ASSIGNMENT-9

Considering the following grammar G

```
S -> E$

E -> E+E

E -> E*E

E -> (E)

E -> I

I -> I digit

I -> digit
```

- 1. Design a syntax directed translator for G.
- 2. Design a syntax directed translator for G that will perform infix-postfix translation.
- 3. Design a mechanism to generate three address codes for a statement/expression belonging to L(G).

```
Solution:
#include<bits/stdc++.h>
#include<string>

using namespace std;

char stac[20],val1[20],sym[20];
int val[20];
int top1=-1,top2=-1,top3=-1;
string input;

void print_stac(){
    for(int i=0;i<=top1;i++){
        cout<<stac[i];
    }</pre>
```

```
}
void print_val(){
        for(int i=0;i<=top2;i++){
                cout<<val[i]<<" ";
        }
}
void print_val1(){
        for(int i=0;i \le top2;i++){
                 cout<<val1[i];
        }
}
void sdt(){
        stac[0] = '$';top1=0;
        input[input.length()]='$';
        cout<<"Stack\tValue\n-----\n";
        for(int i=0;i<input.length();i++){</pre>
                 if(input[i]>='0' && input[i]<='9'){
                         stac[top1+1] = 'd';
                         top1+=1;
                         val[top2+1] = int(input[i])-48;
                         top2+=1;
                         print_stac();
                         cout << "\t";
                         print_val();
                         cout<<endl;
                }
                 else{
                         stac[top1+1] = input[i];
```

```
top1+=1;
        print_stac();
        cout << "\t";
        print_val();
        cout<<endl;
}
if(stac[top1]=='d' && stac[top1-1]=='I'){
        stac[top1-1] = 'I';
        top1-=1;
        val[top2-1] = 10*val[top2-1] + val[top2];
        top2-=1;
        print_stac();
        cout << "\t";
        print_val();
        cout<<endl;
}
if(stac[top1]=='d'){
        stac[top1]='I';
        print_stac();
        cout << "\t";
        print_val();
        cout<<endl;
}
if(stac[top1]=='I' && (input[i+1]<'0' || input[i+1]>'9')){
        stac[top1] = 'E';
        print_stac();
        cout << "\t";
        print_val();
        cout<<endl;
}
```

```
if(stac[top1]==')' && stac[top1-1]=='E' && stac[top1-2]=='('){
        stac[top1-2]='E';
        top1-=2;
        print_stac();
        cout << "\t";
        print_val();
        cout<<endl;
}
if(stac[top1]=='E' \&\& stac[top1-1]=='+' \&\& stac[top1-2]=='E'){}
        stac[top1-2]='E';
        top1-=2;
        val[top2-1] = val[top2]+val[top2-1];
        top2-=1;
        print_stac();
        cout << "\t";
        print_val();
        cout<<endl;
}
if(stac[top1]=='E' && stac[top1-1]=='*' && stac[top1-2]=='E'){
        stac[top1-2]='E';
        top1-=2;
        val[top2-1] = val[top2]*val[top2-1];
        top2-=1;
        print_stac();
        cout<<"\t";
        print_val();
        cout<<endl;
}
if(stac[top1]=='$' && stac[top1-1]=='E'){
        stac[top1-1]='S';
        top1-=1;
```

```
print_stac();
                         cout << "\t";
                         print_val();
                         cout<<endl;
                }
        }
        cout<<val[top2]<<endl;
}
void convert(){
        stac[0] = '$';top1=0;top2=-1;
        input[input.length()]='$';
        cout<<"Stack\tPost-fix\n-----\n";
        for(int i=0;i<input.length();i++){</pre>
                if(input[i] >= '0' \&\& input[i] <= '9'){
                         stac[top1+1] = 'd';
                        top1+=1;
                         val1[top2+1] = input[i];
                         top2+=1;
                         print_stac();
                         cout << "\t";
                         print_val1();
                         cout<<endl;
                }
                else{
                         stac[top1+1] = input[i];
                        if(input[i]=='*' | | input[i]=='+'){
                                 sym[top3+1]=input[i];
                                 top3+=1;
                        }
```

```
top1+=1;
        print_stac();
