

## In Situ Analysis and Visualization with Ascent and ParaView Catalyst

#### [Conduit Mesh Representation Introduction and Hands-on]

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# A heat-diffusion mini-app to demonstrate in-situ visualization with Ascent and Catalyst

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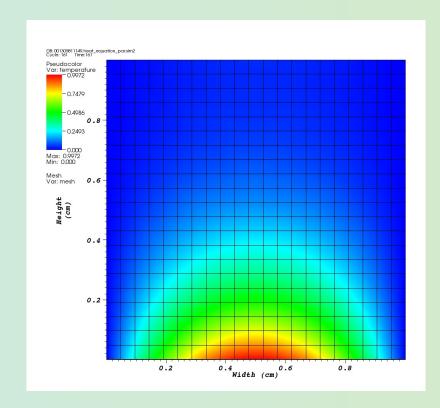
10/20/23

#### Motivations

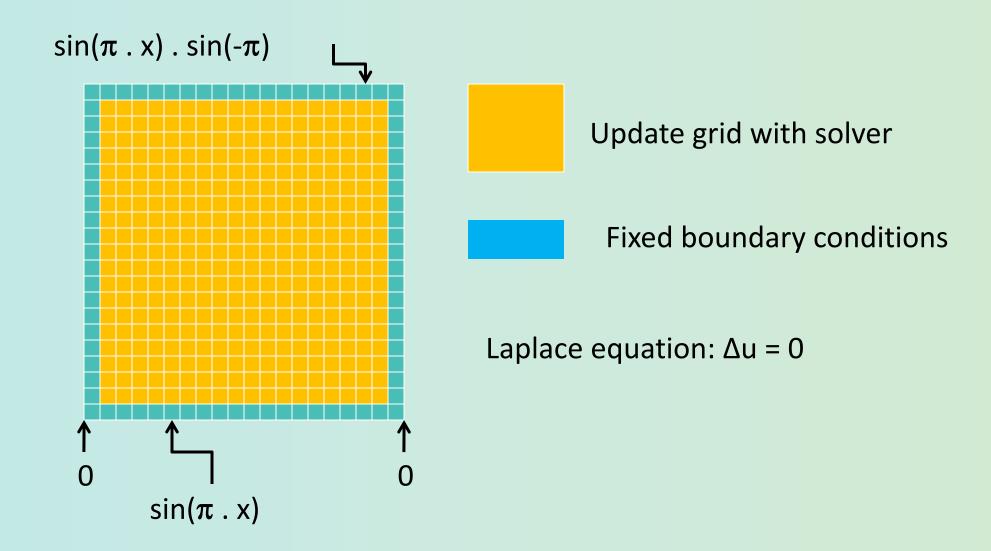
- A simple demonstrator for in-situ couplings based on Conduit + {Ascent, Catalyst}
  - in C++ and Python
  - with MPI (optional)
  - with four different grid types (uniform, rectilinear, structured and unstructured)

#### Assumptions

- This 2D heat-diffusion solver relies on a very simple 5-point stencil to update the nodes of a mesh.
- No focus on computational performance
- A very simple partitioning grid for parallel runs
- The underlying grid points form a <u>uniform, Cartesian grid</u>, defined solely with an **origin**, a fixed **spacing** between points (in X and Y), and a grid **resolution**
- For <u>didactic purposes only</u>, the same grid can also be viewed as:
  - a rectilinear grid (special case with equally spaced grid points along both axis)
  - A structured grid (special case with the points' coordinates explicitly given)
  - An unstructured grid of quadrilateral cells (with an explicit connectivity list)
- The physical global domain is [0.,0.]->[1.,1.]



#### The domain fixed boundary conditions





#### Generic run-time options

```
usage: heat_diffusion_insitu_*.py [-h] [-t TIMESTEPS] [--res RES] [-m {uniform,rectilinear,structured,unstructured} [-n] [-v]
```

```
-h, --help show this help message and exit

-t TIMESTEPS, --timesteps TIMESTEPS

number of timesteps to run the miniapp (default: 1000)

--res RES resolution in each coordinate direction (default: 64)

-m {uniform,rectilinear,structured,unstructured}, --mesh {uniform,rectilinear,structured,unstructured} mesh type (default: uniform)

-n, --noinsitu toggle the use of the in-situ vis coupling

-v, --verbose toggle printing of the conduit nodes
```



#### API-specific run-time options

#### With Ascent

-f FREQUENCY, --frequency FREQUENCY

How often should the Ascent script be executed

-d DIR, --dir DIR path to a directory where to dump the Blueprint output (final step)

