

# GSoC'24 Proposal - CircuitVerse

**Project 4 - CircuitVerse Practice section** 

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# **Personal Details**

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Achievements	https://drive.google.com/drive/u/0/folders/1a3WOnKpL0INtFs27 _IKlvrbNJTW0xCjs	

# **About Me**

I am Jaydip Dey, currently employed as an **SDE-1** at Optum, a Fortune 500 company. I graduated with a Bachelor of Engineering in **Computer Science and Engineering** from Jadavpur University, Kolkata, achieving **First Class Distinction**. In 2023, I founded the Product Club at my college, where we developed a platform to aid in interview preparation through personalised Al-driven conversations based on uploaded resumes, job descriptions, or audio inputs. You can find more details about this here.

As a results-oriented Software Developer and Coder, I possess a solid track record in software development and problem-solving. Throughout my college years, I actively participated in various hackathons, ranging from intercollege to national and international levels. Notably, I secured the **First Runner-up position** in the Intel OneAPI GenAI LLM Challenge held in Bangalore, competing against over 1000 participants across India. Additionally, I was recognized as an Incode'23 Global Finalist, showcasing my ability to excel in global competitions and tackle diverse challenges. My other achievements include a 5 rating on Codechef, securing top positions in over 15 hackathons, as well as being a top 100 participant in the Amazon ML Challenge and a finalist in SIH'22, highlighting my dedication to innovation and excellence. As a former Software Development Engineer Intern at Mercor, I gained valuable hands-on experience contributing to real-world projects and significantly contributing to the team's success.

P.S.-All the citations of my achievements are in the Personal details section.

Furthermore, my experience as an Instructor at Placewit allowed me to deepen my expertise in full stack and MERN stack development while effectively imparting this knowledge to others. During my tenure as a Teaching Assistant at Crio.do, I refined my communication and mentoring skills by guiding students in mastering complex technical concepts.

I have also served as a mentor for various open source events and twice as a judge for Hack4Bengal, one of Eastern India's largest hackathons. Additionally, I held the role of chapter lead at GirlScript Kolkata, where I led a team in organising technical events and seminars.

In terms of technical expertise, I primarily work with the MERN stack and Java Spring. Additionally, I have also made some projects using Ruby on Rails and Machine Learning, and have hands-on experience with Android and Kotlin, having developed several basic applications. My dedication as a quick learner and hard worker sets me apart from others in the field.

## Motivation and Interest

I find the CircuitVerse really interesting because it's great for learning about digital circuits. I like the Practice section because it helps students with different kinds of questions organised neatly. This makes it easy to find what you need to study.

Since I've worked on CircuitVerse before and know its code well, I think I could work on this project. I've had an idea before that's similar to this which motivates me more, where there could be circuit design contests just like coding contests on websites like codeforces or leetcode. Answers would be checked automatically, and people would get points based on how well their circuits worked. Plus, I'm good with Vue.js and Ruby on Rails, so I can handle the technical side of things without any trouble.

So, I'm excited about the opportunity to work on this project. It combines my interest in digital circuits with my skills in programming, and I think I could make a valuable contribution to making CircuitVerse even better.

# Previous open source participations

I had submitted 3 proposals in GSoC'23 under Postman, Internet Health Report and gprMax, but unfortunately none of the projects were selected.

Links of proposals are as follows: Postman, Internet Health Report, gprmax

But this time, I am submitting only 1 proposal.

## Contributions so far

SR	Pull Request	Status	Repository
1	fix: placeholder added for login and signup	Merged	CircuitVerse
2	fix: signUp form ui layout fixed when alert is shown	Merged	CircuitVerse

# **Proposal**

#### Overview:

A CircuitVerse Practice section to enhance learning, providing students with a platform to practise a variety of questions conveniently. This feature aims to accelerate learning and engagement by enabling users to attempt questions, design circuits, and have their answers automatically verified.

## The goals of the project:

- Question Bank Management: Develop a Question Bank page categorising questions into groups for easy browsing and practice. Users can filter questions by group for focused practice.
- 2. **Circuit Template:** Each question will include a circuit boilerplate with input/output probes and a pre-configured testbench for practical application.
- 3. **Markdown Content:** Implement support for adding and displaying questions as markdown text for enhanced readability and flexibility.
- 4. Question Bank Moderator: Introduce a role, such as 'question\_creator', for selected CircuitVerse users to add and modify digital logic questions. Admins will have the authority to assign this role to specific users.
- 5. **Auto-verify Submitted Answers:** Utilise the existing testbench feature in CircuitVerse to automatically verify submitted answers against predefined input/output, enhancing the learning experience.
- 6. **Progress Dashboard:** Create a personalised dashboard within the user profile, showcasing submission history and progress. Users can opt to make their dashboard public or private.

