

StatAnaly

A Statistical Analysis Package

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Chapter 1

README

Please see README.md from repository.

1.1 To-Do Features

1. Python API.

Chapter 2

Probability Distribution

2.1 List of supported probability distributions

StatAnaly supports the following probability distributions, in alphabetical order:

1. Cauchy distribution
2. Chi distribution
3. Chi Squared distribution
4. Erlang distribution
5. Exponential distribution
6. Gamma distribution
7. Irwin-Hall distribution
8. Non-central Chi distribution
9. Non-central Chi Squared distribution
10. Normal distribution
11. Rayleigh distribution
12. Standard Normal distribution
13. Uniform distribution (Continuous)

2.1.1 Cauchy distribution

PDF

$$P(x) = \frac{1}{\pi} \frac{b}{(x - m)^2 + b^2}$$

where b is the scale parameter which specifies the half-width at half-maximum; m is the location parameter which specifies the location of the peak of the distribution.

CDF

$$D(x) = \frac{1}{\pi} \arctan\left(\frac{x-m}{b}\right) + \frac{1}{2}$$

Mean

Undefined

Variance

Undefined

Skewness

Undefined

Reference: [WolframMathWorld](#)

2.1.2 Chi distribution

PDF

$$P(x) = \frac{2^{1-k/2} x^{k-1} \exp(-x^2/2)}{\Gamma(k/2)}$$

where k is the degrees of freedom.

CDF

$$D(x) = P(k/2, x^2/2)$$

where $P(a, b)$ is the regularized gamma function.

Mean

$$\mu = \sqrt{2} \frac{\Gamma((k+1)/2)}{\Gamma(k/2)}$$

Variance

$$\sigma^2 = k - \mu^2$$

Skewness

$$\frac{\mu}{\sigma^3} (1 - 2\sigma^2)$$

Reference: [Wikipedia](#)

2.1.3 Chi Squared distribution

A Chi Squared distribution with k degrees of freedom is the distribution of a sum of the squares of k independent standard normal random variables.

PDF

$$P(x) = \frac{x^{k/2-1} \exp(-x/2)}{2^{k/2} \Gamma(k/2)}$$

where k is the degrees of freedom; $\Gamma(a)$ is the gamma function.

CDF

$$D(x) = P(k/2, x/2)$$

where $P(a, b)$ is the regularized gamma function.

Mean

$$\mu = k$$

Variance

$$2k$$

Skewness

$$\sqrt{8/k}$$

Reference: [Wikipedia](#)

2.1.4 Erlang distribution**PDF**

$$P(x) = \frac{\lambda^k x^{k-1} \exp(-\lambda x)}{(k-1)!}$$

where k is the shape parameter; λ is the rate parameter.

CDF

$$D(x) = \frac{\gamma(k, \lambda x)}{(k-1)!}$$

where $\gamma(a, b)$ is the lower gamma function.

Mean

$$\frac{k}{\lambda}$$

Variance

$$\frac{k}{\lambda^2}$$

Skewness

$$\frac{2}{\sqrt{k}}$$

Reference: [Wikipedia](#)

2.1.5 Exponential distribution

PDF

$$P(x) = \begin{cases} \lambda \exp(-\lambda x) & x \geq 0, \\ 0 & x < 0. \end{cases}$$

CDF

$$D(x) = \begin{cases} 1 - \exp(-\lambda x) & x \geq 0, \\ 0 & x < 0. \end{cases}$$

Mean

$$\frac{1}{\lambda}$$

Variance

$$\frac{1}{\lambda^2}$$

Skewness

$$2$$

Reference: [Wikipedia](#)

2.1.6 Gamma distribution

PDF

$$P(x) = \frac{1}{\Gamma(\alpha)\theta^\alpha} x^{\alpha-1} \exp\left(-\frac{x}{\theta}\right)$$

where α is the shape parameter; θ is the scale parameter.

CDF

$$D(x) = \frac{1}{\Gamma(\alpha)} \gamma\left(\alpha, \frac{x}{\theta}\right)$$

Mean

$$k\theta$$

Variance

$$k\theta^2$$

Skewness

$$\frac{2}{\sqrt{(\alpha)}}$$

Reference: [WolframMathWorld](#)

2.1.7 Irwin-Hall distribution

PDF

$$P(x) = \frac{1}{(n-1)!} \sum_{k=0}^{\lfloor x \rfloor} (-1)^k \binom{n}{k} (x-k)^{n-1}$$

where n is number of IDD of uniform distributions.

