

## ASSIGNMENT-6

1. Consider the following grammar rules:  $E \rightarrow E+T \mid T$ ,  $T \rightarrow T * F \mid F$ ,  $F \rightarrow (E) \mid id$

where E, T and F are non-terminals and +, \*, (, ), id are terminals (tokens).

Design a shift-reduce parser for it.

Solution:

```
#include<bits/stdc++.h>
```

```
using namespace std;
```

```
struct grammer{
```

```
    char p[20];
```

```
    char prod[20];
```

```
}g[10];
```

```
int main()
```

```
{
```

```
    cout<<"\t\t\t SHIFT REDUCE PARSER\t\t\t\n";
```

```
    int i,stpos,j,k,l,m,o,p,f,r;
```

```
    int np,tspos,cr;
```

```
    cout<<"\nEnter Number of productions:";
```

```
    cin>>np;
```

```
    char sc,ts[10];
```

```
    cout<<"\nEnter productions:\n";
```

```
    for(i=0;i<np;i++)
```

```
{
```

```
    cin>>ts;
    strncpy(g[i].p,ts,1);
    strcpy(g[i].prod,&ts[3]);
}
```

```
char ip[10];
```

```
cout<<"\nEnter Input:";
cin>>ip;
```

```
int lip=strlen(ip);
```

```
char stack[10];
```

```
stpos=0;
i=0;
```

```
//moving input
```

```
sc=ip[i];
stack[stpos]=sc;
i++;stpos++;
```

```
cout<<"\n\nStack\t\tInput\t\tAction";
```

```
do
```

```
{
```

```
    r=1;
```

```
    while(r!=0)
```

```
    {
```

```
        cout<<"\n";
```

```
        for(p=0;p<stpos;p++)
```

```
        {
```

```

        cout<<stack[p];
    }
    cout<<"\t\t";
    for(p=i;p<lip;p++)
    {
        cout<<ip[p];
    }

    if(r==2)
    {
        cout<<"\t\tReduced";
    }
    else
    {
        cout<<"\t\tShifted";
    }
    r=0;

    //try reducing

    for(k=0;k<stpos;k++)
    {
        f=0;

        for(l=0;l<10;l++)
        {
            ts[l]='\0';
        }

        tspos=0;
        for(l=k;l<stpos;l++) //removing first caharcter

```

```

{
    ts[tspos]=stack[l];
    tspos++;
}

//now compare each possibility with production
for(m=0;m<np;m++)
{
    cr = strcmp(ts,g[m].prod);

    //if cr is zero then match is found
    if(cr==0)
    {
        for(l=k;l<10;l++) //removing matched part from stack
        {
            stack[l]='\0';
            stpos--;
        }

        stpos=k;

        //concatinate the string
        strcat(stack,g[m].p);
        stpos++;
        r=2;
    }
}
}

//moving input

```

```

        sc=ip[i];

        stack[stpos]=sc;

        i++;stpos++;

    }while(strlen(stack)!=1 && stpos!=lip);

    if(strlen(stack)==1)
    {
        cout<<"\n\n \t\t\tSTRING IS ACCEPTED\t\t\t";
    }
    else
        cout<<"\n\n \t\t\tSTRING IS REJECTED\t\t\t";

    return 0;
}

```

Output:

```

student@SWPC-12: ~/115cs0233/06.02.2018
student@SWPC-12:~/115cs0233/06.02.2018$ g++ a1.cpp
student@SWPC-12:~/115cs0233/06.02.2018$ ./a.out
SHIFT REDUCE PARSER
Enter Number of productions:4
Enter productions:
E->E+E
E->E*E
E->(E)
E->a
Enter Input:(a*a)+a

Stack      Input      Action
(          a*a)+a    Shifted
(a         a*a)+a    Shifted
(E         a*a)+a    Reduced
(E*        a)+a      Shifted
(E*a       )+a      Shifted
(E*E       )+a      Reduced
(E         )+a      Reduced
(E         )+a      Reduced
(E         )+a      Reduced
E          +a       Shifted
E+         a        Shifted
E+a        a        Shifted
E+E        a        Reduced
E          a        Reduced

STRING IS ACCEPTED
student@SWPC-12:~/115cs0233/06.02.2018$