# <u>Technologies to be used:</u>

- 1. HTML
- 2. CSS
- 3. JavaScript
- 4. Ruby on Rails

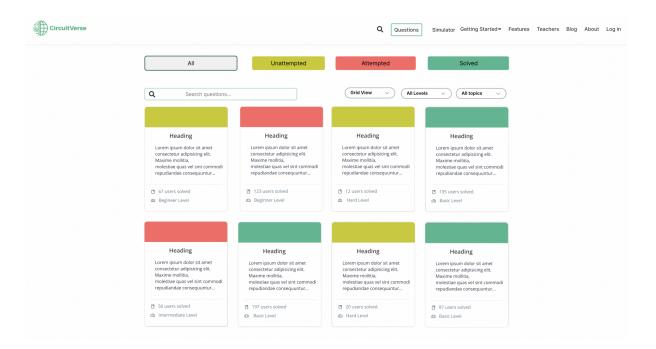
## Circuitverse Practice section

## **Synopsis**

There will be a separate navigation option in the top going to the question bank page. This is shown below:



Now when user clicks on, it a page will open as follows:



In this page on the top row (just below the navbar), users will have 4 buttons to filter according to the user's perspective. It is of 4 types:

- All questions.
- Unattempted questions.
- Attempted question (It means that the user has attempted the question and submitted the question at least once but all test cases are not passed).

 Solved questions (It means that the user has completely solved those questions with all the test cases passed).

On the next row, there is a global search input whether an user can search on the basis of any question name, question statements, partial statements, matching keyword etc.

Beside that there will be 3 dropdowns where:

- **View Dropdown**: In this dropdown, user can select the view of the questions, whether its a list view or Grid view
- **Levels Dropdown**: Here user can choose among various levels like Basic, Intermediate, Hard etc.
- **Topics dropdown**: Filtering can be done on the basis of topic/tag added to questions like sequential circuit, combinational circuit etc..

In this way users will get the ability to do extensive filtering and can apply multiple filters at a time to make the search more specific. **Pagination** can be done if the number of questions increases.

After that all the questions will be visible according to the view user has chosen. By default all the questions will be visible to the user sorted according to the date added in descending order ( latest added question will come first).

#### A synopsis of how the grid view will look like is shown here

Below shows the screenshot of how the page would look like when the user wants to see all his/her solved questions in the list view. In list view, more questions can be accommodated in a page



A synopsis of how the above view will look like, is shown here

## DB setup for the system

We need to create six tables with the attributes and and modify the existing user table:

#### Question\_Bank:

```
create_table "question_banks", force: :cascade do |t|
  t.string "name"
  t.datetime "created_at", null: false
  t.datetime "updated_at", null: false
end
```

#### Difficulty\_Level:

```
create_table "difficulty_levels", force: :cascade do |t|
   t.string "name"
   t.integer "value"
   t.datetime "created_at", null: false
   t.datetime "updated_at", null: false
end
```

#### Category:

```
create_table "categories", force: :cascade do |t|
   t.string "name"
   t.datetime "created_at", null: false
   t.datetime "updated_at", null: false
end
```

#### Question:

```
create_table "questions", force: :cascade do |t|
    t.string "heading"
    t.text "statement"
    t.bigint "question_bank_id"
    t.bigint "category_id"
    t.bigint "difficulty_level_id"
    t.jsonb "test_data"
    t.jsonb "circuit_boilerplate"
    t.datetime "created_at", null: false
    t.datetime "updated_at", null: false
end
```

#### Question Bank Moderator:

```
create_table "question_bank_moderators", force: :cascade do |t|
   t.bigint "uid"
   t.bigint "question_bank_id"
   t.datetime "created_at", null: false
   t.datetime "updated_at", null: false
end
```

User table is updated with addition of 2 more attributes:

```
t.jsonb "submission_history", array: true, default: []
t.boolean "public", default: true
```

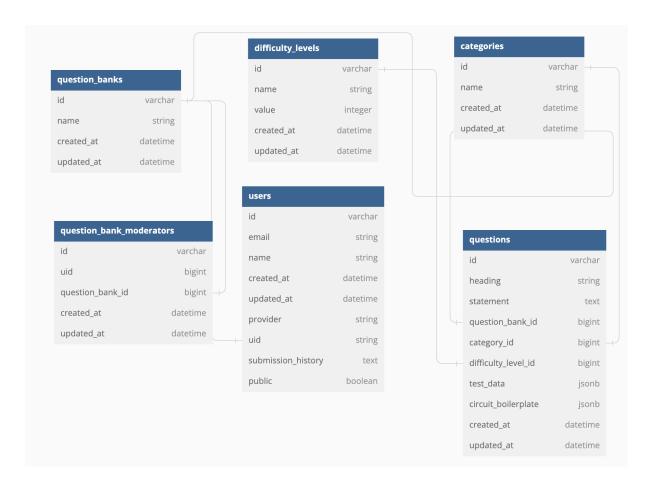
In the above, submission history will be an array of json objects where each object will have the question\_id referenced from question table, its status whether its partially accepted or fully accepted or not accepted(0 test case passed on submission) and the circuit data (so that user's progress is saved when he opens the question next time). And public boolean will indicate whether the questions dashboard is private or public for the user

The following foreign key constraints are added to establish relationship between the tables:

```
add_foreign_key "questions", "question_banks"
add_foreign_key "questions", "categories"
add_foreign_key "questions", "difficulty_levels"
add_foreign_key "question_bank_moderators", "users"
add_foreign_key "question_bank_moderators", "question_banks"
add_foreign_key "users", "question_banks", column: "uid"
```