        cout << "\t";
        print_val1();
        cout<<endl;
}
if(stac[top1]=='d' && stac[top1-1]=='I'){
        stac[top1-1] = 'I';
        top1-=1;
        // val1[top2-1] = 10*val[top2-1] + val[top2];
        // top2-=1;
        print_stac();
        cout << "\t";
        print_val1();
        cout<<endl;
}
if(stac[top1]=='d'){
        stac[top1]='I';
        print_stac();
        cout<<"\t";
        print_val1();
        cout<<endl;
}
if(stac[top1]=='I' && (input[i+1]<'0' || input[i+1]>'9')){
        stac[top1] = 'E';
        print_stac();
        cout << "\t";
        print_val1();
        cout<<endl;
}
```

```
if(stac[top1]==')' \&\& stac[top1-1]=='E' \&\& stac[top1-2]=='('){}
        stac[top1-2]='E';
        top1-=2;
        val1[top2+1]=sym[top3];
        top3-=1;top2+=1;
        print_stac();
        cout<<"\t";
        print_val1();
        cout<<endl;
}
if(stac[top1]=='E' && stac[top1-1]=='+' && stac[top1-2]=='E'){
        stac[top1-2]='E';
        top1-=2;
        // val1[top2+1] = '+';
        // top2+=1;
        print_stac();
        cout << "\t";
        print_val1();
        cout<<endl;
}
if(stac[top1]=='E' && stac[top1-1]=='*' && stac[top1-2]=='E'){
        stac[top1-2]='E';
        top1-=2;
        // val1[top2+1] = '*';
        // top2+=1;
        print_stac();
        cout<<"\t";
        print_val1();
        cout<<endl;
}
if(stac[top1]=='$' && stac[top1-1]=='E'){
```

```
stac[top1-1]='S';
                        top1-=1;
                        print_stac();
                        cout << "\t";
                        print_val1();
                        cout<<endl;
                }
        }
        print_stac();
        cout << "\t";
        print_val1();
        while(top3!=-1){
                cout<<sym[top3];
                top3-=1;
        }
        cout<<endl;
}
void threeAddressCode(){
        stac[0] = '$';top1=0;top2=-1;
        int x=1;
        vector<vector<string> > v;
        input[input.length()]='$';
        cout<<"Stack\tPlace\tGenerated Code\n----\n";</pre>
        for(int i=0;i<input.length();i++){</pre>
                if(input[i] >= '0' \&\& input[i] <= '9'){
                        stac[top1+1] = 'd';
                        top1+=1;
                        val[top2+1] = int(input[i])-48;
```

```
top2+=1;
        print_stac();
        cout << "\t";
        print_val();
        cout<<endl;
}
else{
        stac[top1+1] = input[i];
        top1+=1;
        print_stac();
        cout << "\t";
        print_val();
        cout<<endl;
}
if(stac[top1]=='d' && stac[top1-1]=='I'){
        stac[top1-1] = 'I';
        top1-=1;
        val[top2-1] = 10*val[top2-1] + val[top2];
        top2-=1;
        print_stac();
        cout << "\t";
        print_val();
        cout<<endl;
}
if(stac[top1]=='d'){
        stac[top1]='I';
        print_stac();
        cout << "\t";
        print_val();
        cout<<endl;
```

```
}
if(stac[top1]=='I' && (input[i+1]<'0' || input[i+1]>'9')){
        stac[top1] = 'E';
        print_stac();
        cout << "\t";
        print_val();
        cout<<endl;
}
if(stac[top1]==')' && stac[top1-1]=='E' && stac[top1-2]=='('){
        stac[top1-2]='E';
        top1-=2;
        print_stac();
        cout << "\t";
        print_val();
        cout<<endl;
}
if(stac[top1]=='E' && stac[top1-1]=='+' && stac[top1-2]=='E'){
        print_stac();
        cout << "\t";
        print_val();
        if(x>1)
                cout<<"\tT"<<x<<" := "<<val[top2-1]<<" + T"<<x-1;
        else
                cout<<"\tT"<<x<<" := "<<val[top2-1]<<" + "<<val[top2];
        χ++;
        cout<<endl;
        stac[top1-2]='E';
        top1-=2;
        val[top2-1] = val[top2]+val[top2-1];
        top2-=1;
        print_stac();
```

```
cout << "\t";
        print_val();
        cout<<endl;
}
if(stac[top1]=='E' && stac[top1-1]=='*' && stac[top1-2]=='E'){
        print_stac();
        cout << "\t";
        print_val();
        if(x>1)
                cout<<"\tT"<<x<<" := "<<val[top2-1]<<" * T"<<x-1;