CDF

$$D(x) = \frac{1}{n!} \sum_{k=0}^{\lfloor x \rfloor} (-1)^k \binom{n}{k} (x-k)^n$$

Mean

$$\frac{n}{2}$$

Variance

$$\frac{n}{12}$$

Skewness

$$0$$

Reference: [WolframMathWorld](#)

2.1.8 Non-central Chi distribution

PDF

$$P(x) = \frac{\exp(-(x^2 + \lambda^2)/2) x^k \lambda}{(\lambda x)^{k/2}} I_{k/2-1}(\lambda x)$$

where k is the degrees of freedom; λ is the distance parameter; $I_M(a)$ is a modified cylindrical Bessel function of the first kind.

CDF

$$D(x) = 1 - Q_{\frac{k}{2}}(\lambda, x)$$

where $Q_M(a, b)$ is Marcum Q-function.

Mean

To be implemented.

Variance

To be implemented.

Reference: [Wikipedia](#)

2.1.9 Non-central Chi Squared distribution

PDF

$$P(x) = \frac{1}{2} e^{-(x+\lambda)/2} \left(\frac{x}{\lambda}\right)^{k/4-1/2} I_{k/2-1}(\sqrt{\lambda x})$$

where k is the degrees of freedom; λ is the distance parameter;

CDF

$$D(x) = 1 - Q_{\frac{k}{2}}(\sqrt{\lambda}, \sqrt{x})$$

where $Q_M(a, b)$ is Marcum Q-function.

Mean

$$k + \lambda$$

Variance

$$2(k + 2\lambda)$$

Skewness

$$\frac{2^{3/2}(k + 3\lambda)}{(k + 2\lambda)^{3/2}}$$

Reference: [Wikipedia](#)

2.1.10 Normal distribution

PDF

$$P(x) = \frac{1}{\sigma\sqrt{2\pi}} \exp\left(-\frac{1}{2}\left(\frac{x-\mu}{\sigma}\right)^2\right)$$

where μ is the expectation of the distribution; σ is the standard deviation.

CDF

$$D(x) = \frac{1}{2} \left[1 + \operatorname{erf} \left(\frac{x - \mu}{\sigma\sqrt{2}} \right) \right]$$

where $\operatorname{erf}(a)$ is the error function.

Mean

$$\mu$$

Variance

$$\sigma^2$$

Skewness

$$0$$

Reference: [Wikipedia](#)

2.1.11 Rayleigh distribution

PDF

$$P(x) = \frac{x}{\sigma^2} e^{-x^2/(2\sigma^2)}$$

CDF

$$D(x) = 1 - e^{-x^2/(2\sigma^2)}$$

Mean

$$\sigma\sqrt{\frac{\pi}{2}}$$

Variance

$$\frac{4 - \pi}{2} \sigma^2$$

Skewness

$$\frac{2\sqrt{\pi}(\pi - 3)}{(4 - \pi)^{3/2}}$$

Reference: [Wikipedia](#)

2.1.12 Standard Normal distribution

PDF

$$P(x) = \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{1}{2}x^2\right)$$

where μ is the expectation of the distribution; σ is the standard deviation.

CDF

$$D(x) = \frac{1}{2} \left[1 + \operatorname{erf} \left(\frac{x}{\sqrt{2}} \right) \right]$$

where $\operatorname{erf}(a)$ is the error function.

Mean

$$0$$

Variance

$$1$$

Skewness

$$0$$

2.1.13 Uniform distribution (Continuous)

PDF

$$P(x) = \begin{cases} \frac{1}{b-a} & \text{for } x \in [a, b] \\ 0 & \text{otherwise} \end{cases}$$

where a is the lower bound; b is the upper bound.