```

2. Design an operator precedence parser with the help of the following operator-precedence

Table:

	+	*	(	)	id	\$
+	>	<	<	>	<	>
*	>	>	<	>	<	>
(	<	<	<	=	<	-
)	>	>	-	>	-	>
id	>	>	-	>	-	>
\$	<	<	<	-	<	-

Solution:

```
#include<stdio.h>
```

```
#include<string.h>
```

```
char *input;
```

```
int i=0;
```

```
char lasthandle[6],stack[50],handles[][5]={"}E(","E*E","E+E","i","E^E");
```

```
 //(E) becomes )E( when pushed to stack
```

```
int top=0,l;
```

```
char prec[9][9]={
```

```
    /*input*/
```

```
    /*stack  +  -  *  /  ^  i  (  )  $  */
```

```
    /*  +  */  '>','>','<','<','<','<','<','<','>','>',
```

```
    /*  -  */  '>','>','<','<','<','<','<','<','>','>',
```

```
/* */ '>', '>', '>', '>', '<', '<', '<', '>', '>',
```

```
/* */ '>', '>', '>', '>', '<', '<', '<', '>', '>',
```

```
/* ^ */ '>', '>', '>', '>', '<', '<', '<', '>', '>',
```

```
/* i */ '>', '>', '>', '>', '>', 'e', 'e', '>', '>',
```

```
/* ( */ '<', '<', '<', '<', '<', '<', '<', '>', 'e',
```

```
/* ) */ '>', '>', '>', '>', '>', 'e', 'e', '>', '>',
```

```
/* $ */ '<', '<', '<', '<', '<', '<', '<', '<', '>',
```

```
};
```

```
int getIndex(char c)
```

```
{
```

```
switch(c)
```

```
{
```

```
case '+':return 0;
```

```
case '-':return 1;
```

```
case '*':return 2;
```

```
case '/':return 3;
```

```
case '^':return 4;
```

```
case 'i':return 5;
```

```
case '(':return 6;
```

```
case ')':return 7;
```

```
case '$':return 8;
```

```
}
```

```
}
```

```
int shift()
{
stack[++top]=*(input+i++);
stack[top+1]='\0';
}
```

```
int reduce()
{
int i,len,found,t;
for(i=0;i<5;i++)//selecting handles
{
len=strlen(handles[i]);
if(stack[top]==handles[i][0]&&top+1>=len)
{
found=1;
for(t=0;t<len;t++)
{
if(stack[top-t]!=handles[i][t])
{
found=0;
break;
}
}
}
if(found==1)
{
stack[top-t+1]='E';
top=top-t+1;
strcpy(lasthandle,handles[i]);
}
```



```
        stack[top+1]='\0';  
        return 1;//successful reduction  
    }  
}  
}  
return 0;  
}
```

```
void dispstack()  
{  
    int j;  
    for(j=0;j<=top;j++)  
        printf("%c",stack[j]);  
}
```

```
void dispinput()  
{  
    int j;  
    for(j=i;j<l;j++)  
        printf("%c",*(input+j));  
}
```

```
void main()  
{  
    int j;
```

```

input=(char*)malloc(50*sizeof(char));

printf("\nEnter the string\n");

scanf("%s",input);

input=strcat(input,"$");

l=strlen(input);

strcpy(stack,"$");

printf("\nSTACK\tINPUT\tACTION");

while(i<=l)
    {
        shift();

        printf("\n");

        dispstack();

        printf("\t");

        dispinput();

        printf("\tShift");

        if(prec[getindex(stack[top])][getindex(input[i])]=='>')
            {
                while(reduce())
                    {
                        printf("\n");

                        dispstack();

                        printf("\t");

                        dispinput();

                        printf("\tReduced: E->%s",lasthandle);
                    }
            }
    }

if(strcmp(stack,"$E$")==0)

    printf("\nAccepted;");