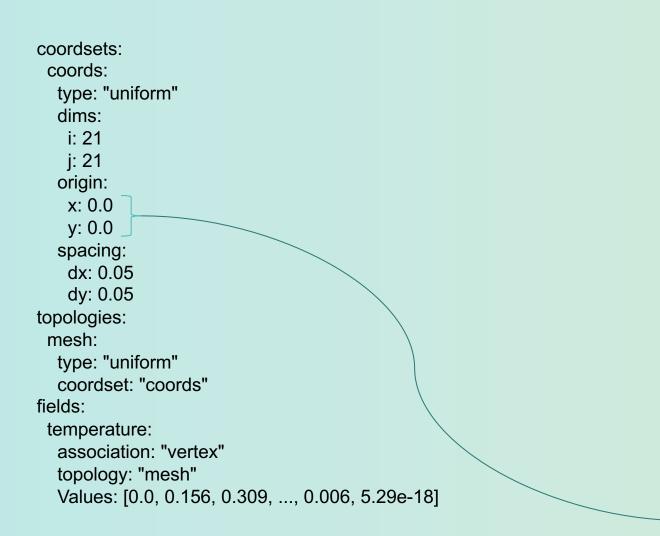
#### With Catalyst

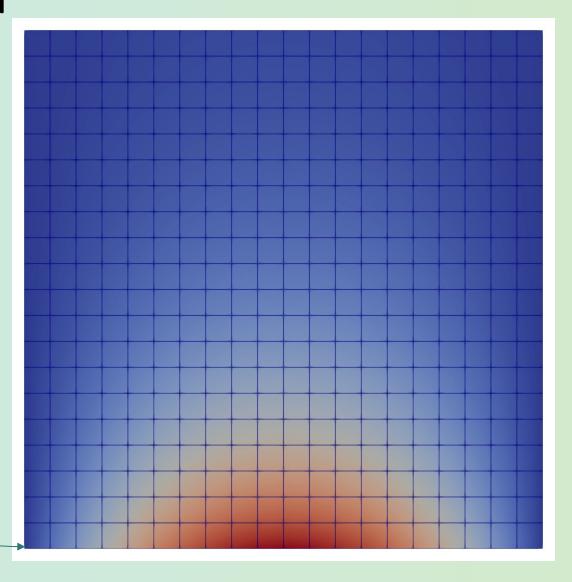
-s SCRIPT, --script SCRIPT

path to the Catalyst script to use for in situ processing.



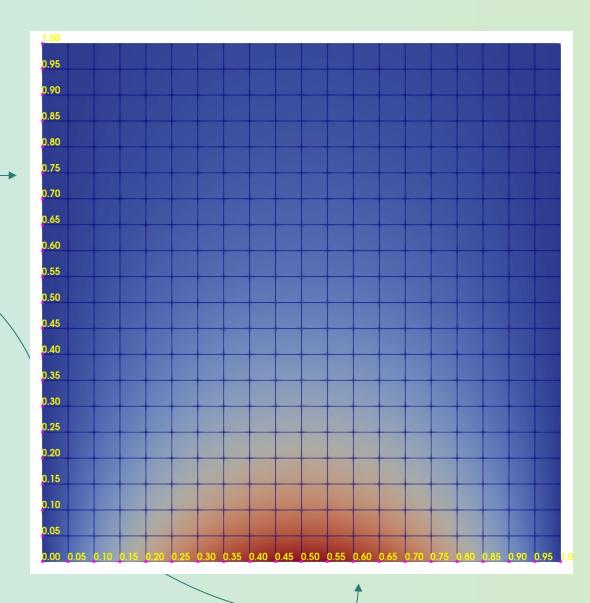
### The default case: a uniform grid





### The rectilinear grid

```
coordsets:
 coords:
  type: "rectilinear"
  values:
    x: [0.0, 0.05, 0.1, ..., 0.95, 1.0]
   y: [0.0, 0.05, 0.1, ..., 0.95, 1.0]
topologies:
 mesh:
  type: " rectilinear "
  coordset: "coords"
fields:
 temperature:
  association: "vertex"
  topology: "mesh"
  values: [0.0, 0.156, 0.309, ..., 0.006,
5.29e-18]
```

