

# Chapter 6

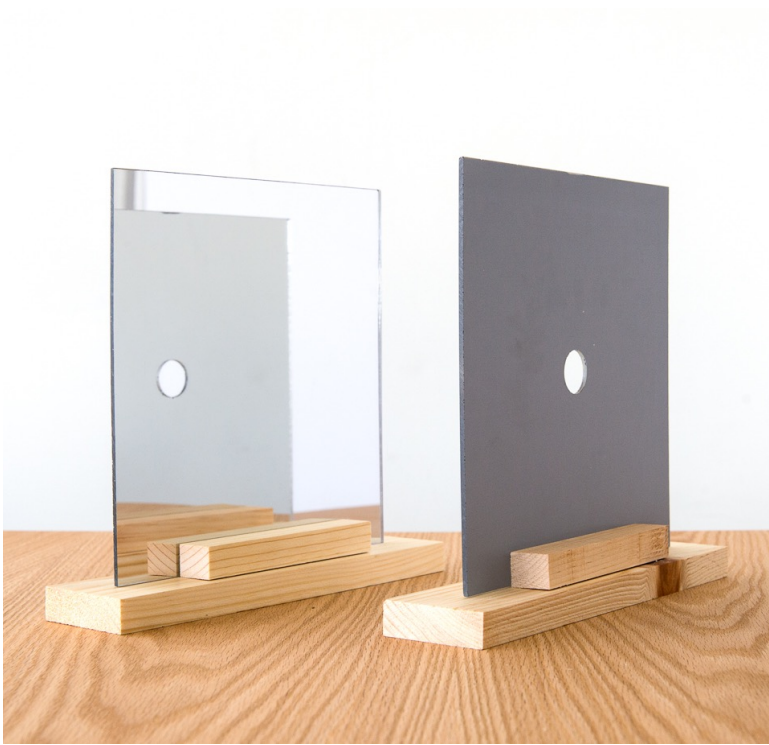
## Recursion

# Introduction

- An object is said to be *recursive* if it is defined in terms of a smaller version of itself
- Recursion is encountered not only in mathematics, but also in daily life



# Introduction



# Recursion in Mathematics

- Recursion is a particularly powerful means in mathematics
- The power of recursion lies in *the possibility of defining an infinite set of objects by a finite statement*

# Recursion in Mathematics – Examples

- Natural numbers
  - 0 is a natural number
  - The successor of a natural number is a natural number
- The factorial of a number
  - $0! = 1$
  - If  $n > 0$ :  $n! = (n - 1)! \times n$
- The  $n^{th}$  power of a number
  - $x^0 = 1$
  - $x^n = x^{n-1} \times x$

# Recursion in Mathematics

- Every recursive definition must have one (or more) base case(s)
- The general case must eventually be reduced to a base case
- The base case stops the recursion

# Recursion in Computer Programming

- A function that calls itself is called a *recursive function*

```
void message() {  
    cout << "Hello" << endl;  
    message();    // recursive function call  
}
```

```
void message(int n) {  
    if (n == 0)    return;  
    cout << "Hello" << endl;  
    message(n - 1); // recursive function call  
}
```

```
message(5);    // function call
```

# Solving Problems with Recursion

*A problem can be solved with recursion if it can be broken down into successive smaller problems that are identical to the overall problem*



# Solving Problems with Recursion – Example 1

## *Calculating $n!$*

- Definition 1:
  - If  $n = 0$ :  $n! = 1$
  - If  $n > 0$ :  $n! = 1 \times 2 \times \dots \times n$
- Definition 2:
  - If  $n = 0$ :  $n! = 1$
  - If  $n > 0$ :  $n! = (n - 1)! \times n$

# Solving Problems with Recursion – Example 1

```
int fact(int n) {  
    if (n == 0)  
        return 1;  
    return fact(n - 1) * n;  
}
```