The follow shows the ERD diagram of the system

**P.S.**- The user table contains more attributes that are already existing. All are not shown due to lack of space



#### Adding Association between models.

models/question\_bank.rb

```
has_many :questions
has_many :question_bank_moderators
```

models/difficulty\_level.rb

```
has_many :questions
```

models/category.rb

```
has_many :questions
```

models/question.rb

```
belongs_to :question_bank
belongs_to :category
belongs_to :difficulty_level
```

models/question\_bank\_moderator.rb

```
belongs_to :user
belongs_to :question_bank
```

- models/user.rb

```
has_many :question_bank_moderators
```

#### **Controllers**

Now the following controllers are added to ensure backend functionality

- controllers/difficulty levels controller.rb

```
class DifficultyLevelsController < ApplicationController
# GET /difficulty_levels
def index
    @difficulty_levels = DifficultyLevel.all
    render json: @difficulty_levels
end

# GET /difficulty_levels/:id
def show
    @difficulty_level = DifficultyLevel.find(params[:id])
    render json: @difficulty_level
end
end</pre>
```

controllers/difficulty levels controller.rb

```
class DifficultyLevelsController < ApplicationController
# GET /difficulty_levels
def index
    @difficulty_levels = DifficultyLevel.all
    render json: @difficulty_levels
end

# GET /difficulty_levels/:id
def show
    @difficulty_level = DifficultyLevel.find(params[:id])
    render json: @difficulty_level
end
end</pre>
```

Above two controllers are for getting the difficulty levels and categories from the database (Can be stored hard coded in the frontend also)

- controllers/questions controller.rb

```
class QuestionsController < ApplicationController</pre>
 # GET /questions
def index
  @questions = Question.all
  render json: @questions
end
# GET /questions/:id
def show
  @question = Question.find(params[:id])
  render json: @question
end
 # GET /questions/filter
 # Params: category id, difficulty level id
def filter
   @questions = Question.where(category id: params[:category id],
difficulty level id: params[:difficulty level id])
  render json: @questions
end
 # GET /questions/status
 # Params: status (unattempted, attempted, solved)
def status
  case params[:status]
  when "unattempted"
     # Fetch questions with no submission history for the current user
     equestions = Question.where.not(id: current user.submission history.map {
|submission| submission["question id"] })
  when "attempted"
     # Fetch questions with submission history for the current user
     @questions = Question.where(id: current user.submission history.map {
|submission| submission["question id"] })
  when "solved"
     # Fetch questions with fully accepted status for the current user
     @questions = current user.submission history.select { | submission |
submission["status"] == "solved" }
    render json: { error: "Invalid status parameter" }, status: :bad request
    return
   end
  render json: @questions
end
```

```
# GET /questions/search
 # Params: any random string
def search
  search query = params[:q]
  if search query.present?
    @questions = Question.where("statement ILIKE ? OR heading ILIKE ?",
"%#{search query}%", "%#{search query}%")
    render json: @questions, status: :ok
  else
    render json: { error: 'Search query cannot be blank' }, status:
:unprocessable_entity
  end
end
# GET /question/solved
# Params: id
def users who solved
  question = Question.find(params[:id])
  users = User.joins(:submission history)
               .where("submission history @> ?", [{ question id: question.id,
status: 'solved' }].to_json)
  render json: { count: users.count }
end
end
```

The aforementioned controllers include functionalities for retrieving all questions, fetching a specific question, obtaining all questions filtered by category and difficulty level, and retrieving questions filtered by status (from the perspective of the current logged-in user). Additionally, there is another function designed to search for strings similar to the headings or statements of all questions in the database and return the matching ones. Also there is a function which gets the number of users who solved a particular question

Also here when we send a get request to fetch question/s, all the other parameters, including testData, circuit boilerplate etc. of a question goes to the frontend as mentioned in the models.

Now we need another controllers for handling the submission of the user and also to get the submission of a particular question from submission history

#### - controllers/submissions controller.rb

```
class SubmissionsController < ApplicationController</pre>
```

```
before_action :authenticate_user!
# Action to post user submission
def post submission
   submission_params = params.require(:submission).permit(:question_id,
:status,:circuit)
  question_id = submission_params[:question_id]
  status = submission params[:status]
  circuit = submission params[:circuit]
   # Validate status
  unless %w(unattempted attempted solved).include?(status)
     return render json: { error: 'Invalid submission status' }, status:
:unprocessable entity
   end
   # Update or create submission history for the current user
  current_user.submission_history ||= []
   current user.submission history.delete if { |submission|
submission['question_id'] == question_id }
   current user.submission history << { 'question id' => question id, 'status'
=> status, 'circuit' => circuit }
  if current user.save
    render json: { message: 'Submission posted successfully' }, status: :ok
   else
    render json: { error: 'Failed to post submission' }, status:
:unprocessable entity
  end
 # Action to get a submission of a particular question from submission history
def show
question id = params[:question id]
  # Find the submission for the given question ID
 submission = current user.submission history.find { |submission|
submission['question id'] == question id }
if submission
  render json: submission, status: :ok
  render json: { error: 'Submission not found' }, status: :not found
end
```

```
end
```

A controller to get the submission status of questions of a particular user should be there which will be used for personalised dashboard

### - controllers/user\_submissions\_controller.rb

```
class UserSubmissionsController < ApplicationController

before_action :set_user

def index

   @submissions = @user.submission_history

end

private

def set_user

   @user = User.find(params[:id])

end

end</pre>
```

Another controller is needed to make the question dashboard of the user private or public. We can add the following definition in

# controllers/users/circuitverse\_controller.rb

```
def update_public_status

status = params[:status]

if status == "public"

  @user.update(public: true)

else
    @user.update(public: false)

end

redirect_to user_path(@user)

end
```

All these controllers are for any users who are authenticated into circuit verse. Now for authorization and for the question bank moderators to create, edit and delete question, question banks, we need another controller.