CDF

$$D(x) = \begin{cases} 0 & \text{for } x < a \\ \frac{x-a}{b-a} & \text{for } x \in [a, b] \\ 1 & \text{for } x > b \end{cases}$$

Mean

$$\frac{1}{2}(a+b)$$

Variance

$$\frac{1}{12}(b-a)^2$$

Reference: [Wikipedia](#)

2.2 Mixture distribution

A **mixture distribution** is the probability distribution of a random variable that is derived from a collection of other random variables. The probability density function (and the cumulative distribution function) can be expressed as the a convex combination of other distribution functions. The individual distributions that are combined to form the mixture distribution are called the **mixture components**. The weights associated with each component are called the **mixture weights**. ([Wikipedia](#))

PDF

Given the mixture components' PDF $P_1(x), \dots, P_n(x)$ and weights w_1, \dots, w_n , the mixture's PDF is a convex combination:

$$P_{\text{mixture}}(x) = \sum_{i=1}^n w_i P_i(x)$$

CDF

Given the mixture components' CDF $D_1(x), \dots, D_n(x)$ and weights w_1, \dots, w_n , the mixture's CDF is a convex combination:

$$D_{\text{mixture}}(x) = \sum_{i=1}^n w_i D_i(x)$$

The moments of a mixture distribution are not as mathematically simple as PDF or CDF. To acquire the mathematical expressions for Mean, Variance, and Skewness, we need to clarify the three types of moments:

1. k^{th} non-central moment: $\mu^{(k)} = \mathbb{E}[x^k]$
2. k^{th} central moment: $\mu_c^{(k)} = \mathbb{E}[(x - \mu^{(1)})^k]$
3. k^{th} standardized moment: $\mu_s^{(k)} = \mathbb{E}[(\frac{x - \mu^{(1)}}{\sigma})^k]$

, where $^{(k)}$ denotes the k^{th} moment.

Mean

Mean is also known as the first non-central moment. The k^{th} non-central moment of a random variable can be rewritten in terms of integrals as:

$$\mu^{(k)} = \mathbb{E}[x^k] \quad (2.1)$$

$$= \int_{-\infty}^{\infty} x^k f(x) dx \quad (2.2)$$

$$= \int_{-\infty}^{\infty} x^k \sum_{i=1}^n w_i f_i(x) dx \quad (2.3)$$

$$= \sum_{i=1}^n w_i \int_{-\infty}^{\infty} x^k f_i(x) dx \quad (2.4)$$

$$= \sum_{i=1}^n w_i \mathbb{E}_{f_i}[x^k] \quad (2.5)$$

$$= \sum_{i=1}^n w_i \mu_i^{(k)} \quad (2.6)$$

, where $\mu_i^{(k)}$ is the k^{th} non-central moment of distribution function f_i .

Given the mixture components' mean μ_1, \dots, μ_n and weights w_1, \dots, w_n , it is easy to see the mixture's mean is just a convex combination:

$$\mu_{\text{mixture}}^{(1)} = \sum_{i=1}^n w_i \mu_i^{(1)}$$

Variance

Variance is also known as the second central moment. The k^{th} central moment follows a derivation similar to the non-central moment:

$$\sigma^2 := \mu_c^{(2)} = \mathbb{E}[(x - \mu^{(1)})^2] \quad (2.7)$$

$$= \mathbb{E}[x^2] - (\mathbb{E}[x])^2 \quad (2.8)$$

$$= \mu^{(2)} - (\mu^{(1)})^2 \quad (2.9)$$

$$= \sum_{i=1}^n w_i \mu_i^{(2)} - \left(\sum_{i=1}^n w_i \mu_i^{(1)} \right)^2 \quad (2.10)$$

$$= \sum_{i=1}^n w_i \left(\sigma_i^2 + (\mu_i^{(1)})^2 \right) - \left(\sum_{i=1}^n w_i \mu_i^{(1)} \right)^2 \quad (2.11)$$

$$= \sum_{i=1}^n w_i \sigma_i^2 + \sum_{i=1}^n w_i (\mu_i^{(1)})^2 - \left(\sum_{i=1}^n w_i \mu_i^{(1)} \right)^2 \quad (2.12)$$

, where σ_i^2 is i^{th} component's variance, and $\mu_i^{(1)}$ is i^{th} component's mean.