        else
                cout<<"\tT"<<x<<" := "<<val[top2-1]<<" * "<<val[top2];
        χ++;
        cout<<endl;
        stac[top1-2]='E';
        top1-=2;
        val[top2-1] = val[top2]*val[top2-1];
        top2-=1;
        print_stac();
        cout << "\t";
        print_val();
        cout<<endl;
}
if(stac[top1]=='$' && stac[top1-1]=='E'){
        stac[top1-1]='S';
        top1-=1;
        print_stac();
        cout << "\t";
        print_val();
        cout<<endl;
```

```
}

int main(){

//get_gram();

cout<<"Enter the input:";

cin>>input;

cout<<"Syntax Directed Translation\n======\n";

sdt();

cout<<"Infix to postfix\n======\n";

convert();

cout<<"Three Address Code\n=====\n";

threeAddressCode();

return 0;
}
```

```
Enter the input : 2+(3*5)
Syntax Directed Translation
Stack
         Value
$d
$I
$E
$E+
         2
2 3
          2 3
          2 3
$E+(E* 2 3
$E+(E*d 2 3 5
$E+(E*I 2 3 5
$E+(E*E 2 3 5
          2 15
$E+(E)
         2 15
$E+E
          2 15
$E
17
          17
```

```
Infix to postfix
Stack Post-fix
$d
      2
$I
$E
       2
$E+
       2
$E+(
$E+(d
      23
$E+(I 23
$E+(E 23
$E+(E* 23
$E+(E*d 235
$E+(E*I 235
$E+(E*E 235
$E+(E 235
$E+(E) 235
$E+E
      235*
$E
       235*
$E
       235*+
```

```
Three Address Code
Stack Place Generated Code
$d
ţΙ
šΕ
$E+
$E+(
     2 3
$E+(d
$E+(I
      2 3
      2 3
$E+(E
$E+(E* 2 3
$E+(E*d 2 3 5
$E+(E*I 2 3 5
$E+(E*E 2 3 5
$E+(E*E 2 3 5
             T1 := 3 * 5
$E+(E 2 15
5E+(E) 2 15
5E+E 2 15
ξE+E
      2 15
             T2 := 2 + T1
šΕ
      17
```

1.Design a syntax directed translator that will generate intermediate code for switch-case construct in C language.

```
Solution:
#include<bits/stdc++.h>
using namespace std;
string output[100];
int sum=0,top=-1;
int stac[50];
void threeAddressCode(){
        int cou=1,it=1;
        for(int i=0;i<sum;i++){</pre>
                if(output[i]=="switch"){
                        cout<<it<<". ";
                        it++;
                        cout<<"goto(10)"<<"\n";
                }
                else if(output[i]=="case"){
                        cout<<it<<". ";
                        it++;
                        cout < output[i+3] < "\n";
                        stac[top+1]=it-1;
                        top+=1;
                        cout<<it<<". ";
                        it++;
                        cout<<"goto NEXT"<<"\n";
```

```
cou++;
        }
        else if(output[i]=="default"){
                cout<<it<<". ";
                it++;
                cout < output[i+2] < "\n";
                stac[top+1]=it-1;
                top+=1;
                cout<<it<<". ";
                it++;
                cout<<"goto NEXT"<<"\n";
                cou++;
                break;
        }
}
int check=0;
for(int i=0;i<sum;i++){</pre>
        if(output[i]=="case"){
                cout<<it<<". ";
                it++;
                cout<<"if x="<<output[i+1]<<" goto("<<stac[check]<<")"<<"\n";
                check+=1;
        }
        else if(output[i]=="default"){
                cout<<it<<". ";
                it++;
                cout<<"goto("<<stac[check]<<")"<<"\n";
                check+=1;
        }
}
```

```
}
int main(){
      ifstream file;
      file.open("switch_case.txt");
      if(file.is_open())
      {
             while(!file.eof())
             {
                    file>>output[sum];
                    sum++;
             }
      }
      file.close();
      cout<<"Intermediate Code for swtich case statements refer to swtich_case.txt for the
statements\n-----\n";
      threeAddressCode();
      return 0;
}
Output:
```

```
Intermediate Code for swtich case statements refer to swtich_case.txt for the statements

1. goto(10)
2. a=1
3. goto NEXT
4. a=2
5. goto NEXT
6. a=3
7. goto NEXT
8. a=4
9. goto NEXT
10. if x=1 goto(2)
11. if x=2 goto(4)
12. if x=3 goto(6)
13. goto(8)

Process exited after 0.06246 seconds with return value 0

Press any key to continue . . .