...

```
cout << fact(3) << endl;
```

# Direct and Indirect Recursion

- A function is called *directly recursive* if it calls itself
- A function that calls another function and eventually results in the original function call is said to be *indirectly recursive*
  - Indirect recursion can be several layers deep
- A recursive function in which the last statement executed is a recursive call is called a *tail recursive function*

# Solving Problems with Recursion – Example 2

*Calculating the  $n^{th}$  power of  $x$ :  $x^n$*

- Definition 1:
  - If  $n = 0$ :  $x^n = 1$
  - If  $n > 0$ :  $x^n = x \times x \times \dots \times x$
- Definition 2:
  - If  $n = 0$ :  $x^n = 1$
  - If  $n > 0$ :  $x^n = x^{n-1} \times x$

## Solving Problems with Recursion – Example 2

```
int power(int x, int n) {  
    if (n == 0)  
        return 1;  
    return power(x, n - 1) * x;  
}  
  
...  
  
x = 2;  
n = 3;  
  
cout << power(x, n) << endl;
```

# Solving Problems with Recursion – Example 3

*Calculating the sum of all elements in an array*

$$a_0 + a_1 + \cdots + a_{n-1}$$

- Let  $S_n$  be the sum of the first  $n$  elements in array  $a$ :

$$S_n = a_0 + a_1 + \cdots + a_{n-1}$$

$$S_n = S_{n-1} + a_{n-1}$$

where  $S_{n-1}$  is the notation that indicates the sum of the first  $n - 1$  elements in array  $a$

- Of course,  $S_1 = a_0$

# Solving Problems with Recursion – Example 3

```
int sum(int a[], int n) {  
    if (n == 1)  
        return a[0];  
    return sum(a, n - 1) + a[n - 1];  
}  
  
...  
  
cout << sum(a, n) << endl;
```

# Solving Problems with Recursion – Example 3

- Let's consider the subarray  $a_l, a_{l+1}, \dots, a_r$  where  $0 \leq l \leq r \leq n - 1$

- Let  $S_{l,r}$  be the sum of the array being considered

$$\begin{aligned} S_{l,r} &= a_l + a_{l+1} + \dots + a_m + a_{m+1} + \dots + a_r \\ &= (a_l + \dots + a_m) + (a_{m+1} + \dots + a_r) = S_{l,m} + S_{m+1,r} \end{aligned}$$

where  $m = \lfloor (l+r)/2 \rfloor$

- If  $l = r$ :  $S_{l,r} = S_{l,l} = a_l$

➡ The value of  $S_{0,n-1}$  is what we want to find out



## Solving Problems with Recursion – Example 3

```
int sum(int a[], int l, int r) {  
    if (l == r)    // 1 ≠ 1  
        return a[l];  
    int m = (l + r) / 2;  
    return sum(a, l, m) + sum(a, m + 1, r);  
}  
  
...  
  
cout << sum(a, 0, n - 1) << endl;
```

# Solving Problems with Recursion – Example 4

*Verifying if the elements in an array are in ascending order*

$$a_0 \leq a_1 \leq \cdots \leq a_{n-1}?$$

- The above array is in ascending order if it satisfies two conditions:
  1. The first  $n - 1$  elements are in ascending order, and
  2.  $a_{n-2} \leq a_{n-1}$
- If the array contains only one element ( $a_0$ ), it must be in ascending order

## Solving Problems with Recursion – Example 4

```
bool isSorted(int a[], int n) {  
    if (n == 1)  
        return true;  
    if (a[n - 2] ≤ a[n - 1])  
        return isSorted(a, n - 1);  
    return false;  
}
```

# Solving Problems with Recursion – Example 5

*Verifying if a string is a palindrome*

- A *palindrome* is a string that reads the same from left to right as it does from right to left: radar, rotor, ABBA, ...
- Formally, a palindrome can be defined as follows:

*If a string is a palindrome, it must begin and end with the same letter. Further, when the first and last letters are removed, the resulting string must also be a palindrome*