```

else

```
printf("\nNot Accepted;");
```

```
}
```

Output:

```
student@SWPC-12: ~/115cs0233/06.02.2018
a2.c:114:14: warning: incompatible implicit declaration of built-in function 'malloc' [enabled by default]
  input=(char*)malloc(50*sizeof(char));
                   ^
student@SWPC-12:~/115cs0233/06.02.2018$ ./a.out
Enter the string
l*(l+l)
STACK  INPUT  ACTION
S l      *(l+l)$ Shift
SE      *(l+l)$ Reduced: E->l
SE*     (l+l)$ Shift
SE*(    l+l)$ Shift
SE*(l   +l)$ Shift
SE*(E   +l)$ Reduced: E->l
SE*(E+  l)$ Shift
SE*(E+l )$ Shift
SE*(E+E )$ Reduced: E->l
SE*(E   )$ Reduced: E->E+E
SE*(E   )$ Shift
SE*E    $ Reduced: E->)E(
SE      $ Reduced: E->E*E
SES     $ Shift
SES     $ Shift
Accepted;student@SWPC-12:~/115cs0233/06.02.2018$ ./a.out
Enter the string
(l*l)+l
STACK  INPUT  ACTION
S(      l*l)+l$ Shift
S(l     *l)+l$ Shift
S(E     *l)+l$ Reduced: E->l
S(E*    l)+l$ Shift
S(E*l   )+l$ Shift
S(E*E   )+l$ Reduced: E->l
S(E     )+l$ Reduced: E->E*E
S(E     )+l$ Shift
SE      +l$ Reduced: E->)E(
SE      +l$ Shift
SE+     l$ Shift
SE+l    $ Shift
SE+E    $ Reduced: E->l
SE      $ Reduced: E->E*E
SES     $ Shift
SES     $ Shift
Accepted;student@SWPC-12:~/115cs0233/06.02.2018$
```

## ASSIGNMENT-7

1. Write a C program to eliminate left recursion and left factoring in a given grammar.

Solution:

To eliminate left factoring:

```
#include <stdio.h>
#include <string.h>

int main() {
    int SIZE = 10;
    char non_terminal;
    char beta, alpha;
    int num;
    int i;
    char production[10][SIZE];
    int index = 3;
    printf("\nEnter Number of Production : ");
    scanf("%d", &num);
    printf("Enter the grammar:\n");
    for(i = 0; i < num; i++)
        scanf("%s", production[i]);
    for(i = 0; i < num; i++) {
        printf("\nGRAMMAR : : : %s", production[i]);
        non_terminal = production[i][0];
        if(non_terminal == production[i][index]) {
            alpha = production[i][index+1];
            printf(" is left recursive.\n");
            while(production[i][index] != 0 && production[i][index] != '|')
                index++;
            if(production[i][index] != 0) {
```

```

beta = production[i][index+1];
printf("Grammar without left recursion:\n");
printf("%c->%c%c\\", non_terminal, beta, non_terminal);
printf("\\n%c\\'->%c%c\\'|^\\n", non_terminal, alpha, non_terminal);
}
else
printf(" can't be reduced\\n");
}
else
printf(" is not left recursive.\\n");
index = 3;
}return 0;
}

```

To eliminate left recursion:

```

#include <bits/stdc++.h>
using namespace std;

struct production
{
    char lf;
    char rt[10];
    int prod_rear;
    int fl;
};

struct production prodn[20],prodn_new[20];    //Creation of object

//Variables Declaration for left factoring

int b=-1,d,q,f,n,m=0,c=0;
char terminal[20],nonterm[20],alpha[10],extra[10];