```

ASSIGNMENT-11

1.Implementation of the labelling algorithm to generate assembly language code from the labelled tree of intermediate code.

```
Solution:
#include<stdlib.h>
#include<iostream>
using namespace std;
/* We will implement DAG as Strictly Binary Tree where each node has zero or two children */
struct bin_tree
{
char data;
int label;
struct bin_tree *right, *left;
};
typedef bin_tree node;
class dag
{
private:
/* R is stack for storing registers */
int R[10];
int top;
/* op will be used for opcode name w.r.t. arithmetic operator e.g. ADD for + */
char *op;
public:
```

```
void initializestack(node *root)
{
/* value of top = index of topmost element of stack R = label of Root of tree(DAG) minus one */
  top=root->label - 1;
  /* Allocating Stack Registers */
  int temp=top;
  for(int i=0;i<=top;i++)</pre>
   {
     R[i]=temp;
     temp--;
   }
}
/* insertnode() and insert() functions are for adding nodes to tree(DAG) */
void insertnode(node **tree,char val)
{
node *temp = NULL;
if(!(*tree))
  {
    temp = (node *)malloc(sizeof(node));
    temp->left = temp->right = NULL;
    temp->data = val;
    temp->label=-1;
    *tree = temp;
  }
}
void insert(node **tree,char val)
```

```
{
  char l,r;
  int numofchildren;
  insertnode(tree, val);
  cout << "\nEnter number of children of " << val <<" :";</pre>
  cin >> numofchildren;
 if(numofchildren==2)
  {
  cout << "\nEnter Left Child of " << val <<" :";
  cin >> l;
  insertnode(&(*tree)->left,I);
  cout << "\nEnter Right Child of " << val <<" :";</pre>
  cin >> r;
  insertnode(&(*tree)->right,r);
  insert(&(*tree)->left,I);
  insert(&(*tree)->right,r);
 }
}
/* findleafnodelabel() will find out the label of leaf nodes of tree(DAG) */
void findleafnodelabel(node *tree,int val)
{
if(tree->left != NULL && tree->right !=NULL)
{
```

```
findleafnodelabel(tree->left,1);
findleafnodelabel(tree->right,0);
}
else
{
tree->label=val;
}
}
/* findinteriornodelabel() will find out the label of interior nodes of tree(DAG) */
void findinteriornodelabel(node *tree)
{
if(tree->left->label==-1)
{
findinteriornodelabel(tree->left);
}
else if(tree->right->label==-1)
{
findinteriornodelabel(tree->right);
}
else
{
if(tree->left != NULL && tree->right !=NULL)
{
```

```
if(tree->left->label == tree->right->label)
{
tree->label=(tree->left->label)+1;
}
else
{
if(tree->left->label > tree->right->label)
{
tree->label=tree->left->label;
}
else
{
tree->label=tree->right->label;
}
}
}
}
}
/* function print_inorder() will print inorder of nodes. Here we are also printing label of each node
of tree(DAG) */
void print_inorder(node * tree)
{
  if (tree)
  {
    print_inorder(tree->left);
```

```
cout << tree->data <<" with Label "<< tree->label << "\n";</pre>
    print_inorder(tree->right);
 }
}
/* function swap() will swap the top and second top elements of Register stack R */
void swap()
{
int temp;
temp=R[0];
R[0]=R[1];
R[1]=temp;
}
/* function pop() will remove and return topmost element of stack */
int pop()
{
int temp=R[top];
top--;
return temp;
}