But before that the admin needs to grant access to some users for becoming question bank moderators for specific questions. We already have a field in the user table: t.boolean "admin", default: false. So we will use this property, so that admin can give access to question bank moderators.

Below is the following controller for that:

#### controllers/users\_controller.rb

```
class UsersController < ApplicationController</pre>
 before action :authenticate superuser!
 def grant access
   question bank id = params[:question bank id]
   email= params[:email]
  user = User.find by(email: email)
   moderator = QuestionBankModerator.new(uid:user.uid, question bank id:
question_bank_id)
   if moderator.save
     render json: { message: 'Access granted successfully' }, status: :ok
     render json: { error: 'Failed to grant access' }, status:
:unprocessable entity
   end
 end
 private
 def authenticate superuser!
  unless current user && current user.admin?
     render json: { error: 'Unauthorized' }, status: :unauthorized
   end
 end
end
```

Now we add another controller related to all the actions that a question a bank moderator can do with the question (CRUD) . It is shown below:

- controllers/question\_bank\_moderators\_controller.rb

```
class QuestionBankModeratorsController < ApplicationController</pre>
before action :authenticate user!
before_action :set_question_bank_moderator, only: [:edit_question,
:delete question, :add question]
  # GET /question bank moderators/:id/edit question
def edit_question
  if @question bank moderator.present?
     question = Question.find(params[:question_id])
     question.update(question params)
    render json: question
   else
    render json: { error: "Unauthorized" }, status: :unauthorized
  end
 end
 # DELETE /question bank moderators/:id/delete question
def delete question
  if @question bank moderator.present?
    question = Question.find(params[:question id])
    question.destroy
    head :no_content
    render json: { error: "Unauthorized" }, status: :unauthorized
  end
 end
 # POST /question bank moderators/:id/add question
def add question
  if @question bank moderator.present?
    question = Question.new(question params)
    if question.save
       render json: question, status: :created
    else
       render json: question.errors, status: :unprocessable entity
     end
   else
     render json: { error: "Unauthorized" }, status: :unauthorized
   end
 end
private
def set question bank moderator
  @question bank moderator = QuestionBankModerator.find by(uid:
```

```
current_user.id)
end

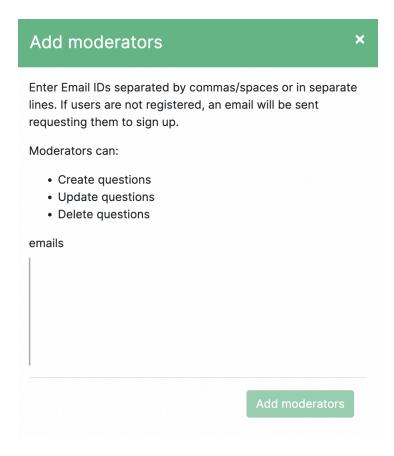
def question_params
   params.require(:question).permit(:heading, :statement, :question_bank_id,
:category_id, :difficulty_level_id, :test_data, :circuit_boilerplate)
end
end
```

Now after adding all the controllers, and adding proper routes in routes.rb file, the backend will be able to process incoming requests from the client and send appropriate responses.

#### **Frontend**

#### Admin and moderator pov

In the frontend, admin will be able to add the email id of the person to be added as a question bank moderator



Now after the moderators are added, they will get a separate options in the navbar to add questions



After the moderator clicks on the add question, it will go to <code>/question/:question\_id</code> in the url params where they will get a new interface to add question

## Now from where the question\_id will come?

To generate unique id, we will use the short-unique-id package which also supports in browsers. For that we will include the following cdn:

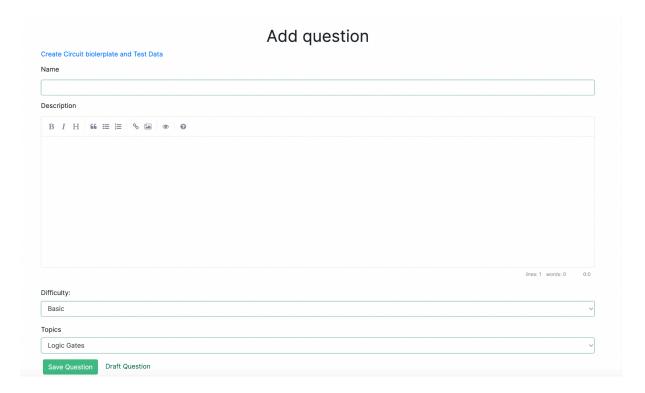
```
<script
src="https://cdn.jsdelivr.net/npm/short-unique-id@latest/dist/short-unique-id.min.j
s"></script>
```

After that inside a script tag, we instantiate the uid

```
<script>
// Instantiate
var uid = new ShortUniqueId();
</script>
```

