



In Situ Analysis and Visualization with Ascent and ParaView Catalyst

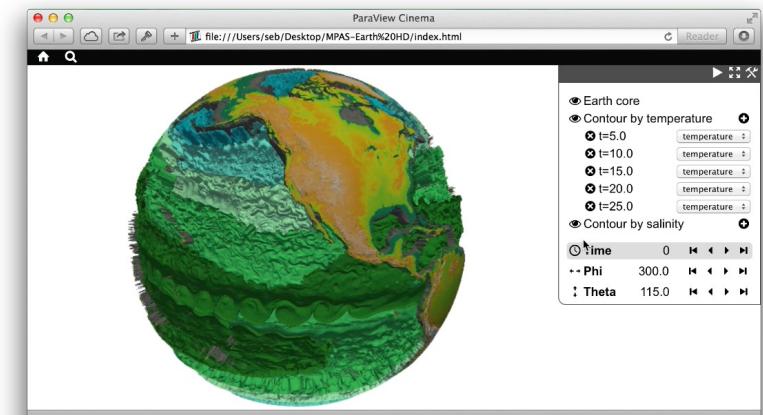
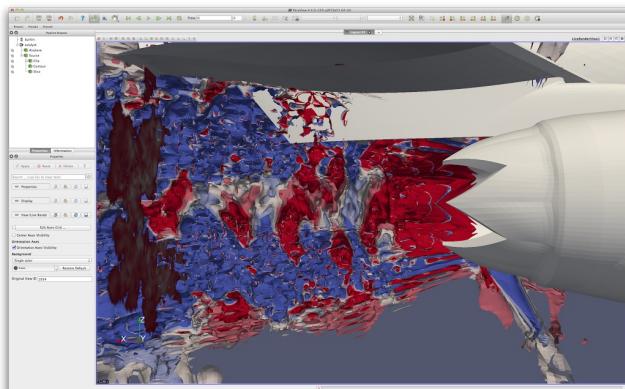
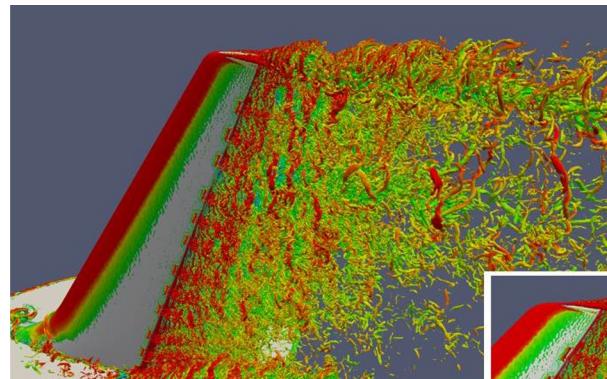
[Catalyst Hands-on]

