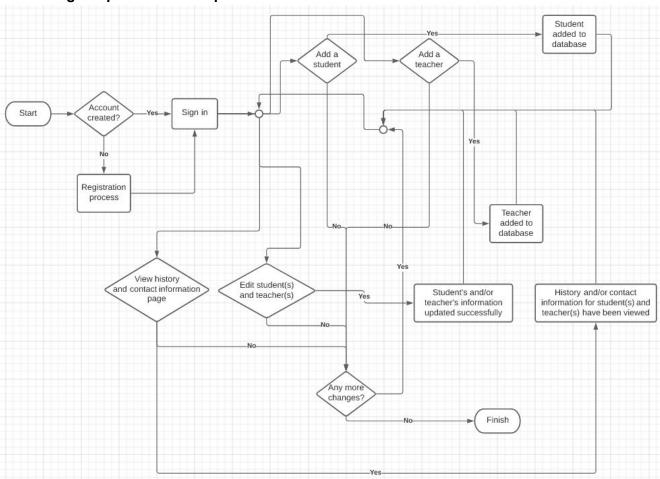
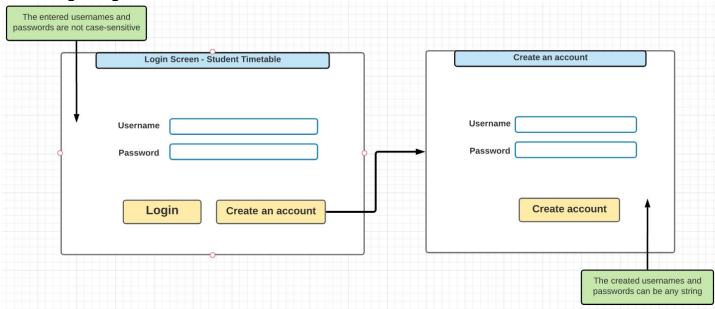
# **Criterion B: Design**

## Program plan and description

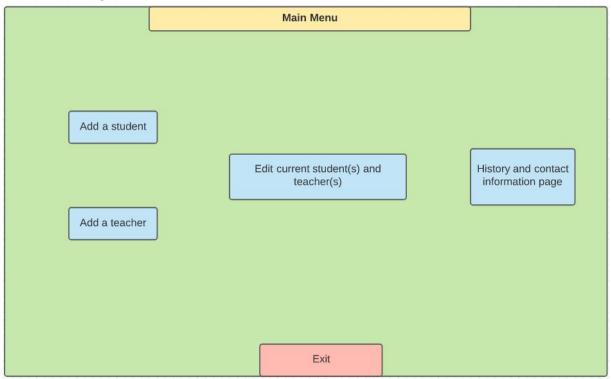


### **Login Page**

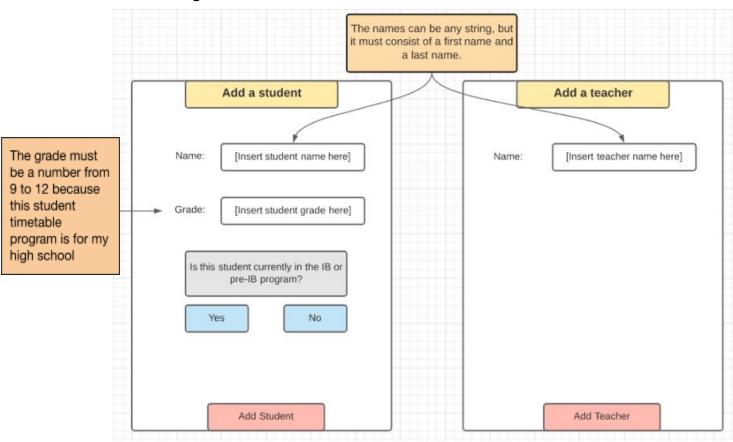


Once logged in, the user is presented with the main menu page.

