

# GuessTuples Project

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## Abstract

Notes on GuessTuples project

## 1 Configuring the nets

### 1.1 Alice

The input array to guess is  $\mathbf{x}$ . There should be  $N_{\text{code}}$  outputs taking values  $\mathbf{y} = (y_j)_{j=0, \dots, N_{\text{code}}}$ .  
Normalise all the rewards so that for each bit  $j$ ,  $r_{j\checkmark} + (N_{\text{code}} - 1) r_{j\times} = 0$ . In other words

$$r_{jk} \leftarrow r_{jk} - \frac{r_{j\checkmark} + (N_{\text{code}} - 1) r_{j\times}}{N_{\text{code}}}. \quad (1)$$

The  $Q$  estimate is then taken to be

$$Q(\mathbf{x}) = \sum_j b_j y_j \equiv \sum_j |y_j|, \quad (2)$$

where

$$b_j = \text{sgn}(y_j) \quad (3)$$

is the prediction for the machine value of the  $j$ th bit. The loss function is

$$L = |Q(\mathbf{x}) - r|^2. \quad (4)$$

### 1.2 Bob

Bob receives a matrix,  $\mathbf{X} = (\mathbf{X}_i) = (X_{ij})$  for  $0 \leq i < N_{\text{select}}$ ,  $0 \leq j < N_{\text{code}}$ , and a code  $\mathbf{c} = (c_j)_{j=0, \dots, N_{\text{code}}}$ . Why not makes his outputs be  $Q$ -estimates  $\mathbf{z} = (z_i)_{i=0, \dots, N_{\text{select}}}$ . Bob's prediction is then  $\mathbf{x}_{\text{pred}} = \mathbf{X}_{i_{\text{pred}}}$  where

$$i_{\text{pred}} = \text{argmax}_i(z_i). \quad (5)$$

The loss function is

$$L = |z_{i_{\text{pred}}} - r|^2. \quad (6)$$

How do we enforce covariance with respect to the order of  $(\mathbf{X}_i)$ ?

1. Covariance will occur naturally and quickly without any specific intervention. *To be determined.*

2. Covariance can be enforced through choosing a set  $\{\sigma\} \subseteq S_{n_{\text{code}}}$ , which could be generated element-by-element by composing randomly-selected basis transpositions  $(j \ j + 1)$ , and then adding to the loss a term

$$\mu \sum_{\sigma} |z - \sigma^{-1} [z(\sigma[\mathbf{X}])]|^2 \quad (7)$$

for some fixed hyperparameter  $\mu > 0$ . Note this the term is still run backward through the original  $\mathbf{x} \mapsto \mathbf{z}$  net configuration only. *How effective would that be? How big does  $\{\sigma\}$  have to be? And how much time would the permutation and the additions forward passes cost?*

3. Enforce covariance via direct identification of weights in Bob's net. *How?*
4. Adopt a different basic set-up where each  $(X)_i$  is fed through the net separately, alongside the code  $\mathbf{c}$ , resulting in a  $Q$ -estimate  $z_i$ . Then find the loss function as in Eq. 6. *Seems the most straightforward? Adopt this for now.*

None of these quite amount to Bob seeks to reproduce the Alice's code vocabulary. However Bob could additionally set up a net in the same basic configuration as Alice's (he doesn't know the weights of course) and train *that* net jointly with his main net.