

## SystemVerilog Arrays

Array is collection of same data type variable.

### Types of an array

1. Fixed-size array in SystemVerilog
2. Single dimensional array
3. Multidimensional array
  - a. Two-dimensional array.
  - b. Three-dimensional array
4. Packed and Unpacked array in SystemVerilog
5. Dynamic array in SystemVerilog
6. Associative array in SystemVerilog

#### 1. Fixed- size array in System Verilog :

Fixed-size array(static array) :-

Memory is allocated at compile time,size is fixed through out the simulation.

- Fixed-size array can be packed and unpacked array.
- Can be multidimensional array.

#### Code :1

```
module tb;
int array;
initial begin
    array = 8'b0101010101;
    for(i=0;i<size(array);i++)begin
        $display("value of arr_data[i]");
    end
end
endmodule
```

### Packed array in SystemVerilog :

A SystemVerilog packed array is treated as both an array and a single value. It is stored as a contiguous set of bits with no unused space. unlike an unpacked array.

- ◆ The packed bit and array dimensions are specified as part of the type. before the variable name.
- ◆ These dimensions must be specified in the [msb: 1sb] format. not [size] .

#### **CODE -2** Declare bit packed print assign a random value

```
module packed_array;
  bit [4:0]array;
  int i;
  initial begin
    foreach (array[i]) begin
      array[i]= $random_range(5,10);
      $display("array[%0d] = %0d", i, array[i]);
    end
  end
endmodule
```

#### **CODE -3** Declare bit unpacked array compare and print assign a random value of 2-bit variable

```
module unpackedArray;
  bit intA1[1:0];
  bit intA2[1:0];
  initial begin
    for(int i=0; i<3; i++) begin
      intA1[i] = $random;
      intA2[i] = $random;
    end
    $display("intA1=%p, intA2=%p", intA1,intA2);
    if(intA1 == intA2)
      $display("array matched");
    else
      $display("array not matched");
  end
endmodule
```

**CODE-4**

**Various in-built Array methods:**

```
module top;
int array1[9:0];
int array2[9:0];
int array3[9:0];
int array4[9:0];

initial begin
    array1='{0,1,2,3,4,5,6,7,8,9};
    array1='{10,15,20,30,40,50,60,70,80,90};
    array1='{0,1,2,3,4,5,6,7,8,9};
    array1='{5,6,7,8,9,10,11,12,13,14};
end

    $display("Reverse_Method");
    $display("\t value Before Reverse: %p",array1);
    array1.reverse();
    $display("\t value After Reverse: %p \n",array1);
    $display("sort_Method");
    $display("\t value Before sort: %p",array1);
    array1.sort();
    $display("\t value After sort: %p \n",array1);
    $display("Shuffle_method");
    $display("\t value Before shuffle: %p",array1);
    array1.shuffle();
    $display("\t value After shuffle: %p \n",array1);

endmodule
```