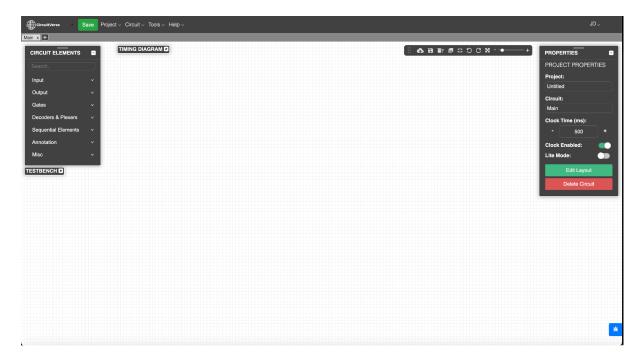
Now wherever we want to generate a unique id we just need to call the uid() function. Everytime it will generate a new unique id, within the scope of the application:

```
var question_id=uid();
```



Above shows the interface to add questions.

• First row shows a hyperlink written **Create Circuit boilerplate and Test data.**On clicking it, moderators will be able to navigate to the simulator page where they will get the simulator to add **circuit boilerplate** and the **testBench** data. It is shown in the following figure:



It will navigate to the url /simulator?question id=\${question\_id}.

#### So how will it be different?

When the moderator clicks on the hyperlink **Create Circuit boilerplate and Test data**, we will store the question\_id from the url parameter in localstorage as and its value as an empty string.

Now when the moderator navigates to the simulator page to add questions, we will check whether the value in the query params (question\_id) exists as a key in localstorage or not. If it exists we will render the corresponding value which will be the empty string initially. When the moderator clicks on the save button on the top (which will be visible only when the question id in query params is there in the localstorage) after adding circuit and the testBench Data, then value of the localstorage corresponding to the question\_id key will be the circuitData(including circuit boilerplate and testBench Data). So next time when the moderator visits the simulator page again, he/she will not have to remake the circuit boilerplate and testBench Data again.

Following is the code snippet of what happens when the simulator page loads, here we are using the load() function already defined in project is to render circuit

```
window.onload = function() {
    // Extract question_id from the URL

    const urlParams = new URLSearchParams(window.location.search);

    const questionId = urlParams.get('question_id');

    // Check if the current path is "/simulator" and question_id exists in localStorage

    if (window.location.pathname.startsWith("/simulator") && questionId && localStorage.getItem(questionId)) {
        load(JSON.parse(localStorage.getItem(questionId)));
    }
};
```

Below showing the code snippet of what happens when the user clicks on Save button in simulator page

```
export function saveQuestion() {
    // Extracting question_id from URL parameters

const urlParams = new URLSearchParams(window.location.search);

const question_id = urlParams.get('question_id');
```

```
if (question_id) {
    let fl = 1;
    const data = generateSaveData("Untitled", fl);
    const localStorageKey = `${question_id}`;
    localStorage.setItem(localStorageKey, data);
    alert("Circuit boilerplate and test data saved");
} else {
    alert("Error: Something went wrong! Try again");
}
```

We have used the function generateSaveData() function,However a small modification inside the generateSaveDate() needs to be done at the starting such that prompt will be shown in normal cases and not when moderator is using simulator for adding questions (fl is the flag which indicates that)

```
export function generateSaveData(name,fl, setName = true) {
   data = {};
   // Prompts for name, defaults to Untitled
   if(!fl)
        name = getProjectName() || name || prompt('Enter Project Name:') ||
'Untitled';
```

In these ways we use the existing functions and add as less code as possible to serve the purpose

- Then the second row contains the Name input where the moderator can write the question name i.e the heading.
- The next row contains the input for the description. Here markdown is supported, so that moderators can write the description in the markdown editor. For this editor, we use SimpleMDE Markdown editor

At first we include the link tag and script tag in the top of the question\_form.erb file to include css and js cdn

```
<link rel="stylesheet"
href="https://cdnjs.cloudflare.com/ajax/libs/simplemde/1.11.2/simplemde.min.css">
```

```
<script
src="https://cdnjs.cloudflare.com/ajax/libs/simplemde/1.11.2/simplemde.min.js">
</script>
```

We also include the following snippet in the same file to render textarea to the UI

```
<h6><%= form.label :description %></h6>
<textarea id="question_description" name="question[statement]" class="form-control form-input"></textarea>
```

Following script tag is added to the bottom of the same file which initialises a SimpleMDE instance on an HTML element with the ID "question\_description" when the document is ready,

```
<script type="text/javascript">
$ (document).ready(function() {
   var simplemde = new SimpleMDE({ element:
   document.getElementById("question_description") });
})
</script>
```

To display the description field as per the markdown content, a markdown parser like Redcarpet is used in the application.