- A string of length 1 is a palindrome
- The *empty string* is a palindrome

## Solving Problems with Recursion – Example 5

```
bool isPal(string s) {  
    if (s.size() ≤ 1)  
        return true;  
    else  
        if (s[0] != s[s.size() - 1])  
            return false;  
        else  
            return isPal(s.substr(1, s.size() - 2));  
}
```

# Solving Problems with Recursion – Example 6

*Finding the  $n^{th}$  element of the Fibonacci series*

- 0,1,1,2,3,5,8,13,21, ...
- Let  $F(n)$  be the  $n^{th}$  element of the Fibonacci series

$$F(n) = F(n - 1) + F(n - 2)$$

$$F(0) = 0$$

$$F(1) = 1$$

# Solving Problems with Recursion – Example 6

```
int Fib(int n) {    //  $n \geq 0$ 
    if (n <= 1)
        return n;
    return Fib(n - 1) + Fib(n - 2);
}
```

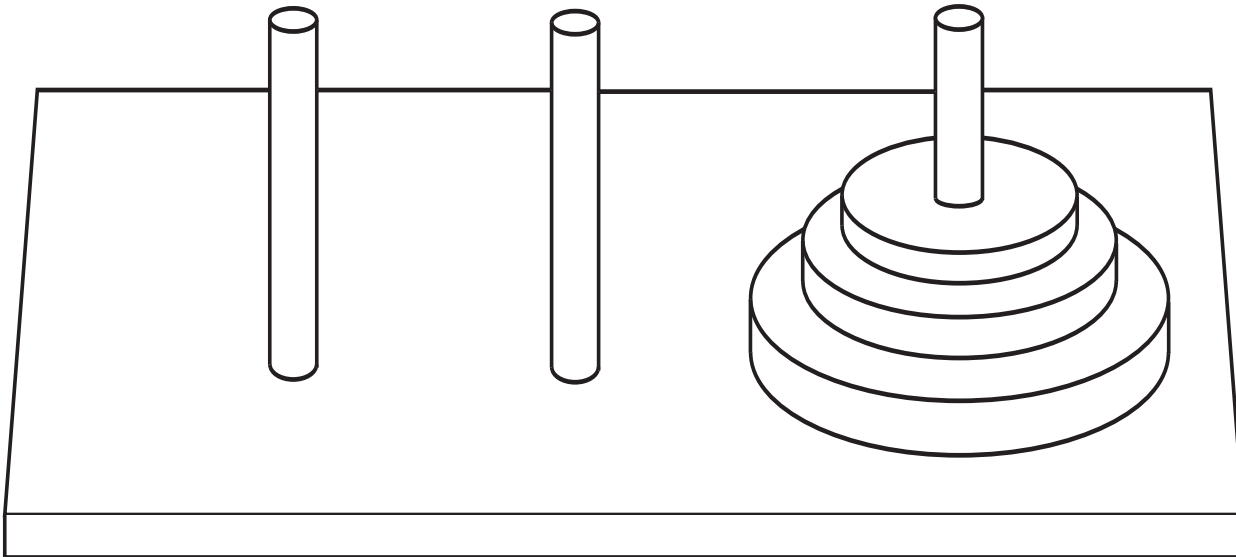
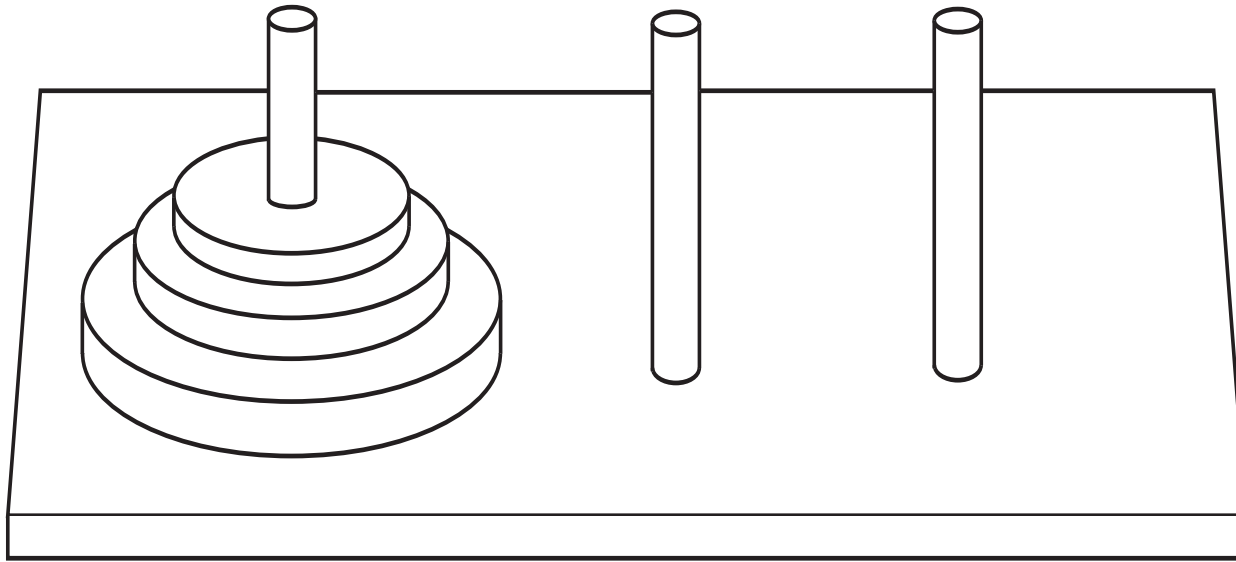
# Solving Problems with Recursion – Binary Search

