Case 1: No perturbations")
    plot_e_vs_a(a1[:,i],e1[:,i], rgb_colors[i])
display(figure4)
figure5 = plot()
for i = 1:N
   title!(figure5, "Case 2: Drag perturbations")
    plot_e_vs_a(a2[:,i],e2[:,i], rgb_colors[i])
```

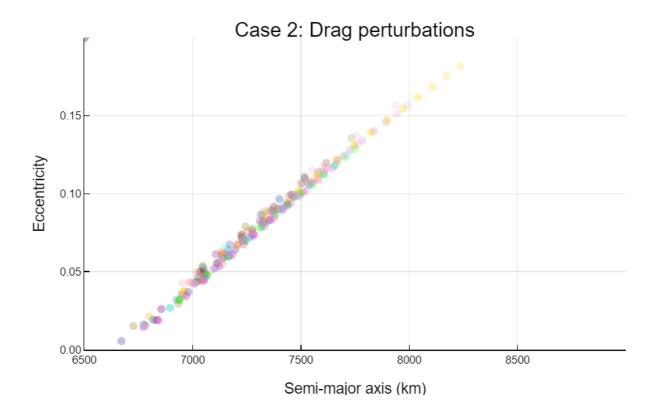
```
end
display(figure5)
figure6 = plot()
for i = 1:N
   title!(figure6, "Case 3: Drag and J2 perturbations")
   plot_e_vs_a(a3[:,i],e3[:,i], rgb_colors[i])
end
display(figure6)
# 3. RAAN vs. a plot
function plot_RAAN_vs_a(a,RAAN,colorVal)
    # Define the color gradient
    function fade_color(colorVal,alpha)
        RGBA(colorVal, alpha)
    end
    # Calculate the alpha values for each point
    alphas = LinRange(0.2, 1, length(a))
    scatter!(a,RAAN, legend=false, xlims = (6500,8000), markerstrokewidth=0,
                                    color = fade_color.(colorVal, alphas))
    xlabel!("Semi-major axis (km)")
   ylabel!("RAAN (rad)")
end
figure7 = plot()
for i = 1:N
    title!(figure7, "Case 1: No perturbations")
    plot_RAAN_vs_a(a1[:,i],RAAN1[:,i],rgb_colors[i])
end
display(figure7)
figure8 = plot()
for i = 1:N
    title!(figure8, "Case 2: Drag perturbations")
    plot_RAAN_vs_a(a2[:,i],RAAN2[:,i],rgb_colors[i])
end
display(figure8)
figure9 = plot()
for i = 1:N
    title!(figure9, "Case 3: Drag and J2 perturbations")
    plot_RAAN_vs_a(a3[:,i],RAAN3[:,i],rgb_colors[i])
end
display(figure9)
```

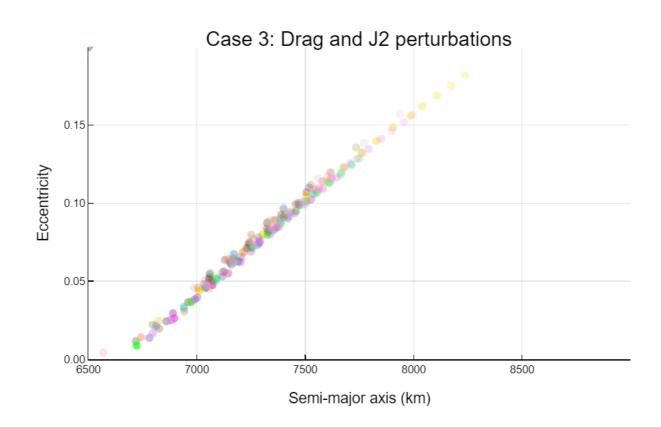


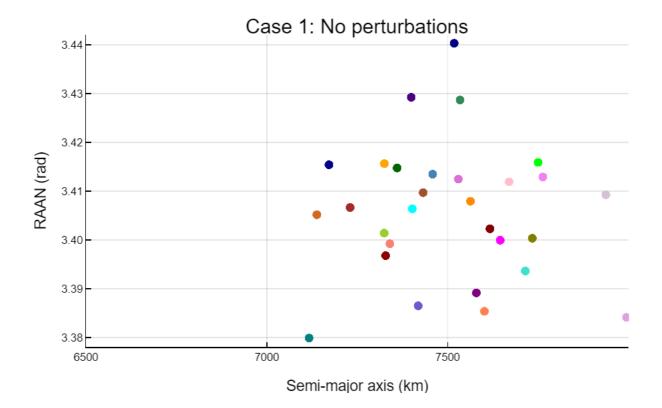


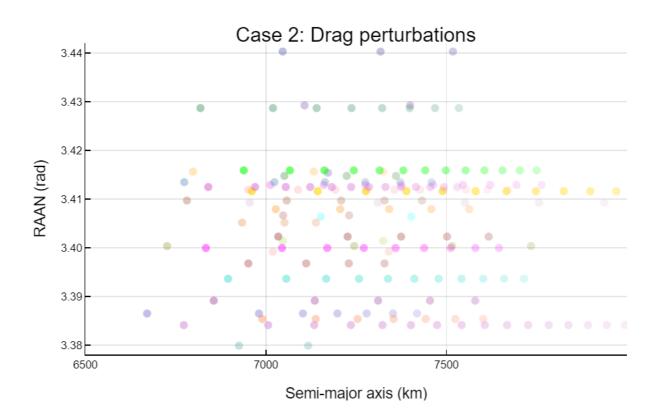


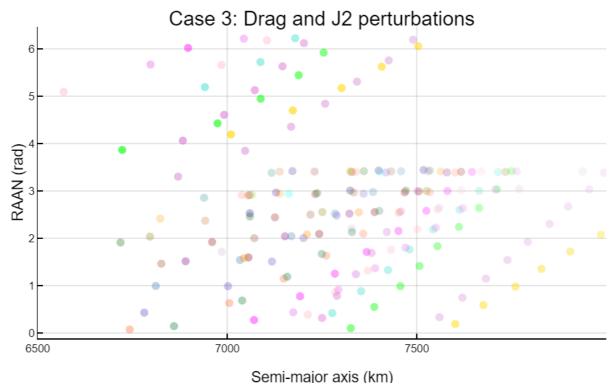












As we can see from the plots:

Case 1: No perturbations result in constant orbital altitudes and period for each fragment. The eccentricity and semi-major axis remain constant. It also results in constant values for both RAAN and semi-major axis.

