

KeraSH: A NN toolkit written in shell

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Features Overview

- Matrix and Tensors BLAS
- Modular Neural Network Architecture (fully connected and CNN)
- More than 20 activation functions
- AutoML

Storing data in shell for "efficient" calculations

Problem Constraints:

- Lot of organized float data
- High number of operation on them
- All you can store is strings in files

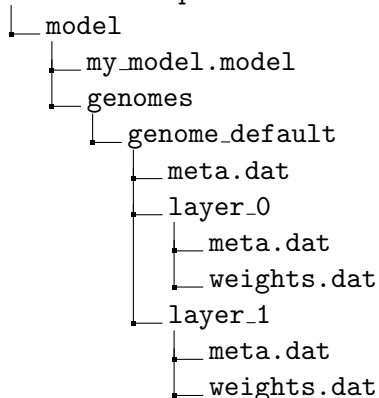
Solution: a temporary file system in RAM:

```
sudo mount -t tmpfs -o size=512m tmpfs "./kerash_mountpoint"
```

KeraSH architecture

```
source ./kera.sh
store_model "my_model" ./test_model ./test_data ./test_label
create_genome "default" "${MODEL}/my_model.model"
```

kerash_mountpoint



test_model file:

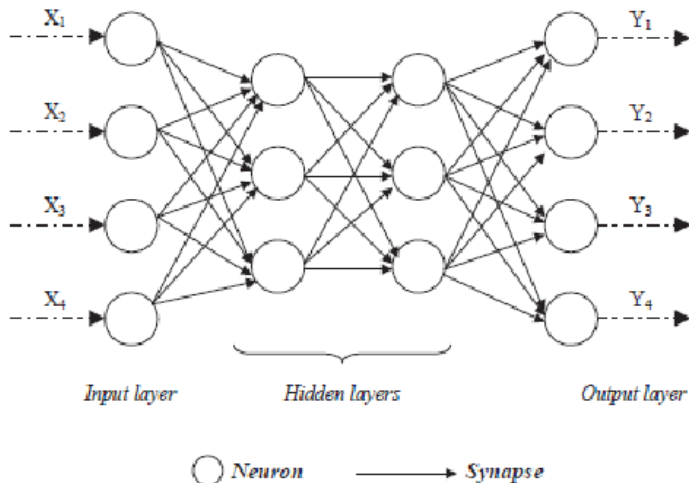
2 1 1

input

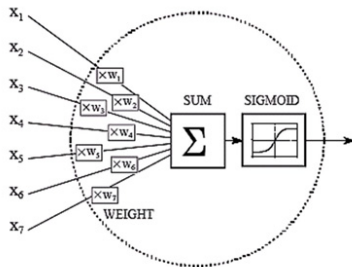
dense 10 sigmoid

dense 1 sigmoid

Graph approach



Activation



$$S(x) = \frac{1}{1 + e^{-x}}$$
$$S'(x) = S(x) \times (1 - S(x))$$

Activation implementation

```
function activ_sigmoid() { echo $(( 1. / (1. + exp(-+$1)) )) }  
function activ_d_sigmoid() { echo $(( $(activ_sigmoid "$1") * ...)) }  
function activ_relu() { echo $(( $1 < 0 ? 0.0 : $1 )) }  
function activ_d_relu() { echo $(( $1 < 0 ? 0.0 : 1.0 )) }  
  
f="sigmoid"  
v=$(activ_${f} 0.5)
```

KeraSH offers more than 20 activation functions!

Forward-propagation using matrices

$$z_1 = \begin{bmatrix} 0 & 0 \\ 0 & 1 \\ 1 & 0 \\ 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} w_{11} & w_{12} & w_{13} \\ w_{21} & w_{22} & w_{23} \end{bmatrix}$$

$$z_1 = \begin{bmatrix} 0 * w_{11} + 0 * w_{21} & 0 * w_{12} + 0 * w_{22} & 0 * w_{13} + 0 * w_{23} \\ 0 * w_{11} + 1 * w_{21} & 0 * w_{12} + 1 * w_{22} & 0 * w_{13} + 1 * w_{23} \\ 1 * w_{11} + 0 * w_{21} & 1 * w_{12} + 0 * w_{22} & 1 * w_{13} + 0 * w_{23} \\ 1 * w_{11} + 1 * w_{21} & 1 * w_{12} + 1 * w_{22} & 1 * w_{13} + 1 * w_{23} \end{bmatrix}$$

