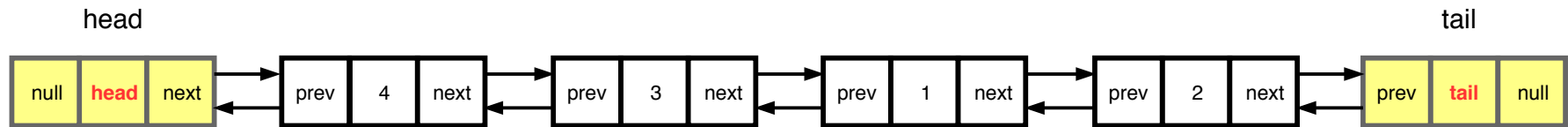
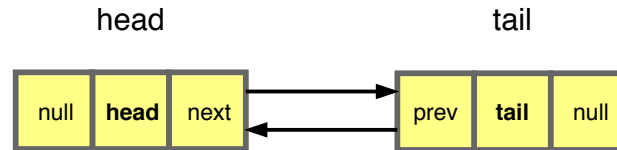


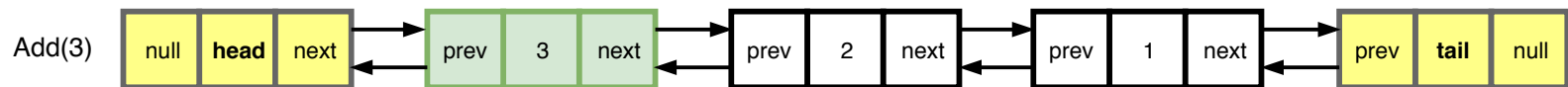
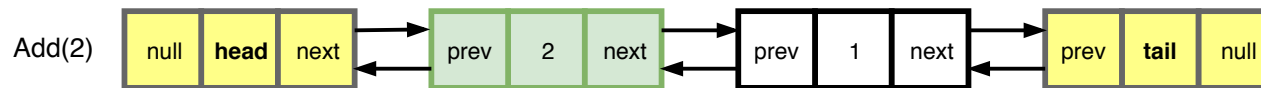
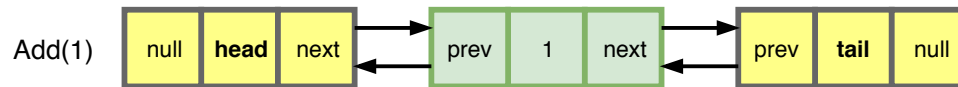
Data Structure of LRU Cache



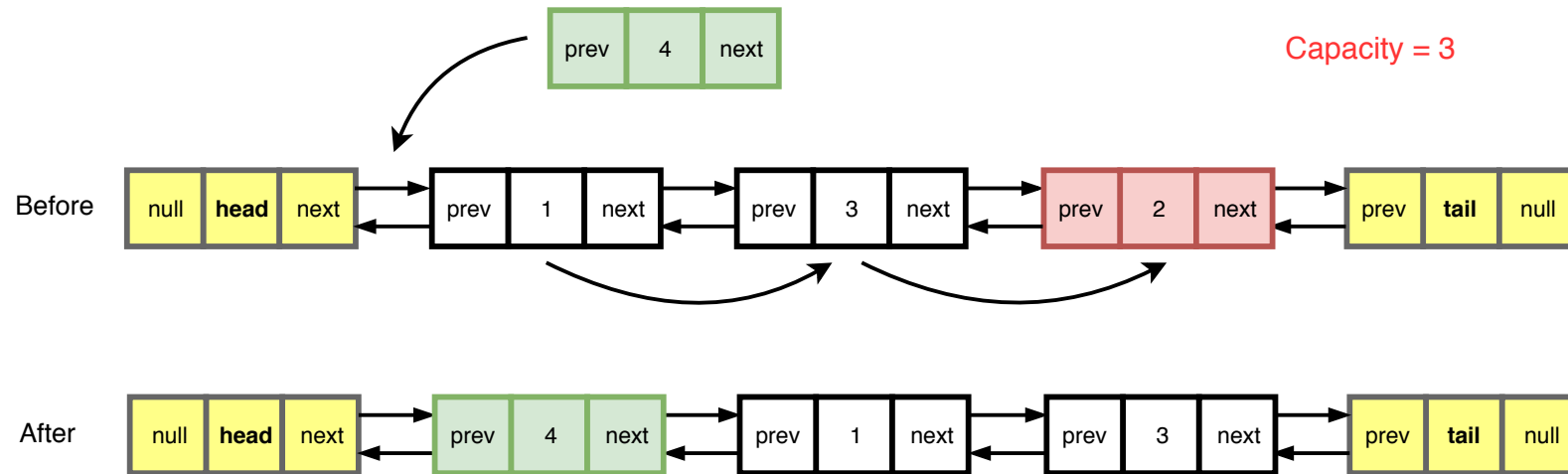
Initial



Add New Elements(size < capacity)



Add Element If Cache Is Full - Add(4)



Get Element - Get(1)

