2761 - Archery

Description

Ted is practicing archery to participate in the annual tournament. In the tournament several archers take turns to fire their arrows. Each archer fires N arrows at an 8x8 chess board (yes, in this tournament there is no bullseye, this is no ordinary tournament). For each arrow it is recorded which square it hit, at the end of the archers' turn the difference between white squares hit and black squares hit becomes the score of the archer (so the objective is to hit as much squares of the same color).

For instance, if Ted fires 3 arrows and two hit black squares and the other one hits a white square then his final score is 2-1=1 points, but if all arrows hit white squares the he gets a perfect score of 3 (3-0=3).

The squares hit are recorded for each archer in chess format, that is an English upper case letter from [A-H] for the columns and a digit from [1-8] for the rows. The problem is that judges are good archers but bad chess players and they don't know whether a square is black or white given its chess coordinates, so they ask you to write a program that given the N squares hit by a player outputs the score of that player. Your program will always be given N squares because if an archer misses the board he is immediately disqualified.

Input specification

First line of input contains the number N (10<=N<=100) of arrows.

Second line of input contains N square coordinates in chess format separated by spaces.

Output specification

Output the score in a single line.

Sample input

Caribbean Online Judge

10

A1 B4 C8 D1 A7 H5 F3 F3 F3 D4

Sample output

2

Hint(s)

Source Jorge Enrique Moreira Broche

Added by mario

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Time limit (ms) 12000

Test limit (ms) 1000

Memory limit (kb) 256000

Output limit (mb) 64

Size limit (bytes) 15000

Bash C C# C++ Java Pascal Perl PHP Enabled languages

Python Ruby Text