With simplified the notations, we get a familiar expression for the mixture's variance.

$$\sigma_{\text{mixture}}^2 = \sum_{i=1}^n w_i (\sigma_i^2 + \mu_i^2) - \mu_{\text{mixture}}^2$$

Skewness

Skewness is also known as the third standardized moment.

$$\mu_s^{(3)} = \mathbb{E}\left[\left(\frac{x - \mu^{(1)}}{\sigma}\right)^3\right] \quad (2.13)$$

$$= \frac{\mathbb{E}[x^3] - 3\mu^{(1)}\mathbb{E}[x^2] + 3(\mu^{(1)})^2\mathbb{E}[x] - (\mu^{(1)})^3}{\sigma^3} \quad (2.14)$$

$$= \frac{\mathbb{E}[x^3] - 3\mu^{(1)}\sigma^2 - (\mu^{(1)})^3}{\sigma^3} \quad (2.15)$$

To rewrite it in terms of the skewness of each component $(\mu_s^{(3)})_i$, let's start by rewriting the third non-central moment:

$$\mathbb{E}[x^3] = \sum_{i=1}^n w_i \mu_i^{(3)} = \sum_{i=1}^n w_i \left(\sigma_i^3 (\mu_s^{(3)})_i + 3\mu_i^{(1)} \sigma_i^2 + (\mu_i^{(1)})^3 \right)$$

Now the Skewness of the mixture can be rewritten to:

$$\mu_s^{(3)} = \frac{\sum_{i=1}^n w_i \left(\sigma_i^3 (\mu_s^{(3)})_i + 3\mu_i^{(1)} \sigma_i^2 + (\mu_i^{(1)})^3 \right) - 3\mu^{(1)}\sigma^2 - (\mu^{(1)})^3}{\sigma^3}$$

where $\mu^{(1)}$ is the mean of the mixture, and σ^2 is the variance of the mixture.

2.3 Usage in C++

A good place to see example usages is the gtest files in the **tests** directory.

Because all distribution classes are derived *probDistr* class in *probDistr.h*, their interfaces are the same. That is, you can call the following methods in all probability distribution classes:

1. pdf
2. cdf
3. mean
4. stddev
5. variance
6. skewness
7. hash
8. print
9. isEqual_tol
10. isEqual_ulp
11. getID

In addition to the interface methods above, the Mixture distribution has some generic container methods. Please see *tests/unit_test/tst_dismixture.cpp* for reference.

2.3.1 How to add a new probability distribution?

Since probability distribution classes inherit from *probDistr* class in *probDistr.h*, a new probability classes should implement:

1. the pure virtual functions in *probDistr*.
2. a hasher.
3. a cloner which duplicates an object that is raw or is managed by smart-pointer.
4. a serializer for human-friendly text to STDOUT.
5. two comparers with different type of thresholds – floating-point values and ULPs.
6. a unique ID that identifies the distribution.

```
1  class probDistr {
2  public:
3
4      virtual double pdf(const double=0) const = 0;
5      virtual double cdf(const double=0) const = 0;
```



```

6     virtual double mean() const = 0;
7     virtual double stddev() const = 0;
8     virtual double variance() const = 0;
9     virtual double skewness() const = 0;
10
11     virtual std::size_t hash() const noexcept {
12         std::size_t seed = 0;
13         combine_hash(seed, id);
14         return seed;
15     }
16
17     virtual std::unique_ptr<probDistr> cloneUnique() const = 0;
18     virtual probDistr* clone() const = 0;    // Return type can be Covariant.
19
20     friend std::ostream& operator << (std::ostream&, const probDistr&);
21     virtual void print(std::ostream&) const = 0;
22
23     virtual bool isEqual_tol(const probDistr&, const double) const = 0;
24     virtual bool isEqual_ulp(const probDistr&, const unsigned) const = 0;
25
26     virtual dFuncID getID() const {return id;};
27     const dFuncID id = dFuncID::BASE_DISTR;
28
29     ...
30 }

```

In addition, it is recommended to implement those to align the feature set with existing distributions:

1. getters for distribution parameters.
2. re-direct std::hash to call custome hasher.