$$a_1 = S(z_1)$$

Theorem (Generalized ForwardProp Formulas)

$$z_{n+1} = a_n \cdot w_{n+1} ; a_n = S(z_n)$$

Forward implementation

```
function predict_dense()  
{  
  local dir="$1"  
  local activation="$2"  
  local layerid="$3"  
  
  matrix_mul 3< "${input_file}" \  
             4< "${dir}/weights.dat" \  
             > "${predict_name $layerid activation}"  
  
  matrix_apply activ_$activation < "${predict_name $layerid activation}" \  
             > "${predict_name $layerid activation}"  
  
  input_file="${predict_name $layerid activation}"  
}
```

Back-Propagation

$$J = \frac{1}{batch_size} \times \sum (Y_{expected} - Y_{output})^2$$

Theorem (Output Layer Gradient Matrix)

$$\delta = -(Y_{expected} - Y_{output}) \odot S'(z); \frac{\partial J}{\partial W} = a_{n-1}^T * \delta$$

Theorem (Hidden Layers Gradient Matrix)

$$\delta_n = (\delta_{n+1} * W_{n+1}^T) \odot S'(z_n); \frac{\partial J}{\partial W_n} = a_{n-1}^T * \delta_n$$

Back-Propagation Implementation

```
# S'(Zn)
matrix_apply "activ_d $activation" < "${predict_name $layerid activity}" \
> "${tmp_name 2}"

# DELTA(n) = DELTA(n+1) o S'(Zn)
matrix_mul_p2p 3< "${predict_name $nextlayer delta}" 4< "${tmp_name 2}" > "${tmp_name 4}"

# A_t(n-1)
matrix_transpose < "${predict_name $prevlayer activation}" > "${tmp_name 3}"

# Gradient = A_t(n-1)*DELTA(n)
matrix_mul 4< "${tmp_name 4}" 3< "${tmp_name 3}" > "${tmp_name 2}"

# Bias Gradient = DELTA(n)
matrix_mul_scalar 1.0 < "${tmp_name 4}" > "${predict_name $layerid bias_gradients}"

# Gradient sum
matrix_add_inplace $gradients "${tmp_name 2}" $gradients

# DELTA(n) = DELTA(n) * W_Tn
matrix_mul 3< "${tmp_name 4}" 4< "$dir/weights_t.dat" \
> "${predict_name $layerid delta}"
```

Multi-Threading in ZSH

```
zsh ./training/_batch_part.zsh $gen_id $batch_size $vec &  
pid=$!  
wait $pid
```

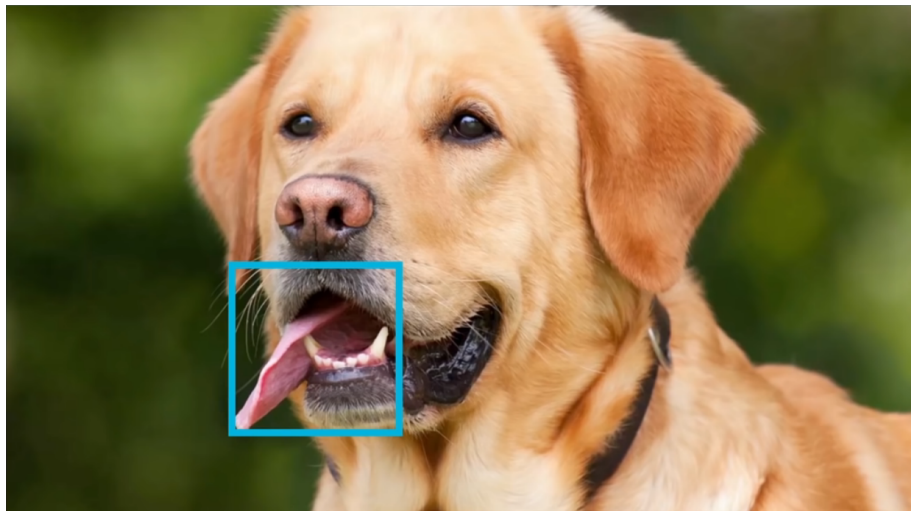
Issues:

- zsh must restart the whole project at each fork
- difficult to effectively synchronize thread