SC23 Tutorial
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Catalyst



Anatomy of a Catalyst Adaptor

<https://gitlab.kitware.com/paraview/paraview/-/tree/master/Examples/Catalyst2>

- Image Data
- Polygonal
- Polyhedra
- Multimesh
- Multi Channel

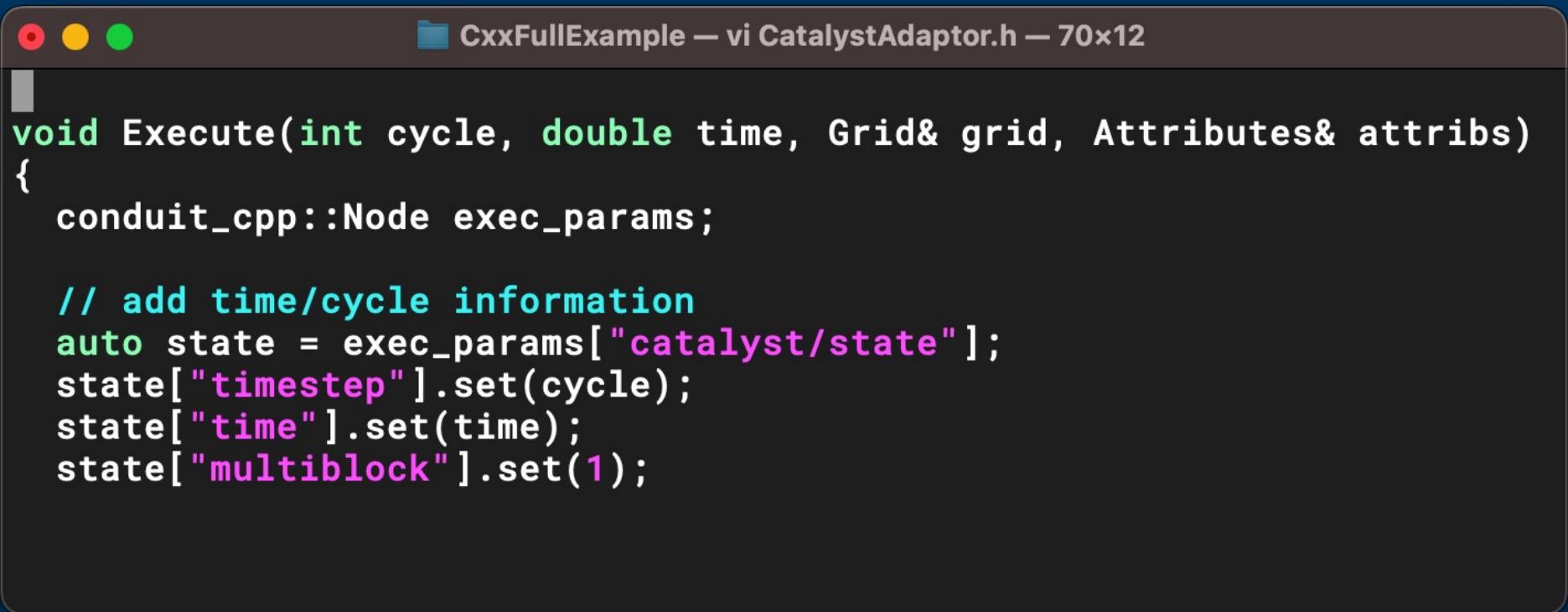
Anatomy of a Catalyst Adaptor

Initialize

```
● ● ● CxxFullExample — vi CatalystAdaptor.h — 84x16
void Initialize(int argc, char* argv[])
{
    conduit_cpp::Node node;
    for (int cc = 1; cc < argc; ++cc)
    {
        node["catalyst/scripts/script" + std::to_string(cc - 1)].set_string(argv[cc]);
    }
    node["catalyst_load/implementation"] = "paraview";
    node["catalyst_load/search_paths/paraview"] = PARAVIEW_IMPL_DIR;
    catalyst_status err = catalyst_initialize(conduit_cpp::c_node(&node));
    if (err != catalyst_status_ok)
    {
        std::cerr << "Failed to initialize Catalyst: " << err << std::endl;
    }
}
```

Anatomy of a Catalyst Adaptor

Execute



A screenshot of a terminal window titled "CxxFullExample — vi CatalystAdaptor.h — 70x12". The window contains C++ code for an "Execute" method. The code uses the Conduit library to handle parameters. It creates a "conduit_cpp::Node" object named "exec_params" and adds time/cycle information to it, including "timestep", "time", and "multiblock" parameters.

```
void Execute(int cycle, double time, Grid& grid, Attributes& attrs)
{
    conduit_cpp::Node exec_params;

    // add time/cycle information
    auto state = exec_params["catalyst/state"];
    state["timestep"].set(cycle);
    state["time"].set(time);
    state["multiblock"].set(1);
```

Anatomy of a Catalyst Adaptor

Execute

```
// Add channels.  
// We only have 1 channel here. Let's name it 'grid'.  
auto channel = exec_params["catalyst/channels/grid"];  
  
// Since this example is using Conduit Mesh Blueprint to define the mesh,  
// we set the channel's type to "mesh".  
channel["type"].set("mesh");  
  
// now create the mesh.  
auto mesh = channel["data"];  
  
// start with coordsets (of course, the sequence is not important, just make  
// it easier to think in this order).  
mesh["coordsets/coords/type"].set("explicit");  
  
mesh["coordsets/coords/values/x"].set_external(  
    grid.GetPointsArray(), grid.GetNumberOfPoints(), /*offset=*/0, /*stride=*/3 * sizeof(double));  
mesh["coordsets/coords/values/y"].set_external(grid.GetPointsArray(), grid.GetNumberOfPoints(),  
    /*offset=*/sizeof(double), /*stride=*/3 * sizeof(double));  
mesh["coordsets/coords/values/z"].set_external(grid.GetPointsArray(), grid.GetNumberOfPoints(),  
    /*offset=*/2 * sizeof(double), /*stride=*/3 * sizeof(double));  
  
// Next, add topology  
mesh["topologies/mesh/type"].set("unstructured");  
mesh["topologies/mesh/coordset"].set("coords");  
mesh["topologies/mesh/elements/shape"].set("hex");  
mesh["topologies/mesh/elements/connectivity"].set_external(  
    grid.GetCellPoints(0), grid.GetNumberOfCells() * 8);
```

Anatomy of a Catalyst Adaptor

Execute

```
● ● ● CxxFullExample — vi CatalystAdaptor.h — 111x27

// Finally, add fields.
auto fields = mesh["fields"];
fields["velocity/association"].set("vertex");
fields["velocity/topology"].set("mesh");
fields["velocity/volume_dependent"].set("false");

// velocity is stored in non-interlaced form (unlike points).
fields["velocity/values/x"].set_external(
    attrbs.GetVelocityArray(), grid.GetNumberOfPoints(), /*offset=*/0);
fields["velocity/values/y"].set_external(attrbs.GetVelocityArray(), grid.GetNumberOfPoints(),
    /*offset=*/grid.GetNumberOfPoints() * sizeof(double));
fields["velocity/values/z"].set_external(attrbs.GetVelocityArray(), grid.GetNumberOfPoints(),
    /*offset=*/grid.GetNumberOfPoints() * sizeof(double) * 2);

// pressure is cell-data.
fields["pressure/association"].set("element");
fields["pressure/topology"].set("mesh");
fields["pressure/volume_dependent"].set("false");
fields["pressure/values"].set_external(attrbs.GetPressureArray(), grid.GetNumberOfCells());

catalyst_status err = catalyst_execute(conduit_cpp::c_node(&exec_params));
if (err != catalyst_status_ok)
{
    std::cerr << "Failed to execute Catalyst: " << err << std::endl;
}
```

Anatomy of a Catalyst Adaptor

Finalize

```
● ○ ● CxxFullExample — vi CatalystAdaptor.h — 71x11

void Finalize()
{
    conduit_cpp::Node node;
    catalyst_status err = catalyst_finalize(conduit_cpp::c_node(&node));
    if (err != catalyst_status_ok)
    {
        std::cerr << "Failed to finalize Catalyst: " << err << std::endl;
    }
}
```

Customizing Catalyst Pipelines

- Build example with Catalyst enabled
- Run example with sample pipeline script
- Modify the script to manipulate the pipeline
- Rerun the example with your new script

ParaView Show & Tell

Follow along!

<https://www.paraview.org/download/>

