Andrey Popov

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EDUCATION

Imperial College London

London, UK

MEng in Computing

Oct. 2020 - July 2024

Ashbourne Independent College

London, UK

A-Level A*A*A* in Further Mathematics, Mathematics, and Physics

Jan. 2020 - July 2020

EXPERIENCE

Software Engineering Intern

Apr. 2023 – Sep. 2023

Minimax Labs Limited

 $London.\ UK$

- Developed Eclipse Platform Desktop Application using the Java programming language and EMF framework
- Created new UI components implementing tools for LNG optimization, patched existing features
- Made a brand new company website using HTML/CSS/JavaScript

Undergraduate Teaching Assistant

Oct. 2022 – Mar. 2023

Imperial College London

London, UK

- Tutored Java, Kotlin and Haskell for the assigned group of first-year students
- Conducted regular Question-Answer seminars and revision sessions
- Reviewed and marked weekly coursework assignments and provided feedback

Computer Science Private Tutor

July 2022 – Present Worldwide, Remote

Self-Employed

- Tutored Python, C/C++, and Java for 20+ students
- Guided beginners and intermediate level adults and kids
- Created lesson plans tailored to the personal requirements of each client
- Improved tutees' academic performance and understanding of the subject

Projects

Scaling Extreme Startup | Python, Flask, React.js, AWS, MongoDB

Oct. 2022 – Jan. 2023

- Working in a group of six created an educational tool for an MSc course at Imperial College
- Developed a full-stack web application using Flask serving a REST API with React as the frontend
- The product has been successfully applied at the Deutsche Bank CI/CD workshop
- Played a key role configuring AWS Lambda, SQS and DynamoDB into flexible horizontally scalable system

Project MmmmBoxes | Python, Flask, JavaScript, Pytest, SQL (Postgres), OCR

 $May\ 2022 - June\ 2022$

- Produced solution for an existing problem in the managing of the package collection at universities
- Configured CI/CD pipeline that tests and deploys Flask Web application on Heroku
- Integrated OCR module for package label scanning and wrote a rich test suite for the database with Pytest
- Worked in a team of four with regular customer interaction for continuous feedback

SAT: Self-Attachment Therapy Platform | Unity, WebGL, Python, Flask

Oct. 2023 – Present

- Developed Unity 3D game that helps patients follow the SAT protocol in psychotherapy
- Deployed the app as a WebGL build facilitated by the Flask server hosted on a private Hostinger VPS
- Implemented creation of a human avatar model from an image using AI-enhanced SDK
- Supervised by Imperial AHD researchers, conducted a human trial and delivered MEng project (expected)

TECHNICAL SKILLS

Languages: Java, Python, C#, C/C++, Kotlin, SQL (Postgres), JavaScript, HTML/CSS, Haskell

Frameworks: Flask, Eclipse EMF, React, JUnit, Django, PyGame Zero

Developer Tools: Git, Docker, AWS, Unity, Firebase, Android SDK, Godot, IntelliJ **Libraries**: SWT, Boto3, SDL2, Google OR-Tools, Retrofit, TKinter, pandas, ANTLR

Skills: Patience, Organization, Presentation, Initiative, Empathy, Humility