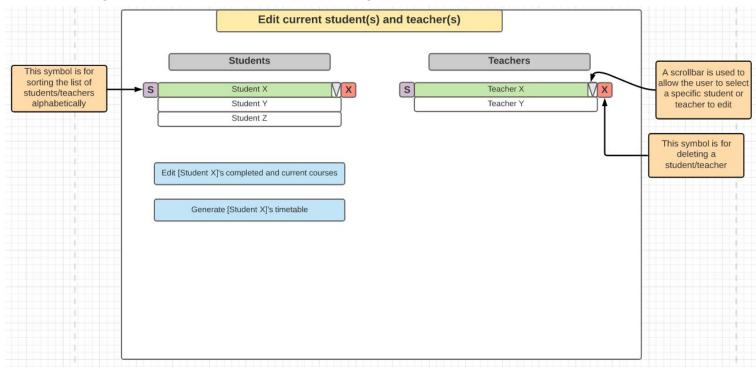
#### Main Menu Page



#### The screen for adding a student or teacher



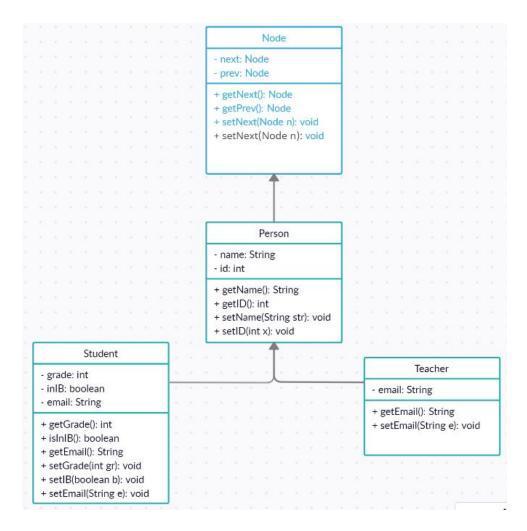
#### Editing current student(s) and teacher(s) page



#### Storing the history and contact information of students and teachers



In my program, I will use inheritance with the "Node", "Person", "Student", and "Teacher" classes. The UML class diagram for this inheritance hierarchy is displayed below.



I will create my own linked list class for my program and include important methods in it, such as "addLast()", "remove()", and "selectionSort()".

# Function for adding a node to the end of the linked list and removing a node from the linked list (in pseudocode)

```
FUNCTION addLast(Node n)

IF tail == null

head = n

tail = n

ELSE

tail.setNext(n)

n.setPrev(tail)

n.setNext(null)

tail = n

END IF

END FUNCTION
```

```
FUNCTION remove(Node n)
       IF n.getPrev() == null AND n.getNext() == null
                head = null
                tail = null
                RETURN(n)
       ELSE IF n.getPrev() == null
               RETURN(removeFirst())
       ELSE IF n.getNext() == null
                RETURN(removeLast())
       FISE
                Node prev = n.getPrev()
                Node next = n.getNext()
                n.setPrev(null)
                n.setNext(null)
                prev.setNext(next)
                next.setPrev(prev)
                return n
       END IF
END FUNCTION
```

#### Function for sorting the list of students alphabetically (in pseudocode)

#### **Success Criteria**

Action test	Method of testing
Program will have a user-friendly login screen and allow the user to create only one account	Asking friends, family, and client if my login screen is user-friendly Creating an account and then trying to create another account to test that only one account can be created
Upon rebooting the program, all previous data that has been entered for the students and teachers will be saved	Entering data for student(s)/teacher(s), exiting the program, and rebooting back the program to see if the data is saved
Adding a student to the program is done successfully	Going to the "Contact information" page or "Edit current students" page to see if the student has been added
The editing of the student's completed and current courses are done successfully. For example, if a student does not have the prerequisites for a particular course, it is not possible for them to select that course	Testing if a student can take a course that they do not have the prerequisites for  Generating a timetable for the student to see if their current courses have been successfully selected
Generation of the student's timetable is done randomly	Clicking the "Generate student timetable" button many times to see if their timetable is truly random
Sorting the list of students alphabetically is done successfully	Clicking the "Sort students" button and seeing if the names of the students on the scrollbar are sorted alphabetically

Deletion of a student from the database is done successfully	Clicking the "Delete a student" button and seeing if the student is gone from the "Contact information" page
Contact information for students and teachers are successfully displayed	Add some students and teachers to the database and go into the "Contact information" page to see if the student's and teacher's contact information are correctly shown
Adding a teacher to the program is done successfully	Going to the "Contact information" page or "Edit current teachers" page to see if the teacher has been added
Sorting the list of teachers is done successfully	Clicking the "Sort teachers" button and seeing if the names of the teachers on the scrollbar are sorted alphabetically
Deletion of a teacher from the database is done successfully	Clicking the "Delete a teacher" button and seeing if the teacher is gone from the "Contact Information" page
History page correctly displays the history of actions that the user has taken	Do many actions (e.g. add two students, add a teacher, remove a student, edit a student's courses and generate their timetable) and go into the "History" page to see if the correct set of events are displayed in the correct order
Warning messages are displayed for incorrect actions that the user has taken	Do actions that are not allowed and see if a warning message pops up. For example, adding a student without giving the student a name, and seeing if a warning message will pop up
The program should be simple to use	Sending my executable jar file to friends, family, and client to see if they find it simple to use
The program will cite all background images that are taken from the internet and used in the solution	Check if the program correctly displays the image citations in a readable font. These image citations will be provided in the "Image Citations" page

Word Count: 61