The binary search algorithm can also be implemented recursively

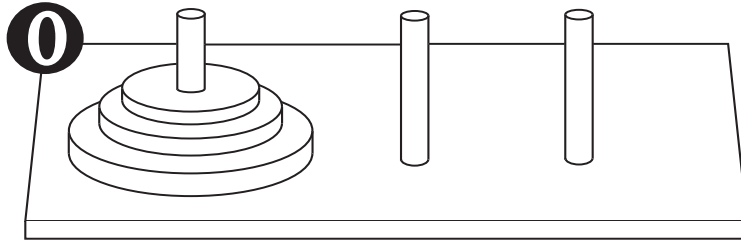
```
bool binSearch(int a[], int l, int r, int k) {  
    if (l > r)    return false;  
    int m = (l + r) / 2;  
    if (a[m] == k)    return true;  
    else  
        if (a[m] < k)  
            return binSearch(a, m + 1, r, k);  
        else  
            return binSearch(a, l, m - 1, k);  
}
```



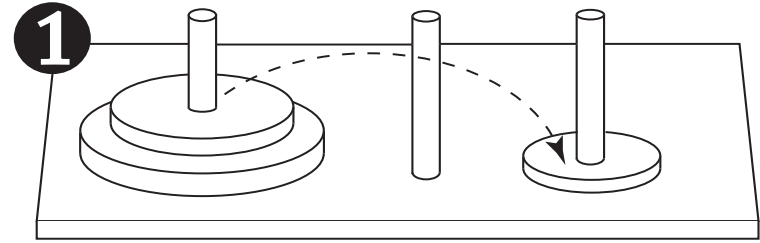