```

```
char epsilon='^';
```

```
void left_fact(vector<string> &prod, int n)
```

```
{
```

```
    int cnt, cnt3;
```

```
    char lp;
```

```
    string d = "->";
```

```
    //Input of Productions
```

```
    cout<<"Note: Here ^ denotes epsilon\n";
```

```
    for(cnt=0;cnt<=n-1;cnt++)
```

```
    {
```

```
        int pos = prod[cnt].find(d);
```

```
        lp = prod[cnt][0];
```

```
        prodn[cnt].lf = lp;
```

```
        for(int i=pos+2; i<=prod[cnt].length()-1; i++)
```

```
        {
```

```
            prodn[cnt].rt[i-(pos+2)] = prod[cnt][i];
```

```
        }
```

```
        prodn[cnt].prod_rear=strlen(prodn[cnt].rt);
```

```
        prodn[cnt].fl=0;
```

```
    }
```

```
    //Condition for left factoring
```

```
    int cnt1 = 0, cnt2 = 0;
```

```
    for(cnt1=0;cnt1<n;cnt1++)
```

```
    {
```

```
        for(cnt2=cnt1+1;cnt2<n;cnt2++)
```

```
        {
```

```
            if(prodn[cnt1].lf==prodn[cnt2].lf)
```

```
            {
```

```
                cnt=0;
```

```

int p=-1;
while((prodn[cnt1].rt[cnt]!='\0')&&(prodn[cnt2].rt[cnt]!='\0'))
{
    if(prodn[cnt1].rt[cnt]==prodn[cnt2].rt[cnt])
    {
        extra[++p]=prodn[cnt1].rt[cnt];
        prodn[cnt1].fl=1;
        prodn[cnt2].fl=1;
    }
    else
    {
        if(p==1)
            break;
        else
        {
            int h=0,u=0;
            prodn_new[++b].lf=prodn[cnt1].lf;
            strcpy(prodn_new[b].rt,extra);
            //prodn_new[b].rt[p+1]=alpha[c];
            prodn_new[b].rt[p+1]=prodn[cnt1].lf;
            //prodn_new[++b].lf=alpha[c];
            prodn_new[++b].lf=prodn[cnt1].lf;
            for(q=cnt;q<prodn[cnt2].prod_rear;q++)
                prodn_new[b].rt[h++]=prodn[cnt2].rt[q];
            //prodn_new[++b].lf=alpha[c];
            prodn_new[++b].lf=prodn[cnt1].lf;
            for(q=cnt;q<=prodn[cnt1].prod_rear;q++)
                prodn_new[b].rt[u++]=prodn[cnt1].rt[q];
            m=1;
            break;
        }
    }
}

```

```

    }

    cnt++;
}

if((prodn[cnt1].rt[cnt]==0)&&(m==0))
{
    int h=0;

    prodn_new[++b].lf=prodn[cnt1].lf;
    strcpy(prodn_new[b].rt,extra);
    //prodn_new[b].rt[p+1]=alpha[c];
    prodn_new[b].rt[p+1]=prodn[cnt1].lf;
    //prodn_new[++b].lf=alpha[c];
    prodn_new[++b].lf=prodn[cnt1].lf;
    prodn_new[b].rt[0]=epsilon;
    //prodn_new[++b].lf=alpha[c];
    prodn_new[++b].lf=prodn[cnt1].lf;
    for(q=cnt;q<prodn[cnt2].prod_rear;q++)
        prodn_new[b].rt[h++]=prodn[cnt2].rt[q];
}

if((prodn[cnt2].rt[cnt]==0)&&(m==0))
{
    int h=0;

    prodn_new[++b].lf=prodn[cnt1].lf;
    strcpy(prodn_new[b].rt,extra);
    //prodn_new[b].rt[p+1]=alpha[c];
    prodn_new[b].rt[p+1]=prodn[cnt1].lf;
    //prodn_new[++b].lf=alpha[c];
    prodn_new[++b].lf=prodn[cnt1].lf;
    prodn_new[b].rt[0]=epsilon;
    //prodn_new[++b].lf=alpha[c];
    prodn_new[++b].lf=prodn[cnt1].lf;
    for(q=cnt;q<prodn[cnt1].prod_rear;q++)

```



```

        prodn_new[b].rt[h++]=prodn[cnt1].rt[q];
    }
    c++;
    m=0;
}
}
}