Redcarpet is already installed in the application. If not then we need to write the following in the Gemfile and run bundle install

```
gem 'redcarpet', '~> 3.3', '>= 3.3.4'
```

After that we need to write the following snippet where we want to show the markdown in the .erb file . We will be showing it in the simulator page when the end user clicks on a question.

```
<div class="questions-description">
<%= markdown(@question.statement) %>
</div>
```

We also need to define a helper method to parse markdown content using Redcarpet. For that we create a new file in the **app/helpers** directory , e.g., markdown\_helper.rb and write the following content in it

```
module MarkdownHelper
  def markdown(text)
    renderer = Redcarpet::Render::HTML.new
    markdown = Redcarpet::Markdown.new(renderer)
    markdown.render(text).html_safe
  end
end
```

Now to include this helper module globally we need to write the following in the application controller.rb

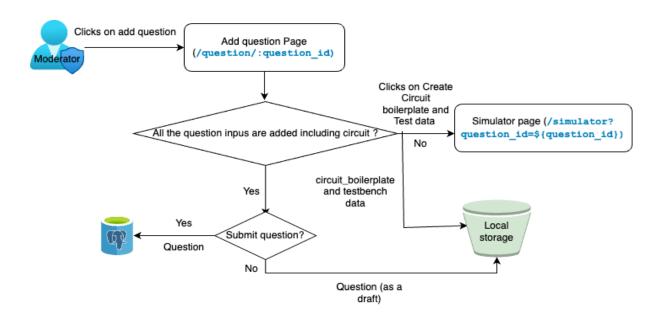
include MarkdownHelper

- The next two input fields are the dropdowns where moderators can select the question topic and difficulty level of the question.
- Two buttons are there Save question and Draft question. When a
  moderator clicks on a submit question, a post request will be sent to the
  backend with the payload ( will be visible to the end user in questions page)
  and when the moderator clicks on a draft proposal, it will be stored in the
  localstorage (not be shown to the end user). At max, a moderator will be able
  to create 3 draft proposal

The demo of add question section is shown here (<a href="https://youtu.be/NmjlUXorbwE">https://youtu.be/NmjlUXorbwE</a>)

The moderator's question dashboard will look similar to this where they will be able to see the questions, can filter according to difficulty and tags and will be able to view, edit and delete.

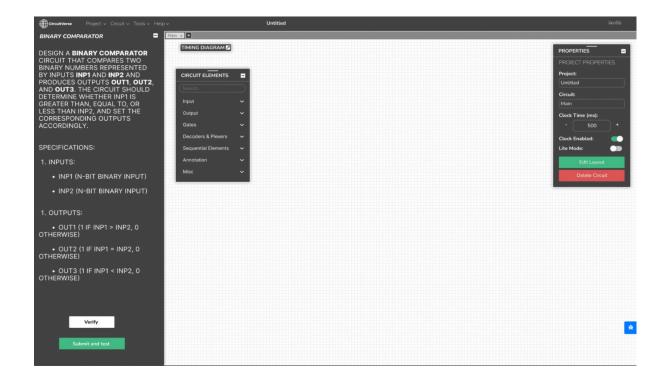
Following flowchart shows the above flow:



### User's pov

Now coming to the point where users who want to practise are attempting questions. When he clicks on a question then a similar page will open with the question description and circuit boilerplate (if any) and the url parameter will be

/simulator/:question id



When a user clicks on a question, the question is fetched from question id from the database. Below shows sample question card div and its attribute will be question id

Following function is triggered when the user clicks on a question which fetches the question, stores the circuit boilerplate and test Data in the local storage.

```
document.querySelectorAll('.fetch-question').forEach(function(button) {
  button.addEventListener('click', function() {
    var questionId = this.getAttribute('data-question-id');
    fetchQuestionDataAndRedirect(questionId);
  });
 });
 function fetchQuestionDataAndRedirect(questionId) {
  fetch(`/questions/${questionId}`)
     .then(response => response.json())
     .then(data => {
       // Store the test data and circuit boilerplate in local storage
       localStorage.setItem('questionTestData', JSON.stringify(data.test data));
       localStorage.setItem('circuitBoilerplate',
JSON.stringify(data.circuit boilerplate));
       // Redirect to the simulator page
      window.location.href = `/simulator/${questionId}`;
     })
     .catch(error => {
       console.error('Error fetching question data:', error);
     });
```

Now when the simulator page loads then we check for the question\_id parameter, if its present then we load the circuit boilerplate and hide the testbench (containing the class testbench-manual-panel) from the UI

```
window.onload = function() {
  // Extract question id from the URL pathname
  const questionId = window.location.pathname.split('/').pop();
  // Check if the current path is "/simulator" and questionId exist in params
  if (window.location.pathname.startsWith("/simulator") && questionId) {
       const circuitBoilerplate =
JSON.parse(localStorage.getItem('circuitBoilerplate'));
       const testBench = document.querySelector('.testbench-manual-panel');
      // Load the circuit boilerplate
      load(circuitBoilerplate);
      // Hide the test bench
       if (testBench) {
           testBench.style.display = 'none';
       }
  }
};
```

The above approach helps to distinguish from the normal simulator page and the question specific simulator page since one will be having testBench and question and other will not. Hence we will also display the question in the simulator page conditionally.

```
<% question_id = request.path.split('/').last %>

<% if window.location.pathname.starts_with?("/simulator") && question_id.present?
&& localStorage.getItem(question_id) %>

<div id="question-container">

// Contents of the question in form of markdown and the buttons as shown in the
UI

</div>
```

.then(response => {

Now when the user clicks on submit and test button, it fetches the compares the truth table in the testData in the localstorage with the circuit and alerts the number of test cases passed and accordingly updates the status and post it to the database

