



# INF 421 PROJECT

**Evolutionary Algorithms**  
**Professeur Martin Krejca**

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# INTRODUCTION

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This report presents a solution to the programming project **Evolutionary Algorithms** for the course INF421 : Design and Analysis of Algorithms at École Polytechnique. Each task is developed in a section of the report which also contains the code implemented using the Nim programming language.

## TASK 1

Write code that allows to use individuals as well as the three functions `OneMax`, `LeadingOnes`, and `Jump_k`. For individuals, do not use libraries but implement a data type that fully utilizes the memory. That is, do not store each bit value of an individual in a byte but in an actual bit.

### INDIVIDUAL DATA TYPE

An individual refers to a potential solution  $x = (x_1, \dots, x_n) \in \{0, 1\}^n$ . We wish to implement a data type that stores each  $x_i \in \{0, 1\}$  using a single bit. Since the smallest addressable unit of memory is a byte, this means that a basic type such as `bool` cannot be used to represent  $x_i$ , because a `bool` would take up 1 byte of memory.

The C++ standard library provides a data structure that compactly stores bits, the `bitset` which is analog to the data type we wish to implement. We take inspiration on the C++ `bitset` in order to implement our own `Individual` class. Let's discuss the member functions we wish to implement :

- a method `int get(int idx)` which returns the value of the bit at the index `idx`.
- a method `void set(int idx)` which updates the value of the bit at the index `idx` to 1. If the value is already 1, no change occurs.
- a method `void reset(int idx)` which updates the value of the bit at the index `idx` to 0. If the value is already 0, no change occurs.
- a method `void flip(int idx)` which flips the value of the bit at the index `idx`.
- a method `int count()` which counts the number of bits equal to 1.

### CODE (IMPLEMENTED IN NIM)

- INDIVIDUAL.NIM

```
1 TO COME
```

- BENCHMARKFUNCTIONS.NIM

```
1 import Individual
2
3 # Benchmark functions
4
5 proc OneMax(individual: Individual): int =
```

```
6      #[ returns the number of 1s of the input ]#
7      return count(individual)
8
9  proc LeadingOnes(individual: Individual): int =
10     #[ returns the length of the longest consecutive prefix of 1s ]#
11     let n = individual.size
12     result = 0
13     for i in countup(1, n):
14         var prefixProduct = 1
15         for j in countup(1, i):
16             prefixProduct = prefixProduct*get(individual, j)
17         result += prefixProduct
18     return result
19
20 const k = 50 #we set k value as a constant
21 proc JumpK(individual: Individual): int =
22     #[ analog to OneMax but penalises individuals with number of ones in n-k
23     +1,...,n-1 ]#
24     let n = individual.size
25     let OneMax_x = OneMax(individual)
26     if OneMax_x <= n - k or OneMax_x == n:
27         return k + OneMax_x
28     return n - OneMax_x
```

## TASK 2

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## TASK 3

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## TASK 4

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## TASK 5

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