For example, below is my implementation of Rician distribution.

```

1  class disRician : public probDistr {
2  private:
3
4      double nu;    // distance
5      double sigma; // scale
6
7  public:
8      template<class T, class U>
9      requires std::is_arithmetic_v<T> && std::is_arithmetic_v<U>
10     disRician(const T distance, const U scale) {
11         nu = std::abs(distance);
12         sigma = scale;
13     }
14     disRician() = delete;
15     ~disRician() = default;

```

```

16
17 double pdf(const double x) const override {
18     const double s2inv = 1/(sigma*sigma);
19     const double x_e = exp(-(x*x+nu*nu)*0.5*s2inv) * std::cyl_bessel_i(0,x*nu*s2inv);
20     return x * s2inv * x_e;
21 }
22
23 double cdf(const double x) const override {
24     const double s_inv = 1/sigma;
25     return 1 - marcumQ(1, nu*s_inv, x*s_inv);
26 }
27
28 double mean() const override {
29     const double x = -0.5*nu*nu/(sigma*sigma);
30     const double lague = exp(x/2) *
31         ((1-x)*std::cyl_bessel_i(0,-0.5*x) - x*std::cyl_bessel_i(1,-0.5*x));
32     return sigma * SQRT_PI_2 * lague;
33 }
34
35 double stddev() const override {
36     return std::sqrt(variance());
37 }
38
39 double variance() const override {
40     const double x = -0.5*nu*nu/(sigma*sigma);
41     const double lague = exp(x/2) *
42         ((1-x)*std::cyl_bessel_i(0,-0.5*x) - x*std::cyl_bessel_i(1,-0.5*x));
43     return 2*sigma*sigma + nu*nu - M_PI_2*sigma*sigma*lague*lague;
44 }
45
46 double skewness() const override {
47     throw std::runtime_error("Rician distribution's skewness is too complicated.");
48     return 0;
49 }
50
51 inline std::size_t hash() const noexcept {
52     std::size_t seed = 0;
53     combine_hash(seed, char(id));
54     combine_hash(seed, nu);
55     combine_hash(seed, sigma);
56     return seed;
57 }
58
59 std::unique_ptr<probDistr> cloneUnique() const override {
60     return std::make_unique<disRician>(static_cast<disRician const&>(*this));
61 };
62
63 disRician* clone() const override {
64     return new disRician(*this);
65 }

```

```

66
67 void print(std::ostream& output) const override {
68     output << "Rician distribution -- nu = " << nu << " sigma = " << sigma;
69 }
70
71 bool isEqual_tol(const probDistr& o, const double tol) const override {
72     const disRician& oo = dynamic_cast<const disRician&>(o);
73     bool r = true;
74     r &= isEqual_fl_tol(nu, oo.nu, tol);
75     r &= isEqual_fl_tol(sigma, oo.sigma, tol);
76     return r;
77 }
78
79 bool isEqual_ulp(const probDistr& o, const unsigned ulp) const override {
80     const disRician& oo = dynamic_cast<const disRician&>(o);
81     bool r = true;
82     r &= isEqual_fl_ulp(nu, oo.nu, ulp);
83     r &= isEqual_fl_ulp(sigma, oo.sigma, ulp);
84     return r;
85 }
86
87 auto p_distance() const noexcept {
88     return nu;
89 }
90
91 auto p_scale() const noexcept {
92     return sigma;
93 }
94 };
95
96 template<>
97 class std::hash<statanaly::disRician> {
98 public:
99     std::size_t operator() (const statanaly::disRician& d) const {
100         return d.hash();
101     }
102 };

```

Chapter 3

Sum of Random Variables of Probability Distribution

3.1 Sum $R = X + Y$

StatAnaly supports the sum of random variable in the format of $R = X + Y$, where X and Y are random variables of probability distributions. The supported combinations of the distributions are listed in the section.

