

# Stochastic simulation of a simple epidemic

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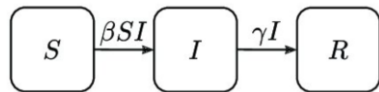
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- SIR model
- Gillespie algorithm
- Networks
- Results and discussion

# SIR model



N: number of individuals in the population

S: number of Susceptible individuals

I: number of Infective individuals

R: number of Removed (recovered/dead) individuals

Where  $\beta > 0$ , corresponds to the infection transmission rate and  $\gamma > 0$  the recovery rate

$$N = S(t) + I(t) + R(t)$$

$$\frac{\delta S}{\delta t} = -\beta I \frac{S}{N}$$

$$\frac{\delta I}{\delta t} = \beta I \frac{S}{N} - \gamma I$$

$$\frac{\delta R}{\delta t} = \gamma I$$

Stochastic

Continuos variable = Discrete variable

Process rate= Process probabilities

# Gillespie algorithm

for  $i=1$  to 100 do

while *Number of infection*  $> 0$  and  $t(j) \leq T$  do

Generate uniform random number  $u_1$  and  $u_2$

Define total transition probability  $P$  and probability of infection  $P_i$

Determine time step to next transition  $T_x = -\frac{\ln(u_1)}{P}$

if  $u_2 \leq P_i$  then

$I \leftarrow I + 1$

$S \leftarrow S - 1$

else

$I \leftarrow I - 1$

$S \leftarrow S + 1$

end

$j=j+1$

end

end

Calculate the mean of  $I(t)$  for every interval  $t$ .

$$a_1 = \beta SI$$

$$a_2 = \gamma I$$

$$P = \beta SI + \gamma I$$

$$P_1 = \frac{\beta SI}{\beta SI + \gamma I}$$

$$P_2 = \frac{\gamma I}{\beta SI + \gamma I}$$

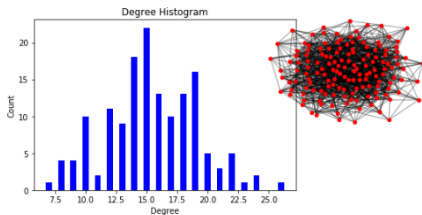
$$\beta = k T_r$$

$$\lambda(I) = \beta(I/N)$$

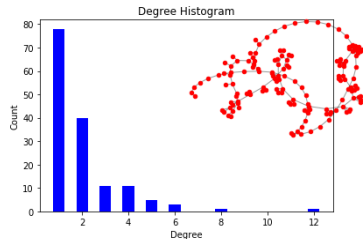
If  $I = 0$ , an absorbing state has been reached and the process stops.

# Networks

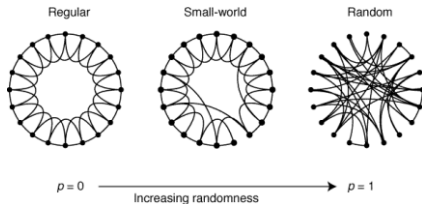
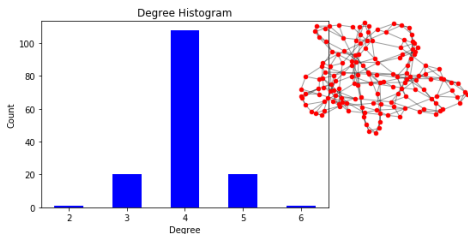
Random network  $P(k) = \binom{n-1}{k} p^k (1-p)^{n-1-k}$



PL network  $P(k) \sim k^{-\gamma}$



SW network



# Networks

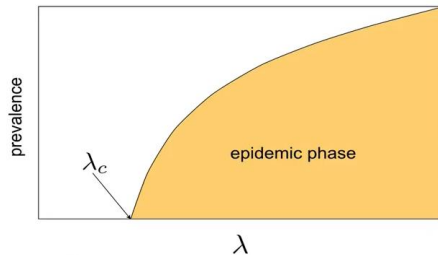
Epidemic threshold in maximally random graphs.

$$\lambda_c = \frac{\langle k \rangle}{\langle k^2 \rangle - \langle k \rangle}$$

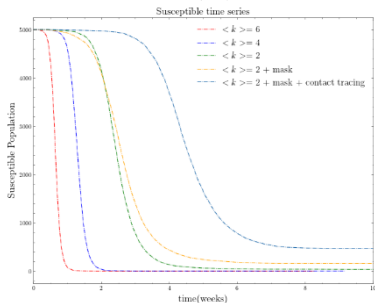
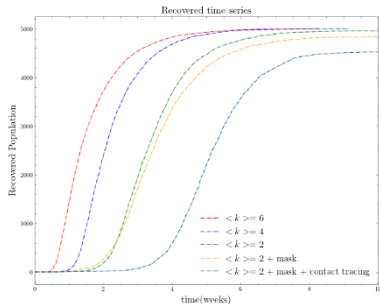
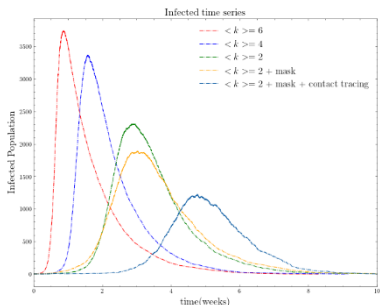
In scale free networks we have

$$\langle k^2 \rangle \rightarrow \infty \quad \text{red arrow} \quad \lambda_c \rightarrow 0$$

$2 < \gamma \leq 3$



# Results and discussion

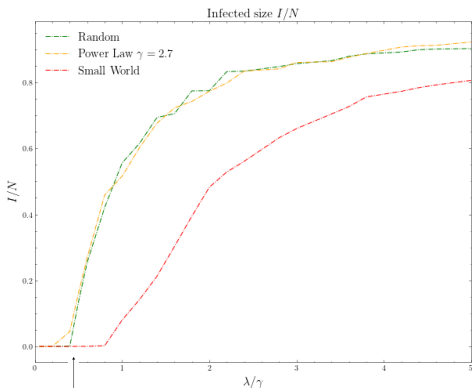


Decreasing expected degree = social distancing

Decreasing infection rate = mask

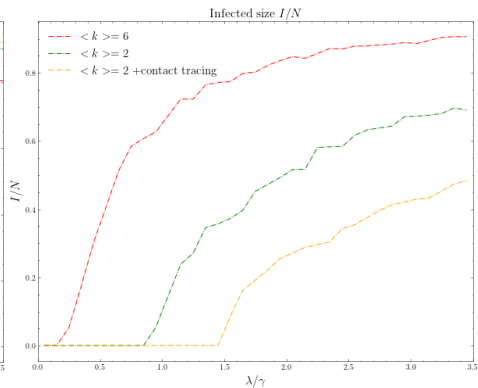
Detect infected person with probability  $p$   
and remove = Contact tracing

# Results and discussion



$\lambda_c = 0.19$  (Analytical)

$\lambda_c = 0.15$  (Numerical)





- Network models present great flexibility compared to the continuous model.
- Social distancing and contact tracing are useful measures to control infection.
- The simulation is very sensitive to initial conditions and infection parameters.