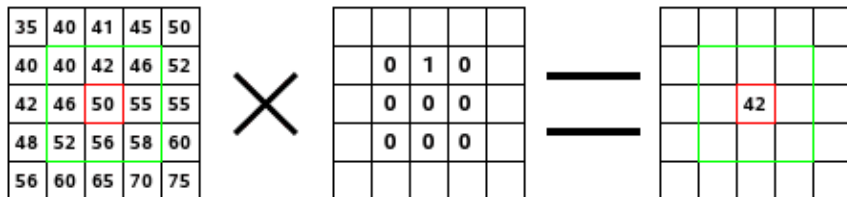
Implementation

- a process has its own temporary folder in the tmpfs (./mat/\$\$/)
- a process must compute a part of a batch
- a process compute a partial sum of gradients, cost and accuracy
- the main process calculates gradient sums using partial sums, then changes the weights of the layers

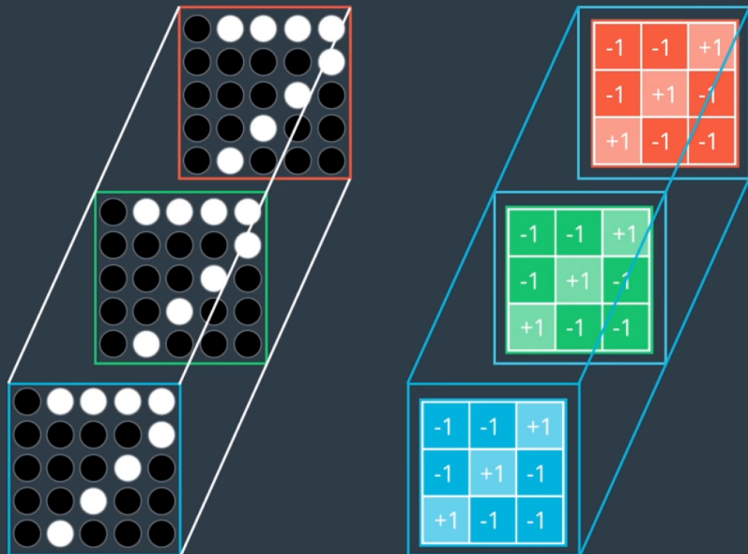
Why another topology?



Convolution matrix



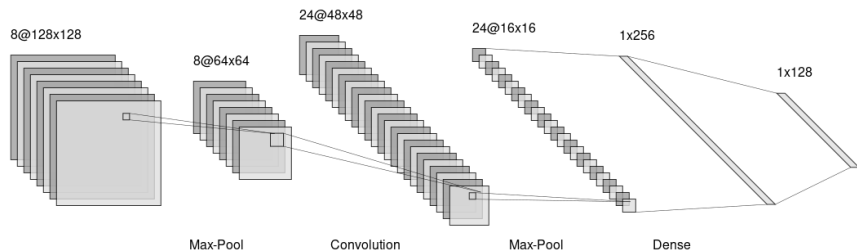
Use convolution



Implementation

```
for (( z = 0; z < d_k; z++ ));  
do  
    tensor_slice 0 0 $z $w_k $h_k 1 1 0 <&4 > $(tmp_name 1)  
  
    for (( y = 0; y < count_y; y++ ));  
    do  
        for (( x = 0; x < count_x; x++ ));  
        do  
            tensor_slice $((x * stride)) $((y * stride)) $z \  
                $w_k $w_k 1 $pad <&3 > $(tmp_name 2)  
            $f 3< $(tmp_name 1) 4< $(tmp_name 2)  
        done  
    done  
done
```

Role of pooling layers



Create a CNN model in KeraSH

```
256 256 3
input -
convolution relu 2 1 0 3 3
max_pooling - 1 0 2 2
convolution relu 2 1 0 3 3
max_pooling - 1 0 2 2
flatten -
dense 30 softmax
```

Objectives:

- Start from an empty topology
- Evaluate network performance on training
- Apply random mutation
- If performance is better, save the model
- Continue to apply mutations

Mutations

- Add a new hidden layer
- Resize and hidden layer
- Change activation function for a layer

Train a network of input matrix of size 2×1 on a population of size 1 with 3 iterations/generation:

```
source ./kera.sh  
evolve_from_scratch 2 1 xor_ev ./test_data ./test_label 1 3
```

Any questions ?