3.1.1 Standard Uniform & Standard Uniform (continuous)

$$R = \sum_{i=1}^2 X_i \quad X_i \sim \text{StdUniform}, \quad R \sim \text{Irwin-Hall}(2) \quad (3.1)$$

3.1.2 Normal & Normal

$$R = \sum_{i=1}^2 X_i \quad X_i \sim \text{Normal}(\mu_i, \sigma_i), \quad R \sim \text{Normal}\left(\sum_{i=1}^2 \mu_i, \sum_{i=1}^2 \sigma_i^2\right) \quad (3.2)$$

3.1.3 Cauchy & Cauchy

$$R = \sum_{i=1}^2 X_i \quad X_i \sim \text{Cauchy}(m_i, b_i), \quad R \sim \text{Cauchy}\left(\sum_{i=1}^2 m_i, \sum_{i=1}^2 b_i\right) \quad (3.3)$$

3.1.4 Gamma & Gamma

$$R = \sum_{i=1}^2 X_i \quad X_i \sim \text{Gamma}(\alpha_i, \theta), \quad R \sim \text{Gamma}\left(\sum_{i=1}^2 \alpha_i, \theta\right) \quad (3.4)$$

3.1.5 Exponential & Exponential

$$R = \sum_{i=1}^2 X_i \quad X_i \sim \text{Exponential}(\theta), \quad R \sim \text{Erlang}(2, \theta) \quad (3.5)$$

3.2 List of supported sum $R = X^2 + Y^2$

StatAnaly supports the sum of random variable in the format of $R = X^2 + Y^2$, where X and Y are random variables of probability distributions. The supported combinations of the distributions are listed in the section.

3.2.1 Normal & Normal

$$R = \sum_{i=1}^2 X_i^2 \quad X_i \sim \text{Normal}(0, 1), \quad R \sim \text{Chi-Squared}(2) \quad (3.6)$$

$$R = \sum_{i=1}^2 X_i^2 \quad X_i \sim \text{Normal}(\mu_i, 1), \quad R \sim \text{Non-central Chi-Squared} \left(2, \sum_{i=1}^2 \mu_i^2 \right) \quad (3.7)$$

3.3 List of supported sum $R = \sqrt{X^2 + Y^2}$

StatAnaly supports the sum of random variable in the format of $R = \sqrt{X^2 + Y^2}$, where X and Y are random variables of probability distributions. The supported combinations of the distributions are listed in the section.

3.3.1 Normal & Normal

$$R = \sqrt{\sum_{i=1}^2 X_i^2} \quad X_i \sim \text{Normal}(0, \sigma^2), \quad R \sim \text{Rayleigh}(\sigma) \quad (3.8)$$

$$R = \sqrt{\sum_{i=1}^2 X_i^2} \quad X_i \sim \text{Normal}(\mu_i, \sigma^2), \quad R \sim \text{Rician} \left(\sqrt{\sum_{i=1}^2 \mu_i^2}, \sigma \right) \quad (3.9)$$

3.4 List of supported sum $R = \sum_i X_i$

StatAnaly supports the sum of random variable in the format of $R = \sum_i X_i$, where X is random variable of a probability distribution. The supported combinations of the distributions are listed in the section.

3.4.1 Array of Standard Uniform

$$R = \sum_{i=1}^n X_i \quad X_i \sim \text{StdUniform}, \quad R \sim \text{Irwin-Hall}(n) \quad (3.10)$$

3.4.2 Array of Normal

$$R = \sum_{i=1}^n X_i \quad X_i \sim \text{Normal}(\mu_i, \sigma_i), \quad R \sim \text{Normal} \left(\sum_{i=1}^n \mu_i, \sum_{i=1}^n \sigma_i^2 \right) \quad (3.11)$$

3.4.3 Array of Cauchy

$$R = \sum_{i=1}^n X_i \quad X_i \sim \text{Cauchy}(m_i, b_i), \quad R \sim \text{Cauchy} \left(\sum_{i=1}^n m_i, \sum_{i=1}^n b_i \right) \quad (3.12)$$

3.4.4 Array of Gamma

$$R = \sum_{i=1}^n X_i \quad X_i \sim \text{Gamma}(\alpha_i, \theta), \quad R \sim \text{Gamma} \left(\sum_{i=1}^n \alpha_i, \theta \right) \quad (3.13)$$

3.4.5 Array of Exponential

$$R = \sum_{i=1}^n X_i \quad X_i \sim \text{Exponential}(\theta), \quad R \sim \text{Erlang}(n, \theta) \quad (3.14)$$

3.5 List of supported sum $R = \sum_i X_i^2$

StatAnaly supports the sum of random variable in the format of $R = \sum_i X_i^2$, where X is random variable of a probability distribution. The supported combinations of the distributions are listed in the section.