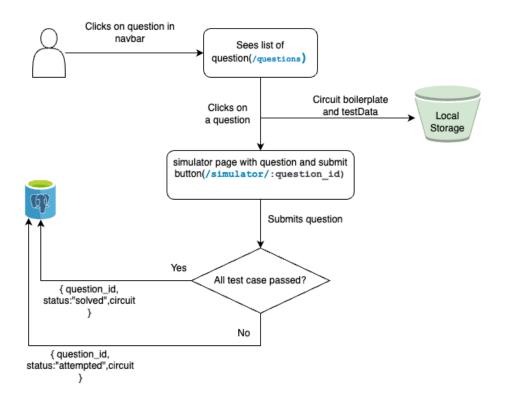
export function testResult() { const urlParts = window.location.pathname.split('/'); const questionId = urlParts[urlParts.length - 1]; const testData=JSON.parse(localStorage.getItem('questionTestData')); const isValid = validate(testData, globalScope); const results = runAll(testData, globalScope); const { passed, total } = results.summary; const status = (passed === total) ? 'solved' : 'attempted'; alert(`\${passed} out of \${total}`); // POST request to submit the result fetch('/submissions/post submission', { method: 'POST', headers: { 'Content-Type': 'application/json', }, body: JSON.stringify({ submission: { question id: questionId, status: status, circuit: globalScope } }) })

```
if (response.ok) {
      console.log('Submission posted successfully');
} else {
      throw new Error('Failed to post submission');
}

catch(error => {
      console.error('Error posting submission:', error);
});
```

Here we are using the runAll() function and validate() function which are already defined in testbench.js

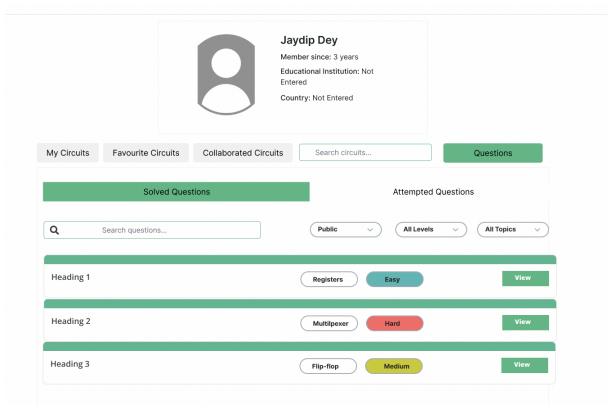
The above flow is shown below:



#### User's submission demo is shown

# here(https://youtu.be/YQXtZd0hAq8) . Alert shows the number of test cases passed

The progress of the user will be shown in their dashboard



The dashboard will have all the solved and attempted questions and filtering options will also be there like the main question page. Also there is a dropdown where users can select between the public and private whether to make that section visible to the other user or not.

When other user visits the <a href="https://circuitverse.org/users/:user\_id">https://circuitverse.org/users/:user\_id</a> page, then only if the public boolean of the user visited is true then only it will be shown to other user Questions dashboard

```
<% if @user.public? %>

// Questions section

<% end %>
```

Now two cases may happen

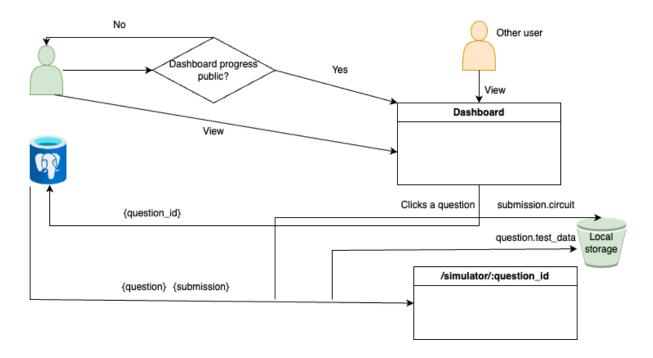
• The user who owns the dashboard clicks on the view button of a particular question: When it happens, it fetches the question from the db with question id along with submission history of that question for the user

with the question id. Now in this case instead of loading the circuit boilerplate from the question table, we will load the circuit that we posted to db when that user submitted the question earlier. In this way users will be able to restore the progress and can edit it.

```
function fetchQuestionDataAndRedirect(questionId) {
  fetch(`/questions/${questionId}`)
     .then(response => response.json())
     .then(data => {
       // Store the test data in local storage
      localStorage.setItem('questionTestData', JSON.stringify(data.test data));
       // GET request to fetch the submission data
      fetch(`/questions/${questionId}/submission`)
         .then(response => response.json())
         .then(submissionData => {
           // Store the circuit data from the submission history in local storage
           localStorage.setItem('circuitData',
JSON.stringify(submissionData.circuit));
           // Redirect to the simulator page
           window.location.href = `/simulator/${questionId}`;
         })
         .catch(error => {
           console.error('Error fetching submission data:', error);
         });
     })
     .catch(error => {
       console.error('Error fetching question data:', error);
     });
```

 Other users click on the view button of a particular question on another's public dashboard: In that case also, the user will be able to see what the other user did and will be able to make changes and submit, which will be reflected in his own submission.

The flowchart is shown below:



# **Key Deliverables**

- A dedicated practice platform where all questions will be available for practice
- Filtering questions according to tags, difficulties etc.
- Allow admin to grant CRUD operation on questions to moderators
- Allow moderators to add, edit and delete questions with ease along with circuit templates.
- Allow the users to practise and submit questions and a progressive dashboard where they will be able to track themselves.
- Auto verification of submitted answers.
- Interactive UI with markdown editor for question addition and view the contents of the markdown.

