

Paweł Olszewski

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About me

I am an ambitious computer science student on my fourth year. I am interested in frontend technologies, but working on the backend is also not strange to me. I give extra attention to detail and aim to code following clean code and SOLID principles. I am looking for new challenges and opportunities for further self-development.

Education

Bachelor's degree in practical computer science

at the University of Gdansk, 2020.10 – 2023.07

Diploma grade: 4.5

Average: 4.38 (*top 10% of students in the major*)

Currently working on:

Master's degree in computer science

at the University of Gdansk, intake 2023/2024

Links

Github: github.com/Ave44

Portfolio: github.com/Ave44/Portfolio

Gitlab: gitlab.com/Ave4

Interests

I am interested in 3D modeling, primarily with Blender, hobbyist game development and interesting topics from the world of broadly understood science.

Languages

Polish: native

Angielski: C1

Known technologies

JavaScript ●●●●○

Python ●●●●○

Java ●●○○○

Scala ●○○○○

Go ●○○○○

React ●●●○○

Redux ●●●○○

Vue ●●●○○

Vuex ●●●○○

Node.js ●●●●○

Express ●●●●○

Docker ●●○○○

Git ●●●○○

Spring ●●○○○

Postman ●●○○○

C++ ●●●○○