Actor Network Feature Extractor Linear Linear ReLU ReLU 1D Conv ReLU Linear $\rightarrow \pi(a|s,\theta)$ (1x1x1) Stride 1 Poolina 170 Concatenate 3D Conv _ 170 (3×3×3) Stride 1 64 channels Max Proprioceptive Pooling Linear Linear ReLU ReLU Q(s,a)3D Conv ReLU (3×3×3) Stride 1 170 512 512 Critic Network