```

//Display of Output

```

cout<<"\n    After Left Factoring    \n";
cout<<endl;
    for(cnt3=0;cnt3<=0;cnt3++)
    {
        cout<<"Production "<<cnt3+1<<" is: ";
        cout<<prodn_new[cnt3].lf;
        cout<<"->";
        cout<<prodn_new[cnt3].rt<<"";
        cout<<endl<<endl;
    }
for(cnt3=1;cnt3<=b;cnt3++)
{
    cout<<"Production "<<cnt3+1<<" is: ";
    cout<<prodn_new[cnt3].lf<<"";
    cout<<"->";
    cout<<prodn_new[cnt3].rt;
    cout<<endl<<endl;
}
    cnt3 = b+2;
for(int cnt4=0;cnt4<n;cnt4++)
{

```

```

        if(prodn[cnt4].fl==0)
        {
            cout<<"Production "<<cnt3<<" is: ";
            cout<<prodn[cnt4].lf;
            cout<<"->";
            cout<<prodn[cnt4].rt;
            cout<<endl<<endl;
            cnt3++;
        }
    }
}

int main()
{
    int n;
    cout<<"Enter number of productions: ";
    cin>>n;
    vector<string> prod(n, "0");
    cout<<"\nEnter the production in the form A->A+B\n";
    int i;
    for(i=0; i<n; i++)
    {
        cin>>prod[i];
    }
    //remove_left_recur(prod, n);
    left_fact(prod, n);
    return 0;
}

```

Output:

```
student@SWPC-12: ~/115cs0233/13.02.2018
student@SWPC-12:~/115cs0233/13.02.2018$ g++ a1.cpp
student@SWPC-12:~/115cs0233/13.02.2018$ ./a.out
Enter Number of Production : 3
Enter the grammar:
S->SA|b
A->AB|b
B->b

GRAMMAR : : : S->SA|b is left recursive.
Grammar without left recursion:
S'->AS'|^

GRAMMAR : : : A->AB|b is left recursive.
Grammar without left recursion:
A->BA'
A'->BA'|^

GRAMMAR : : : B->b is not left recursive.
student@SWPC-12:~/115cs0233/13.02.2018$
```

```
student@SWPC-12: ~/115cs0233/13.02.2018
student@SWPC-12:~/115cs0233/13.02.2018$ g++ a1_2.cpp
student@SWPC-12:~/115cs0233/13.02.2018$ ./a.out
Enter number of productions: 2
Enter the production in the form A->A+B
S->AC
S->Ad
Note: Here ^ denotes epsilon
After Left Factoring
Production 1 is: S->AS'
Production 2 is: S'->d
Production 3 is: S'->c
student@SWPC-12:~/115cs0233/13.02.2018$
```

2. Write a C program to compute FIRST and FOLLOW sets for a given grammar, and check whether the grammar is LL(1).

Solution:

```
#include "ctype.h"
#include "string.h"
#include "stdio.h"
char gram[10][10];
char vFirst[10];
char nonT[10];
char vFollow[10];
int m = 0;
int p;
int i = 0;
int j = 0;
int elem[10];
int size;
int fPt;
int k = 0;
int getGram() {
    char ch;
    int i;
    int j;
    int k;
    printf("\nEnter Number of Rule : ");
    scanf("%d", &size);
    printf("\nEnter Grammar as E=E+B \n");
    for(i = 0; i < size; i++){
        scanf("%s%c", gram[i], &ch);
        elem[i] = strlen(gram[i]);
    }
}
```

```

}

int funcFirst(char victim){
    int j;
    int i;
    if(!(isupper(victim)))
        vFirst[k++] = victim;
    else {
        for(j = 0; j < size; j++) {if(gram[j][0] == victim) {
            if(gram[j][2] == '$')
                vFirst[k++] = '$';
            else if(islower(gram[j][2]))
                vFirst[k++] = gram[j][2];
            else
                funcFirst(gram[j][2]);
        }
    }
}

void funFollow(char);
void first(char victim) {
    int k;
    if(!(isupper(victim)))
        vFollow[m++] = victim;
    for(k = 0; k < size; k++) {
        if(gram[k][0] == victim) {
            if(gram[k][2] == '$')
                funFollow(gram[i][0]);
            else if(islower(gram[k][2]))
                vFollow[m++] = gram[k][2];
            else
                first(gram[k][2]);
        }
    }
}