/* function push() will increment top by one and will insert element at top position of Register stack
*/
void push(int temp)
{
top++;
R[top]=temp;
```

```
}
/* nameofoperation() will return opcode w.r.t. arithmetic operator */
void nameofoperation(char temp)
{
switch(temp)
{
case '+': op =(char *)"ADD"; break;
case '-': op =(char *)"SUB"; break;
case '*': op =(char *)"MUL"; break;
case '/': op =(char *)"DIV"; break;
}
}
/* gencode() will generate Assembly code w.r.t. labels of tree(DAG) */
void gencode(node * tree)
{
if(tree->left != NULL && tree->right != NULL)
{
if(tree->left->label == 1 && tree->right->label == 0 && tree->left->left==NULL && tree->left-
>right==NULL && tree->right->left==NULL && tree->right->right==NULL)
{
cout << "MOV "<< tree->left->data << "," << "R[" << R[top] << "]\n";
nameofoperation(tree->data);
cout << op << " " << tree->right->data << ",R[" << R[top] << "]\n";
}
else if(tree->left->label >= 1 && tree->right->label == 0)
{
```

```
gencode(tree->left);
nameofoperation(tree->data);
cout << op << "" << tree->right->data << ",R[" << R[top] << "] \n";
}
else if(tree->left->label < tree->right->label)
{
int temp;
swap();
gencode(tree->right);
temp=pop();
gencode(tree->left);
push(temp);
swap();
nameofoperation(tree->data);
cout << op << "" << "R[" << R[top-1] << "], R[" << R[top] << "] \n";
}
else if(tree->left->label >= tree->right->label)
{
int temp;
gencode(tree->left);
temp=pop();
gencode(tree->right);
push(temp);
nameofoperation(tree->data);
cout << op << "" << "R[" << R[top-1] << "], R[" << R[top] << "] \n";
}
}
```

```
else if(tree->left == NULL && tree->right == NULL && tree->label == 1)
{
cout << "MOV" << tree-> data << ",R[" << R[top] << "] \n";
}
}
/* deltree() will free the memory allocated for tree(DAG) */
void deltree(node * tree)
{
  if (tree)
  {
    deltree(tree->left);
    deltree(tree->right);
    free(tree);
  }
}
};
/* Program execution will start from main() function */
int main()
{
  node *root;
  root = NULL;
  node *tmp;
  char val;
  int i,temp;
```

```
dag d;
/* Inserting nodes into tree(DAG) */
cout << "\nEnter root of tree:";</pre>
cin >> val;
d.insert(&root,val);
/* Finding Labels of Leaf nodes */
d.findleafnodelabel(root,1);
/* Finding Labels of Interior nodes */
while(root->label == -1)
 d.findinteriornodelabel(root);
/* Initializing Stack contents and top variable */
d.initializestack(root);
/* Printing inorder of nodes of tree(DAG) */
cout << "\nInorder Display:\n";</pre>
d.print_inorder(root);
/* Printing assembly code w.r.t. labels of tree(DAG) */
cout << "\nAssembly Code:\n";</pre>
d.gencode(root);
/* Deleting all nodes of tree */
d.deltree(root);
return 0;
```

}

```
Enter root of tree:+

Enter number of children of + :2

Enter Left Child of + :a

Enter Right Child of + :b

Enter number of children of a :0

Enter number of children of b :0

Inorder Display:
a with Label 1
+ with Label 1
b with Label 0

Assembly Code:
MOV a,R[0]
ADD b,R[0]

Process exited after 34.82 seconds with return value 0

Press any key to continue . . .
```