# The Towers of Hanoi Puzzle



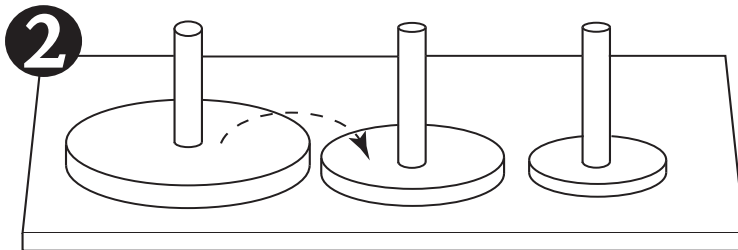
# The Towers of Hanoi Puzzle – Example



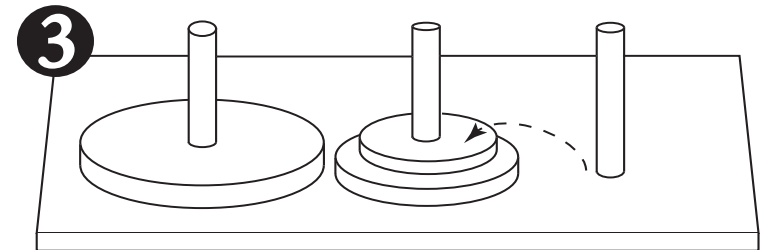
Original setup.



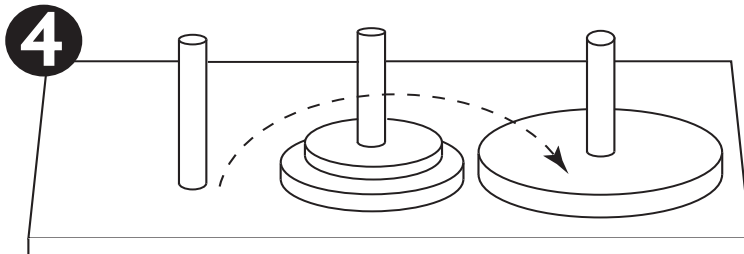
First move: Move disc 1 to peg 3.



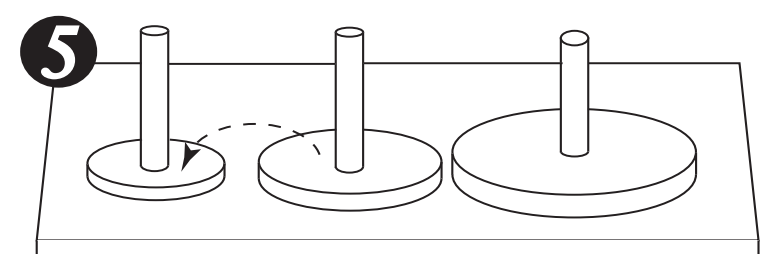
Second move: Move disc 2 to peg 2.



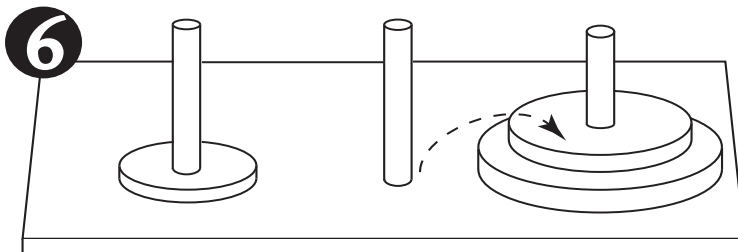
Third move: Move disc 1 to peg 2.



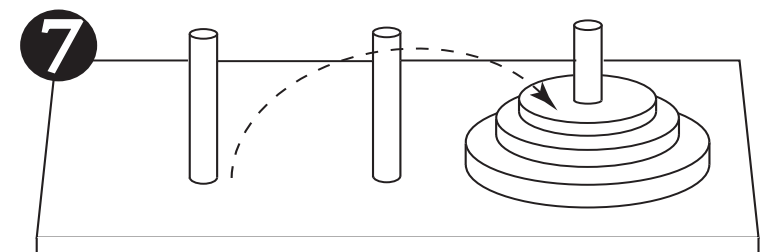
Fourth move: Move disc 3 to peg 3.



Fifth move: Move disc 1 to peg 1.