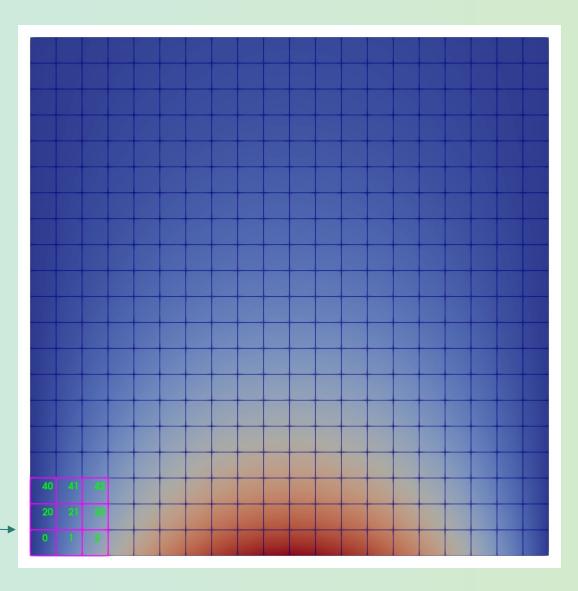




10/26/23

### The structured grid

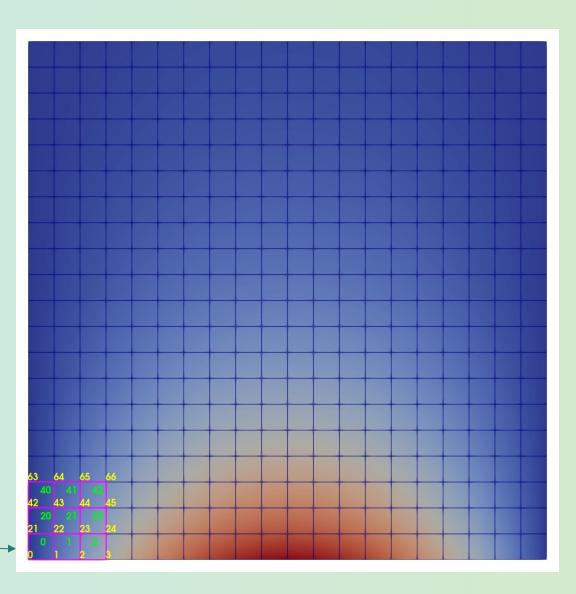
```
coordsets:
 coords:
  type: "explicit"
  values:
    x: [0.0, 0.05, 0.1, ..., 0.95, 1.0]
    y: [0.0, 0.0, 0.0, ..., 1.0, 1.0]
topologies:
 mesh:
  type: "structured"
  coordset: "coords"
   elements:
    dims:
     i: 20
     j: 20
fields:
 temperature:
  association: "vertex"
  topology: "mesh"
  values: [0.0, 0.149, 0.294, ..., 0.006,
5.29e-18]
```





### The unstructured grid

```
coordsets:
 coords:
  type: "explicit"
  values:
   x: [0.0, 0.05, 0.1, ..., 0.95, 1.0]
   y: [0.0, 0.0, 0.0, ..., 1.0, 1.0]
topologies:
 mesh:
  type: "unstructured"
  coordset: "coords"
  elements:
   shape: "quad"
   connectivity: [0, 21, 22, 1,..., 440, 419]
fields:
 temperature:
  association: "vertex"
  topology: "mesh"
  values: [0.0, 0.156, 0.309, ..., 0.006,
5.29e-18]
```



#### Actions need to be defined

#### **Ascent**

```
actions = conduit.Node()
add_act = actions.append()
add_act["action"] = "add_scenes"

# declare a scene (s1) to render the dataset
scenes = add_act["scenes"]
scenes["s1/plots/p1/type"] = "pseudocolor"
scenes["s1/plots/p1/field"] = "temperature"
# add a second plot to draw the grid lines
scenes["s1/plots/p2/type"] = "mesh"
```

## ParaView Catalyst (can be written by the ParaView client)

```
renderView1 = GetRenderView()
reader = TrivialProducer(registrationName='grid')
rep = Show(reader, renderView1)
rep.Representation = 'Outline'
ColorBy(rep, ['POINTS', 'temperature'])
temperatureLUT = GetColorTransferFunction('temperature')
temperatureLUT.RescaleTransferFunction(0.0, 1.0)
contour1 = Contour(Input=reader)
contour1.ContourBy = ['POINTS', 'temperature']
contour1.ComputeScalars = 1
contour1.lsosurfaces = [i*0.1 for i in range(11)]
png1 = CreateExtractor('PNG', renderView1)
png1.Trigger = 'TimeStep'
png1.Trigger.Frequency = 100
png1.Writer.FileName = 'view-{timestep:06d}{camera}.png'
```

## Going parallel

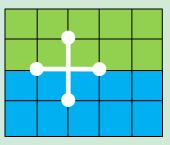
**MPI-BASED EXECUTION** 



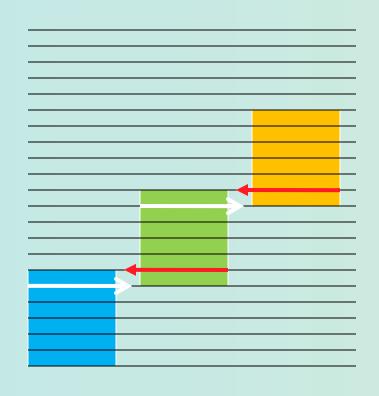
### The Python example uses a 1D grid partitioning