3.5.1 Array of Normal

$$R = \sum_{i=1}^n X_i^2 \quad X_i \sim \text{Normal}(0, 1), \quad R \sim \text{Chi-Squared}(n) \quad (3.15)$$

$$R = \sum_{i=1}^n X_i^2 \quad X_i \sim \text{Normal}(\mu_i, 1), \quad R \sim \text{Non-central Chi-Squared} \left(2, \sum_{i=1}^n \mu_i^2 \right) \quad (3.16)$$

3.6 List of supported sum $R = \sqrt{\sum_i X_i^2}$

StatAnaly supports the sum of random variable in the format of $R = \sqrt{\sum_i X_i^2}$, where X is random variable of a probability distribution. The supported combinations of the distributions are listed in the section.

3.6.1 Array of Normal

$$R = \sqrt{\sum_{i=1}^n X_i^2} \quad X_i \sim \text{Normal}(0, 1), \quad R \sim \text{Chi}(n) \quad (3.17)$$

$$R = \sqrt{\sum_{i=1}^n X_i^2} \quad X_i \sim \text{Normal}(\mu_i, 1), \quad R \sim \text{Non-central Chi} \left(2, \sqrt{\sum_{i=1}^n \mu_i^2} \right) \quad (3.18)$$

3.7 Usage in C++

A good place to see example usages is the gtest files *tests/tst_dConvolution.cpp* and *tests/tst_dConvolution_squares.cpp*.

There are three global static variables representing different sums:

1. *cnvl* represents the simple sum, ie $R = X + Y$.
2. *cnvlSq* represents the sum of the squares, ie $R = X^2 + Y^2$.
3. *cnvlSSqrt* represents the sum of the squares and then take square root, ie $R = \sqrt{X^2 + Y^2}$.

3.7.1 Simple Sum

Example 1

The sum of two RVs of standard uniform distributions is a RV of Irwin-Hall distribution.

```
1  disStdUniform su1{}, su2{};
2  probDistr* rsu = cnvl.go(su1, su2);
3  disIrwinHall* rih = dynamic_cast<disIrwinHall*>(rsu);
```

Example 2

The sum of an array of RVs of standard uniform distributions is a RV of Irwin-Hall distribution.

```
1  disStdUniform su1{}, su2{}, su3{}, su4{};
2  probDistr* rsu = convolve<disStdUniform>({su1, su2, su3, su4});
3  disIrwinHall* rih = dynamic_cast<disIrwinHall*>(rsu);
```

3.7.2 Sum of the Squares

Example

The sum of two squares of RVs of normal distributions is a RV of Chi Square distribution.

```
1  disNormal a(0,1);
2  disNormal b(0,1);
3  disChiSq s = *static_cast<disChiSq*>(cnvlSq.go(a,b));
```

3.7.3 Sum of the Squares, and Then Take Square Root

Example

The sum of two squares of RVs of normal distribution (with same variance) is a RV of Rician distribution.

```

1  disNormal a(2,9);
2  disNormal b(3,9);
3  disRician s = *static_cast<disRician*>(cnvlSSqrt.go(a,b));

```

3.8 How to add a new sum of random variables?

If you do not find your distributions in currently supported list, you can easily add a new sum for your random variables.

... is implemented in the double dispatcher pattern. (See *Modern C++ Design by Andrei Alexandrescu* for pattern detail.)

TBW

1. Register the pair in *dConvolution.cpp*.
2. Write a function prototype in *dConvolution.h*.
3. Implement the sum in *dConvolution.cpp*.

```

1  /* dConvolution.cpp */
2
3  auto ConvolutionSqDoubleDispatcherInitialization = [](){
4      cnvlSq.add<disNormal,disNormal,convolveSq>();
5      cnvlSq.add<disApple,disBananna,convolveSq>(); // new distribution pair.
6      return true;
7  }();
8
9  probDistr* convolve(disApple& l, disBananna& r) {
10     // Implement the sum
11     // Blah, blah, blah
12     probDistr* res = xxxxx;
13     return res;
14 };

```

```

1  /* dConvolution.h */
2
3  probDistr* convolve(disCauchy& lhs, disCauchy& rhs);

```