

Paweł Olszewski

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About me

I am a graduate of the University of Gdańsk. My interests include both frontend and backend technologies. When programming, I pay special attention to details and strive to write in according to the principles of clean code, SOLID and RWD. I am looking for new challenges and opportunities for development as a software developer.

Education

Bachelor's degree in practical computer science

at the University of Gdansk, intake 2020/2021

Diploma grade: 4.5

Master's degree in computer science

at the University of Gdansk, intake 2023/2024

Diploma grade: 5

Noteworthy achievements

rector's scholarship for being in the top 10% of students in the major

1 year internship working with WordPress

Links

Github: github.com/Ave44

Portfolio: github.com/Ave44/Portfolio

Gitlab: gitlab.com/Ave4

Interests

I am interested in computer graphics (Blender), design in the broad sense, game development, and all topics related to science.

Languages

Polish: native

Angielski: C1

Known technologies

JavaScript ●●●●○

Python ●●●●○

Java ●●○○○

Scala ●○○○○

Go ●○○○○

React ●●●○○

Redux ●●○○○

Vue ●●○○○

Vuex ●●○○○

Node.js ●●●○○

Express ●●●○○

Docker ●●○○○

Git ●●○○○

Spring ●●○○○

Postman ●●○○○

C++ ●●○○○

SQL ●●○○○