```

```

}
}
}
void funFollow(char victim) {
    if(gram[0][0] == victim)
        vFollow[m++] = '$';
    for(i = 0; i < size; i++) {
        for(j = 2; j < strlen(gram[i]); j++) {
            if(gram[i][j] == victim) {
                if(gram[i][j+1] != '\0')
                    first(gram[i][j+1]);if(gram[i][j+1] == '\0' && victim != gram[i][0])
                        funFollow(gram[i][0]);
            }
        }
    }
}
int main() {
    int i;
    int j;
    int l = 0;
    getGram();
    for(i = 0; i < size; i++) {
        for (j = 0; j < i; j++) {
            if (gram[i][0] == gram[j][0])
                break;
        }
        if (i == j) {
            nonT[l] = gram[i][0];
            l++;
        }
    }
}

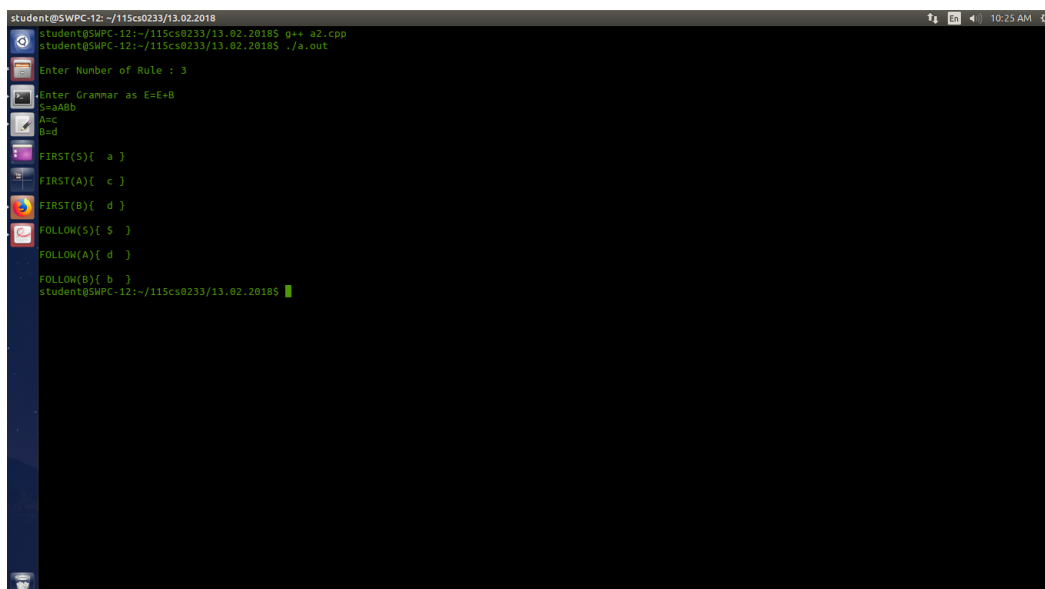
```

```

for(i = 0; i < l; i++) {
k = 0;
funcFirst(nonT[i]);
printf("\nFIRST(%c){ ", nonT[i]);
for(j = 0; j < strlen(vFirst); j++)
printf(" %c", vFirst[j]);
printf(" }\n");
}
int s = 0;
for(s = 0; s < l; s++) {
m = 0;
printf("\nFOLLOW(%c){ ", nonT[s]);
funFollow(nonT[s]);
for(i = 0; i < m; i++)
printf("%c ", vFollow[i]);
printf(" }\n");
}
}

```

Output:



```

student@SWPC-12: ~/115cs0233/13.02.2018
student@SWPC-12:~/115cs0233/13.02.2018$ g++ a2.cpp
student@SWPC-12:~/115cs0233/13.02.2018$ ./a.out
Enter Number of Rule : 3
Enter Grammar as E=E+B
S=aAbb
A=c
B=d
FIRST(S){ a }
FIRST(A){ c }
FIRST(B){ d }
FOLLOW(S){ $ }
FOLLOW(A){ d }
FOLLOW(B){ b }
student@SWPC-12:~/115cs0233/13.02.2018$

```