- The grid is partitioned along the Y direction
- Boundary conditions are set
- A single line of ghost-nodes insure that the 5-point stencil is continuous across MPI task boundaries



### Ghost data exchange for N MPI tasks



Overlap Send and Receive

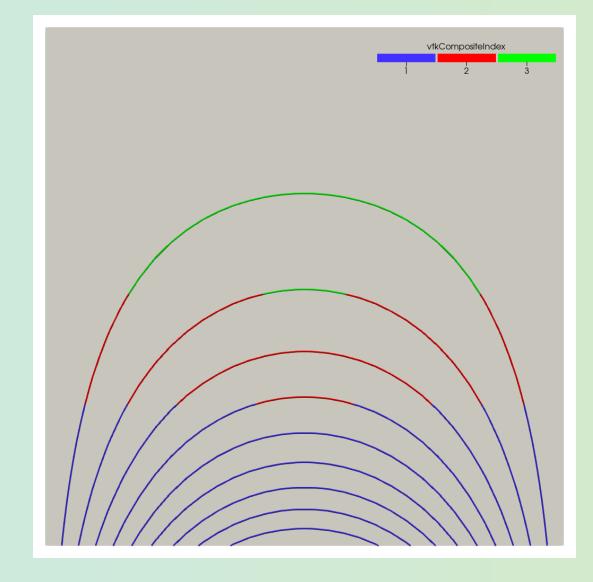
Proc. 0 does not receive data from "below"

Proc. (N-1) does not send data "above"



## Conduit nodes: What's new in parallel?

```
coordsets:
 coords:
  type: "uniform"
  dims:
   i: 21
   j: ... => new for each MPI task
  origin:
   x: 0.0
   y: ... => new for each MPI task
coordsets:
 coords:
  type: "rectilinear"
  values:
    x: [0.0, 0.05, 0.1, ..., 0.95, 1.0]
    y: ... => new for each MPI task
```





## Conduit nodes: What's new in parallel?

```
coordsets:
  coords:
  type: "explicit"
  values:
    x: [0.0, 0.05, 0.1, ..., 0.95, 1.0]
    y: ... => new for each MPI task
topologies:
  mesh:
  type: "structured"
  coordset: "coords"
  elements:
    dims:
    i: 20
    j: ... => new for each MPI task
```

```
coordsets:
   type: "explicit"
   values:
    x: [0.0, 0.05, 0.1, ..., 0.95, 1.0]
   y: ... => new for each MPI task topologies
   mesh:
   type: "unstructured"
   coordset: "coords"
   elements:
    shape: "quad"
   connectivity: ... => new for each MPI task
```

N.B. the connectivity list can use local point ids (starting at 0)



### The Blueprint output

- It is common for Blueprint data files to represent meshes that have been partitioned and must later be treated
  as a whole.
- Blueprint root files contain an index that facilitates reading in many individual Blueprint files => metadata about the overall contents of individual files
- The root file is a hierarchical index dataset created with Conduit that has been saved to a file using Relay
- https://llnl-conduit.readthedocs.io/en/latest/blueprint\_mesh.html#mesh-index-protocol
- Can be read by VisIt out-of-the-box
- Currently developing a reader for ParaView (WIP)



10/26/23

17

#### The Blueprint output

```
>>> import conduit
>>> import conduit.relay.io
>>> import numpy as np
>>> mesh = conduit.Node()
>>> conduit.relay.io.load(mesh,
"/dev/shm/mesh.cycle_001000.root", "hdf5")
>>> mesh
```

```
blueprint index:
 mesh:
  state:
   number of domains: 4
   partition_pattern:
"mesh.cycle 001000/domain {domain:06d}.hdf5:/"
   partition map:
    file: [0, 1, 2, 3]
    domain: [0, 1, 2, 3]
  coordsets:
   coords:
   type: "uniform"
    coord_system:
      type: "cartesian"
   path: "mesh/coordsets/coords"
  topologies:
   mesh:
    type: "uniform"
    coordset: "coords"
    path: "mesh/topologies/mesh"
  fields:
   temperature:
    number_of_components: 1
    topology: "mesh"
    association: "vertex"
                                                               18
```

#### Demonstrations / exercises

python3 heat\_diffusion\_insitu\_parallel\_Ascent.py --help

python3 heat\_diffusion\_insitu\_parallel\_Ascent.py -v --mesh=uniform --res=64

mpiexec –n 4 python3 heat\_diffusion\_insitu\_parallel\_Ascent.py -v --mesh=uniform --res=64

python3 heat\_diffusion\_insitu\_parallel\_Catalyst.py --help

python3 heat\_diffusion\_insitu\_parallel\_Catalyst.py -v --mesh=uniform --res=64

mpiexec –n 4 python3 heat\_diffusion\_insitu\_parallel\_Catalyst.py -v --script=pvPythonScript.py