# Future improvements

Currently teachers add assignments and those are checked manually, but this
feature can be integrated with that to allow auto verification and assign marks.

- A dedicated section where users can see all the submissions to a question made by other users.
- One daily problem (similar to leetcode) can be given everyday to help them maintain a streak and users will be rated.

# **Project Plan**

As I embark on the CircuitVerse Practice Section project, my primary goal is to create an interactive practice platform that fosters engagement and skill development for students in digital logic. To kickstart the initiative, I'll dedicate the pre-GSoC phase to making the UI and deep dive into the detailed requirements and also on learning.

In the first phase of development, I'll focus on laying the groundwork for the platform's essential features. This includes structuring the question bank database, writing appropriate controllers and routes and other backend functionalities. Additionally, I'll dive into user authentication and authorization crafting roles like 'question moderator' to facilitate smooth management of the platform.

Moving into the second phase, my efforts will shift towards refining the user experience and adding advanced functionalities. I'll automate the answer verification process using circuitVerse's testbench feature. Simultaneously, I'll construct personalised progress dashboards within user profiles, empowering learners to track their submissions.

Throughout the development journey, I'll maintain open lines of communication with mentors, seeking guidance and feedback to ensure the project aligns with expectations.

# **Project Plan - Preliminary Plan**

## Community Bonding Period [May 1 - May 26]

Before and during the community bonding, I will gather detailed requirements about all the criterias and features to be implemented and will also make a documentation for the same so that I can follow that along the way. Also I will explore various ways of implementing a particular feature and will make a note of the best one by considering all the factors including scalability, robustness etc.

The detailed timeline is shown below:

Week number	Start Date	End Date	Tasks to be completed
Phase 1	May 27	July 12	
Week 1	May 27	June 2	-Work on creating schemas for the question bank management system from the user's point of view and add routes and controllers Pull request for above implementation Work on request changes(if any) Publish the blog.
Week 2	June 3	June 9	<ul> <li>Work on creating schemas for the question bank management system from the admin and moderators point of view and add routes and controllers.</li> <li>Implement authorization.</li> <li>Pull request for above implementation.</li> <li>Work on requested changes(if any).</li> <li>Publish the blog</li> </ul>
Week 3 - Week 4 - Week 5	June 10	June 30	- Start working on UI for enabling admin to add moderators - Implement the add question page from the moderator's point of view responsive on all screens Implement the feature to add circuit boilerplate and testBench data
Week 6	July 1	July 7	<ul> <li>Integrate the question addition feature with the backend</li> <li>Major Improvements before the phase one evaluation.</li> <li>Publish the blog.</li> </ul>
Phase 1 Evaluation	July 8	July 12	Key Deliverables:  - Backend fully functional routes (can be tested with postman)  - Feature to allow admin to grant access to moderators  - Fully functional question addition feature with circuit

Week number	Start Date	End Date	Tasks to be completed
			boilerplate
Phase 2	July 12	August 26	
Week 1	July 13	July 19	- Start working on the UI for moderators dashboard - Integrate it with the backend ( able to perform CRUD operation on questions) - Pull request for the same - Work on requested changes(if any) - Publish a blog
Week 2 - Week 3	July 20	August 2	<ul> <li>Will work on the UI of question practice page making it responsive on all screens</li> <li>Implement filtering logic and its integration with the backend</li> <li>Implement the auto verification and submission of questions.</li> <li>Pull request for the same</li> <li>Work on requested changes(if any)</li> </ul>
Week 4	August 3	August 9	- Start working on the progressive dashboard for the user showing submission history and progress - Integration of dashboard with the backend - PR and will work on requested changes(if any).
Week 5	August 10	August 16	- Major Improvements before final evaluation Publish a blog.
Week 6 Final Evaluation	August 17	August 26	Key Deliverables: - Fully functional question practice platform Auto verification and submission - Progressive dashboard.

# Testing and verification

After completing each milestone mentioned above, the new feature will undergo testing according to the documented requirements. Feedback will be solicited from mentors and fellow GSOC students. Any suggested changes from the feedback will be incorporated until the mentor is fully satisfied. Additionally, code reviews will be conducted to ensure comprehensive coverage of all requirements, absence of logical errors, and adherence to existing style guidelines.

# Major milestone

- 1. Question CRUD operation from moderators Point of view (Deadline ~ July 7)
- 2. Auto verification and submission of question (Deadline ~ August 2)
- 3. Progressive dashboard and question practice platform (Deadline ~ August 26)

## Additional Information

OS: Windows and MacOS Code editor: VS code

I believe that I am the perfect candidate to complete the project as I am familiar with a major part of the codebase and implemented various functionalities locally on my system related to this problem statement. I also attached the code snippet for the same in the proposal section

My involvement with the CircuitVerse community has been enriching, providing valuable learning experiences through interactions with mentors and fellow contributors. I'm enthusiastic about the prospect of continuing to collaborate with CircuitVerse in the future

## **Mentors**

Vaibhav Upreti, Tanmoy Sarkar, Smriti Garg, Vedant Jain