Case 2: Atmospheric drag causes the orbital period to decrease over time. Perigee altitudes remain constant, while apogee altitudes decrease, leading to the reduction in the period. The rate of loss of eccentricity per kilometer of semi-major axis is constant due to atmospheric drag. The relationship between eccentricity and semi-major axis is not linear but inversely proportional. The drag circularizes the orbit. Atmospheric drag causes variations in the semi-major axis while keeping the RAAN constant. Only parameters within the orbital plane are affected by time variations.

Case 3: Drag and Earth's oblateness perturbations cause both apogee and perigee altitudes to decrease over time, resulting in a decrease in the orbital period. The decrease in apogee altitude is more abrupt due to the combined perturbations, while perigee altitude is affected only by Earth's oblateness. The relationship between eccentricity and semi-major axis remains inversely proportional. The effect of perturbations (drag and oblateness) is primarily on the semi-major axis, reducing it faster. Both RAAN and semi-major axis decrease over time due to drag and oblateness perturbations. The oblateness perturbation affects the RAAN, leading to its change over time. The rate of change in RAAN is influenced by J2 and (Re / a)^2, with stronger effects for lower altitudes and higher inclinations.

Therefore, the main effect of the drag perturbation is that it decreases the apocenter and circularizes the orbit. Whereas, the main effect of the J2 perturbation is that the RAAN changes, and the eccentricity therefore decreases.