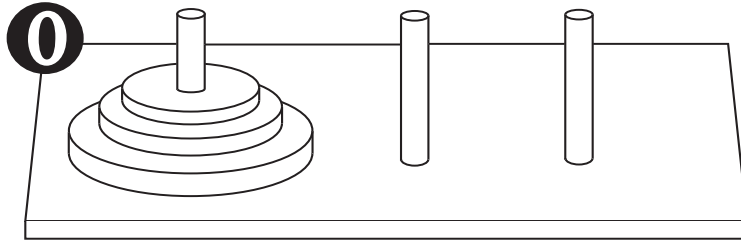


Sixth move: Move disc 2 to peg 3.

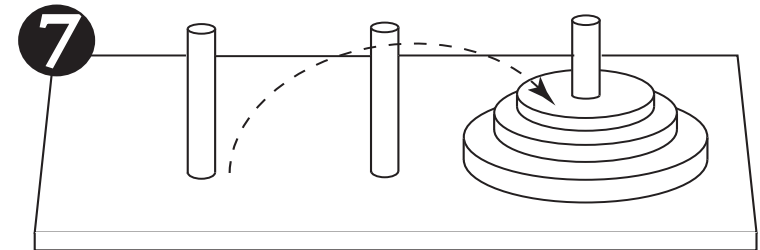
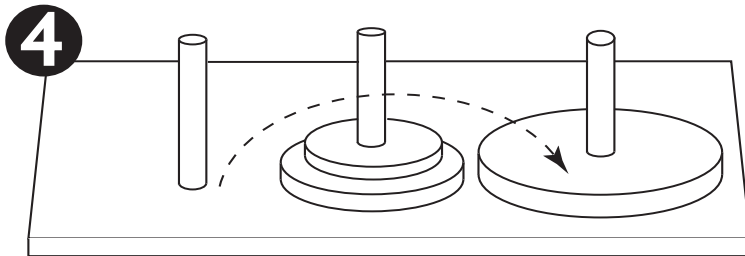
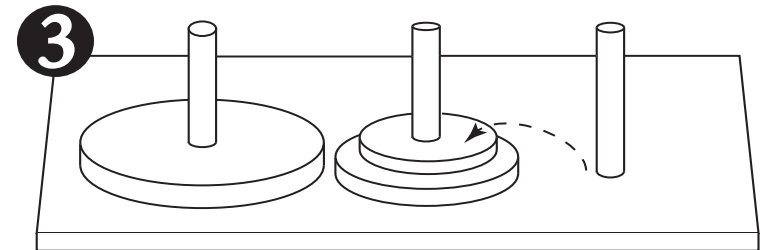


Seventh move: Move disc 1 to peg 3.

# The Towers of Hanoi Puzzle – Example



Original setup.



# The Towers of Hanoi Puzzle – Algorithm

// Move  $n$  discs from peg  $s$  to peg  $d$  using peg  $a$  as an auxiliary peg

**If**  $n > 0$  **then**

    Move  $n - 1$  discs from peg  $s$  to peg  $a$ , using peg  $d$  as an auxiliary peg

    Move the remaining disc from the peg  $s$  to peg  $d$

    Move  $n - 1$  discs from peg  $a$  to peg  $d$ , using peg  $s$  as an auxiliary peg

**End If**

# The Towers of Hanoi Puzzle – Source Code

```
void TowersOfHanoi(int n, int s, int a, int d)
{
    if (n) {
        TowersOfHanoi(n - 1, s, d, a);
        cout << "Move one disc from peg " << s <<
" to peg " << d << endl;
        TowersOfHanoi(n - 1, a, s, d);
    }
}
```

# Recursion vs. Iteration

- Any algorithm that can be coded with recursion can also be coded with an iterative control structure
- Recursive algorithms are certainly less efficient than iterative algorithms
  - Each time a function is called, the system incurs overhead that is not necessary with a loop
- Some problems have a recursive essence, such as Towers of Hanoi puzzle, Quicksort, ... then recursion approach should be your choice
  - It usually results in a better design