Programming Game

Admin Manual

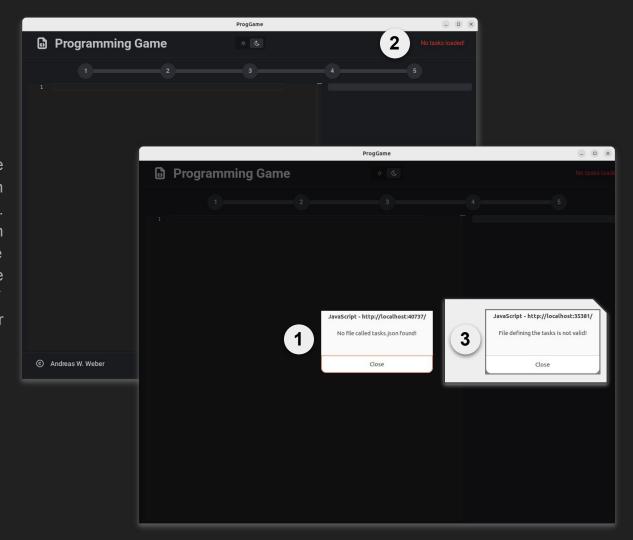
Prerequisites

(only tested on Ubuntu 22.04)

- python 3 is installed.
- minimal screen resolution: 1280 x 1024px
- use chmod +x filename before launching
- read the user manual
- launch ProgGame-linux_x64 on a Linux Desktop Computer
- launch ProgGame-linux_arm64 on a Raspberry Pi

Loading the Tasks

The tasks are loaded from the tasks.json file, which must be located in the folder where the program is started. If the program cannot find the file, an error message is displayed 1 and the control elements for the challenge are hidden 2. An invalid configuration of tasks.json also leads to an error message 3. Note the following: ...



4

Loading the Tasks

... The file must represent a JSON array containing objects 4. Each object must contain the attributes id, name, desc, code and test 5. The data types must be correct. All attributes have the data type string, except id, which has the data type number 6. The array can contain more, but must contain at least five tasks 7. If an error occurs when loading the tasks, the program can only be used in mode one.

```
"id": 0,
"name": "task 0",
"desc": "\"\"\nTask: Create a function called add ... and returns the result!\n\"\"\",
"code": "def add(a,b):\n
"test": "print((11 == add(5,6)) and (7 == add(4,3)))"
"id": 1.
"name": "task 1",
"desc": "\"\"\"\nTask: Create a function called sub ... and returns the result!\n\"\"\",
"code": "def sub(a,b):\n
                           pass".
"test": "print((11 == sub(22,11)) and (7 == sub(11,4)))"
"id": 2.
"name": "task 2",
"desc": "\"\"\nTask: Create a function called mul ... and returns the result!\n\"\"",
"code": "def mul(a,b):\n pass",
"test": "print((9 == mul(3,3)) and (21 == mul(7,3)))"
"id": 3,
"name": "task 3".
"desc": "\"\"\nTask: Create a function called div ... and returns the result!\n\"\"\",
"code": "def div(a,b):\n
                           pass",
"test": "print((11 == div(22,2)) and (7 == div(21,3)))"
"id": 4.
"name": "task 4",
"desc": "\"\"\nTask: Create a function called mod ... and returns the result!!\n\"\"\",
"code": "def mod(a,b):\n
                           pass",
"test": "print((1 == mod(3,2)) and (2 == mod(5,3)))"
```

Have fun!